# CC282 Unsupervised Learning (Clustering)

## **Lecture 07 – Outline**

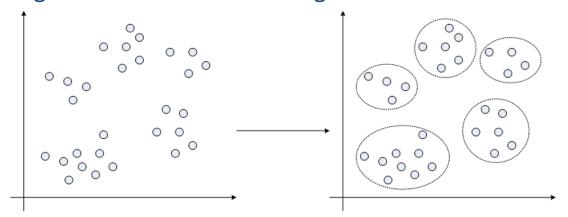
- Clustering: introduction
- Clustering approaches
- Exclusive clustering: K-means algorithm
- Agglomerative clustering: Hierarchical algorithm
- Overlapping clustering: Fuzzy C-means algorithm
- Cluster validity problem
- Cluster quality criteria: Davies-Bouldin index

# **Clustering (introduction)**

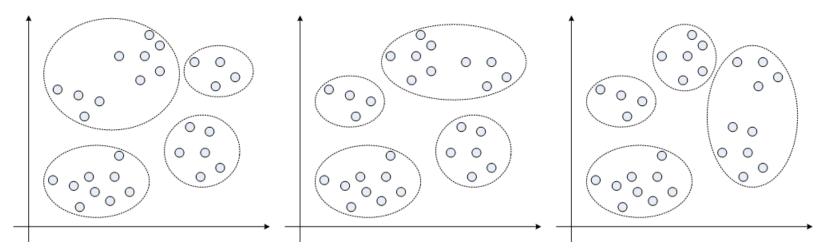
- Clustering is a type of unsupervised machine learning
- It is distinguished from supervised learning by the fact that there is not a priori output (i.e. no labels)
  - The task is to learn the classification/grouping from the data
- A cluster is a collection of objects which are similar in some way
- Clustering is the process of grouping similar objects into groups
- Eg: a group of people clustered based on their height and weight
- Normally, clusters are created using distance measures
  - Two or more objects belong to the same cluster if they are "close" according to a given distance (in this case geometrical distance like Euclidean or Manhattan)
- Another measure is conceptual
  - Two or more objects belong to the same cluster if this one defines a concept common to all that objects
  - In other words, objects are grouped according to their fit to descriptive concepts, not according to simple similarity measures

# **Clustering (introduction)**

Example: using distance based clustering



- This was easy but how if you had to create 4 clusters?
- Some possibilities are shown below but which is correct?



# Clustering (introduction – ctd)

- So, the goal of clustering is to determine the intrinsic grouping in a set of unlabeled data
- But how to decide what constitutes a good clustering?
- It can be shown that there is no absolute "best" criterion which would be independent of the final aim of the clustering
- Consequently, it is the user which must supply this criterion, to suit the application
- Some possible applications of clustering
  - data reduction reduce data that are homogeneous (similar)
  - find "natural clusters" and describe their unknown properties
  - find useful and suitable groupings
  - find unusual data objects (i.e. outlier detection)

# Clustering – an early application example

Hertzsprung-Russell diagram clustering stars by temperature

and luminosity

Two astonomers in the early 20<sup>th</sup> century clustered stars into three groups using scatter plots

- Main sequence: 80% of stars spending active life converting hydrogen to helium through nuclear fusion
- Giants: Helium fusion or fusion stops: generates great deal of light
- White dwarf: Core cools off

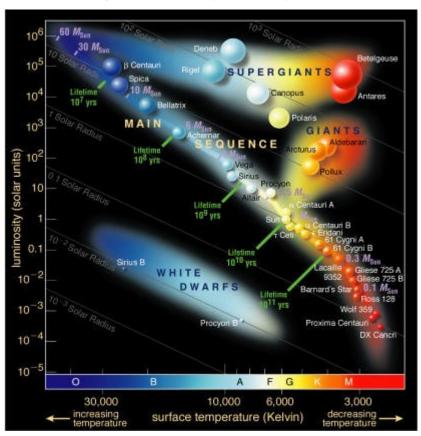


Diagram from Google Images

# **Clustering – Major approaches**

#### Exclusive (partitioning)

- Data are grouped in an exclusive way, one data can only belong to one cluster
- Eg: K-means

#### Agglomerative

- Every data is a cluster initially and iterative unions between the two nearest clusters reduces the number of clusters
- Eg: Hierarchical clustering

#### Overlapping

- Uses fuzzy sets to cluster data, so that each point may belong to two or more clusters with different degrees of membership
- In this case, data will be associated to an appropriate membership value
- Eg: Fuzzy C-Means

#### Probabilistic

- Uses probability distribution measures to create the clusters
- Eg: Gaussian mixture model clustering, which is a variant of K-means
- Will not be discussed in this course

# **Exclusive (partitioning) clustering**

- Aim: Construct a partition of a database D of N objects into a set of K clusters
- Method: Given a K, find a partition of K clusters that optimises the chosen partitioning criterion
- *K*-means (MacQueen'67) is one of the commonly used clustering algorithm
- It is a heuristic method where each cluster is represented by the centre of the cluster (i.e. the centroid)
- Note: One and two dimensional (i.e. with one and two features) data are used in this lecture for simplicity of explanation
- In general, clustering algorithms are used with much higher dimensions

# K-means clustering algorithm

## Given *K*, the *K-means* algorithm is implemented in four steps:

- 1. Choose K points at random as cluster centres (centroids)
- 2. Assign each instance to its closest cluster centre using certain distance measure (usually Euclidean or Manhattan)
- 3. Calculate the centroid of each cluster, use it as the new cluster centre (one measure of centroid is mean)
- 4. Go back to Step 2, stop when cluster centres do not change any more

## *K-means* – an example

- Say, we have the data: {20, 3, 9, 10, 9, 3, 1, 8, 5, 3, 24, 2, 14, 7, 8, 23, 6, 12, 18} and we are asked to use K-means to cluster these data into 3 groups
- Assume we use Manhattan distance\*
- Step one: Choose *K* points at random to be cluster centres
- Say 6, 12, 18 are chosen



 $c_{1}=6$   $c_{2}=12$   $c_{3}=18$ 

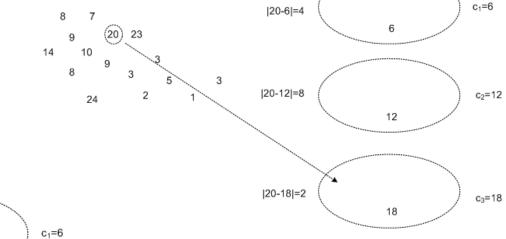
<sup>\*</sup>note for one dimensional data, Manhattan distance=Euclidean distance

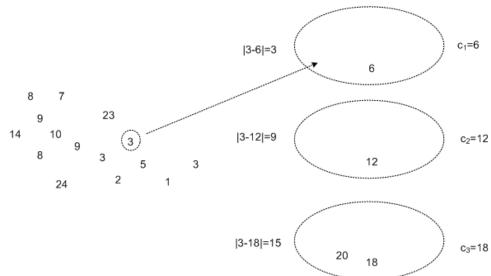
# K-means – an example (ctd)

Step two: Assign each instance to its closest cluster centre using

Manhattan distance

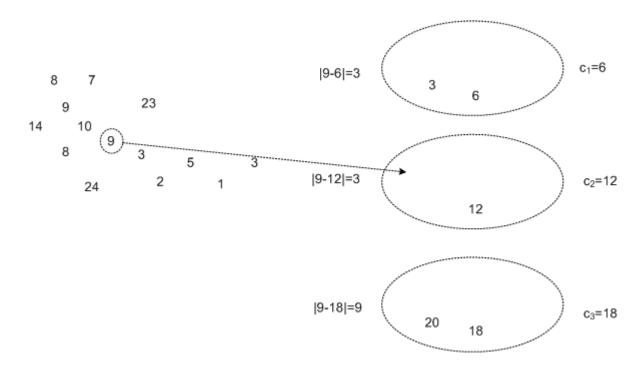
- For instance:
  - 20 is assigned to cluster 3
  - 3 is assigned to cluster 1





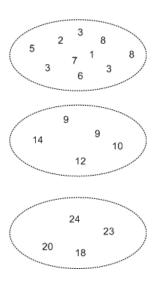
# *K-means* – Example (ctd)

- Step two continued: 9 can be assigned to cluster 1, 2 but let us say that it is arbitrarily assigned to cluster 2
- Repeat for all the rest of the instances



# *K-Means* – Example (ctd)

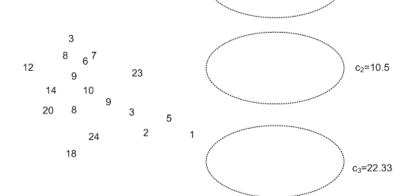
And after exhausting all instances...



C1=4.44

• Step three: Calculate the centroid (i.e. mean) of each cluster, use it as the

new cluster centre



End of iteration 1

• Step four: Iterate (repeat steps 2 and 3) until the cluster centres do not change any more

Lecture 7 slides for CC282 Machine Learning, R. Palaniappan, 2008

### K - means

## Strengths

- Relatively efficient: where N is no. objects, K is no. clusters, and T is no. iterations. Normally, K, T << N.</li>
- Procedure always terminates successfully (but see below)

#### Weaknesses

- Does not necessarily find the most optimal configuration
- Significantly sensitive to the initial randomly selected cluster centres
- Applicable only when mean is defined (i.e. can be computed)
- Need to specify K, the number of clusters, in advance

## K-means in MATLAB

- Use the built in 'kmeans' function
- Example, for the data that we saw earlier
- The 'ind' is the output that gives the cluster index of the data, while 'c' is the final cluster centres
- For Manhanttan distance, use ... 'distance', 'cityblock'...
- For Euclidean (default), no need to specify distance measure

```
>> X=[20, 3, 9, 10, 9, 3, 1, 8, 5, 3, 24, 2, 14, 7, 8, 23, 6, 12, 18];
>> [ind, c]=kmeans(X',3,'distance','cityblock')
ind =
     2
                                                                     c_1 = 9
                                                       10
                                                20
                                                        23
                                                                    c_2 = 21.5
                                            18
                                                     24
                                           3
                                                                      c_3 = 3
c =
    9.0000
   21.5000
```

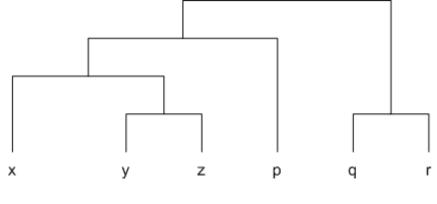
3.0000

# **Agglomerative clustering**

- K-means approach starts out with a fixed number of clusters and allocates all data into the exactly number of clusters
- But agglomeration does not require the number of clusters K
  as an input
- Agglomeration starts out by forming each data as one cluster
  - So, data of N object will have N clusters
- Next by using some distance (or similarity) measure, reduces the number so clusters (one in each iteration) by merging process
- Finally, we have one big cluster than contains all the objects
- But then what is the point of having one big cluster in the end?

# **Dendrogram (ctd)**

- While merging cluster one by one, we can draw a tree diagram known as dendrogram
- Dendrograms are used to represent agglomerative clustering
- From dendrograms, we can get any number of clusters
- Eg: say we wish to have 2 clusters, then cut the top one link
  - Cluster 1: q, r
  - Cluster 2: x, y, z, p
- Similarly for 3 clusters, cut 2 top links
  - Cluster 1: q, r
  - Cluster 2: x, y, z
  - Cluster 3: p



A dendrogram example

## Hierarchical clustering - algorithm

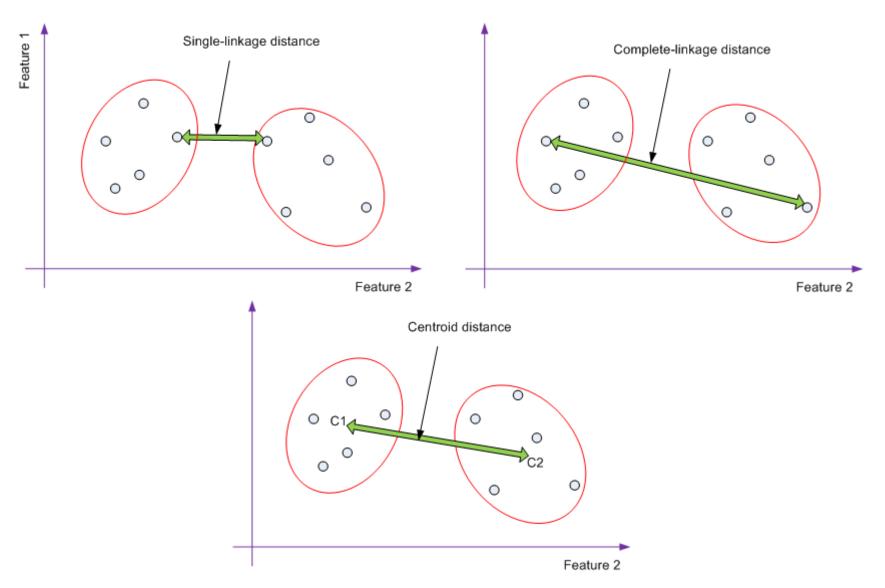
- Hierarchical clustering algorithm is a type of agglomerative clustering
- Given a set of *N* items to be clustered, hierarchical clustering algorithm:
  - 1. Start by assigning each item to its own cluster, so that if you have N items, you now have N clusters, each containing just one item
  - 2. Find the closest distance (most similar) pair of clusters and merge them into a single cluster, so that now you have one less cluster
  - 3. Compute pairwise distances between the new cluster and each of the old clusters
  - 4. Repeat steps 2 and 3 until all items are clustered into a single cluster of size N
  - 5. Draw the dendogram, and with the complete hierarchical tree, if you want *K* clusters you just have to cut the *K*-1 top links

Note any distance measure can be used: Euclidean, Manhattan, etc

# Hierarchical clustering algorithm—step 3

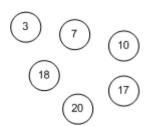
- Computing distances between clusters for Step 3 can be implemented in different ways:
  - Single-linkage clustering
  - The distance between one cluster and another cluster is computed as the <u>shortest</u>
     distance from any member of one cluster to any member of the other cluster
  - Complete-linkage clustering
  - The distance between one cluster and another cluster is computed as the <u>greatest</u>
     distance from any member of one cluster to any member of the other cluster
  - Centroid clustering
  - The distance between one cluster and another cluster is computed as the distance from one cluster <u>centroid</u> to the other cluster <u>centroid</u>

# Hierarchical clustering algorithm—step 3



# Hierarchical clustering – an example

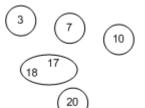
- Assume X=[3 7 10 17 18 20]
- 1. There are 6 items, so create 6 clusters initially



2. Compute pairwise distances of clusters (assume Manhattan distance)

The closest clusters are 17 and 18 (with distance=1), so merge these two clusters

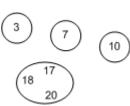
together



3. Repeat step 2 (assume single-linkage):

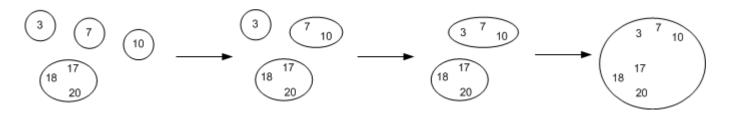
The closest clusters are cluster<sub>17,18</sub> to cluster<sub>20</sub> (with distance |18-20|=2), so

merge these two clusters together

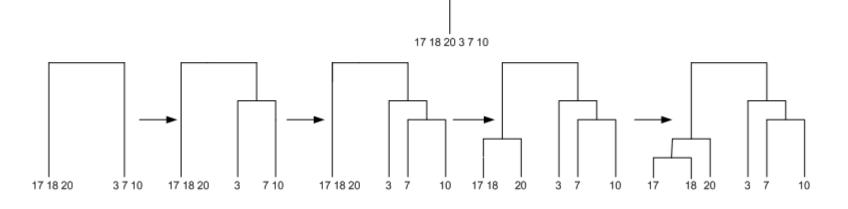


# Hierarchical clustering – an example (ctd)

Go on repeat cluster mergers until one big cluster remains

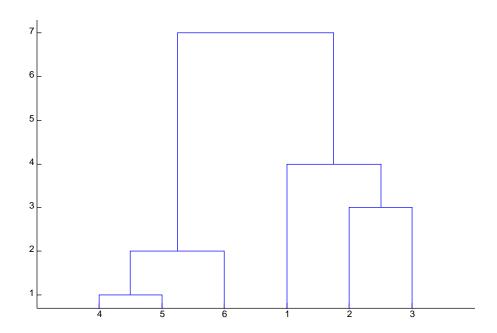


 Draw dendrogram (draw it in reverse of the cluster mergers) – remember the height of each cluster corresponds to the manner of cluster agglomeration



## Hierarchical clustering – an example (ctd) –using MATLAB

- %Hierarchical clustering example
- X=[3 7 10 17 18 20]; %data
- Y=pdist(X', 'cityblock'); %compute pairwise Manhattan distances
- Z=linkage(Y, 'single'); %do clustering using single-linkage method
- dendrogram(Z); %draw dendrogram –note only indices are shown



# Comparing agglomerative vs exclusive clustering

- Agglomerative advantages
  - Preferable for detailed data analysis
  - Provides more information than exclusive clustering
  - We can decide on any number of clusters without the need to redo the algorithm –in exclusive clustering, K has to be decided first, if a different K is used, then need to redo the whole exclusive clustering algorithm
  - One unique answer
- Disadvantages
  - Less efficient than exclusive clustering
  - No backtracking, i.e. can never undo previous steps

# Overlapping clustering –Fuzzy C-means algorithm

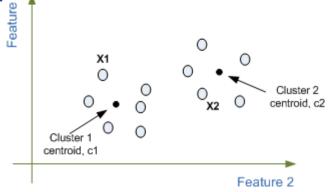
- Both agglomerative and exclusive clustering allows one data to be in one cluster only
- Fuzzy C-means (FCM) is a method of clustering which allows one piece of data to belong to more than one cluster
- In other words, each data is a member of every cluster but with a certain degree known as membership value
- This method (developed by Dunn in 1973 and improved by Bezdek in 1981) is frequently used in pattern recognition
- Fuzzy partitioning is carried out through an iterative procedure that updates membership  $u_{ii}$  and the cluster centroids  $c_i$  by

$$u_{ij} = \frac{1}{\sum_{k=1}^{C} \left(\frac{\|x_i - c_j\|}{\|x_i - c_k\|}\right)^{\frac{2}{m-1}}} \qquad c_j = \frac{\sum_{i=1}^{N} u_{ij}^m x_i}{\sum_{i=1}^{N} u_{ij}^m}$$

where m > 1, and represents the degree of fuzziness (typically, m=2)

# **Overlapping clusters?**

- Using both agglomerative and exclusive clustering methods, data X<sub>1</sub> will be member of cluster 1 only while X<sub>2</sub> will be member of cluster 2 only
- However, using FCM, data X can be member of both clusters
- FCM uses distance measure too, so the further data is from that cluster centroid, the smaller the membership value will be
- For example, membership value for  $X_1$  from cluster 1,  $u_{11}$ =0.73 and membership value for  $X_1$  from cluster 2,  $u_{12}$ =0.27
- Similarly, membership value for  $X_2$  from cluster 2,  $u_{22}$ =0.2 and membership value for  $X_2$  from cluster 1,  $u_{21}$ =0.



 Note: membership values are in the range 0 to 1 and membership values for each data from all the clusters will add to 1

# Fuzzy C-means algorithm

- Choose the number of clusters, C and m, typically 2
  - 1. Initialise all  $u_{ij}$ , membership value

    2. At step k: Compute centroids,  $c_j$  using  $c_j = \frac{\sum_{i=1}^N u_{ij}^m x_i}{\sum_{i=1}^N u_{ij}^m}$ 1. Initialise all  $u_{ii}$ , membership values randomly – matrix  $U^0$

$$c_{j} = \frac{\sum_{i=1}^{N} u_{ij}^{m} x_{i}}{\sum_{i=1}^{N} u_{ij}^{m}}$$

3. Compute new membership values,  $u_{ij}$  using

$$u_{ij} = \frac{1}{\sum_{k=1}^{C} \left( \frac{\| x_i - c_j \|}{\| x_i - c_k \|} \right)^{\frac{2}{m-1}}}$$

- 4. Update  $U^{k+1} \leftarrow U^k$
- 5. Repeat steps 2-4 until change of membership values is very small,  $U^{k+1}$  $U^k < \varepsilon$  where  $\varepsilon$  is some small value, typically 0.01

Note: | means Euclidean distance, means Manhattan However, if the data is one dimensional (like the examples here), Euclidean distance = Manhattan distance

# Fuzzy C-means algorithm – an example

- X=[3 7 10 17 18 20] and assume *C*=2
- Initially, set U randomly  $U = \begin{pmatrix} 0.1 & 0.2 & 0.6 & 0.3 & 0.1 & 0.5 \\ 0.9 & 0.8 & 0.4 & 0.7 & 0.9 & 0.5 \end{pmatrix}$
- Compute centroids,  $c_j$  using  $c_j = \frac{\sum_{i=1}^{N} u_{ij}^m x_i}{\sum_{i=1}^{N} u_{ij}^m}$ , assume m=2
- $c_1$ =13.16;  $c_2$ =11.81
- Compute new membership values,  $u_{ij}$  using
- New U:  $U = \begin{cases} 0.43 & 0.38 & 0.24 & 0.65 & 0.62 & 0.59 \\ 0.57 & 0.62 & 0.76 & 0.35 & 0.38 & 0.41 \end{cases}$

$$u_{ij} = \frac{1}{\sum_{k=1}^{C} \left( \frac{\| x_i - c_j \|}{\| x_i - c_k \|} \right)^{m-1}}$$

 Repeat centroid and membership computation until changes in membership values are smaller than say 0.01

## Fuzzy C-means algorithm –using MATLAB

- Using 'fcm' function in MATLAB
- The final membership values, U gives an indication on similarity of each item to the clusters
- For eg: item 3 (no. 10) is more similar to cluster 1 compared to cluster 2 but item 2 (no. 7) is even more similar to cluster 1

```
>> X=[3 7 10 17 18 20]
X =
     3
                             18
                                   20
                10
                      17
>> [centroid, U] = fcm(X',2)
Iteration count = 1, obj. fcn = 121.924664
Iteration count = 2, obj. fcn = 81.218073
Iteration count = 3, obj. fcn = 31.707888
Iteration count = 4, obj. fcn = 27.045564
Iteration count = 5, obj. fcn = 26.882882
Iteration count = 6, obj. fcn = 26.873648
Iteration count = 7, obj. fcn = 26.873043
Iteration count = 8, obj. fcn = 26.873002
Iteration count = 9, obj. fcn = 26.873000
centroid =
    6.4287
   18.2453
TT =
              0.9974
    0.9519
                         0.8420
                                   0.0137
                                             0.0004
                                                        0.0164
    0.0481
              0.0026
                         0.1580
                                   0.9863
                                             0.9996
                                                        0.9836
>>
```

## Fuzzy C-means algorithm –using MATLAB

%fcm

clc; clear all; close all;

- 'fcm' function requires Fuzzy Logic toolbox
- So, using MATLAB but without 'fcm' function:

```
X=[3 7 10 17 18 20];
Unew=[0.1 0.2 0.6 0.3 0.1 0.4; 0.9 0.8 0.4 0.7 0.9 0.6];
U=[0 0 0 0 0; 0 0 0 0 0];
iteration=0;
while (sum(abs(U-Unew))>0.01)
U=Unew;
C(k) = sum(power(U(k,:),2)*X(:))/sum(power(U(k,:),2));
for j=1:6,
    for k=1:2,
    temp=0;
        for kk=1:2,
        temp=temp+power((abs(X(j)-C(k))/abs(X(j)-C(kk))),2);
    Unew(k,j)=1/temp;
end
iteration=iteration+1;
end % end of do loop
```

# Clustering validity problem

- Problem 1
- A problem we face in clustering is to decide the optimal number of clusters that fits a data set
- Problem 2
- The various clustering algorithms behave in a different way depending on
  - the features of the data set the features of the data set (geometry and density distribution of clusters)
  - the input parameters values (eg: for K-means, initial cluster choices influence the result)
- So, how do we know which clustering method is better/suitable?
- We need a clustering quality criteria

# Clustering validity problem

- In general, good clusters, should have
  - High intra-cluster similarity, i.e. low variance among intra-cluster members
     where variance for x is defined by

$$var(x) = \frac{1}{N-1} \sum_{i=1}^{N} (x_i - \bar{x})^2$$

with  $\bar{x}$  as the mean of x

- For eg: if  $x=[2 \ 4 \ 6 \ 8]$ , then  $\bar{x}=5$  so var(x)=6.67
- Computing intra-cluster similarity is simple
- For eg: for the clusters shown



- *var(cluster1)*=2.33 while *var(cluster2)*=12.33
- So, cluster 1 is better than cluster 2
- Note: use 'var' function in MATLAB to compute variance

# **Clustering Quality Criteria**

- But this does not tell us anything about how good is the overall clustering or on the suitable number of clusters needed!
- To solve this, we also need to compute inter-cluster variance
- Good clusters will also have low inter-cluster similarity, i.e. high variance among inter-cluster members in addition to high intra-cluster similarity, i.e. low variance among intra-cluster members
- One good measure of clustering quality is Davies-Bouldin index
- The others are
- Dunn's Validity Index
- Silhouette method
- C-index
- Goodman–Kruskal index
- So, we compute DB index for different number of clusters, K and the best value of DB index tells us on the appropriate K value or on how good is the clustering method

## **Davies-Bouldin index**

- It is a function of the ratio of the sum of within-cluster (i.e. intra-cluster) scatter to between cluster (i.e. inter-cluster) separation
- Because a low scatter and a high distance between clusters lead to low values of Rij, a minimization of DB index is desired
- Let  $C=\{C_1,...,C_k\}$  be a clustering of a set of N objects:

$$DB = \frac{1}{k} \cdot \sum_{i=1}^{k} R_i$$

with 
$$R_i = \max_{j=1,..k,i \neq j} R_{ij}$$
 and  $R_{ij} = \frac{\operatorname{var}(C_i) + \operatorname{var}(C_j)}{\|c_i - c_j\|}$ 

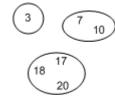
where  $C_i$  is the  $i^{th}$  cluster and  $c_i$  is the centroid for cluster i

Numerator of  $R_{ij}$  is a measure of intra-cluster similarity while the denominator is a measure of inter-cluster separation

Note, 
$$R_{ii} = R_{ii}$$

# **Davies-Bouldin index example**

For eg: for the clusters shown



• Compute 
$$R_{ij} = \frac{\operatorname{var}(C_i) + \operatorname{var}(C_j)}{\|c_i - c_j\|}$$

Note, variance of one element is zero and centroid is simply the element itself

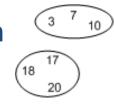
- $var(C_1)=0$ ,  $var(C_2)=4.5$ ,  $var(C_3)=2.33$
- Centroid is simply the mean here, so  $c_1=3$ ,  $c_2=8.5$ ,  $c_3=18.33$
- So,  $R_{12}$ =1,  $R_{13}$ =0.152,  $R_{23}$ =0.797

$$R_i = \max R_{ij}$$

- Now, compute
- $R_1=1$  (max of  $R_{12}$  and  $R_{13}$ );  $R_2=1$  (max of  $R_{21}$  and  $R_{23}$ );  $R_3=0.797$  (max of  $R_{31}$ and  $R_{32}$ )  $DB = \frac{1}{k} \cdot \sum_{i=1}^{k} R_i$
- Finally, compute
- DB = 0.932

# **Davies-Bouldin index example (ctd)**

• For eg: for the clusters shown



• Compute 
$$R_{ij} = \frac{\operatorname{var}(C_i) + \operatorname{var}(C_j)}{\|c_i - c_j\|}$$

- Only 2 clusters here
- $var(C_1)=12.33$  while  $var(C_2)=2.33$ ;  $c_1=6.67$  while  $c_2=18.33$
- $R_{12}=1.26$
- $R_i = \max R_{ij}$ • Now compute  $R_i = \max_{j=1,...k,i\neq j} R_i$
- Since we have only 2 clusters here,  $R_1 = R_{12} = 1.26$ ;  $R_2 = R_{21} = 1.26$ Finally, compute  $DB = \frac{1}{k} \sum_{i=1}^{k} R_i$
- DB = 1.26

# **Davies-Bouldin index example (ctd)**

- DB with 2 clusters=1.26, with 3 clusters=0.932
- So, K=3 is better than K=2 (since DB smaller, better clusters)
- In general, we will repeat DB index computation for all cluster sizes from 2 to N-1
- So, if we have 10 data items, we will do clustering with K=2,
   .....9 and then compute DB for each value of K
  - K=10 is not done since each item is its own cluster
- Then, we decide the best clustering size (and the best set of clusters) would be the one with minimum values of DB index

# **Lecture 7: Study Guide**

At the end of this lecture, you should be able to

- Define clustering
- Name major clustering approaches and differentiate between them
- State the K-means algorithm and apply it on a given data set
- State the hierarchical algorithm and apply it on a given data set
- Compare exclusive and agglomerative clustering methods
- State FCM algorithm and apply it to a given data set
- Identify major problems with clustering techniques
- Define and use cluster validity measures such as DB index on a given data set