Machine-independent Optimization

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Global common subexpression elimination

Suppose, we have three basic blocks

```
► B1 :
      i = i - 1
      t1 = 4 * i
      t2 = a[t1]

ightharpoonup if t2 > v goto B_1
\triangleright B_2:
       \triangleright if i > i goto B_3
\triangleright B_3:
      t3 = 4 * i
       x = a[t3]
       t4 = 4 * i
       t5 = 4 * i
       \blacktriangleright t6 = a[t5]

ightharpoonup a[t4] = t6
       t7 = 4 * i
        a[t7] = x
```

Global common subexpression elimination

After local subexpression elimination, the code becomes

```
► B1 :
       i = i - 1
       t1 = 4 * i
       t2 = a[t1]

ightharpoonup if t2 > v goto B_1
\triangleright B_2:

ightharpoonup if i > i goto B_4
► B<sub>3</sub> :
       t3 = 4 * i
       x = a[t3]
       t5 = 4 * i
       \blacktriangleright t6 = a[t5]

ightharpoonup a[t3] = t6
        a[t5] = x
```

 t_4 and t_7 are eliminated

Global common subexpression elimination

After global subexpression elimination, the code becomes

```
► B1 :
       i = i - 1
       t1 = 4 * i
       t2 = a[t1]

ightharpoonup if t2 > v goto B_1
\triangleright B_2:

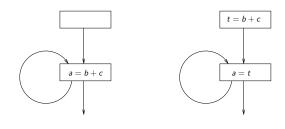
ightharpoonup if i > i goto B_4
► B<sub>3</sub> :
       t3 = 4 * i
       x = a[t3]
       \blacktriangleright t6 = a[t1]

ightharpoonup a[t3] = t6

ightharpoonup a[t1] = x
```

t₅ is eliminated

Loop-invariant code motion



This helps for loop invariant code motion.

- Most common and useful data-flow schemas
- ▶ It tells whether a variable *x* is defined when control reaches a point *p*
- \triangleright A definition of variable x assigns or may assign values to x
- ► A definition is *killed* if there is any other definition of *x* along that path
- ▶ A definition *d* reaches a point *p* if there is a path from the point immediately following *d* to *p*, such *d* is not *killed* along that path
- Now debugger has the information whether x can be an undefined variable

Reaching definition

- ▶ Consider a definition d: u = v + w
- This statement "generates" a definition d of variable u and kills all the other definitions in the program that define variable u
- ► The gen set contains all the definitions that are visible immediately after the block It contains the last definition of each variable inside the current block.
- The gen set for the basic block

 $d_1: a = 3$

 $d_2: a = 4$

is d_2 and the *kill* set contains both d_1 and d_2 as they kill each other In while loop, d1 can kill d2 & d2can kill d1 too.

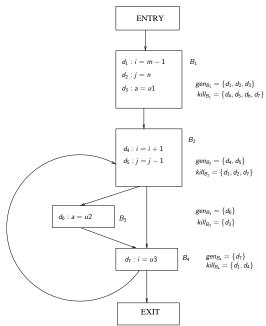
Control-flow equation and transfer function

► Control-flow equation $IN[B] = \bigcup_{P \text{ a predecessor of } B} OUT[P]$

► Transfer function $OUT[B] = gen_B \cup (IN[B] - kill_B)$

Algorithm

```
Input: A flow graph for which kill<sub>B</sub> and gen<sub>B</sub> have been
computed for each block B
Output: IN[B] and OUT[B], the set of definitions reaching the
entry and exit of each block B of the flow graph
OUT[ENTRY] = \phi
for(each basic block B other than ENTRY) OUT[B] = \phi
while(changes to any OUT occur)
 for(each basic block B other than ENTRY){
  IN[B] = \bigcup_{P \text{ a predecessor of } B} OUT[P]
  OUT[B] = gen_B \cup (IN[B] - kill_B)
```



```
IN[B_2]^1 = OUT[B_1]^1 \cup OUT[B_4]^0
       \triangleright = gen_{B_1} \cup (IN[B_1] - kill_{B_1})
       \triangleright = \{d_1, d_2, d_3\} \cup \phi = \{d_1, d_2, d_3\}
OUT[B_2]^1 = gen_{B_2} \cup (IN[B_2]^1 - kill_{B_2})
       \triangleright = \{d_4, d_5\} \cup (\{d_1, d_2, d_3\} - \{d_1, d_2, d_7\})

ightharpoonup = \{d_3, d_4, d_5\}
IN[B_3]^1 = OUT[B_2]^1
OUT[B_3]^1 = gen_{B_2} \cup (IN[B_3]^1 - kill_{B_2})
       \triangleright \{d_6\} \cup (\{d_3, d_4, d5\} - \{d_3\})
       \triangleright { d_4, d_5, d_6}
► IN[B_4]^1 = OUT[B_3]^1 \cup OUT[B_2]^1
       \triangleright = \{d_4, d_5, d_6\} \cup \{d_3, d_4, d_5\}

ightharpoonup = \{d_3, d_4, d_5, d_6\}
```

```
OUT[B_4]^1 = gen_{B_4} \cup (IN[B_4]^1 - kill_{B_4})
        \triangleright = \{d_7\} \cup (\{d_3, d_4, d_5, d_6\} - \{d_1, d_4\})
        \triangleright = \{d_7\} \cup \{d_3, d_5, d_6\}

ightharpoonup = \{d_3, d_5, d_6, d_7\}
► IN[B_2]^2 = OUT[B_1]^1 \cup OUT[B_4]^1
        \triangleright = \{d_1, d_2, d_3\} \cup \{d_3, d_5, d_6, d_7\}

ightharpoonup = \{d_1, d_2, d_3, d_5, d_6, d_7\}
OUT[B_2]^2 = gen_{B_2} \cup (IN[B_2]^2 - kill_{B_2})
        \triangleright = \{d_4, d_5\} \cup (\{d_1, d_2, d_3, d_5, d_6, d_7\} - \{d_1, d_2, d_7\})
        \triangleright = \{d_4, d_5\} \cup \{d_3, d_5, d_6\}

ightharpoonup = \{d_3, d_4, d_5, d_6\}
IN[B_3]^2 = OUT[B_2]^2

ightharpoonup = \{d_3, d_4, d_5, d_6\}
```

- $OUT[B_3]^2 = gen_{B_3} \cup (IN[B_3]^2 kill_{B_2})$ $\triangleright = \{d_6\} \cup (\{d_3, d_4, d_5, d_6\} - \{d_3\})$

 - $ightharpoonup = \{d_4, d_5, d_6\}$
- ► $IN[B_4]^2 = OUT[B_2]^2 \cup OUT[B_3]^2$
 - $ightharpoonup = \{d_3, d_4, d_5, d_6\} \cup \{d_4, d_5, d_6\}$
 - $ightharpoonup = \{d_3, d_4, d_5, d_6\}$
- $OUT[B_4]^2 = gen_{B_4} \cup (IN[B_4]^2 kill_{B_4})$
 - $\triangleright = \{d_7\} \cup (\{d_3, d_4, d_5, d_6\} \{d_1, d_4\})$
 - $ightharpoonup = \{d_3, d_5, d_6, d_7\}$