## Step By Step: Manually deploy the web application to Azure

## Locally build and run the web application

- 1. Clone the "GDBC-website" git repo. You can choose to do this with Visual Studio or the command line See instructions on MSDN
- 2. Open the solution in Visual Studio from the location you cloned the repository to.

3

Change the web.config of the MVCMusicStore project to point to your Azure SQL Server database. Don't forget to replace TEAMNAME and ENVIRONMENT name with you actual values.

```
xml <add name="MusicStoreEntities" connectionString="Data Source=sqlserver-
TEAMNAME-ENVIRONMENTNAME.database.windows.net;Initial catalog=db-TEAMNAME-
ENVIRONMENTNAME;user id=GDBCAdmin;password=vhniNTbo3$9hJvrx{w{rTotqmsFT7_"
providerName="System.Data.SqlClient" />
```

4.

Check if the SQL Server Firewall allow access. In the Azure portal go to your SQL server (sqlserver-TEAMNAME-ENVIRONMENTNAME) and then to 'Firewalls and virtual networks'.

- 5. 'Allow access to Azure Access' should be on. This isn't a best practice from security perspective, but it will do for this demo purpose.
- 6. Also "Add client IP" to the firewall exceptions
- 7. Build and run the application with Visual Studio in your development environment.

## **Deploy the application to Azure**

- 1. Right click publish the application to Azure
- 2. Select the MVCMusicStore project, right click on it and select publish
- 3. In the Pick publish target dialog select "App Service" and choose for "Select existing"
- 4. Sign in with your provided Azure subscription credentials when asked
- 5. Select the resource group that you have automatically created (RG-Playground-TEAMNAME) and then select the WebApp that you have created (WebApp-TEAMNAME-ENVIRONMENTNAME)
- 6. Publish your app to Azure by clicking the "Publish" button

## **Test**

1.

Test if your application is working in Azure by opening the url in a browser. The url should look like this (with your TEAMNAME and ENVIRONMENTNAME as used when created): <a href="https://webapp-TEAMNAME-ENVIRONMENTNAME.azurewebsites.net/">https://webapp-TEAMNAME-ENVIRONMENTNAME.azurewebsites.net/</a>

2.

Now go to this link Right Click Publish