# **GMMK Pro Cheatsheet**

17-Jun-22

#### **Basic Shortcuts**

Key Combo	Function
Capslock (hold)	Numpad (while held)
Capslock (double tap)	Numpad layer toggle
L+R Shift	Capitalize next word only
Left Shift (double tap)	Capslock
Fn + P	Paddle Game (toggle)
Shift + Backspace	Insert
F13 or Fn + PGUP	Home
Fn + PGDN	End
Fn + Winkey	WinKey lock out (for gaming)
FN + [ or ]	Move active window to next monitor
Fn + .	Macro: ".com"
Fn + G	Macro: "gmail.com"
Fn + O	Macro: "outlook.com"
Fn + H	Macro: "hotmail.com"
Fn + Y	Macro: "yahoo.com"

### **Fn-Function Key Shortcuts**

Key Combo	Function
Fn + F1	My Computer
Fn + F2	Open new browser tab
Fn + F3	Calculator
Fn + F4	My Music
Fn + F5	Media Previous track
Fn + F6	Media Next track
Fn + F7	Media Play
Fn + F8	Media Stop
Fn + F9	Volume Down
Fn + F10	Volume Up
Fn + F11	Print Screen
Fn + F12	Scroll Lock
Fn + F13	Pause
Fn + F13	Pause

### **Numpad Layer**

Key Combo	Function
M,J,K,L,U,I,O,7,8,9,0	0,1,2,3,4,5,6,7,8,9,0
Space or Enter	Enter (numpad)
P or +	Add (+)
-	Subtract (-)
;	Multiply (*)
,	00
	Decimal
/	Divide (/)
W,A,S,D	Arrow keys
Arrow keys	Mouse movement
Right Shift	Mouse button 1
End	Mouse button 2
Right CTRL	Mouse button 3

## **RGB Functionality**

Key Combo	Function
Fn + - or =	RGB backlight timeout up/down
Fn + Z	RGB night mode (backlight off)
Fn + A or D	RGB hue up/down
Fn + Q or E	RGB saturation up/down
Fn + W or S	RGB value (brightness) up/down
Fn + Up or Down	RGB effect next/previous
Fn + Left or Right	RGB animation slower/faster
Fn + Del	RGB sleep (until next keystroke)

## **Rotary Encoder**

Key Combo	Function
Rotate	Volume Up/Dn (paddle in Game)
Push	Mute
LShift + Rotate	Cycle layers
RShift + Rotate	PgUp/PgDn
LCtrl + Rotate	Navigate prev/next word
RCtrl + Rotate	RGB hue up/down
LAlt-Rotate	Media prev/next track
Fn + Push	Sleep PC

#### **Advanced Functions**

Key Combo	Function
Esc (double tap)	Go to BASE layer
Fn + L	Lock PC
Fn + /	Ctrl-Alt-Delete
Fn + N	Numlock toggle (system)
Fn + Push encoder	Sleep PC
Fn + R	NKRO toggle
Fn + Esc	Clear EEPROM
Fn + \	Bootloader mode