CodeChef Certified Data Structure & Algorithms Programme

Next Exam Date

MAY 2020 24

Enroll

Due to Covid-19 situation, registration has been temporarily closed

Learn Data Structures and Algorithms

This section lists out the syllabus, the learning resources and Mock Tests to help you prepare for the Certification test. The resources that we list here are references that we have collected over the internet and some of them from our own website. While we do recommend these resources based on the inputs of our user community, we do not claim that these are the most authoritative Learning Resources about any topic. Please feel free to find out what suits best to you.

We have also prepared a Mock Test for each level. A Mock Test is an open assessment contest that will help you assess yourself for the certification exam after you are ready with the topics. For each level we have different Mock Tests. These contests will run forever. We strongly recommend you to solve these problems in the same duration of time as the duration of the exam before you take the exam.

You can expect problems from the following topics to come in the exam.

Foundation

Syllabus:

The syllabus for Foundation level is mentioned below:

1. Basic Data Structures: Arrays, Strings, Stacks, Queues
2. Asymptotic analysis (Big-O notation)
3. Basic math operations (addition, subtraction, multiplication, division, exponentiation)
4. Sqrt(n) primality testing
5. Euclid’s GCD Algorithm
6. Basic Recursion
7. Greedy Algorithms
8. Basic Dynamic Programming
9. Naive string searching
10. O(n logn) Sorting
11. Binary Searching

Learning Resources:

1. **Asymptotic analysis (Big-O notation)**
   a. Basic
      i. youtube.com - Time complexity of a computer program
      ii. youtube.com - Big-O notation in 5 minutes - The basics
      iii. youtube.com - Definition Of Big O Notation - Intro to Theoretical Computer Science

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    vi. interactivepython.org - Particularly for Big-O notation

  b. Advanced

    i. rob-bell.net - A beginner's guide to Big O notation
    ii. youtube.com - Big O Notation, Gayle Laakman McDowell
    iii. web.mit.edu - Big O notation
    iv. youtube.com - Time and space complexity analysis of recursive programs - using factorial
    v. A very nice tutorial with examples

  c. Practice Problems

    i. Check some MCQs on space and time complexity here.
    ii. You can see some problems with solutions here: Time complexity of an algorithm

2. **Arrays**

  a. Resources

    i. codechef.com - Data Structure Tutorial: Array
    ii. cs.cmu.edu - Arrays
    iii. geeksforgeeks.org - Arrays Data Structure

  b. Practice Problems

    i. codechef.com - LECANDY, editorial
    ii. codechef.com - CNOTE, editorial ;
    iii. codechef.com - SALARY, editorial
    iv. codechef.com - CHN15A, editorial
    v. codechef.com - RAINBOWA, editorial
    vi. codechef.com - FRGTNLNG, editorial
    vii. codechef.com - COPS, editorial

3. **Strings**

  a. Resources

    i. tutorialspoint.com - C++ strings
    ii. guru99.com - Java strings
    iii. docs.python.org - Python strings
    iv. tutorialspoint.com - Python strings
    v. geeksforgeeks.org - Many string questions

  b. Practice Problems

    i. codechef.com - CSUB, editorial
    ii. codechef.com - LAPIN, editorial

4. **Stack and Queue**

  a. Resources

    i. geeksforgeeks.org - Stack Data Structure
    ii. geeksforgeeks.org - Introduction and Array Implementation
    iii. tutorialspoint.com - Data Structures Algorithms
    iv. cs.cmu.edu - Stacks
    v. cs.cmu.edu - Stacks and Queues
    vi. cs.cmu.edu - Stacks and Queues

  b. Practice Problems

    i. spoj.com - JNEXT
    ii. spoj.com - STPAR
    iii. spoj.com - ONP

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vi. spoj.com - HISTOGRA
vii. codeforces.com - D. Maximum Xor Secondary
viii. spoj.com - ANARC09A
ix. codeforces.com - C. Minimal string
x. codeforces.com - B. Alternating Current
xi. codeforces.com - C. Longest Regular Bracket Sequence

5. **Basic math operations (addition, subtraction, multiplication, division, exponentiation)**
    a. codechef.com - A tutorial on Fast Modulo Multiplication
6. **Euclid’s GCD Algorithm**
    a. Resources
        i. youtube.com - Mycodeschool video
        ii. khanacademy.org - The Euclidean Algorithm
        iii. geeksforgeeks.org - Example program to find gcd in c++:
7. **Prime Numbers, divisibility of numbers**
    a. Resources:
        i. Only O(sqrt(n)) algorithm for finding whether a number is a prime, factorization of a number.
        ii. Finding prime factors by taking the square root
    b. Practice Problems:
        i. community.topcoder.com - DivisorInc
        ii. community.topcoder.com - Prime Polynom
        iii. community.topcoder.com - Prime Anagrams
        iv. community.topcoder.com - Refactoring
8. **Basic Recursion**
    a. Resources
        i. topcoder.com - An Introduction to Recursion, Part 1
        ii. topcoder.com - An Introduction to Recursion: Part 2
        iii. geeksforgeeks.org - Recursion ;(along with questions)
        iv. web.mit.edu - Recursion
        v. csee.umbc.edu - Recursion ;(Examples with exercises)
        vi. loveforprogramming.quora.com - Backtracking, Memoization & Dynamic Programming
        vii. byte-by-byte - Recursion for Coding Interviews
    b. Practice Problems
        i. codechef.com - NOKIA, editorial
        ii. codechef.com - TRISQ, editorial
        iii. codechef.com - LFSTACK, editorial
        iv. codechef.com - FICE, editorial
9. **Greedy Algorithms**
    a. Resources
        i. iarcs.org.in - Greedy Algorithms
        ii. iarcs.org.in - Greedy Algorithms
        iii. topcoder.com - Greedy Algorithms
        iv. Greedy Algorithms
    b. Practice Problems
        i. codechef.com - TACHSTCK, editorial
        ii. codechef.com - CIELRCPT, editorial

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v. codechef.com - CAKEDOOM, editorial
vi. codechef.com - CLETAB, editorial
vii. codechef.com - TADELIVE, editorial
viii. codechef.com - MANYCHEF, editorial
ix. codechef.com - MMPROD, editorial
x. codechef.com - CHEFTMA, editorial
xi. codechef.com - STICKS, editorial
xii. spoj.com - BAISED
xiii. spoj.com - BALIFE
xiv. spoj.com - GCJ101BB
xv. codechef.com - FGFS
xvi. codechef.com - KNPSK
xvii. codechef.com - LEMUSIC
xviii. spoj.com - ARRANGE
xix. spoj.com - FASHION

10. **Dynamic programming (Basic DP)**

a. Resources

i. medium.freecodecamp.org - Demystifying Dynamic Programming
ii. iarcs.org.in - Dynamic Programming - Tiling
iii. topcoder.com - Dynamic Programming – From Novice to Advanced
iv. illinois.edu - Dynamic Programming ;(Exercises are recommended)
v. codechef.com - Dynamic Programming
vi. geeksforgeeks.org - Dynamic Programming ;(Contains a lot of practice sessions)
vii. MIT OCW (Contains some Advanced topics as well)
   i. Dynamic Programming I
   ii. Dynamic Programming II
   iii. Dynamic Programming III
   iv. Dynamic Programming IV

b. Practice Problems

i. codechef.com - ALTARAY, editorial
ii. codechef.com - DELISH, editorial
iii. codechef.com - DBOY, editorial
iv. codechef.com - XORSUB, editorial
v. codechef.com - GRID, editorial
vi. codechef.com - TADELIVE, editorial
vii. codechef.com - FROGV, editorial
viii. codechef.com - MATRIX2, editorial
ix. codechef.com - AMSGAME2, editorial
x. spoj.com - MDOLLS
xi. spoj.com - MSTICK
xii. spoj.com - MCARDS
xiii. spoj.com - MIXTURES
xiv. spoj.com - SAMER08D
xv. spoj.com - AIBOHP

11. **Naive string searching**

a. Resources

i. geeksforgeeks.org - Naive Pattern Searching

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a. khanacademy.org

b. visualgo.net

c. iarcs.org.in

d. Merge sort

i. youtube.com - Merge sort algorithm

ii. Practice Problems
codechef.com -MRGSRT

e. Quick sort

i. youtube.com - Quicksort algorithm

ii. Practice Problems
codechef.com -TSORT

f. Counting sort

i. geeksforgeeks.org - Counting Sort

ii. Practice Problems

i. codechef.com - TACHSTCK, editorial

ii. codechef.com - STICKS, editorial

13. **Binary Search**

a. Resources

i. topcoder.com (Try solving problems of Simple and Moderate level as mentioned in the end of the link)

ii. codechef.com

iii. usfca.edu

iv. khanacademy.org

b. Detailed Theoretical analysis

i. cmu.edu (A theoretical analysis)

c. Problems

i. geeksforgeeks.org - Binary Search (Contains some solved problems)

ii. codechef.com - STRSUB, editorial

iii. codechef.com - ASHIGIFT, editorial

iv. codechef.com - STACKS, editorial

v. codechef.com - DIVSET, editorial

vi. codechef.com - LOWSUM, editorial

vii. codechef.com - SNTEMPLE, editorial

viii. codechef.com - SNAKEEAT, editorial

ix. codechef.com - SCHEDULE, editorial

x. codechef.com - RIGHTTRI, editorial

xi. codechef.com - FORESTGA, editorial

xii. codechef.com - CHEFHCK2,editorial

xiii. spoj.com - ABCDEF

xiv. spoj.com - NOTATRI

xv. spoj.com - SCALE

xvi. spoj.com - SUMFOUR

xvii. spoj.com - SUBSUMS

xviii. spoj.com - ANARC05B

xix. spoj.com - RENT

xx. spoj.com - PIE

xxi. spoj.com - MKUHAR

xxii. spoj.com - SVADA

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Past Test:

Practice on the exact problems which had appeared in a past Foundation level exam:

1. Test 1 - https://www.codechef.com/FLPAST01

Mock Test:

1. Test 1 - codechef.com/FLMOCK01
2. Test 2 - codechef.com/FLMOCK02
3. Test 3 - codechef.com/FLMOCK03
4. Test 4 - codechef.com/FLMOCK04

Advanced

This level is intended to test that the one has a very good grasp of algorithms and data structures, and can solve most problems that arise in practice. You can expect problems from the following topics to come in the exam.

Syllabus:

Everything in the Foundation Level, along with:

1. Heaps (priority queue)
2. Disjoint Set Union
3. Segment Trees
4. Binary Index Tree (Fenwick tree)
5. Trees (traversals, tree dynamic programming)
6. Finding Lowest Common Ancestors (O(log N) solution where N is number of nodes).
7. Graph Algorithms:
   a. Finding connected components and transitive closures.
   b. Shortest-path algorithms (Dijkstra, Bellman-Ford, Floyd-Warshall)
   c. Minimum spanning tree (Prim and Kruskal algorithms)
   d. Biconnectivity in undirected graphs (bridges, articulation points)
   e. Strongly connected components in directed graphs
   f. Topological Sorting
   g. Euler path, tour/cycle.
8. Modular arithmetic including division, inverse
9. Amortized Analysis
10. Divide and Conquer
11. Advanced Dynamic Programming problems (excluding the dp optimizations which are added in expert level)
12. Sieve of Eratosthenes

Learning Resources:

1. **Heaps (priority queue)**
   a. Resources
      i. cs.cmu.edu
      ii. eecs.wsu.edu
      iii. geeksforgeeks.org
      iv. visualgo.net
      v. iarcs.org.in
   b. Practice Problems

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iii. codechef.com - KSUBSUM, editorial
iv. codechef.com - RRATING, editorial
v. codechef.com - TSECJ05, editorial
vi. spoj.com - WEIRDFN
vii. codechef.com - CAPIMOVE, editorial
viii. spoj.com - RMID2
ix. spoj.com - LAZYPROG
x. spoj.com - EXPEDI
xi. acm.timus.ru
xii. baylor.edu - Maze Checking and Visualization
xiii. codechef.com - MOSTDIST, editorial

2. **Disjoint Set Union**

a. Resources

i. topcoder.com
ii. harvard.edu
iii. ucdavis.edu
iv. visualgo.net

b. Practice Problems

i. codechef.com - GALACTIK, editorial
ii. codechef.com - DISHOWN, editorial
iii. codechef.com - JABO, editorial
iv. codechef.com - PARITREE, editorial
v. codechef.com - FILLMTR, editorial
vi. B. Mike and Feet
vii. D. Quantity of Strings
viii. codechef.com - SETELE, editorial
ix. codechef.com - MAZE, editorial
x. codechef.com - MAGICSTR, editorial
xi. codechef.com - MTRWY, editorial
xii. codechef.com - BIGOF01, editorial
xiii. codechef.com - FIRESC, editorial

3. **Segment Trees**

a. Resources

i. wcipeg.com
ii. topcoder.com
iii. kartikkukreja.wordpress.com
iv. visualgo.net
v. iarcs.org.in

b. Practice Problems

i. spoj.com - GSS1
ii. spoj.com - GSS2
iii. codeforces.com - Classic Segment Tree (Expert Level)
iv. spoj.com - IOPC1207
v. spoj.com - ORDERSET
vi. spoj.com - HELPR2D2
vii. spoj.com - ANDROUND
viii. spoj.com - HEAPULM

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xi. spoj.com - DQUERY
xii. spoj.com - KQUERY
xiii. spoj.com - FREQUENT
xiv. spoj.com - GSS3
xv. spoj.com - GSS4
xvi. spoj.com - GSS5
xvii. spoj.com - KGSS
xviii. spoj.com - HELPR2D2
xix. spoj.com - BRCKTS
xx. spoj.com - CTRICK
xxi. spoj.com - MATSUM
xxii. spoj.com - RATING
xxiii. spoj.com - RRSCHED
xxiv. spoj.com - SUPPER
xxv. spoj.com - ORDERS
xxvi. codechef.com - LEBOBBLE
xxvii. codechef.com - QUERY
xxviii. spoj.com - TEMPLEQ
xxix. spoj.com - DISUBSTR
xxx. spoj.com - QTREE
xxxi. spoj.com - QTREE2
xxxii. spoj.com - QTREE3
xxxiii. spoj.com - QTREE4
xxxiv. spoj.com - QTREE5

c. Problems on segment tree with lazy propagation

i. spoj.com - HORRIBLE (must do basic lazy propagation problem)
ii. spoj.com - LITE (a nice lazy propagation problem)
iii. spoj.com - MULTQ3 (another nice lazy propagation problem)
iv. codechef.com - CHEFD
v. codechef.com - FUNAGP (a difficult lazy propagation problem.)
vi. RPAR (a difficult and nice lazy propagation)
vii. codechef.com - ADDMUL
viii. spoj.com - SEGSQRSS (a difficult lazy propagation problem)
ix. spoj.com - KGSS
x. codeforces.com - C. Circular RMQ
xi. codeforces.com - E. Lucky Queries (must do hard problem on lazy propagation)
xii. codeforces.com - E. A Simple Task
xiii. codeforces.com - C. DZY Loves Fibonacci Numbers (important problem to do, introduces some nice properties over lazy propagation)
xiv. codeforces.com - D. The Child and Sequence
xv. codeforces.com - E. Lucky Array

4. **Binary Index Tree (Fenwick tree)**

a. Resources

i. topcoder.com
ii. iarcs.org.in
iii. visualgo.net

b. Practice Problems:
Please solve the problems mentioned in the above segment tree practice problems section. Note that usually, it's difficult to do range updates in binary indexed trees. Mostly

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binary indexed tree (http://petr-mitrichev.blogspot.in/2013/05/fenwick-tree-range-updates.html). Note that range updates on BIT is not a part of the syllabus.

i. spoj.com - INVCNT

ii. spoj.com - TRIPINV

5. **Trees (traversals)**

a. Resources

i. slideshare.net

ii. iarcs.org.in

iii. berkeley.edu

b. Practice Problems

i. spoj.com - TREEORD

6. **Finding Lowest Common Ancestors (O(log N) solution where N is number of nodes)**

a. Resources

i. topcoder.com

7. **Depth First Search, Breadth First Search (Finding connected components and transitive closures)**

a. Resources

i. geeksforgeeks.org - Connected Components in an undirected graph

ii. geeksforgeeks.org - Transitive closure of a graph

iii. geeksforgeeks.org - Depth First Traversal or DFS for a Graph

iv. iarcs.org.in - Basic Graph Algorithms

v. visualgo.net - Graph Traversal

vi. harvard.edu - Breadth-First Search

b. Practice Problems

i. codechef.com - FIRESC, editorial

ii. spoj.com - BUGLIFE

iii. spoj.com - CAM5

iv. spoj.com - GCPC11J

v. spoj.com - KFSTB

vi. spoj.com - PT07Y

vii. spoj.com - PT07Z

viii. spoj.com - LABYR1

ix. spoj.com - PARADOX

x. spoj.com - PPATH ;(must do bfs problem)

xi. spoj.com - ELEVTRBL (bfs)

xii. spoj.com - QUEEN (bfs)

xiii. spoj.com - SSORT ;(cycles in a graph)

xiv. spoj.com - ROBOTGRI ;(bfs)

8. **Shortest-path algorithms (Dijkstra, Bellman-Ford, Floyd-Warshall)**

a. Resources

i. geeksforgeeks.org - Dijkstra's shortest path algorithm

ii. Iarcs.org.in - Shortest paths

iii. Visualgo.net - Single-Source Shortest Paths (SSSP)

b. Practice Problems

i. codechef.com - DIGJUMP, editorial

ii. codechef.com - AMR14B, editorial

iii. codechef.com - INSO15_F, editorial

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v. codechef.com - RIVPILE, editorial

vi. spoj.com - SHPATH

vii. spoj.com - TRAFFICN

viii. spoj.com - SAMER08A

ix. spoj.com - MICEMAZE

x. spoj.com - TRVCOST

xi. codechef.com - PAIRCLST, editorial

9. **Bellman Ford Algorithm**

a. Resources

i. geeksforgeeks.org - Dynamic Programming - Bellman–Ford Algorithm

ii. compprog.wordpress.com - ;One Source Shortest Path - Bellman-Ford Algorithm

b. Practice Problem

i. community.topcoder.com - PeopleYouMayKnow

ii. codeforces.com - D. Robot Control

iii. spoj.com - ARBITRAG - Arbitrage ;(Floyd Warshall)

iv. community.topcoder.com - NetworkSecurity ;(Floyd Warshall)

10. **Minimum spanning tree (Prim and Kruskal algorithms)**

a. Resources

i. algs4.cs.princeton.edu - Minimum Spanning Trees

ii. iarcs.org.in - Spanning trees

iii. visualgo.net - Spanning Tree

b. Practice Problem

i. spoj.com - MST

ii. spoj.com - NITTROAD

iii. spoj.com - BLINNET

iv. spoj.com - CSTREET

v. spoj.com - HIGHWAYS

vi. spoj.com - IITWPC4I

vii. codechef.com - MSTQS, editorial

viii. codechef.com - CHEFGAME, editorial

ix. codechef.com - GALACTIK, editorial

x. codechef.com - GOOGOL03, editorial

xi. spoj.com - KOICOST

11. **Biconnectivity in undirected graphs (bridges, articulation points)**

a. Resources

i. e-maxx-eng.appspot.com - Finding Bridges in a Graph

ii. iarcs.org.in - Articulation Points

iii. pisces.ck.tp.edu.tw - Articulation Points

b. Practice Problem

i. uva.onlinejudge.org - Network

ii. icpcarchive.ecs.baylor.edu - Building Bridges

iii. uva.onlinejudge.org - Tourist Guide

iv. acm.tju.edu.cn - Network

v. spoj.com - EC_P - Critical Edges

vi. spoj.com - SUBMERGE - Submerging Islands

vii. spoj.com - POLQUERY - Police Query

viii. codeforces.com - A. Cutting Figure

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a. Resources

i. iarcs.org.in - Strongly connected components

ii. theory.stanford.edu - Strongly Connected Components

b. Practice Problem

i. spoj.com - ANTTT

ii. spoj.com - CAPCITY

iii. spoj.com - SUBMERGE

iv. codechef.com - MCO16405, editorial

v. spoj.com - BOTTOM

vi. spoj.com - BREAK

vii. community.topcoder.com - Marble Collection Game

13. **Topological Sorting**

a. Resources

i. geeksforgeeks.org - Topological Sorting

b. Practice Problem

i. spoj.com - TOPOSORT ;

ii. codeforces.com - C. Fox And Names ;

iii. codechef.com - RRDAG, editorial

iv. spoj.com - RPLA

v. codechef.com - CL16BF (topological sort with dp), editorial

vi. spoj.com - MAKETREE

14. **Euler path, tour/cycle.**

a. Resources

i. math.ku.edu - Euler Paths and Euler Circuits

b. Practice Problem

i. spoj.com - WORDS1

ii. codechef.com - CHEFPASS, editorial

iii. codechef.com - TOURISTS, editorial

iv. codeforces.com - D. New Year Santa Network

v. B. Strongly Connected City

vi. codechef.com - PEOPLOVE

vii. codeforces.com - D. Tanya and Password

viii. codeforces.com - E. One-Way Reform

ix. spoj.com - GCPC11C

x. spoj.com - MAKETREE

15. **Modular arithmetic including division, inverse**

a. Resources

i. codechef.com - Fast Modulo Multiplication (Exponential Squaring)

ii. codechef.com - Best known algos for calculating nCr % M ;(only for expert level)

16. **Amortized Analysis**

a. Resources

i. ocw.mit.edu - Amortized Analysis

ii. wikipedia.org - Amortized Analysis

iii. iiitdm.ac.in - Amortized Analysis

17. **Divide and Conquer**

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ii. geeksforgeeks.org - Divide-and-Conquer

b. Practice Problem

i. codechef.com - MRGSRT, editorial

ii. spoj.com - HISTOGRA

iii. codechef.com - TASTYD, editorial

iv. codechef.com - RESTPERM, editorial

v. codechef.com - ACM14KP1, editorial

18. **Advanced Dynamic Programming** problems (excluding the dp optimizations which are added in expert level, Please go through the basic DP resources and problems mentioned in foundation level resource.)

a. Resources

i. apps.topcoder.com - Commonly used DP state domains

ii. apps.topcoder.com - Introducing Dynamic Programming

iii. apps.topcoder.com - Optimizing DP solution

iv. codeforces.com - DP over Subsets and Paths

b. Problems for Advanced DP

i. spoj.com - HIST2 ;(dp bitmask)

ii. spoj.com - LAZYCOWS ;(dp bitmask)

iii. spoj.com - TRSTAGE ;(dp bitmask)

iv. spoj.com - MARTIAN

v. spoj.com - SQRBR

vi. spoj.com - ACMAKER

vii. spoj.com - AEROLITE

viii. spoj.com - BACKPACK

ix. spoj.com - COURIER

x. spoj.com - DP

xi. spoj.com - EDIST

xii. spoj.com - KRECT

xiii. spoj.com - GNY07H

xiv. spoj.com - LISA

xv. spoj.com - MINUS

xvi. spoj.com - NAJKRACI

xvii. spoj.com - PHIDIAS

xviii. spoj.com - PIGBANK

xix. spoj.com - PT07X

xx. spoj.com - VOCV

xxi. spoj.com - TOURIST

xxii. spoj.com - MKBUDGET

xxiii. spoj.com - MMAXPER

xxiv. spoj.com - ANARC07G

xxv. spoj.com - MENU

xxvi. spoj.com - RENT ;(dp with segment tree/BIT)

xxvii. spoj.com - INCSEQ ;(dp with segment tree/BIT)

xxviii. spoj.com - INCDSEQ ;(dp with segment tree/BIT)

xxix. You can solve some advanced problems from

xxx. codeforces.com - Dynamic Programming Type

19. **Sieve of Eratosthenes**

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b. Practice Problems

i. spoj.com - TDKPRIME
ii. spoj.com - TDPRIMES
iii. spoj.com - ODDDIV ;(sieve + binary search)
iv. spoj.com - NDIVPHI ;O(N) prime testing algorithm)
v. spoj.com - DIV ;(divisor sieve)
vi. codechef.com - LEVY, editorial
vii. codechef.com - PRETNUM, editorial
viii. codechef.com - KPRIME, editorial
ix. codechef.com - DIVMAC, editorial (segment tree with sieve)
x. codechef.com - PPERM, editorial ;(a bit advanced sieve application)

20. **General**
    a. Stanford Algorits 1
    b. Stanford Algorits 2

Past Test:

Practice on the exact problems which had appeared in a past Advanced level exam:

1. Test 1 - https://www.codechef.com/ALPAST01

Mock Test:

1. Test 1 - https://www.codechef.com/ADMOCK01
2. Test 2 - https://www.codechef.com/ADMOCK02

Note: These links have been curated to help in preparation for the exams, and also to help the community in general. But if you own some of the material linked to, and you wouldn't like them to be here, please contact us, and we will remove it.

CodeChef is a competitive programming community

About CodeChef Contact Us

The time now is: 09:39:47 PM
Your IP: 42.0.6.249

CodeChef - A Platform for Aspiring Programmers
CodeChef was created as a platform to help programmers make it big in the world of **algorithms**, **computer programming**, and **programming contests**. At CodeChef we work hard to revive the geek in you by hosting a **programming contest** at the start of the month and two smaller programming challenges at the middle and end of the month. We also aim to have training sessions and discussions related to **algorithms**, **binary search**, technicalities like **array size** and the likes. Apart from providing a platform for **programming competitions**, CodeChef also has various algorithm tutorials and forum discussions to help those who are new to the world of **computer programming**.

Practice Section - A Place to hone your 'Computer Programming Skills'
Try your hand at one of our many practice problems and submit your solution in the language of your choice. Our **programming contest** judge accepts solutions in over 55+ programming languages. Preparing for coding contests were never this much fun! Receive points, and move up through the CodeChef ranks. Use our practice section to better prepare yourself for the multiple **programming challenges** that take place through-out the month on CodeChef.

Compete - Monthly Programming Contests, Cook-off and Lunchtime
Here is where you can show off your **computer programming skills**. Take part in our 10 days long monthly coding contest and the shorter format Cook-off and Lunchtime **coding contests**. Put yourself up for recognition and win great prizes. Our **programming contests** have prizes worth up to INR 20,000 (for Indian Community), $700 (for Global Community) and lots more CodeChef goodies up for grabs.

Programming Tools	**Practice Problems**	**Initiatives**	**Policy**
Online IDE	Easy	Go for Gold	Terms of Service
Upcoming Coding Contests	Medium	CodeChef for Schools	Privacy Policy
Contest Hosting	Hard	College Chapters	Refund Policy
Problem Setting	Challenge	CodeChef for Business	Code of Conduct

CodeChef Wiki

School

FAQ's

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