Quicksort

Technique: Divide-and-conquer (split, solve, combine)

Idea:

- Partition:
 - o pick an element called 'pivot'
 - o move elements around s.t. at the end:

_ ≤ pivot	pivot	_ > pivot
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Intermediate state:

_ ≤ pivot	_> pivot	unprocessed	pivot
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- Call Quicksort on the two subarrays.

<u>Execution of the Partition function</u> with rightmost item as pivot.

0	1	2	3	4	5	6	7	8	9
27	90	70	60	20	40	45	80	10	50
27	90	70	60	20	40	45	80	10	50
27	90	70	60	20	40	45	80	10	50
27	90	70	60	20	40	45	80	10	50
27	90	70	60	20	40	45	80	10	50
27	20	70	60	90	40	45	80	10	50
27	20	40	60	90	70	45	80	10	50
27	20	40	45	90	70	60	80	10	50
27	20	40	45	90	70	60	80	10	50
27	20	40	45	10	70	60	80	90	50
27	20	40	45	10	<u>50</u>	60	80	90	70

The pivot is in its final place (in the sorted array).

```
Partition(A, start, end) {
   pivot = A[end]
   t = start;
   for(j=start; j<=end-1; j++) {
      if (A[j]<=pivot) {
        A[j] <-> A[t]
        t++;
      }
   }
   A[t]<->A[end];
   return t;
}
```

```
Quicksort(A, start, end) {
  if (start >= end) return;
  pIndex = Partition(A, start, end);
  Quicksort(A, start, pIndex-1);
  Quicksort(A, pIndex+1, end);
}
```

The green (\leq) section increases by swapping the element with the leftmost, larger one. If no purple section, it will swap the same element in place (here 27<->27).

Space complexity: Θ(1)

Time complexity: best, average (when random): $\Theta(NIgN)$, worst (when sorted): $\Theta(N^2)$

- Recurrence formulas: General: $T(n) = T(x) + T(n-1-x) + \Theta(n)$
 - \circ Best (balanced partition): $T(n) = 2 T(n/2) + \Theta(n) => \Theta(n \lg n)$ (Simplified formula.)
 - O Worst (unbalanced): $T(n) = T(n-1) + \Theta(1) + \Theta(n) => T(n) = T(n-1) + \Theta(n) => \Theta(n^2)$

Array <u>after each call to the Partition</u> function (shows the sorting):

0	1	2	3	4	5	6	7	8	9	Quicksort(A,start,end)	Partition returns
27	90	70	60	20	40	45	80	10	50	Original array	
27	20	40	45	10	<u>50</u>	60	80	90	70	Quicksort(A,0,9)	5
<u>10</u>	20	40	45	27	50	60	80	90	70	Quicksort(A,0,4)	0
10	20	40	45	27	50	60	80	90	70	Quicksort(A,0,-1)	Not called (basecase)
10	20	<u>27</u>	45	40	50	60	80	90	70	Quicksort(A,1,4)	2
10	20	27	45	40	50	60	80	90	70	Quicksort(A,1,1)	Not called (basecase)
10	20	27	<u>40</u>	45	50	60	80	90	70	Quicksort(A,3,4)	3
10	20	27	40	45	50	60	80	90	70	Quicksort(A,3,2)	Not called (basecase)
10	20	27	40	45	50	60	80	90	70	Quicksort(A,4,4)	Not called (basecase)
10	20	27	40	45	50	60	<u>70</u>	90	80	Quicksort(A,6,9)	7
10	20	27	40	45	50	60	70	90	80	Quicksort(A,6,6)	Not called (basecase)
10	20	27	40	45	50	60	70	<u>80</u>	90	Quicksort(A,8,9)	8
10	20	27	40	45	50	60	70	80	90	Quicksort(A,8,7)	Not called (basecase)
10	20	27	40	45	50	60	70	80	90	Quicksort(A,9,9)	Not called (basecase)

Variations (improve performance)

- Pick pivot as **median of three**: first, middle, last this fixes the worst case of a sorted array.
 - o Work-out an example: [27, 90, 70, 60, 20, 40, 45, 80, 10, 50]
 - Discuss code changes
- Random Pivot: element from a random index.
- Call insertion sort for small problem sizes.

Properties:

- not stable build example self-check exercise
- not adaptive

Background needed: Θ, O, recurrences, recursion,

Terminology, notations, conventions:

- pivot, divide-and-conquer
- Show the ≤ and > subarrays by marking the last element in the subarray:
 - Example: 27, 20, 40, 45, 90, 70, 60, 80, 10, 50

Resources:

- https://www.youtube.com/watch?v=COk73cpQbFQ (Youtube (mycodeschool))
 - o Subtitles, code at the end, shows recursive calls order and arguments.

 CLRS method (different index names, and updates the last index of the smaller elements after the swap)

Practice:

- 1. Build extreme cases: give an array and work-out the algorithm:
 - a. All elements are smaller than the pivot
 - b. All elements are larger than the pivot
 - c. All elements are equal to the pivot
 - d. There is no pivot

Selection problem: Return the k-th element in the array (e.g. the 7-th smallest item)

- Similar to Quicksort, but after partition, keep only the subarray that has the k-th element.
- Best and average O(N), worst O(N²)
 - Simplistic (k is not factored-in):
 - Best: $T(n,k) = T((n-1)/2, k) + \Theta(n) => \Theta(n)$
 - Worst: $T(n,k) = T((n-1), k) + \Theta(n) => \Theta(n^2)$
- Workout example: find 1st, and 7th in array: [17, 90, 70, 30, 60, 40, 45, 80, 10, 35]

Time complexity

Quicksort recurrence formula:

- General: $T(n) = T(x) + T(n-1-x) + \Theta(n)$
- Best (balanced partition): $T(n) = 2 T((n-1)/2) + \Theta(n) => \Theta(n \lg n)$
- Average Intuition: Alternate worst with best:

```
T(n) = T(n-1) + \Theta(1) + \Theta(n) = 2T((n-1-1)/2) + \Theta(n-1) + \Theta(n) = 2T((n-2)/2) + \Theta(n) (This derivation is not identical to CLRS, but the logic is the same. We have -1 because the pivot is not part of the subproblems.)
```

- Worst (unbalanced): $T(n) = T(n-1) + \Theta(1) + \Theta(n) => T(n) = T(n-1) + \Theta(n) => \Theta(n^2)$

See worked-out example for Median-of-three on the next page.

Median-of-three

```
Med_3_Partition(A, s,t)
    med_idx <- index of median of A[s], A[t], A[(s+t)/2]
    A[med_idx] <-> A[t]
    continue with the regular partition code
```

Median-of-three example shows data behavior in the new partition method:

0	1	2	3	4	5	6	7	8	Description
<u>5</u>	1	3	7	9	2	1	8	0	Find median of 5,9,0: 5
0	1	3	7	9	2	1	8	<u>5</u>	swap 5<->0 (put median last)
0	1	3	2	1	<u>5</u>	9	8	7	Normal partition
0	1	3	2	1					Find median of 0,3,1: 1
0	1	3	2	1					swap 1 <-> 1
0	1	<u>1</u>	2	3					Normal partition
<u>0</u>	1								Find median of 0,0,1: 0
1	<u>0</u>								Swap 0 <-> 0
0	1								Normal partition
			<u>2</u>	3					Find median of 2,2,3: 2
			3	<u>2</u>					Swap 3 <->2
			2	3					Normal partition
						9	<u>8</u>	7	Find median of 9,8,7: 8
						9	7	<u>8</u>	Swap 8 <-> 7
						7	<u>8</u>	9	Normal partition

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