Project 2: Test Cases for Login Flow

1. Google Sign-In Flow

- Test Case 1.1: Verify that the "Sign in with Google" button is visible and functional.
 - o **Expected Result**: Button is clickable, and the Google sign-in interface opens.
- **Test Case 1.2**: Validate login with a valid Google account.
 - o **Expected Result**: User is authenticated and proceeds to the onboarding flow.
- **Test Case 1.3**: Attempt login with an invalid Google account or incorrect credentials.
 - Expected Result: Error message is displayed, and user cannot proceed.
- **Test Case 1.4**: Validate login flow when the Google account has 2-factor authentication enabled.
 - Expected Result: Prompt for 2FA appears, and user is authenticated after successful verification.
- **Test Case 1.5 (Edge Case)**: Attempt login with a Google account that does not have a connected email address.
 - o **Expected Result**: Error message is displayed, and user cannot proceed.

2. Apple Sign-In Flow

- Test Case 2.1: Verify that the "Sign in with Apple" button is visible and functional.
 - o **Expected Result**: Button is clickable, and the Apple sign-in interface opens.
- Test Case 2.2: Validate login with a valid Apple ID.
 - o **Expected Result**: User is authenticated and proceeds to the onboarding flow.
- **Test Case 2.3**: Attempt login with an invalid Apple ID or incorrect credentials.
 - Expected Result: Error message is displayed, and user cannot proceed.
- **Test Case 2.4**: Validate login with an Apple ID with limited permissions (e.g., private email).
 - Expected Result: User is authenticated, and app handles the private email correctly.
- Test Case 2.5 (Edge Case): Attempt login with an Apple ID not connected to any device.
 - Expected Result: Error message is displayed, and user cannot proceed.

3. Onboarding Flow

- **Test Case 3.1**: Verify that the onboarding flow starts after successful login.
 - Expected Result: User is presented with a prompt to pair the wearable via Bluetooth.
- **Test Case 3.2**: Validate successful pairing of the wearable device.

- **Expected Result**: Wearable is paired, and the user is navigated to the home screen.
- **Test Case 3.3**: Attempt pairing with a wearable device that is already paired with another account.
 - o **Expected Result**: Error message is displayed, and user cannot proceed.
- **Test Case 3.4**: Verify that the app retries pairing if the initial attempt fails.
 - Expected Result: App retries pairing up to the maximum allowed attempts (e.g., 3 times).
- Test Case 3.5 (Edge Case): Attempt pairing when Bluetooth is turned off on the phone.
 - o **Expected Result**: App prompts the user to enable Bluetooth.
- Test Case 3.6 (Edge Case): Attempt pairing with multiple wearable devices in range.
 - Expected Result: User is prompted to select a device from the list.

4. Home Screen Navigation

- **Test Case 4.1**: Verify that the user is navigated to the home screen after successful pairing.
 - Expected Result: Home screen loads with default settings and linked wearable data.
- **Test Case 4.2**: Validate the app's behavior if the pairing process is skipped.
 - Expected Result: User is prompted to complete the pairing before accessing the home screen.

Error Scenarios and Edge Cases

- Login Errors:
 - o Unstable internet connection during login.
 - o Attempting to log in while the authentication provider (Google/Apple) is down.
 - Revoked permissions for the app on the Google or Apple account.

Onboarding Errors:

- Wearable device firmware is outdated.
- Wearable battery is low or device is powered off.
- Device pairing timeout due to inactivity.

Other Edge Cases:

- o Simultaneous login attempts on multiple devices with the same account.
- o App crashes during the onboarding flow.
- o Interrupted pairing process due to an incoming call or app switching.