Assignment 6: Universal Principles of Design

This is an individual assignment that is based on your group project. This assignment is based on the *Universal Principles of Design* PDF. Building upon your Heuristic Evaluation and Cognitive Walkthrough of the website you choose for your group project, please we would like you to complete this assignment. The goal is for you to identify at least THREE (3) principles from the *Universal Principles of Design* PDF that you are using to guide your redesign efforts. For each principle, please

- 1. Write a paragraph description of the principle (in your own words),
- 2. Write a paragraph describing how you and your team are using the principle to support your redesign effort,
- 3. Write a paragraph describing the usability issue/problem on the original website (please use screenshots to illustrate/support your argument) that you and your team are using to guide your redesign (use screenshots to illustrate/support how your team improved the design).

You document needs to include at least *3 principles* that are clearly guiding your prototype redesign. In sum, your submission needs to include a minimum of 9 paragraphs. Please use headers to clearly delineate between the principles.

Please try to choose unique principles between the teammates where possible. Please ensure originality if the principles are similar to the teammates.