

NODE.JS



CS498RK SUMMER 2017
UNIVERSITY OF ILLINOIS @ URBANA-CHAMPAIGN

ASYNCR REVIEW

CODEPEN

Any questions on MP3?



What is Node.js?

NODE.JS

JavaScript runtime built on
Chrome's V8 JavaScript engine

Uses an event-driven, non-
blocking I/O model

HISTORY

Created by Ryan Dahl in 2009

Written in C, C++, and Javascript

HISTORY

Dahl was inspired by an upload progress bar on Flickr (which could take several minutes)

Blocking

DATABASE CALL EXAMPLE

```
var result = db.query("select...");  
//use result
```


REQUEST-RESPONSE

People are used to sending a request and getting a response immediately

```
puts("Enter your name: ");  
var name = gets();  
puts("Name: " + name);
```

APACHE WEB SERVERS

Dahl disliked limitations of
Apache web servers

Used blocking

Multiple threads for concurrent
connections (Lots of memory)

HISTORY

Instead, Dahl wanted a single thread with non-blocking I/O

I/O should be “give a callback and move on”

NODE.JS

Node is asynchronous and non-blocking

Single-threaded

Perfect for real-time applications
(web apps?)

NODE.JS

Highly Scalable

No buffering, output data in
chunks

Very fast

V8

Google's open source high-performance JavaScript engine

Compiles and executes source code and handles memory allocation

Garbage collects unnecessary objects (makes V8 really fast)

HELLO WORLD EXAMPLE

```
1  const http = require('http');
2
3  const hostname = '127.0.0.1';
4  const port = 3000;
5
6  const server = http.createServer((req, res) => {
7    res.statusCode = 200;
8    res.setHeader('Content-Type', 'text/plain');
9    res.end('Hello World\n');
10 });
11
12 server.listen(port, hostname, () => {
13   console.log(`Server running at http://${hostname}:${port}/`);
14 });
```

THREADS VS EVENTS

```
request = readRequest(socket);  
reply = processRequest(request);  
sendReply(socket, reply);
```

Thread switching
(blocking) and
scheduler

```
readRequest(socket, function(request){  
    processRequest(request,  
        function(reply) {  
            sendReply(socket, reply);  
        });  
});
```

Event queue
processing

EVENT QUEUE

Imagine the inner loop:

```
while (true)
{
    if (!eventQueue.isEmpty())
    {
        eventQueue.pop().call();
    }
}
```

NODE PACKAGE MANAGER (NPM)

Package manager for
JavaScript (default for Node)

Used to install and share code

Manage dependencies in your
projects

NPM DEMO

Terminal:

```
npm init
```

```
npm install --save <pkgname>
```

Script:

```
require('<pkgname>')
```

REQUIRE

Import using require():

System module: require("f");

File: require("./f");

COMMUNITY SUPPORT

NPM has 485448 modules (as of July 17)

Azer Koçulu broke the internet by deleting a package called left-pad

COMMUNITY SUPPORT

```
module.exports = leftpad;
function leftpad (str, len, ch) {
  str = String(str);
  var i = -1;
  if (!ch && ch !== 0) ch = ' ';
  len = len - str.length;
  while (++i < len) {
    str = ch + str;
  }
  return str;
}
```

READING A FILE

```
var f = require("fs");  
f.readFile("theFile", doneReadingCallback);  
  
function doneReadingCallback(error, buf){  
    if (!error){  
        console.log("theFile's contents", buf.toString());  
    }  
}
```

EVENTS

```
var events = require('events');  
var EventEmitter = new events.EventEmitter();  
  
//Create an event handler:  
var myEventHandler = function () {  
    console.log('I hear a scream!');  
}  
  
//Assign the event handler to an event:  
eventEmitter.on('scream', myEventHandler);  
  
//Fire the 'scream' event:  
eventEmitter.emit('scream');
```


MODULE.EXPORTS EXAMPLE

```
module.exports = {  
    password: 'hunter2'  
};
```

TCP CHAT SERVER EXAMPLE

Debugging

`node debug <filename>`

Set breakpoints by adding

`debugger;`

in your script

Also try: node-inspector, WebStorm
debugger

Stepping

- `cont`, `c` - Continue execution
- `next`, `n` - Step next
- `step`, `s` - Step in
- `out`, `o` - Step out
- `pause` - Pause running code (like pause button in Developer Tools)

Information

- `backtrace`, `bt` - Print backtrace of current execution frame
- `list(5)` - List script's source code with 5 line context (5 lines before and after)
- `watch(expr)` - Add expression to watch list
- `unwatch(expr)` - Remove expression from watch list
- `watchers` - List all watchers and their values (automatically listed on each breakpoint)
- `repl` - Open debugger's repl for evaluation in debugging script's context
- `exec expr` - Execute an expression in debugging script's context

express

mongoose

EXPRESS AND MONGOOSE

Node modules

Express - Rapidly develop Node apps

Mongoose - Elegant MongoDB object modeling for Node

REFERENCES

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