RESTful APIs

REST

Representational State Transfer

architectural style, set of design constraints

coined in Roy T. Fielding's dissertation (2000)

the Web is the largest implementation

three important technologies: HTTP, URL, HTML

Hypertext Transfer Protocol

request-response protocol

"all about applying verbs to nouns"

nouns: resources (i.e., concepts)

verbs: GET, POST, PUT, DELETE



RESOURCES

If your users might "want to create a hypertext link to it, make or refute assertions about it, retrieve or cache a representation of it, include all or part of it by reference into another representation, annotate it, or perform other operations on it", make it a resource

can be anything: a document, a row in a database, the result of running an algorithm, etc.

URL Uniform Resource Locator

every resource must have a URL

type of URI (Identifier)

specifies the location of a resource on a network

REPRESENTATION OF RESOURCES

when a client issues a GET request for a resource, server responds with **representations** of resources and not the resources themselves

any machine-readable document containing any information about a resource

server may send data from its database as HTML, XML, JSON, etc.

REPRESENTATIONAL STATE TRANSFER

representations are transferred back and forth from client and server

server sends a representation describing the state of a resource

client sends a representation describing the state it would like the resource to have

MULTIPLE REPRESENTATIONS

a resource can have more than one representation: different languages, different formats (HTML, XML, JSON)

client can distinguish between representations based on the value of Content-Type (HTTP header)

A resource can have multiple representations—one URL for every representation

Rest in Action

LOADING A PAGE IN A BROWSER

HTML

representations of resources

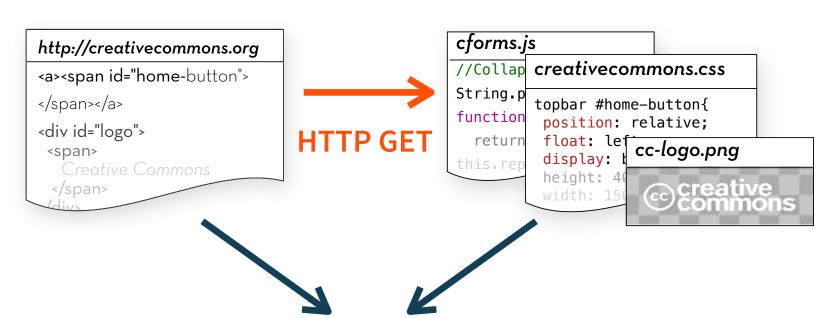
Browser

http://creativecommons.org



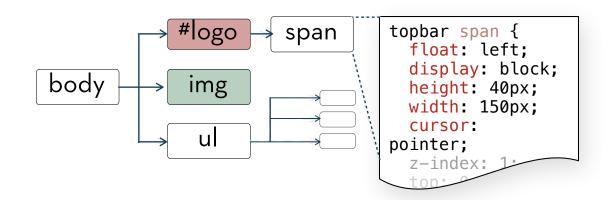


Rendered Page



Other Resources

Document Object Model (DOM)



HTTP GET Request

method url version

GET /index.html HTTP/1.1

Host: www.example.com

User-Agent: Mozilla/5.0

Accept: text/xml,application/

xml,application/xhtml+xml,text/html*/*

Accept-Language: en-us

Accept-Charset: ISO-8859-1, utf-8

Connection: keep-alive

<blank line>

request headers HTTP/1.1 200 OK

```
Date: Mon, 23 May 2005 22:38:34 GMT
```

```
Server: Apache/1.3.3.7 (Unix) (Red-Hat/Linux)
```

Content-Type: text/html; charset=UTF-8

Content-Length: 131

response headers

```
<!DOCTYPE html>
```

<html>

•••

</html>

entity-body/body

MY BLOG This is my first post. **ADD POST** $API \longleftrightarrow$ DATABASE **MY BLOG** 02/23/15 This is my first post. **NEW POST**

HTTP POST Request

POST /messages HTTP/1.1

Host: www.anotherblogpost.com

Content-type: application/x-www-form-urlencoded

<black line>

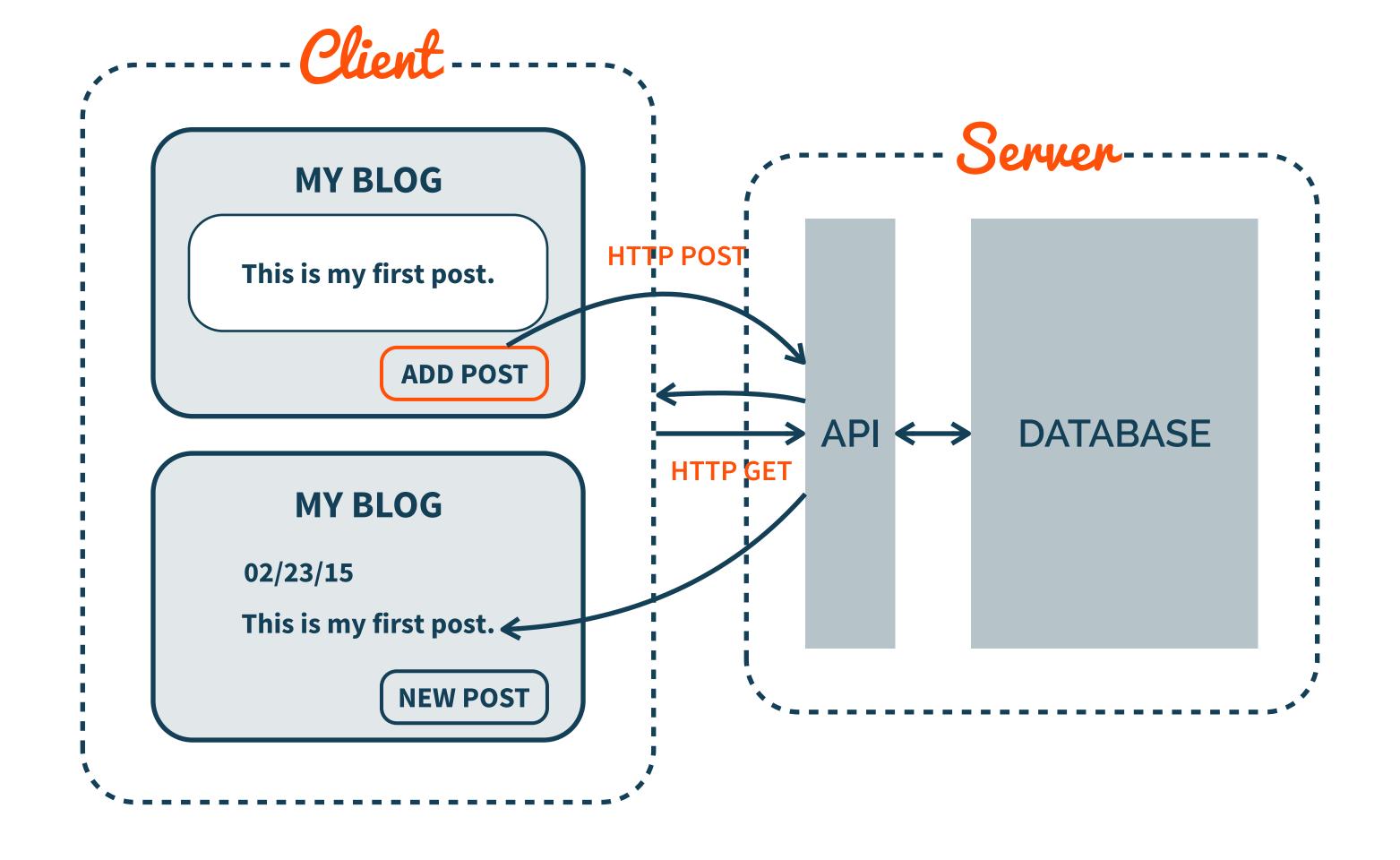
entity-body

HTTP POST Response

HTTP/1.1 303 See Other

Content-type: text/html

Location: http://www.anotherblogpost.com/messages/3486152



Http Methods



GET Get a representation of resource

DELETE Destroy resource

POST Create a new resource based on the given representation

PUT Replace resource state with the one described in the given representation

HEAD Get the headers that would be sent with a representation, but not the representation itself

OPTIONS Discover which HTTP methods this resource responds to

PATCH Modify part of the state of this resource based on the given representation

GET

retrieve representations of resources

no side effects: not intended to change any resource state

no data in request body

response codes: 200 (OK), 302 (Moved Permanently), 404 (Not Found)

safe method

DELETE

destroy a resource on the server

success response codes: 200 (OK), 204 (No Content), 202 (Accepted)

not safe, but idempotent

POST

upload data from the browser to server

usually means "create a new resource," but can be used to convey *any* kind of change: PUT, DELETE, etc.

side effects are likely

data contained in request body

success response codes: 201 (Created), **Location** header contains URL for created resource; 202 (Accepted), new resource will be created in the future

Not safe or idempotent

PUT

request to modify resource state

success response codes: 200 (OK), 204 (No Content)

can also be used like POST

idempotent

PATCH

representations can be big: PUTs can be inefficient

send the server the parts of the document you want to change

neither safe nor idempotent

Rest Constraints

CLIENT-SERVER

separation between clients from servers

servers and clients be replaced and developed independently as long as the interface between them is not altered

STATELESSNESS

server doesn't know about client's application state

client has no direct control over resource state

pass representations around to change state

UNIFORM INTERFACE

Identification of resources

manipulation of resources through these representations

self-descriptive messages

hypermedia as the engine of application state (HATEOAS)

Web Apis

WEB APIs

application program interface to a defined request-response message system between clients and servers

accessible via standard HTTP methods

request URLs that transfer representations (JSON, XML)

REST vs SOAP

resources vs operations

REST new-hotness

SOAP security, ACID transactions, reliable messaging

XMLHttpRequest

most widely deployed API client in the world

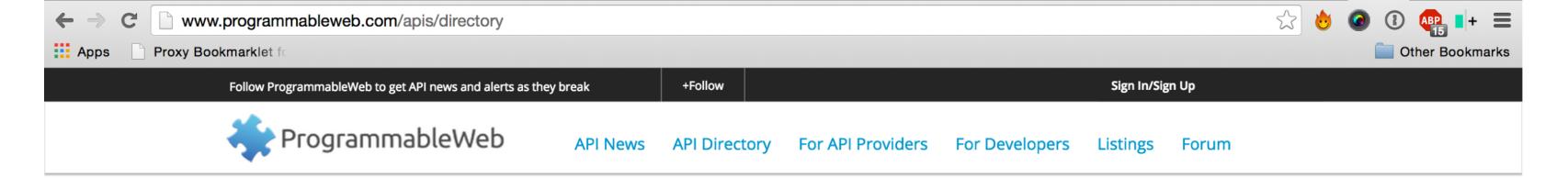
a copy in every web browser

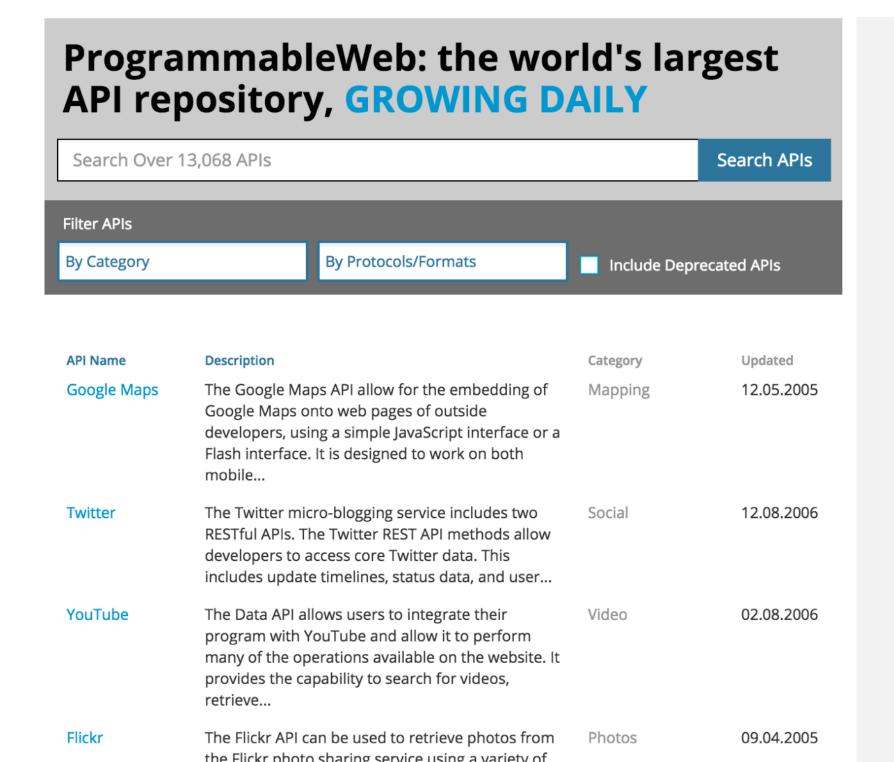
most sites today are built on top of APIs designed for consumption by XMLHttpRequest

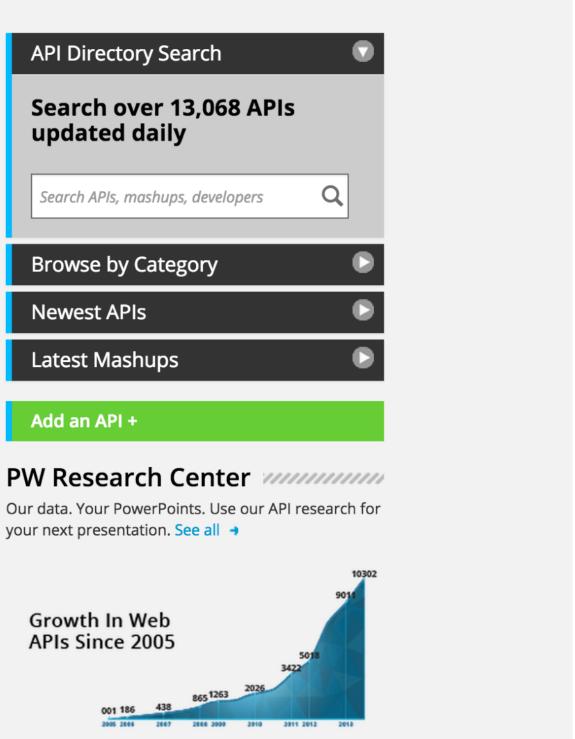
arRESTed Development

SEMANTIC CHALLENGE

Learning one API doesn't help a client learn the next one







Designing Restful Apis

Apply Verbs to Nouns

Http Methods

Resources

COLLECTIONS

<VERB> http://example.com/users

GET Return all the objects in the collection

POST Create a new entry in the collection; automatically assign new URI and return it

PUT and DELETE not generally used

ELEMENTS

<VERB> http://example.com/users/12345

GET Return the specific object in collection

PUT Replace object with another one

DELETE Delete element

POST not generally used

USING PARAMETERS

```
<VERB> http://example.com/users?
where={"num_posts":{"$gt":100}}}

Json-encoded filter
```

other parameters can be used to select fields, sort, etc.

parameters can also be URL-encoded

ONE-TO-FEW

How would you access the address of a particular user?

ONE-TO-FEW

GET http://example.com/users/12345

-embedded in Ison

ONE-TO-MANY

How would you access the posts of a particular user?

ONE-TO-MANY

PAGINATION

```
GET http://example.com/users?
offset=60&limit=20
```

offset ith object

limit number of returned objects

can also use **Link** header to specify next, prev, first, last URLs

CHECKLIST: BASICS

Use nouns but no verbs

Use plural nouns

Don't expose irrelevant nouns

GET method and query parameters should not alter the state

CHECKLIST: BASICS

Use parameters to filter, sort, and select fields from collections

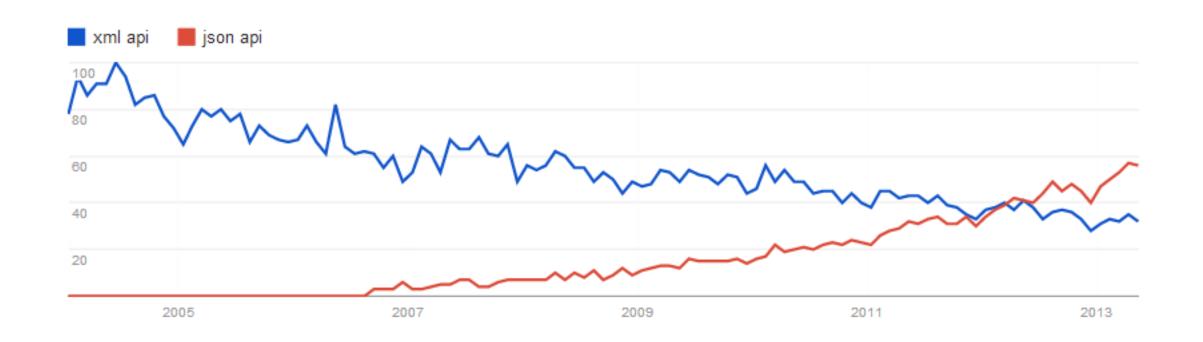
Use offset and limit parameters to paginate results

CHECKLIST: RELATIONS

if a relation is usually requested alongside the resource, embed the relation's representation within the output representation of the resource

if a relation can exist independently, include an identifier for it within the output representation of the resource

CHECKLIST: FORMATS



Content-Type and Accept headers

Can also explicitly declare format in URL

CHECKLIST: INTERFACING WITH CONSUMERS

Handle Errors with HTTP status codes

An API is only as good as its documentation

Self-documenting APIs

CHECKLIST: HATEOS?

Hypermedia as the Engine of Application State

navigate the Web by following links

should the API consumer create links or should they be provided?

Better to assume the user has access to the documentation & include resource identifiers in the output representation

Advantages: stored data and data over the network minimized, ids more stable than URLs

CHECKLIST: PREVENT ABUSE

Rate Limiting

Authentication

CHECKLIST: CACHING

ETag contains a hash or checksum of the representation validated against client's IfNone-Match. If match, the API returns a 304 Not Modified status code

Last-Modified contains a timestamp which is validated against If-Modified-Since