Assignment 5 Design Patterns

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Exercise 1

Creational (abstract factory, builder, singleton, static factory method)

- 1. (a) java.lang.Runtime
 - (b) java.lang.Desktop

Follows Singleton design pattern, because these APIs require only one instance which provides a global point of access.

2. (a) com.google.common.collect.MapMaker

Follows Builder design pattern

- 3. (a) java.util.Calendar
 - (b) java.text.NumberFormat
 - (c) java.nio.charset.Charset

Following the Static Factory design pattern, these APIs require an interface for creating an object.

- 4. (a) javax.xml.parsers.DocumentBuilderFactory
 - (b) javax.xml.transform.TransformerFactory
 - (c) javax.xml.xpath.XPathFactory

Follows Abstract Factory design pattern.

Structural (adapter, decorator, flyweight)

- 1. (a) java.lang.Integer
 - (b) java.lang.Boolean

Follows Flyweight design pattern

- 2. (a) java.io.InputStreamReader
 - (b) java.io.OutputStreamWriter

(c) java.util.Arrays

Follows Adapter design pattern

- 3. (a) java.io.BufferedInputStream
 - (b) java.io.DataInputStream
 - (c) java.io.BufferedOutputStream
 - (d) java.util.zip.ZipOutputStream
 - (e) java.util.Collections#checkedList()

Follows Decorator design pattern

Behavioural (chain of responsibility, command, iterator, observer, strategy, template method)

1. (a) javax.servlet.FilterChain

Follows Chain of responsibility design pattern

- 2. (a) java.lang.Runnable
 - (b) java.util.concurrent.Callable

Follows Command design pattern

3. (a) java.util.lterator

Follows Iterator design pattern

- 4. (a) java.util.Comparator
 - (b) javax.servlet.Filter

Follows Strategy design pattern

- 5. (a) java.util.AbstractList, java.util.AbstractSet, java.util.AbstractMap
 - (b) java.io.InputStream, java.io.OutputStream, java.io.Reader,java.io.Writer

Follows Template design pattern

- 6. (a) java.util.EventListener
 - (b) java.util.Observer/java.util.Observable

Follows Observer design pattern

Exercise 2

1.In the given implementation, due to tightly coupling it is hard to create a proper unit test. In SessionManager class there is an object of AccessChecker class and in AccessChecker class there is an object of ServerConfig class which makes the tight coupling. in order to resolve this issue and make loose coupling we have to declare interfaces and do dependency injection.

2.

```
Interface can be created like
```

```
The interface for ServerConfig will be:
public interface ServerConfigInterface {
       public String getAccessLevel(User user);
}
The interface for AccessCheckerInterface will be :
public interface AccessCheckerInterface {
       public boolean mayAccess(User user, String path);
}
public interface Response {
       String getStatus();
       Map<String, String> getHeaders();
       String getBody();
}
public class FileResponse implements Response {
       public FileResponse(String path) {
              this.path = Paths.get(path);
       }
       @Override
       public String getStatus() {
              return "200";
       }
       @Override
       public Map<String, String> getHeaders() {
              HashMap<String, String> headers = new HashMap<String, String>();
              headers.put("content-type", Files.probeContentType(path));
              return headers;
       }
       @Override
```

```
public String getBody() {
              byte[] bytes = Files.readAllBytes(path);
              String body = new String(bytes);
       }
       private Path path;
}
public class NotFoundResponse extends FileResponse {
       public NotFoundResponse() {
              super(app.Assets.getInstance().getNotFoundPage());
       }
       @Override
       public String getStatus() {
              return "404";
       }
}
public class MarkdownResponse implements Response {
       public MarkdownResponse(String body) {
              this.body = body;
       }
       @Override
       public String getStatus() {
              return "200"
       }
       @Override
       public Map<String, String> getHeaders() {
              HashMap<String, String> headers = new HashMap<String, String>();
              headers.put("content-type", "text/html");
              return headers;
       }
       @Override
       public String getBody() {
              return Markdown.parse(body).toHtml();
       }
       private String body;
}
```

Exercise 3

1.In the given implementation there is no object instance in any class, so they are loosely coupled

2. Applying static factory method

```
public class Responses {
       public static Response notFoundResponse() {
              return new NotFoundResponse();
       public static Response markdownResponse() {
              return new MarkdownResponse();
       public static Response fileResponse() {
              return new FileResponse();
       }
}
3.
public class Response {
       private String status;
       private Map<String, String> headers;
       private String body;
public class Responses {
       public static Response response(String status, Map<String, String> headers, String body) {
```

```
return new Response(status, headers, body);
       }
       public static Response file(String status, String path) {
              Path filePath = Paths.get(path);
              HashMap<String, String> headers = new HashMap<String, String>();
              headers.put("content-type", Files.probeContentType(filePath));
              byte[] bytes = Files.readAllBytes(filePath);
              String body = new String(bytes);
              return response(status, headers, body);
       }
       public static Response notFound() {
              return file("404", app.Assets.getInstance().getNotFoundPage());
       public static markdown(String body) {
              HashMap<String, String> headers = new HashMap<String, String>();
              headers.put("content-type", "text/html");
              return response("200", headers, Markdown.parse(body).toHtml());
       }
}
```