GOVINDA TOTLA

Junior Undergraduate Computer Science and Engineering Indian Institute of Technology (BHU) Varanasi (+91) 7415182949 govinda.totla.cse16@iitbhu.ac.in https://govinda18.github.io

OBJECTIVE

In anticipation of a challenging opportunity that will allow me to utilize my problem-solving skills and attention to detail to further develop my abilities in the field of Computer Science.

EDUCATION

Indian Institute of Technology (BHU), Varanasi

July 2016 - Current

• B. Tech. in Computer Science and Engineering (Current CGPA: 8.85)

Semester	l	II	III	IV
SGPA	8.61	8.75	8.95	9.10
YGPA	8.68		9.01	

Garima Vidhya Vihar, Indore

2016

Central Board of Secondary Education (CBSE) – Class 12th (Percentage: 89.80%)

Chameli Devi Public School, Indore

2014

- Central Board of Secondary Education (CBSE) - Class 10th (CGPA: 9.8)

SKILLS AND INTERESTS

- Languages: C++, C, Python, HTML, CSS, SQL, Bash, JavaScript
- Technologies/Tools: Amazon Web Services, Google Big Query, Google App Engine, Django, Git, Latex
- Areas of Interest: Data Structure, Algorithms, Web Development.

TECHNICAL EXPERIENCE

Software Engineering Intern

Bluestacks, Gurgaon

Summer 2018(8 weeks)

Bluestacks: Member of Cloud Team

Project Title: Quest Click Prediction using Machine Learning for better user experience

- Extracting data of relevant features from data-store using Google Big Query
- Used **supervised learning algorithms** to train the model to predict if user should be shown the quest page or my apps page when Bluestacks app player engine starts.
- Exposure : Google Big Query, Google App Engine, Python libraries Pandas, sklearn, matplotlib, Machine Learning **Project Title** : Google Chrome Extension to automate population of new offers to data store
- Built a chrome extension for highlighting the status of offers on vendors site running, paused, rejected.
- Used **Ajax call** to load external json using Bluestacks API. Also made buttons to automate the process of populating new offers into data store.
- Exposure : JavaScript, Web Scrapping, Web automation

Project Title: Amazon Machine Images with 1-Click Ready Bluestacks App Player installed on Windows

- Made a few AMI's with Bluestacks installed and working on different Windows configuration
- Exposure : Amazon web services

PROJECTS

Trading Agent Model using Reinforcement Learning

Jan-Apr '18

Exploratory Project: Guided by Dr. S.K.Singh

- Built a trading agent model based on Q-Learning algorithm for price prediction.
- Exposure: Reinforcement Learning, Python Libraries Pandas, Numpy, Matplot

Institute Election Portal

Aug-Nov'17

Course Project: Guided by Dr. Amrita Chaturvedi

- The election portal is an end to end web application with Material design to automate election procedures including nominations, voting and results.
- Exposure: Python, Django, HTML, CSS, Bootstrap, SQL

Range Queries and Data Structures

Course Project: Guided by Dr. S.K.Singh

- Implemented various Data structures and algorithms like Segment Tree, Fenwick Tree, sparse table etc. for range queries and compared them on the basis of time and memory complexity.
- Exposure : C++, Data structures

ACHIEVEMENTS

Competitive-Programming:

- Qualified for ACM ICPC Gwalior Regionals 2017, ranked 32nd/601 teams (Team of 3).
- Selected in **Top 30** teams in GS Quantify 2017, a flagship contest organized by Goldman Sachs.
- Ranked India 3rd in Hello 2018, on Codeforces amongst 6000 participants.
- Ranked 1st in the institute in International Coding Marathon 2018.
- Ranked India 6th in Codechef June Long challenge 2018.
- A master level programmer on Codeforces (max. rating of 2172). (Profile)

Academic:

- Qualified JEE-Advanced exam with an all India rank 687 amongst 0.2 million aspirants, which were selected though JEE mains from about 1.4 million candidates.
- Qualified JEE mains with over 99 percentile.
- Qualified State Level NTSE (National Talent Search Examination).

Extracurricular:

- Placed 1st in India in ICPC Team Logo Challenge, a logo making competition organized by Codechef and ICPC.
- Selected for interview in Quriosity'16, a reasoning and communication skill competition organized under Shilp, festival
 of Civil Engineering Society of our institute.

POSITIONS OF RESPONSIBILITY

- Secretary, Club of Programmers IIT (BHU), Responsibilities include managing and holding of all programming
 activities (workshops, events, competitions) and their publicity and marketing through-out the institute all over the
 year and spreading the programming culture.
- · Co-headed the Web Team of Codefest'18.
- Co-coordinator of the event CodeStart under Codefest'17.
- Problem Setter on Codeforces in various contest organized under Club of Programmers.

PERSONAL INFORMATION

· Father: Late. Suresh Totla

Nationality: Indian

· Hometown: Indore, Madhya Pradesh.

Mother: Rajlata Totla

Gender: Male

Date of Birth: 17th August, 1998