GOVINDA TOTLA

Junior Undergraduate Computer Science and Engineering Indian Institute of Technology (BHU) Varanasi

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OBJECTIVE

In anticipation of a challenging opportunity that will allow me to utilize my problem-solving skills and attention to detail to further develop my abilities in the field of Computer Science.

EDUCATION

Indian Institute of Technology (BHU), Varanasi

July 2016 - Current

• B. Tech. in Computer Science and Engineering (Current CGPA: 8.85)

Semester	l	II ,	III	IV
SGPA	8.61	8.75	8.95	9.10
YGPA	8.68		9.01	

Garima Vidhya Vihar, Indore

2016

Central Board of Secondary Education (CBSE) – Class 12th (Percentage: 89.80%)

Chameli Devi Public School, Indore

2014

• Central Board of Secondary Education (CBSE) - Class 10th (CGPA: 9.8)

SKILLS AND INTERESTS

- Languages: C++, C, Python, HTML, CSS, SQL, Bash, JavaScript
- Technologies/Tools: Amazon Web Services, Google Big Query, Google App Engine, Django, Git, Latex
- Areas of Interest: Data Structure, Algorithms, Web Development.

TECHNICAL EXPERIENCE

Software Engineering Intern

Bluestacks, Gurgaon

Summer 2018(8 weeks)

Bluestacks: Member of Cloud Team

Project Title: Quest Click Prediction using Machine Learning for better user experience

- Extracting data of relevant features from data-store using Google Big Query
- Used supervised learning algorithms to train the model to predict if user should be shown the quest page or my apps page when Bluestacks app player engine starts.
- Exposure: Google Big Query, Google App Engine, Python libraries Pandas, sklearn, matplotlib, Machine Learning **Project Title**: Google Chrome Extension to automate population of new offers to data store
- Built a **chrome extension** for highlighting the status of offers on vendors site running, paused, rejected.
- Used Ajax call to load external json using Bluestacks API. Also made buttons to automate the process of populating new offers into data store.
- Exposure: JavaScript, Web Scrapping, Web automation

Project Title: Amazon Machine Images with 1-Click Ready Bluestacks App Player installed on Windows

- Made a few AMI's with Bluestacks installed and working on different Windows configuration
- Exposure: Amazon web services

PROJECTS

Trading Agent Model using Reinforcement Learning

Jan-Apr'18

Exploratory Project: Guided by Dr. S.K.Singh

- Built a trading agent model based on **Q-Learning algorithm** for price prediction.
- Exposure: Reinforcement Learning, Python Libraries Pandas, Numpy, Matplot

Institute Election Portal

Aug-Nov '17

Course Project: Guided by Dr. Amrita Chaturvedi

- The election portal is an end to end web application with Material design to automate election procedures including nominations, voting and results.
- Exposure: Python, Django, HTML, CSS, Bootstrap, SQL

- A web platform to cluster together information about all events and workshops going on in the institute. It used Facebook's Graph API to crawl through relevant pages of different clubs according to user preference.
- Exposure : API's, Web scrapping, Web automation

ACHIEVEMENTS

Competitive-Programming:

- Qualified for ACM ICPC Gwalior Regionals 2017, ranked 32nd/601 teams (Team of 3).
- Selected in **Top 30** teams in GS Quantify 2017, a flagship contest organized by Goldman Sachs.
- Ranked India 3rd in Hello 2018, on Codeforces amongst **6000** participants.
- Ranked 1st in the institute in International Coding Marathon 2018.
- Ranked India 6th in Codechef June Long challenge 2018.
- A master level programmer on Codeforces (max. rating of 2172). (Profile)

Academic:

- Qualified JEE-Advanced exam with an all India rank 687 amongst 0.2 million aspirants, which were selected though JEE mains from about 1.4 million candidates.
- Qualified JEE mains with over 99 percentile.
- Qualified State Level NTSE (National Talent Search Examination).

Extracurricular:

- Placed 1st in India in ICPC Team Logo Challenge, a logo making competition organized by Codechef and ICPC.
- Selected for interview in **Quriosity'16**, a reasoning and communication skill competition organized under **Shilp**, festival of Civil Engineering Society of our institute.

POSITIONS OF RESPONSIBILITY

- Secretary, Club of Programmers IIT (BHU), Responsibilities include managing and holding of all programming
 activities (workshops, events, competitions) and their publicity and marketing through-out the institute all over the
 year and spreading the programming culture.
- Co-headed the Web Team of Codefest'18.
- Co-coordinator of the event CodeStart under Codefest'17.
- Problem Setter on Codeforces in various contest organized under Club of Programmers.

PERSONAL INFORMATION

• Father: Late. Suresh Totla

· Nationality: Indian

• Hometown: Indore, Madhya Pradesh.

Mother: Rajlata Totla

· Gender: Male

• Date of Birth: 17th August, 1998