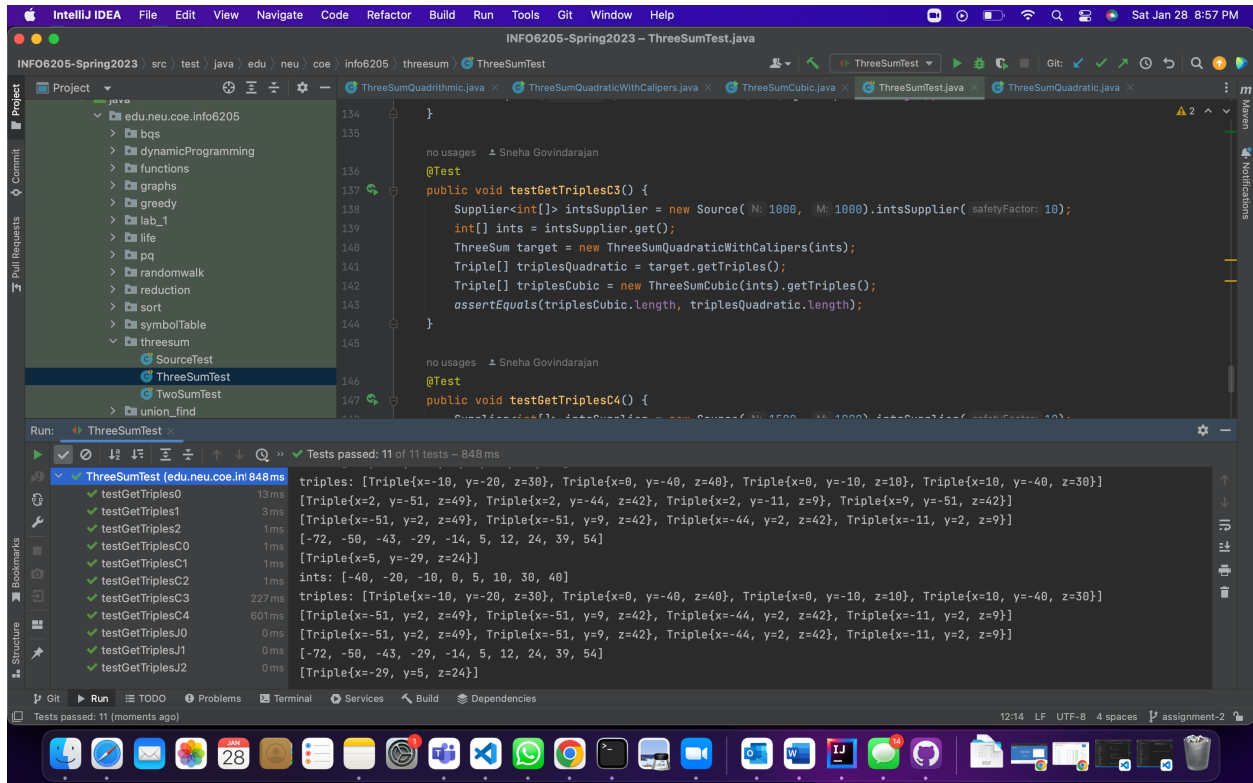


Assignment - 2

I. Screenshot Of Unit test cases



II. Spreadsheet showing your timing observations – using Stopwatch class

ThreeSum Observation						
Quaratic - ThreeSum			QuadraticWithCaliper - ThreeSum			
Size	Triples	Elapsed Time (ms)	Size	Triples	lapsed Time (ms)	
70	77	2ms	70	77	1ms	
140	271	1ms	140	271	1ms	
280	1008	1ms	280	1008	1ms	
560	4043	4ms	560	4043	6ms	
1120	16595	21ms	1120	16595	41ms	
2240	65500	43ms	2240	65500	61ms	
Quadrithmic - ThreeSum			Cubic - ThreeSum			
Size	Triples	Elapsed Time (ms)	Size	Triples	lapsed Time (ms)	
70	77	1ms	70	77	1ms	
140	271	1ms	140	271	1ms	
280	1008	1ms	280	1008	1ms	
560	4043	5ms	560	4043	6ms	
1120	16595	27ms	1120	16595	49ms	
2240	65500	47ms	2240	65500	130ms	

Assignment - 2

III. Explanation of why the quadratic method(s) work

The quadratic method for solving the three sum problem is better than cubic and quadrithmic methods because it has a lower time complexity. Specifically, the quadratic method has a time complexity of $O(n^2)$, which means that the time it takes to solve the problem increases at a rate of n^2 as the size of the input array increases. On the other hand, a cubic method would have a time complexity of $O(n^3)$ and a quadrithmic method would have a time complexity of $O(n^2 \log n)$.

As the input size increase, the time complexity of cubic method increases at a rate of n^3 and the time complexity of quadrithmic method increases at a rate of $n^2 \log n$ which are significantly greater than $O(n^2)$. In practice, this means that for large input sizes, the quadratic method will be much faster than cubic or quadrithmic methods. This is the reason why quadratic method is preferred over other higher complexity method for solving three sum problem.

An example of the "three sum" problem would be finding all sets of three numbers in an array that add up to a specific target sum.

For example, given an array of integers $[-1, 0, 1, 2, -1, -4]$, and a target sum of 0, the possible three sums would be: $[-1, 0, 1]$, $[-1, -1, 2]$

This can be done with a $O(n^2)$ algorithm, by first sorting the array, then iterating through the array and for each element, using the two pointer technique to find the two other numbers that would sum to the target.