

Temp. JS. → Browser → JS engine.



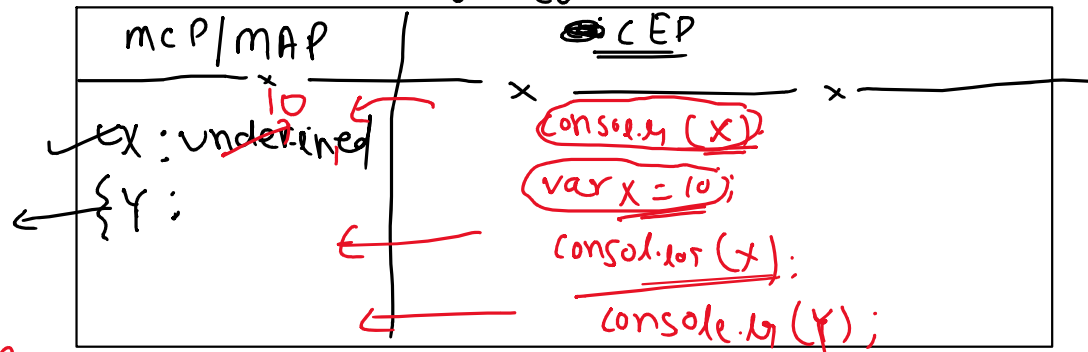
(JIT) ✓

Execution Context

```

console.log(x); ✓
var x = 10; ✓
console.log(x); ✓

console.log(y); ✓
let y = 20;
console.log(y);
  
```

Temporal
dead zone.

O/P.

undefined

10

reference error I can't before

