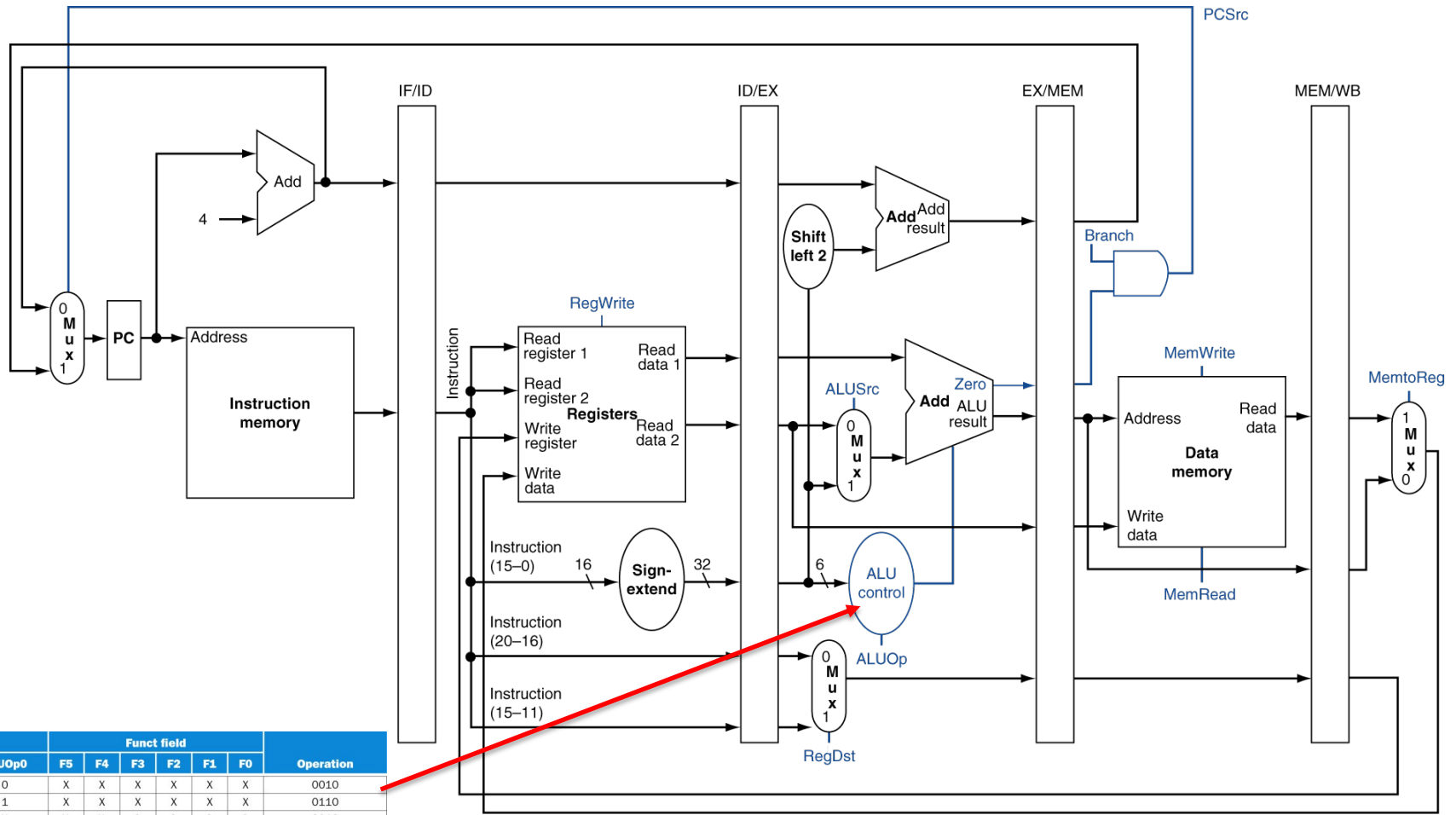


Pipelined Control (Simplified)



ALUOp		Funct field						Operation
ALUOp1	ALUOp0	F5	F4	F3	F2	F1	F0	
0	0	X	X	X	X	X	X	0010
X	1	X	X	X	X	X	X	0110
1	X	X	X	0	0	0	0	0010
1	X	X	X	0	0	1	0	0110
1	X	X	X	0	1	0	0	0000
1	X	X	X	0	1	0	1	0001
1	X	X	X	1	0	1	0	0111

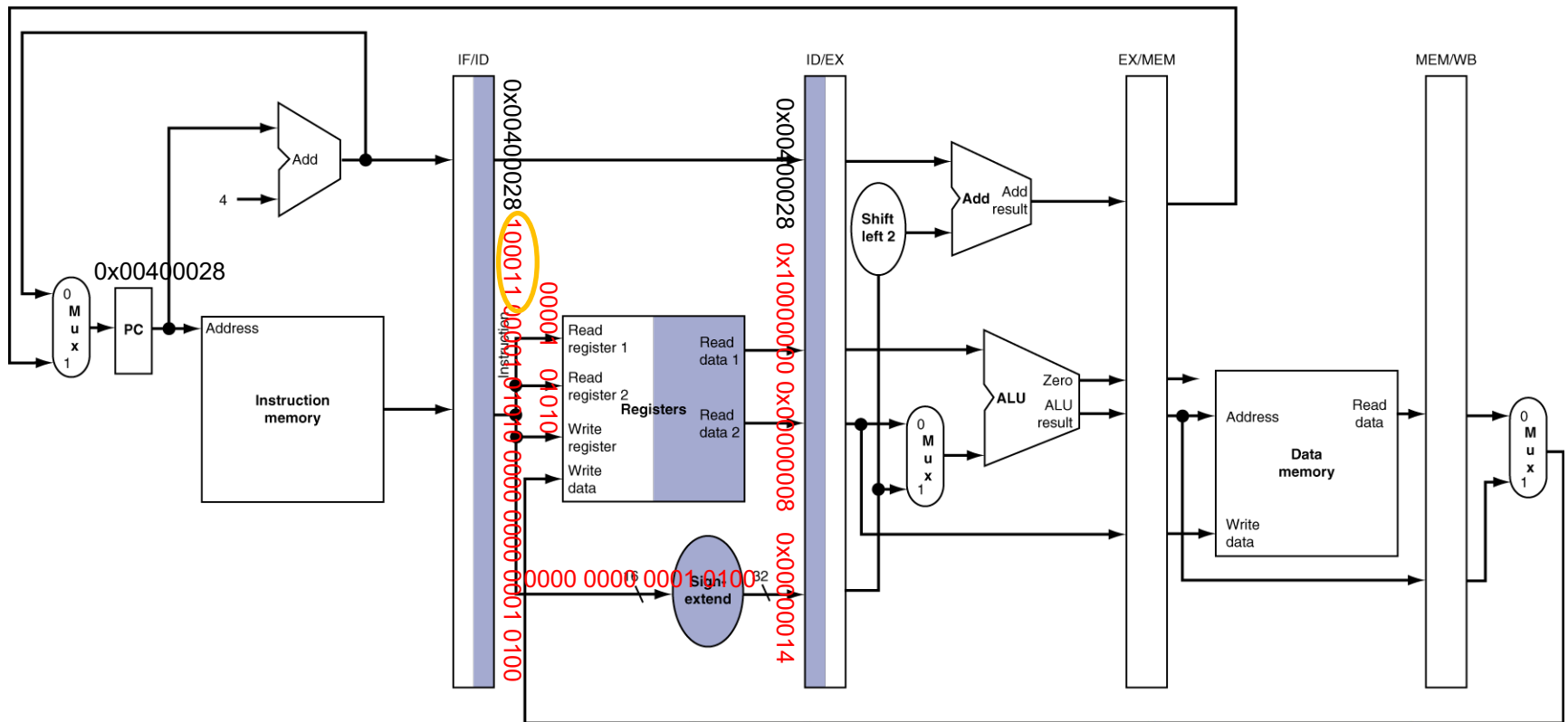
Control Signals

Signal name	Effect when deasserted (0)	Effect when asserted (1)
RegDst	The register destination number for the Write register comes from the rt field (bits 20:16).	The register destination number for the Write register comes from the rd field (bits 15:11).
RegWrite	None.	The register on the Write register input is written with the value on the Write data input.
ALUSrc	The second ALU operand comes from the second register file output (Read data 2).	The second ALU operand is the sign-extended, lower 16 bits of the instruction.
PCSrc	The PC is replaced by the output of the adder that computes the value of $PC + 4$.	The PC is replaced by the output of the adder that computes the branch target.
MemRead	None.	Data memory contents designated by the address input are put on the Read data output.
MemWrite	None.	Data memory contents designated by the address input are replaced by the value on the Write data input.
MemtoReg	The value fed to the register Write data input comes from the ALU.	The value fed to the register Write data input comes from the data memory.

ID for Load at CC2

lw \$10, 20(\$1)

Instruction decode



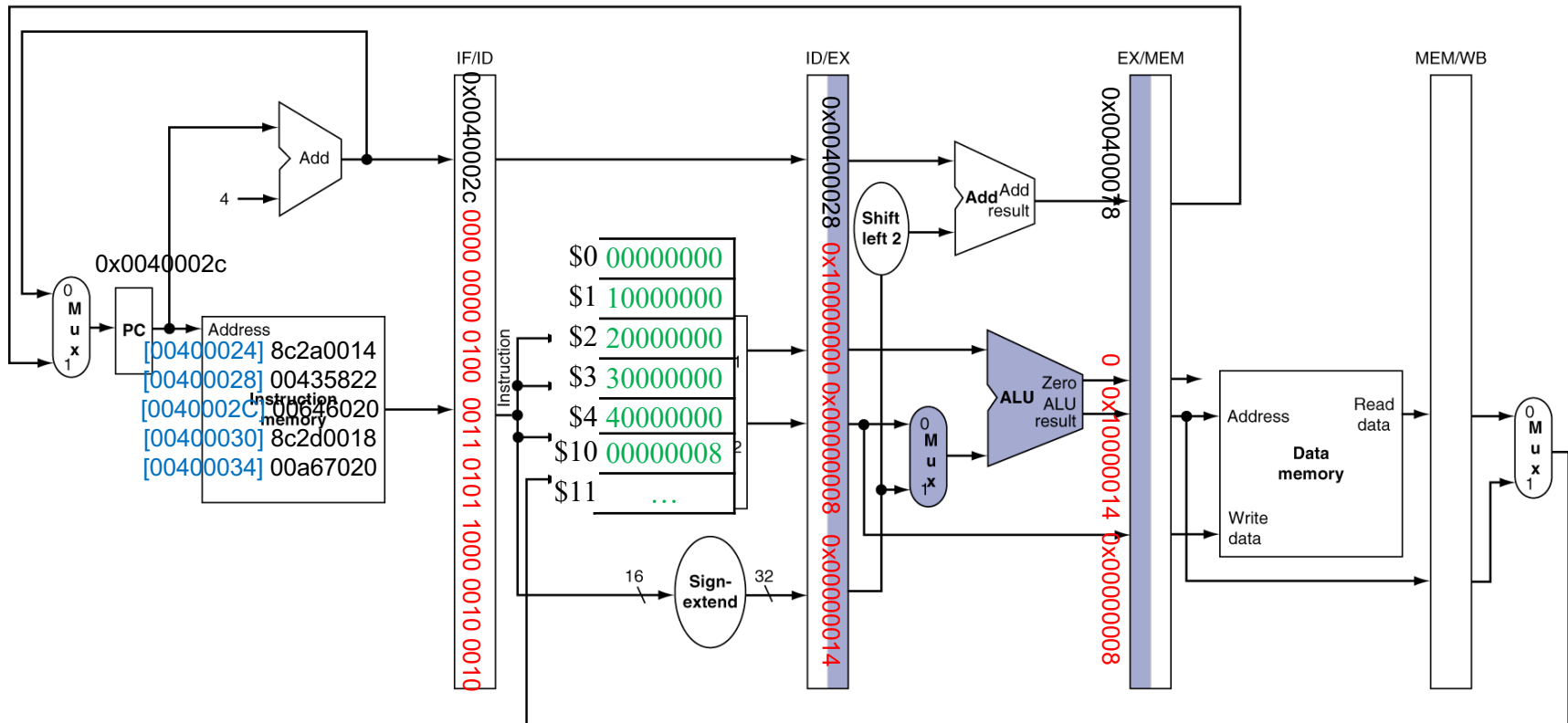
Name	Opcode in decimal	Opcode in binary					
		Op5	Op4	Op3	Op2	Op1	Op0
R-format	0 _{ten}	0	0	0	0	0	0
lw	35 _{ten}	1	0	0	0	1	1
sw	43 _{ten}	1	0	1	0	1	1
beq	4 _{ten}	0	0	0	1	0	0

Instruction	Execution/address calculation stage control lines				Memory access stage control lines			Write-back stage control lines	
	RegDst	ALUOp1	ALUOp0	ALUSrc	Branch	Mem-Read	Mem-Write	Reg-Write	Memto-Reg
R-format	1	1	0	0	0	0	0	1	0
lw	0	0	0	1	0	1	0	1	1
sw	X	0	0	1	0	0	1	0	X
beq	X	0	1	0	1	0	0	0	X

EX for Load at CC3 (and more)

add \$12,\$3,\$4 sub \$11,\$2,\$3 lw \$10, 20(\$1)

← instruction fetch → instruction decode Execution



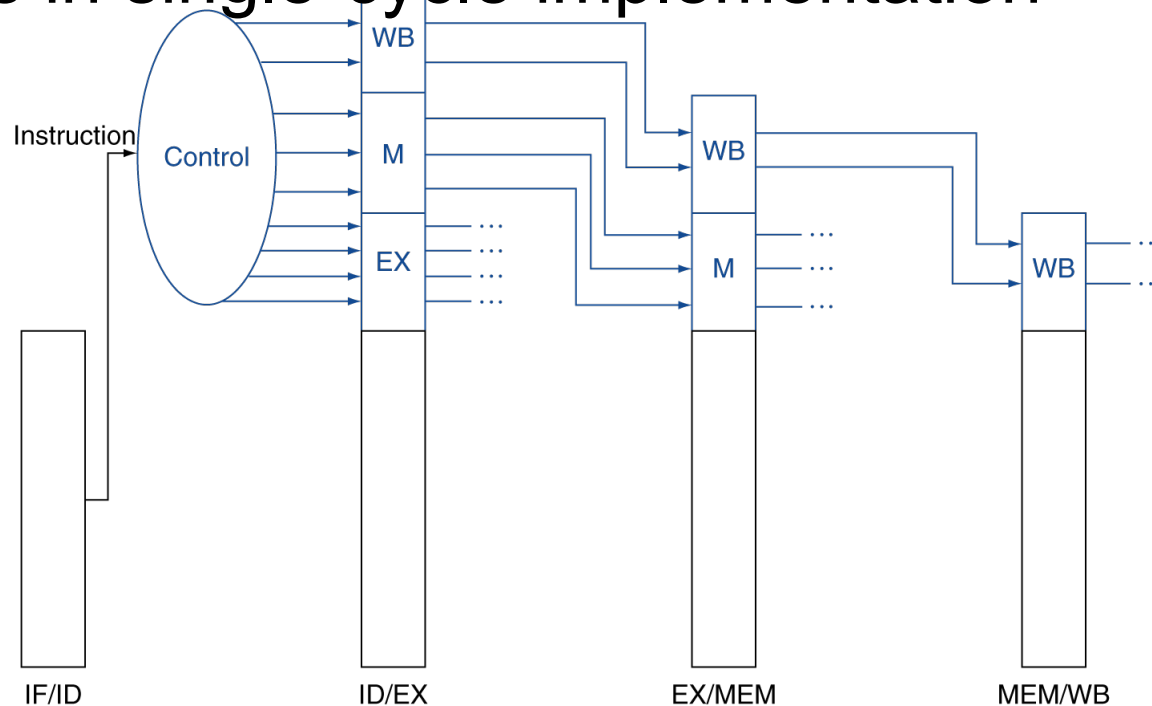
Truth Table for Pipeline Control

Name	Opcode in decimal	Opcode in binary					
		Op5	Op4	Op3	Op2	Op1	Op0
R-format	0 _{ten}	0	0	0	0	0	0
lw	35 _{ten}	1	0	0	0	1	1
sw	43 _{ten}	1	0	1	0	1	1
beq	4 _{ten}	0	0	0	1	0	0

Instruction	Execution/address calculation stage control lines				Memory access stage control lines			Write-back stage control lines	
	RegDst	ALUOp1	ALUOp0	ALUSrc	Branch	Mem-Read	Mem-Write	Reg-Write	Memto-Reg
R-format	1	1	0	0	0	0	0	1	0
lw	0	0	0	1	0	1	0	1	1
sw	X	0	0	1	0	0	1	0	X
beq	X	0	1	0	1	0	0	0	X

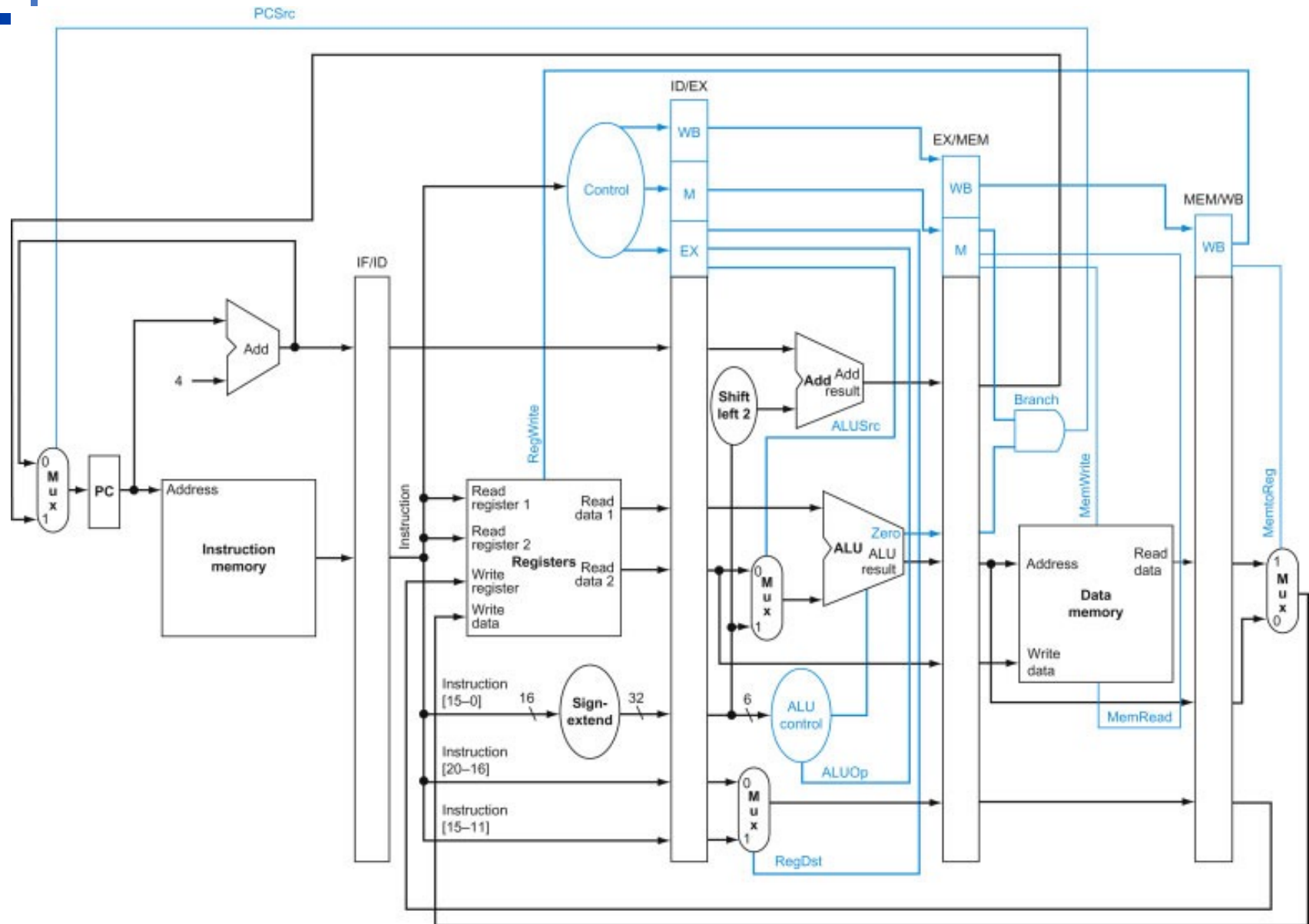
Pipelined Control

- Control signals derived from instruction
 - As in single-cycle implementation

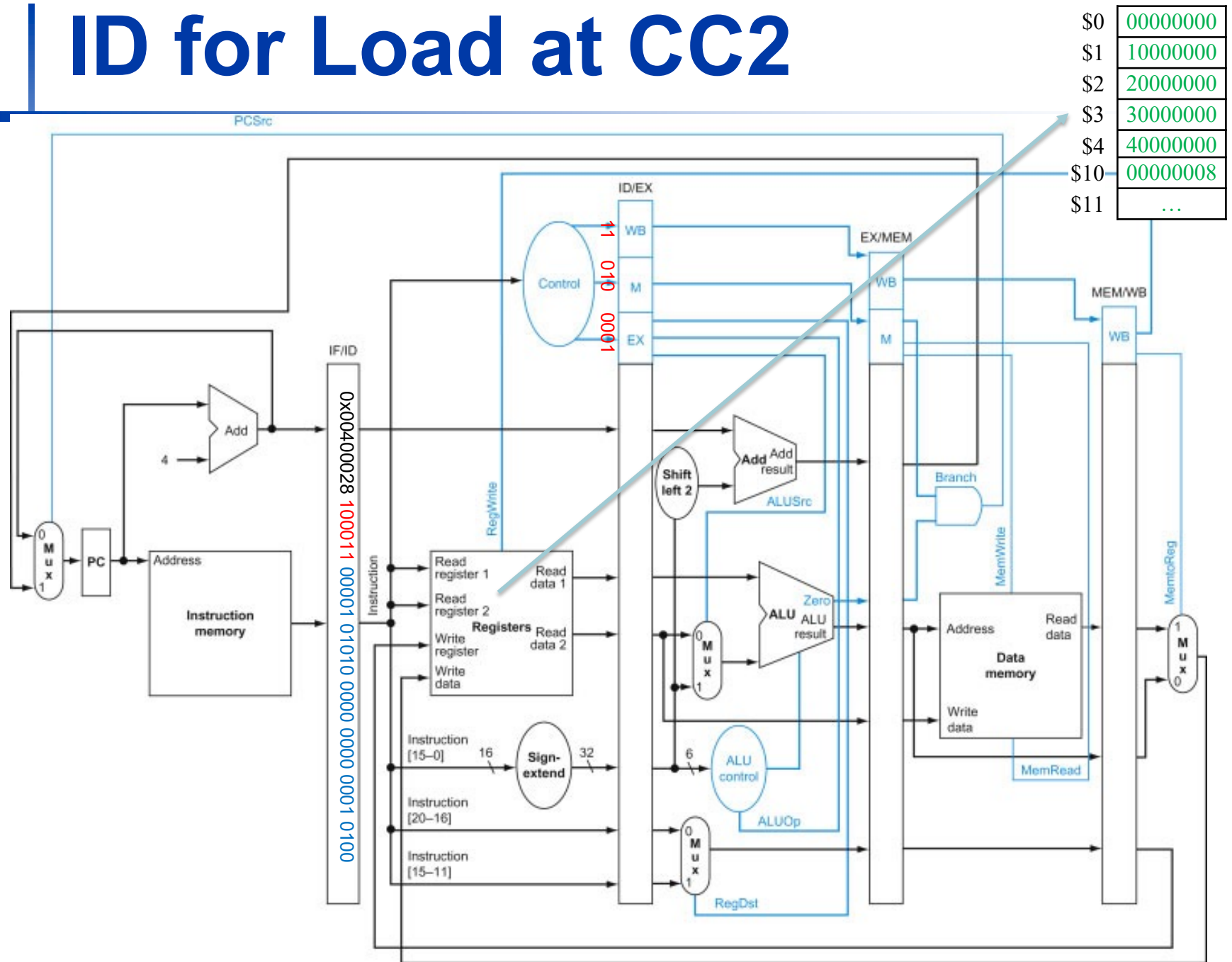


Instruction	Execution/address calculation stage control lines				Memory access stage control lines			Write-back stage control lines	
	RegDst	ALUOp1	ALUOp0	ALUSrc	Branch	Mem-Read	Mem-Write	Reg-Write	Memto-Reg
R-format	1	1	0	0	0	0	0	1	0
lw	0	0	0	1	0	1	0	1	1
sw	X	0	0	1	0	0	1	0	X
beq	X	0	1	0	1	0	0	0	X

Pipelined Control

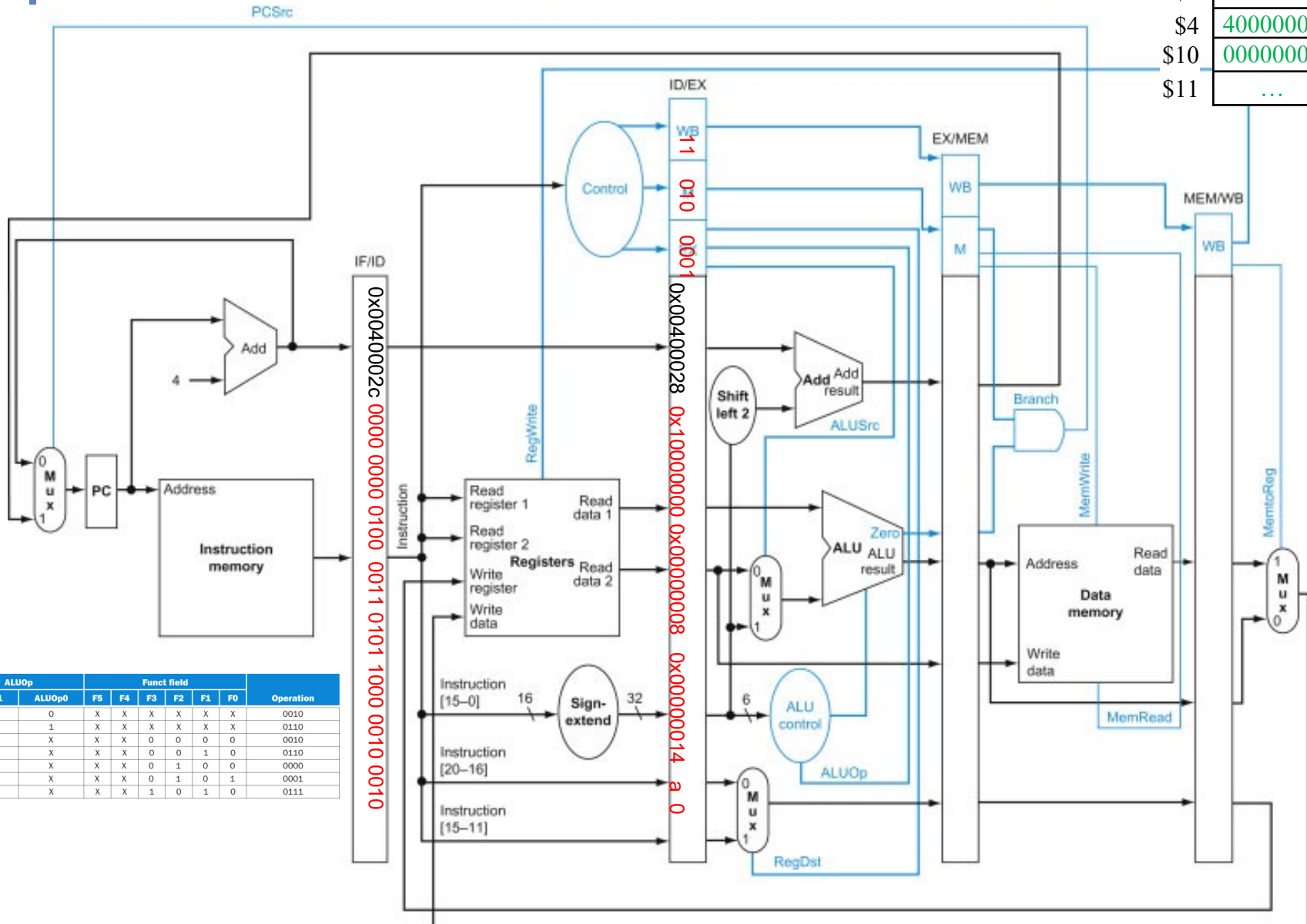


ID for Load at CC2



EXE for Load at CC3

\$0	00000000
\$1	10000000
\$2	20000000
\$3	30000000
\$4	40000000
\$10	00000008
\$11	...

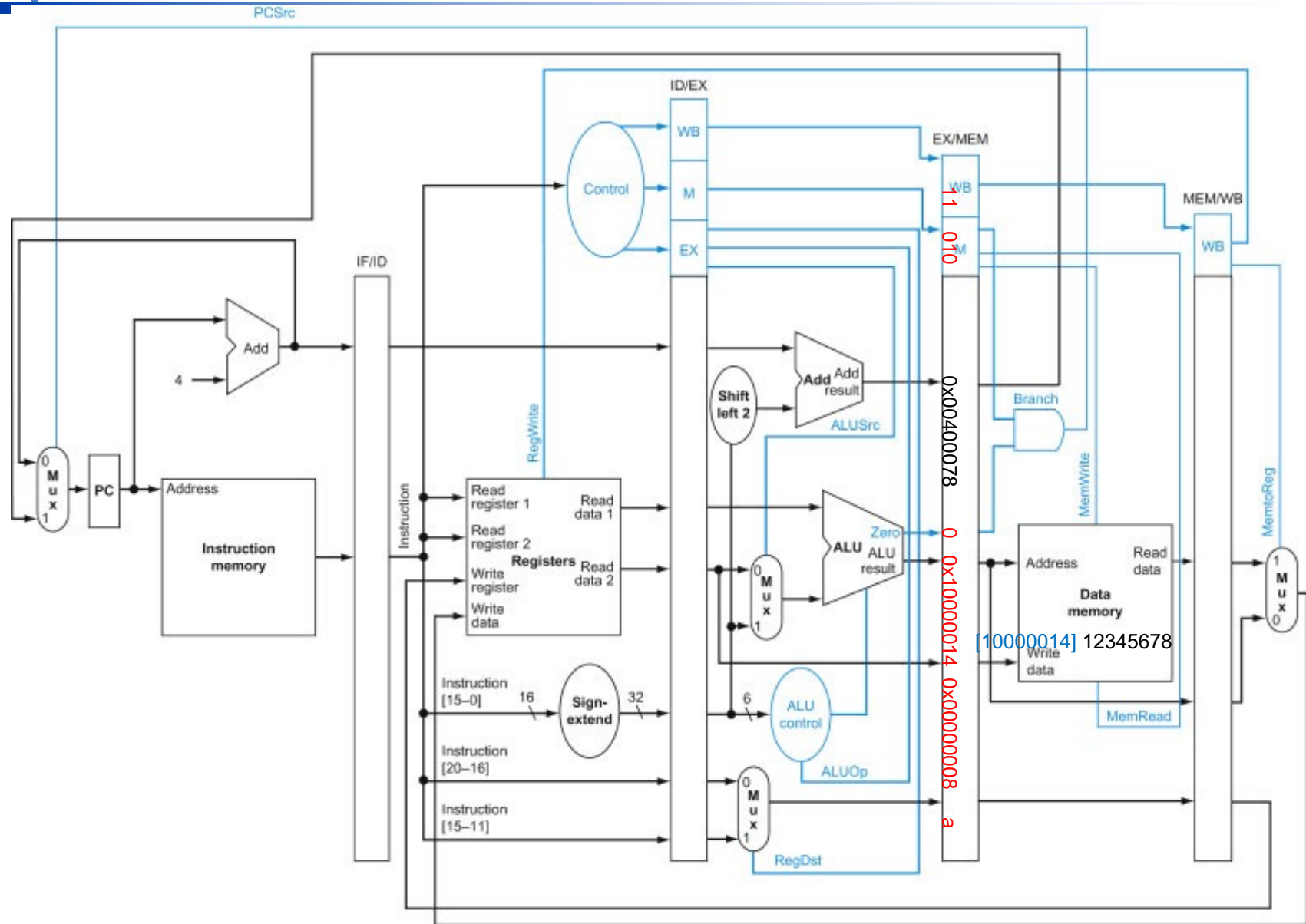


Truth table for ALU control

ALUOp		Funct field						Operation
ALUOp1	ALUOp0	F5	F4	F3	F2	F1	F0	
0	0	X	X	X	X	X	X	0010
X	1	X	X	X	X	X	X	0110
1	X	X	X	0	0	0	0	0010
1	X	X	X	0	0	1	0	0110
1	X	X	X	0	1	0	0	0000
1	X	X	X	0	1	0	1	0001
1	X	X	X	1	0	1	0	0111

ALU operation	Function
0000	AND
0001	OR
0010	add
0110	subtract
0111	slt
1100	NOR

MEM for Load at CC4



WB for Load at CC5

