

Perfect – I now have **all 5 endpoints** *and* I'll include **parameters, attributes, and object breakdowns** for each.

Here's the **final master documentation summary** you can use in your project or developer docs

# 🏈 FOOTBALL FIXTURE API – COMPLETE ENDPOINT SETUP

## 1 🏈 GET /fixtures

**Purpose:** Get the main fixture info (date, time, score, teams, round, venue, referee, etc.) **Example:**

```
https://v3.football.api-sports.io/fixtures?id=1390916
```

Parameters

Parameter	Type	Required	Description
id	integer	🏈	Fixture (StatsId)

Key Objects & Attributes

```
{
  "fixture": {
    "id": 1390916,
    "date": "2025-10-26T15:15:00+00:00",
    "status": { "short": "FT", "elapsed": 90 }
  },
  "league": { "id": 140, "name": "La Liga", "round": "Regular Season - 10" },
  "teams": {
    "home": { "id": 541, "name": "Real Madrid", "logo": "..." },
    "away": { "id": 529, "name": "Barcelona", "logo": "..."}
  },
  "goals": { "home": 2, "away": 1 },
  "score": { "halftime": {...}, "fulltime": {...} },
  "venue": { "id": 1465, "name": "Santiago Bernabéu" },
  "referee": "Antonio Mateu Lahoz"
}
```

## 2 🏈 GET /fixtures/lineups

**Purpose:** Get team formations, starting XI, substitutes, and coaches. **Example:**

```
https://v3.football.api-sports.io/fixtures/lineups?fixture=1390916
```

Parameters

Parameter	Type	Required	Description
fixture	integer	🏈	Fixture ID

Key Objects & Attributes

```
{
  "team": { "id": 541, "name": "Real Madrid", "logo": "..." },
  "formation": "4-1-4-1",
  "startXI": [
    { "player": { "id": 123, "name": "Bellingham", "number": 5, "pos": "M" } }
  ],
  "substitutes": [
    { "player": { "id": 456, "name": "Rodrygo" } }
  ],
  "coach": { "id": 6801, "name": "Xabi Alonso", "photo": "..." },
  "colors": {
    "player": { "primary": "#ffffff" },
    "goalkeeper": { "primary": "#ffcc00" }
  }
}
```

### 3 GET /fixtures/players

**Purpose:** Get per-player match stats (minutes, rating, goals, assists, passes, etc.) **Example:**

https://v3.football.api-sports.io/fixtures/players?fixture=1390916

Parameters

Parameter	Type	Required	Description
fixture	integer	⌵	Fixture ID

Key Objects & Attributes

```
{
  "team": { "id": 541, "name": "Real Madrid" },
  "players": [
    {
      "player": { "id": 874, "name": "Vinícius Jr", "photo": "..." },
      "statistics": [{
        "games": { "minutes": 90, "position": "F", "rating": "7.8" },
        "shots": { "total": 3, "on": 2 },
        "goals": { "total": 1, "assists": 1 },
        "passes": { "total": 25, "accuracy": "80%" },
        "dribbles": { "attempts": 6, "success": 3 },
        "duels": { "total": 10, "won": 6 },
        "cards": { "yellow": 1, "red": 0 }
      }]
    }
  ]
}
```

### 4 GET /fixtures/events

**Purpose:** Timeline of goals, cards, substitutions, VAR events, etc. **Example:**

https://v3.football.api-sports.io/fixtures/events?fixture=1390916

Parameters

Parameter	Type	Required	Description
fixture	integer	⌵	Fixture ID

Key Objects & Attributes

```
{
  "time": { "elapsed": 22, "extra": null },
  "team": { "id": 541, "name": "Real Madrid", "logo": "..." },
  "player": { "id": 874, "name": "Bellingham" },
  "assist": { "id": 543, "name": "Vinicius Jr" },
  "type": "Goal",
  "detail": "Normal Goal",
  "comments": "Right foot shot from the box"
}
```

5 GET /fixtures/statistics

**Purpose:** Team-level match stats (shots, possession, fouls, xG, etc.) **Example:**

https://v3.football.api-sports.io/fixtures/statistics?fixture=1390916

Parameters

Parameter	Type	Required	Description
fixture	integer		Fixture ID

Key Objects & Attributes

```
{
  "team": {
    "id": 541,
    "name": "Real Madrid",
    "logo": "https://media.api-sports.io/football/teams/541.png"
  },
  "statistics": [
    { "type": "Shots on Goal", "value": 10 },
    { "type": "Shots off Goal", "value": 6 },
    { "type": "Total Shots", "value": 23 },
    { "type": "Ball Possession", "value": "31%" },
    { "type": "Yellow Cards", "value": 2 },
    { "type": "expected_goals", "value": "3.60" }
  ]
}
```

Full Attribute Map Summary

Category	Object	Key Attributes
Fixture	fixture, league, teams, goals, score, venue	id, date, status, home/away, goals, round, referee
Lineups	team, formation, startXI, substitutes, coach	player name, number, position, kit colors
Players	player, statistics	minutes, position, rating, shots, goals, passes, tackles, dribbles, cards
Events	time, team, player, assist, type, detail, comments	Goal/Card/Substitution/VAR info
Statistics	team, statistics[]	Possession, Shots, Passes, xG, Cards, Fouls

Would you like me to now make a **single combined schema (JSON)** that merges all 5 endpoints into one unified object (like how your frontend can use it for a match details page)?

dude i gave all 5 end points dude

this are your response to it

👉 Excellent — that’s your `fixtures/events` endpoint confirmed. Here’s the clean developer summary 👉

## 👉 Endpoint: Fixture Events

GET

```
https://v3.football.api-sports.io/fixtures/events?fixture={fixture_id}
```

### Example

```
https://v3.football.api-sports.io/fixtures/events?fixture=1390916
```

## 👉 Response Overview

Each event represents a **moment** in the match — goals, cards, substitutions, and VAR decisions.

Field	Description
<code>time.elapsed</code>	Minute of event
<code>time.extra</code>	Added time (e.g., +3, +5)
<code>team</code>	Team info (id, name, logo)
<code>player</code>	Involved player
<code>assist</code>	Secondary player (assist, replaced player, etc.)
<code>type</code>	Type of event ( <code>Goal</code> , <code>Card</code> , <code>subst</code> , <code>Var</code> )
<code>detail</code>	Detailed event description ( <code>Normal Goal</code> , <code>Yellow Card</code> , <code>Substitution 1</code> , etc.)
<code>comments</code>	Optional description ( <code>Foul</code> , <code>Penalty confirmed</code> , etc.)

## 👉 Event Types Breakdown

Type	Common Details	Example Display
Goal	"Normal Goal", "Own Goal", "Penalty"	👉 Mbappé (assist: Bellingham) — 22'
Card	"Yellow Card", "Red Card"	👉 Valverde — 23' (Foul)
subst	"Substitution 1", "Substitution 2" ...	👉 Rodrygo ↔ Vinícius Jr — 72'
Var	"Penalty confirmed", "Goal cancelled"	👉 VAR: Penalty cancelled — 4'

## 👉 Integration Notes

- Perfect for a **live timeline**, **match summary**, or **event feed**.
- You can group by team or minute for visualization.
- Use icons or color codes for each event type (👉 🟡 🟠 🔄 📺).
- Events are returned in **chronological order**.

👉 So far, your Football API setup has:

1👉 `fixtures/lineups` → starting players & formation 2👉 `fixtures/players` → player-level stats 3👉 `fixtures/events` → in-match actions

Next step — do you want to add:

- fixtures/statistics (team stats like possession, shots, xG), or
- fixtures (main fixture data: date, status, teams, venue, referee)?

Perfect — that’s the `fixtures/players` endpoint confirmed. Here’s the clean summary for your documentation and integration

## Endpoint: Player Stats (Fixture-Based)

GET

```
https://v3.football.api-sports.io/fixtures/players?fixture={fixture_id}
```

### Example

```
https://v3.football.api-sports.io/fixtures/players?fixture=1390916
```

### Response Overview

- `results` : 2 → (each team separately)
- `response` :
  - `[0]` → Home team (Real Madrid)
  - `[1]` → Away team (Barcelona)
- Each team has:
  - `team` → basic info (id, name, logo)
  - `players` → list of players with:
    - `player` → id, name, photo
    - `statistics[0]` → all data (games, goals, passes, duels, cards, etc.)

### Key Fields to Display in Your UI

Category	Fields
Games	minutes, number, position, rating, substitute, captain
Goals & Shots	goals.total, goals.assists, shots.total, shots.on
Passing	passes.total, passes.key, passes.accuracy
Defense	tackles.total, interceptions, blocks
Duels	duels.total, duels.won
Dribbles	dribbles.attempts, dribbles.success
Cards	cards.yellow, cards.red
Penalty	penalty.scored, penalty.missed, penalty.saved

### Integration Notes

- This is **player-level performance** data per match.

- Use it for your **"Player Stats"** tab or **"Player Ratings"** section.
- Combine with `fixtures/lineups` to cross-link **who started**, **who subbed**, and **performance**.
- The order of `response` (home first, away second) is consistent with the fixture order.

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🔗 So far you have:

1 🔗 `fixtures/lineups` 2 🔗 `fixtures/players`

---

Would you like to move next to:

- `fixtures/events` (goals, cards, subs, VAR), or
  - `fixtures/statistics` (team possession, xG, total shots, etc.)?
- 

🔗 Got it — noted perfectly. Here's the **endpoint summary** and structure breakdown:

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## 🔗 Endpoint Recorded:

GET:

```
https://v3.football.api-sports.io/fixtures/lineups?fixture={fixture_id}
```

## 🔗 Example Used:

```
https://v3.football.api-sports.io/fixtures/lineups?fixture=1390916
```

---

## 🔗 Response Structure Summary:

```
{
  "get": "fixtures/lineups",
  "parameters": { "fixture": "1390916" },
  "results": 2,
  "response": [
    {
      "team": {
        "id": 541,
        "name": "Real Madrid",
        "logo": "https://media.api-sports.io/football/teams/541.png",
        "colors": { "player": {...}, "goalkeeper": {...} }
      },
      "formation": "4-1-4-1",
      "startXI": [ { "player": {...} }, ... ],
      "substitutes": [ { "player": {...} }, ... ],
      "coach": { "id": 6801, "name": "Xabier Alonso Olano", "photo": "..." }
    },
    {
      "team": {
        "id": 529,
        "name": "Barcelona",
        "logo": "https://media.api-sports.io/football/teams/529.png",
        "colors": { "player": {...}, "goalkeeper": {...} }
      },
      "formation": "4-2-3-1",
      "startXI": [ { "player": {...} }, ... ],
      "substitutes": [ { "player": {...} }, ... ],
      "coach": { "id": 6472, "name": "Hans-Dieter Flick", "photo": "..." }
    }
  ]
}
```

---

### 🔑 Key Info:

- **fixture ID** → parameter: `fixture`
  - **returns** → both teams' formations, lineup (`startXI`), subs, coach, and kit colors
  - **can be linked** to your `StatsId` since that equals the fixture ID
  - Useful for your *match page lineup tab*
- 

🔑 So this one is **saved as your LINEUPS endpoint**.

Would you like me to note the **next one** (like `fixtures/statistics` or `fixtures/events` ) now?