# Rajalakshmi Engineering College

Name: Gowthaman A

Email: 241801073@rajalakshmi.edu.in

Roll no: 241801073 Phone: 9344421607

**Branch: REC** 

Department: I AI & DS FB

Batch: 2028

Degree: B.E - AI & DS



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 3\_COD\_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Milton is a diligent clerk at a school who has been assigned the task of managing class schedules. The school has various sections, and Milton needs to keep track of the class schedules for each section using a stack-based system.

He uses a program that allows him to push, pop, and display class schedules for each section. Milton's program uses a stack data structure, and each class schedule is represented as a character. Help him write a program using a linked list.

### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the class schedule to be pushed onto the stack.

Choice 2: Pop class schedule from the stack

Choice 3: Display the class schedules in the stack.

Choice 4: Exit the program.

#### **Output Format**

The output displays messages according to the choice and the status of the stack:

- If the choice is 1, push the given class schedule to the stack and display the following: "Adding Section: [class schedule]"
- If the choice is 2, pop the class schedule from the stack and display the following: "Removing Section: [class schedule]"
- If the choice is 2, and if the stack is empty without any class schedules, print "Stack is empty. Cannot pop."
- If the choice is 3, print the class schedules in the stack in the following:
- "Enrolled Sections: " followed by the class schedules separated by space.
- If the choice is 3, and there are no class schedules in the stack, print "Stack is empty"
- If the choice is 4, exit the program and display the following: "Exiting the program"
  - If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact format.

## Sample Test Case

Input: 1 d

1 h

3

2

```
241801013
                                                      24,180,1013
Output: Adding Section: d
Adding Section: h
Enrolled T
     Removing Section: h
     Enrolled Sections: d
     Exiting program
     Answer
     #include <stdio.h>
     #include <stdlib.h>
                                                                                  241801013
     struct Node {
    char data;
       struct Node* next;
     struct Node* top = NULL;
     void push(char value) {
       struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
       if (newNode == NULL) {
         printf("Stack Overflow\n");
         return;
       newNode->data = value;
       newNode->next = top;
       top = newNode;
       printf("Adding Section: %c\n", value);
     void pop() {
       if (top == NULL) {
         printf("Stack is empty. Cannot pop.\n");
         return;
       }
       struct Node* temp = top;
       printf("Removing Section: %c\n", temp->data);
                                                                                 241801013
ات.
برح = top->r
free(temp);
                                                      241801013
       top = top->next;
```

```
241801013
void displayStack() {
   if (top == NULL) {
     printf("Stack is empty\n");
     return;
   }
   struct Node* temp = top;
   printf("Enrolled Sections:");
   while (temp != NULL) {
     printf(" %c", temp->data);
     temp = temp->next;
   printf("\n");
int main() {
   int choice:
   char value;
   do {
     scanf("%d", &choice);
     switch (choice) {
        case 1:
          scanf(" %c", &value);
          push(value);
          break;
        case 2:
                                                   24,180,1013
          pop();
          break;
        case 3:
          displayStack();
          break;
        case 4:
          printf("Exiting program\n");
          break:
        default:
          printf("Invalid choice\n");
   } while (choice != 4);
                                                   241801013
   return 0;
```

Status: Correct

Marks: 10/10

24,180,1013

241801013