GOWTHAM DHARMA E

Computer Science and Engineering

Objective

My career objective is to leverage my skills and knowledge to contribute to the development of cutting-edge applications and games that deliver a seamless user experience. I am seeking an opportunity to work with a dynamic team that encourages innovation, creativity, and personal growth while providing a challenging and rewarding work environment.

Contact



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https://github.com/gowthamdhar



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Skills

- Java
- C
- React-JS
- Html & Css
- Pyhton

Working Platform

- Visual Studio Code
- GoDot game engine
- Unity game engine
- Figma
- GitHub

Interest

- Front-end Development
- Game Designing

Education

B.E Computer science and engineering | Pursuing

M.Kumarasamy college of engineering CGPA - 8.4(*Upto Vth sem)

Higher secondary | 2020

Arockiamatha Matric Hr Sec School Percentage - 71%

Secondary school | 2018

Arockiamatha Matric Hr Sec School Percentage - 83%

Projects

- Dice Dash | Web Application
- Meme-Maker | Web Application
- Run-it (2D Game) | Game Application
- Water tank Automation | IoT
- · Resume Builder | Web Application
- · Online Banking System | Web Application

Courses

- Introduction to programming C | NPTEL
- · Html,Css and Javascript | Coursera
- C# Programming and Unity | Coursera
- Developing Front-End Apps with React| Coursera

Internships

Web Development [MKCE-Digitech] - 2months