Solutions to Problem 1 of Homework 2

Name: GOWTHAM GOLI (N17656180) Due: Monday, December 14

Provide regular expressions for defining the syntax of the following.

(a) As we discussed in class, the expression $(\lambda x.(xx))(\lambda x.(xx))$ has no normal form. Write another expression that has no normal form. Make sure that your expression is distinct from $(\lambda x.(xx))(\lambda x.(xx))$, i.e. that it wouldnt be convertible to $(\lambda x.(xx))(\lambda x.(xx))$. Hint: Think about how youd write a non-terminating expression in a functional language

Solution:

(b) Write the definition of a recursive function (other than factorial) using the Y combinator. Show a series of reductions of an expression involving that function which illustrates how it is, in fact, recursive (as I did in class for factorial)..

Solution:

Let FIB =
$$Y(\lambda f.\lambda n \text{ if } (=n \ 0) \ 1 \text{ else if } (=n \ 1) \ 1 \ (+ \ (f \ (-n \ 1)) \ (f \ (-n \ 2))))$$

and $p = \lambda f.\lambda n \text{ if } (=n \ 0) \ 1 \text{ else if } (=n \ 1) \ 1 \ (+ \ (f \ (-n \ 1)) \ (f \ (-n \ 2)))$
 $\implies \text{FIB} = Y(p) = p(Y(p))$

Consider the evaluation of fibonnaci of 4

FIB
$$4 = \underbrace{(\lambda f.\lambda n...)}_{p}(Y(\lambda f.\lambda n...)) 4$$

$$\Longrightarrow (\lambda n \text{ if } (= n \text{ 0}) \text{ 1 else if } (= n1) \text{ 1 } (+ (\text{FIB } (- n \text{ 1})) (\text{FIB } (- n \text{ 2})))) 4$$

$$\Longrightarrow \lambda n \text{ if } (=4 \text{ 0}) \text{ 1 else if } (= 4 \text{ 1}) \text{ 1 } (+ (\text{FIB } (-4 \text{ 1})) (\text{FIB } (-4 \text{ 2}))$$

$$\Longrightarrow (+ (\text{FIB } (-4 \text{ 1})) (\text{FIB } (-4 \text{ 2})))$$

$$\Longrightarrow (+ (\text{FIB } 3) (\text{FIB } 2))$$

On further beta and delta reductions, FIB 2 reduces to $(+\ 1\ 1)=2$ and FIB 3 reduces to $(+\ (\text{FIB 2})\ 1)=3$. Thus FIB 4 evaluates to 5

(c) Write the actual expression in the λ -calculus representing the Y combinator, and show that it satisfies the property Y(f) = f(Y(f)).

Solution:

$$Y = \lambda f.(\lambda x.(f(x x)))(\lambda x.(f(x x)))$$

$$Y f = \lambda f.(\lambda x.(f(x x)))(\lambda x.(f(x x))) f$$

$$\Longrightarrow_{\beta} (\lambda x.(f(x x)))(\lambda x.(f(x x)))$$

$$\Longrightarrow_{\beta} f((\lambda x.(f(x x)))(\lambda x.(f(x x))))$$

$$= f(Y f)$$

(d) Summarize, in your own words, what the two Church-Rosser theorems state.

Solution:

For a given lambda expressions, there could be multiple ways of reducing it to a normal form. However some particular order of reductions might not always terminate to a normal form.

Church-Rosser theorem 1 states that if any two different order of reductions of a given lambda expression terminate then they will result in the same normal form

Church-Rosser throrem 2 states that if there is some order of reductions of a given lambda expression that terminates to a normal form then Normal Order reduction will definitely terminate. (By theorem 1 it terminates to the same normal form) \Box

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Solutions to Problem 2 of Homework 2

Name: GOWTHAM GOLI (N17656180) Due: Monday, December 14

(a) In ML, why do all lists have to be homogeneous (i.e. all elements of a list must be of the same type)?

Solution:

It makes the static checking of the types possible and the type checker sound and complete

(b) Write a function in ML whose type is $(a \rightarrow b) \rightarrow (b \text{ list } \rightarrow c \text{ list}) \rightarrow a \rightarrow c$.

Solution:

(c) What is the type of the following function (try to answer without running the ML system)?

```
fun foo f (op >) x (y,z) = let fun bar a = if x > z then y else a in bar [1,2,3] end
```

Solution:

(d) Provide an intuitive explanation of how the ML type inferencer would infer the type that you gave as the answer to the previous question.

Solution:

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Solutions to Problem 3 of Homework 2

Name: GOWTHAM GOLI (N17656180) Due: Monday, December 14

Consider the following package specification for an Ada package that implements a queue of integers.

fu fu	<pre>cage queue is inction extract return integer; inction insert(x: integer); queue;</pre>
(a)	Why would this package not be said to implement an abstract data type (ADT) for a queue?
	Solution:
(b)	Modify the above package specification, and implement a simple package body (that performs no error checking), so that a queue is an ADT.
	Solution:

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Solutions to Problem 4 of Homework 2

Name: GOWTHAM GOLI (N17656180) Due: Monday, December 14

	()	, I
(a)	As discussed in class, what are the three features that a language must have in considered object oriented?	order to
	Solution:	
(b)	i. What is the subset interpretation of suptyping?	
	Solution:	
	ii. Provide an intuitive answer, and give an example, showing why class derivation satisfies the subset interpretation of subtyping.	ı in Java
	Solution:	
		L
	iii. Provide an intuitive answer, and give an example, showing why subtyping of f in Scala satisfies the subset interpretation of subtyping.	unctions
	Solution:	
(c)	Consider the following Scala definition of a tree type, where each node contains a va	alue.
	$\begin{array}{lll} \textbf{abstract} & \text{class Tree} \big[T <: \text{Ordered} [T] \big] \\ \textbf{case} & \text{class Node} \big[T <: \text{Ordered} [T] \big] (v : T, l : Tree , r : Tree) & \text{extends } T \\ \textbf{case} & \text{class Leaf} [T <: \text{Ordered} [T] \big] (v : T) & \text{extends Tree} [T] \\ \end{array}$	ree [T]
	Ordered is a built-in trait in Scala (see http://www.scala-lang.org/api/current html#scala.math.Ordered). Write a Scala function that takes a Tree[T], for any or and returns the maximum value in the tree. Be sure to use good Scala programming	dered T
	Solution:	

(d) In Java generics, subtyping on instances of generic classes is invariant. That is, two different instances C < A > and C < B > of a generic class C have no subtyping relationship, regardless of a subtyping relationship between A and B (unless, of course, A and B are the same class).

	i.	Write a function (method) in Java that illustrates why, even if B is a subtype of A , $C < B >$ should not be a subtype of $C < A >$. That is, write some Java code that, if the compiler allowed such covariant subtyping among instances of a generic class, would result in a run-time type error
		Solution:
	ii.	Modify the code you wrote for the above question that illustrates how Java allows a form of polymorphism among instances of generic classes, without allowing subtyping. That is, make the function you wrote above be able to be called with many different instances of a generic class.
		Solution:
(e)	i.	In Scala, write a generic class definition that supports covariant subtyping among instances of the class. For example, define a generic class $C[E]$ such that if class B is a subtype of class A, then $C[B]$ is a subtype of $C[A]$.
		Solution:
	ii.	Give an example of the use of your generic class.
		Solution:
(f)	i.	In Scala, write a generic class definition that supports contravariant subtyping among instances of the class. For example, define a generic class $C[E]$ such that if class B is a subtype of class A, then $C[A]$ is a subtype of $C[B]$
		Solution:
	ii.	Give an example of the use of your generic class
		Solution:

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Solutions to Problem 5 of Homework 2

Name: GOWTHAM GOLI (N17656180) Due: Monday, December 14

(a)	What is the advantage of a mark-and-sweep garbage collector over a reference counting collector?
	Solution:
(b)	What is the advantage of a copying garbage collector over a mark and sweep garbage collector?
	Solution:
(c)	Write a brief description of generational copying garbage collection.
	Solution:
(d)	Write, in the language of your choice, the procedure $delete(x)$ in a reference counting GC system, where x is a pointer to a structure (e.g. object, struct, etc.) and $delete(x)$ reclaims the structure that x points to. Assume that there is a free list of available blocks and $addToFreeList(x)$ puts the structure that x points to onto the free list
	Solution: