

1.INSERTION SORT:

```
#include <stdio.h>
```

```
void insertionSort(int arr[], int n)
```

```
{  
    for (int i = 1; i < n; ++i) {  
        int key = arr[i];  
        int j = i - 1;  
  
        while (j >= 0 && arr[j] > key) {  
            arr[j + 1] = arr[j];  
            j = j - 1;  
        }  
        arr[j + 1] = key;  
    }  
}
```

```
void printArray(int arr[], int n)
```

```
{  
    for (int i = 0; i < n; ++i)  
        printf("%d ", arr[i]);  
    printf("\n");  
}
```

```
int main()
```

```
{  
    int arr[] = { 7,3,10,4,1,11 };  
    int n = sizeof(arr) / sizeof(arr[0]);  
  
    insertionSort(arr, n);  
    printArray(arr, n);  
}
```

```
    return 0;
}
```

Output:

1 3 4 7 10 11

2.MERGE SORT:

```
#include <stdio.h>
```

```
#define max 8
```

```
int a[8] = { 16,9,2,20,14,3,10,7};
```

```
int b[8];
```

```
void merging(int low, int mid, int high) {
```

```
    int l1, l2, i;
```

```
    for(l1 = low, l2 = mid + 1, i = low; l1 <= mid && l2 <= high; i++) {
```

```
        if(a[l1] <= a[l2])
```

```
            b[i] = a[l1++];
```

```
        else
```

```
            b[i] = a[l2++];
```

```
    }
```

```
    while(l1 <= mid)
```

```
        b[i++] = a[l1++];
```

```
    while(l2 <= high)
```

```
        b[i++] = a[l2++];
```

```
    for(i = low; i <= high; i++)
```

```

        a[i] = b[i];
    }

void sort(int low, int high) {
    int mid;

    if(low < high) {
        mid = (low + high) / 2;
        sort(low, mid);
        sort(mid+1, high);
        merging(low, mid, high);
    } else {
        return;
    }
}

int main() {
    int i;

    printf("List before sorting\n");

    for(i = 0; i <= max; i++)
        printf("%d ", a[i]);

    sort(0, max);

    printf("\nList after sorting\n");

    for(i = 0; i <= max; i++)
        printf("%d ", a[i]);
}

```

Output:

List before sorting

16 9 2 20 14 3 10 7 0

List after sorting

0 2 3 7 9 10 14 16 20

3.RADIX SORT:

```
#include <stdio.h>
```

```
int getMax(int arr[], int n)
```

```
{
```

```
    int mx = arr[0];
```

```
    for (int i = 1; i < n; i++)
```

```
        if (arr[i] > mx)
```

```
            mx = arr[i];
```

```
    return mx;
```

```
}
```

```
void countSort(int arr[], int n, int exp)
```

```
{
```

```
    int output[n];
```

```
    int i, count[10] = { 0 };
```

```
    for (i = 0; i < n; i++)
```

```
        count[(arr[i] / exp) % 10]++;
```

```
    for (i = 1; i < 10; i++)
        count[i] += count[i - 1];
// Build the output array
for (i = n - 1; i >= 0; i--) {
    output[count[(arr[i] / exp) % 10] - 1] = arr[i];
    count[(arr[i] / exp) % 10]--;
}
```

```
for (i = 0; i < n; i++)
    arr[i] = output[i];
}
```

```
void radixsort(int arr[], int n)
{
```

```
    int m = getMax(arr, n);
```

```
    for (int exp = 1; m / exp > 0; exp *= 10)
        countSort(arr, n, exp);
}
```

```
void print(int arr[], int n)
{
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
}
```

```
int main()
{
    int arr[] = { 170, 45, 75, 90, 802, 24, 2, 66 };
    int n = sizeof(arr) / sizeof(arr[0]);

    radixsort(arr, n);

    print(arr, n);
    return 0;
}
```