

RAYALASEEMA UNIVERSITY

KURNOOL – 518 007

Department of Computer Science



CERTIFICATE

MCA –V and M.Sc (Data Science) –III Semester

Subject: PYTHON PROGRAMMING LAB

Register No:

Practical No:

This is to certify that Mr./Mrs./Kumari. _____ has successfully completed his/her III Semester Practical assignment during the academic year 2019-20 in the computer Laboratories of the Rayalaseema University.

No. of Problems assigned: No. of Problems solved:

Subject in charge

Coordinator

(Dr. G. RAVI KUMAR)

Examiners

1.

1. Write a Program in python to check whether the given number and string are palindrome or not

```
choice = 1

while choice !=0:

    print("1.Number Palindrome")

    print("2.String Palindrome")

    print("0.Quit")

    choice = int(input("Enter Your Choice:"))

    if choice == 1:

        num=int(input("Enter a Number:"))

        rev = 0

        n=num

        while num > 0:

            rem = num % 10

            rev = rev * 10 + rem

            num = num // 10

        print(' Number is: ', n)

        print(' Reverse is: ', rev)

        if n == rev:

            print (n,'number is a palindrome')

        else:

            print (n,'not a palindrome')

    elif choice == 2:

        string = input("Enter any string: ")
```

```

revstring = string[::-1]

print("Reverse String =",revstring,"\n")

if(string==revstring):

    print(string,"is a palindrome")

else:

    print(string,"is nat a palindrome")

elif choice == 0:

    print("Quitting")

else:

    print("Invalid Choice")

print()

```

OUTPUT

```

Python 3.7.4 Shell
File Edit Shell Debug Options Window Help
type "help" for more information.
>>>
RESTART: C:/Users/lenovo/AppData/Local/Programs/Python/Python37-32/palnumstrg.py
1.Number Palindrome
2.String Palindrome
0.Quit
Enter Your Choice:1
Enter a Number:4554
Number is: 4554
Reverse is: 4554
4554 number is a palindrome
1.Number Palindrome
2.String Palindrome
0.Quit
Enter Your Choice:1
Enter a Number:7896
Number is: 7896
Reverse is: 6987
7896 not a palindrome
1.Number Palindrome
2.String Palindrome
0.Quit
Enter Your Choice:2
Enter any string: madam
Reverse String = madam

madam is a palindrome
1.Number Palindrome
2.String Palindrome
0.Quit
Enter Your Choice:2
Enter any string: python
Reverse String = nohtyp

python is nat a palindrome
1.Number Palindrome
2.String Palindrome
0.Quit
Enter Your Choice:0
Quitting
>>>

```

Activate Windows
Go to Settings to activate Windows.

Ln: 43 Col: 4

Type here to search

6:50 AM
17-Nov-19

2. Write a Program in Python to generate N Prime and Fibonacci Numbers?

```
n=int(input("Enter Size: "))
choice=1
while choice!=0:
    print("0. Exit")
    print("1.Prime Numbers")
    print("2.Fibanacci Numbers")
    choice=int(input("Enter choice: "))
    if choice==1:
        i=1
        x = n
        for k in range (1, (x+1), 1):
            c=0;
            for j in range (1, (i+1), 1):
                a = i%j
                if (a==0):
                    c = c+1
            if (c==2):
                print(i,end="\t")
            else:
                k = k-1
            i=i+1
    elif choice==2:
        a = 0
        b = 1
        count = 2
        print(a,end="\t")
        print(b,end="\t")
        while count < n:
            c = a + b
            print(c,end="\t")
            a = b
            b = c
            count = count + 1
    elif choice==0:
        print("Exiting!")
    else:
        print("Invalid choice!!")
```

print()

OUTPUT

```
Python 3.7.4 Shell
File Edit Shell Debug Options Window Help
Python 3.7.4 (tags/v3.7.4:09359112e, Jul 8 2019, 19:29:22) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python37-32\prime-fib-lab.py
Enter Size: 20
0. Exit
1.Prime Numbers
2.Fibonacci Numbers
Enter choice: 1
2      3      5      7      11      13      17      19      0. Exit
1.Prime Numbers
2.Fibonacci Numbers
Enter choice: 2
0      1      1      2      3      5      8      13      21      34      55      89      144      233      377      610      987      1597      2584      4181      0. Exit
1.Prime Numbers
2.Fibonacci Numbers
Enter choice: 4
Invalid choice!!
0. Exit
1.Prime Numbers
2.Fibonacci Numbers
Enter choice: 0
Exiting!

>>>
```

Activate Windows
Go to Settings to activate Windows.

Ln: 25 Col: 4

3. Write a Python program to find the Factorial of a given number with and without Recursion

```
def fact1(n):  
    fact=1  
    for i in range(1,n+1):  
        fact=fact*i  
    return fact  
  
def factorial(n):  
    if(n <= 1):  
        return 1  
    else:  
        return(n*factorial(n-1))  
  
n=int(input("Enter any number: "))  
choice=1  
while choice!=0:  
    print("0. Exit")  
    print("1.Factorial Without Recursion")  
    print("2.Factorial With Recursion")  
    choice=int(input("Enter choice: "))  
    if choice==1:  
        print(n,"Factorial without Recursion is:",fact1(n))  
    elif choice==2:  
        print(n,"Factorial with Recursion is:",factorial(n))  
    elif choice==0:
```

```
print("Exiting!")
```

```
else:
```

```
print("Invalid choice!!")
```

```
print()
```

OUTPUT

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
Python 3.6.2 (tags3.6.2:2fdd33b5, Jul 8 2017, 04:14:34) [MSC v.1900 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python36-32\fact-gh1.py
Enter any number: 5
0. Exit
1. Factorial Without Recursion
2. Factorial With Recursion
Enter choice: 1
5 Factorial without Recursion is: 120
0. Exit
1. Factorial Without Recursion
2. Factorial With Recursion
Enter choice: 2
5 Factorial with Recursion is: 120
0. Exit
1. Factorial Without Recursion
2. Factorial With Recursion
Enter choice: 0
Exiting!

>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python36-32\fact-gh1.py
Enter any number: 5
0. Exit
1. Factorial Without Recursion
2. Factorial With Recursion
Enter choice: 2
5 Factorial With Recursion is: 40320
0. Exit
1. Factorial Without Recursion
2. Factorial With Recursion
Enter choice: 1
5 Factorial Without Recursion is: 40320
0. Exit
1. Factorial Without Recursion
2. Factorial With Recursion
Enter choice:
```

Activate Windows
Go to Settings to activate Windows.

Ln 38 Col 14
7:54 AM
24-Oct-17

4. Writa a Program in Python to perform various List operations

```
"""Write a Program in Python to demonstrate List operation"""
```

```
n=[]
```

```
def dis():
```

```
    return n
```

```
choice=1
```

```
while choice!=0:
```

```
    print("0. Exit")
```

```
    print("1. Add")
```

```
    print("2. Delete")
```

```
    print("3.Insert")
```

```
    print("4. Display")
```

```
    print("5.POP")
```

```
    choice=int(input("Enter choice: "))
```

```
    if choice==1:
```

```
        a = int(input("Enter Element to append: "))
```

```
        n.append(a)
```

```
        print("List: ",dis())
```

```
    elif choice==2:
```

```
        if n == []:
```

```
            print("No elements in the List")
```

```
        else:
```

```
            b=eval(input("Enter number to remove: "))
```

```
            n.remove(b)
```



```

        print("List: ",dis())
elif choice==3:
    pos = eval(input("Enter a position to insert"))
    value = eval(input("Enter a Number to insert"))
    n.insert(pos,value)
    print("List: ",dis())
elif choice==4:
    print("List: ",dis())
elif choice == 5:
    n.pop()
    print("List:",dis())
elif choice==0:
    print("Exiting!")
else:
    print("Invalid choice!!")

print()

```

OUTPUT

```

Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
prog.py
0. Exit
1. Add
2. Delete
3. Insert
4. Display
5. POP
Enter choice: 1
Enter Element to append: 45
List:  [45]

0. Exit
1. Add
2. Delete
3. Insert
4. Display
5. POP
Enter choice: 1
Enter Element to append: 677
List:  [45, 677]

0. Exit
1. Add

```

```
*Python 3.6.2 Shell*
File Edit Shell Debug Options Window Help
0. Exit
1. Add
2. Delete
3.Insert
4. Display
5.POP
Enter choice: 1
Enter Element to append: 6767
List:  [45, 677, 6767]

0. Exit
1. Add
2. Delete
3.Insert
4. Display
5.POP
Enter choice: 1
Enter Element to append: 890
List:  [45, 677, 6767, 890]

0. Exit
1. Add
```

```
*Python 3.6.2 Shell*
File Edit Shell Debug Options Window Help
1. Add
2. Delete
3.Insert
4. Display
5.POP
Enter choice: 2
Enter number to remove: 677
List:  [45, 6767, 890]


0. Exit
1. Add
2. Delete
3.Insert
4. Display
5.POP
Enter choice: 3
Enter a position to insert3
Enter a Number to insert7895
List:  [45, 6767, 890, 7895]

0. Exit
1. Add
```

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
3.Insert
4. Display
5.POP
Enter choice: 1
Enter Element to append: 2334
List: [45, 6767, 890, 7895, 2334]

0. Exit
1. Add
2. Delete
3.Insert
4. Display
5.POP
Enter choice: 5
List: [45, 6767, 890, 7895]

0. Exit
1. Add
2. Delete
3.Insert
4. Display
5.POP
```



5. Write a Program in Python to display fruit stock details using a Dictionary

```
Fruits_dictionary = {"Apple": 345,"Banana": 870,"Mango":432,"Jack": 290}
```

```
choice = None
```

```
while choice != "0":
```

```
    print("0 - Exit")
```

```
    print("1 - Search for Fruit")
```

```
    print("2 - Add a New Fruit to Dictionary")
```

```
    print("3 - Update a Fruits")
```

```
    print("4 - Delete a Fruit from Dictionary")
```

```
    choice = input("Enter your choice:")
```

```
if choice == "0":
```

```
    print("\nExiting....")
```

```
elif choice == "1":
```

```
    fruit = input("\nEnter Fruit to find out its Stock:");
```

```
    if fruit in Fruits_dictionary:
```

```
        print(fruit,"Found in the Dictionary")
```

```
        fruit_stock = Fruits_dictionary[fruit]
```

```
        print(fruit_stock)
```

```
        print(Fruits_dictionary)
```

```
    else:
```

```
        print("not found!")
```

```
elif choice == "2":
```

```
    fruit = input("\nEnter Fruit to include in dictionary:")
```

```
if fruit not in Fruits_dictionary:

    fruit_stock = input("Enter its Stock:")

    Fruits_dictionary[fruit] = fruit_stock

    print(fruit,"successfully added to the dictionary.")

    print(Fruits_dictionary)

else:

    print("already exists!")

elif choice == "3":

    fruit = input("\nEnter Fruit to update:")

    if fruit in Fruits_dictionary:

        fruit_stock = input("Enter its Stock:")

        Fruits_dictionary[fruit] = fruit_stock

        print(fruit,"has been updated successfully.")

        print(Fruits_dictionary)

    else:

        print("not found!")

elif choice == "4":

    fruit = input("\nEnter Fruit to delete it form dictionary:")

    if fruit in Fruits_dictionary:

        del Fruits_dictionary[fruit]

        print(fruit,"deleted from dictionary successfully.")

        print(Fruits_dictionary)

    else:

        print("not found!")

else:
```

```
print("\nChoice is not valid!")
```

OUTPUT

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
30-32\dict.ex.py
0 - Exit
1 - Search for Fruit
2 - Add a New Fruit to Dictionary
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
Enter your choice:1

Enter Fruit to find out its Stock:Mango
Mango Found in the Dictionary
432
{'Apple': 345, 'Banana': 870, 'Mango': 432, 'Jack': 290}
0 - Exit
1 - Search for Fruit
2 - Add a New Fruit to Dictionary
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
Enter your choice:2

Enter Fruit to include in dictionary:Grapes
Enter its Stock:567
Grapes successfully added to the dictionary.
```

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
4 - Delete a Fruit from Dictionary
Enter your choice:2

Enter Fruit to include in dictionary:Grapes
Enter its Stock:567
Grapes successfully added to the dictionary.
{'Apple': 345, 'Banana': 870, 'Mango': 432, 'Jack': 290, 'Grapes': '567'}
0 - Exit
1 - Search for Fruit
2 - Add a New Fruit to Dictionary
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
Enter your choice:3

Enter Fruit to update:Apple
Enter its Stock:1000
Apple has been updated successfully.
{'Apple': '1000', 'Banana': 870, 'Mango': 432, 'Jack': 290, 'Grapes': '567'}
0 - Exit
1 - Search for Fruit
```

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
Enter your choice:4

Enter Fruit to delete it form dictionary:jack
not found!
0 - Exit
1 - Search for Fruit
2 - Add a New Fruit to Dictionary
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
Enter your choice:4

Enter Fruit to delete it form dictionary:Jack
Jack deleted from dictionary successfully.
{'Apple': '1000', 'Banana': 870, 'Mango': 432, 'Grapes': '567'}
0 - Exit
1 - Search for Fruit
2 - Add a New Fruit to Dictionary
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
```

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
2 - Add a New Fruit to Dictionary
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
Enter your choice:1

Enter Fruit to find out its Stock:Mango
Mango Found in the Dictionary
432
{'Apple': 345, 'Banana': 870, 'Mango': 432, 'Jack': 290}
0 - Exit
1 - Search for Fruit
2 - Add a New Fruit to Dictionary
3 - Update a Fruits
4 - Delete a Fruit from Dictionary
Enter your choice:2

Enter Fruit to include in dictionary:Grapes
Enter its Stock:567
Grapes successfully added to the dictionary.
{'Apple': 345, 'Banana': 870, 'Mango': 432, 'Jack': 290, 'Grapes': '567'}
0 - Exit
```

6. Write a Program in Python to Demonstrate a Variable No.of arguments and Keyword Arguments

```
def add(x, y):  
    return x + y  
def sub(x, y):  
    return x - y  
def my_apply(func, x, y):  
    return func(x, y)  
def student(name,*varargs):  
    print('student name:' +name)  
    for item in varargs:  
        print(item)  
def student1(name,**kwargs):  
    print("student name:" +name)  
    for key,value in kwargs.items():  
        print(key + ":" + value)  
choice=1  
while choice !=0:  
    print("0.Exit")  
    print("1.Function Arguments")  
    print("2.Variable Arguments")  
    print("3.Keyword Arguments")  
    choice=int(input("Enter Your Choice:"))  
if choice == 1:
```



```

print(my_apply(add, 3, 2))

print(my_apply(sub, 3, 2))

print(my_apply(lambda x, y: x * y, 3, 2))

elif choice ==2:

    student("Ravi")

    student("kumar",233)

    student("raja",456,5643,56.95)

elif choice == 3:

    student1(name="Lakshmi",age='38',course='CS',Marks='78')

    student1(name="mani",age='37',course='MCA')

    student1(name="DFGDSF",age='34',course='CS')

else:

    print("Exiting")

print()

```

OUTPUT

```

Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
30-32\keywordargs2.py
0.Exit
1.Function Arguments
2.Variable Arguments
3.Keyword Arguments
Enter Your Choice:1
5
1
6
0.Exit
1.Function Arguments
2.Variable Arguments
3.Keyword Arguments
Enter Your Choice:2
student name:Ravi
student name:kumar
233
student name:raja
456
5643
56.95
0.Exit

```

```
*Python 3.6.2 Shell*
File Edit Shell Debug Options Window Help
456
5643
56.95
0.Exit
1.Function Arguments
2.Variable Arguments
3.Keyword Arguments
Enter Your Choice:3
student name:Lakshmi
age:38
course:CS
Marks:78
student name:mani
age:37
course:MCA
student name:DFGDSF
age:34
course:CS
0.Exit
1.Function Arguments
2.Variable Arguments
3.Keyword Arguments
```

7. Write a Program in Python to perform arithmetical operations

```
class cal():  
  
    def __init__(self,a,b):  
        self.a=a  
        self.b=b  
  
    def add(self):  
        return self.a+self.b  
  
    def mul(self):  
        return self.a*self.b  
  
    def div(self):  
        return self.a/self.b  
  
    def sub(self):  
        return self.a-self.b  
  
a=int(input("Enter first number: "))  
b=int(input("Enter second number: "))  
obj=cal(a,b)  
choice=1  
  
while choice!=0:  
    print("0. Exit")  
    print("1. Add")  
    print("2. Subtraction")  
    print("3. Multiplication")  
    print("4. Division")  
    choice=int(input("Enter choice: "))
```

```
if choice==1:

    print("Add Result: ",obj.add())

elif choice==2:

    print("Sub Result: ",obj.sub())

elif choice==3:

    print("Mul Result: ",obj.mul())

elif choice==4:

    print("Div Result: ",round(obj.div(),2))

elif choice==0:

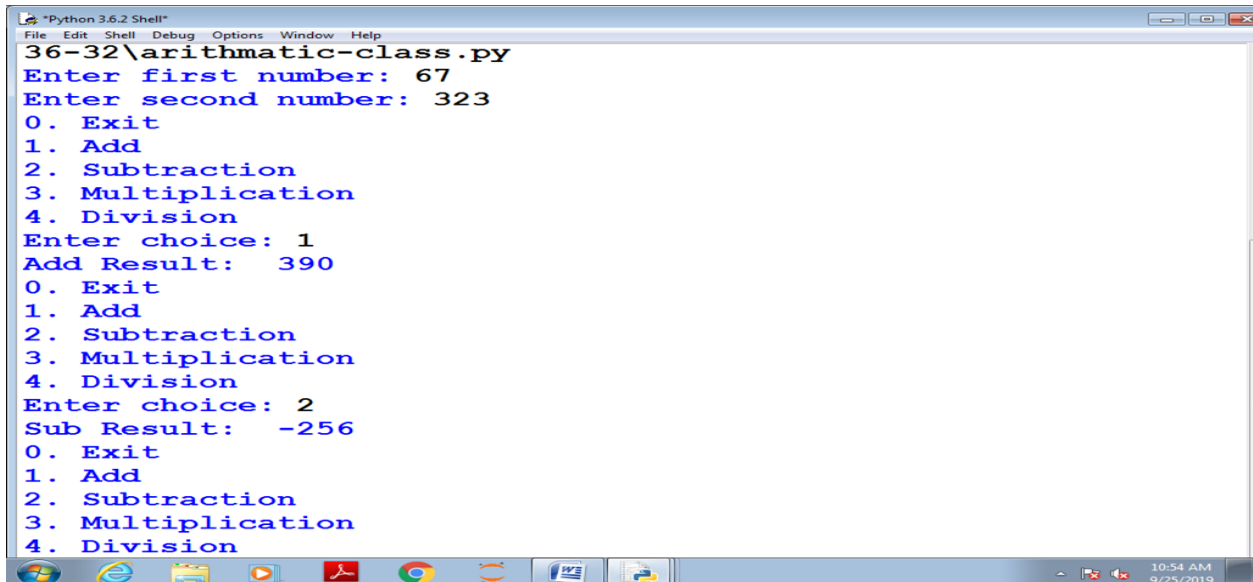
    print("Exiting!")

else:

    print("Invalid choice!!")
```

print()

OUTPUT



```
*Python 3.6.2 Shell*
File Edit Shell Debug Options Window Help
36-32\arithmetic-class.py
Enter first number: 67
Enter second number: 323
0. Exit
1. Add
2. Subtraction
3. Multiplication
4. Division
Enter choice: 1
Add Result: 390
0. Exit
1. Add
2. Subtraction
3. Multiplication
4. Division
Enter choice: 2
Sub Result: -256
0. Exit
1. Add
2. Subtraction
3. Multiplication
4. Division
```

8. Write a Python Program for finding the Roots of a Quadratic Equation

```
import math
```

```
class Quadratic:
```

```
    def __init__(self,a,b,c):
```

```
        self.a=a
```

```
        self.b=b
```

```
        self.c=c
```

```
    def disc(self):
```

```
        d=self.b*self.b-4*a*c
```

```
        if d==0:
```

```
            print("Roots are Real and Equal")
```

```
            x1=x2=-b/2*self.a
```

```
            print("First Root = ",x1,"Second Root=",x2)
```

```
        elif d>0:
```

```
            print("Roots are Real and Unequal")
```

```
            x1=-self.b+math.sqrt(d)/2*self.a
```

```
            x2=-self.b-math.sqrt(d)/2*self.a
```

```
            print("First Root = ",round(x1,2),"Second Root=",round(x2,2))
```

```
        else:
```

```
            print("Roots are Imaginary")
```

```
a=int(input("Enter a Value"))
```

```
b=int(input("Enter b Value"))
```

```
c=int(input("Enter c Value"))
```

```
q1=Quadratic(a,b,c)
```

```
q1.disc()
```

OUTPUT

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
Python 3.6.2 (v3.6.2:5fd33b5, Jul 8 2017, 04:14:34) [MSC v.1900 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python36-32\quadratic.py
Enter a Value4
Enter b Value3
Enter c Value2
Roots are Imaginary
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python36-32\quadratic.py
Enter a Value2
Enter b Value1
Enter c Value2
Roots are Imaginary
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python36-32\quadratic.py
Enter a Value1
Enter b Value2
Enter c Value1
Roots are Real and Equal
First Root = -1.0 Second Root= -1.0
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python36-32\quadratic.py
Enter a Value2
Enter b Value5
Enter c Value3
Roots are Real and Unequal
First Root = -4.0 Second Root= -6.0
>>>
```

Activate Windows
Go to Settings to activate Windows.

Ln: 29 Col: 4

Search the web and Windows

8:11 AM
24-Oct-17

9. Write a Program in Python to find the area and perimeter of a Rectangle using a Class

```
class Rectangle:

    def __init__(self,l,b):

        self.l = l

        self.b = b

    def area(self):

        return self.l * self.b

    def peri(self):

        return 2 *(self.l + self.b)

    def display(self):

        print("Area of Rectangle = %.2f" %(self.area()))

        print("Perimeter of Rectangle = %.2f" %(self.peri()))

r1 = Rectangle(4,6)

print("First Object Data")

print("Length = ",r1.l)

print("Breadth = ",r1.b)

r1.display()

length = eval(input("Enter Length"))

breadth = eval(input("Enter Breadth"))

c2 = Rectangle(length, breadth)

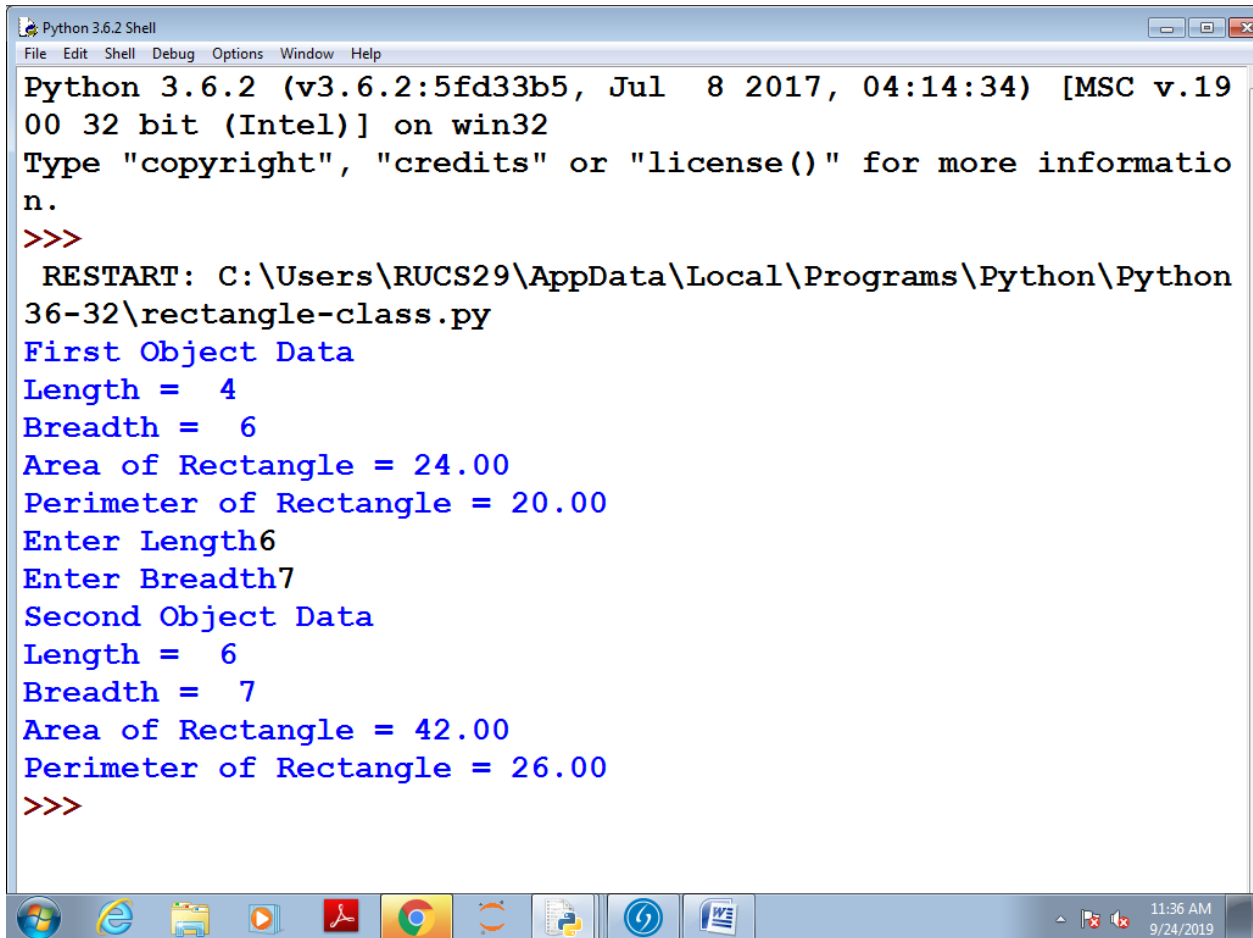
print("Second Object Data")

print("Length = ",c2.l)

print("Breadth = ",c2.b)
```

`c2.display()`

OUTPUT



```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
Python 3.6.2 (v3.6.2:5fd33b5, Jul 8 2017, 04:14:34) [MSC v.19
00 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more informatio
n.
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\rectangle-class.py
First Object Data
Length = 4
Breadth = 6
Area of Rectangle = 24.00
Perimeter of Rectangle = 20.00
Enter Length6
Enter Breadth7
Second Object Data
Length = 6
Breadth = 7
Area of Rectangle = 42.00
Perimeter of Rectangle = 26.00
>>>
```


10. Write a Program in Python to find the Student Result grades using a class

```
class student:

    def __init__(self,rno,name,s1,s2,s3):

        self.rno=rno

        self.name = name

        self.s1=s1

        self.s2=s2

        self.s3=s3

    def tot(self):

        self.t= self.s1 + self.s2 + self.s3

        return self.t

    def percentage(self):

        self.p= self.t/3

        return self.p

    def result(self):

        if self.s1 >=40 and self.s2 >=40 and self.s3 >=40:

            self.r = "Pass"

        else:

            self.r = "Fail"

        return self.r

    def Grade(self):

        if self.r == 'Pass':

            if self.p > 80:
```

```
        return 'A'

    elif self.p > 70:

        return 'B'

    elif self.p >60:

        return 'C'

    elif self.p > 50:

        return 'D'

    else:

        return 'E'

else:

    return 'Nil'

def output(self):

    print("Register Number:",self.rno)

    print("Name:",self.name)

    print("Subject1 Marks:",self.s1)

    print("Subject2 Marks:",self.s2)

    print("Subject3 Marks:",self.s3)

    print("Total Marks:",self.tot())

    print("Percentage of Marks:",round(self.percentage(),2))

    print("Result:",self.result())

    print("Grade:",self.Grade())

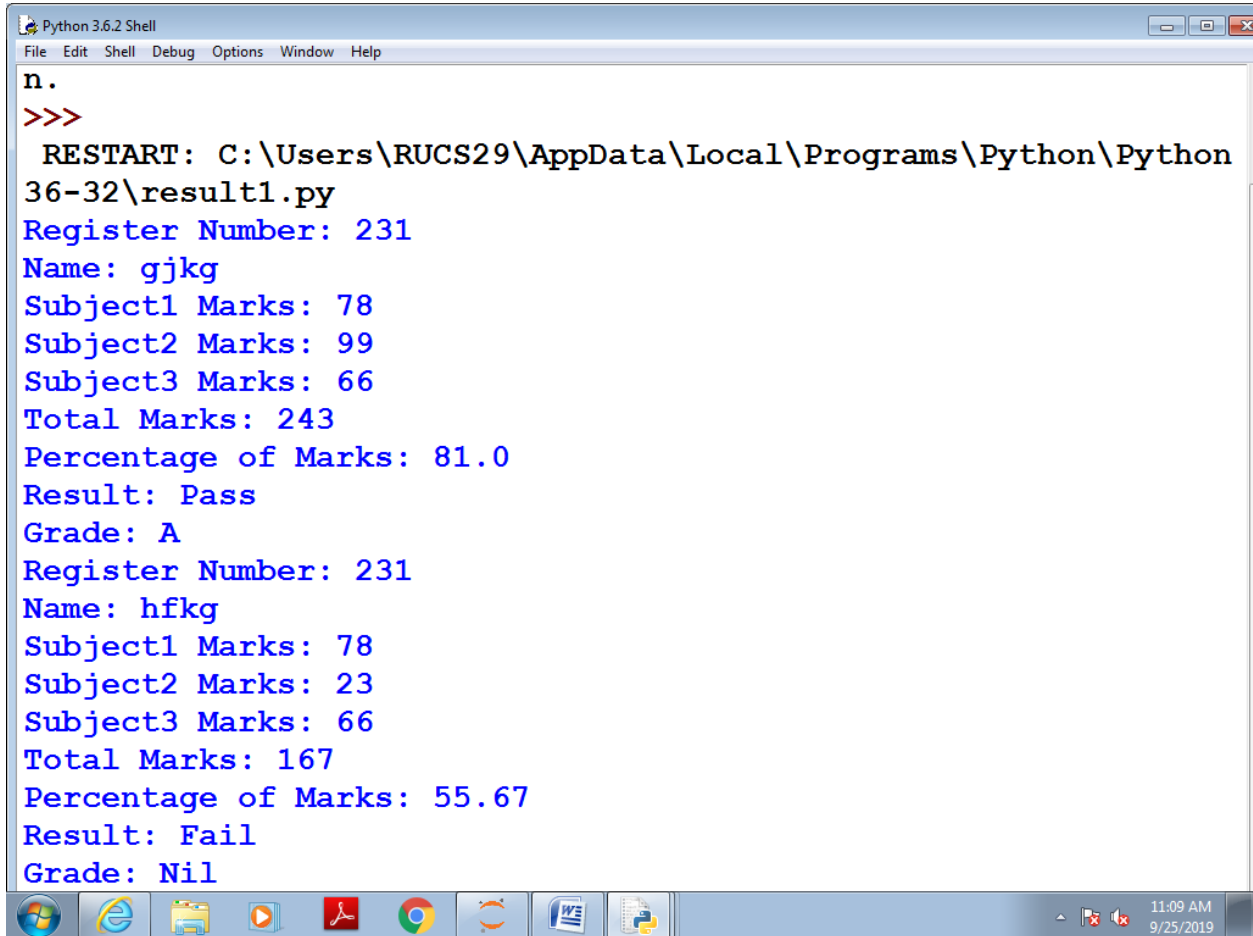
m=student(231,'gjk',78,99,66)

m.output()

m1=student(231,'hfk',78,23,66)

m1.output()
```

OUTPUT



```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
n.
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\result1.py
Register Number: 231
Name: gjkg
Subject1 Marks: 78
Subject2 Marks: 99
Subject3 Marks: 66
Total Marks: 243
Percentage of Marks: 81.0
Result: Pass
Grade: A
Register Number: 231
Name: hfkg
Subject1 Marks: 78
Subject2 Marks: 23
Subject3 Marks: 66
Total Marks: 167
Percentage of Marks: 55.67
Result: Fail
Grade: Nil
```

11. Write a Program in Python to Student Result Processing

```
class student:

    def __init__(self,rno,s1,s2,s3):

        self.s1=s1

        self.s2=s2

        self.s3=s3

    def result(self):

        if self.s1 >=40 and self.s2>=40 and self.s3>=40:

            return 'pass'

        else:

            return 'fail'

    def tot(self):

        self.total=self.s1+self.s2+self.s3

        return self.total

    def average(self):

        return self.total/3

    def disp(self):

        print('sub1 Marks:',self.s1)

        print('sub2 Marks:',self.s2)

        print('sub3 Marks:',self.s3)

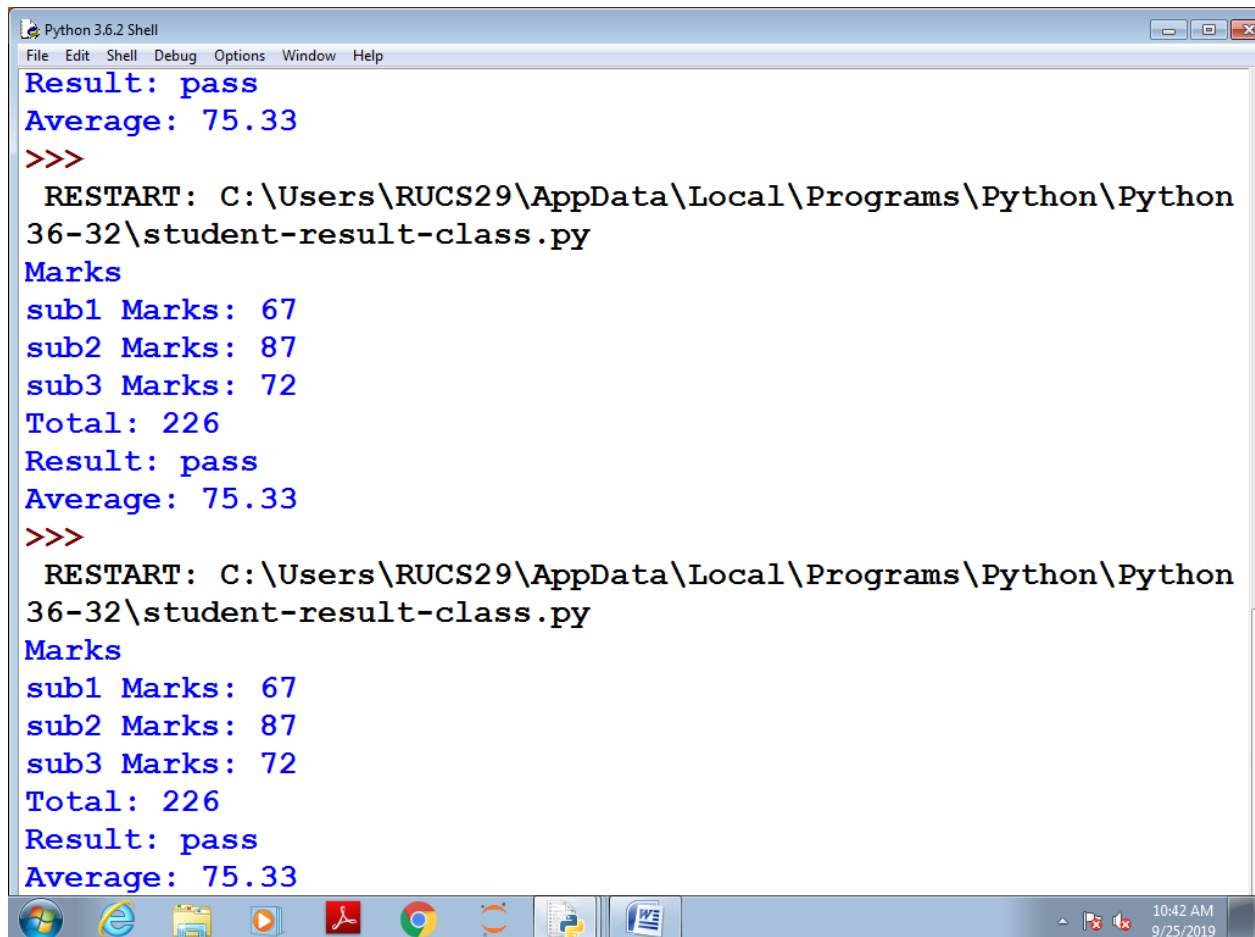
st1=student(101,67,87,72)

r=st1.result()

t=st1.tot()
```

```
print('Marks')  
  
st1.disp()  
  
print('Total:',t)  
  
print('Result:',r)  
  
print('Average:',round(st1.average(),2))
```

OUTPUT



```
Python 3.6.2 Shell  
File Edit Shell Debug Options Window Help  
Result: pass  
Average: 75.33  
>>>  
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python  
36-32\student-result-class.py  
Marks  
sub1 Marks: 67  
sub2 Marks: 87  
sub3 Marks: 72  
Total: 226  
Result: pass  
Average: 75.33  
>>>  
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python  
36-32\student-result-class.py  
Marks  
sub1 Marks: 67  
sub2 Marks: 87  
sub3 Marks: 72  
Total: 226  
Result: pass  
Average: 75.33
```

12. Write a Program in Python to deposit and withdraw transactions of Bank

```
class Bank:

    def __init__(self,bal):

        self.balance = bal

    def Deposit(self,amount):

        self.balance += amount

    def Withdraw(self,amount):

        if self.balance > amount:

            self.balance -= amount

        else:

            print("Insufficient Amount in your Account")

    def get_balance(self):

        return self.balance

choice = 1

while choice !=0:

    print("0.Quit\n1.Starting Amount\n 2.Deposit\n3.Withdraw")

    choice = int(input("Enter Your choice"))

    if choice == 1:

        start_Amount = eval(input("Enter Initial Deposit"))

        bank1 = Bank(start_Amount)

    elif choice == 2:

        Dep_Amount = eval(input("How much you Enter Deposit"))

        bank1.Deposit(Dep_Amount)
```

```

    print("After Depositing Your Balance:",bank1.get_balance())

elif choice == 3:

    With_Amount = eval(input("How much you Withdraw Money"))

    bank1.Withdraw(With_Amount)

    print("After Withdrawing Your Balance:",bank1.get_balance())

elif choice == 0:

    print("Quiting")

else:

    print("Invalid Choice")

```

OUTPUT

```

*Python 3.6.2 Shell*
File Edit Shell Debug Options Window Help
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\bank.rkg23.py
0.Quit
1.Starting Amount
2.Deposit
3.Withdraw
Enter Your choice1
Enter Initial Deposit7600
0.Quit
1.Starting Amount
2.Deposit
3.Withdraw
Enter Your choice2
How much you Enter Deposit5400
After Depositing Your Balance: 13000
0.Quit
1.Starting Amount
2.Deposit
3.Withdraw
Enter Your choice3
How much you Withdraw Money5000
After Withdrawing Your Balance: 8000

```

13. Write a Program in Python to implement a Single Inheritance

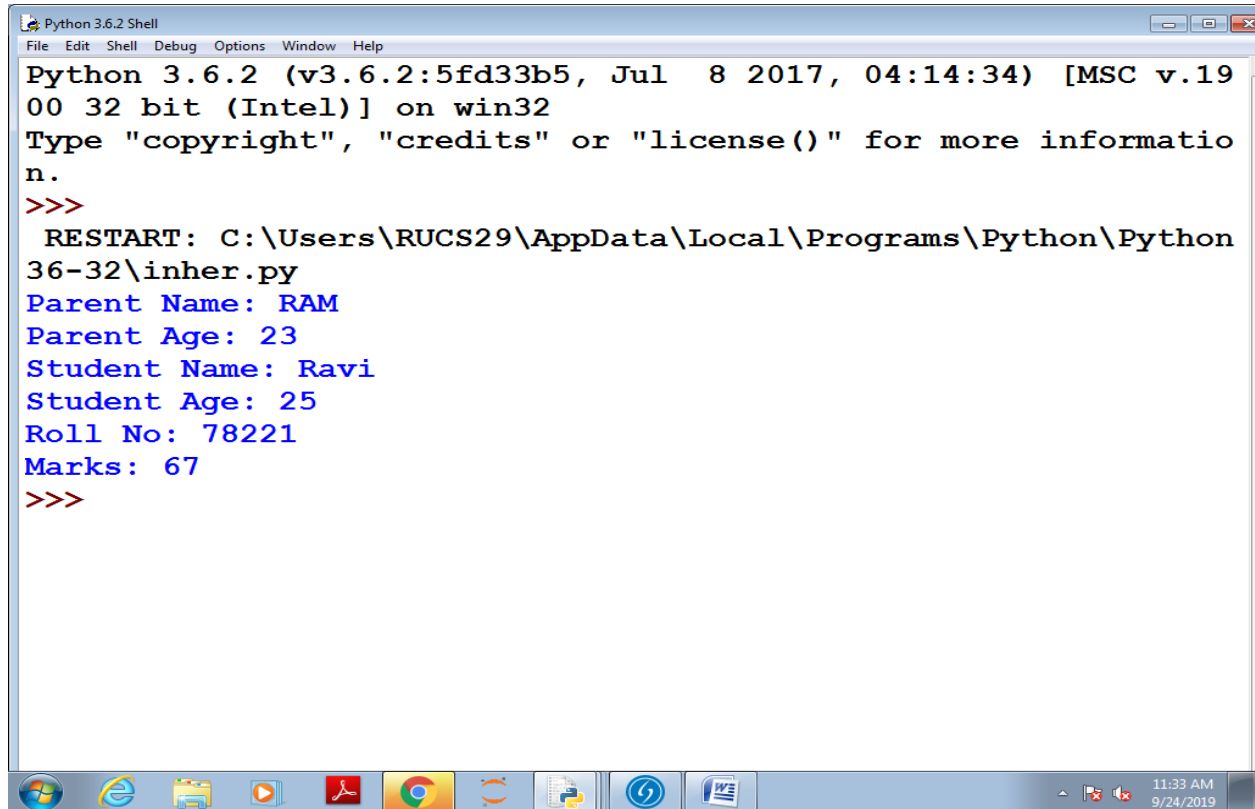
```
class person(object):  
    def __init__(self,name,age):  
        self.name=name  
        self.age=age  
    def getName(self):  
        return self.name  
    def getAge(self):  
        return self.age  
class student(person):  
    def __init__(self,name,age,rollno,Marks):  
        person.__init__(self, name, age)  
        self.rollno=rollno  
        self.Marks=Marks  
    def getRoll(self):  
        return self.rollno  
    def getMarks(self):  
        return self.Marks  
p1 = person("RAM",23)  
print("Parent Name:",p1.getName())  
print("Parent Age:",p1.getAge())  
s1 = student("Ravi",25,78221,67)  
print("Student Name:",s1.getName())  
print("Student Age:",s1.getAge())
```



```
print("Roll No:",s1.getRoll())
```

```
print("Marks:",s1.getMarks())
```

OUTPUT

A screenshot of a Windows desktop with a Python 3.6.2 Shell window open. The window title is "Python 3.6.2 Shell" and it has a menu bar with "File", "Edit", "Shell", "Debug", "Options", "Window", and "Help". The shell displays the following text: "Python 3.6.2 (v3.6.2:5fd33b5, Jul 8 2017, 04:14:34) [MSC v.1900 32 bit (Intel)] on win32", "Type \"copyright\", \"credits\" or \"license()\" for more information.", and a red prompt ">>>". Below the prompt, the output of a program is shown in blue text: "RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python36-32\inher.py", "Parent Name: RAM", "Parent Age: 23", "Student Name: Ravi", "Student Age: 25", "Roll No: 78221", and "Marks: 67". Another red prompt ">>>" is visible at the bottom. The Windows taskbar at the bottom shows icons for the Start menu, Internet Explorer, File Explorer, VLC media player, Adobe Reader, Google Chrome, a folder icon, a taskbar icon, and a taskbar icon. The system tray on the right shows the time "11:33 AM" and the date "9/24/2019".

```
Python 3.6.2 (v3.6.2:5fd33b5, Jul 8 2017, 04:14:34) [MSC v.1900 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python36-32\inher.py
Parent Name: RAM
Parent Age: 23
Student Name: Ravi
Student Age: 25
Roll No: 78221
Marks: 67
>>>
```

14. Write a Program in Python to display employee details using Multiple Inheritance

```
class employee:
    def __init__(self,Empid,name):
        self.Empid = Empid
        self.name = name
    def getEmpid(self):
        return self.Empid
    def getName(self):
        return self.name
class regular(employee):
    def __init__(self,Empid,name,basic,da):
        employee.__init__(self,Empid,name)
        self.basic = basic
        self.da=da
    def total_salary(self):
        return self.basic + self.da
class contract(employee):
    def __init__(self,Empid,name,cons):
        employee.__init__(self,Empid,name)
        self.cons = cons
    def gross_salary(self):
        return self.cons
r = regular(103,"fghfh",10000,4500)
```

```

c = contract(104,"dfgg",8000)

print("Regular Employee Details")

print("Employee Number=",r.getEmpid())

print("Employee Name=",r.getName())

print("Basic=",r.basic)

print("Da=",r.da)

print("Total Salary=",r.total_salary())

print("Contract Employee Details")

print("Employee Number=",c.getEmpid())

print("Employee Name=",c.getName())

print("Total Salary=",c.gross_salary())

```

OUTPUT

```

Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
Python 3.6.2 (v3.6.2:5fd33b5, Jul  8 2017, 04:14:34) [MSC v.19
00 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more informatio
n.
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\multiple1.py
Regular Employee Details
Employee Number= 103
Employee Name= fghfh
Basic= 10000
Da= 4500
Total Salary= 14500
Contract Employee Details
Employee Number= 104
Employee Name= dfgg
Total Salary= 8000
>>> |

```

15. Write a Program in Python to display employee salary details using Multiple Inheritance

```
class employee:
    def __init__(self,Empid,name):
        self.Empid = Empid
        self.name = name
    def getEmpid(self):
        return self.Empid
    def getName(self):
        return self.name

class regular(employee):
    def __init__(self,Empid,name,basic):
        employee.__init__(self,Empid,name)
        self.basic = basic
    def get_basic(self):
        return self.basic
    def get_da(self):
        self.da = self.basic * 40/100
        return self.da
    def get_hra(self):
        self.hra = self.basic * 12/100
        return self.hra
    def get_gross(self):
        self.gross = self.basic + self.da + self.hra
```

```

        return self.gross

    def get_itax(self):

        self.itax = self.basic * 10/100

        return self.itax

    def get_net(self):

        self.netsal = self.gross - self.itax

        return self.netsal

class contract(employee):

    def __init__(self,Empid,name,consolidate):

        employee.__init__(self,Empid,name)

        self.consolidate = consolidate

    def gross_salary(self):

        return self.consolidate

class Hourly_emp(employee):

    def __init__(self,Empid,name,No_Hours,hrate):

        employee.__init__(self,Empid,name)

        self.No_Hours = No_Hours

        self.hrate = hrate

    def get_Hours(self):

        return self.No_Hours

    def get_Hrate(self):

        return self.hrate

    def Hsal(self):

        self.hsal = self.No_Hours * self.hrate

        return self.hsal

```

```
r = regular(103,"Ravi",45000)
c = contract(104,"Kumar",35000)
h = Hourly_emp(234,"Soni",40,300)

print("Regular Employee Details")
print("Employee Number=",r.getEmpid())
print("Employee Name=",r.getName())
print("Basic=",r.basic)
print("Da=",r.get_da())
print("Hra=",r.get_hra())
print("Gross Salary=",r.get_gross())
print("Income Tax=",r.get_itax())
print("Net Salary=",r.get_net())

print("Contract Employee Details")
print("Employee Number=",c.getEmpid())
print("Employee Name=",c.getName())
print("Total Salary=",c.gross_salary())

print("Hourly Employee")
print("Employee ID = ",h.getEmpid())
print("Employee Name = ",h.getName())
print("No .of Hours worked=",h.get_Hours())
print("Hourly Rate=",h.get_Hrate())
print("Salary=",h.Hsal())
```

OUTPUT

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\multiple2.py
Regular Employee Details
Employee Number= 103
Employee Name= Ravi
Basic= 45000
Da= 18000.0
Hra= 5400.0
Gross Salary= 68400.0
Income Tax= 4500.0
Net Salary= 63900.0
Contract Employee Details
Employee Number= 104
Employee Name= Kumar
Total Salary= 35000
Hourly Employee
Employee ID = 234
Employee Name = Soni
No .of Hours worked= 40
Hourly Rate= 300
Salary= 12000
```

The screenshot shows a Windows taskbar at the bottom with icons for Windows, Edge, File Explorer, VLC, Adobe Reader, Chrome, and several other applications. The system clock in the bottom right corner indicates 11:14 AM on 9/24/2019.

16. Write a Program in Python to perform student result processing using a Hybrid Inheritance

```
class student:
    def __init__(self, rno,name):
        self.name = name
        self.rno = rno
    def display1 (self):
        print("Roll No:",self.rno)
        print("Name:",self.name)
class Ext_marks(student):
    def __init__(self, es1,es2,es3):
        self.es1 = es1
        self.es2 = es2
        self.es3 = es3
    def getExt_marks(self):
        return self.es1, self.es2, self.es3
class Int_marks(student):
    def __init__(self, is1,is2,is3):
        self.is1 = is1
        self.is2 = is2
        self.is3= is3
    def getInt_marks(self):
        return self.is1, self.is2, self.is3
class Result(Ext_marks, Int_marks):
```



```

def __init__(self, name, rno, es1,es2,es3,is1,is2,is3):
    student.__init__(self, name, rno)
    Ext_marks.__init__(self, es1,es2,es3)
    Int_marks.__init__(self, is1,is2,is3)
def tot(self):
    self.ts1 = self.es1 + self.is1
    self.ts2 = self.es2 + self.is2
    self.ts3 = self.es3 + self.is3
    return self.ts1, self.ts2, self.ts3
def tot1(self):
    self.totmarks = self.ts1 + self.ts2 + self.ts3
    return self.totmarks
def res(self):
    if self.ts1 > 40 and self.ts2 > 40 and self.ts3>40:
        return "Pass"
    else:
        return "Fail"
t1 = Result(432,'John',45,60,35,23,26,21)
t2 = Result(876,"Kumar",12,34,54,9,10,23)
print("First Object Result")
t1.display1()
print(t1.getExt_marks())
print(t1.getInt_marks())
print(t1.tot())
print(t1.tot1())

```

```
print(t1.res())  
print("Second Object Result")  
t2.display1()  
print(t2.getExt_marks())  
print(t2.getInt_marks())  
print(t2.tot())  
print(t2.tot1())  
print(t2.res())  
RollNo=eval(input("Enter student Rollno"))  
Name=input("Enter student Name")  
s1,s2,s3=eval(input("Enter Three external marks"))  
i1,i2,i3=eval(input("Enter three internal marks"))  
t3=Result(RollNo,Name,s1,s2,s3,i1,i2,i3)  
print("Third object")  
t3.display1()  
print(t3.getExt_marks())  
print(t3.getInt_marks())  
print(t3.tot())  
print(t3.tot1())  
print(t3.res())
```

OUTPUT

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
00 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more informatio
n.
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\multiple-inh-grk.py
First Object Result
Roll No: 432
Name: John
(45, 60, 35)
(23, 26, 21)
(68, 86, 56)
210
Pass
Second Object Result
Roll No: 876
Name: Kumar
(12, 34, 54)
(9, 10, 23)
(21, 44, 77)
142
Fail
```

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
210
Pass
Second Object Result
Roll No: 876
Name: Kumar
(12, 34, 54)
(9, 10, 23)
(21, 44, 77)
142
Fail
Enter student Rollno3456
Enter student Namesiva
Enter Three external marks45,32,38
Enter three internal marks23,26,28
Third object
Roll No: 3456
Name: siva
(45, 32, 38)
(23, 26, 28)
(68, 58, 66)
192
Pass
```

17. Write a Program in Python to Display Student results using a Multi level Inheritance

```
class student:
    def __init__(self,rno,name):
        self.rno=rno
        self.name=name
    def display(self):
        print("RollNo:",self.rno)
        print("Name:",self.name)
class marks(student):
    def __init__(self,rno,name,s1,s2,s3):
        student.__init__(self,rno,name)
        self.s1=s1
        self.s2=s2
        self.s3=s3
    def disp_marks(self):
        print("Subject1 Marks:",self.s1)
        print("Subject2 Marks:",self.s2)
        print("Subject3 Marks:",self.s3)
class total(marks):
    def sum(self):
        return self.s1+self.s2+self.s3
t=total(1002,"Ravi",56,76,64)
t.display()
```

```
t.disp_marks()

t.sum()

print("Total Marks:",t.sum())

rno = eval(input("Enter Roll No:"))

name = input("Enter Student Name:")

s1 = eval(input("Enter Subject1 Marks:"))

s2 = eval(input("Enter Subject2 Marks:"))

s3 = eval(input("Enter Subject3 Marks:"))

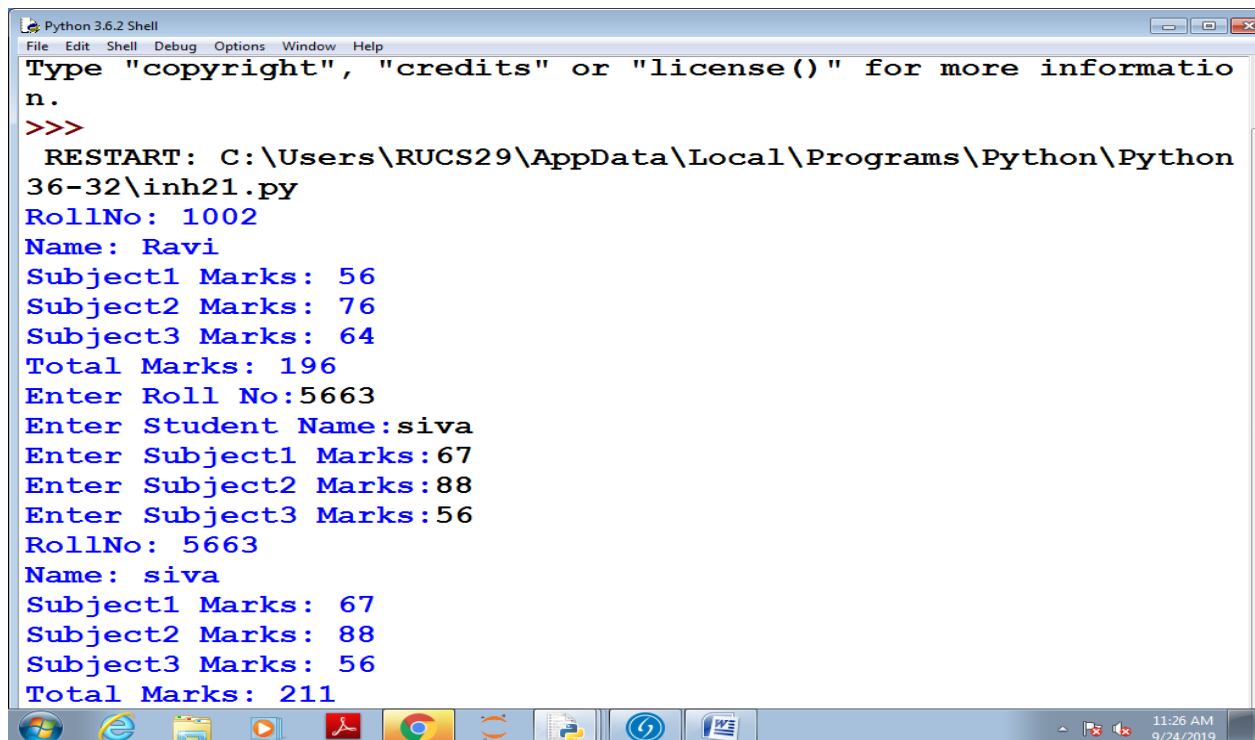
t2 = total(rno,name,s1,s2,s3)

t2.display()

t2.disp_marks()

print("Total Marks:",t2.sum())
```

OUTPUT



```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
Type "copyright", "credits" or "license()" for more informatio
n.
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\inh21.py
RollNo: 1002
Name: Ravi
Subject1 Marks: 56
Subject2 Marks: 76
Subject3 Marks: 64
Total Marks: 196
Enter Roll No:5663
Enter Student Name:siva
Enter Subject1 Marks:67
Enter Subject2 Marks:88
Enter Subject3 Marks:56
RollNo: 5663
Name: siva
Subject1 Marks: 67
Subject2 Marks: 88
Subject3 Marks: 56
Total Marks: 211
```

18. Write a Program in Python to perform Vector operations using Operator overloading

```
class Vector:

    def __init__(self, a, b):

        self.a = a

        self.b = b

    def __str__(self):

        return 'Vector (%d, %d)' % (self.a, self.b)

    def __add__(self, other):

        return Vector(self.a + other.a, self.b + other.b)

    def __sub__(self, other):

        return Vector(self.a - other.a, self.b - other.b)

    def __gt__(self, other):

        if(self.a > other.a):

            return True

        else:

            return False

    def __lt__(self, other):

        if(self.a < other.a):

            return True

        else:

            return False

    def __eq__(self, other):

        if(self.a == other.a):
```

```
        return "Both are equal"

    else:

        return "Not equal"

v1 = Vector(5,8)
v2 = Vector(8,4)

print("Vector1:",v1)
print("Vector2:",v2)

print ("Vector Addition:", v1 + v2)
print ("Vector Subtraction:",v1 - v2)

if(v1 > v2):

    print("V1 is greater than V2")

else:

    print("V2 is greater than V1")

if(v1 < v2):

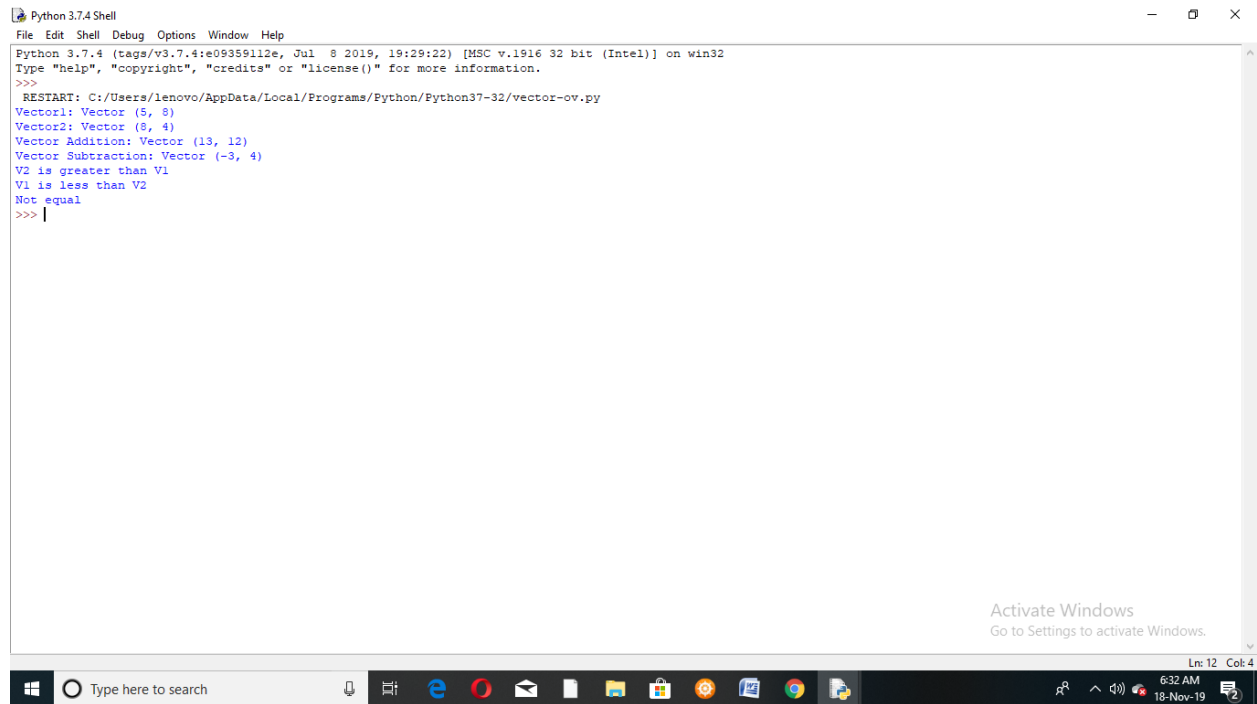
    print("V1 is less than V2")

else:

    print("V2 is less than V1")

print(v1 == v2)
```

OUTPUT



```
Python 3.7.4 Shell
File Edit Shell Debug Options Window Help
Python 3.7.4 (tags/v3.7.4:e09359112e, Jul 8 2019, 19:29:22) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:/Users/lenovo/AppData/Local/Programs/Python/Python37-32/vector-ov.py
Vector1: Vector (5, 8)
Vector2: Vector (8, 4)
Vector Addition: Vector (13, 12)
Vector Subtraction: Vector (-3, 4)
V2 is greater than V1
V1 is less than V2
Not equal
>>> |
```

Activate Windows
Go to Settings to activate Windows.

Ln: 12 Col: 4

Type here to search

6:32 AM
18-Nov-19

19. Write a Program in Python to implement Method overriding

```
class Person:
```

```
    def __init__(self, name, age):
```

```
        self.name = name
```

```
        self.age = age
```

```
    def displayData(self):
```

```
        print('In parent class displayData method')
```

```
        print(self.name)
```

```
        print(self.age)
```

```
class Employee(Person):
```

```
    def __init__(self, name, age, id):
```

```
        # calling constructor of super class
```

```
        super().__init__(name, age)
```

```
        self.empId = id
```

```
    def displayData(self):
```

```
        print('In child class displayData method')
```

```
        Person.displayData(self)
```

```
        print(self.empId)
```

```
#Employee class object
```

```
emp1 = Person("Ravi",49)
```

```
emp = Employee('John', 40, 'E005')
```

```
emp.displayData()
```

emp1.displayData()

OUTPUT

```
Python 3.7.4 Shell
File Edit Shell Debug Options Window Help
Python 3.7.4 (tags/v3.7.4:09359112e, Jul 8 2019, 19:29:22) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python37-32\methodover.py
In child class displayData method
In parent class displayData method
John
40
E005
In parent class displayData method
Ravi
49
>>>
```

Activate Windows
Go to Settings to activate Windows.

Ln: 13 Col: 4

Type here to search

6:41 AM
18-Nov-19

20. Write a Program in Python to find the area of Rectangle with a given length and breadth using Abstract Class

```
from abc import ABC, abstractmethod
class Shape(ABC):
    @abstractmethod
    def area(self):
        pass
class Rectangle(Shape):
    def __init__(self, x,y):
        self.l = x
        self.b=y
    def area(self):
        return self.l*self.b
    def disp(self):
        print ('Area of Rectangle: ',self.area())
l = eval(input("Enter a Length"))
b = eval(input("Enter a Breadth"))
r1 = Rectangle(l,b)
print("First Rectangle Details")
print("Length of Rectangle:",l)
print("Breadth of Rectangle:",b)
r1.disp()
r2 = Rectangle(10,20)
print("Second Rectangle Details")
print("Length of Rectangle:",r2.l)
print("Breadth of Rectangle:",r2.b)
r2.disp()
OUTPUT
```



```
Python 3.7.4 Shell
File Edit Shell Debug Options Window Help
Python 3.7.4 (tags/v3.7.4:41e0935912e, Jul 8 2019, 19:29:22) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python37-32\abstract2.py
Enter a Length45
Enter a Breadth37
First Rectangle Details
Length of Rectangle: 45
Breadth of Rectangle: 37
Area of Rectangle: 1665
Second Rectangle Details
Length of Rectangle: 10
Breadth of Rectangle: 20
Area of Rectangle: 200
>>>
```

21. Write a Program in Python to display an amount of credit card or Mobile wallet using an Interface

```
from abc import ABC, abstractmethod

class Payment(ABC):

    @abstractmethod

    def payment(self, amount):

        pass


class CreditCardPayment(Payment):

    def payment(self, amount):

        print('Credit card payment of: ', amount)


class MobileWalletPayment(Payment):

    def payment(self, amount):

        print('Mobile wallet payment of: ', amount)


obj = CreditCardPayment()

obj.payment(100)

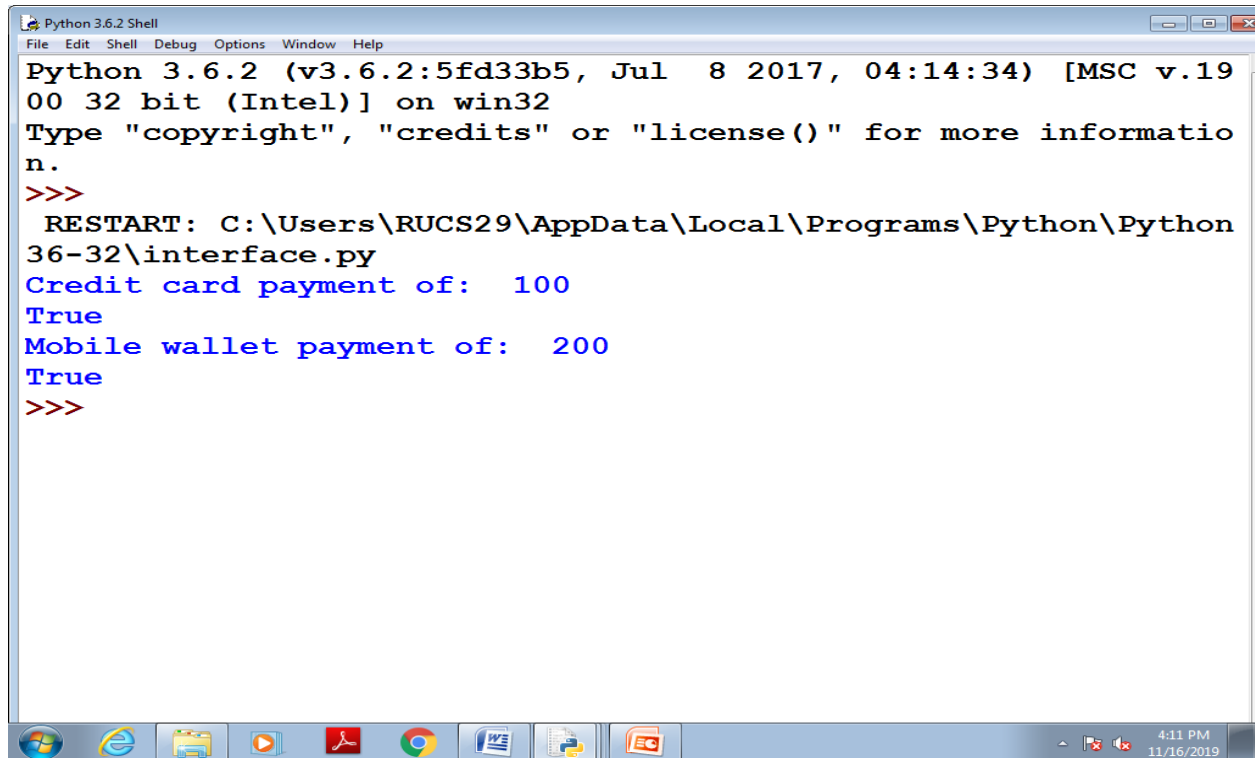
print(isinstance(obj, Payment))

obj = MobileWalletPayment()

obj.payment(200)

print(isinstance(obj, Payment))
```

OUTPUT

A screenshot of a Windows desktop with a Python 3.6.2 Shell window open. The window has a menu bar with 'File', 'Edit', 'Shell', 'Debug', 'Options', 'Window', and 'Help'. The text inside the window shows the Python version and build information, followed by a prompt for copyright information. The user has entered three lines of code: 'Credit card payment of: 100', 'Mobile wallet payment of: 200', and a third line that is not fully visible. The output shows 'True' for each line. The Windows taskbar at the bottom shows icons for the Start button, Internet Explorer, File Explorer, a media player, Adobe Reader, Google Chrome, Word, Excel, and PowerPoint. The system tray on the right shows the time as 4:11 PM on 11/16/2019.

```
Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
Python 3.6.2 (v3.6.2:5fd33b5, Jul 8 2017, 04:14:34) [MSC v.19
00 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more informatio
n.
>>>
RESTART: C:\Users\RUCS29\AppData\Local\Programs\Python\Python
36-32\interface.py
Credit card payment of: 100
True
Mobile wallet payment of: 200
True
>>>
```

22. Write a Python Program to demonstrate a Composition in OOPS

class Salary:

def __init__(self, pay):

self.pay = pay

def get_total(self):

return (self.pay*12)

class Employee:

def __init__(self, pay, bonus):

self.pay = pay

self.bonus = bonus

self.obj_salary = Salary(self.pay)

def annual_salary(self):

return "Total Annual Salary: " + str(self.obj_salary.get_total() + self.bonus)

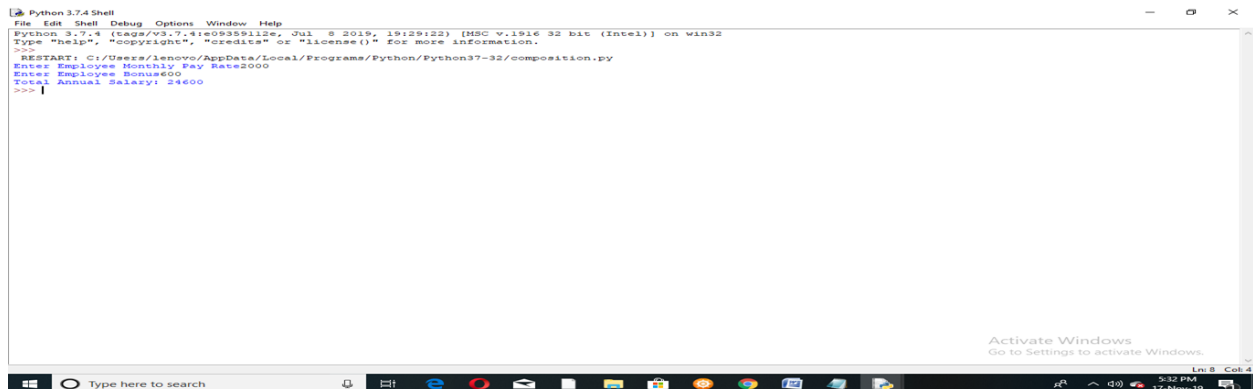
pay = eval(input("Enter Employee Monthly Pay Rate"))

bonus = eval(input("Enter Employee Bonus"))

obj_emp = Employee(pay,bonus)

print(obj_emp.annual_salary())

OUTPUT



```
Python 3.7.4 Shell
File Edit Shell Debug Options Window Help
Python 3.7.4 (tags/v3.7.4:09359112e, Jul 8 2019, 19:29:22) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits() or "license()" for more information.
>>>
RESTART: C:/Users/lenovo/AppData/Local/Programs/Python/Python37-32/composition.py
Enter Employee Monthly Pay Rate2000
Enter Employee Bonus600
Total Annual Salary: 24600
>>> |
```

**23. Write a Python Program to demonstrate different exception handling
(Zero Division, List and Dictionary Index Exceptions)**

```
def sample(a , b):  
    try:  
        c = ((a+b) / (a-b))  
    except ZeroDivisionError:  
        print ("a/b result in 0")  
    else:  
        print("Value of c = ",c)  
choice=1  
while choice !=0:  
    print("0.Exit")  
    print("1.Zero Division Exception")  
    print("2.List Index Error")  
    print("3.Dectonary Index Error")  
    choice=int(input("Enter Your Choice:"))  
    if choice == 1:  
        sample(2.0, 3.0)  
        sample(3.0, 3.0)  
    elif choice ==2:  
        a = [23, 42, 38,54]  
        try:  
            print( "Second element = %d" %(a[1]))  
            print ("Fifth element = %d" %(a[4]))
```

```

except IndexError:

    print("An error occurred: out of list index")

elif choice ==3:

    dct = dict(a=[1, 2], b=[4, 5])

    key = 'c'

    try:

        dct[key]

    except:

        print("Key %s is missing. Add it with empty value" % key)

        dct['c'] = []

    print(dct)

else:

    print("Exiting")

print()

```

Output

```

Python 3.6.2 Shell
File Edit Shell Debug Options Window Help
Python 3.6.2 (v3.6.2:5fd33b5, Jul 8 2017, 04:14:34) [MSC v.1900 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:/Users/lenovo/AppData/Local/Programs/Python/Python36-32/except.py
0.Exit
1.Zero Division Exception
2.List Index Error
3.Dictionary Index Error
Enter Your Choice:1
Value of c = -5.0
a/b result in 0
0.Exit
1.Zero Division Exception
2.List Index Error
3.Dictionary Index Error
Enter Your Choice:2
Second element = 42
An error occurred: out of list index
0.Exit
1.Zero Division Exception
2.List Index Error
3.Dictionary Index Error
Enter Your Choice:3
Key c is missing. Add it with empty value
{'a': [1, 2], 'b': [4, 5], 'c': []}
0.Exit
1.Zero Division Exception
2.List Index Error
3.Dictionary Index Error
Enter Your Choice:0
Exiting
>>>

```

Activate Windows
Go to Settings to activate Windows.

Ln:33 Col:4
5:19 PM
24-Oct-17

24. Write a Program in Python to implement user defined Exception

```
class Error(Exception):

    """Base class for other exceptions"""

    pass

class ValueTooSmallError(Error):

    """Raised when the input value is too small"""

    pass

class ValueTooLargeError(Error):

    """Raised when the input value is too large"""

    pass

number = 10

while True:

    try:

        num = int(input("Enter a number: "))

        if num < number:

            raise ValueTooSmallError

        elif num > number:

            raise ValueTooLargeError

        break

    except ValueTooSmallError:

        print("This value is too small, try again!")

        print()

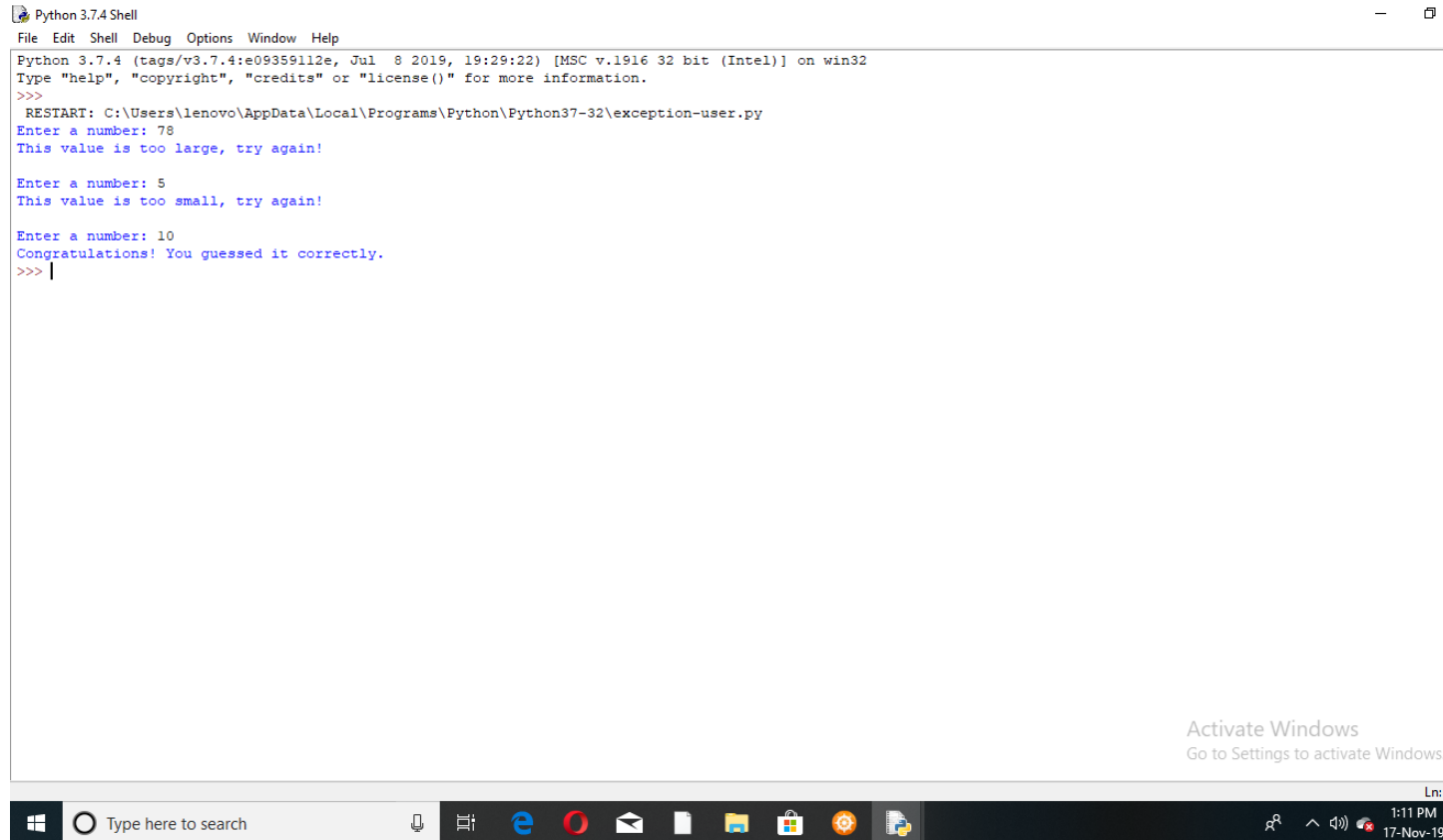
    except ValueTooLargeError:

        print("This value is too large, try again!")
```

print()

print("Congratulations! You guessed it correctly.")

OUTPUT



The screenshot shows a Windows desktop with a Python 3.7.4 Shell window open. The window title is "Python 3.7.4 Shell". The menu bar includes "File", "Edit", "Shell", "Debug", "Options", "Window", and "Help". The main text area displays the following output:

```
Python 3.7.4 (tags/v3.7.4:e09359112e, Jul 8 2019, 19:29:22) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:\Users\lenovo\AppData\Local\Programs\Python\Python37-32\exception-user.py
Enter a number: 78
This value is too large, try again!

Enter a number: 5
This value is too small, try again!

Enter a number: 10
Congratulations! You guessed it correctly.
>>> |
```

In the bottom right corner of the window, there is a watermark that says "Activate Windows" and "Go to Settings to activate Windows". The Windows taskbar is visible at the bottom, showing the Start button, a search bar, and several pinned application icons. The system tray on the right shows the date and time as "1:11 PM 17-Nov-19".