

2/22

CSC17000-11

Simply typed lambda calculus

* Why types?

* Types : $\underline{A}, \underline{B} ::= \text{unit}$
 $\quad \quad \quad | A \rightarrow B$
 $\quad \quad \quad | A \times B$
 $\quad \quad \quad | \dots$

* Terms grammar

* Typing judgment $\boxed{\Gamma \vdash e : A}$

* Rules: var, unit, \rightarrow elim, \rightarrow intro,
 \times elim 1, \times elim 2, \times intro

* Eg 1: $\lambda(x:\text{unit}). x : \text{unit} \rightarrow \text{unit}$

* Eg 2: $(\lambda x:A \rightarrow A. \lambda y:A. x(x y))$
 $: (A \rightarrow A) \rightarrow A \rightarrow A$

* Typability: Not all terms have type.

* Eg: $\text{fst}(\lambda x. e)$
 $\langle e_1, e_2 \rangle e_3$ } What's the
 Comm? }

* No polymorphism: "Simply typed"

* What about \times combinator?

* Fixpoint operator

$$\text{pair} = \lambda f. \lambda s. b \ b \ f \ s$$

$$\begin{aligned} \text{fst} &= \lambda p. p \ \text{true} \\ \text{snd} &= \lambda p. p \ \text{false} \end{aligned}$$

$$\text{fst} (\text{pair } x \ y) = (p \ \text{pair } x \ y) \ \text{true}$$

$$= ((\lambda f. \lambda s. \lambda b. b \ f \ s) \ x \ y) \ \text{true}$$

$$= (\text{true } x \ y)$$

$$= x$$

$$\text{fst} (\lambda f. \lambda s. \lambda b. b \ f \ s)$$

$$\rightarrow (\lambda f. \lambda s. \lambda b. b \ f \ s) \ \text{true}$$

$$(\lambda s. \lambda b. b \ \text{true} \ s)$$

* Types $A, B ::= \underline{\text{Unit}}$
 $\mid \underline{A \rightarrow B}$
 $\mid \underline{A \times B}$

* Terms $M, N ::= \underline{\overset{c_1}{M} \overset{c_2}{N}}$
 $\mid \underline{\langle M, N \rangle}$
 $\mid \underline{\text{fst } M}$
 $\mid \underline{\text{snd } M}$
 $\mid \underline{C}$
 $\mid \underline{\lambda(x:A). M}$
 $\mid \underline{\lambda \overline{\text{fin}} M}$

Simple
extension

* Type checking:

"Dynamic Semantics"
operational

$c_1 \rightarrow \lambda x.e \quad c_2 \rightarrow v$

$c_1 c_2 \rightarrow e[v/x]$

"Static Semantics"
Typing judgment

$\boxed{\Gamma \vdash e : A}$

"Typing Context"

math

$\boxed{e \rightarrow v}$

Code

Interpreter

Runtime

Static time

Type checker

$$\boxed{\lambda \underline{x}. \lambda y. \lambda y}$$

$$\underbrace{(\lambda (\underline{x: A \rightarrow B}). \lambda (\underline{y: A}). \lambda y)}_e : B$$

$$\underbrace{(A \rightarrow B) \rightarrow A \rightarrow B}_T$$

function
value

$$\left(\begin{array}{c} \underline{x: A \rightarrow B}, \\ y: A \end{array} \right) \vdash \lambda y : B$$

→ Type context:

$$\Gamma ::= \emptyset$$

$$| \Gamma, x: A$$

$$\boxed{\Gamma \vdash e: A}$$

$$\frac{}{\Gamma \vdash () : \underline{\text{unit}}} \text{ (Unit)}$$

$$\boxed{\frac{\Gamma(x) = A}{\Gamma \vdash \underline{x} : A}}$$

$$[Var]$$

$$\frac{\Gamma \vdash e: A \times B}{\Gamma \vdash (\text{fst } e): A} [x\text{-elim-1}]$$

$$\frac{\Gamma \vdash e: A \times B}{\Gamma \vdash (\text{snd } e): B} [x\text{-elim-2}]$$

$$\frac{\Gamma \vdash e_1 : A \quad \Gamma \vdash e_2 : B}{\Gamma \vdash \langle \underline{e_1}, \underline{e_2} \rangle : \underline{A \times B}} [\underline{x-intro}]$$

$$\frac{\Gamma \vdash \underline{e_1} : \underline{A \Rightarrow B} \quad \Gamma \vdash \underline{e_2} : \underline{A}}{\Gamma \vdash \underline{e_1 e_2} : \underline{B}} [\underline{\rightarrow-elim}]$$

$$\frac{\Gamma, x : \underline{A} \vdash \underline{e} : \underline{B}}{\Gamma \vdash (\underline{\lambda x : A}). \underline{e} : \underline{A \rightarrow B}} [\underline{\rightarrow intro}]$$

Example of Typing derivation

$$\begin{aligned} & \underline{\lambda(x : \text{unit}). x} : \text{unit} \rightarrow \text{unit} \\ & (\lambda x : A \rightarrow A. \lambda y : A. x (x y)) \\ & \quad : (A \rightarrow A) \rightarrow A \rightarrow A \end{aligned}$$

$$\begin{aligned} \Gamma' &= (\Gamma, x : A) \\ \Gamma'(x) &= A \end{aligned}$$

$$\begin{aligned} [x : \text{int}] & \vdash \underbrace{(\lambda x : \text{unit}. x)}_{\downarrow \text{evm}} \\ & (\lambda \omega : \text{unit}. \omega) \end{aligned}$$

$$\{\Gamma, x: \text{unit} \mid \Gamma(x) = \text{unit}\}$$

$$\Gamma'(x) = \text{unit}$$

[var]

$$\rho'(\Gamma, x: \text{unit}) \vdash x: \text{unit}$$

[\rightarrow intro]

$$\left\{ \Gamma \vdash \underbrace{\lambda(x: \text{unit}). x : \text{unit} \rightarrow \text{unit}}_{\text{Law } (\lambda, \text{var } "x")} \right\}$$

"Typing derivation"
- type derivation tree

$$\Gamma, (x) = A \rightarrow A$$

$$\frac{\frac{\Gamma_1 \vdash x: A \rightarrow A}{\text{var}} \quad \frac{\Gamma_1 \vdash y: A}{\text{var}}}{\Gamma \vdash (x, y): A \rightarrow A} [\rightarrow \text{intro}]$$

$$\begin{array}{c}
 \frac{\Gamma_1 \vdash x y : A}{[\lambda : A \rightarrow A; y : A] \vdash x : A \rightarrow A} \quad [\rightarrow \text{elim}] \\
 \frac{[\lambda : A \rightarrow A; y : A] \vdash x (x y) : A}{[\lambda : A \rightarrow A] \vdash \lambda (y : A). x (x y) : A \rightarrow A} [\rightarrow \text{intro}] \\
 \frac{[\lambda : A \rightarrow A] \vdash \lambda (y : A). x (x y) : A \rightarrow A}{\Phi \vdash (\lambda x : A \rightarrow A. \lambda y : A. x (x y)) : (A \rightarrow A) \rightarrow A \rightarrow A} [\rightarrow \text{intro}]
 \end{array}$$

Curry - Howard Isomorphism

Computation

Types

Programs

Logic

Proposition

Proof

1. Coq

2. Isabelle HOL

3. ELF

→ Combinator

$$(\lambda x. x x) (\lambda x. x x)$$

$$(\lambda (x : _) . x x) (\lambda x : _ . x x)$$

$$x : A \rightarrow A$$

$$A = A \rightarrow A$$

Y combinator

$$Y = \lambda f. (\lambda x. f(\underline{x} \ x)) \ (\lambda x. f(x \ x))$$

$$\frac{\Gamma \vdash f : \overbrace{(A \rightarrow A)}^T \rightarrow \overbrace{A \rightarrow A}^T}{\Gamma \vdash (fix \ f) : \underbrace{A \rightarrow A}_T}$$

$$\text{(fix-eval)} \quad \frac{e_2 \rightarrow v \quad e[\underline{v/n}] \left[\frac{fix \ g}{f} \right] \rightarrow v'}{\text{fix}(\lambda f. \lambda x. e) \rightarrow v'}$$

$$\text{fix}(\lambda f. \lambda n. \underbrace{\text{if } n = 0 \text{ then } 1 \text{ else } n * f(n-1)}_{fact})$$

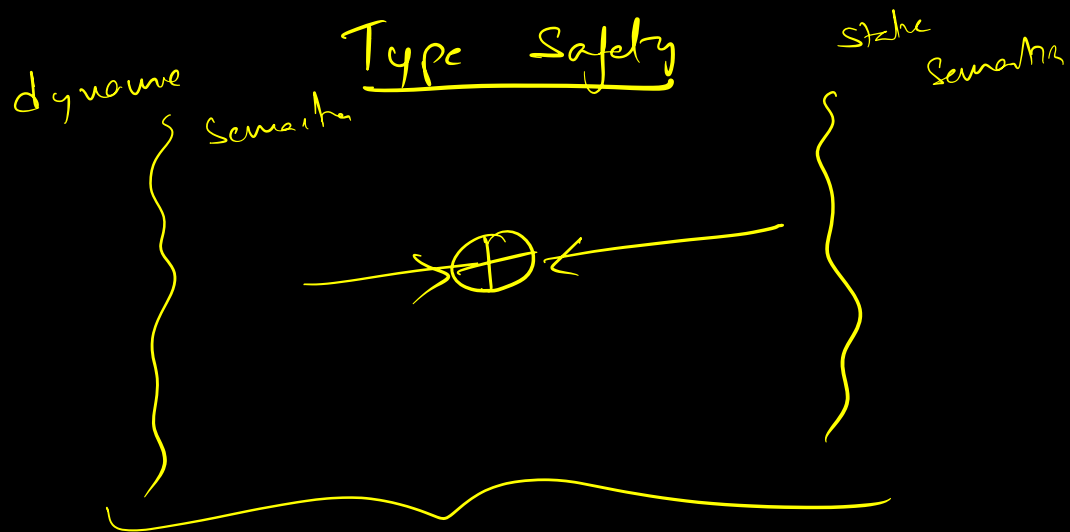
$(N \rightarrow N) \quad N \quad e \quad N$

$$\underbrace{(\text{fix } fact)}_2$$

$$e[2/n] \left[\frac{fix \ fact}{f} \right]$$

$$\text{if } 2 = 0 \text{ then } 1 \text{ else } 2 * (\text{fix } fact \ 1)$$

$$\underbrace{f \text{ fix } f_{\text{act}} : (\underbrace{N \rightarrow N}_A) \rightarrow \underbrace{N \rightarrow N}_A}_{N \rightarrow N}$$



Well-typed programs do not get "stuck".

$e ::=$

- | $\text{fst } e$
- | $\text{snd } e$
- | $e_1 \ e_2$
- | ...

$$\frac{e \rightarrow \langle v_1, v_2 \rangle \quad [\text{FST-RED}]}{\text{fst } e \rightarrow v_1}$$

$$\frac{v = v_1 + v_2 \quad e_1 \rightarrow n_1 \quad e_2 \rightarrow n_2}{e_1 + e_2 \rightarrow v}$$

1 + "14cm"

Type Safety : $\forall e, \forall T. e : T \Rightarrow \exists v. e \rightarrow v$
(Imprecise)

Angelic Language

$$\left\{ \frac{e_1 \rightarrow v_1 \quad e_2 \rightarrow v_2 \quad v_2 \neq 0}{e_1 / e_2 \rightarrow (v_1 / v_2)} \right.$$

T
int
float

$$\frac{\dots \quad e_1 \rightarrow v_1 \quad v_1 \neq \text{null}}{e_1 . n \rightarrow v}$$

Int : Set of all integers

$\{v : \text{Int} \mid v > 0\}$: Set of all +ve integers
Type refinement

$$\frac{e_1 : \text{Int} \quad e_2 : \{v : \text{Int} \mid v > 0\}}{e_1 / e_2 : \text{Int}}$$

$$\frac{T_1 <: T_2}{\text{Arrg } [T_1] <: \text{Arrg } [T_2]}$$

$$\frac{e_1 \rightarrow v_1 \quad v_1 = \text{null}}{e_1.v \rightarrow \text{Null Pointer Exception}}$$

→ Liquid Haskell Haskell + refinement types
ML + refinement types: Catalyst

$\text{arrg.get} : a \rightarrow \{ i \in \{0, \dots, \text{Len}(a)\} \} \rightarrow v$
