

## ECE 4900/5900 Lecture Slides

Fall 2019

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# Summary and Quick Links

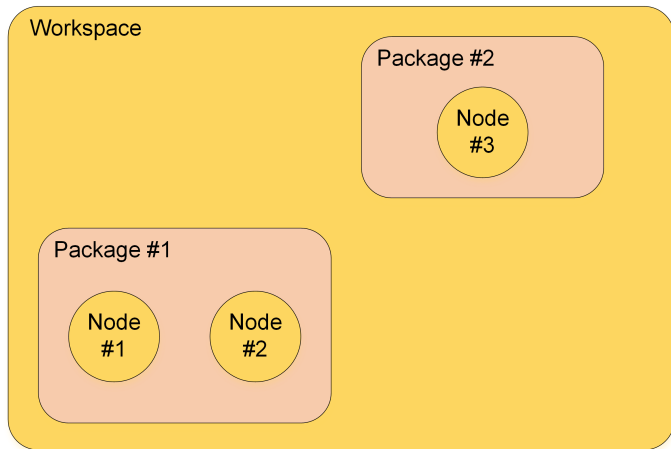
These slides contain the following concepts:

- ▷ Common terminology used in ROS (Slide [3](#))
- ▷ Components of a ROS package (Slide [8](#))
- ▷ Creating a ROS workspace folder (Slide [16](#))
- ▷ Creating a new ROS package (Slide [17](#))
- ▷ Writing a topic publisher/subscriber (Slide [20](#))
- ▷ Compiling a node (Slide [31](#))
- ▷ Running a node (Slide [33](#))
- ▷ Writing a service server (Slide [35](#))
- ▷ Writing a service client (Slide [45](#))

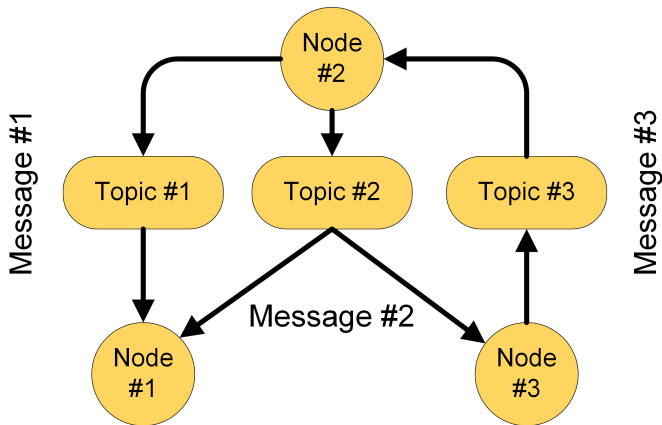
These will be discussed in more detail, but here is a quick overview of common terms in ROS:

- ▷ **Workspace** – Top-level entity where all components of a ROS system are contained.
- ▷ **Package** – A modular collection of ROS programs and libraries.
- ▷ **Node** – An independent program that executes code and interacts with the rest of the ROS environment.

# ROS Terminology



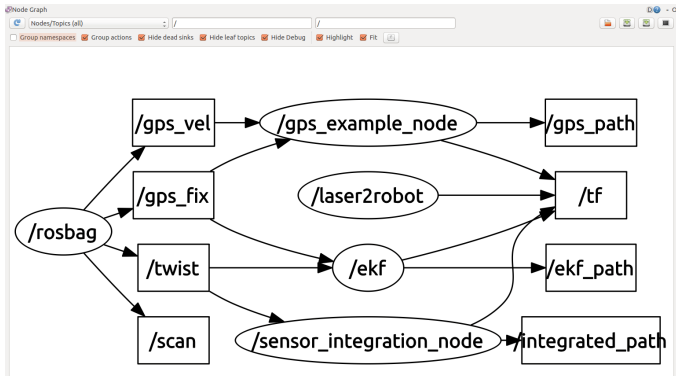
- ▷ **Topic** – A publisher/subscriber channel of communication between different ROS nodes.
- ▷ **Message** – Specific data that is transmitted over a topic.
- ▷ **Service** – A request/response channel of communication between different ROS nodes.



# Node/Topic Visualization

- ▷ A handy tool to visualize the current state of ROS nodes and topics is the **rqt\_graph**. On the command line, just type:

**rqt\_graph**



# Package Components

Every ROS package contains a **package.xml** file and a **CMakeLists.txt** file:

- ▷ **package.xml** — Describes the package by specifying which packages it depends on, among other things.
- ▷ **CMakeLists.txt** — Specifies input commands to CMake when it compiles the ROS workspace.



# Example package.xml File

```
<?xml version="1.0"?>
<package format="2">
  <name>odom_pub</name>
  <version>0.0.0</version>
  <description>The odom_pub package</description>

  <maintainer email="micho@todo.todo">micho</maintainer>
  <license>TODO</license>

  <buildtool_depend>catkin</buildtool_depend>
  <depend>geometry_msgs</depend>
  <depend>roscpp</depend>
  <depend>tf</depend>

</package>
```

**package.xml** files typically have the following tags:

- ▷ **name** — Name of the package in the ROS system.
- ▷ **version**, **description**, **maintainer** and **license** — These tags are used for when the package is released into the ROS community, but do not affect the operation of the node.

- ▷ **build\_depend** — Specifies another ROS package that this package depends on during build time (header and library files).
- ▷ **run\_depend** — Specifies a ROS package dependency whose files are accessed at runtime. Typically, each package dependency will have both a build dependency and a run dependency.

# CMakeLists.txt

The contents of the **CMakeLists.txt** file depend on what is desired to be compiled, along with some mandatory components. The mandatory components are:

- ▷ Catkin version and project name declaration:

```
cmake_minimum_required(VERSION 2.8.3)
project(example_package)
```

- ▷ Find catkin dependencies:

```
find_package(catkin REQUIRED COMPONENTS
  other_package1
  other_package2
)
```

Mandatory components, cont.

- ▷ Include core ROS library directories in compilation process:

```
include_directories(  
  ${catkin_INCLUDE_DIRS}  
)
```

- ▷ Catkin package declaration:

```
catkin_package()
```

- ▷ To compile a node for execution:

```
add_executable(node_name  
  src/file1.cpp  
  src/file2.cpp  
)
```

- ▷ Link node to core ROS libraries:

```
target_link_libraries(node_name  
  ${catkin_LIBRARIES}  
)
```

# Example CMakeLists.txt File

```
cmake_minimum_required(VERSION 2.8.3)
project(odom_pub)

# List other catkin package dependencies
find_package(catkin REQUIRED COMPONENTS
  geometry_msgs
  roscpp
  tf
)

# Include core ROS library directories
include_directories(${catkin_INCLUDE_DIRS})

# Declare catkin package
catkin_package()

# Compile an executable node
add_executable(odom_pub src/odom_pub_node.cpp)
target_link_libraries(odom_pub ${catkin_LIBRARIES})
```

# Setting up a ROS Workspace

- ▷ In the home directory, create a new folder called **ros** with a subfolder called **src** inside it:

```
cd ~  
mkdir -p ros/src
```

- ▷ Change to the **ros** folder and run **catkin\_make**:

```
cd ~/ros  
catkin_make
```

- ▷ Set up **.bashrc** to run the generated **setup.bash** script when opening a terminal:

```
echo "source ~/ros/devel/setup.bash" >> ~/.bashrc
```



# Creating a New Package

- ▷ Change to the **src** folder within the ROS workspace:

```
cd ~/ros/src
```

- ▷ Create a directory for a new package:

```
mkdir example_package
```

- ▷ Inside the **example\_package** folder, create **CMakeLists.txt** and **package.xml** with the contents on the next slides.

# Creating a New Package

▷ **CMakeLists.txt:**

```
cmake_minimum_required(VERSION 2.8.3)
project(example_package)

find_package(catkin REQUIRED COMPONENTS
  roscpp
)

include_directories(
  ${catkin_INCLUDE_DIRS}
)

catkin_package()
```

# Creating a New Package

▷ **package.xml:**

```
<?xml version="1.0"?>
<package format="2">
  <name>example_package</name>
  <version>0.0.0</version>
  <description></description>

  <maintainer email="abc@xyz.com">ABC</maintainer>
  <license>TODO</license>

  <buildtool_depend>catkin</buildtool_depend>
  <depend>roscpp</depend>

</package>
```

# Writing a Topic Publisher

The following slides illustrate how to write a node that does the following:

- ▷ Subscribe to a string topic.
- ▷ Concatenate “\_123” onto the string.
- ▷ Publish the new string on a different topic.

# Writing a Topic Publisher

- ▷ Create a **scripts** folder in the root of the **example\_package** package and create a Python script file called **topic\_publisher.py** in the folder.
- ▷ Every Python ROS Node will have this declaration at the top. The first line makes sure your script is executed as a Python script.

```
#!/usr/bin/env python
```

# Writing a Topic Publisher

▷ imports and global variables:

```
import rospy
from std_msgs.msg import String

pub = rospy.Publisher('/topic_out', String, queue_size=10)
```

# Writing a Topic Publisher

- ▷ Main function:

```
if __name__ == '__main__':  
    try:  
        listener()  
    except rospy.ROSInterruptException:  
        pass
```

- ▷ listener function:

```
def listener():  
    rospy.init_node('listener', anonymous=True)  
    rospy.Subscriber("/topic_in", String, callback)  
  
    # spin() keeps python from exiting until node is stopped  
    rospy.spin()
```

# Writing a Topic Publisher

▷ Topic receive callback:

```
def callback(data):  
    new_string = String()  
    new_string = data.data + "_123"
```



```
#!/usr/bin/env python

import rospy
from std_msgs.msg import String

pub = rospy.Publisher('/topic_out', String, queue_size=10)
```

- ▷ Here, we import the core ROS Python library headers found in **rospy** and the string message type.
- ▷ The **pub** publisher object needs to be global because we may want to access it from different functions.

```
rospy.init_node('listener', anonymous=True)
```

- ▷ This code initializes the node in the ROS system.
- ▷ ROS requires that each node have a unique name. If a node with the same name comes up, it bumps the previous one. This is so that malfunctioning nodes can easily be kicked off the network. The `anonymous=True` flag tells rospy to generate a unique name for the node so that you can have multiple listener.py nodes run easily.

```
rospy.Subscriber("/topic_in", String, callback)
```

This code declares a ROS subscriber object that uses the node handle to subscribe to a topic. The three arguments to the subscribe function are:

- ▷ Name of the topic being subscribed to.
- ▷ The type of message subscribed to.
- ▷ Name of the callback function.

```
pub = rospy.Publisher('/topic_out', String, queue_size=10)
```

This code initializes the global ROS publisher object. The two arguments to the advertise function are:

- ▷ Name of the topic.
- ▷ The message type to be published on the topic
- ▷ Number of messages to buffer.

```
rospy.spin()
```

- ▷ This command causes the node to loop forever, or at least until the user stops the program.
- ▷ While looping, the node processes all the callbacks that were initialized. In this case, this is just the subscription to the topic **topic\_in**.

```
def callback(data):  
    new_string = String()  
    new_string.data = data.data + "_123"  
    pub.publish(new_string)
```

- ▷ This function is called whenever a new message is published on the **topic\_in** topic from some other node.
- ▷ The received string is passed to the **callback** function as the **data** argument.
- ▷ A new **String()** message is declared, and its data is set to the received string with “\_123” concatenated to it. It is then published using the publisher object.

# Compiling the Node

- ▷ For ROS python it is not required to compile the python script
- ▷ Instead the script file must be made executable by changing the permissions of the file (i.e. using chmod)
- ▷ Open a terminal and change to the folder where the script is located: **cd ~/ros/src/example\_package/scripts**
- ▷ Modify the permissions of the script: **chmod +x topic\_publisher.py**

# Compiling the Node

- ▷ Although Python does not need to be compiled we use CMake as our build system to make sure that the autogenerated Python code for messages and services are created.
- ▷ Open a terminal and change to the workspace root directory: **cd ~/ros**
- ▷ Run **catkin\_make** to compile.





# Running the Node

- ▷ First, start a ROS core by opening a terminal and typing:

```
roscore
```

- ▷ A ROS core manages all the nodes and handles all the messaging between them. There must always be exactly one core running in order for the system to function; no more, no less.
- ▷ In another new terminal, run the node by typing:

```
roslaunch example_package topic_publisher
```

# Running the Node

- ▷ Publish a string on the **topic\_in** topic at 1 Hz. Open a new terminal and type:

```
rostopic pub /topic_in std_msgs/String hello -r 1.0
```

- ▷ Check the topic being published by **topic\_publisher**. Open another terminal and type:

```
rostopic echo /topic_out
```

- ▷ The string message should be “hello\_123”.

# Writing a Service Advertiser

The following slides illustrate how to write a node that advertises a service. This service will:

- ▷ Take two double precision floats as input (request).
- ▷ Add the two values together and respond with the result (response).

# Creating a “srv” File

First, a service definition file must be created to define a floating point request, and a floating point response:

- ▷ Create a folder called **srv** in the root of the package.
- ▷ Create an empty text document called **Adder.srv** and type:

```
float64 val1  
float64 val2  
---  
float64 result
```

- ▷ This file will be used to automatically generate a header file that defines the custom service.

# Writing a Service Advertiser

- ▷ Create a Python script file called **service\_advertiser.py** in the **scripts** folder.
- ▷ Imports and global variables:

```
from service_example.srv import Adder,AdderResponse  
import rospy
```

- ▷ The name of the package that creates the srv file is where we should be importing the service message from (i.e. service\_example)
- ▷ The name of the imported file matches the name of the corresponding **srv** file, including the capitalization.

# Writing a Service Advertiser

▷ Main function:

```
if __name__ == "__main__":  
    add_two_ints_server()
```

▷ add\_two\_ints\_server function:

```
def add_two_ints_server():  
    rospy.init_node('service_advertiser')  
    srv = rospy.Service('adder_service', Adder, srv_callback)  
    print "Ready to add two ints."  
    rospy.spin()
```

# Writing a Service Advertiser

▷ Service callback function:

```
def srv_callback(req):  
    return AdderResponse(req.val1 + req.val2)
```

```
srv = rospy.Service('adder_service', Adder, srv_callback)
```

This code initializes the service server and advertises it on the ROS system . The three arguments to the Service function are:

- ▷ Name of the advertised service.
- ▷ The service type
- ▷ Name of the callback function.



```
def srv_callback(req):  
    return AdderResponse(req.val1 + req.val2)
```

- ▷ This function is called whenever another entity in the ROS system calls the **Adder** service that this node is advertising.
- ▷ The request object is passed to the callback as an arguments.
- ▷ A response object is then initialized, which has a single field of **result**. The field is populated with the sum of the two fields of the request object.
- ▷ The function then returns the response object

# Compiling the Node

- ▷ In order to compile the service advertiser node, the **CMakeLists.txt** file must be modified to use the **Adder.srv** file to define the service.
- ▷ In **CMakeLists.txt**, add the following before the **catkin\_package()** line to tell catkin about the **srv** file:

```
add_service_files(  
  FILES  
  Adder.srv  
)  
  
generate_messages()
```

# Compiling the Node

- ▷ Finally, navigate to the root of the workspace in a terminal and run **catkin\_make** to compile.
- ▷ This should auto-generate python libraries for the Adder service using the srv files you created. These python libraries are located in the following folder in your workspace:  
`devel/lib/python2.7/dist-packages/package_name/srv`

# Running the Node

- ▷ Assuming the compilation was successful, run the service advertiser node by:

```
roslaunch example_package service_advertiser
```

- ▷ Test the service by calling it from the command line in a new terminal:

```
rosservice call /adder_service '{val1: 40.0, val2: 30.0}'
```

- ▷ You should see the correct result of 70 after running the above command.

# Writing a Service Client

The following slides illustrate how to write a service client node.  
This node will:

- ▷ Instantiate a service client object.
- ▷ Call the service advertised by the service advertiser example.
- ▷ Stop the program without spinning.

# Writing a Service Client

- ▷ Create a new Python script file called **service\_client.py** in the **scripts** folder.
- ▷ Includes and global variables:

```
import sys
import rospy
from service_example.srv import *
```

# Writing a Service Client

▷ Main function:

```
if __name__ == "__main__":  
    if len(sys.argv) == 3:  
        x = int(sys.argv[1])  
        y = int(sys.argv[2])  
    else:  
        print usage()  
        sys.exit(1)  
    print "Requesting %s+%s"%(x, y)  
    print "%s + %s = %s"%(x, y, add_two_ints_client(x, y))
```

# Writing a Service Client

▷ add\_two\_ints\_client function:

```
def add_two_ints_client(x, y):
    rospy.wait_for_service('adder_service')
    try:
        add_two_ints = rospy.ServiceProxy('adder_service', Adder)
        resp1 = add_two_ints(x, y)
        return resp1.result
    except rospy.ServiceException, e:
        print "Service call failed: %s"%e
```



```
add_two_ints = rospy.ServiceProxy('adder_service', Adder)
```

- ▷ This line declares a service client object and ROS Python libraries to connect to the desired service.
- ▷ The name of the service is passed as a the first argument into the **ServiceProxy** method of the node
- ▷ The type of the service is passed as the second argument

# Code Details

```
def add_two_ints_client(x, y):  
    rospy.wait_for_service('adder_service')  
    try:  
        add_two_ints = rospy.ServiceProxy('adder_service', Adder)  
        resp1 = add_two_ints(x, y)  
        return resp1.result  
    except rospy.ServiceException, e:  
        print "Service call failed: %s"%e
```

- ▷ Wait for the node advertising the service.
- ▷ Declare service
- ▷ Call the service using the declared service client object and populate the response in **resp1**
- ▷ Return the result

# Code Details

```
if __name__ == "__main__":  
    if len(sys.argv) == 3:  
        x = int(sys.argv[1])  
        y = int(sys.argv[2])  
    else:  
        print usage()  
        sys.exit(1)  
    print "Requesting %s+%s"%(x, y)  
    print "%s + %s = %s"%(x, y, add_two_ints_client(x, y))
```

- ▷ Obtain input arguments from command-line
- ▷ Print the request that is being made
- ▷ Call the function which runs the service and print output

# Compiling the Node

- ▷ Just as with the other nodes, open a terminal and change to the workspace root directory: **cd ~/ros**
- ▷ Run **catkin\_make** to compile the service messages.
- ▷ Modify the permissions of your scripts by running the following in the scripts folder:

```
chmod +x service_advertiser.py
```

```
chmod +x service_client.py
```

# Running your Nodes

- ▷ Test your service advertiser and client nodes by running the following commands in different terminals:

```
roscore
```

```
roslaunch service_example service_advertiser.py
```

```
roslaunch service_example service_client.py 5 4
```

- ▷ You should get a result of  $5+4 = 9$