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# API SECURITY TESTING

# What do these companies have in common?

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tinder



bitly

 EVERNOTE



 Microsoft

facebook

# Their APIs have been hacked!



**If you wanted to hack an API...**

**HOW WOULD YOU DO IT?**

# Hacking an API –the basics

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- ◆ REST and SOAP APIs predominantly use HTTP as their protocol
- ◆ Arguments are sent as part of the URL, as HTTP Headers or in the request body
- ◆ Message payload is predominantly JSON for REST and XML for SOAP

# Understanding HTTP Transactions

## Request

```
GET /doc/test.html HTTP/1.1
Host: www.test101.com
Accept: image/gif, image/jpeg, */*
Accept-Language: en-us
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0
Content-Length: 35

bookId=12345&author=Tan+Ah+Teck
```

Diagram labels for Request:

- Request Line: `GET /doc/test.html HTTP/1.1`
- Request Headers: `Host: www.test101.com`, `Accept: image/gif, image/jpeg, */*`, `Accept-Language: en-us`, `Accept-Encoding: gzip, deflate`, `User-Agent: Mozilla/4.0`, `Content-Length: 35`
- A blank line separates header & body
- Request Message Body: `bookId=12345&author=Tan+Ah+Teck`

## Response

```
HTTP/1.1 200 OK
Date: Sun, 08 Feb xxxx 01:11:12 GMT
Server: Apache/1.3.29 (Win32)
Last-Modified: Sat, 07 Feb xxxx
ETag: "0-23-4024c3a5"
Accept-Ranges: bytes
Content-Length: 35
Connection: close
Content-Type: text/html

<h1>My Home page</h1>
```

Diagram labels for Response:

- Status Line: `HTTP/1.1 200 OK`
- Response Headers: `Date: Sun, 08 Feb xxxx 01:11:12 GMT`, `Server: Apache/1.3.29 (Win32)`, `Last-Modified: Sat, 07 Feb xxxx`, `ETag: "0-23-4024c3a5"`, `Accept-Ranges: bytes`, `Content-Length: 35`, `Connection: close`, `Content-Type: text/html`
- A blank line separates header & body
- Response Message Body: `<h1>My Home page</h1>`

# Security Standards for Web APIs

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- ◆ SSL commonly used for transport-level encryption
- ◆ Message level encryption and signatures:
  - SOAP/XML: WS-Security and related standards
  - REST: JSON Web Algorithms
- ◆ Authentication
  - SOAP: WS-Security/SAML
  - REST: OAuth 1 + 2, OpenID Connect, SAML, custom

**So, we're hackers...**

**WHERE DO WE START?**



# API Attack Surface Detection

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- ◆ We want to know as much as possible about an API's endpoints, messages, parameters, behavior
- ◆ The more we know – the better we can target our attack!
- ◆ Unfortunately though – an API has no “UI” that can show is the attack surface

# Attack Surface Detection: API Metadata

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The more we know, the easier it is...

- ◆ api-docs.json
- ◆ WSDL/XML Schema
- ◆ Swagger, RAML, API-Blueprint, ioDocs, etc
- ◆ Hypermedia (JSON-LD, Siren, etc)
- ◆ Documentation / Developer Portals

*Choosing between usability vs hackability*

# Attack Surface Detection: API Metadata

```
- apis: [  
  - {  
    path: "/pet/{petId}",  
    - operations: [  
      - {  
        method: "DELETE",  
        summary: "Deletes a pet",  
        notes: "",  
        type: "void",  
        nickname: "deletePet",  
        - authorizations: {  
          - oauth2: [  
            - {  
              scope: "write:pets",  
              description: "modify pets in your account"  
            }  
          ]  
        },  
        parameters: [  
          - {  
            name: "petId",  
            description: "Pet id to delete",  
            required: true,  
            type: "string",  
            paramType: "path",  
            allowMultiple: false  
          }  
        ],  
      }  
    ]  
  }  
]
```

the point of attack

HTTP Method: Are other methods handled correctly?

Oauth 2.0: are tokens enforced and validated correctly?

Is access validated? Are ids sequential? Injection point?,etc

What if we send multiple? Or none at all?

# Attack Surface Detection: Other Methods

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## ◆ **Discovery**

- Record traffic via proxy or network sniffer to record and “learn” an API

## ◆ **Brute force**

- Try commonly used endpoints (/api, /api/v1, etc)
- Use error messages to uncover possible paths

# With an Attack Surface, we can...

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- ◆ Fuzzing
- ◆ Injection attacks
- ◆ Invalid / Out-of bounds content
- ◆ Malicious content
- ◆ Cross Site Scripting
- ◆ Cross-site Request Forgery

# Why Hack an API?

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- ◆ Provoke error messages or responses that give us system details
  - Database names
  - File paths
  - Component versions
  - Etc...
- ◆ Find security holes that give us access to system resources
- ◆ Put the API in an unavailable or unstable state (DOS)

# API Attack Methods

HOW DO WE TEST FOR THEM?

# API Fuzzing

## What is it?

- ◆ Send random content as input parameters
- ◆ Automation can help us send millions of permutations
- ◆ Recursive Fuzzing – try all possible values
- ◆ Replacive Fuzzing – try common attack vectors

## How do we test for it?

- ◆ Create automated fuzz tests that validate response messages to:
  - Not conceal system information
  - Return correct error messages / status codes
- ◆ Run them for a *long* time
- ◆ Run them in parallel / as load tests



# Injection Attacks

## What is it?

- ◆ Using SQL, XML, Xpath, JSON, JavaScript etc, attempt to inject code that is executed where it shouldn't be
- ◆ Primary injection: code is executed on the server
- ◆ Secondary injection: code is executed by 3<sup>rd</sup> party
- ◆ Example:

```
"SELECT * FROM pets WHERE petID=" + petid +"";  
http://petstore.com/api/v1/pet/123  
-> SELECT * FROM pets WHERE petID = '123'  
http://petstore.com/api/v1/pet/" or '1'='1'  
SELECT * FROM pets WHERE petID = " or '1' = '1'
```

## How do we test for it?

- ◆ Understand how the API works:  
SQL? NoSQL? Other APIs?
- ◆ Use well known injection vectors – validate for “unexpected” responses
- ◆ For example: validate that login call does *not* log you in
- ◆ Automate security tests

# Invalid / Out-of-bounds attacks

## What is it?

- ◆ Send input that we know is invalid
  - Out of range numbers
  - Invalid dates
  - Invalid enumeration values
  - Invalid data-types / formatting
- ◆ Can be auto-generated if the API has “good” metadata

## How do we test for it?

- ◆ Send input that you know is invalid
  - Out of range numbers
  - Invalid dates
  - Random enumerations
  - Etc.
- ◆ Validate for:
  - Not displaying system information
  - Returning correct error messages / status codes

# Malicious Content

## What is it?

- ◆ Where files/images are uploaded/"attached"; attempt to upload executable files/scripts/etc
- ◆ Exploit server side parsing of content
- ◆ Example of XML Bomb:

[illegible]

## How do we test for it?

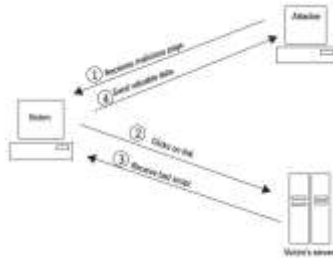
- ◆ Attempt to upload files that do no harm but indicate that they have incorrectly handled
- ◆ Both corrupt versions of accepted formats, and invalid formats.
- ◆ Validate that you get the right error messages!
- ◆ Test for parse vulnerabilities – use known Vectors

*Be careful with this one...*

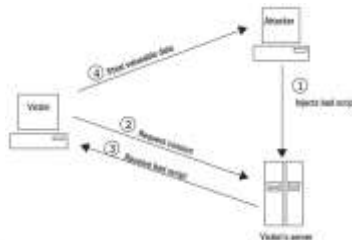
# Cross-Site Scripting

## What is it?

- ◆ **Reflective XSS:** Malicious script is included in link and “reflected” back to user



- ◆ **Persistent XSS:** Malicious script is injected into backend system and retrieved by user

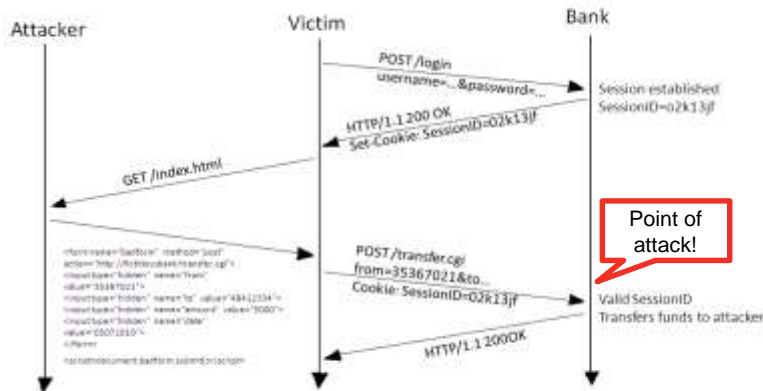


## How do we test for it?

- ◆ In either case – create functional API tests that upload common attack vectors
- ◆ For **Reflective XSS tests:** validate that they are escaped (or removed) in the response
- ◆ For **Persistent XSS tests:** create end-to-end test that simulates the “other client” and validates correspondingly

# Cross-Site Request Forgery (CSRF)

## What is it?



## How do we test for it?

- ◆ The common workaround is to include an unpredictable token with each request
- ◆ Create functional tests that validate:
  - The API call fails without that token
  - Tokens can not be re-used
- ◆ Run a fuzzing test on the token itself to validate that it can't be spoofed or bypassed

# Insufficient SSL configurations

## What is it?

- ◆ Eavesdropping on API traffic
- ◆ APIs should *always* use SSL – but sometimes they don't, or it isn't enforced (HTTP works also)
- ◆ Is the SSL certificate self-signed? (browsers will warn you – but code in a native mobile apps might silently allow access)

## How do we test for it?

- ◆ Create simple tests that fail if HTTPS is not enforced
- ◆ Create simple tests that fail if certificates are self signed
- ◆ Run these in production as monitors – small system configuration changes/tweaks could have side effects

# Insecure Direct Object References

## What is it?

- ◆ For parameters that are IDs and seem to be sequential, try submitting IDs to get access.
- ◆ In Query Parameters, Headers and Message Bodies
- ◆ Call methods/operations that you shouldn't have access to

## How do we test for it?

- ◆ Inspect actual API requests / metadata

*You should question usage of direct object references!*
- ◆ Create functional tests that validate authorization enforcement
- ◆ Combine with fuzzing or boundary tests on IDs

# Other things to think about...

## Bad Session/Authentication Handling

- ◆ Are session tokens re-used or sequential?
- ◆ Do session tokens timeout correctly?
- ◆ Are tokens exposed in unencrypted traffic?
- ◆ Are tokens added to URL when sending links?
- ◆ Are login endpoints restricted?

## Bad security configuration

- ◆ Based on error messages and system information exposed by previous attacks
- ◆ Target all layers
  - Network
  - Server
  - Application
  - Client
- ◆ Examples:
  - exposed management consoles
  - directory listings
  - stack-traces
  - default passwords



**So where does this leave us?**

**GENERAL CONCEPTS TO  
REMEMBER**

# API Security Testing requires you to

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- ◆ Understand API Technologies
- ◆ Understand the API and its implementation
- ◆ Understand how Security Vulnerabilities work

# Putting it into practice

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- ◆ Automate Basic Security Tests using free tools
- ◆ Run automated Security Tests simultaneously as Load and Functional tests
- ◆ Stay up to date on Vulnerabilities

# Resources

OWASP:

<http://owasp.org>

WS-Attacks:

<http://ws-attacks.org/>

Zed Attack Proxy (ZAP):

[https://www.owasp.org/index.php/OWASP\\_Zed\\_Attack\\_Proxy\\_Project](https://www.owasp.org/index.php/OWASP_Zed_Attack_Proxy_Project)

Ready! API Secure:

<http://smartbear.com/product/ready-api/secure/overview/>



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