goyalvivek186@gmail.com

+91 9050712363

Website - https://goyalvivek186.github.io/goyalvivek/

VIVEK GOYAL

OBJECTIVE	Seeking a position as a Software Engineer in your company to utilize software engineering skills, abilities and experiences gained through relevant education and to enhance them.

EDUCATION

B.Tech (2019 - 2023), MRIIRS (Faridabad)	CGPA : 7.9/10 (till 5th semester)
XII (SENIOR SECONDARY), SCIENCE	Percentage: 81.8%
X (SECONDARY)	CGPA : 8.8

SKILLS & ABILITIES

- Programming Languages: C, C++, Python.
- Web-Development: HTML, CSS, JavaScript, Bootstrap.
- Language known: Hindi, English, Spanish.

PROJECTS

- **Multiplayer Tick-Tack-Toe Game for PC and mobile (HTML, CSS, JS)-**
  Tic-tac-toe is a game for two players who take turns marking the spaces in a three-by-three grid with X or O. The player who succeeds in placing three of their marks in a horizontal, vertical, or diagonal row is the winner.
  GitHub link -
  https://github.com/goyalvivek186/goyalvivek/tree/main/Files/Projects/Tick-Tack-Toe
- **Snake Game for PC (HTML, CSS, JS)-**
  The player controls a long, thin creature, resembling a snake, which roams around on a bordered plane, picking up food (or some other item), trying to avoid hitting its own tail or the edges of the playing area. Each time the snake eats a piece of food, its tail grows longer, making the game increasingly difficult.
  GitHub link -
  https://github.com/goyalvivek186/goyalvivek/tree/main/Files/Projects/SnakeGame
- **Personal Resume Website hosted with Github pages (HTML, CSS, JS)-**
  Personal resume website with education details, skills, abilities contact details, projects, and more, hosted online with Github pages.
  GitHub link - https://github.com/goyalvivek186/goyalvivek
- **Face Recognition and Detection (Python)-**
  This project was made to identify authenticated users using face detection and recognition in OpenCV in Python.
  GitHub link – https://github.com/goyalvivek186/Face-Recognition
- **Attendance marking using ML (Python)-**
  This project was made to identify the valid students and mark their attendance (Name and Time of entry) in an excel file.
  GitHub link - https://github.com/goyalvivek186/Attendance-using-Face-Detection

PUBLICATION	• **Journal of Xidian University** Research paper on the topic of - Image Recognition using Deep Learning Techniques (http://xadzkjdx.cn/Volume-15-Issue-6-June-21/)

ACHIEVEMENTS	• Achieved 3rd position in Young Scientist Talent Test, 2018. • Interview with India today (Halestein Food Labs team) for magazine dated March 23, 2020 (https://www.indiatoday.in/magazine/education/story/20200323-experimental-by-choice-1654640-2020-03-13).

POSITIONS OF RESPONSIBILITIES	• **Entrepreneur-CELL Manav Rachna (E-CELL)** A member of E-CELL, MRIIRS Faridabad, from September 2019. • **RESURRECTION-2K19 Manav Rachna (ANNUAL FEST)** A member of the logistics team in Resurrection 2K19 (Annual Fest), MRIIRS from June 2019 to Nov 2019. • **Anubhuti 2021 Manav Rachna (Tech Fest)** Event coordinator at Project/product showcase event in Anubhuti 2021 (Tech-Fest), MRIIRS from Aug 2021 to Oct 2021. • **Intern at Halestein Food Labs LLP** Worked as an intern at Halestein Food Labs LLP. from 1 Sept 2019 to 30 Nov 2019. • **Intern at Tackyon Motorsports Pvt Ltd.** Worked as an intern at Tackyon Motorsports Pvt Ltd. from 1 Jan 2020 to 31 March 2020.

AREAS OF INTEREST	Movies, Web series, Novels.