

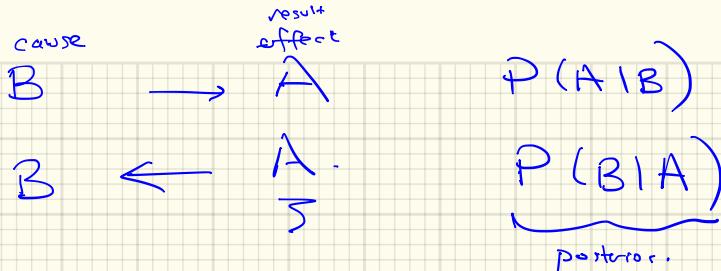
25.10.2021

YZV 231E

Probability Theory & Stats

GU.

Recap: Bayes



Ex: $B = \{\text{person is sick}\}$
 $(\alpha L_4, 26)$ $A = \{\text{test is positive}\}$.
 (Key)

Bayes Thm:
$$\frac{P(B|A)}{P(B|A)P(A) + P(A|B)P(B)} = \frac{P(A|B)P(B)}{P(A|B)P(B) + P(A|B^c)P(B^c)}$$

$\frac{P(B|A)P(A)}{P(B|A)P(A) + P(A|B)P(B)} = P(A \cap B)$

$P(B|A)$: posterior prob. that the person is sick given that his/her test is true,

likelihood. $\frac{P(A|B)}{P(A|B)P(B) + P(A|B^c)P(B^c)} \rightarrow \text{prior prob.}$

$\frac{P(A)}{P(A|B)P(B) + P(A|B^c)P(B^c)}$ → use Total prob. law.

Given, 0.001% of the general population has a certain disease.

It is known that

$$P(B) = 10^{-5}$$

$P(A|B) = 0.99$ (TP)
 $P(A|B^c) = 0.2$ (FP)

$\Rightarrow P(B|A) \Rightarrow$

$$P(B|A) = \frac{P(A|B) P(B)}{P(A|B) P(B) + P(A|B^c) P(B^c)}$$

$$= \frac{(0.99)(10^{-5})}{0.99(10^{-5}) + 0.2(0.99999)} = 4.95 \cdot 10^{-5}$$

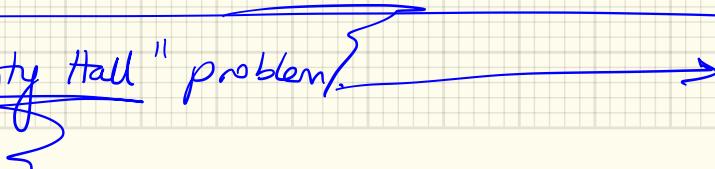
quite a low prob. \rightarrow we can reject the hypothesis

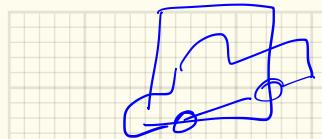
For instance, set prior prob. $P(B) = 0.5$; compare!

Recalculate $P(B|A) = \frac{0.99(0.5)}{0.99(0.5) + 0.2(0.5)} = \underline{\underline{0.83}} !$

Think about the point of this example X

note the subtle part in the prior ^{prob.} assumption.

Check Ex 4.23 " Marty Hall" problem. 



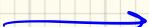
Goat

Goat.

Ex 4.23

Monty Hall.

$\frac{1}{3}$



$\frac{2}{3}$



↳ sticking to your initial choice

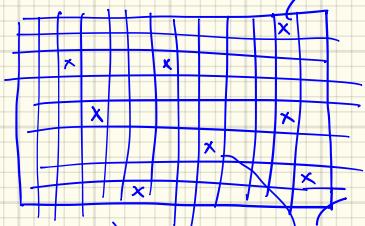
switching your initial door choice.

Chapter 4

Cluster Recognition

$$A = \{\text{observed crime data}\}$$

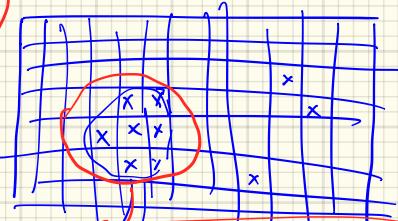
$$B = \{\text{cluster (gang) exists}\}$$



1 ; crime is present.
observed from the data.

$$P_{\text{cluster no}} = 0.01$$

$$P_{\text{cluster}} = 0.1$$



$$p(B|A) = ?$$

↑ hypothesis

$$P(\bar{B}|A)$$

$$\frac{P(B|A)}{P(\bar{B}|A)} = \text{odds ratio}$$

↳ 11 crimes in a 145 pixel area.

$$P(A|B^c) = P(k=11 | \text{no cluster exists})$$

$$P(A|B) = P(k=11 | \text{cluster exists})$$

in 145 pixels

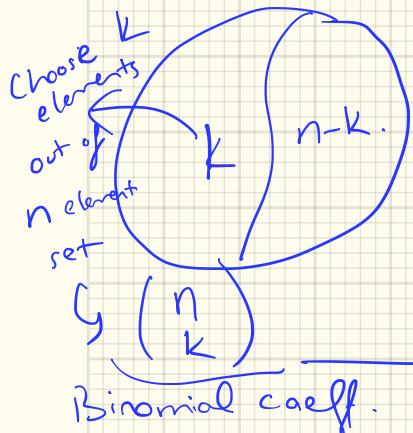
$$= \binom{145}{11} P_c^{11} (1-P_c)^{145-11}$$

$$\Rightarrow P(B) : \text{prior assumed.}$$

$$= 10^{-6}$$

Recall Binomial :

Partitions.



Binomial coeff.

see
Ex 1.33
Berlekamp

52-card deck

→ deal to 4 players.

P(each gets an ace) = ? 13 cards/player

Event A

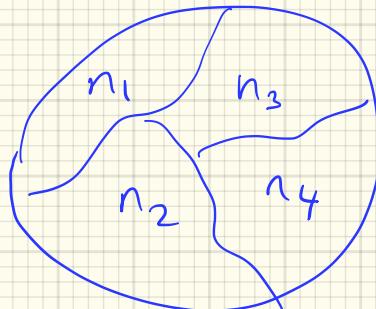
also count how many ways remaining 48 cards

are distributed to the 4 people : $\frac{48!}{12!12!12!12!}$

$$\rightarrow P(A) = \frac{|A|}{|\Omega|} = \frac{4! 48! / (12!)^4}{52! / (13!)^4}$$

Multinomial Coefficient

Now you have :



$$\sum_{i=1}^{\# \text{ partitions}} n_i = n$$

ex: $n_1 + n_2 + n_3 + n_4 = n$

partitioning into 4 sets
w/ n_1 people
 n_2 people
 n_3 " people
 n_4 " people

Total
of n
people

Q: In how many ways can we do this partition?

multinomial
coeff $\binom{n}{n_1 n_2 n_3 n_4}$

$$= \frac{n!}{n_1! n_2! n_3! n_4!}$$

$$\frac{4!}{1!1!1!1!}$$

prob. of
distributing
ace to
each

$$12!12!12!12!$$

Unordered.

Exercise: Think about
the ordered dealing !

Multiple (Independent) Experiments

$$A = \cap A_i$$

When sub-experiments are independent,

$$\rightarrow P(A) = p(A_1) \cdot p(A_2) \cdot p(A_3) \cdots p(A_n)$$

When we don't have independence:

$$\Rightarrow P(A) = P(A_1) P(A_2 | A_1) P(A_3 | A_1, A_2) \cdots P(A_n | \cap_{i=1}^{n-1} A_i)$$

Special Dependence Case :

Ex: Dependent Bernoulli Trial: Say 2 coins :

1 fair ($p = 0.5$) ; 1 unfair coin ($p = 0.25$)

Rule of the experiment: Choose at random 1 coin :

Get a tail \Rightarrow switch to unfair coin

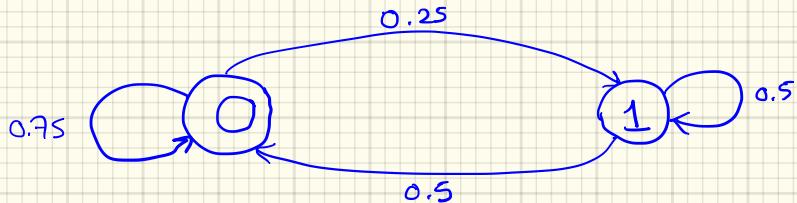
Get a head \Rightarrow switch to fair coin.

Event : Getting 10 Tails in succession. $\rightarrow A = \underbrace{\{0, 0, \dots, 0\}}_{10}$

$$\rightarrow P(\text{tail on the } i^{\text{th}} \text{ toss} | \text{tail on the } (i-1)^{\text{th}} \text{ toss}) = P(0|0)$$

Tail $\equiv 0$

We can draw a diagram



Markov State
Probability
Diagram.

Def: This type of Bernoulli sequence, where the probabilities for trial i depend only on the outcome of the previous trial, is called a

Markov Sequence.

$P(A_i | A_{i-1}, A_{i-2}, \dots, A_1) = P(A_i | A_{i-1}) \Rightarrow$ due Markov sequence property

$P(A) = P(A_1) P(A_2 | A_1) P(A_3 | A_2) P(A_4 | A_3) \dots P(A_n | A_{n-1})$

now becomes

$$A_i = \{0\}; P(A) = P(A_n) \underbrace{\prod_{i=2}^{n-1} P(A_i | A_{i-1})}_{T}$$

$$A_1 = \{0\}$$

we need to calculate these two prob.
 $P(A_i | A_{i-1}) = P(0|0)$
 $i=2, \dots, n$

$$\boxed{T \quad TTT \dots T}$$

$$= 0.75$$

$$\rightarrow P(A_1) \xrightarrow{\text{this is total prob. law.}} P(\text{Tail} | \text{Fair}) \underbrace{P(\text{Fair})}_{\text{total prob. law.}} + \underbrace{P(\text{Tail} | \text{Unfair})}_{\text{total prob. law.}} \underbrace{P(\text{Unfair})}_{\text{total prob. law.}}$$

Recall $P(A_1) = 0.5 \cdot 0.5 + 0.75 \cdot 0.5 = \frac{5}{8}$

$$\Rightarrow P(A) = P(A_1) \prod_{i=2}^{10} P(A_i | A_{i-1}) = \frac{5}{8} (0.75)^9 = \underline{\underline{0.0469}}$$

Compare this prob. to independent & fair coins : \uparrow
 \downarrow much larger.

$$P(A) = \left(\frac{1}{2}\right)^{10} = 0.00097$$

\rightarrow This example is a simple case of a Markov chain.

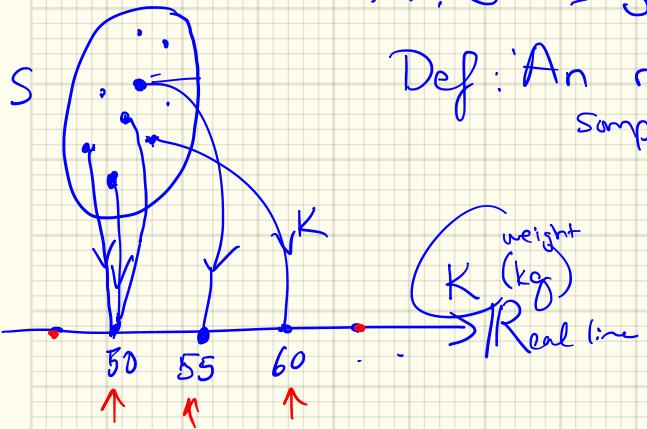


Random Variables (r.v.)

Sample S , Axioms of Prob., Events

↳ R.V's are derived.

$X : S \rightarrow \mathbb{R}^X$. X is a fn.



Discrete r.v. vs
finite, countably # of values

$$\mathcal{S}^X = \{0, 0.01, 0.02, \dots, 1\}$$

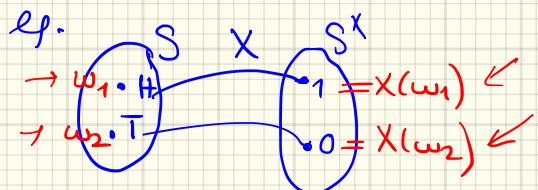
$$|\mathcal{S}^X| = 101$$

0 0.01 0.02 0.03 1

Def: An r.v. is a mapping (function) from the sample space S to a subset of the real line

$$\mathbb{R}^X = \{x : x \in \mathbb{R}\}$$

$$\mathcal{S}^X$$



Continuous r.v.

uncountably ∞ .

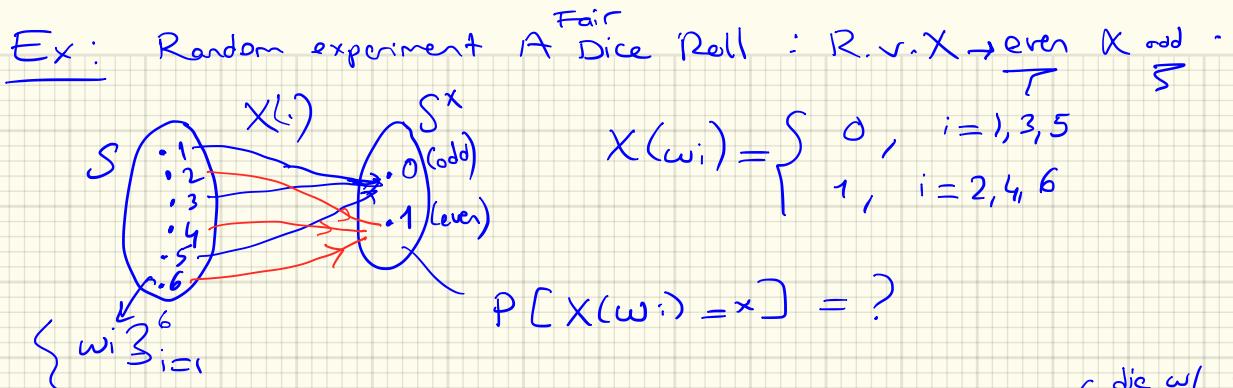
$$\mathcal{S}^X = [0, 1]$$

$$|\mathcal{S}^X| = \infty$$

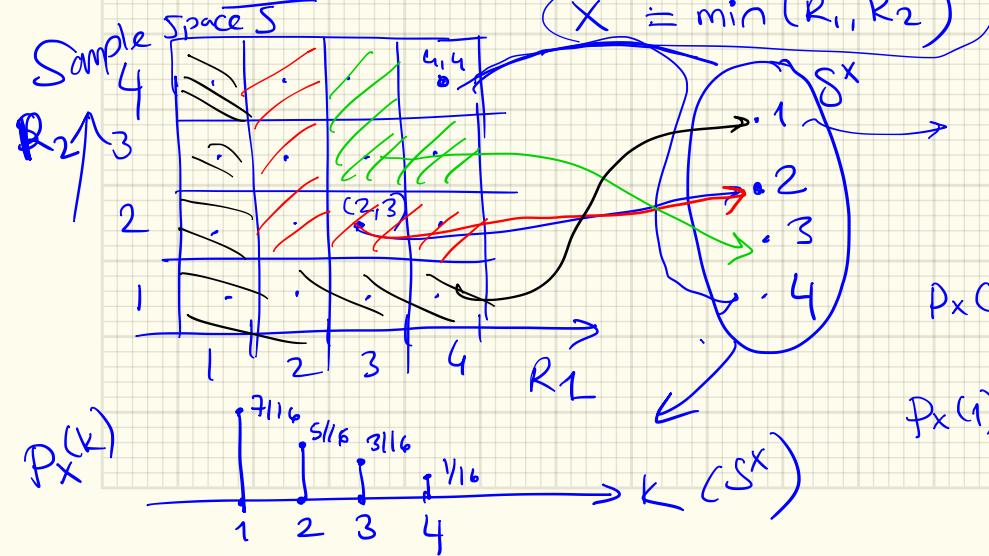
Note: $X(\cdot)$ could be one-to-one or many-to-one mapping

e.g. Dice roll : r.v. X.





Ex: Two independent rolls of a fair tetrahedral die (die w/ 4 faces)



r.v. maps outcomes to numerical values.

Calculate $P_X(1)$
 $P_X(2)$
 $P_X(3)$
 $P_X(4)$

$$P_X(2) = \frac{5}{16}, P_X(3) = \frac{3}{16}$$

$$P_X(1) = \frac{7}{16}, P_X(4) = \frac{1}{16}$$

Def: Probability Mass Fn (pmf) $p_X[x] = P_X[X(\omega)]$

little
p: pmf

capital X : r.v.

$P_{\{x\}} \uparrow$

$p_X[\cdot]: S^X \rightarrow [0,1]$

Properties: (1) $0 \leq p_X[k] \leq 1$

$$(2) \sum_{i=1}^M p_X[i] = 1 ; \sum_{i=1}^{\infty} p_X[i] = 1$$

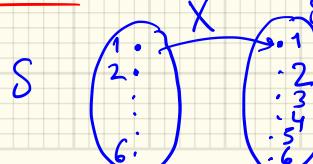
$$|S^X| = M$$

(Normalization property)

$$(3) p_X(x \in A) = \sum_{\{i : x_i \in A\}} p_X[x_i]$$

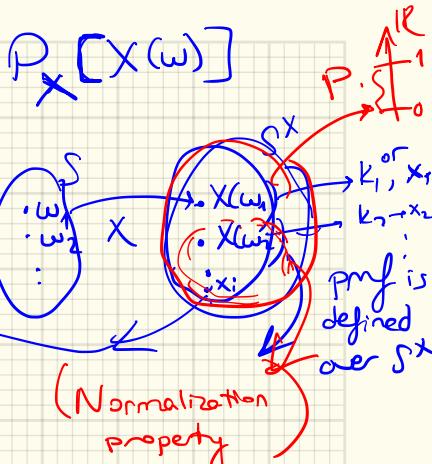
event A defined in S^X

Ex: Discrete Uniform R.V. eg. \downarrow die roll.



$p_X[\cdot]$

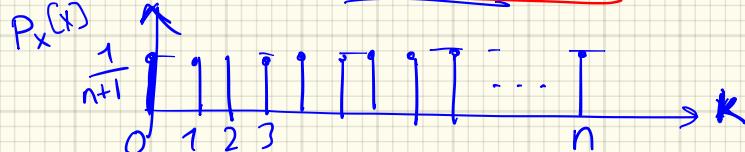
$$\frac{1}{6}$$



Important PMFs

1)

Discrete Uniform r.v.



$X(\cdot)$

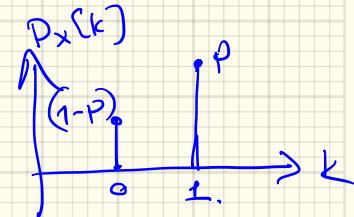
$\{0, 1, \dots, n\}$

$$P_X(k) = \begin{cases} \frac{1}{n+1}, & k=0, 1, \dots, n \\ 0, & \text{o/w} \end{cases}$$

2)

Bernoulli r.v.

$$P_X(k) = \begin{cases} (1-p), & k=0 \\ p, & k=1 \end{cases}$$

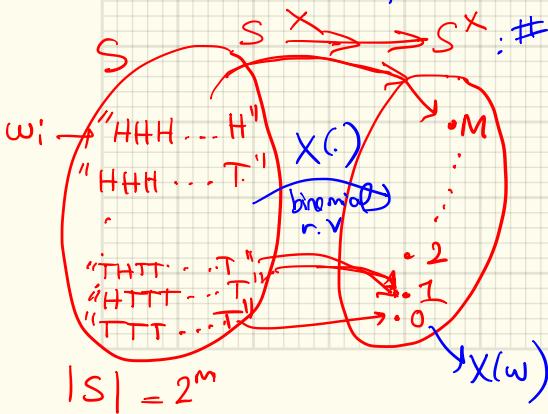


3) Binomial r.v.

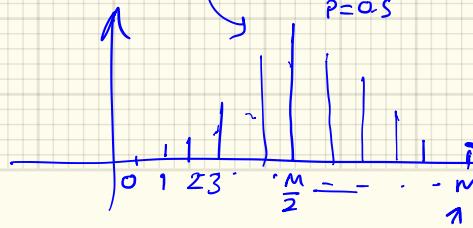
k successes in M trials

$P_X(k)$

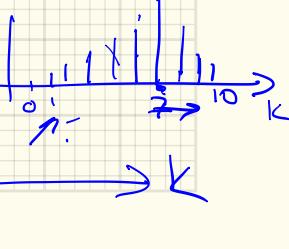
$S \xrightarrow{X} S^k$, # heads (successes) in M (Bernoulli) trials, $k=0, 1, \dots, M$



$$P_X(k) = \binom{M}{k} p^k (1-p)^{M-k}$$



$$p=0.7$$

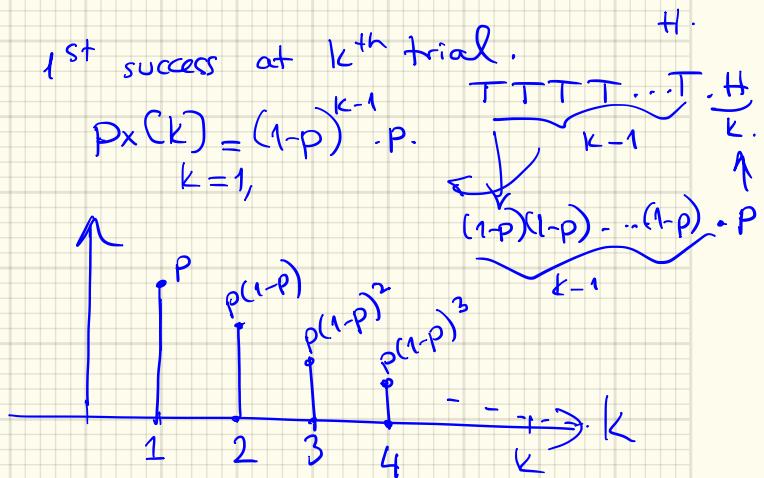
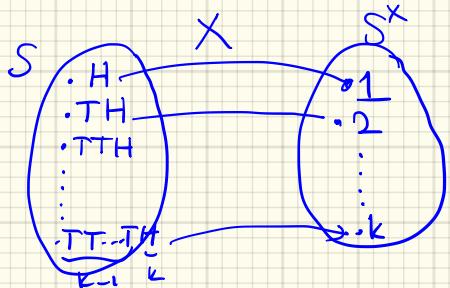


- Sec 3.10 (Kay). Real world problem Quality Control Engineer.
- memory chips to be shipped to computer companies. →
 Only a proportion of the chips can be tested.
- Criterion for Acceptance of a Batch of Chips is that
 (to be shipped)
 At least 95% of the chips tested are "good".
- I will test only 100 chips.
- Success: 95 or more are "good".
- draw a chip; you set a probability for
 drawing a "good" chip: $P = 0.94$.
 (an estimate you came up w/ from experience)
-
- "good batch"
- What is the probability law?
 → Binomial Law.
- Need to calculate prob. of more than 95 successes out of 100 draws:
 $P(k \geq 95) = P_x[k=95] + P_x[k=96] + \dots + P_x[k=100]$
- $$= \sum_{k=95}^{100} \binom{100}{k} p^k (1-p)^{100-k}$$
- w/ $p = 0.94$
 ≈ 0.45
- This is too high!
- To reduce this probability →
- Diagram showing a vertical sequence of numbers: 0, 1, 2, ..., 95, 96, 97, 98, 99, 100. The numbers 95, 96, and 97 are circled.

Quality control engineer chooses the strategy to:
ship a batch only if 98 or more of the chips are "good".

$$P(k \geq 98) = \sum_{k=98}^{100} \binom{100}{k} p^k (1-p)^{100-k} \approx 0.05 \text{ w/ } p=0.94.$$

4) Geometric pmf: prob of 1st success at kth trial.



(5) Poisson R.v. Used a lot in Queueing problems / Allocation of resources.

$$P_X(k) = e^{-\lambda} \frac{\lambda^k}{k!}, \quad k \geq 0, \quad \lambda > 0 \text{ (real)}$$

X : no of arrivals
(requests)

$\rightarrow \lambda$: avg # arrivals/ unit time.
(events)

X : no of events

Binomial pmf \rightarrow Poisson pmf

($M \rightarrow \infty, p \rightarrow 0$)

$M.p \rightarrow \lambda$ (constant)

