

# SMART CRICKET ATTENDANCE MARKING SYSTEM



Save the Login ID & Pin to the text file called login.txt

```
{  
    FILE *login;           //create a file pointer in the memory  
  
    login = fopen ("login.txt","w");           //fopen  
  
    fprintf(login, "Login Id:%d\n", temp_ID);  
    fprintf(login, "Pin:%d\n", temp_pw);  
  
    fclose(login);  
  
}
```

Save temporary attendance to the text file called Today\_Attendance.txt

```
{  
    FILE *curent;           //create a file pointer in memory  
  
    curent = fopen( "Today_Attendance.txt", "w");           //opening file  
  
    fprintf(curent, "StudentID\t Attendance\n");  
  
    for (int i = 0; i < playerCount; i++) {           //loop for saving Today_Attendance  
        fprintf(curent, "%s\t", attendance[i].studentID);  
  
        fprintf(curent, " %d\t\t", attendance[i].marks[i]);  
  
        fprintf(curent, "\n");  
    }  
  
    fclose(curent);           //close the Today_Attendance.txt  
}
```

FINAL CODE: -

```
#include <stdio.h>
```

```

#include <stdlib.h>
#include <string.h>

// Define the maximum number of students
#define MAX_STUDENTS 100

// Define the data structure for a student's attendance
typedef struct {
    char studentID[20];
    int marks[MAX_STUDENTS];
} playerAttendance;

//function prototypes
void updateAttendance(playerAttendance *attendance, int
playerCount);
void saveAttendanceToFile(playerAttendance *attendance, int
playerCount);
void viewAttendance();

int main ()
{
    //Login System
    int temp_ID = 12345 ,temp_pw = 98765;

    printf("\t\t ---Welcome TO UOK - CRICKET---\n\n");
    printf("*****ONLY USE INTEGER*****\n\n");
    printf("Login ID:");        //Login Id: 12345

```

```

scanf("%d",&temp_ID);
printf("Pin:");          //Pin:98765
scanf("%d",&temp_pw);

{
    FILE *login;          //create a file pointer in the memory

    login = fopen ("login.txt","w");    //fopen

    fprintf(login, "Login Id:%d\n", temp_ID);
    fprintf(login, "Pin:%d\n", temp_pw);

    fclose(login);

}

if (temp_ID == 12345 && temp_pw == 98765){
    printf("Login Completed...\n\n");

    int playerCount;
    printf("Enter the number of players:");    //input no. of
players
    scanf("%d", &playerCount);
    printf("\n");

    playerAttendance attendance[MAX_STUDENTS];
//declaration of attendance array

```

```

//input player's students ID
for (int i = 0; i < playerCount; i++) {
    printf("Enter student ID for player %d: ", i + 1);    //ex:-
PS/2021/001
    scanf("%s", attendance[i].studentID);
}

int choice;
int day = 0;        // Initialize day to 0

do {
    //Main Menu
    printf("\n\t\t---Menu---\n\n");
    printf("1. Update Attendance\n");
    printf("2. Save Attendance Data to File\n");
    printf("3. View Present Students\n");
    printf("4. Quit\n\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);

    switch (choice) {
        case 1:
            updateAttendance(attendance, playerCount);
//Marking Attendance
            day++;        // Increment the day
after updating attendance
    }
} while (choice != 4);

```

```

        break;
    case 2:
        saveAttendanceToFile(attendance, playerCount);
//Save Attendance
        break;
    case 3:
        if (day == 0) {
            printf("Please update attendance first.\n");
        } else {
            viewAttendance();          //View
Attendance Sheet
        }
        break;
    case 4:
        printf("Exiting program.\n");    //End The Program.
        break;
    default:
        printf("Invalid input. Please try again.\n");
//invalid inputs
    }
} while (choice != 4);

return 0;
}
else
{
    printf("Please Try Again");

```

```

    }
}

// Add or update attendance for a player
void updateAttendance(playerAttendance *attendance, int
playerCount) {
    char studentID[20];
    int present;

    printf("Enter student ID:");
    scanf("%s", &studentID);

    int found = 0;
    for (int i = 0; i < playerCount; i++) {
        if (strcmp(attendance[i].studentID, studentID) == 0) {
            //compare student IDs
            found = 1;
            printf("Is the player present (1) or absent (0)? ");
            //input attendance of player
            scanf("%d", &present);
            attendance[i].marks[i] = present;
            printf("Attendance updated for %s\n", studentID);
            break;
        }
    }
}
{

```

```

        FILE *curent;                                //create a file pointer in
memory

        curent = fopen( "Today_Attendance.txt", "w");    //opening file

        fprintf(curent, "StudentID\t Attendance\n");

        for (int i = 0; i < playerCount; i++) {          //loop for saving
Today_Attendance
            fprintf(curent, "%s\t", attendance[i].studentID);

            fprintf(curent, " %d\t\t", attendance[i].marks[i]);

            fprintf(curent, "\n");
        }

        fclose(curent);                                //close the
Today_Attendance.txt
    }

    if (!found) {
        printf("Student not found.\n");
    }
}

// Save attendance data to a text file

```



```

void saveAttendanceToFile(playerAttendance *attendance, int
playerCount) {
    FILE *fp;                                //create a file pointer in memory

    fp = fopen( "attendance.txt", "a");        //opening file

    if (fp == NULL) {
        printf("Error opening file");
        return;
    }

    fprintf(fp, "StudentID\t Attendance\n");

    for (int i = 0; i < playerCount; i++) {    //loop for saving
attendance
        fprintf(fp, "%s\t", attendance[i].studentID);

        fprintf(fp, " %d\t\t", attendance[i].marks[i]);

        fprintf(fp, "\n");
    }
    fprintf(fp, "\n");

    fclose(fp);                               //close the attendance.txt
    printf("Attendance data saved....\n");
}

```

```
// View attendance sheet
void viewAttendance(){
    char temp[100];
    FILE *fp1;          //create a file pointer in the memory

    fp1 = fopen ("attendance.txt","r");    //fopen

    if(fp1 == NULL){
        printf("Unable to read the specified location\n");
    }

    while(fgets(temp,sizeof(temp),fp1)){
        printf("%s",temp);
    }

    fclose(fp1);
}
```

## USER MANUAL: -

```
---Welcome TO UOK - CRICKET---  
  
****ONLY USE INTEGER****  
  
Login ID:|
```

- First of all, you should login into the system
  - Login ID & pin were saved to the login.txt file
- Then enter the number of players

```
---Welcome TO UOK - CRICKET---  
  
****ONLY USE INTEGER****  
  
Login ID:12345  
Pin:98765  
Login Completed...  
  
Enter the number of players:|
```

- Then enter the student IDs one by one

```
Enter student ID for player 1: PS/2021/001
Enter student ID for player 2: BS/2021/002
Enter student ID for player 3: SS/2021/003
```

- Then the menu will be displayed to you

```
      ---Menu---

1. Update Attendance
2. Save Attendance Data to File
3. View Present Students
4. Quit

Enter your choice: |
```

- Enter your choice
  - Choice 1 for update attendance
  - Choice 2 for save attendance data to file
  - Choice 3 for view present students
  - Choice 4 for quit
- If you want to update attendance, enter choice No.1

```
Enter your choice: 1
Enter student ID:PS/2021/001
Is the player present (1) or absent (0)? |
```

- First you need to enter student ID
- Then mark the attendance for the player

- Temporary attendance sheet was saved to the Today\_Attendance.txt file
- If you want to mark attendance for next player, choose choice 1 again

- If you want to save attendance data to permanent file, enter choice No.2
- Data save permanent for attendance.txt file

```
Enter your choice: 2
Attendance data saved....
```

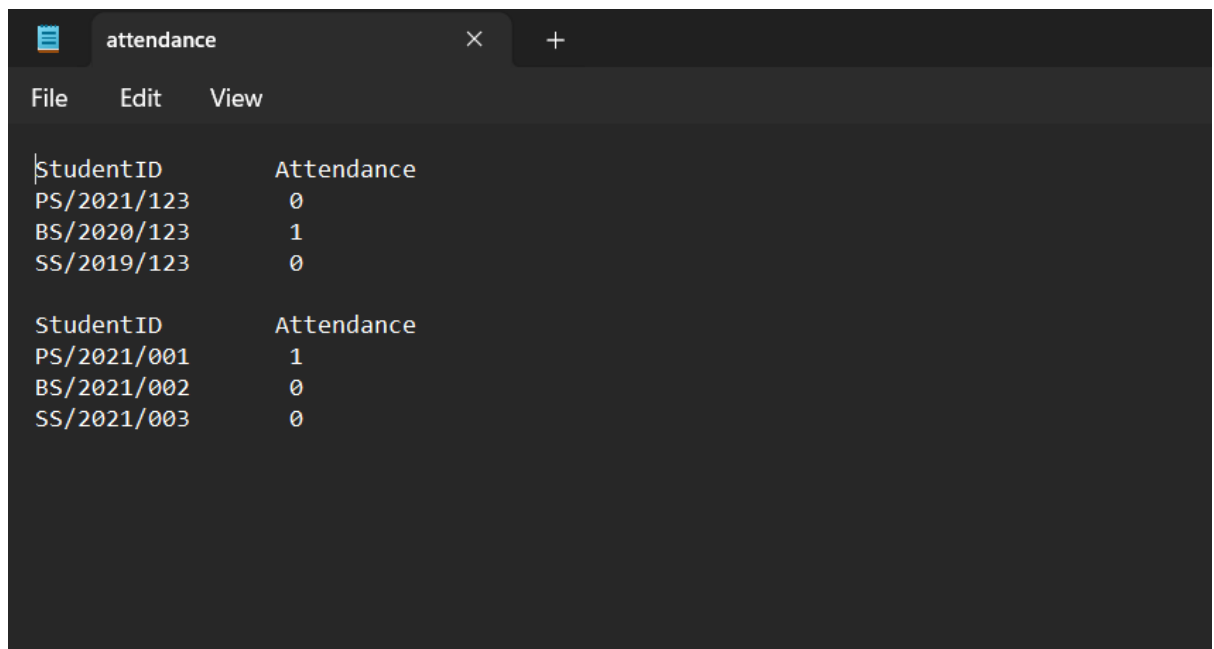
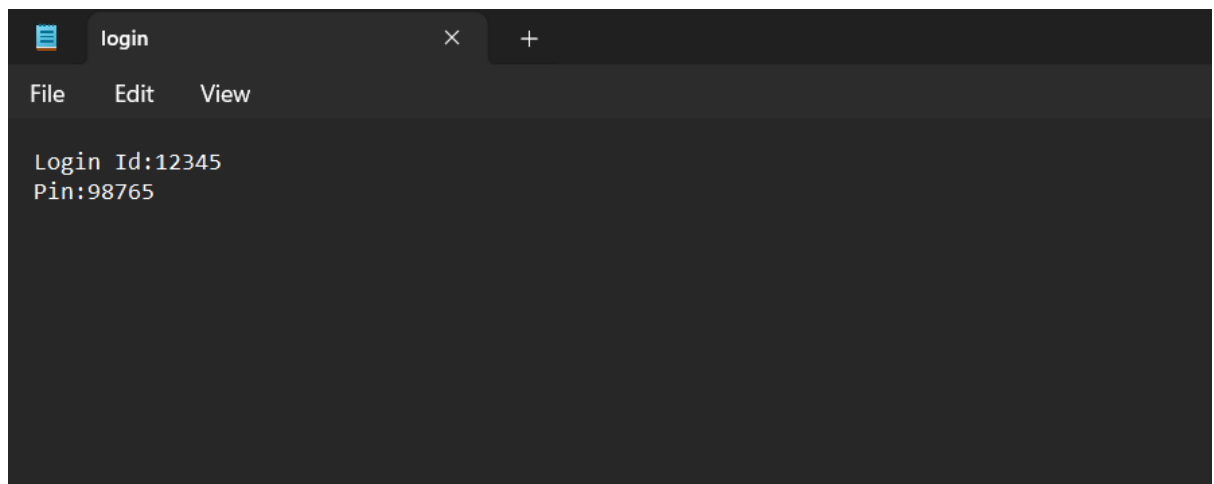
- If you want to view permanent attendance data file, enter choice No.3

```
Enter your choice: 3
StudentID      Attendance
PS/2021/123    0
BS/2020/123    1
SS/2019/123    0

StudentID      Attendance
PS/2021/001    1
BS/2021/002    0
SS/2021/003    0
```

- If you want to exit from the system, enter choice No.4

```
Enter your choice: 4
Exiting program.
```



| Today_Attendance |            |
|------------------|------------|
| File             | Edit View  |
| StudentID        | Attendance |
| PS/2021/001      | 1          |
| BS/2021/002      | 0          |
| SS/2021/003      | 0          |