Modules in Python

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Our focus will be on modules that are written in Python. All you need to do is create a .py file that contains Python code.

Conventions

Modules should have short, all-lowercase names. Underscores can be used in the module name if it improves readability.

Python packages should also have short, all-lowercase names, although the use of underscores is discouraged.

https://www.python.org/dev/peps/pep-0008/#package-and-module-names

Example:

A module can contain the functions to build palindrome strings.

The module defines several functions and variables

```
# variables
name
_secret_name

# functions
_is_palindrome1()
_is_palindrome()
_split_palindrome_nonpalindrome()

create_palindrome()
```

INTERFACE OF A MODULE

Interface

name, create_palindrome()

Secrets of the module

```
_secret_name, _is_palindrome( ), _is_palindrome1( ),
_split_palindrome_nonpalindrome( )
```

The underscore prefix (_) means that a variable or function is intended for **internal use** only. It is merely a **hint to another programmer** that should avoid to use _secret_name and _is_palindrome(). This behavior is generally **not enforced** by the Python interpreter.

mainprogram can call mymodule._private_function() and mymodule._var, but this practice is strongly discouraged.

Assuming mymodule.py is in an *appropriate location*, the *client module* can access to its objects by importing the module as follows:

```
# mainprogram.py
import mymodule

print (mymodule.var)
print (mymodule.f(2, 3))
```

Modules help avoid collisions between names:

You can define a function f() both in in the mainprogram. py and in a module, and you can use them with no conflict.

```
# mainprogram.py
import mymodule

def f():
    # ...

a = mymodule.f() # from mymodule.py
b = f() # from mainprogram.py
```

Don't use directy 'private' objects - they are a secret of the module.

The programmer could completely **change the implementation of the module**, while leaving the interface unchanged.

If we rely on an implementation detail of the server module, **if the implementation changes**, the client code may no longer work.

Example:

Function _is_palindrome() could be deleted from the server module, and the functionality can be implemented directly by the instruction

s == s[::-1] in another function.

Or the programmer can change the name of _is_palindrome() into other name.

If the client code uses _is_palindrome(), it won't work anymore.

Executing a Module as a Script

Any .py file that contains a module is essentially a Python script, so we can run it as a script. **But** we get the same output when we just *import the module*.

The action of importing the module entails the execution of the code.

```
Module

def f(x):
    return x+1

print ('I am a module!')
print (f(1))

Output

I am a module!
2
```

The special variable __name__

You can control what code to execute when you run the module as a script.

When a .py file is **imported as a module**, Python sets the special **dunder**¹ variable __name__ to the name of the module.

When a file is run as a standalone script, __name__ is set to the string __main__.

¹ Dunder here means "Double Underscores"

```
# my_module.py
print(__name__)
```

import only
import my_module

OUTPUT:

my_module

run as a script
python my_module.py

OUTPUT:

__main__

Using this fact, you can discern 'run' actions from 'import' actions.

```
# FILE my_module.py
# ...
if (__name__ == '__main__'):
   print('Executing as standalone script')
   print(' example of use')
   # ...
```

Modules are often designed with the capability to run as a standalone script for purposes of explain how to use it or testing its functionality.

EXERCISE

- · Create a module fact.py containing a factorial() function.
- When you **import** the module, it prints "I am a module", and it provides the factorial() function to the client module.
- When you run the module as a standalone script, i.e.
 python fact.py n
 it prints "run as a standalone script", and prints the factorial of n

sys.argv is a list which contains the command-line arguments passed to the script.

sys.argv[0] is the name of the script sys.argv[1] is the first argument

Write the module and a program that imports and uses the module.

Solution: factorial_1.py

EXERCISE

Write a module that provides the functionality to build a palindrome string ('palindrome' exercise).

Write a module that provides the functionality to store a time slot ('time slot' exercise).

Write a module that contains

- a function computeRealRoots(a, b, c) that computes real roots of the quadratic equation $(ax^2+bx+c=0)$ using the quadratic formula (https://en.wikipedia.org/wiki/Quadratic_formula)
- \cdot a function $_$ computeDelta() that compute the discriminant Δ

Modules must test itself if you run them as a script.

 In a very large application that includes many modules, as the number of modules grows, it becomes difficult to keep track of all of them. Remember that a single .py file (a module, in this meaning), can contain several 'public' elements (functions, variables, and so on), and several 'private' elements.

- In a very large application that includes many modules, as the number of modules grows, it becomes difficult to keep track of all of them. Remember that a single .py file (a module, in this meaning), can contain several 'public' elements (functions, variables, and so on), and several 'private' elements.
- Packages are merely directories. Packages allow you to organize and group modules. They allow for a hierarchical structuring of the module namespace using dot notation (i.e. pkg.mod1). To create a package, simply create a directory and insert the .py modules (files) in it.

 In the same way that modules help avoid collisions between global variable names, packages help avoid collisions between module names.

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- Old documentation states that an __init__.py file
 must be present in the package directory when
 creating a package. Starting with Python 3.3, it is
 possible to create a package without __init__.py
 file.

EXERCISE

- 1) Write a package mypkg that contains module1, with a function bar(), and module2, with a function foo(). Each function must print its name. Import and use the functions.
- 2) Open a new instance of the python interpreter Try to **import the package** mypkg. What happens? After that you import **only** the package mypkg, can you use the functions or the modules?

Package Initialization

If a file named __init__.py is present in a package directory, it is invoked automatically when the package or a module in the package is imported.

This can be used for execution of **package initialization code**, such as initialization of package-level data. In this way, a package provides not only functions but also data.

__init__.py can be used also to automatic import modules from a package.

EXERCISE

Write a package mypkg that contains

module1, with a function bar(), and module2, with a function _secret(). Each function must print its name.

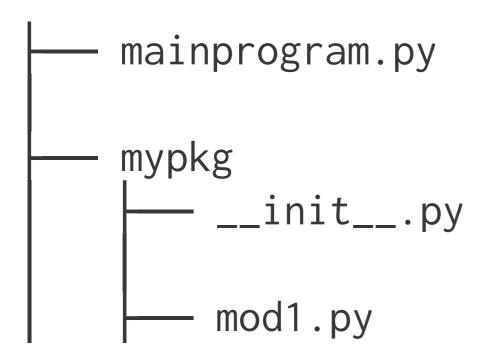
When you import the package mypkg,

- the package must print a welcome message and it must initialize the list mypkg.myList=['a','b', 'c']
- modules module1 and module2 are imported automatically.

Write a client (main.py) that use the bar() and _secret().

Different ways to import a module

Consider the following situation:



mod1.py contains bar1() and foo1() functions.

IMPORT

| Instruction | Effect |
|-----------------------------|--|
| import mypkg | imports the symbol mypkg |
| import mypkg.mod1 | <pre>mypkg.mod1.bar1() mypkg.mod1.foo1()</pre> |
| from mypkg import mod1 | <pre>mod1.foo1() mod1.bar1()</pre> |
| from mypkg.mod1 import foo1 | foo1() (in the namespace of the client module) |

AS

| Instruction | Effect |
|---|--|
| import mypkg.mod1 as mymodule | <pre>mymodule.foo1() mymodule.bar1()</pre> |
| from mypkg import mod1 as mymodule | <pre>mymodule.foo1() mymodule.bar1()</pre> |
| from mypkg.mod1 import foo1 as myfunction | myfunction() (in the namespace of the client module) |

ERROR

| Instruction | Error |
|---|---|
| <pre>import mypkg.mod1.foo1</pre> | ERROR: No module named 'mypkg.mod1.foo1' foo1 is a function, not a module |
| from mypkg.mod1 import foo1 bar1() | ERROR - we imported foo1() only |
| <pre>from mypkg.mod1 import foo1 as myfunction foo1()</pre> | ERROR: foo1 is not defined we imported foo1 with the name myfunction |

It is even possible to indiscriminately import *everything* from a module:

```
from mypkg.mod1 import *
foo1()
bar1()
```

This will place the names of all objects from mypkg.mod1 into the local symbol table, **except names** that begin with the underscore (_) character.

This form is not recommended, because you are entering names into the local symbol table. You could overwriting an existing name inadvertently.

The analogous statement for a package is this:

```
from mypkg import *
```

Despite what we could expect, this instruction **does** not import the modules of the package.

If the __init__.py file in the package directory contains a list named __all__, this inport statement imports all modules in the list.

For example, the file sound/effects/__init__.py could contain the following code:

__all_ = ["echo", "surround", "reverse"]
This would mean that from sound.effects import *
would import the three named submodules of the
sound package.

If __all__ is not defined, the statement from sound.effects import * does not import all submodules; it only ensures that the package sound.effects has been imported (possibly running any initialization code in __init__.py) and then imports the names defined in the package.

The Module Search Path

When the interpreter executes

import mod

it searches for mod.py in a list of directories:

- the current directory (the directory from which the input script was run)
- the directories contained in the PYTHONPATH environment variable
- an installation-dependent list of directories

The search path is accessible in the Python variable sys.path

```
import sys
sys.path
```

```
['', '/Users/username/anaconda3/lib/python37.zip', '/
Users/username/anaconda3/lib/python3.7']
```

Note: The exact contents of sys.path are installation-dependent

It is possible to modify sys.path at run-time so that it contains your module directory.

```
sys.path.append('my_module_dir')
```

The dir() function

The built-in function dir() returns a list of **defined names** in a namespace.

Try dir() **before** and **after** declaring a variable or importing a module.

dir() can be useful for identifying what exactly has been added to the namespace by an import statement.

When given an argument that is the name of a module, dir() lists the names defined in the module.

The help() function

Python help() function is used to get the documentation of specified module, class, function, variables etc. This method is generally used with python interpreter console to get details about python objects.

We can define help() function output for our custom classes and functions by defining docstring (documentation string). By default, the first comment string in the body of a method is used as its docstring. It's surrounded by three double quotes.

See also:

https://docs.python.org/3/reference/import.html https://docs.python.org/3/tutorial/modules.html