

ECE 602: LUMPED LINEAR SYSTEMS

Professor Stan Żak

Canonical Forms of Single-Input Single-Output (SISO) Linear Systems

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- Objective: Introduce canonical forms of linear lumped both continuous-time (CT) and discrete-time (DT) systems. We will use these special forms to easily design controllers and observers for SISO systems
- We consider linear time-varying (LTV) systems

$$\dot{x}(t) = Ax(t) + bu(t)$$

 $y(t) = cx(t)$

or

$$x[k+1] = Ax[k] + bu[k]$$
$$y[k] = cx[k]$$

We assume that the system is both reachable and observable

Controller form

• Consider a linear time-invariant (LTI) CT system

$$\dot{x}(t) = Ax(t) + bu(t),$$

or LTI DT system

$$x[k+1] = Ax[k] + bu[k]$$

where the pair (A, b) is reachable

This means that

$$\mathsf{rank} \left[\begin{array}{cccc} \boldsymbol{b} & \boldsymbol{A}\boldsymbol{b} & \cdots & \boldsymbol{A}^{n-1}\boldsymbol{b} \end{array} \right] = n.$$

Select the last row of the inverse of the controllability matrix, let
 q₁ be that row

Constructing the similarity transformation that brings the system into controller form

Form the matrix

$$m{T} = \left[egin{array}{c} m{q}_1 \ m{q}_1 m{A} \ dots \ m{q}_1 m{A}^{n-1} \end{array}
ight]$$

• T is invertible. Indeed, since

$$T [b \ Ab \ \cdots \ A^{n-1}b] = \begin{bmatrix} 0 & 0 & \cdots & 0 & 1 \\ 0 & 0 & \cdots & 1 & x \\ \vdots & \vdots & & \vdots & \vdots \\ 1 & x & \cdots & x & x \end{bmatrix},$$

this implies that T must be nonsingular, where the symbol x means "don't care" scalars not important in the analysis

Transforming the input vector b

- The state variable transformation $\tilde{x} = Tx$
- The system in the new coordinates

$$\dot{ ilde{oldsymbol{x}}}(t) = oldsymbol{T}oldsymbol{A}oldsymbol{T}^{-1} ilde{oldsymbol{x}}(t) + oldsymbol{T}oldsymbol{b}oldsymbol{u}(t) = oldsymbol{ ilde{A}} ilde{oldsymbol{x}}(t) + oldsymbol{ ilde{b}}oldsymbol{u}(t)$$

- ullet The matrices $ilde{m{A}}$ and $ilde{m{b}}$ have particular structures
- ullet We first analyze the structure of $ilde{m{b}}$
- Note that ${m q}_1$ is the last row of the inverse of the controllability matrix
- Therefore, $q_1 b = q_1 A b = \cdots = q_1 A^{n-2} b = 0 \ q_1 A^{n-1} b = 1$
- Hence,

$$ilde{m{b}} = m{T}m{b} = egin{bmatrix} m{q}_1m{b} \ dots \ m{q}_1m{A}^{n-2}m{b} \ m{q}_1m{A}^{n-1}m{b} \end{bmatrix} = egin{bmatrix} 0 \ dots \ 0 \ 1 \end{bmatrix}$$

The structure of \tilde{A}

• Represent $TAT^{-1} = \tilde{A}$ as

$$TA = \tilde{A}T$$

• The left-hand side

$${m T}{m A} = \left[egin{array}{c} {m q}_1{m A}\ {m q}_1{m A}^2\ dots\ {m q}_1{m A}^{n-1}\ {m q}_1{m A}^n \end{array}
ight]$$

By the Cayley-Hamilton theorem

$$\mathbf{A}^n = -a_0 \mathbf{I}_n - a_1 \mathbf{A} - \cdots - a_{n-1} \mathbf{A}^{n-1},$$

and hence

$$q_1 \mathbf{A}^n = -a_0 q_1 - a_1 q_1 \mathbf{A} - \cdots - a_{n-1} q_1 \mathbf{A}^{n-1}$$

The structure of \tilde{A} —Contd

• Compare both sides of $TA = \tilde{A}T$, and take into account the Cayley-Hamilton theorem to obtain

$$\tilde{\mathbf{A}} = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 & 0 \\ 0 & 0 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & & & \vdots \\ 0 & 0 & 0 & \cdots & 0 & 1 \\ -a_0 & -a_1 & -a_2 & \cdots & -a_{n-2} & -a_{n-1} \end{bmatrix}$$

Controller form

• We say that the pair

$$(ilde{m{A}}, ilde{m{b}}) = \left(\left[egin{array}{ccccc} 0 & 1 & \cdots & 0 & 0 & 0 \ 0 & 0 & \cdots & 0 & 0 & 0 \ dots & dots & & dots & dots \ 0 & 0 & \cdots & 0 & 1 & 0 \ -a_0 & -a_1 & \cdots & -a_{n-2} & -a_{n-1} \end{array}
ight], \left[egin{array}{c} 0 & 0 & dots &$$

is in the controller form

- This form is also labeled in the literature as the controllable canonical form. We use the shorter label
- Note that the coefficients of the characteristic polynomial of \boldsymbol{A} are immediately apparent by inspecting the last row of $\tilde{\boldsymbol{A}}$

Example

• System model:

$$\dot{\mathbf{x}} = \left[egin{array}{ccc|c} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -2 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \end{array} \right] \mathbf{x} + \left[egin{array}{c} 0 \\ 0 \\ 1 \\ 0 \end{array} \right] u$$

The controllability matrix of the pair (A, b)

$$\begin{bmatrix} \mathbf{b} & \mathbf{A}\mathbf{b} & \mathbf{A}^2\mathbf{b} & \mathbf{A}^3\mathbf{b} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & -2 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & -2 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

- The pair (A, b) is controllable because the controllability matrix is nonsingular
- The last row of the inverse of the controllability matrix to be $m{q}_1 = \left[egin{array}{cccc} 0 & 1 & 0 & 0 \end{array}
 ight]$

Transforming the matrix A into the new coordinates

The transformation matrix is

$$m{T} = \left[egin{array}{c} m{q}_1 \ m{q}_1 m{A} \ m{q}_1 m{A}^2 \ m{q}_1 m{A}^3 \end{array}
ight] = \left[egin{array}{cccc} 0 & 1 & 0 & 0 \ 0 & 0 & 0 & 1 \ 1 & -1 & 0 & 0 \ 0 & 0 & 1 & -1 \end{array}
ight]$$

• The matrix **A** in the new coordinates

$$TAT^{-1} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -2 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix}$$
$$= \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -1 & 0 & -3 & 0 \end{bmatrix}$$

The input matrix b in the new coordinates

$$m{T}m{b} = \left[egin{array}{c} 0 \ 0 \ 0 \ 1 \end{array}
ight]$$

Transforming the system into the observer form

• Consider an observable dynamical system model

$$\begin{array}{rcl}
\dot{x}(t) &=& Ax(t) \\
y(t) &=& cx(t)
\end{array}$$

- The pair (A, c) is observable
- We omitted the input variable u for convenience because it plays no role in the subsequent discussion
- Consider the dual system

$$\dot{\boldsymbol{z}}(t) = \boldsymbol{A}^{\top} \boldsymbol{z}(t) + \boldsymbol{C}^{\top} \boldsymbol{v}(t)$$

- Because the pair (A, c) is observable, the dual pair (A^{\top}, c^{\top}) is reachable
- Therefore, the pair $(\mathbf{A}^{ op}, \mathbf{c}^{ op})$ can be transformed into the controller form

Observer form

Take the dual of the result to get

$$\dot{\hat{x}}(t) = \hat{A}\hat{x} = \begin{bmatrix} 0 & 0 & 0 & \cdots & 0 & -a_0 \\ 1 & 0 & 0 & \cdots & 0 & -a_1 \\ \vdots & \vdots & & & \vdots \\ 0 & 0 & 0 & \cdots & 0 & -a_{n-2} \\ 0 & 0 & 0 & \cdots & 1 & -a_{n-1} \end{bmatrix}$$
 $y(t) = \hat{C}\hat{x} = \begin{bmatrix} 0 & 0 & 0 & \cdots & 0 & 1 \end{bmatrix} \hat{x}$