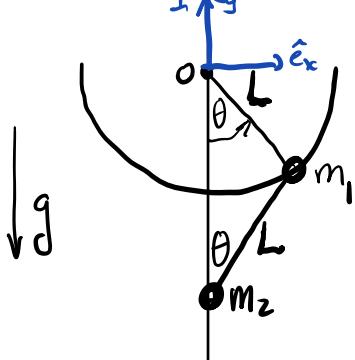


Example: Use the 1st form of D'Alembert's Principle to find the EOM₍₂₎ for a crank mechanism



DOF? $M = 2N - K$ $= 2(2) - 3$ $= 1$	(x_1, y_1) and (x_2, y_2) $x_1^2 + y_1^2 = L^2$ $(x_2 - x_1)^2 + (y_2 - y_1)^2 = L^2$ $x_2 = 0$
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Kinematics

$$\vec{r}_{y_0} = L \sin \theta \hat{e}_x - L \cos \theta \hat{e}_y$$

$${}^I\vec{V}_{y_0} = L \dot{\theta} \cos \theta \hat{e}_x + L \dot{\theta} \sin \theta \hat{e}_y$$

$${}^I\vec{a}_{y_0} = L (\ddot{\theta} \cos \theta - \dot{\theta}^2 \sin \theta) \hat{e}_x + L (\ddot{\theta} \sin \theta + \dot{\theta}^2 \cos \theta) \hat{e}_y$$

$$\vec{r}_{z_0} = -2L \cos \theta \hat{e}_y$$

$${}^I\vec{V}_{z_0} = 2L \dot{\theta} \sin \theta \hat{e}_y$$

$${}^I\vec{a}_{z_0} = 2L (\ddot{\theta} \sin \theta + \dot{\theta}^2 \cos \theta) \hat{e}_y$$

D'Alembert's Principle: $\sum_{i=1}^N (\vec{F}_i^{(a)} - m_i {}^I\vec{a}_{y_0}) \cdot {}^I\delta \vec{r}_{y_0} = 0$

Applied forces: $\vec{W}_1 = -m_1 g \hat{e}_y$
 $\vec{W}_2 = -m_2 g \hat{e}_y$

How do we calculate $\overset{I}{\delta} \vec{r}_{i_0}$?

$\overset{I}{d}\vec{r}_{i_0}$ real infinitesimal displacement

$$\overset{I}{v}_{i_0} = \frac{\overset{I}{d}\vec{r}_{i_0}}{dt} \quad \leftarrow \text{Multiply this by } dt \text{ to get } \overset{I}{d}\vec{r}_{i_0}$$

$$\begin{aligned} \overset{I}{d}\vec{r}_{i_0} &= L \left(\frac{d\theta}{dt} c\theta \hat{e}_x + \frac{d\theta}{dt} s\theta \hat{e}_y \right) dt \\ &= L d\theta c\theta \hat{e}_x + L d\theta s\theta \hat{e}_y \end{aligned}$$

To get $\overset{I}{\delta} \vec{r}_{i_0}$, exchange all the differentials with δ 's.

$$\delta \vec{r}_{i_0} = L \delta \theta c\theta \hat{e}_x + L \delta \theta s\theta \hat{e}_y$$

Similarly,

$$\overset{I}{\delta} \vec{r}_{2_0} = 2L \delta \theta s\theta \hat{e}_y$$

Plugging in,

$$(m_1 g \hat{e}_y - m_1 \overset{I}{\vec{a}}_{1_0}) \cdot \overset{I}{\delta} \vec{r}_{1_0} + (m_2 g \hat{e}_y - m_2 \overset{I}{\vec{a}}_{2_0}) \cdot \overset{I}{\delta} \vec{r}_{2_0} = 0$$

$$\underbrace{m_1 g \hat{e}_y \cdot \overset{I}{\delta} \vec{r}_{1_0}}_{\text{Term \#1}} + \underbrace{m_1 \overset{I}{\vec{a}}_{1_0} \cdot \overset{I}{\delta} \vec{r}_{1_0}}_{\text{Term \#2}} + \underbrace{m_2 g \hat{e}_y \cdot \overset{I}{\delta} \vec{r}_{2_0}}_{\text{Term \#3}} + \underbrace{m_2 \overset{I}{\vec{a}}_{2_0} \cdot \overset{I}{\delta} \vec{r}_{2_0}}_{\text{Term \#4}} = 0$$

$$\begin{aligned} \text{Term \#1:} \quad &= m_1 g \hat{e}_y \cdot (L \delta \theta c\theta \hat{e}_x + L \delta \theta s\theta \hat{e}_y) \\ &= m_1 g L \delta \theta s\theta \end{aligned}$$

Term #2:

$$= m_1 \vec{a}_{r,0} \cdot \vec{\delta r}_{r,0}$$

$$= m_1 (L(\ddot{\theta}c\theta - \dot{\theta}^2 s\theta) \hat{e}_x + L(\dot{\theta}s\theta + \dot{\theta}^2 c\theta) \hat{e}_y) \cdot (L\delta\theta c\theta \hat{e}_x + L\delta\theta s\theta \hat{e}_y)$$

⋮ (Uses a trig identity)

$$= m_1 L^2 \ddot{\theta} \delta\theta$$

Similarly, Term #3 = $2m_2 g L \delta\theta s\theta$

Term #4 = $4m_2 L^2 (\ddot{\theta}s^2\theta + \dot{\theta}^2 s\theta c\theta) \delta\theta$

Plug in all terms,

$$0 = m_1 L^2 \ddot{\theta} \delta\theta + 4m_2 L^2 (\ddot{\theta}s^2\theta + \dot{\theta}^2 s\theta c\theta) \delta\theta + m_1 g L \delta\theta s\theta + 2m_2 g L \delta\theta s\theta$$

Factor out $\delta\theta$, (...stuff...) $\delta\theta = 0$ $\forall \delta\theta \Rightarrow \dots \text{stuff...} = 0$

$$(m_1 + 4m_2 s^2\theta) L \ddot{\theta} + 4m_2 L \dot{\theta}^2 s\theta c\theta + (m_1 + 2m_2) g s\theta = 0$$

E.O.M.

Notes:

- D'Alembert's Principle can in fact be used to solve problems
- However, it is a bit tedious because many of the calculations are similar to N2L (e.g. we calculated accelerations)
- We didn't need constraint forces!

D'Alembert's Principle (cont'd)

Let's derive another form of D'Alembert's Principle that is easier to work with.

↳ Let's put it in terms of Kinetic energy

$$\sum_{i=1}^N \vec{F}_i^{(a)} \cdot \delta \vec{r}_{i/0} - \sum_{i=1}^N \frac{d}{dt} (\vec{P}_{i/0}) \cdot \delta \vec{r}_{i/0} = 0$$

Applied force contribution inertial force contribution to virtual work

We can write virtual displacements in terms of generalized coordinates:

$$\delta \vec{r}_{i/0} = \sum_{j=1}^{N_c} \frac{\partial \vec{r}_{i/0}}{\partial q_j} \delta q_j$$

(Recall: We froze time for virtual displacements so there is no $\frac{\partial \vec{r}_{i/0}}{\partial t}$ term).

Rewriting the applied force contribution of virtual work,

$$\sum_{i=1}^N \vec{F}_i^{(a)} \cdot \delta \vec{r}_{i/0} = \sum_{j=1}^{N_c} \left[\sum_{i=1}^N \vec{F}_i^{(a)} \cdot \frac{\partial \vec{r}_{i/0}}{\partial q_j} \right] \delta q_j$$

↳ $\triangleq Q_j$

$$Q_j \triangleq \sum_{i=1}^N \vec{F}_i^{(a)} \cdot \frac{\partial \vec{r}_{i/0}}{\partial q_j}$$

Generalized force
(Projects the particle's forces onto a single degree of freedom of the system).

Let's look at the inertial force contribution:

$$\sum_{i=1}^N \overset{I}{\frac{d}{dt}} (\overset{I}{\vec{P}_{i/0}}) \cdot \overset{I}{\vec{\delta r}_{i/0}} = \sum_{i=1}^N m_i \overset{I}{\vec{a}_{i/0}} \cdot \overset{I}{\vec{\delta r}_{i/0}} = \sum_{i=1}^N \sum_{j=1}^{N_c} \boxed{m_i \overset{I}{\vec{a}_{i/0}} \cdot \frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j}} S_{qj}$$

Aside: Look at the product rule,

$$\overset{I}{\frac{d}{dt}} \left(m_i \overset{I}{\vec{v}_{i/0}} \cdot \frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j} \right) = \boxed{m_i \overset{I}{\vec{a}_{i/0}} \cdot \frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j}} + m_i \overset{I}{\vec{v}_{i/0}} \cdot \overset{I}{\frac{d}{dt}} \left(\frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j} \right)$$

Re-arrange the product rule and sum over i ,

$$\sum_{i=1}^N m_i \overset{I}{\vec{a}_{i/0}} \cdot \frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j} = \sum_{i=1}^N \left(\overset{I}{\frac{d}{dt}} \left(m_i \overset{I}{\vec{v}_{i/0}} \cdot \frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j} \right) - m_i \overset{I}{\vec{v}_{i/0}} \cdot \overset{I}{\frac{d}{dt}} \left(\frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j} \right) \right)$$

Term A Term B

Reminder: We are trying to work in kinetic energy terms, so we only want velocities to appear.

A useful identity for doing this is,

$$\frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j} = \frac{\partial (\overset{I}{\vec{V}_{i/0}})}{\partial \dot{q}_j}$$

(See Hand & Finch, "How to cancel the dots")

For Term A:

$$\frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_j} = \frac{\partial}{\partial \dot{q}_j} \left(\underbrace{\sum_{k=1}^{N_c} \frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial q_k} \dot{q}_k}_{\text{recall } \overset{I}{\vec{r}_{i/0}} = \overset{I}{\vec{r}_0}(q_1, \dots, q_{N_c}, t)} + \frac{\partial \overset{I}{\vec{r}_{i/0}}}{\partial t} \right) = \frac{\partial}{\partial \dot{q}_j} \left(\overset{I}{\frac{d \overset{I}{\vec{r}_{i/0}}}{dt}} \right)$$

Note: $\frac{\partial \dot{q}_k}{\partial \dot{q}_j} = \delta_{jk} = \begin{cases} 1 & \text{if } j=k \\ 0 & \text{otherwise} \end{cases}$

$$= \frac{\partial}{\partial \dot{q}_j} \left(\frac{\int d\vec{r}_{i/0}}{dt} \right) = \frac{\partial}{\partial \dot{q}_j} (\int \vec{V}_{i/0})$$

For Term B:

$$\frac{\int d}{dt} \left(\frac{\partial \vec{r}_{i/0}}{\partial q_j} \right) = \frac{\partial}{\partial q_j} \left(\frac{\int d}{dt} \vec{r}_{i/0} \right) = \frac{\partial}{\partial q_j} (\int \vec{V}_{i/0})$$

Plug in, (inertial force contribution to virtual work)

$$\sum_{i=1}^N m_i \vec{a}_{i/0} \cdot \frac{\partial \vec{r}_{i/0}}{\partial q_j} = \sum_{i=1}^N \left[\frac{\int d}{dt} \left(m_i \vec{V}_{i/0} \cdot \frac{\partial \vec{V}_{i/0}}{\partial \dot{q}_j} \right) - m_i \vec{V}_{i/0} \cdot \frac{\partial \vec{V}_{i/0}}{\partial q_j} \right]$$

Note that:

$$\frac{\partial}{\partial \dot{q}_j} \left(m_i \|\vec{V}_{i/0}\|^2 \right) = \frac{\partial}{\partial \dot{q}_j} \left(m_i \vec{V}_{i/0} \cdot \vec{V}_{i/0} \right) = 2 m_i \vec{V}_{i/0} \cdot \frac{\partial \vec{V}_{i/0}}{\partial \dot{q}_j}$$

Also,

$$\frac{\partial}{\partial q_j} \left(m_i \|\vec{V}_{i/0}\|^2 \right) = 2 m_i \vec{V}_{i/0} \cdot \frac{\partial \vec{V}_{i/0}}{\partial q_j}$$

The overall inertial force contribution to the virtual work can be rewritten:

$$\sum_{j=1}^m \left(\frac{d}{dt} \left[\frac{\partial}{\partial \dot{q}_j} \left(\sum_{i=1}^N \frac{1}{2} m_i \|\vec{r}_{i0}\|^2 \right) \right] - \frac{\partial}{\partial q_j} \left(\sum_{i=1}^N \frac{1}{2} m_i \|\vec{F}_{i0}\|^2 \right) \right) \delta q_j$$

$\sum_{i=1}^N \vec{T}_{i0} = \vec{T}_0$ \vec{T}_0

Together, both contributions (applied force + inertial force) to virtual work give:

$$\sum_{j=1}^{N_e} \left(\frac{d}{dt} \left(\frac{\partial T_0}{\partial \dot{q}_j} \right) - \frac{\partial T_0}{\partial q_j} - Q_j \right) \delta q_j = 0$$

D'Alembert's Principle (#2 of 2)

This form of D'Alembert's principle is a stepping stone to Lagrange's Equations.

Euler-Lagrange Equations

If the constraints are holonomic, then it is possible to find a set of independent q_i 's. Since the δq_j 's are independent, each individual coefficient must vanish.

(Imagine taking a virtual disp. such that $\delta q_k \neq 0$, but $\delta q_j = 0 \forall j \neq k$)

$$\Rightarrow \boxed{\frac{d}{dt} \left(\frac{\partial T_0}{\partial \dot{q}_j} \right) - \frac{\partial T_0}{\partial q_j} = Q_j} \\ \forall j = 1, \dots, M$$

Lagrange's Eqs
or
Euler-Lagrange
equations
(Form #1 of 2)

Let's break up the generalized forces Q_j into conservative and nonconservative forces.

$$Q_j = Q_j^{(c)} + Q_j^{(nc)}$$
$$Q_j^{(c)} \triangleq \sum_{i=1}^N \vec{F}_i^{(c)} \cdot \frac{\partial \vec{r}_{i,0}}{\partial q_j} = \underbrace{\sum_{i=1}^N}_{(-\nabla U_i \cdot \frac{\partial \vec{r}_{i,0}}{\partial q_j})}$$

$$Q_j^{(c)} = - \sum_{i=1}^N \frac{\partial U_i}{\partial \dot{q}_j} \quad (\text{Note: chain rule used here})$$

$$= - \frac{\partial U_0}{\partial \dot{q}_j} \quad \text{where } U_0 = \sum_{i=1}^N U_i \text{ and } U_i = U_i(\vec{r}_{i0}) \text{ only}$$

Recall the first form of Lagrange's equations:

$$\begin{aligned} \frac{d}{dt} \left(\frac{\partial T_0}{\partial \dot{q}_j} \right) - \frac{\partial T_0}{\partial q_j} &= Q_j^{(c)} + Q_j^{(nc)} \\ &= - \frac{\partial U_0}{\partial \dot{q}_j} + Q_j^{(nc)} \\ \Rightarrow \frac{d}{dt} \left(\frac{\partial T_0}{\partial \dot{q}_j} \right) - \frac{\partial}{\partial \dot{q}_j} (T_0 - U_0) &= Q_j^{(nc)} \end{aligned}$$

$$\text{Define } L \triangleq T_0 - U_0$$

$$\text{And note } \frac{\partial T_0}{\partial \dot{q}_j} = \frac{\partial L_0}{\partial \dot{q}_j} \quad \text{since } \frac{\partial U_0}{\partial \dot{q}_j} = 0$$

$$\Rightarrow \frac{d}{dt} \left(\frac{\partial L_0}{\partial \dot{q}_j} \right) - \frac{\partial L_0}{\partial q_j} = Q_j^{(nc,a)}$$

Let $L \triangleq T_0 - U_0$ be the Lagrangian

Then we can rewrite the 1st form of the E.L. equations:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_j} \right) - \frac{\partial L}{\partial q_j} = Q_j^{(nc,a)} \quad \forall j = 1, \dots, N_c$$

Lagrange's Equations or the Euler-Lagrange Eqns
(Form #2 of 2)

Notes:

- 1) For holonomic constraints
- 2) Notice that the conservative forces were moved into the $\frac{\partial L}{\partial \dot{q}_j}$ term → Don't even have to handle forces like gravity or springs explicitly.