The background of the slide features a complex pattern of blue lines and arrows. Solid blue lines intersect at various angles, while dashed blue lines form loops and curves. Small blue circles and arrows are scattered throughout, some pointing in different directions, creating a sense of movement and technical precision.

# Optimal Estimation Methods

## (Lecture 5 – Basis Functions and Advanced Least Squares Topics)

Dr. John L. Crassidis

University at Buffalo – State University of New York  
Department of Mechanical & Aerospace Engineering  
Amherst, NY 14260-4400

[johnc@buffalo.edu](mailto:johnc@buffalo.edu)

<http://www.buffalo.edu/~johnc>

- Common choice involves powers of  $t$

$$\{1, t, t^2, t^3, \dots\}$$

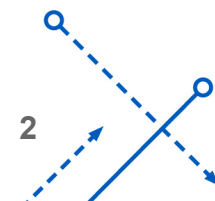
- The model is a power series polynomial

$$y(t) = x_1 + x_2 t + x_3 t^2 + \dots = \sum_{i=1}^n x_i t^{i-1}$$

- The  $H$  matrix is now given by

$$H = \begin{bmatrix} 1 & t_1 & t_1^2 & \dots & t_1^{n-1} \\ 1 & t_2 & t_2^2 & \dots & t_2^{n-1} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & t_m & t_m^2 & \dots & t_m^{n-1} \end{bmatrix}$$

- Known as the Vandermonde matrix



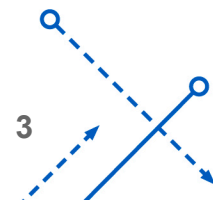
- May be possible to convert nonlinear problem to a linear one using a change of variables

Basis Function	New Form	Change of Variables
$y = x_1 + \frac{x_2}{a} + \frac{x_3}{a^2} + \dots$	$y = x_1 + x_2 t + x_3 t^2 + \dots$	$t = \frac{1}{a}, \quad a \neq 0$
$y = B e^{at}$	$z = x_1 + x_2 t$	$z = \ln y, \quad y > 0$ $x_1 = \ln B, \quad B > 0$ $x_2 = a$
$y = x_1 w^{-m} + x_2 w^n$	$z = x_1 + x_2 t$	$z = y w^m$ $t = w^{m+n}$
$y = B \exp \left[ -\frac{(1 - at)^2}{2\sigma^2} \right]$	$z = x_1 + x_2 t + x_3 t^2$	$z = \ln y, \quad y > 0$ $x_1 = \ln B - \frac{\ln e}{2\sigma^2}, \quad B > 0$ $x_2 = \frac{a \ln e}{\sigma^2}$ $x_3 = -\frac{\ln e}{2\sigma^2} a^2$

Must be careful because measurement noise all gets converted too.

What started out as Gaussian measurement errors may not be Gaussian anymore!

Use to find good initial guess for NLS



% Time

```
t=[0:0.1:10]';m=length(t);
```

% Observations

```
x=[3;-1];
```

```
y=x(1)*exp(x(2)*t);
```

% Change of Variables

```
z=log(y);
```

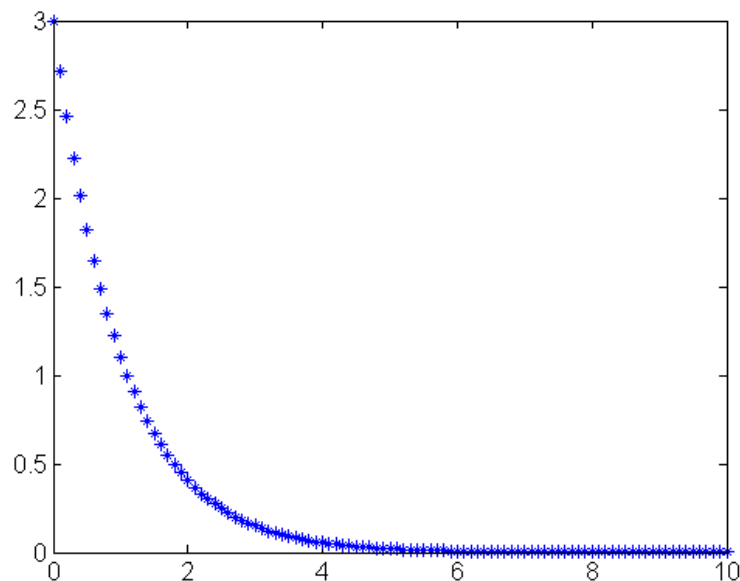
```
h=[ones(m,1) t];
```

% Least Squares Solution

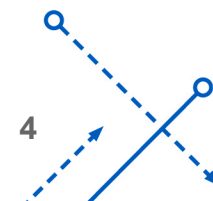
```
x_change=inv(h'*h)*h'*z;
```

% Change Back

```
xe=[exp(x_change(1));x_change(2)]
```



```
xe =  
3.0000  
-1.0000
```



- Definition of orthogonal functions
  - An infinite system of real functions

$$\{\varphi_1(t), \varphi_2(t), \varphi_3(t), \dots, \varphi_n(t), \dots\}$$

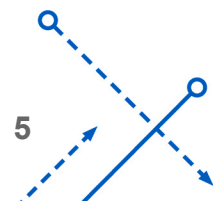
is said to be orthogonal on the interval  $[\alpha, \beta]$  if

$$\int_{\alpha}^{\beta} \varphi_p(t) \varphi_q(t) dt = 0 \quad (p \neq q, p, q = 1, 2, 3, \dots)$$

and

$$\int_{\alpha}^{\beta} \varphi_p^2(t) dt \equiv c_p \neq 0 \quad (p = 1, 2, 3, \dots)$$

- Many orthogonal functions exist
  - Sines and Cosines, Bessel Functions, Hermite Polynomials, Legendre Polynomials, Spherical Harmonics, Chebyshev Polynomials, etc.
  - We'll focus on sines and cosines



- Assume  $T$  is the period under consideration over any interval centered at  $t = T/2$
- The orthogonality condition on the individual integrals of the terms  $\sin(2\pi p t / T)$  and  $\cos(2\pi p t / T)$  are trivial to prove on the interval  $[0, T]$  for  $p = 1, 2, 3, \dots$
- Look at the following integral

$$\begin{aligned} \int_0^T \sin(c t) \sin(d t) dt &= \frac{1}{2} \int_0^T [\cos(c t - d t) - \cos(c t + d t)] dt \\ &= \left[ \frac{\sin(c t - d t)}{2(c - d)} - \frac{\sin(c t + d t)}{2(c + d)} \right] \bigg|_0^T \end{aligned}$$

- If  $c = 2\pi p / T$  and  $d = 2\pi q / T$  then it is easy to see that this integral is identically zero for any  $p \neq q$

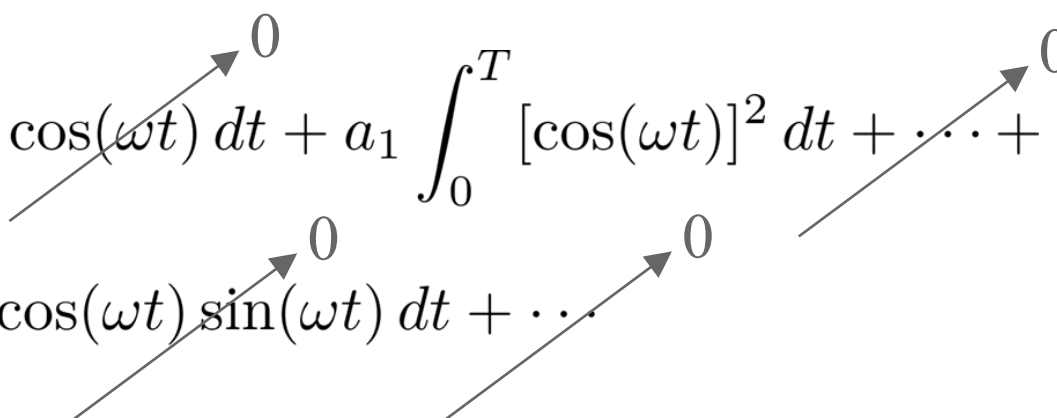
- The Fourier series of a function is a harmonic expansion of sines and cosines

$$y(t) = a_0 + \sum_{n=1}^{\infty} a_n \cos(n\omega t) + \sum_{n=1}^{\infty} b_n \sin(n\omega t)$$

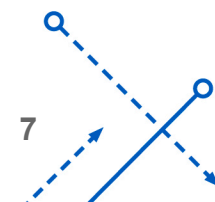
with  $\omega = 2\pi/T$  and  $n$  is an integer

- To compute a coefficient, such as  $a_1$ , multiply both sides by  $\cos(\omega t)$  and integrate from 0 to  $T$

$$\begin{aligned} \int_0^T y(t) \cos(\omega t) dt &= a_0 \int_0^T \cos(\omega t) dt + a_1 \int_0^T [\cos(\omega t)]^2 dt + \dots + \\ &+ b_1 \int_0^T \cos(\omega t) \sin(\omega t) dt + \dots \end{aligned}$$



- All are orthogonal functions except for two of them!



- Solving for  $a_1$  gives

$$a_1 = \frac{\int_0^T y(t) \cos(\omega t) dt}{\int_0^T [\cos(\omega t)]^2 dt}$$

- Compute the integral in the denominator

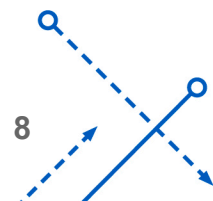
$$\int_0^T [\cos(\omega t)]^2 dt = \left[ \frac{t}{2} + \frac{\sin(2\omega t)}{4\omega} \right] \Big|_0^T = \frac{T}{2}$$

- Determine  $a_0$  by integrating the original series

$$\int_0^T y(t) dt = \int_0^T a_0 dt + \int_0^T \sum_{n=1}^{\infty} a_n \cos(n\omega t) dt + \int_0^T \sum_{n=1}^{\infty} b_n \sin(n\omega t) dt$$

$\xrightarrow{\quad} T a_0 \qquad \xrightarrow{\quad} 0 \qquad \xrightarrow{\quad} 0$

$$a_0 = \frac{1}{T} \int_0^T y(t) dt$$





- Keep going along the same approach for the other coefficients to yield the Fourier coefficients

$$a_0 = \frac{1}{T} \int_0^T y(t) dt$$

$$a_n = \frac{2}{T} \int_0^T y(t) \cos(n\omega t) dt$$

$$b_n = \frac{2}{T} \int_0^T y(t) \sin(n\omega t) dt$$

- Provides the classic result

- Let's derive the Fourier coefficients using least squares
  - Consider minimizing the function

$$J = \frac{1}{2} \int_0^T [y(t) - \hat{\mathbf{x}}^T \mathbf{h}(t)]^T [y(t) - \hat{\mathbf{x}}^T \mathbf{h}(t)] dt$$

where

$$\begin{aligned} \mathbf{h}(t) &\equiv [h_1(t) \quad h_2(t) \quad h_3(t) \quad \dots]^T \\ &= [1 \quad \cos(\omega t) \quad \sin(\omega t) \quad \dots \quad \cos(n\omega t) \quad \sin(n\omega t)]^T \end{aligned}$$

- Performing the multiplications in the loss function gives

$$J = \frac{1}{2} \int_0^T [y(t)]^2 dt - \left[ \int_0^T y(t) \mathbf{h}^T(t) dt \right] \hat{\mathbf{x}} + \frac{1}{2} \hat{\mathbf{x}}^T \left[ \int_0^T \mathbf{h}(t) \mathbf{h}^T(t) dt \right] \hat{\mathbf{x}}$$

- The necessary conditions gives

$$\hat{\mathbf{x}} = \left[ \int_0^T \mathbf{h}(t) \mathbf{h}^T(t) dt \right]^{-1} \left[ \int_0^T y(t) \mathbf{h}(t) dt \right]$$

- Since  $\mathbf{h}(t)$  represents a set of orthogonal functions on the interval  $[0, T]$ , then the integral of  $\mathbf{h}(t) \mathbf{h}^T(t)$  is a diagonal matrix with elements given by  $\int_0^T [h_i(t)]^2 dt$ , which leads to

$$\hat{x}_i = \frac{\int_0^T y(t) h_i(t) dt}{\int_0^T [h_i(t)]^2 dt}, \quad i = 1, 2, \dots, n$$

- Note that  $\mathbf{h}(t) \mathbf{h}^T(t)$  is not diagonal itself but its integral over the interval is diagonal
- This is identical to the solution for the Fourier coefficients done previously
- Therefore, the Fourier coefficients are just “least square” estimates using the particular orthogonal basis functions



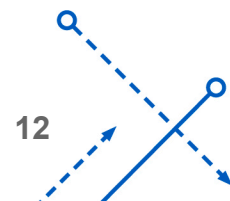
- The core component of any least squares algorithm is  $(H^T H)^{-1}$   *$m \times n$  inverse*
  - As an alternative to direct computation of this inverse, it is common to decompose  $H$  in some way which simplifies the calculations and/or is more robust with respect to near singularity conditions
- The QR decomposition factors a full rank matrix  $H$  as the product of an orthogonal matrix  $Q$  and an upper-triangular matrix  $R$

$$H = QR$$

where  $Q$  is an  $m \times n$  matrix with  $Q^T Q = I$ , and  $R$  is an upper triangular  $n \times n$  matrix with all elements  $R_{ij} = 0$  for  $i > j$

- The term  $H^T H$  in the normal equations is easier to invert since

$$H^T H = R^T Q^T Q R = R^T R$$



- The normal equations simply become

$$R^T R \hat{\mathbf{x}} = R^T Q^T \tilde{\mathbf{y}}$$

or

$$\boxed{R \hat{\mathbf{x}} = Q^T \tilde{\mathbf{y}}}$$

- The solution can easily be accomplished since  $R$  is upper triangular
- The real cost is in the  $2mn^2$  operations in the *modified Gram-Schmidt algorithm*, which are required to compute  $Q$  and  $R$
- Notice it is not necessary to square  $H$  (i.e., form  $H^T H$ )
  - The QR algorithm operates directly on  $H$
- If  $H$  is poorly conditioned, it is easy to verify that  $H^T H$  is much more poorly conditioned than  $H$  itself
  - This gives the QR approach a much more numerically conditioned solution to the least squares problem

- Another decomposition of  $H$  is the SVD with  $H = U S V^T$  where  $U$  is an  $m \times n$  matrix with orthonormal columns,  $S$  is an  $n \times n$  diagonal matrix, and  $V$  is an  $n \times n$  orthogonal matrix
  - Note that  $U^T U = I$ , but  $U U^T$  is not in general
- Normal equations become

↑ Skinnier  
Fem

$$(H^T H) \hat{\mathbf{x}} = H^T \tilde{\mathbf{y}}$$

$$(V S U^T U S V^T) \hat{\mathbf{x}} = V S U^T \tilde{\mathbf{y}}$$

$$(V S S V^T) \hat{\mathbf{x}} = V S U^T \tilde{\mathbf{y}}$$

$$(S V^T) \hat{\mathbf{x}} = U^T \tilde{\mathbf{y}}$$

- Solution is then given by

$$\hat{\mathbf{x}} = V S^{-1} U^T \tilde{\mathbf{y}}$$

- Inverse of a diagonal matrix is only required
- But the SVD is very computational expensive

- The Kronecker product is defined

$$H = A \otimes B \equiv \begin{bmatrix} a_{11}B & a_{12}B & \cdots & a_{1\beta}B \\ a_{21}B & a_{22}B & \cdots & a_{2\beta}B \\ \vdots & \vdots & \ddots & \vdots \\ a_{\alpha 1}B & a_{\alpha 2}B & \cdots & a_{\alpha \beta}B \end{bmatrix}$$

where  $H$  is an  $M \times N$  matrix,  $A$  is an  $\alpha \times \beta$  matrix, and  $B$  is  $\gamma \times \delta$  matrix; Kronecker product is only valid when  $M = \alpha\gamma$  and  $N = \beta\delta$

- Some useful identities

$$(A \otimes B)^T = A^T \otimes B^T \quad (1)$$

$$(A \otimes B)(C \otimes D) = (AC) \otimes (BD) \quad (2)$$

$$(A \otimes B)^{-1} = A^{-1} \otimes B^{-1}, \quad \text{if } A \text{ and } B \text{ are invertible} \quad (3)$$

- The last one is particularly useful for least squares applications



- Suppose that  $H = A \otimes B$  is true, then the least squares estimate is

$$\begin{aligned}
 \hat{\mathbf{x}} &= (H^T H)^{-1} H^T \tilde{\mathbf{y}} \\
 &= [(A^T \otimes B^T)(A \otimes B)]^{-1} (A^T \otimes B^T) \tilde{\mathbf{y}} \quad \longrightarrow \text{used (1)} \\
 &= [(A^T A) \otimes (B^T B)]^{-1} (A^T \otimes B^T) \tilde{\mathbf{y}} \quad \longrightarrow \text{used (2)} \\
 &= [(A^T A)^{-1} \otimes (B^T B)^{-1}] (A^T \otimes B^T) \tilde{\mathbf{y}} \quad \longrightarrow \text{used (3)} \\
 &= \{[(A^T A)^{-1} A^T] \otimes [(B^T B)^{-1} B^T]\} \tilde{\mathbf{y}} \quad \longrightarrow \text{used (2)}
 \end{aligned}$$

- In essence the Kronecker product approach takes the square root of the matrix dimensions in regard to the computational difficulty
  - Provides a computationally efficient and numerically robust algorithm
- Under what conditions can a matrix be factored as a Kronecker product of smaller matrices?
  - Many exist, but we'll focus on one that's very useful for many applications



- Consider fitting a two-variable polynomial to data on an  $x$ - $y$  grid

$$z = f(x, y) = \sum_{p=0}^M \sum_{q=0}^N c_{pq} x^p y^q$$

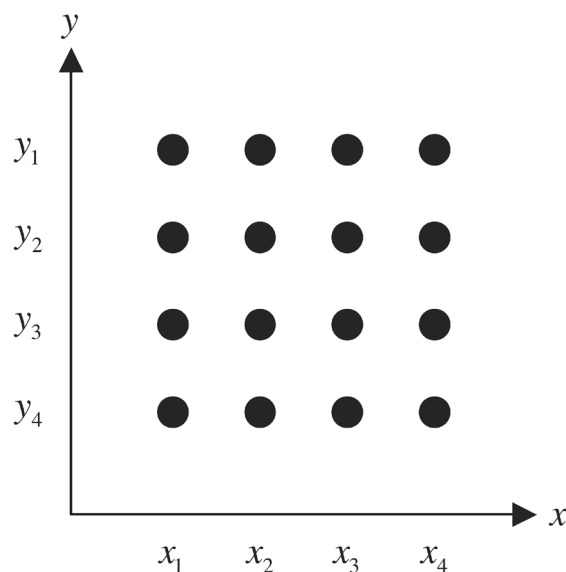
- The measurements are now defined by

$$\tilde{z}_{ij} = f(x_i, y_j) + v_{ij}$$

for  $i = 1, 2, \dots, n_x$  and  $j = 1, 2, \dots, n_y$

- Consider the special case of  $M = 2$ ,  $N = 1$ ,  $n_x = 4$ , and  $n_y = 3$
- The two-variable polynomial then becomes

$$z = c_{00} + c_{01}y + c_{10}x + c_{11}xy + c_{20}x^2 + c_{21}x^2y$$



- The least squares measurement model is now given by

$$\begin{bmatrix} \tilde{z}_{11} \\ \tilde{z}_{12} \\ \tilde{z}_{13} \\ \vdots \\ \tilde{z}_{41} \\ \tilde{z}_{42} \\ \tilde{z}_{43} \end{bmatrix} = \begin{bmatrix} 1 & y_1 & x_1 & x_1 y_1 & x_1^2 & x_1^2 y_1 \\ 1 & y_2 & x_1 & x_1 y_2 & x_1^2 & x_1^2 y_2 \\ 1 & y_3 & x_1 & x_1 y_3 & x_1^2 & x_1^2 y_3 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & y_1 & x_4 & x_4 y_1 & x_4^2 & x_4^2 y_1 \\ 1 & y_2 & x_4 & x_4 y_2 & x_4^2 & x_4^2 y_2 \\ 1 & y_3 & x_4 & x_4 y_3 & x_4^2 & x_4^2 y_3 \end{bmatrix} \begin{bmatrix} c_{00} \\ c_{01} \\ c_{10} \\ c_{11} \\ c_{20} \\ c_{21} \end{bmatrix} + \begin{bmatrix} v_{11} \\ v_{12} \\ v_{13} \\ \vdots \\ v_{41} \\ v_{42} \\ v_{43} \end{bmatrix}$$

$$\equiv H\mathbf{c} + \mathbf{v}$$

where  $H$ ,  $\mathbf{c}$ , and  $\mathbf{v}$  have dimensions of  $12 \times 6$ ,  $6 \times 1$ , and  $12 \times 1$ , respectively

- The matrix  $H$  has a Kronecker factorization given by

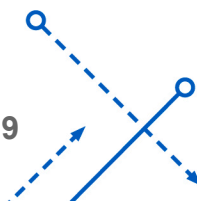
$$H = \begin{bmatrix} 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \\ 1 & x_3 & x_3^2 \\ 1 & x_4 & x_4^2 \end{bmatrix} \otimes \begin{bmatrix} 1 & y_1 \\ 1 & y_2 \\ 1 & y_3 \end{bmatrix} \equiv H_x \otimes H_y$$

where  $H_x$  and  $H_y$  have dimensions of  $4 \times 3$  and  $3 \times 2$ , respectively

- The two-variable Vandermonde matrix can be produced by the Kronecker product of the corresponding one-variable Vandermonde matrices
- Least squares solution simplifies to

$$\hat{\mathbf{c}} = (H^T H)^{-1} H^T \tilde{\mathbf{z}} = \{ [(H_x^T H_x)^{-1} H_x^T] \otimes [(H_y^T H_y)^{-1} H_y^T] \} \tilde{\mathbf{z}}$$

- Hence, only inverses of  $3 \times 3$  and  $2 \times 2$  matrices need to be computed, instead of an inverse of a  $6 \times 6$  matrix in the standard least squares solution
- Obviously the Kronecker factorization is useful when it can be applied



- The  $n$ -dimensional case has gridded data modeled by

$$z = f(x_1, x_2, \dots, x_n)$$

$$= \sum_{i_1=1}^{N_1} \sum_{i_2=1}^{N_2} \cdots \sum_{i_n=1}^{N_n} c_{i_1 i_2 \dots i_n} \phi_{i_1}(x_1) \phi_{i_2}(x_2) \cdots \phi_{i_n}(x_n)$$

where  $\phi_{ij}(x_j)$  are basis functions

- The measurements now follow

$$\tilde{z}_{j_1 j_2 \dots j_n} \quad \text{at} \quad (x_{1_{j_1}}, x_{2_{j_2}}, \dots, x_{n_{j_n}})$$

for  $j_1 = 1, 2, \dots, M_1$  through  $j_n = 1, 2, \dots, M_n$

- Vectors used in the least squares algorithm

$$\tilde{\mathbf{z}} = [\tilde{z}_{11\dots 11} \quad \cdots \quad \tilde{z}_{11\dots 1M_n} \quad \cdots \quad \tilde{z}_{M_1 M_2 \dots M_{n-1} 1} \quad \cdots \quad \tilde{z}_{M_1 M_2 \dots M_{n-1} M_n}]^T$$

$$\mathbf{c} = [c_{11\dots 11} \quad \cdots \quad c_{11\dots 1N_n} \quad \cdots \quad c_{N_1 N_2 \dots N_{n-1} 1} \quad \cdots \quad c_{N_1 N_2 \dots N_{n-1} N_n}]^T$$

- The matrix  $H$  is given by

$$H = H_1 \otimes H_2 \otimes \cdots \otimes H_N$$

with

$$H_i = \begin{bmatrix} \Phi_1(x_{i_1}) & \Phi_2(x_{i_1}) & \cdots & \Phi_{N_i}(x_{i_1}) \\ \vdots & \vdots & \ddots & \vdots \\ \Phi_1(x_{i_{M_i}}) & \Phi_2(x_{i_{M_i}}) & \cdots & \Phi_{N_i}(x_{i_{M_i}}) \end{bmatrix}, \quad i = 1, 2, \dots, N$$

where  $\Phi$ 's are sub-matrices composed of the basis functions  $\phi_{i_1}(x_1)$  through  $\phi_{i_n}(x_n)$

- Least squares estimate

$$\hat{\mathbf{c}} = \{ [(H_1^T H_1)^{-1} H_1^T] \otimes \cdots \otimes [(H_N^T H_N)^{-1} H_N^T] \} \tilde{\mathbf{z}}$$

- Therefore, the least squares solution is given by a Kronecker product of sub-matrices with much smaller dimension than the original problem

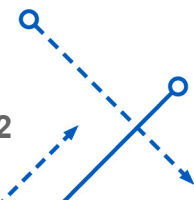
- Consider  $21 \times 21$  grid over intervals  $-2 \leq x \leq 2$  and  $-2 \leq y \leq 2$

$$\begin{bmatrix} 1 & x & x^2 & x^3 & x^4 & x^5 \\ 1 & y & y^2 & y^3 & y^4 & y^5 \end{bmatrix}$$

- The  $21 \times 6$  matrices  $H_x$  and  $H_y$  are given by

$$H_x = \begin{bmatrix} 1 & x_1 & x_1^2 & x_1^3 & x_1^4 & x_1^5 \\ 1 & x_2 & x_2^2 & x_2^3 & x_2^4 & x_2^5 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_{21} & x_{21}^2 & x_{21}^3 & x_{21}^4 & x_{21}^5 \end{bmatrix}$$

$$H_y = \begin{bmatrix} 1 & y_1 & y_1^2 & y_1^3 & y_1^4 & y_1^5 \\ 1 & y_2 & y_2^2 & y_2^3 & y_2^4 & y_2^5 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & y_{21} & y_{21}^2 & y_{21}^3 & y_{21}^4 & y_{21}^5 \end{bmatrix}$$



- The  $441 \times 36$  matrix  $H$  is just the Kronecker product of  $H_x$  and  $H_y$ , so that  $H = H_x \otimes H_y$
- Simulation
  - All the coefficients for both polynomials are set to 1
  - No noise is added to the measurements
- Compute the norm of the difference between the estimates and the true values
- Compare the following solutions
  - Standard Least Squares
  - Kronecker Factorization
  - QR Decomposition
  - SVD decomposition
- The standard least squares approach requires the inverse of a  $36 \times 36$  matrix, while the Kronecker factorization requires two inverses of  $6 \times 6$  matrices

```
% Gridded Points
```

```
for y = -2:0.2:2;
```

```
    rowy=[1 y y^2 y^3 y^4 y^5];
```

```
    if y == -2,
```

```
        hy=rowy;
```

```
    else
```

```
        hy=[hy;rowy];
```

```
    end
```

```
end
```

```
for x = -2:0.2:2;
```

```
    rowx=[1 x x^2 x^3 x^4 x^5];
```

```
    if x == -2,
```

```
        hx=rowx;
```

```
    else
```

```
        hx=[hx;rowx];
```

```
    end
```

```
end
```

```
% H Matrix and True Values
```

```
h=kron(hx,hy);xtrue=ones(36,1);ztrue=h*xtrue;
```





```
% Standard Least Squares
xhat1=inv(h'*h)*h'*ztrue;
norm_ls=norm(xhat1-xtrue)
```

```
% Kronecker Solution
xhat2=kron(inv(hx'*hx)*hx',inv(hy'*hy)*hy')*ztrue;
norm_kron=norm(xhat2-xtrue)
```

```
% QR Solution
[q,r]=qr(h,0);
xhat3=inv(r)*q'*ztrue;
norm_qr=norm(xhat3-xtrue)
```

```
% SVD Solution
[u,s,v]=svd(h,0);
xhat4=v*inv(s)*u'*ztrue;
norm_svd=norm(xhat4-xtrue)
```

Worst



norm\_ls =  
4.6203e-09

Best



norm\_kron =  
4.4496e-13

norm\_qr =  
6.7732e-13

norm\_svd =  
1.2556e-12

Normally  
best



- The term “normal” in Normal Equations implies that there is a geometrical interpretation to least squares

- In fact, we will show that the least squares estimate provides the orthogonal projection, hence normal, of measurement vector onto a subspace which is spanned by columns of the matrix  $H$

$$y = \sum_{n=1}^N h_n x$$

$$J = \frac{1}{2} (\tilde{\mathbf{y}} - \hat{x} \mathbf{h})^T (\tilde{\mathbf{y}} - \hat{x} \mathbf{h})$$

$$\nabla_{\hat{x}} J = -\mathbf{y}^T \mathbf{h}^T + \mathbf{h}^T \mathbf{h} \hat{x}$$

- Consider the case of estimating a scalar

$$(\sum_{n=1}^N h_n x) \delta_{n=1}$$

$$(\mathbf{h}^T \hat{x})(\hat{x} \mathbf{h}) = \hat{x}^2 \mathbf{h}^T \mathbf{h}$$

scalar

$$J = \frac{1}{2} (\tilde{\mathbf{y}} - \hat{x} \mathbf{h})^T (\tilde{\mathbf{y}} - \hat{x} \mathbf{h})$$

where  $\mathbf{h}$  is the basis function vector

- The necessary conditions yield the following simple solution

$$\hat{x} = \frac{\mathbf{h}^T \tilde{\mathbf{y}}}{\mathbf{h}^T \mathbf{h}}$$

$\mathbf{h}^T \mathbf{h}$  can only be zero if all  $h$  are 0.

- The residual error is given by

$$\mathbf{e} = (\tilde{\mathbf{y}} - \hat{x} \mathbf{h})$$



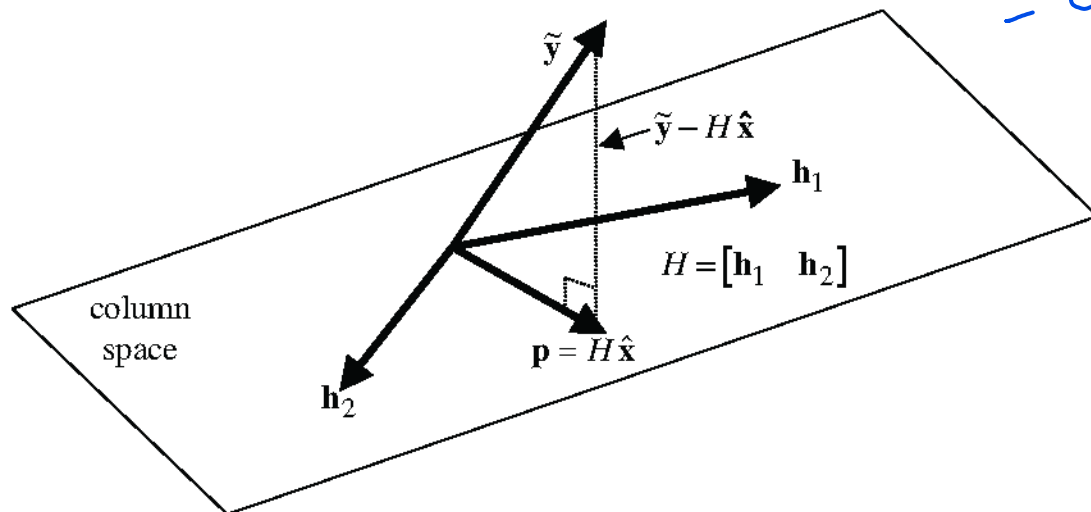
- Left multiply the residual error by  $\mathbf{h}^T$  and substitute the estimate

$$\begin{aligned}
 \mathbf{h}^T \mathbf{e} &= \mathbf{h}^T (\tilde{\mathbf{y}} - \hat{x} \mathbf{h}) \\
 &= \mathbf{h}^T \left( \tilde{\mathbf{y}} - \frac{\mathbf{h}^T \tilde{\mathbf{y}}}{\mathbf{h}^T \mathbf{h}} \mathbf{h} \right) \\
 &= \mathbf{h}^T \tilde{\mathbf{y}} - \frac{\mathbf{h}^T \tilde{\mathbf{y}}}{\mathbf{h}^T \mathbf{h}} \mathbf{h}^T \mathbf{h} \\
 &= 0
 \end{aligned}$$

$\mathbf{h}^T \mathbf{e}$  - orthogonal

- This shows that the angle between  $\mathbf{h}$  and  $\mathbf{e}$  is 90 degrees, so that the line connecting  $\tilde{\mathbf{y}}$  to  $\hat{x} \mathbf{h}$  must be *perpendicular* to  $\mathbf{h}$
- This can easily expanded to the multi-dimensional case where the measurement vector is *projected* onto a subspace rather than just onto a line
  - The vector  $\mathbf{p} \equiv H \hat{\mathbf{x}}$  must be the projection of  $\tilde{\mathbf{y}}$  onto the column space of  $H$ , and the residual error  $\mathbf{e}$  must be perpendicular to that space





— Extension of scalar case

Diagram shows the projection onto the column space of a  $3 \times 2$  matrix

- The residual error must be  $\perp$  to every column ( $\mathbf{h}_i$ ) of  $H$ , so that

$$\mathbf{h}_1^T (\tilde{\mathbf{y}} - H\hat{\mathbf{x}}) = 0$$

$$\mathbf{h}_2^T (\tilde{\mathbf{y}} - H\hat{\mathbf{x}}) = 0$$

$\vdots$

$$\mathbf{h}_n^T (\tilde{\mathbf{y}} - H\hat{\mathbf{x}}) = 0$$

Gives the normal equations again!

or

$$H^T (\tilde{\mathbf{y}} - H\hat{\mathbf{x}}) = \mathbf{0}$$

zero vector

- The projection of the measurement vector onto the column space is

$$\mathbf{p} = H(H^T H)^{-1} H^T \tilde{\mathbf{y}}$$

- Geometrically, this means that the closest point to the measurement vector on the column space of  $H$  is  $\mathbf{p}$
- The projection matrix is given by

$$\mathcal{P} = H(H^T H)^{-1} H^T$$

- The *projection matrix* follows the *idempotence* property

$$\mathcal{P}\tilde{\mathbf{y}} = [\mathcal{P} \mathcal{P} \dots \mathcal{P}]\tilde{\mathbf{y}}$$

- Once a vector has been obtained as the projection onto a subspace using  $\mathcal{P}$ , it can never be modified by any further application of  $\mathcal{P}$
- The prediction error  $\mathbf{e}_{\min}$  once the solution has been found is

$$\mathbf{e}_{\min} = (I - \mathcal{P})\tilde{\mathbf{y}}$$

where the matrix  $(I - \mathcal{P})$  is the *orthogonal complement* of  $\mathcal{P}$

- It is easy to show that  $(I - \mathcal{P})$  must also be a projection matrix, since it projects the measurement vector onto the orthogonal complement



- Consider the minimization of

$$J = \frac{1}{2}(\tilde{\mathbf{y}} - H\hat{\mathbf{x}})^T(\tilde{\mathbf{y}} - H\hat{\mathbf{x}})$$

subject to a spherical (ball) constraint

$$\sqrt{\hat{\mathbf{x}}^T \hat{\mathbf{x}}} \leq \gamma$$

- Solution is given using an SVD approach (derivation not shown here)

$$H = USV^T$$

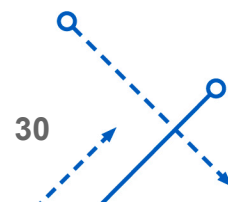
$$[\mathbf{v}_1, \dots, \mathbf{v}_n] = V$$

$$\mathbf{z} = U^T \tilde{\mathbf{y}}$$

$$r = \text{rank}(H) \rightarrow \text{usually } n$$

$$S = \text{diag} [s_1 \quad \dots \quad s_n]$$

$$\mathbf{z} = [z_1 \quad z_2 \quad \dots \quad z_n]^T$$



- If the following inequality is true

$$\sum_{i=1}^r \left( \frac{z_i}{s_i} \right)^2 > \gamma^2$$

then find  $\lambda^*$  such that

$$\sum_{i=1}^r \left( \frac{s_i z_i}{s_i^2 + \lambda^*} \right)^2 = \gamma^2$$

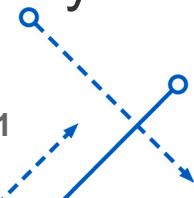
- It can be shown that there exists a unique positive solution for  $\lambda^*$  which can be found using Newton's root solving method

- Optimal estimate given by

$$\hat{\mathbf{x}} = \sum_{i=1}^r \left( \frac{s_i z_i}{s_i^2 + \lambda^*} \right) \mathbf{v}_i$$

- If the inequality is not satisfied then the estimate is given by

$$\hat{\mathbf{x}} = \sum_{i=1}^r \left( \frac{z_i}{s_i} \right) \mathbf{v}_i$$



- Consider the following model

$$y = x_1 + x_2 t + x_3 t^2$$

with true values of 3, 2, 1

- Given a set of 101 measurements we are asked to find an estimate such that  $\gamma^2 = 14$ 
  - Standard deviation of measurement noise is set to 1
- After forming the  $H$  matrix, we determine that the rank of  $H$  is  $r = 3$
- Singular values are given by

$$S = \text{diag} [456.3604 \quad 15.5895 \quad 3.1619]$$

- For this case the inequality is satisfied
- The optimal value for  $\lambda^*$  is determined using Newton's root solving with a starting value of 0, and converges to a value of  $\lambda^* = 0.245$



- Optimal estimate given by

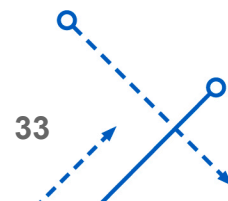
$$\hat{\mathbf{x}} = \begin{bmatrix} 3.0209 \\ 1.9655 \\ 1.0054 \end{bmatrix}$$

- Note that the norm is 14 so the inequality is satisfied exactly

- Standard least squares estimate

$$\hat{\mathbf{x}}_{ls} = \begin{bmatrix} 3.0686 \\ 1.9445 \\ 1.0067 \end{bmatrix}$$

- The norm is 14.2109 so the inequality is not satisfied
- It is important to note that the solution can vary from run-to-run because of the noise on the measurements
  - Sometimes a solution is given such that the norm is less than 14
  - Still satisfies the constraint though



% Measurements and Other Parameters

```
t=[0:0.1:10]';
y=3+2*t+t.*t;
ym=y+randn(length(t),1);
h=[ones(length(t),1) t t.*t];
[u,s,v]=svd(h,0);
z=u'*ym;
r=rank(h);
```

```
le=0;
for i=1:length(z)
    le=le+(z(i)/s(i,i))^2;
end
```

% Value for gamma

```
gam=sqrt(1^2+2^2+3^2);
```

```
% Main SVD Algorithm
xe=zeros(3,1);
lam=0;fc=0;fdc=0;fstop=100;lami=0;
if le > gam*gam
while(norm(fstop)>1e-8)
    lami=lami+1;
    for i=1:length(z);
        fc=fc+(s(i,i)*z(i)/(s(i,i)^2+lam))^2;
        fdc=fdc-2*(s(i,i)*z(i))^2*(s(i,i)^2+lam)^(-3);
    end

    fc=fc-gam*gam;
    fstop=fc/fdc;
    lam=lam-fc/fdc;

    if (lami>20000) break; end
end
```

```
for i=1:length(z);
    xe=xe+s(i,i)*z(i)/(s(i,i)^2+lam)*v(:,i);
end
```

else

```
for i=1:length(z)
    xe=xe+(z(i)/s(i,i))*v(:,i);
end
```

end

