

# Combining Static and Dynamic Verification for the Analysis of OCaml Programs

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# ► Introduction

- State of the Art
- Preliminary Results
- Work Plan

# Motivation

## Introduction

Programmers need to test software before release.

- ▶ Error-prone
- ▶ Time-consuming
- ▶ More demanding with increasing complexity of systems

# Motivation

## Introduction

Solutions:

- ▶ Extensive testing
- ▶ Type-checking (Static Verification)
- ▶ Automatic runtime verification
  - ▶ ... and still all done separately may not be enough!

# Research Questions

## Introduction

- ▶ *Is it possible to combine static and dynamic verification for OCaml programs?*
  - ▶ Is it possible to create an executable subset of GOSPEL?
  - ▶ Should we use Runtime Assertion Checking (RAC) when deductive verification fails?

# Research Questions

## Introduction

- ▶ *Is it possible to combine static and dynamic verification for OCaml programs?*
  - ▶ Is it possible to create an executable subset of GOSPEL?
  - ▶ Should we use Runtime Assertion Checking (RAC) when deductive verification fails?
    - ▶ Perhaps...
      - ▶ They are not mutually exclusive, if applied correctly.

# Research Questions

## Introduction

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- ▶ Is it possible to create an executable subset of GOSPEL?
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Work to be done... but E-ASCL has proven to be of great importance!  
Why shouldn't E-GOSPEL follow the same path?

# Research Questions

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- ▶ Is it possible to create an executable subset of GOSPEL?
- ▶ Should we use Runtime Assertion Checking (RAC) when deductive verification fails?

**Monitor** is the technique for the job!



# Expected Contributions

## Introduction

- ▶ Research and Identify an executable set of GOSPEL - E-GOSPEL;
  - ▶ Translation of contracts defined by user into assertions that can be run
- ▶ Implement Monitors that can help with the verification process;
  - ▶ Bridge between static and dynamic schools of verification
- ▶ Evaluate effectiveness of the verification process with both E-GOSPEL and Monitors;

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# Current Approaches

## State of the Art

Divided into three sets:

- Combining static and dynamic verification
- Current tools
- Executable Specifications for RAC

# Combining Static and Dynamic Verification

## State of the Art

- GOSPEL - the best unification for OCaml
  - Previous works done by Soares, Chirica and Pereira in *“Static and Dynamic Verification of OCaml Programs: The Gospel Ecosystem (Extended Version)”*
- Cameleer (deductive verification)
- ORTAC (runtime assertion checking)

# Current Tools

## State of the Art

For dynamic verification:

- ▶ JML - Java Modelling Language
- ▶ ACSL - ANSI/ISO C Specification Language
- ▶ SPARK - Ada

# Current Tools

## State of the Art

For static verification\*:

- ▶ Type-checkers
- ▶ Polymorphism verifiers
- ▶ Code compilation

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# Queue Example

## Preliminary Results

- Simple implementation;
- Straight-forward specifications;
- Use of *List* from OCaml libraries - easy understanding of code;
  - Example becomes much more easier to understand.



# Queue Example - Implementation

## Preliminary Results

```
open List
```

```
type  $\alpha$  queue = {  
  mutable front :  $\alpha$  list;  
  mutable back :  $\alpha$  list;  
  mutable size : int;  
}
```

```
let[@logic] is_empty q = q.size = 0
```

```
let make () =  
  { front = []; back = []; size = 0 }
```

```
let pop a =  
  let x =  
    | [] → raise Not_found  
    | [ x ] →  
      a.front ← List.rev a.back;  
      a.back ← [];  
      x  
  | x :: xs →  
    a.front ← xs;  
    x  
  in  
  a.size ← a.size - 1;  
  x
```

```
let push a x =  
  if is_empty a then a.front ← [ x ] else a.back ← x :: a.back;  
  a.size ← a.size + 1
```

NOTE: The `Queue` is implemented using two elements of type `List`

# Queue Example - Specification

## Preliminary Results

```
type  $\alpha$  t
(*@ mutable model view:  $\alpha$  list *)

val is_empty :  $\alpha$  t  $\rightarrow$  bool
(*@ b = is_empty a
   ensures b  $\leftrightarrow$  t.view = []*)

val make : int  $\rightarrow$   $\alpha$   $\rightarrow$   $\alpha$  t
(*@ t = make ()
   ensures t.view = []*)

val pop :  $\alpha$  t  $\rightarrow$   $\alpha$ 
(*@ a = pop t
   modifies t.view
   requires t.view  $\neq$  []*
   ensures t.view =
     if old t.view = []
     then []
     else List.tl (old t.view)
   ensures if old t.view = [] then false
     else a = List.hd (old t.view)*)

val push :  $\alpha$  t  $\rightarrow$   $\alpha$   $\rightarrow$   $\alpha$ 
(*@ push t a
   modifies t.view
   ensures t.view = append_last a (old t.view)*)
```

**modifies** clause for identification of altered elements

Example: pop will modify the `t.view` element when the function ends.

```
val pop :  $\alpha$  t  $\rightarrow$   $\alpha$ 
(*@ a = pop t
   modifies t.view
```

**requires** handles pre-conditions of functions

Example: pop requires that `t.view` must not be empty.

```
val pop :  $\alpha$  t  $\rightarrow$   $\alpha$       requires t.view  $\neq$  []*
```

**ensures** clause for post-conditions of functions

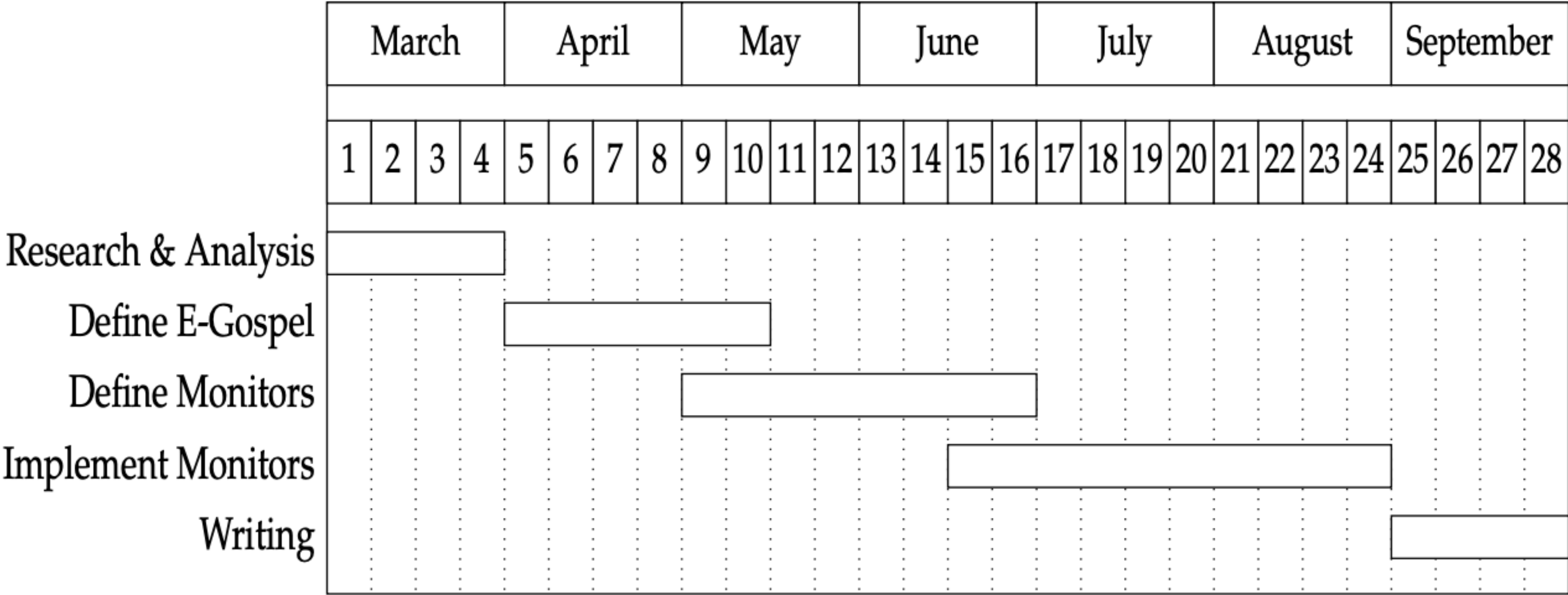
Example: make **always** returns `t.view` as `[]`.

```
val make : int  $\rightarrow$   $\alpha$   $\rightarrow$   $\alpha$  t
(*@ t = make ()
   ensures t.view = []*)
```

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  - ▶ Work Plan

# Gantt Chart

## Work Plan



# Research & Analysis

## Work Plan

- Research study cases
- Analyse cases in ORTAC + Cameleer
- Gather data for future work
- Duration:
  - From first week of March until the end of the month
  - Approximately 4 weeks

# Define E-GOSPEL

## Work Plan

- Define executable portion of GOSPEL contracts
- Use data and results from *Research & Analyse*
- Duration:
  - From first week of April until the second week of May
  - Approximately 6 weeks

# Define Monitors

## Work Plan

- Using E-GOSPEL, define the specification of monitors
- Analyse some cases and examples for refinement
- Duration:
  - From first week of May until the end of June
  - Approximately 8 weeks
    - Coincides with *Define E-GOSPEL* as it is concurrent work

# Implement Monitors

## Work Plan

- Implementation of Monitors using results from previous steps
- Most demanding step - also the most crucial!
- Duration:
  - From second week of June until the end of August
  - Approximately 10 weeks
    - Coincides with *Define Monitors* as it is concurrent work



# Writing

## Work Plan

- Writing of the dissertation
- Involves all the previous steps' results
- Last work to be done
- Duration:
  - All of September
  - Approximately 4 weeks