## Combining Static and Dynamic Verification for the Analysis of OCaml Programs

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- Introduction
- State of the Art
- Preliminary Results
- Work Plan

## Motivation

#### Introduction

Programmers need to test software before release.

- Error-prone
- Time-consuming
- More demanding with increasing complexity of systems

## Motivation

#### Introduction

#### Solutions:

- Extensive testing
- Type-checking (even before testing)
- Automatic runtime verification
  - ... and still all done separately may not be enough!

- what about proof of programs?
  - ... that might be too costly and time-consuming!

Introduction

- Is it possible to combine static and dynamic verification for OCaml programs?
  - Is it possible to create an executable subset of GOSPEL?
  - ▶ Should we use Runtime Assertion Checking (RAC) when deductive verification fails?

#### Introduction

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  - Is it possible to create an executable subset of GOSPEL?
  - ▶ Should we use Runtime Assertion Checking (RAC) when deductive verification fails?
    - Perhaps...
      - They are not mutually exclusive, if applied correctly.

#### Introduction

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Work to be done... but E-ASCL has proven to be of great importance! Why shouldn't E-GOSPEL follow the same path?

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  - Is it possible to create an executable subset of GOSPEL?
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Monitor is the technique for the job!

## Expected Contributions

#### Introduction

- Research and Identify an executable set of GOSPEL E-GOSPEL;
  - Translation of contracts defined by user into assertions that can be run
- Implement Monitors that can help with the verification process;
  - Bridge between static and dynamic schools of verification
- Evaluate effectiveness of the verification process with both E-GOSPEL and Monitors;

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## Current Approaches

State of the Art

#### Divided into three sets:

- Combining static and dynamic verification
- Current tools
- Executable Specifications for RAC

## Combining Static and Dynamic Verification

State of the Art

- GOSPEL the best unification for OCam
  - Previous works done by Soares, Chirica and Pereira in "Static and Dynamic Verification of OCaml Programs: The Gospel Ecosystem"
- Cameleer (deductive verification)
- ORTAC (runtime assertion checking)

## Current Tools

#### State of the Art

For dynamic verification:

- JML Java Modelling Language
- ACSL ANSI/ISO C Specification Language
  - ► E-ACSL executable subset of ACSL
- ► SPARK Ada
- ▶ ORTAC for OCaml

## Current Tools

#### State of the Art

For static verification:

- Frama-C
- Cameleer
- SPARK
- KeY Java
- VeriFast Java & C

Introduction

State of the Art

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## Queue Example

Preliminary Results

- Simple implementation;
- Straight-forward specifications;
- ▶ Use of *List* from OCaml libraries easy understanding of code;
  - Example becomes much more easier to understand.

## Queue Example - Implementation

Preliminary Results

```
type α queue = {
    mutable front : α list;
    mutable back : α list;
    mutable size : int;
}
let[@logic] is_empty q = q.size = 0
```

```
let make () =
{ front = []; back = []; size = 0 }
let pop a =
let x =
     | [] → raise Not_found
     | [x] \rightarrow
         a.front ← List.rev a.back;
         a.back \leftarrow [];
         х
     | x :: xs →
         a.front \leftarrow xs;
in
a.size \leftarrow a.size - 1;
let push a x =
    if is_empty a then a.front \leftarrow [x] else a.back \leftarrow x :: a.back;
    a.size \leftarrow a.size + 1
```

NOTE: The Queue is implemented using two elements of type List

## Queue Example - Specification

### Preliminary Results

```
type \alpha t
(*@ mutable model view: \alpha list *)
val is_empty : \alpha t \rightarrow bool
(*@ b = is\_empty a)
     ensures b ↔ t.view = []*)
val make : int \rightarrow \alpha \rightarrow \alpha t
(*@ t = make ()
     ensures t.view = []*)
val pop : \alpha t \rightarrow \alpha
(*@ a = pop t
     modifies t.view
     requires t.view ≠ []*
     ensures t.view =
         if old t.view = []
         then []
          else List.tl (old t.view)
     ensures if old t.view = [] then false
          else a = List.hd (old t.view)*)
val push : \alpha t \rightarrow \alpha \rightarrow \alpha
(*@ push t a
     modifies t.view
     ensures t.view = append_last a (old t.view)*)
```

modifies clause for identification of altered elements

Example: pop will modify the t. view element when the function ends.

```
val pop : α t → α
(*@ a = pop t
    modifies t.view
```

requires handles pre-conditions of functions

**Example:** pop requires that t.view must not be empty.

```
val pop : \alpha t \rightarrow \alpha requires t.view \neq []*
```

ensures clause for post-conditions of functions

Example: make always returns t.view as [].

```
val make : int \rightarrow \alpha \rightarrow \alpha t

(*@ t = make ()

ensures t.view = []*)
```

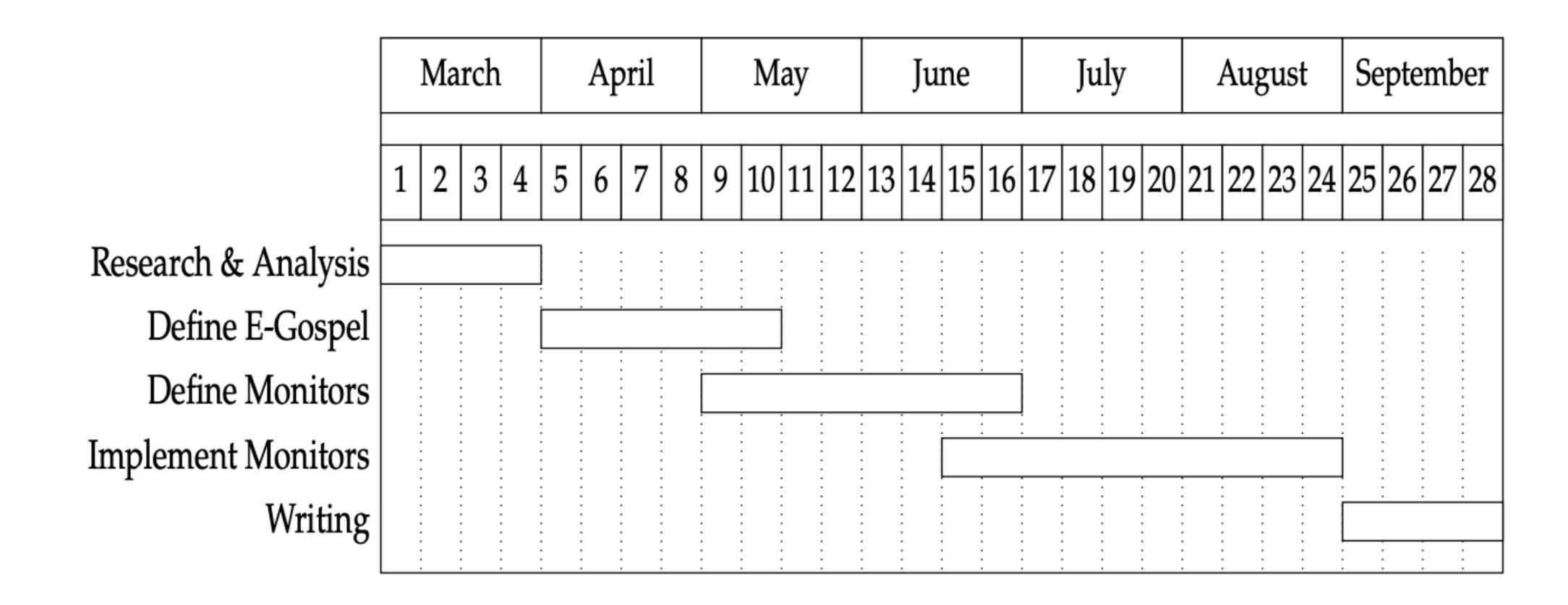
## Queue Example - Explanation

### Preliminary Results

- Example verified and checked in both Cameleer and ORTAC.
- Error cases:
  - 1. Errors in the code
    - Cameleer inconclusive proof
    - ORTAC runtime error
  - 2. Errors in the specification
    - Cameleer anything can happen
    - ORTAC anything can happen

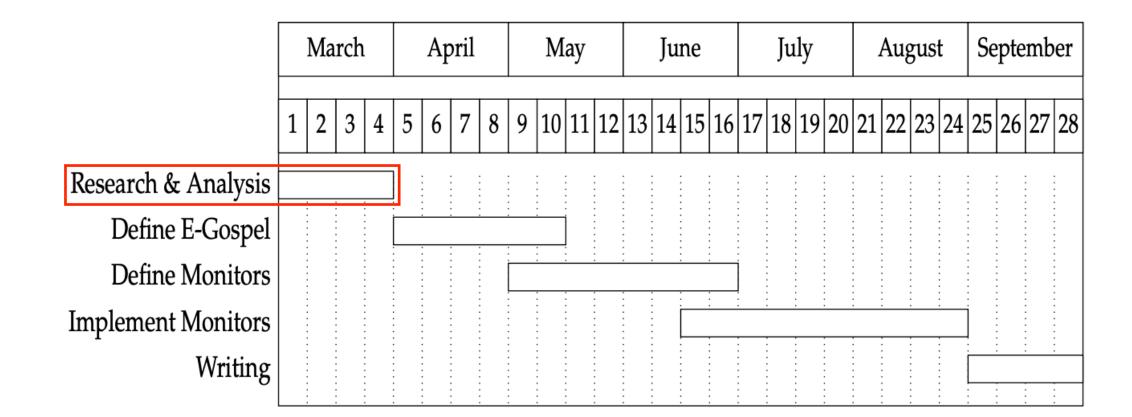
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## Gantt Chart



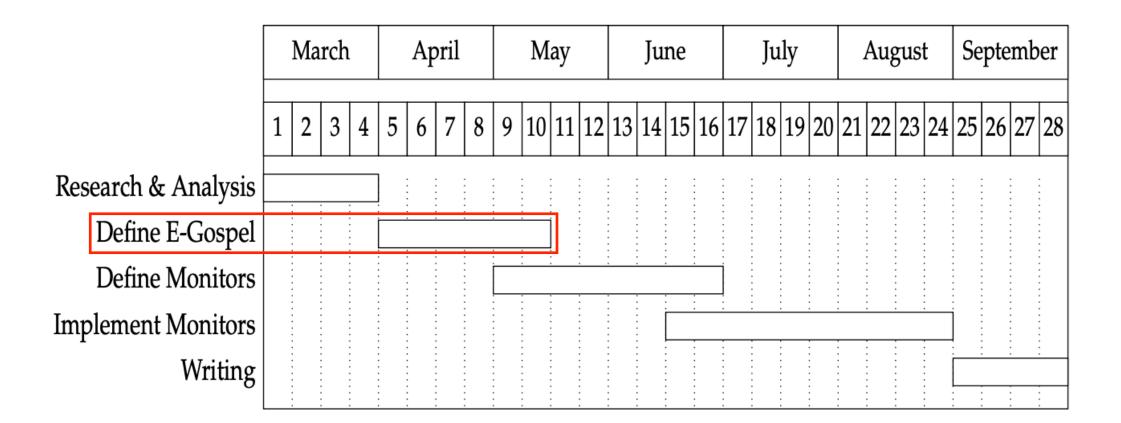
# Research & Analysis Work Plan

- Research study cases
- Analyse cases in ORTAC + Cameleer
- Gather data for future work
- Duration:
  - From <u>first week of March</u> until the <u>end of the month</u>
  - Approximately <u>4 weeks</u>



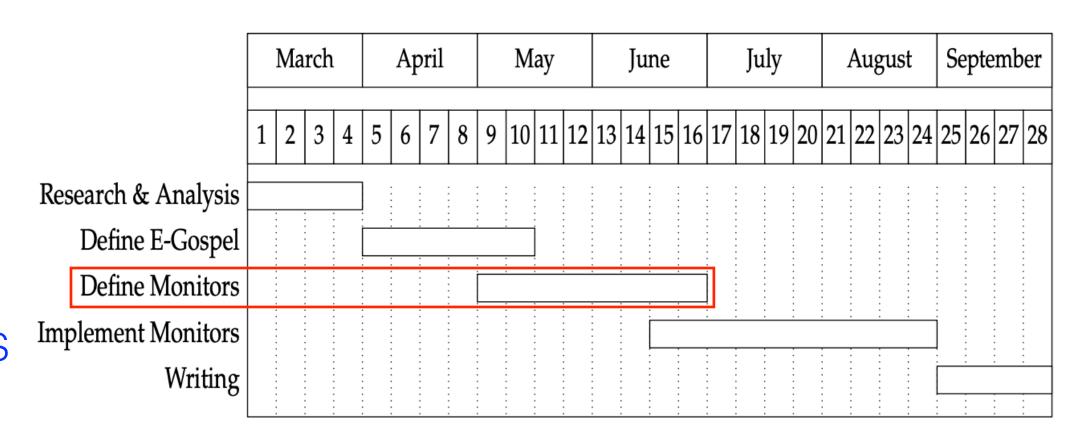
# Define E-GOSPEL Work Plan

- Define executable portion of GOSPEL contracts
- Use data and results from Research & Analyse
- Duration:
  - From <u>first week of April</u> until <u>the second week of May</u>
  - Approximately <u>6 weeks</u>



## Define Monitors

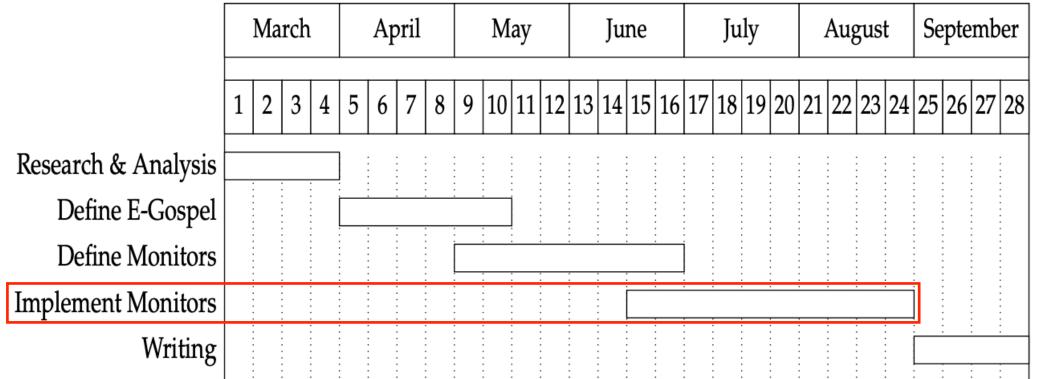
- Using E-GOSPEL, define the specification of monitors
- Analyse some cases and examples for refinement
- Duration:
  - From <u>first week of May</u> until the <u>end of June</u>
  - Approximately <u>8 weeks</u>
    - Coincides with Define E-GOSPEL as it is concurrent work



## Implement Monitors



- Most demanding step also the most crucial!
- Duration:
  - From <u>second week of June</u> until the <u>end of August</u>
  - Approximately <u>10 weeks</u>
    - Coincides with Define Monitors as it is concurrent work



## Writing

- Writing of the dissertation
- Involves all the previous steps' results
- Last work to be done
- Duration:
  - All of September
  - Approximately <u>4 weeks</u>

