Aalto University School of Science Degree Programme in Computer Science and Engineering

Gonçalo Marques Pestana

Energy Efficiency in High Throughput Computing

Tools, techniques and experiments

Master's Thesis Espoo, 1 December, 2014

DRAFT! — October 16, 2014 — DRAFT!

Supervisors: Professor Jukka K. Nurminen Advisor: Zhonghong Ou (Post-Doc.)



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ABSTRACT OF MASTER'S THESIS

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I wish to thank all students who use LATEX for formatting their theses, because theses formatted with LATEX are just so nice.

Thank you, and keep up the good work!

Espoo, 1 December, 2014

Gonçalo Marques Pestana

Abbreviations and Acronyms

2k/4k/8k mode COFDM operation modes

3GPP 3rd Generation Partnership Project

ESP Encapsulating Security Payload; An IPsec security

protocol

FLUTE The File Delivery over Unidirectional Transport pro-

tocol

e.g. for example (do not list here this kind of common

acronymbs or abbreviations, but only those that are essential for understanding the content of your thesis.

note Note also, that this list is not compulsory, and should

be omitted if you have only few abbreviations

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Introduction

Background

- 2.1 High Throughput Computing
- 2.1.1 Literature review
- 2.2 CERN and the LHC experiment
- 2.2.1 Literature review
- 2.3 Energy performance and measurement
- 2.3.1 Literature review

In [1] show how important energy efficiency is for developers in general

- 2.4 ARM architecture
- 2.4.1 Literature review

Tools and techniques for measuring energy efficiency of scientific software applications

Experiments

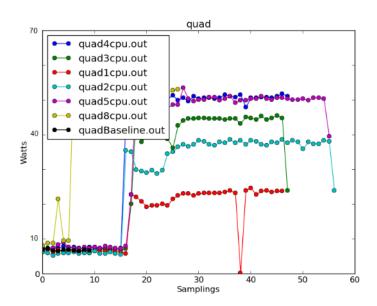


Figure 4.1: Full single threading CMS experiments on Intel Quad

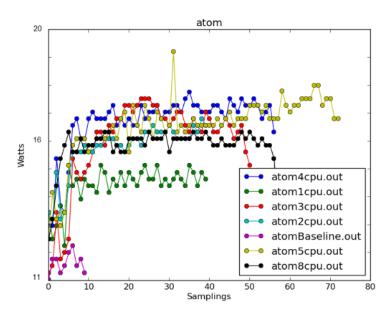


Figure 4.2: Full single threading CMS experiments on Intel Atom

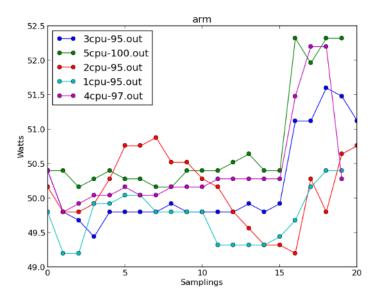


Figure 4.3: Full single threading CMS experiments on ARMv7 server

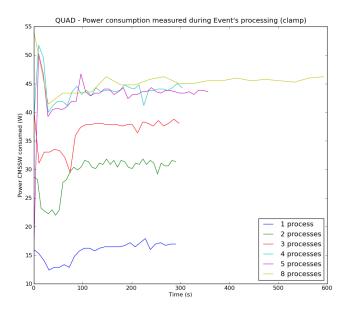


Figure 4.4: Full single threading CMS experiments on Intel Quad - event processing only $\frac{1}{2}$

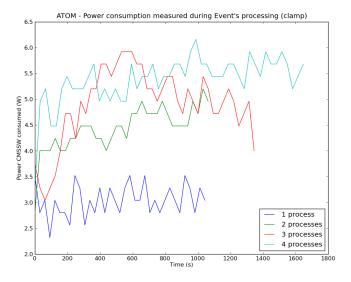


Figure 4.5: Full single threading CMS experiments on Intel Atom - event processing only

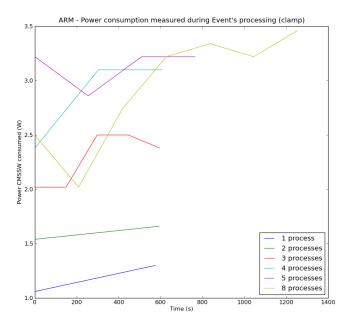


Figure 4.6: Full single threading CMS experiments on ARMv7 server - event processing only $\,$

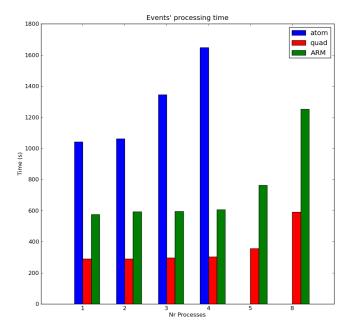


Figure 4.7: Processing time comparison

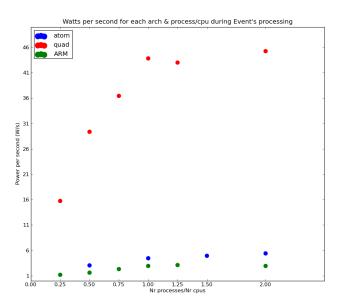


Figure 4.8: Processing stage comparison between architectures

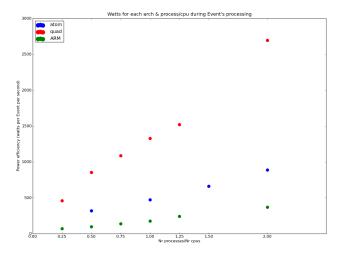


Figure 4.9: Processing stage comparison between architecturesi - $2\,$

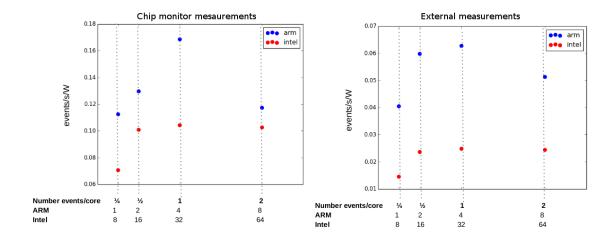


Figure 4.10: Multithreaded Par
FullCMS comparison Intel Xeon vs $\ensuremath{\mathsf{ODROID}}$ ARM
v7

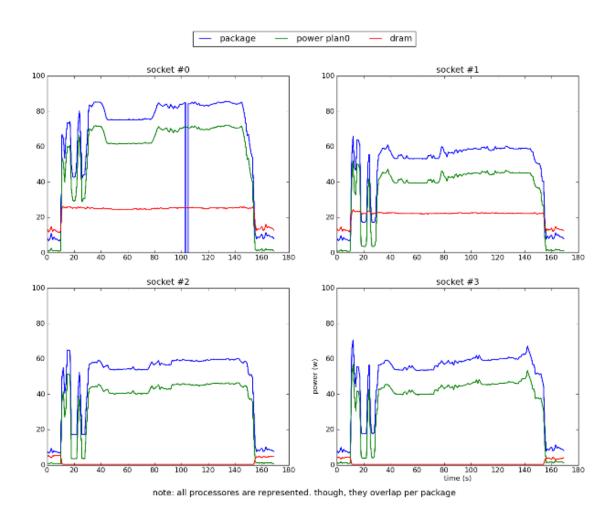


Figure 4.11: RAPL measurements of NUMA nodes - 16 processes with no explicit binding

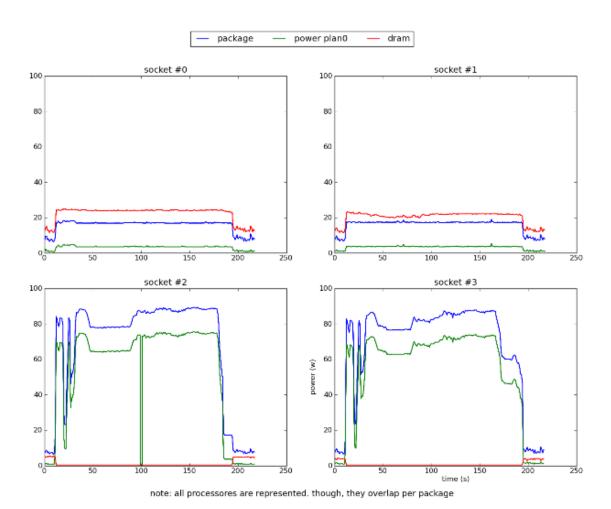


Figure 4.12: RAPL measurements of NUMA nodes - 16 processes. Explicit binding on node #2 and node #3 binding

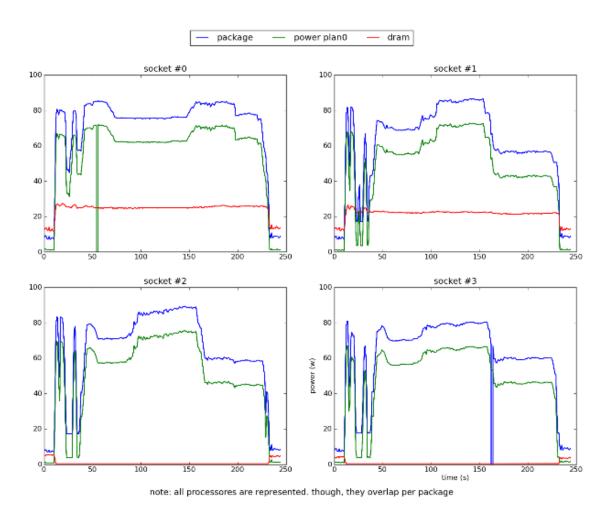


Figure 4.13: RAPL measurements of NUMA nodes - 32 processes with no explicit binding

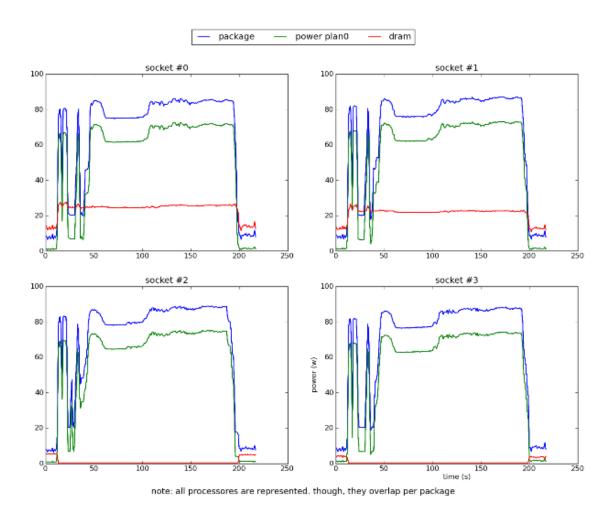


Figure 4.14: RAPL measurements of NUMA nodes - 32 processes. Processes distributed evenly explicitly - 8 processes per node.

Analysis

Conclusions

Bibliography

[1] Pinto, G., Castor, F., and Liu, Y. D. Mining questions about software energy consumption. In *Proceedings of the 11th Working Conference on Mining Software Repositories* (New York, NY, USA, 2014), MSR 2014, ACM, pp. 22–31.

Appendix A

First appendix

This is the first appendix. You could put some test images or verbose data in an appendix, if there is too much data to fit in the actual text nicely.