

# Assignment 2

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1. (a) Below is my code.

```
1 % initial approximations and function values
2 p0 = 0;
3 p1 = pi/2 - 0.1;
4 q0 = f(p0);
5 q1 = f(p1);
6
7 % tolerance
8 TOL = 10^(-3);
9
10 % maximun # of iterations
11 N0 = 50;
12
13 % output
14 p = 0;
15
16 % false position algorithm
17 i = 2;
18 while i <= N0
19
20     % compute next approximated root
21     p = p1 - q1 * (p1 - p0) / (q1 - q0);
22
23     % determine whether the procedure was successful
24     if rel_dif(p1, p) < TOL
25         fprintf("The procedure was successful.\nRoot is %f\n",
26             p);
27         return;
28     end
29
30     % prepare for next iteration
31     i = i + 1;
32     q = f(p);
33     if (q * q1) < 0
34         p0 = p1;
35         q0 = q1;
36     end
37     p1 = p;
38     q1 = q;
39 end
40 fprintf("The procedure was failed.");
```

```

41
42 function val = f(x)
43     val = tan(x) - exp(x);
44 end
45
46 function dif = rel_dif(x1, x2)
47     dif = abs(x2-x1)/abs(x1);
48 end

```

And below is the result.

```

1 The procedure was successful.
2 Root is 1.304232

```

(b) I compare the bisection method, the Newton's method, and the method of false position in terms of number of iterations, ease of programming, and computational efficiency in Table 1 from the from the from the [Table 1](#).

2. Below is my code

```

1 % Set our function
2 syms x
3 f(x) = x^4 - 4*x^2 - 3*x + 5;
4
5 % 1st. Apply Newton's method
6 p0 = 1;           % initial approx
7 TOL = 10^(-3);    % tolerance
8 NO = 50;          % max # of iteration
9
10 s1 = newton_method(f, p0, TOL, NO);
11
12 % 2nd Apply Newton's method
13 p0 = 2;           % initial approx
14 TOL = 10^(-3);    % tolerance
15 NO = 50;          % max # of iteration
16
17 s2 = newton_method(f, p0, TOL, NO);
18
19 % 3rd. Apply Horner's method.
20 % We'll apply it two times since we found 2 real values.
21 % f(x) = (x-s1)q1(x) and q1(x) = (x-s2)q2(x)
22 q1(x) = horner_method(f, s1);
23 q2(x) = horner_method(q1, s2);
24
25 % 4th Apply Muller's method.
26 p0 = 1;
27 p1 = -1;
28 p2 = i;
29 TOL = 10^(-3);    % tolerance
30 NO = 50;          % max # of iteration
31
32 s3 = muller_method(q2, p0, p1, p2, TOL, NO);
33 s4 = conj(s3);
34
35 % 5th. display our solutions

```

```

36 fprintf("Here is the solutions for the given functions:\n");
37 disp(s1);
38 disp(s2);
39 disp(s3);
40 disp(s4);
41
42
43 function dif = rel_dif(x1, x2)
44     dif = abs(x2-x1)/abs(x1);
45 end
46
47 function p = newton_method(f, p0, TOL, N0)
48     i = 1;
49     Df = diff(f);
50     while i <= N0
51         p = p0 - f(p0)/Df(p0); % compute p
52
53         % Check whether the process successes.
54         if rel_dif(p0, p) < TOL
55             p = double(p);
56             break;
57         end
58         i = i + 1;
59         p0 = p;
60     end
61
62     if i > N0
63         fprintf("The procedure was unsuccessful.\n");
64         return;
65     end
66 end
67
68 function q = horner_method(p, x0)
69     syms x;
70     n = polynomialDegree(p, x);
71     C = flip(sym2poly(p));
72     b = C(n+1);
73     q = b * x^(n-1);
74     while n > 1
75         n = n - 1;
76         b = C(n+1) + b*x0;
77         q = q + b * x^(n-1);
78     end
79 end
80
81 function p = muller_method(f, p0, p1, p2, TOL, N0)
82     h1 = p1 - p0;
83     h2 = p2 - p1;
84     d1 = (f(p1) - f(p0)) / h1;
85     d2 = (f(p2) - f(p1)) / h2;
86     d = (d2 - d1) / (h2 + h1);
87     i = 3;
88

```

```

89     while i <= N0
90         b = d2 + h2*d;
91         D = sqrt(b^2 - 4*f(p2)*d);
92         E = b - D;
93         if double(abs(b - D)) < double(abs(b + D))
94             E = b + D;
95         end
96         h = -2 * f(p2) / E;
97         p = p2 + h;
98
99         % Check whether the process successes.
100        if double(abs(h)) < TOL
101            p = double(p);
102            break;
103        end
104
105        p0 = p1;
106        p1 = p2;
107        p2 = p;
108        h1 = p1 - p0;
109        h2 = p2 - p1;
110        d1 = (f(p1) - f(p0)) / h1;
111        d2 = (f(p2) - f(p1)) / h2;
112        d = (d2 - d1) / (h2 + h1);
113        i = i + 1;
114    end
115
116    if i > N0
117        fprintf("The procedure was unsuccessful.\n");
118        return;
119    end
120 end

```

And below is the result.

```

1 Here is the solutions for the given functions:
2 0.8612
3
4 2.0693
5
6 -1.4652 - 0.8117i
7
8 -1.4652 + 0.8117i

```

3. First, put

$$x_0 = -1, x_1 = 0, x_2 = 1/2, x_3 = 1, x_4 = 2, x_5 = 5/2. \quad (1)$$

$$y_0 = 2, y_1 = 1, y_2 = 0, y_3 = 1, y_4 = 2, y_5 = 3. \quad (2)$$

Find the Lagrange interpolating polynomial. Here, we get

$$L_{5,k}(x) = \prod_{\substack{i=0 \\ i \neq k}}^5 \frac{(x - x_i)}{(x_k - x_i)}, \quad k = 0, 1, 2, 3, 4, 5 \quad (3)$$

If we calculate them, we get

$$\begin{aligned}
L_{5,0}(x) &= \frac{(x)(x-1/2)(x-1)(x-2)(x-5/2)}{(-1-0)(-1-1/2)(-1-1)(-1-2)(-1-5/2)} \\
&= -\frac{2}{63}x(x-\frac{1}{2})(x-1)(x-2)(x-\frac{5}{2}) \\
L_{5,1}(x) &= \frac{(x+1)(x-1/2)(x-1)(x-2)(x-5/2)}{(0+1)(0-1/2)(0-1)(0-2)(0-5/2)} \\
&= \frac{2}{5}(x+1)(x-\frac{1}{2})(x-1)(x-2)(x-\frac{5}{2}) \\
L_{5,2}(x) &= \frac{(x+1)(x)(x-1)(x-2)(x-5/2)}{(1/2+1)(1/2-0)(1/2-1)(1/2-2)(1/2-5/2)} \\
&= -\frac{8}{9}(x+1)x(x-1)(x-2)(x-\frac{5}{2}) \\
L_{5,3}(x) &= \frac{(x+1)(x)(x-1/2)(x-2)(x-5/2)}{(1+1)(1)(1-1/2)(1-2)(1-5/2)} \\
&= \frac{3}{2}(x+1)x(x-\frac{1}{2})(x-2)(x-\frac{5}{2}) \\
L_{5,4}(x) &= \frac{(x+1)(x)(x-1/2)(x-1)(x-5/2)}{(2+1)(2)(2-1/2)(2-1)(2-5/2)} \\
&= -\frac{2}{9}(x+1)x(x-\frac{1}{2})(x-1)(x-\frac{5}{2}) \\
L_{5,5}(x) &= \frac{(x+1)(x)(x-1/2)(x-2)(x-5/2)}{(5/2+1)(5/2)(5/2-1/2)(5/2-1)(5/2-2)} \\
&= \frac{8}{105}(x+1)x(x-\frac{1}{2})(x-2)(x-\frac{5}{2})
\end{aligned}$$

Now, we get the Lagrange interpolating polynomial:

$$\begin{aligned}
P_L(x) &= \sum_{k=0}^5 y_k L_{5,k}(x) \\
&= \frac{248}{315}x^5 - \frac{74}{21}x^4 + \frac{28}{9}x^3 + \frac{169}{42}x^2 - \frac{2771}{630}x + 1.
\end{aligned} \tag{4}$$

Find the Newton interpolating polynomial. First, I will find the divided difference table. I fill in the table with the Newton's divided difference:

$$f[x_i, \dots, x_{i+k}] = \frac{f[x_{i+1}, \dots, x_{i+k}] - f[x_i, \dots, x_{i+k-1}]}{x_{i+k} - x_i}. \tag{5}$$

Then we can get below table:

$x_0 = -1$	2					
$x_1 = 0$	1	-1				
$x_2 = \frac{1}{2}$	0	-2	$-\frac{2}{3}$			
$x_3 = 1$	1	2	4	$\frac{7}{3}$		
$x_4 = 2$	2	1	$-\frac{2}{3}$	$-\frac{7}{3}$	$-\frac{14}{9}$	
$x_5 = \frac{5}{2}$	3	2	$\frac{2}{3}$	$\frac{2}{3}$	$\frac{6}{5}$	$\frac{248}{315}$

(6)

Therefore, we get the Newton interpolating polynomial:

$$\begin{aligned}
 P_N(x) = & 2 \\
 & - (x + 1) \\
 & - \frac{2}{3}(x + 1)x \\
 & + \frac{7}{3}(x + 1)x(x - \frac{1}{2}) \\
 & - \frac{14}{9}(x + 1)x(x - \frac{1}{2})(x - 1) \\
 & + \frac{248}{315}(x + 1)x(x - \frac{1}{2})(x - 1)(x - 2).
 \end{aligned} \tag{7}$$

By calculation, we can get

$$P_N(x) = \frac{248}{315}x^5 - \frac{74}{21}x^4 + \frac{28}{9}x^3 + \frac{169}{42}x^2 - \frac{2771}{630}x + 1 \tag{8}$$

4. Below is my code.

```

1  syms x;
2  f(x) = (x^2 + 1)^(-1);
3  inputs = linspace(-5, 5, 21);
4  outputs = zeros(21, 21);
5
6  for i = 1:21
7      outputs(i, 1) = f(inputs(i));
8  end
9
10 for i = 1:20
11     for j = 1:i
12         outputs(i+1, j+1) = outputs(i+1, j) - outputs(i, j);
13     end
14 end
15
16 s = (x-inputs(1)) / (inputs(2) - inputs(1));
17
18
19 syms P(x);
20
21 P(x) = outputs(1, 1);
22 for k = 1:20
23     P(x) = P(x) + nchoosek(s, k) * outputs(k+1, k+1);
24 end
25
26 disp(P(x));
27
28 % Plot P(x)-f(x)
29 X = linspace(-5, 5, 51);
30 Y = zeros(1, 51);
31 for i = 1:51
32     Y(i) = P(X(i)) - f(X(i));
33 end
34 plot(X, Y);
35 ylim([-10 10]);

```

Then we get the following output.

```

1 (19*x)/1105 + (7*nchoosek(2*x + 10, 2))/2210 + (61826929060119*
  nchoosek(2*x + 10, 3))/36028797018963968 + (15*nchoosek(2*x
  + 10, 4))/11713 + (5608335690605*nchoosek(2*x + 10, 5))
  /4503599627370496 + (103861603938369*nchoosek(2*x + 10, 6))
  /72057594037927936 + (25392634786393*nchoosek(2*x + 10, 7))
  /18014398509481984 - (109589265920223*nchoosek(2*x + 10, 8))
  /36028797018963968 - (1323089917817733*nchoosek(2*x + 10, 9)
  )/36028797018963968 - (210491577834615*nchoosek(2*x + 10,
  10))/9007199254740992 + (3870038009616717*nchoosek(2*x + 10,
  11))/4503599627370496 - (3919653881534891*nchoosek(2*x +
  10, 12))/1125899906842624 + (7988155378824295*nchoosek(2*x +
  10, 13))/1125899906842624 - (3473111034271553*nchoosek(2*x
  + 10, 14))/1125899906842624 - (5209666551407073*nchoosek(2*x
  + 10, 15))/140737488355328 + (6381841525473693*nchoosek(2*x
  + 10, 16))/35184372088832 - (2490871819891521*nchoosek(2*x
  + 10, 17))/4398046511104 + (196888765175249*nchoosek(2*x +
  10, 18))/137438953472 - (6959788908520431*nchoosek(2*x + 10,
  19))/2199023255552 + (6959788908520431*nchoosek(2*x + 10,
  20))/1099511627776 + 55/442

```

Hence, we can write  $P(x)$  as below:

$$\begin{aligned}
P(x) = & \frac{19x}{1105} + \frac{7 \binom{2x+10}{2}}{2210} + \frac{61826929060119 \binom{2x+10}{3}}{36028797018963968} + \frac{15 \binom{2x+10}{4}}{11713} \\
& + \frac{5608335690605 \binom{2x+10}{5}}{4503599627370496} + \frac{103861603938369 \binom{2x+10}{6}}{72057594037927936} \\
& + \frac{25392634786393 \binom{2x+10}{7}}{18014398509481984} - \frac{109589265920223 \binom{2x+10}{8}}{36028797018963968} \\
& - \frac{1323089917817733 \binom{2x+10}{9}}{36028797018963968} - \frac{210491577834615 \binom{2x+10}{10}}{9007199254740992} \\
& + \frac{3870038009616717 \binom{2x+10}{11}}{4503599627370496} - \frac{3919653881534891 \binom{2x+10}{12}}{1125899906842624} \\
& + \frac{7988155378824295 \binom{2x+10}{13}}{1125899906842624} - \frac{3473111034271553 \binom{2x+10}{14}}{1125899906842624} \\
& - \frac{5209666551407073 \binom{2x+10}{15}}{140737488355328} + \frac{6381841525473693 \binom{2x+10}{16}}{35184372088832} \\
& - \frac{2490871819891521 \binom{2x+10}{17}}{4398046511104} + \frac{196888765175249 \binom{2x+10}{18}}{137438953472} \\
& - \frac{6959788908520431 \binom{2x+10}{19}}{2199023255552} + \frac{6959788908520431 \binom{2x+10}{20}}{1099511627776} + \frac{55}{442}
\end{aligned} \tag{9}$$

If we rearrange it, we can get

$$\begin{aligned}
P(x) = & \frac{2319929636173477 x^{20}}{850360885375276154880000} - \frac{28498504056994187 x^{18}}{107414006573719093248000} \\
& + \frac{1810033522454506651 x^{16}}{168492559331324067840000} + \frac{x^{15}}{5616418644377468928000} \\
& - \frac{63733888414940482877 x^{14}}{269588094930118508544000} - \frac{131 x^{13}}{5135011332002257305600} \\
& + \frac{3859482806549638458527 x^{12}}{1244252745831316193280000} + \frac{2231 x^{11}}{7900017433849626624000} \\
& - \frac{520792908691169439361 x^{10}}{45679 x^9} - \frac{20737545763855269888000}{8043654114465074380800} \\
& + \frac{7261073375523432256725253 x^8}{228833 x^7} - \frac{57512126918425281822720000}{5745467224617910272000} \\
& - \frac{40542261623756174567365501 x^6}{55435109 x^5} - \frac{103521828453165507280896000}{202240446306550441574400} \\
& + \frac{624601869444050657726761684723 x^4}{297132686423 x^3} - \frac{829094821656018862756331520000}{541892040298051544285184000} \\
& - \frac{67613767953708419655075826841 x^2}{10299651233 x} - \frac{70012451606508259521645772800}{2924496725418055953285120} \\
& + \frac{1648458201105950831}{1648458201105956864}
\end{aligned} \tag{10}$$

Also, if we plot  $P(x) - f(x)$  (see the code above starting from 28th line), we can get Fig.1.

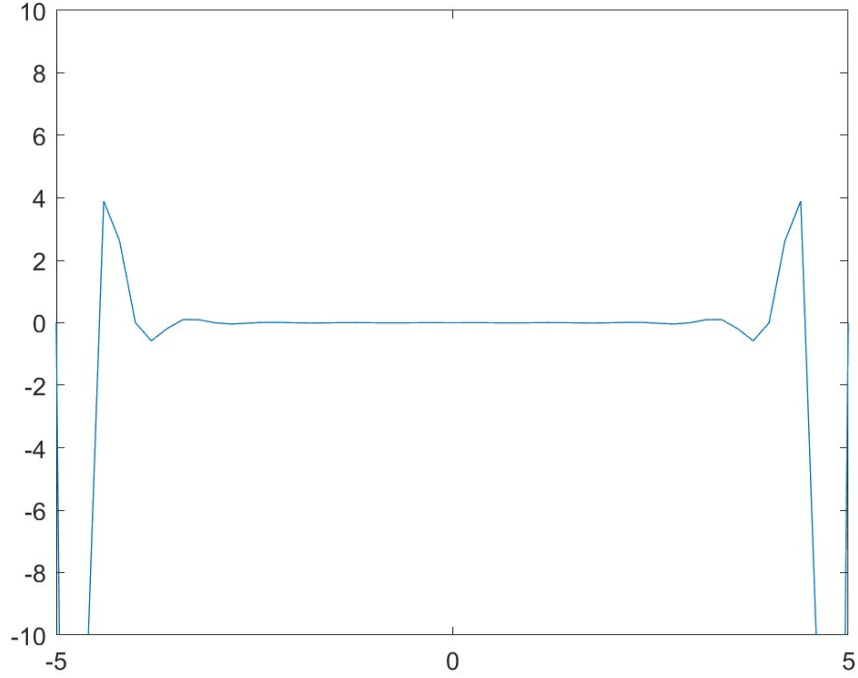


Figure 1: Plotting of  $P(x) - f(x)$



Table 1: Comparison the bisection method, the Newton's method, and the method of false position.

	Bisection Method	Newton's Method	Method of False Position
Number of Iterations	It has a large number of iterations because it converges linearly.	It has a small number of iterations because it converges of order 2.	It has the number of iterations between the bisection method and the Newton's method. It is because it combines the bisection method and the secant method. Note that the idea behind the secant method is approximate derivative using secant, so it converges slower than the Newton's method, but faster than the bisection method.
Ease of Programming	The method is really simple. It has really simple logic and the calculation is really simple. So it is relatively easy to program.	It is relatively harder to program it than to program bisection method, since it requires the calculation of derivatives.	It is relatively harder to program than the bisection method, since it contains the both of ideas of secant method and the bisection method. But the difficulty of programming is similar to the Newton's method because it requires programming of the idea of bisection method and the calculation of the slope of the secant, but does not require programming the derivative of function.
Computational Efficiency	Since it needs a lot of iterations, it is not that efficient.	It is more computationally efficient than the bisection method, since it converges faster than the bisection method. However, it requires the calculation of derivative, which is not included in the bisection method.	Since it needs less iterations than the bisection method, it is more efficient than the bisection method. Also, since it needs more iterations than the Newton's method, it is less efficient than the Newton's method. But it does not require the calculation of derivative. It just require the calculation of the slope of the secant.
Robustness	Since it just need the simple assumption. which is the sign of the function value is different, so it is robust.	It requires the initial guess which is not that far from the root. If not, it can diverge easily, which means that this method is not that robust.	It is more robust than Newton's method because it involves the idea of the bisection method. But it is less robust than the bisection method, because if the given function has steep and nonlinear behavior near the root, this method cannot capture the local behavior of the function near the root.