

Installing DPC++ - Sycl

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1 Install Intel OneAPI

1. Intel oneapi dpc++ compiler: <https://www.intel.com/content/www/us/en/developer/tools/oneapi/dpc-compiler.html#gs.ezszy4>
2. The compiler is part of intel oneapi base toolkit as well as HPC toolkit. Download and install any of the above to install the compiler
3. To initialize the environment . `/intel/oneapi/2024.2/oneapi-vars.sh`
4. source the oneapi-setvar script: `source /intel/oneapi/2024.2/oneapi-vars.sh`

2 Oneapi for nvidia gpu

1. Oneapi for nvidia gpu - <https://developer.codeplay.com/products/oneapi/nvidia/2024.2.1/guides/get-started-guide-nvidia.html#run-sycl-applications-on-nvidia-gpus>
2. Compile using cuda in the backend - `icpx -fsycl -fsycl-targets=nvptx64-nvidia-cuda simple-sycl-app.cpp -o simple-sycl-app`
3. execute in gpu using cuda - `ONEAPI_DEVICE_SELECTOR="cuda:*" SYCL_PI_TRACE=1 ./simple-sycl-app`
4. compile in cpu - `icpx -fsycl matrix_add_sub.cpp -o matrix_add_sub_cpu`