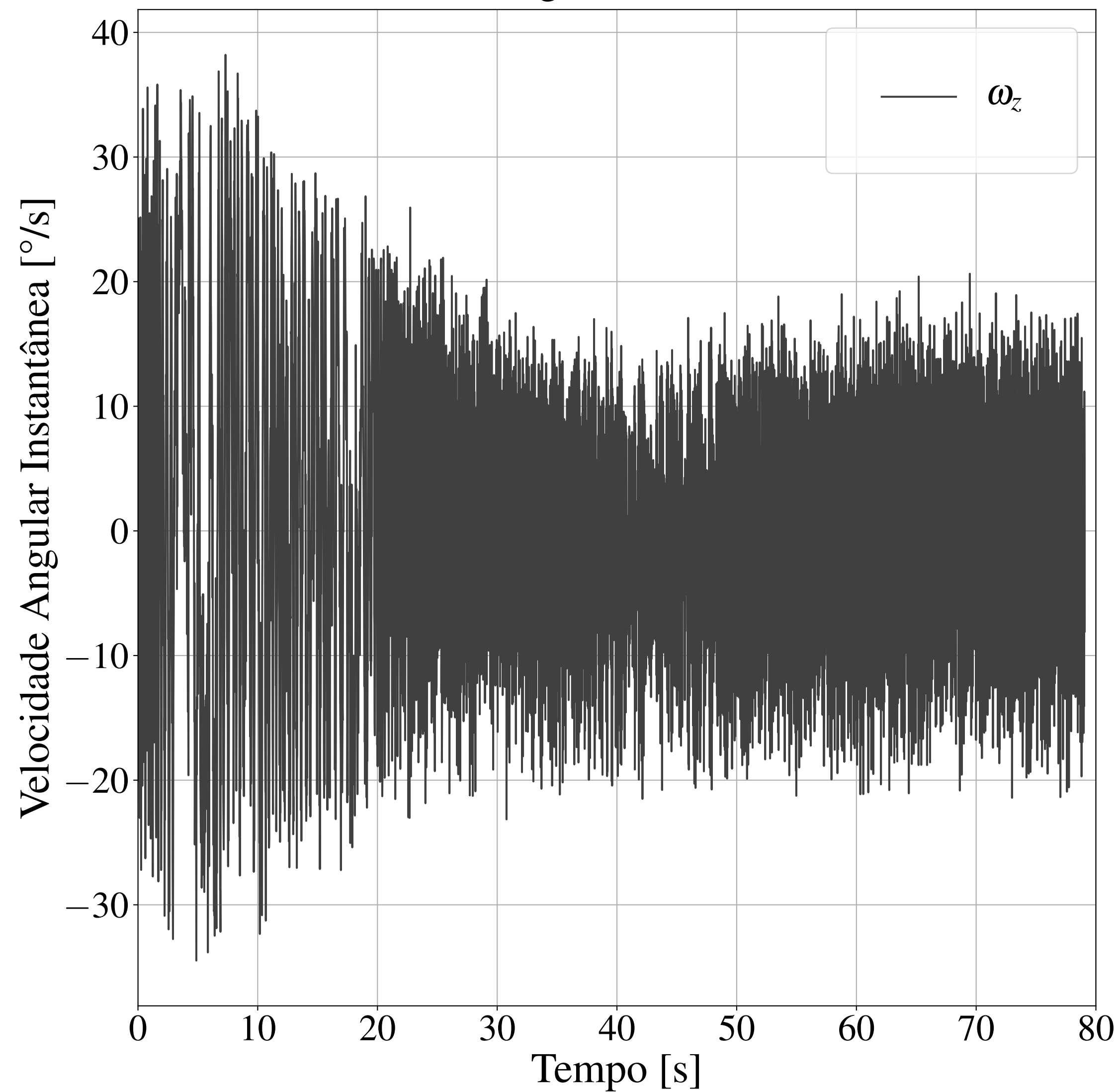


(a) Velocidade Angular Instantânea no Eixo z



(b) Sinal de Controle Real com Anti-Windup

