

```
class BinaryTreeNode {
  constructor (val) {
    this.value = val
    this.left = null
    this.right = null
  }
}

function postOrderTraversal (tree) {
  if (!tree) return
  postOrderTraversal (tree.left)
  postOrderTraversal (tree.right)
  console.log(tree.value)
}

function preOrderTraversal (tree) {
  if (!tree) return
  console.log(tree.value)
  preOrderTraversal (tree.left)
  preOrderTraversal (tree.right)
}

const tree = new BinaryTreeNode (3)
tree.left = new BinaryTreeNode (4)
tree.right = new BinaryTreeNode (5)
tree.left.left = new BinaryTreeNode (7)

postOrderTraversal (tree)
preOrderTraversal (tree)
```