

*** 8 BIT ISLAND ***



ABOUT THE GAME:

8 BIT ISLAND is a mini text adventure game for the C64 written entirely in Commodore Basic from scratch. It was done as an exercise in nostalgia to try and relive my childhood experiences of playing around with Basic.

The game isn't large, it only has 20 locations, but it has many objects to find and buy, non-playable characters to talk to, vehicular travel, and an epic final battle.

INSTRUCTIONS:

Common verbs (shorthand shown in brackets): look, examine, get, take, talk, use, buy, sell, kill, go, knock, inventory(inv).

Supported preposition: with.

Sentences: the basic sentence structure is:

[verb] [noun] or

[verb] [noun] [preposition] [noun]

Natural language processing: the game tries its best to understand what you mean, for example "look at the window" is interpreted as "look window". Also the game understands some synonyms.

Goal: The game's world is small, but there are many objects and things to find. There are several endings. Can you find them all?

Copyright: Guillermo Power 2020.