



# GUILHERME PINHEIRO

ELECTRONICS & AUTOMATION ENGINEER

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## SKILLS

Adaptation & Flexibility  
Creativity  
Organization  
Problem Solving  
Strategic Thinking  
Teamwork




## PROGRAMMING SKILLS

→ C                      → Java  
→ Python              → HTML5

## LANGUAGES

→ Portuguese - Native  
→ English - B1

## EVENTS

-  Eurekathon Finalist (2020)
-  Bosch Connect Days (2019)
-  COTEC i4.0 Challenge (2019)

## PERSONAL PROFILE

I'm an engineer who is passionate about cars, racing competition and robotic development. I am highly disciplined person with strategic thinking and a sensitive understanding of what is demand today from an engineer. This allows me to guide my performance with basic principles such as collaboration, organization and teamwork.

## WORK EXPERIENCE

### Summer Internship

Bosch Car Multimedia, Braga | July 2017

- I had the opportunity to interact with several types of engineers, such as informatical, eletrical and mechanical engineers. This allowed me to decide what I wanted to study and what I aspire to follow in the future. Besides this, some of my personal skills, like communication, project management, planning and strategic thinking were also improved.

### Summer Internship

CEIIA, Matosinhos | July 2015

- Throughout two weeks, I had the opportunity to get to know some CEIIA's projects and to learn about polymers. This summer internship was a collaborative work with my 5 colleagues in order to prepare us for next year's F1 IN SCHOOLS competition.

## EDUCATIONAL HISTORY

### Integrated Master in Electrical and Computers Engineering

FEUP | Sept 2017 - Present

- Current Year: 4
- Field of studies: Electronics & Automation
- Master: Robotics & Systems

## PRESENT PROJECTS

- Shell Eco Marathon  
Shell Competition
- CalDev  
Developing a sports calendar app (using Java language)