

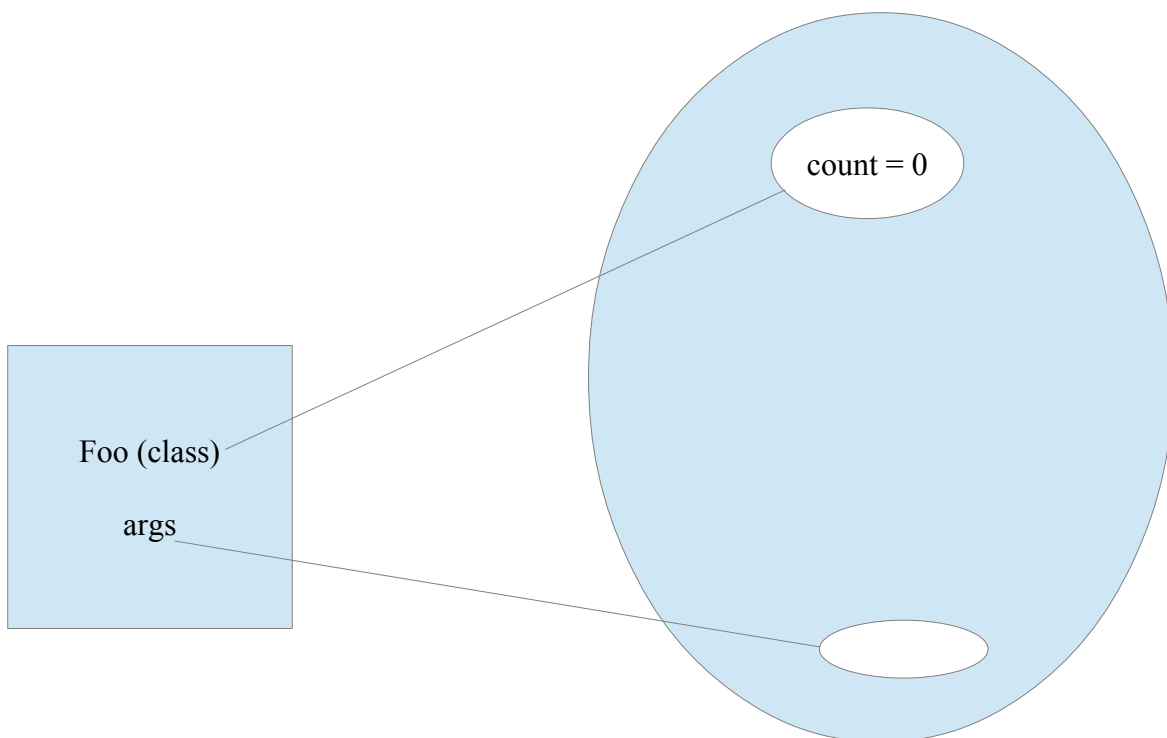
```

public class Foo {
    static int count;
    int temp;

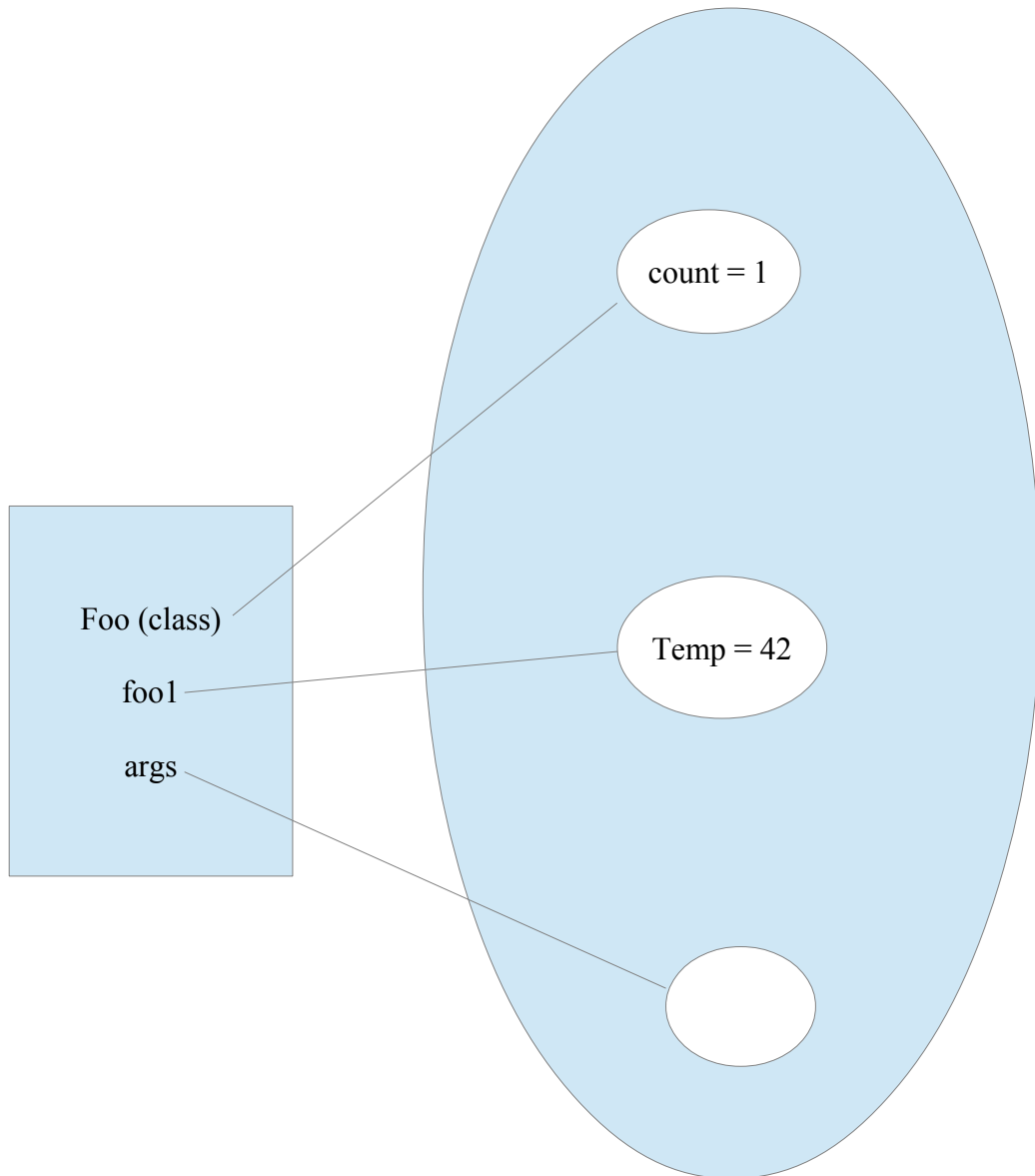
    public Foo(int temp) {
        this.temp = temp;
        ++count;
    }
    @Override
    public String toString() {
        return "Foo{" +
            "count=" + count +
            ", temp=" + temp +
            '}';
    }
}

public class Main {
    public static void main(String[] args) {
        System.out.println("Foo.count " + Foo.count);
    }
}

```



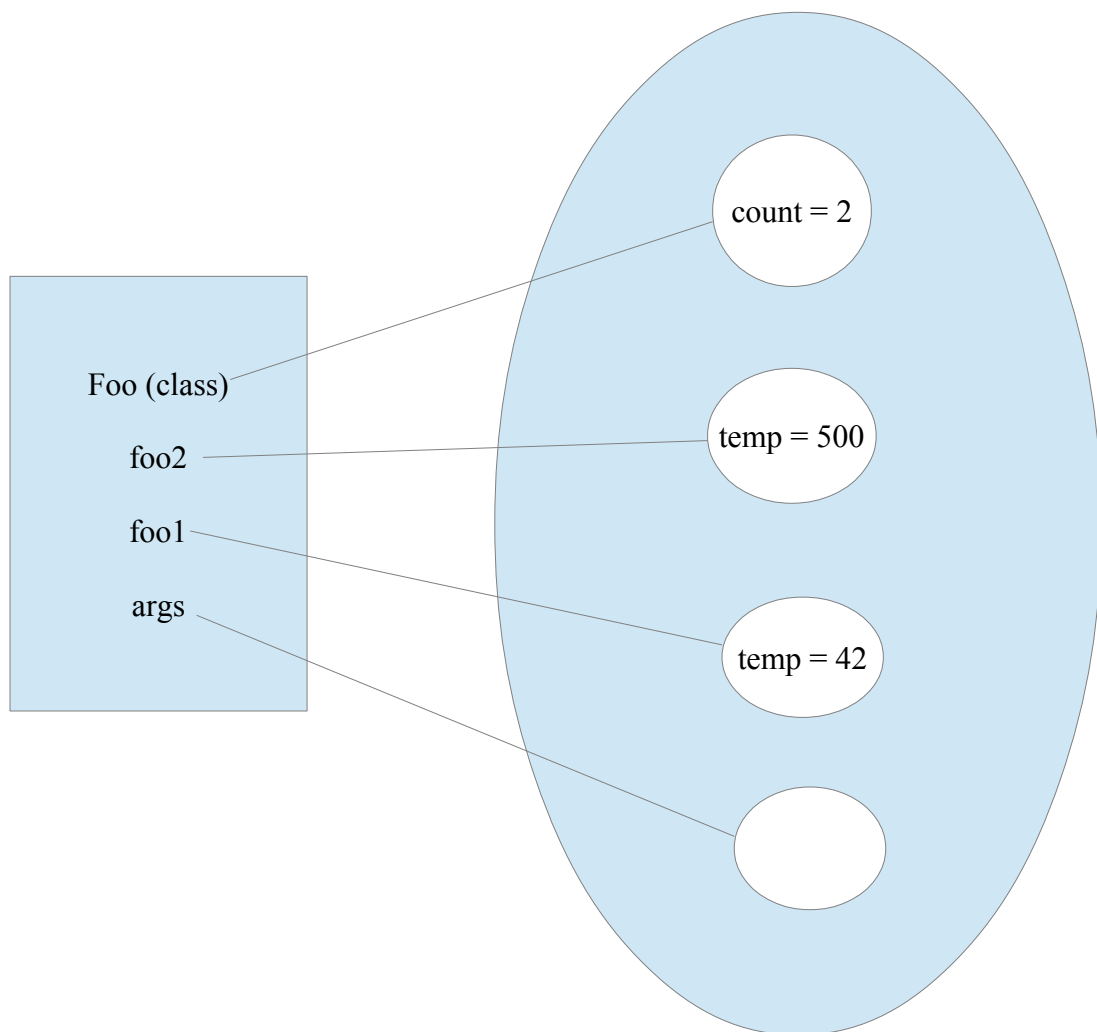
```
public class Main {  
    public static void main(String[] args) {  
        System.out.println("Foo.count " + Foo.count);  
        Foo foo1 = new Foo(42);  
        System.out.println(foo1);  
    }  
}
```



```

public class Main {
    public static void main(String[] args) {
        System.out.println("Foo.count " + Foo.count);
        Foo foo1 = new Foo(42);
        System.out.println(foo1);
        Foo foo2 = new Foo(500);
        System.out.println(foo2);
    }
}

```



But really there is a `Main.class` in memory as well.