



### **How to Choose Priors**

- Weakly-informative priors (aka "flat", "vague", "diffuse priors")
  - Provide minimal information
    - Coefficient of linear regression centered around 0:  $\beta \sim Normal(0, 10)$
- Regularizing priors
  - Known information about the parameter
    - Parameter is positive:  $\sigma \sim HalfCauchy(0,5)$
    - Parameter close to zero, above/below a number, or in a range
    - $\beta \sim Laplace(0,1)$  (lasso prior) encourages sparsity
    - $\beta \sim Normal(0,1)$  discourages extreme values
- Informative priors
  - Strong priors from previous knowledge (expert opinion, studies)
    - From experimental data:  $\beta_1 \sim Normal(2.5, 0.5^2)$
    - From previous data, about 5% of cases positive:  $p \sim Beta(2,38)$
- Prior elicitation
  - Compute least informative distribution given constraints
    - Estimate distribution using maximum entropy to satisfy constraints
    - E.g., beta distribution with 90% of mass between 0.1 and 0.7



- Communicating a Bayesian Analysis
- Probabilistic Programming
- Posterior-Based Decisions



## Communicating the Model of a Bayesian Analysis

#### 1. Communicate assumptions / hypothesis

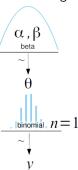
- Describe priors and probabilistic models
- E.g., coin-flip distributions:

$$\begin{cases} \theta \sim \mathsf{Beta}(\alpha, \beta) \\ y \sim \mathsf{Binomial}(n = 1, p = \theta) \end{cases}$$

#### 2. Communicate Bayesian analysis result

- Describe posterior distribution
- Summarize location and dispersion
- Mean (or mode, median)
- Std dev
  - Misleading for skewed distributions
- Highest-posterior density (HPD)
  - Shortest interval containing a portion of probability density (e.g., 95% or 50%)
  - Amount is arbitrary (e.g., ArviZ defaults to 94%)

#### Kruschke diagram





## Confidence Intervals vs Credible Intervals

- People confuse:
  - Frequentist confidence intervals with
  - Bayesian credible intervals
- In the frequentist framework, there is a true (unknown) parameter value
  - A confidence interval may or may not contain the true parameter value
  - Interpretation of a 95% confidence interval
    - No: "There is a 95% probability that the true value is in this interval"
    - Yes: "If repeated many times, 95% of intervals would contain the true value"
- In the Bayesian framework, parameters are random variables
  - Interpretation of a 95% Bayesian credible interval
    - "There is a 95% probability that the true parameter lies within this interval, given the observed data"
    - Bayesian credible interval is intuitive



# Confidence Intervals vs Credible Intervals (ELI5)

#### Confidence Interval (Frequentist)

- Imagine fishing in a lake without seeing the fish
- You throw your net
- 95% confidence interval: "If I threw this net 100 times, about 95 nets would catch the fish"
- Important: Once the net is thrown, it either caught the fish or not. The 95% makes sense across many attempts

#### Credible Interval (Bayesian)

- Imagine a magical map showing where fish probably are, based on past observations
- 95% credible interval: "Given my map, there's a 95% chance the fish is inside this part of the lake."
- The fish's location is uncertain, and probability describes your belief

#### Key Difference

- Confidence interval (Frequentist): Probability from repeating experiments
  - It's about the procedure, not the specific interval
- Credible interval (Bayesian): Probability describes your belief about the value, given the data
  - It's about this interval

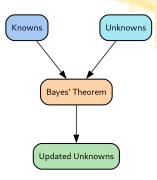


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## **Bayesian Statistics**

- Given:
  - The "knows"
    - Model structure (modeled as a graph of probability distributions)
    - Data, observations (modeled as constants)
  - The "unknowns"
    - Model parameters (modeled as probability distributions)
- Use Bayes' theorem to condition unknowns to knowns hoping to reduce the uncertainty about the unknowns



- Problem
  - Most probabilistic models are analytically intractable
- Solution
  - Probabilistic programming
    - · Specify a probabilistic model using code
    - Solve models using numerical techniques



# **Probabilistic Programming Languages**

#### • Steps:

- 1. Specify models using code
- 2. Numerical models solve inference problems without user understanding
  - Universal inference engines
  - PyMC3: flexible Python library for probabilistic programming
  - Theano: library to define, optimize, evaluate mathematical expressions using tensors
  - ArviZ: library to interpret probabilistic model results

#### Pros:

- Compute results without analytical closed form
- Treat model solving as a black box
- Focus on model design, evaluation, interpretation
- Probabilistic programming languages impact like Fortran on scientific computing
  - Build algorithms, ignore computational details



# Coin Example: Numerical Solution (1/3)

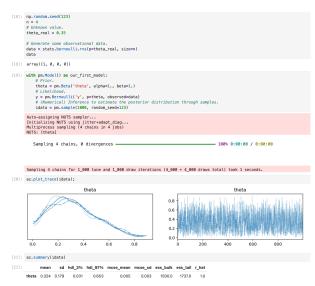
- Assume you know the true value of  $\theta$  (not true in general)
- Observe samples of the variable y
- Model the prior  $\theta$  and the likelihood  $y|\theta$

$$\left\{ egin{aligned} & heta \sim \mathsf{Beta}(lpha=1,eta=1) \ & Y \sim \mathsf{Binomial}(n=1,p= heta) \end{aligned} 
ight.$$

- Run inference
- Generate samples of the posterior
- Summarize posterior
  - E.g., Highest-Posterior Density (HPD)



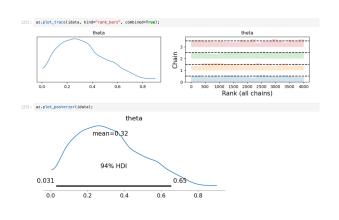
# Coin Example: Numerical Solution (2/3)



- Generate data from ground truth model
- Build PyMC model matching mathematical model
- PyMC uses NUTS sampler, computes 4 chains
- No trace diverges
- Kernel density estimation (KDE) for posterior (should be Beta)
- Traces appear "noisy" and non-diverging (good)
- Numerical summary of posterior: mean, std dev, HDI
- $\mathbb{E}[\hat{\theta}] \approx 0.324$
- $Pr(\hat{\theta} \in [0.031, 0.653]) = 0.94$



# Coin Example: Numerical Solution (3/3)



- Compute single
   KDE for all chains
- Rank plot to check results
- Histograms should look uniform, exploring different (and all) posterior regions
- Plot single KDE with all statistics



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## **Posterior-Based Decisions**

- Sometimes describing the posterior is not enough
  - You need to make decisions based on our inference
- E.g., is the coin fair  $(\theta = 0.5)$  or biased?
  - Since  $\mathbb{E}[\hat{\theta}] = 0.324$  it seems that the coin is biased
  - You can't rule out that the coin in unbiased since
    - HPI = [0.03, 0.65]
    - 0.5 ∈ *HPI*
- If you want a sharper decision, you need to:
  - Collect more data to reduce the spread of the posterior
  - Define a more informative prior



# Savage-Dickey Density Ratio

- The Savage-Dickey ratio tests a point null-hypotheses in Bayesian inference
- Idea: compare prior and posterior densities at a single point  $\theta_0$

$$BF_{01} = \frac{p(\theta_0|H_1)}{p(\theta_0|\mathcal{D}, H_1)}$$

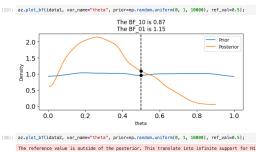
where:

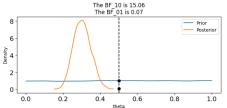
- $p(\theta_0|H_1)$  is the *prior* density  $\theta$  under the alternative hypothesis  $H_1$ , evaluated at  $\theta_0$
- $p(\theta_0|\mathcal{D}, H_1)$  is the *posterior* density  $\theta$  under  $H_1$  evaluated at  $\theta_0$

Bayes Factor (BF)	Interpretation
1 - 3	Not enough evidence
3 - 10	Substantial evidence
10 - 100	Strong evidence
> 100	Decisive evidence

• **Intuition**: this ratio shows how much data changes belief about  $\theta_0$   $SCIEN \stackrel{\bullet}{C}E$  If posterior density at  $\theta_0$  is much smaller than prior density, Bayes factor ACADEM Y uggests strong evidence against  $H_0$ 

# Savage-Dickey Density Ratio: Example





- H<sub>0</sub>: "coin is fair"
- The prior for  $H_0$  is 0.87
- The posterior for H<sub>0</sub> is 1.15
- \$BF\_{10} = \$



## **ROPE:** Region of Practical Equivalence

- ROPE = an interval for a parameter where all values inside are considered "equivalent"
  - $H_0$ : "coin is fair" iff  $\theta = 0.5$  is impractical
  - ROPE:  $\theta \in [0.45, 0.55]$  is equivalent to 0.5
- Hypothesis testing with ROPE and HPI
  - Compare ROPE (Region Of Practical Equivalence) with HPI (Highest-Posterior Interval)
    - If HPI is within ROPE, no effect: H<sub>1</sub> is rejected
    - If HPI is outside ROPE, there is an effect:  $H_0$  is rejected
    - If HPI overlaps with ROPE, result is inconclusive
- Decide ROPE before analysis based on domain knowledge
  - Picking it after analysis is like picking the p-value threshold after seeing the p-value



## **Loss Function: Motivation**

- You need to make decisions based on our inference
- For many problems, decision cost is asymmetric
  - E.g., cost of a bad decision > benefit of a good decision
  - E.g., vaccines may cause overreaction, but benefits outweigh risks
- To make the best decision, measure:
  - Benefits of a correct decision
  - Cost of a mistake
  - Decide trade-off between benefits and costs using a loss function
  - Use loss we function for decisions
- Loss quantifies "how bad is an estimation mistake?"
  - Larger loss indicates worse estimation



## **Loss Function**

- Aka "cost function"
  - The inverse is known as "objective", "fitness", "utility function"
- Use a function to measure the difference between:
  - The true value  $\theta$ ; and
  - The estimated value  $\hat{\theta}$

Loss	Expression	Point estimate
Quadratic loss	$( heta - \hat{ heta})^2$	Mean of posterior
Absolute loss	$  heta-\hat{ heta} $	Median of posterior
1-0 loss	$I( heta  eq \hat{ heta})$	Mode of posterior

- Making decisions in Bayesian statistics using loss function
  - Goal: pick a single value  $\hat{\theta}$
  - ullet You don't know the true value heta
  - Estimate  $\theta$  in terms of the posterior distribution
  - Find the value  $\hat{\theta}$  that minimizes the expected loss function

