

UMD DATA605 - Big Data Systems

Issues with Relational DBs NoSQL Taxonomy (Apache) HBase

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v1.1



Jupyter Tutorial

- Let's start with a tutorial of Jupyter notebooks
- Jupyter tutorial dir
- Readme
 - Explains how to run the tutorial
- Notebook to execute / study



Resources

- Concepts in the slides
- Tons of tutorials on line
- Silbershatz Chap 10.2
- Nice high-level view:
 - Seven Databases in Seven Weeks, 2e



Seven Databases in Seven Weeks

Second Edition

A Guide to Modern Databases and the NoSQL Movement





From SQL to NoSQL

- DBs are central tools to big data
 - New applications, new constraints to data / storage
 - Around 2000s NoSQL "movement" started
 Initially it meant "No SQL" -> "Not Only SQL"
- DBs (e.g., SQL vs NoSQL) make different trade-offs
 - Different worldviews
 - Schema vs schema-less
 - · Rich vs fast ability of query
 - Strong consistency (ACID), weak, eventual consistency
 - APIs (SQL, JS, REST)
 - Horizontal vs vertical scaling, sharding, replication schemes
 - Indexing (for rapid lookup) vs no indexing
 - Tuned for reads or writes, how much control over tuning
- The user base / applications have expanded
 - IMO Postgres + Mongo cover 99% of use cases
 - Any data scientist / engineer needs to be familiar with both
 - "Which DB solves my problem best?"
- Polyglot model
 - Use more than one DB in each project
- Relational DBs are not going to disappear any time soon

Issues with Relational DBs

- Relational DBs have drawbacks
 - 1 Application-DB impedance mismatch
 - 2 Schema flexibility
 - 3 Consistency in distributed set-up
 - 4 Limited scalability
- In the next slides for each drawback we will discuss:
 - What is the problem
 - Possible solutions
 - Within relational SQL paradigm
 - With NoSQL approach



1 App-DB Impedance Mismatch: Problem

- Mismatch between how data is represented in the code and in a relational DB
 - Code thinks in terms of:
 - Data structures (e.g., lists, dictionaries, sets)
 - Objects
 - Relational DB thinks in terms of:
 - Tables (entities)
 - Rows (actual instances of entities)
 - Relationships between tables (relationships between entities)
- Example of the app-DB mismatch:
 - Application stores a simple Python map like: #### 1 App-DB Impedance Mismatch: Solutions
- Ad-hoc mapping layer
 - Translate objects and data structures into DB data model
 - E.g., you implement a layer that handles storing into the DB "Name to Tags" transparently
 - The code thinks in terms of a map, but there are 3 tables in the DB
 - Cons
 - You need to write / maintain code
- Object-relational mapping (ORM)



 $\stackrel{\sim}{\mathrm{MY}}$ • Convert automatically data between object code and relational DB

Example 1: Colors and Shape

- Table with:
 - 2 column families
 - "color" and "shape"
 - 2 rows
 - "first" and "second"
- The row "first" has:
 - 3 columns in the column family "color"
 - "red", "blue", "yellow"
 - 1 column in the column family "shape"
 - shape = 4
- The row "second" has:
 - no columns in "color"
 - 2 columns in the column family "shape"
- Data is accessed using a row key and column (family:qualifier)

	row keys	column family "color"	column family "shape"	1
n	"firet"	"red": "#F00" "blue": "#00F"	"square": "4"	

Why all this convoluted stuff?

- A row in HBase is almost like a mini-database
 - A cell has many different values associated with it
 - Data is stored in a sparse format
- Rows in HBase are "deeper" than in relational DBs
 - In relational DBs rows contain a lot of column values (fixed array with types)
 - In HBase rows contain something like a two-level nested dictionary and metadata (e.g., timestamp)
- Applications
 - Store versioned web-site data
 - Store a wiki

	row keys	column family "color"	column family "shape"	
(OM	"first"	"red": "#F00" "blue": "#00F" "yellow": "#FF0"	"square": "4"	\



Example 2: Storing a Wiki

Wiki (e.g., Wikipedia) - Contains pages - Each page has a title, an article text varying over time HBase data model - Table name \rightarrow wikipedia - Row \rightarrow entire wiki page - Row keys \rightarrow wiki identifier (e.g., title or URL) - Column family \rightarrow text - Column \rightarrow " (empty) - Cell value \rightarrow article text

	row keys (wiki page titles)	column family "text"	
(bage)	"first page's title"	"": "Text of first page"	
(08ge)	"second page's title"	"": "Text of second page"	



Example 2: Storing a Wiki

Add data - Columns don't need to be predefined when creating a table - The column is defined as text > put 'wikipedia', 'Home', 'text', 'Welcome!'

Query data - Specify the table name, the row key, and optionally a list of columns > get 'wikipedia', 'Home', 'text' text: timestamp=1295774833226, value=Welcome! - HBase returns the timestamp (ms since the epoch 01-01-1970 UTC)

	row keys (wiki page titles)	column family "text"	
(bage	"first page's title"	"": "Text of first page"	
lbage lon	"second page's title"	"": "Text of second page"	



Example 2: Improved Wiki

- Improved wiki using versioning
- A page
 - Is uniquely identified by its title
 - Can have multiple revisions
- A revision
 - Is made by an author
 - Contains optionally a commit comment
 - Is identified by its timestamp
 - · Contains text
- HBase data model
- Add a family column "revision" with multiple columns
 - E.g., author, comment, . . .
- Timestamp is automatic and binds article text and metadata
- The title is not part of the revision
 - It's fixed and identified uniquely the page (like a primary key)
 - If you want to change the title you need to re-write all the row

title



Data in Tabular Form

	Name	Home	Office			
Key	First	Last	Phone	Email	Phone	Email
101	Florian	Krepsbach	555-	florian@w	/ob 6g6 n.org	fk@phc.com
			1212		1212	
102	Marilyn	Tollerud	555-		666-	
			1213		1213	
103	Pastor	Inqvist			555-	inqvist@wel.or
					1214	

- Fundamental operations
 - CREATE table, families
 - PUT table, rowid, family:column, value
 - PUT table, rowid, whole-row
 - GET table, rowid
 - SCAN table WITH filters
 - DROP table



Data in Tabular Form

	Name	Home	Office	Social				
Key	First		Last	Phone	Email	Phone	Email	FacebookII
101	Florian	Garfield	Krepsba	c ā 55-	florian@	w 66e gon	.ofk@phc.	.com
				1212		1212		
102	Marilyn		Tollerud	555-		666-		
				1213		1213		
103	Pastor		Inqvist			555-	inqvist@	wel.org
						1214		

```
New columns can be added at runtime
```

Column families cannot be added at runtime

```
Table People(Name, Home, Office)
{
    101: {
```

Timestamp: T403;
Name: {First="Florian", Middle="Garfield", Last="Krepsback



Nested Data Representation

```
**GET People:101**
{
          Timestamp: T403;
          Name: {First="Florian", Last="Krepsbach"},
          Home: {Phone="555-1212", Email="florian@wobegon.org"},
          Office: {Phone="666-1212", Email="fk@phc.com"}
    }
**GET People:101:Name**
    {First="Florian", Last="Krepsbach"}
```

GET People:101:Name:First
"Florian"

Pastor

Ingvist

	Name	Home	Office			
Key	First	Last	Phone	Email	Phone	Email
101	Florian	Krepsbach	555-	florian@wob 6g6 n.org		fk@phc.com
			1212		1212	
102	Marilyn	Tollerud	555-		666-	
			1213		1213	

ingvist@wel.or

14 / 26

555-

1214

Column Family vs Column

- Adding a column
 - Is cheap
 - Can be done at run-time
- Adding a column family
 - Can't be done at run-time
 - Need a copy operation of the table (expensive)
 - This tells you something about how the data is stored
 - Easy to add is a map
 - Hard to add is some sort of static array
 - E.g., MongoDB document vs Relational DB column
- Why differentiating column families vs columns?
 - Why not storing all the row data in a single column family?
 - Each column family can be configured independently, e.g.,
 - Compression
 - Performance tuning
 - Stored together in files
 - Everything is designed to accommodate a special kind of data
 - E.g., timestamped web data for search engine



Consistency Model

Atomicity

- Entire rows are updated atomically or not at all
- Independently of how many columns are affected

Consistency

- A GET is guaranteed to return a complete row that existed at some point in the table's history
 - Weak / eventual consistency
 - Check the timestamp to be sure!
- A SCAN
 - Must include all data written prior to the scan
 - · May include updates since it started

Isolation

- Concurrent vs sequential semantics
- Not guaranteed outside a single row
- The atom of information is a row

Durability

All successful writes have been made durable on disk



Checking for Row or Column Existence

- HBase supports Bloom filters to check whether a row or column exists
 - It's like a cache for key in keys, instead of keys[key]
 - E.g., instead of querying one can keep track of what's present

Hashset complexity

- Space needed to store data is unbounded
- No false positives
- O(1) in average / amortized (because of reallocations, re-balancing)

Bloom filter implementation

- Bloom filter is like a probabilistic hash set
- Array of bits initially all equal to 0
- When a new blob of data is presented, turning the blob into a hash, and then use hash to set some bits to 1
- To test if we have seen a blob, compute the hash, check the bits
 - If all bits are 0s, then for sure we didn't see it
 - If all bits are 1s, then it's likely but not sure you have seen that blob (false positive)

Bloom filter complexity

- Use a constant amount of space
- Has false positives (no false negatives)



Write-Ahead Log (WAL)

- Write-Ahead Log is a general technique used by DBs
 - Provide atomicity and durability
 - Protect against node failures
 - Equivalent to journaling in file system
- HBase and Postgres uses WAL
- WAL mechanics
- For performance reasons, the updated state of tables are:
 - Not written to disk immediately
 - Buffered in memory
 - Written to disk as checkpoints periodically
- Problem
 - If the server crashes during this limbo period, the state is lost
- Solution
 - Use append-only disk-resident data structure
 - Log of operations performed since last table checkpoint are appended to the WAL (it's like storing deltas)
 - When tables are stored to disk, the WAL is cleared
 - If the server crashes during the limbo period, use WAL to recover the state that was not written yet



Storing variable-length data in DBs

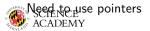
ID FirstName LastName Phone 101 Florian Krepsbach **555**-3**434** 102 Marilyn Tollerud 555-1213 103 Pastor Ingvist 555-1214

```
 \{ 101: \{ Timestamp: T403; Name: \{ First="Florian", Middle="Garfield", Last="Krepsbach" \}, Home: \{ Phone="555-1212", Email="florian@wobegon.org" \}, Office: \{ Phone="666-1212", Email="fk@phc.com" \} \}, \dots \}
```

SQL Table People(ID: Integer, FirstName: CHAR[20], LastName: CHAR[20], Phone: CHAR[8]) UPDATE People SET Phone="555-3434" WHERE ID=403;

HBase Table People(ID, Name, Home, Office) PUT People, 403, Home: Phone, 555-3434

- Each row is exactly 4 + 20 + 20 + 8 = 52 bytes long
- To move to the next row: fseek(file,+52)
- To get to Row 401 fseek(file, 401*52);
- Overwrite the data in place



HBase Implementation

- How to store the web on disk?
- HBase is backed by HDFS
 - Store each table (e.g., Wikipedia) in one file
 - "One file" means one gigantic file stored in HDFS
 - HDFS splits/replicate file into blocks on different servers
- Here is the idea in several steps:
 - Idea 1: Put an entire table in one file
 - Need to overwrite the file every time there is a change in any cell
 - Too slow
 - text Idea 2: One file + WAL
 - Better, but doesn't scale to large data
 - text Idea 3: One file per column family + WAL
 - Getting better!
 - text Idea 4: Partition table into regions by key
 - Region = a chunk of rows [a, b)
 - Regions never overlap



Idea 1: Put the Table in a Single File

- How do we do the following operations?
 - CREATE, DELETE (easy / fast)
 - SCAN (easy / fast)
 - GET, PUT (difficult / slow)

```
Table People(Name, Home, Office) { 101: { Timestamp: T403; Name: {First="Florian", Middle="Garfield", Last="Krepsbach"}, Home: {Phone="555-1212", Email="florian@wobegon.org"}, Office: {Phone="666-1212", Email="fk@phc.com"} }, 102: { Timestamp: T593; Name: {First="Marilyn", Last="Tollerud"}, Home: {Phone="555-1213"}, Office: {Phone="666-1213"} }, ... }
```

File "People"



Idea 2: One file + WAL

Table People(Name, Home, Office)

PUT 101:Office:Phone = "555-3434" PUT 102:Home:Email = mt@yahoo.com

WAL for Table People

- Changes are applied only to the log file
- The resulting record is cached in memory
- Reads must consult both memory and disk

Memory Cache for Table People

101

102

GET People:101

GET People:103

PUT People:101:Office:Phone = "555-3434"



Idea 2 Requires Periodic Table Update

```
101: {Timestamp: T403;Name: {First="Florian", Middle="Garfield",
Last="Krepsbach"},Home: {Phone="555-1212",
Email="florian@wobegon.org"},Office: {Phone="666-1212",
Email="fk@phc.com"}}, 102: {Timestamp: T593;Name: { First="Marilyn",
Last="Tollerud"}, Home: { Phone="555-1213" }, Office: { Phone="666-1213"
}}, . . .
Table for People on Disk (Old)
PUT 101:Office:Phone = "555-3434" PUT 102:Home:Email = mt@yahoo.com
WAL for Table People:
101: {Timestamp: T403;Name: {First="Florian", Middle="Garfield",
Last="Krepsbach"}, Home: {Phone="555-1212",
Email="florian@wobegon.org"},Office: {Phone="555-3434",
```

Email="fk@phc.com"}},102: {Timestamp: T593;Name: { First="Marilyn", Last="Tollerud"},Home: { Phone="555-1213", Email="my@yahoo.com" },

SCIENCE People on Disk (New)

Idea 3: Partition by Column Family

Data for Column Family Name

Tables for People on Disk (Old)

PUT 101:Office:Phone = "555-3434" PUT 102:Home:Email = mt@yahoo.com

WAL for Table People

Tables for People on Disk (New)

- Write out a new copy of the table, with all of the changes applied
- Delete the log and memory cache
- Start over

Data for Column Family Home

Data for Column Family Office

Data for Column Family Home (Changed)

Data for Column Family Office (Changed)



Idea 4: Split Into Regions

Region 1: Keys 100-200

Region 2: Keys 100-200

Region 3: Keys 100-200

Region 4: Keys 100-200

Region Server

Region Master

Region Server

Region Server

Region Server

Transaction Log

Memory Cache

Table



Final HBase Data Layout

