

UMD DATA605 - Big Data Systems

DevOps with Docker

Instructor: Dr. GP Saggese - gsaggese@umd.edu



Docker - Resources

- We will use Docker during the class project and most tutorials
- Concepts in the slides
- Class tutorials:
 - tutorial_docker
 - tutorial docker compose
- Web resources:

https://www.youtube.com/watch?v=zJ6WbK9zFpI

- https://labs.play-with-docker.com/
- https://training.play-with-docker.com
- https://medium.freecodecamp.org/a-beginner-friendly
- https://docs.docker.com/get-started/
- Mastery:
 - Poulton. https://www.amazon.com/Docker-Deep-Dive-Nigel-Poulton/dp/1521822808, 2020









Application Deployment

- For (almost all) Internet companies, the application is the business
 - If the application breaks, the business stops working
 - E.g., Amazon, Google, Facebook, on-line banks, travel sites (e.g., Expedia), . . .
- Problem
 - How to release / deploy / manage / monitor applications?
- Solutions
 - Before 2000s: "bare-metal era"
 - 2000s-2010s: "virtual machine era"
 - After ~2013: "container era"



DevOps

- **DevOps** = set of practices that combines:
 - Software development (dev)
 - IT operations (ops)
- Containers revolutionized DevOps
 - Enable true independence between application development and IT ops
 - One team creates an application
 - Another team deploys and manages the applications
 - Create a model for better collaboration (fewer conflicts) and innovation
 - IT: "It doesn't work!"
 - Devs: "What? It works for me"



- Plan
- Code
- Build
- Test
- Release
- Deploy
- Operate
- Monitor



Run on bare metal

- < 2000s
 - Running one or few applications on each server (without virtualization)
- Pros
 - No virtualization overhead
- Cons
 - Not safe / not secure since no separation between applications
 - Expensive
- Expensive / low efficiency
 - IT would buy a new server for each application
 - Difficult to spec out the machine \rightarrow buy "big and fast servers"
 - Overpowered servers operating at 5-10% of capacity
 - Tons of money in the 2000 DotCom boom was spent on machines and networks
- It kind of came back in 2020 but with different use cases in Cloud Computing
- Winners: Cisco, Sun, Microsoft





Virtual Machine Era

Circa 2000-2010: Virtual Machine

 Virtual machine technology = run multiple copies of OSes on the same hardware

Pros

- VM runs safely and securely multiple applications on a single server
- IT could run apps on existing servers with spare capacity

Cons

- Every VM requires an OS (waste of CPU, RAM, and disk)
- Buy an OS license
- Monitor and patch each OS
- VMs are slow to boot
- Winners: VMWare, RedHat, Citrix

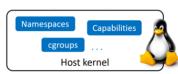




Containers Era

- Circa 2013: Docker becomes ubiquitous
- Docker
 - Didn't invent containers
 - Made containers simple and mainstream
- Linux supported containers
 - Kernel namespaces
 - Control groups
 - Union filesystems
- Pros
 - Containers are fast and portable
 - Don't require full OS
 - All run on a single host
 - Reduce OS licensing cost
 - Reduce OS patching and maintenance
- Cons
 - CPU overhead
 - Toolchain to learn / use
- Winners: AWS, Microsoft Azure, Google (not Docker Inc.)







Serverless Computing

- Containers run in an OS, OS runs on a host
 - Where is the host running?
 - Local (your laptop)
 - On premise (your computer in a rack)
 - Cloud instance (e.g., AWS EC2)
 - How is the host running?
 - On bare-metal server
 - On a virtual machine
 - On a virtual machine running a virtual machine
- Serverless computing
 - Application runs without concern for "how" or "where"
 - E.g., AWS Lambda



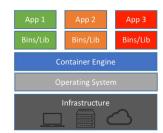
HW vs OS Virtualization

- Hypervisor performs HW virtualization
 - Carves physical hardware into VMs
 - Allocates CPUs, RAM, storage to a VM
 - · Like having multiple computers
- "Virtual machine tax"
 - Running 3 apps requires 3 VMs
 - Each VM takes time to start
 - Consumes CPU, RAM, storage
 - Needs OS license
 - Requires admins, patching
 - You just want to run 3 apps!

- Containers perform OS virtualization
 - It's like having multiple OSes



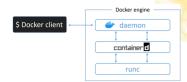
Machine Virtualization

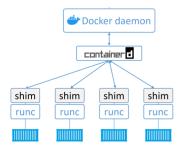




Docker: Client-Server

- Docker relies on a client-server architecture
- Docker client
 - Command line interface
 - Communicate with server through IPC socket
 - E.g., /var/run/docker.sock or IP port
- Docker engine
 - Run and manage containers
 - Modular, built from OCI-compliant sub-systems
 - E.g., docker daemon, containerd, runc, plug-ins for networking and storage

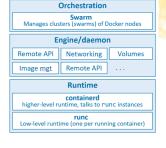






Docker Architecture

- Docker run-time
 - runc: start and stop containers
 - containerd
 - Pull images
 - Create containers, volumes, network interfaces
- Docker engine
 - dockerd
 - Expose remote API
 - Manage images, volumes, networks
- Docker orchestration
 - docker swarm
 - Manage clusters of nodes
 - Replaced by Kubernetes
- Open Container Initiative (OCI)
 - Standardize low-level components of container infrastructure
 - E.g., image format, run-time API
 - "Death" of Docker





Docker Container

Docker Container

- Unit of computation
- Lightweight, stand-alone, executable software package
- Includes everything needed to run, e.g.,
 - Code
 - Runtime/system libraries
 - Settings
- Run-time object
 - Docker images are build-time objects
 - Like program running (container) vs program code (image)



Docker Image

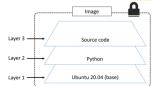
Docker Image

- Unit of deployment
- Contains everything needed to run an app
 - Application code
 - Application dependencies
 - Minimal OS support
 - File system
- Users can
 - Build images from Dockerfiles
 - Pull pre-built images from a registry
- Multiple layers stacked
 - Typically few 100s MBs

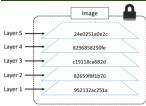


Docker Image Layers

- Docker image is a configuration file listing layers and metadata
 - Composed of read-only layers
 - Each layer is independent
 - Each layer comprises many files
- Docker driver
 - Stacks layers as a unified filesystem
 - Implements copy-on-write behavior
 - Files from top layers can obscure files from bottom layers
- Layer hash
 - Each layer has a hash based on content
 - Layers are pulled and pushed compressed
- Image hash
 - Each image has a hash
 - Hash is a function of the config file and layers
 - Image changes generate a new hash









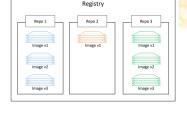
Docker: Container Data

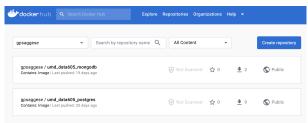
- A container has access to different data
- Container storage
 - Copy-on-write layer in the image
 - Ephemeral (temporary data)
 - Data persists until the container is killed
 - Stopping or pausing a container doesn't lose data
 - Containers are immutable
 - Avoid writing persistent data into containers
- Bind-mount a local dir
 - Mount a local dir to a dir inside a container
- Docker volumes
 - Volumes exist separately from the container
 - E.g., store Postgres DB content
 - State is permanent across container invocations
 - Shareable across containers



Docker Repos

- Docker Repo (Registry)
 - E.g., DockerHub, AWS ECR
 - Store Docker images
 - <registry>/<repo>:<tag>
 - E.g., docker.io/alpine:latest
 - Some repos are vetted by Docker
 - Unofficial repos shouldn't be trusted
 - E.g., https://hub.docker.com/







Devops = Devs + Ops



- Devs
- Implement app
 - Python, virtual env
- Containerize app
 - Create Dockerfile
 - Instructions to build image
- Build image
- Run app as container
- Test locally

- Ops
- Download container images
 - Filesystem, application, dependencies
- Start / destroy containers
- Reproduce issues easily
 - "Here is the log"
 - Run command line
 - Deploy on test system and debug



Containerizing an App

- Containerizing an app means creating a container with your app inside
- Develop application code with dependencies
 - Install dependencies
 - Inside a container
 - Inside a virtual env
- Create a Dockerfile describing:
 - App
 - Dependencies
 - How to run it
- Build image with docker image build
- (Optional) Push image to Docker image registry
- Run/test container from image
- Distribute app as a container (no installation required)



Building a Container

- Dockerfile
 - Describe how to create a container
- Build context
 - docker build -t web:latest . where . is the build context
 - Send directory containing the application to Docker engine to build the application
 - Typically the Dockerfile is in the root directory of the build context



Dockerfile: Example

```
FROM python:3.8-slim-buster

LABEL maintainer="gsaggese@umd.edu"

WORKDIR /app

COPY requirements.txt requirements.txt

RUN pip3 install -r requirements.txt

COPY . .

CMD ["python3", "-m", "flask", "run", "--host=0.0.0.0"]
```



Docker: Commands

Show all the available images

<pre>> docker images</pre>				
REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
counter_app-web-fe	latest	4bf6439418a1	17 minutes ago	54.7MB

• Show a particular image

```
> docker images counter_app_web-fe
counter_app-web-fe latest 4bf6439418a1 17 minutes ago 54.7MB
...
```

• Delete an image

```
> docker rmi ...
```

• Show the running containers



Docker: Commands

Show running containers

```
> docker container 1s
CONTAINER ID IMAGE
                                   COMMAND
                                                           CREATED
                                                                           STATUS
PORTS
                       NAMES
281d654f6b8d counter app-web-fe
                                  "python app.py"
                                                           5 minutes ago
                                                                           Up 5 minutes
0.0.0.0:5001->5000/tcp counter_app-web-fe-1
de55ae4104da redis:alpine
                                   "docker-entrypoint.s..." 5 minutes ago Up 5 minutes
6379/tcp
              counter_app-redis-1
```

Show volumes and networks

> docker volume 1s

```
DRIVER VOLUME NAME
local counter_app_counter-vol

> docker network ls
NETWORK ID NAME DRIVER SCOPE
b4c1976d7c27 bridge bridge local
33ff702253b3 counter-app_counter-net bridge local
```



Docker: Delete state

• Commands:

```
> docker container ls
> docker container rm $(docker container ls -q)
> docker images
> docker rmi $(docker images -q)
> docker volume ls
> docker volume rm $(docker volume ls -q)
> docker network ls
> docker network rm $(docker network ls -q)
```



Docker Tutorial

• tutorial_docker.md



Docker Compose

- Manage multi-container apps running on a single node
 - Describe app in a single declarative YAML file
 - Avoid long Docker command scripts
 - Compose interacts with Docker API to achieve the requested state
 - Examples:
 - Client app and Postgres DB
 - Microservices: Web front-end, Ordering, Back-end DB
- In 2020, Docker Compose became an open standard for "code-to-cloud" process
- Manage multi-container apps running on multiple hosts
 - Docker Stacks / Swarm
 - Kubernetes



Docker Compose: Tutorial Example

- Default name for a Compose file is docker-compose.yml
 - Specify -f for custom filenames
- Top-level keys:
 - version:
 - Mandatory first line for API version
 - Use latest version, typically 3 or higher
 - services:
 - Define microservices
 - networks:
 - Create new networks
 - Default bridge network connects containers on the same Docker host
 - volumes:
 - Create new volumes
- Key in services describes a "service" in terms of container
 - Inner keys specify Docker run command params

```
version: "3.8"
services:
  web-fe:
    build: .
    command: python app.py
    ports:
      - target: 5000
        published: 5001
    networks:
      - counter-net
    volumes:
      - type: volume
        source: counter-vol
        target: /code
  redis:
    image: "redis:alpine"
    networks:
      counter-net:
networks:
  counter-net:
volumes:
```

counter-vol:



Docker Compose: Commands

> docker compose --help Usage: docker compose [OPTIONS] COMMAND Options: --env-file string Specify an alternate environment file. -f, --file stringArray Compose configuration files -p, --project-name string Project name Commands: build Ruild or rebuild services convert Converts the compose file to platform's canonical format Copy files/folders between a service container and the local filesystem ср Creates containers for a service. create down Stop and remove containers, networks events Receive real time events from containers. evec Execute a command in a running container. images List images used by the created containers kill Force stop service containers. logs View output from containers List running compose projects pause Pause services Print the public port for a port binding. port List containers pull Pull service images push Push service images restart Restart containers Removes stopped service containers Run a one-off command on a service. run start. Start services Stop services stop top Display the running processes Unpause services unpause Create and start containers

Show the Docker Compose version information



version

Docker Compose: Commands

- Build the containers for the services
 - > docker compose build
- Pull the needed images for the services
 - > docker compose pull
- Show the running services
 - > docker compose ps
- Show the status of the service
 - > docker compose 1s
- Bring up the entire service
 - > docker compose up
- Rebuild after trying out some changes in dockerfile/compose file
 - > docker-compose up --build --force-recreate
- Show the processes inside each container
 - > docker compose top

counter_app-redis-1				
UID	PID	PPID		

UID PID PPID C STIME TTY TIME CMD

SCIENCE 49590 49549 0 10:40 ? 00:00:02 redis-serv

Docker Compose: Commands

- Build the containers for the services
 - > docker compose down
 - [+] Running 3/2

```
Container counter_app-redis-1 Removed
Container counter_app-web-fe-1 Removed
Network counter_app_counter-net Removed
```

- Shutdown service removing the volume (i.e., resetting state)
 - > docker-compose down -v
- Shutdown service removing images and volume
 - > docker-compose down \$\downarrow\$ --rmi all



Docker Compose: Tutorial

- Example taken from https://github.com/nigelpoulton/counter-app
- tutorial_docker_compose
 - > cd tutorials/tutorial_docker_compose
 - > vi tutorial_docker_compose.md

