

A Simple Visual ML Experiment (2/2)

- **Model 1**

- $f(\underline{x}) = +1$ when \underline{x} has an axis of symmetry
- $f(\underline{x}) = -1$ when \underline{x} is not symmetric
- The test set is symmetrical $\implies f(\underline{x}_0) = +1$



- **Model 2**

- $f(\underline{x}) = +1$ when the top left square \underline{x} is empty
- $f(\underline{x}) = -1$ when the top left square \underline{x} is full
- The test set has top left square full
 $\implies f(\underline{x}_0) = -1$



- Many functions fit the 6 training examples

- Some have a value of -1 on the test point, others +1
- Which one is it?

- How can a limited data set reveal enough information to define the entire target function?

- **Is machine learning possible?**

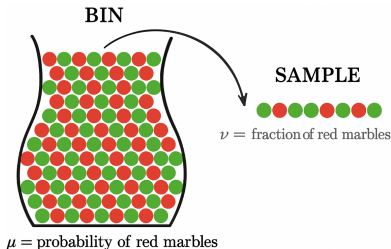
Is Machine Learning Possible?

- The function can assume **any value outside data**
 - E.g., with summer temperature data, the function could assume a different value for winter
- **How to learn an unknown function?**
 - Estimating at unseen points seems impossible in general
 - Requires assumptions or models about behavior
- Difference between:
 - **Possible**
 - No knowledge of the unknown function
 - E.g., could be linear, quadratic, or sine wave outside known data
 - **Probable**
 - Some knowledge of the unknown function from domain knowledge or historical data patterns
 - E.g., if historical weather data forms a sinusoidal pattern, unknown points likely follow that pattern

Supervised Learning: Bin Analogy (1/2)

- Consider a bin with red and green marbles

- We want to estimate $\Pr(\text{pick a red marble}) = \mu$ where the value of μ is unknown
- We pick N marbles independently with replacement
- The fraction of red marbles is ν



- Does ν say anything about μ ?
 - "No"
 - In strict terms, we don't know anything about the marbles we didn't pick
 - The sample can be mostly green, while the bin is mostly red
 - This is *possible*, but *not probable*
 - "Yes"
 - Under certain conditions, the sample frequency is close to the real frequency
- Possible vs probable
 - It is possible that we don't know anything about the marbles in the bin
 - It is probable that we know something
 - Hoeffding inequality makes this intuition formal

Hoeffding Inequality

- Consider a Bernoulli random variable X with probability of success μ
- Estimate the mean μ using N samples with $\nu = \frac{1}{N} \sum_i X_i$
- The **probably approximately correct** (PAC) statement holds:

$$\Pr(|\nu - \mu| > \varepsilon) \leq \frac{2}{e^{2\varepsilon^2 N}}$$

- **Remarks:**
 - Valid for all N and ε , not an asymptotic result
 - Holds only if you sample ν and μ at random and in the same way
 - If N increases, it is exponentially small that ν will deviate from μ by more than ε
 - The bound does not depend on μ
 - Trade-off between N , ε , and the bound:
 - Smaller ε requires larger N for the same probability bound
 - Since $\nu \in [\mu - \varepsilon, \mu + \varepsilon]$, you want small ε with a large probability
 - It is a statement about ν and not μ although you use it to state something about ν (like for a confidence interval)

Supervised Learning: Bin Analogy (2/2)

- Let's connect the bin analogy, Hoeffding inequality, and feasibility of machine learning
 - You know $f(\underline{x})$ at points $\underline{x} \in \mathcal{X}$
 - You choose an hypothesis $h : \mathcal{X} \rightarrow \mathcal{Y} = \{0, 1\}$
 - Each point $\underline{x} \in \mathcal{X}$ is a marble
 - You color **red** if the hypothesis is correct $h(\underline{x}) = f(\underline{x})$, **green** otherwise
 - The in-sample error $E_{in}(h)$ corresponds to ν
 - The marbles of unknown color corresponds to $E_{out}(h) = \mu$
 - $\underline{x}_1, \dots, \underline{x}_n$ are picked randomly and independently from a distribution over \mathcal{X} which is the same as for E_{out}
- Hoeffding inequality holds and bounds the error going from in-sample to out-of-sample

$$\Pr(|E_{in} - E_{out}| > \varepsilon) \leq c$$

- Generalization over unknown points (i.e., marbles) is possible
- **Machine learning is possible!**

Validation vs Learning Set-Up: Bin Analogy

- You have learned that for a given h , in-sample performance $E_{in}(h) = \nu$ needs to be close to out-of-sample performance $E_{out}(h) = \mu$
 - This is the **validation setup**, after you have already learned a model
- In a **learning setup** you have h to choose from M hypotheses
 - You need a bound on the out-of-sample performance of the chosen hypothesis $h \in \mathcal{H}$, regardless of which hypothesis you choose
 - You need a Hoeffding counterpart for the case of choosing from multiple hypotheses

$$\begin{aligned}\forall g \in \mathcal{H} = \{h_1, \dots, h_M\} \Pr(|E_{in}(g) - E_{out}(g)| > \varepsilon) \\ &\leq \Pr\left(\bigcup_{i=1}^M (|E_{in}(h_i) - E_{out}(h_i)| > \varepsilon)\right) \\ &\leq \sum_{i=1}^M \Pr(|E_{in}(h_i) - E_{out}(h_i)| > \varepsilon) && \text{(by the union bound)} \\ &\leq 2M \exp(-2\varepsilon^2 N) && \text{(by Hoeffding)}\end{aligned}$$

- **Problem:** the bound is weak

Validation vs Learning Set-Up: Coin Analogy

- In a **validation set-up**, we have a coin and want to determine if it is fair
- Assume the coin is unbiased: $\mu = 0.5$
 - Toss the coin 10 times
 - How likely is that we get 10 heads (i.e., the coin looks biased $\nu = 0$)?

$$\Pr(\text{coin shows } \nu = 0) = 1/2^{10} = 1/1024 \approx 0.1\%$$

- In other terms the probability that the out-of-sample performance ($\nu = 0.0$) is very different from the in-sample perf ($\mu = 0.5$) is very low

Validation vs Learning Set-Up: Coin Analogy

- In a **learning set-up**, we have many coins and we need to choose one and determine if it's fair
- If we have 1000 fair coins, how likely is it that at least one appears totally biased using 10 experiments?
 - I.e., out-of-sample performance is completely different from in-sample performance

$$\begin{aligned}\Pr(\text{at least one coin has } \nu = 0) &= 1 - \Pr(\text{all coins have } \nu \neq 0) \\ &= 1 - (\Pr(\text{a coin has } \nu \neq 0))^{10} \\ &= 1 - (1 - \Pr(\text{a coin has } \nu = 0))^{10} \\ &= 1 - (1 - 1/2^{10})^{1000} \\ &\approx 0.63\%\end{aligned}$$

- It is probable, more than 50%

Hoeffding Inequality: Validation vs Learning

- In **validation / testing**

- We can use Hoeffding to assess how well our g (the chosen hypothesis) approximates f (unknown hypothesis):

$$\Pr(|E_{in} - E_{out}| > \varepsilon) \leq 2 \exp(-2\varepsilon^2 N)$$

where:

$$E_{in}(g) = \frac{1}{N} \sum_i e(g(\underline{x}_i), f(\underline{x}_i))$$

$$E_{out}(g) = \mathbb{E}_{\underline{x}}[e(g(\underline{x}), f(\underline{x}))]$$

- Since the hypothesis g is final and fixed, Hoeffding inequality guarantees that we can learn since it gives a bound for E_{out} to track E_{in}
- In **learning / training**
 - We need to account that our hypothesis is the best of M hypotheses, so the union bound gives:

$$\Pr(|E_{in} - E_{out}| > \varepsilon) \leq 2M \exp(-2\varepsilon^2 N)$$

- The bound for E_{out} from Hoeffding is weak
- Is the bound weak because it needs to be or because the Hoeffding inequality is not good enough?