

netkit lab

rip

Version	2.3
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Description	experiences with the ripv2 distance vector routing protocol

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routing protocols

- routing protocols are used to automatically update the routing tables
- they fall into two main categories:
 - link-state routing protocols
 - approach: send the minimum information to everyone
 - each router reconstructs the whole network graph and computes a shortest path tree to all destinations
 - examples: is-is, ospf
 - distance-vector routing protocols
 - approach: send all your information to a few
 - update your routing information based on what you hear
 - examples: rip, bgp
- in this lab we will see an example of RIPv2 protocol on zebra boxes

sample ripd configuration file (ripd.conf)

virtual machine

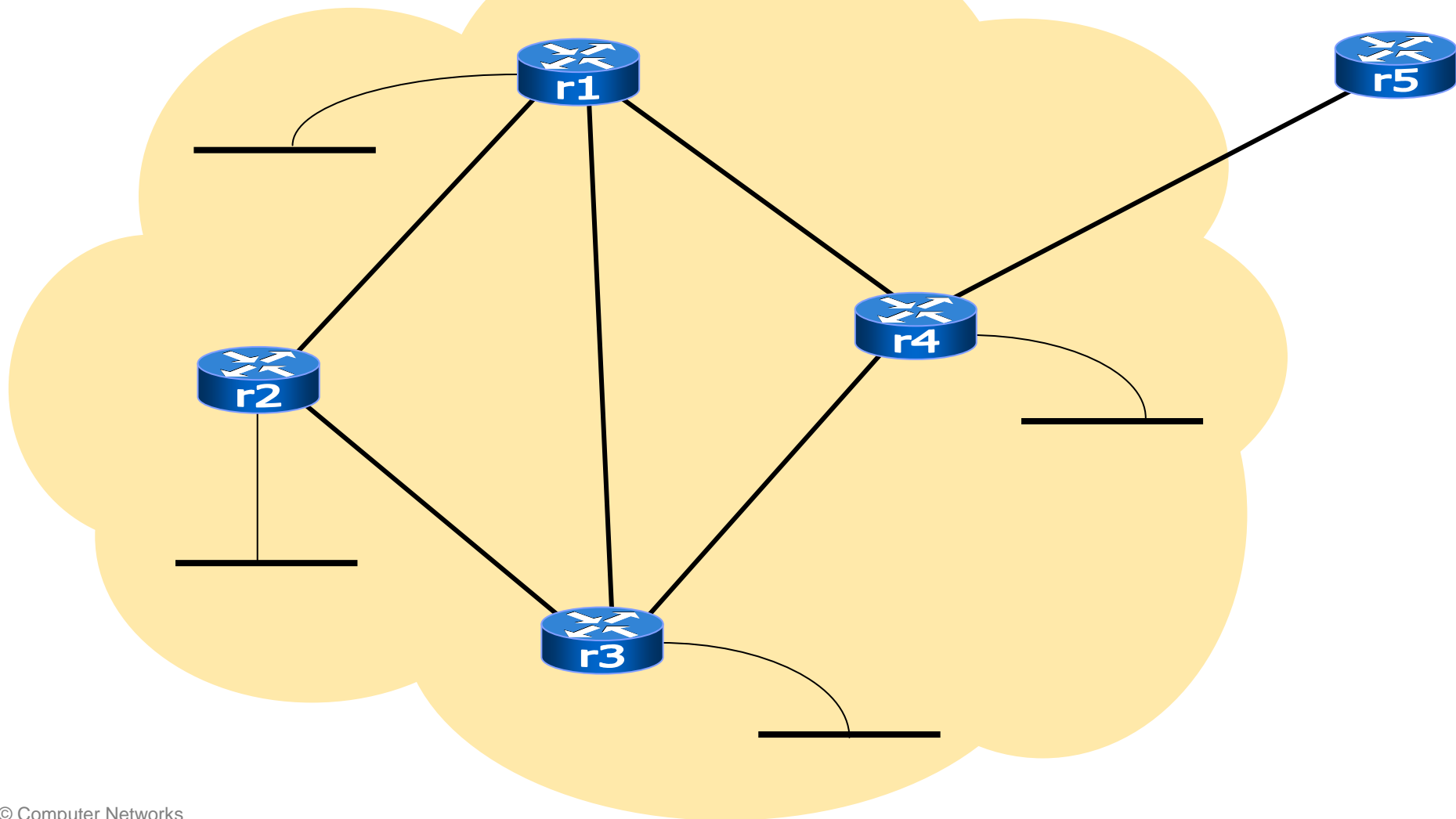
```
pc1:/etc/zebra# cat ripd.conf
!
hostname ripd
password root
enable password root
!
router rip
redistribute connected
network 100.1.0.0/16
!
log file /var/log/zebra/ripd.log
pc1:/etc/zebra#
```

talk rip on some interface

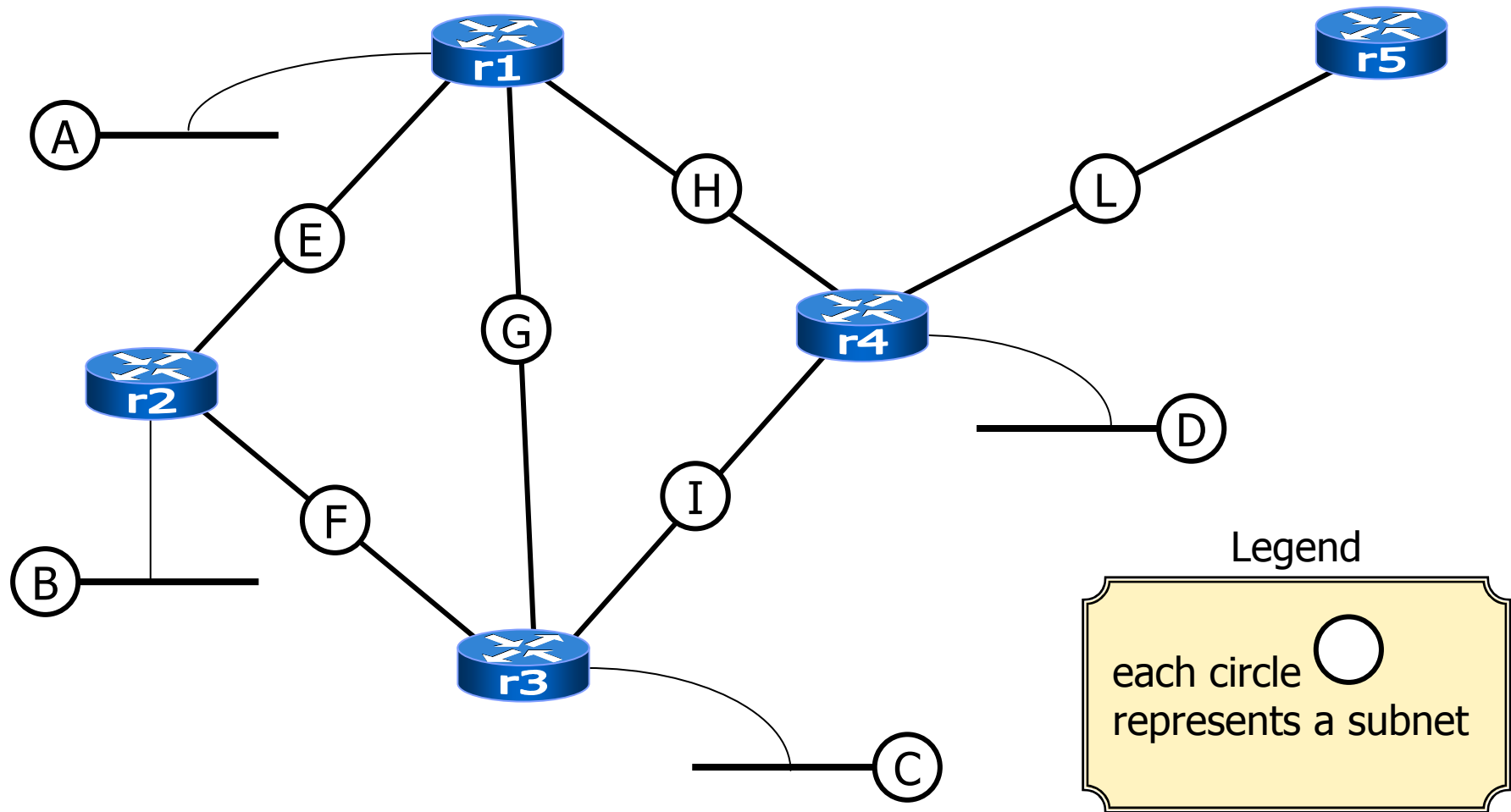
redistribute to rip neighbors
information about all
directly connected subnets

send rip multicast
packets to
interfaces falling
into this prefix

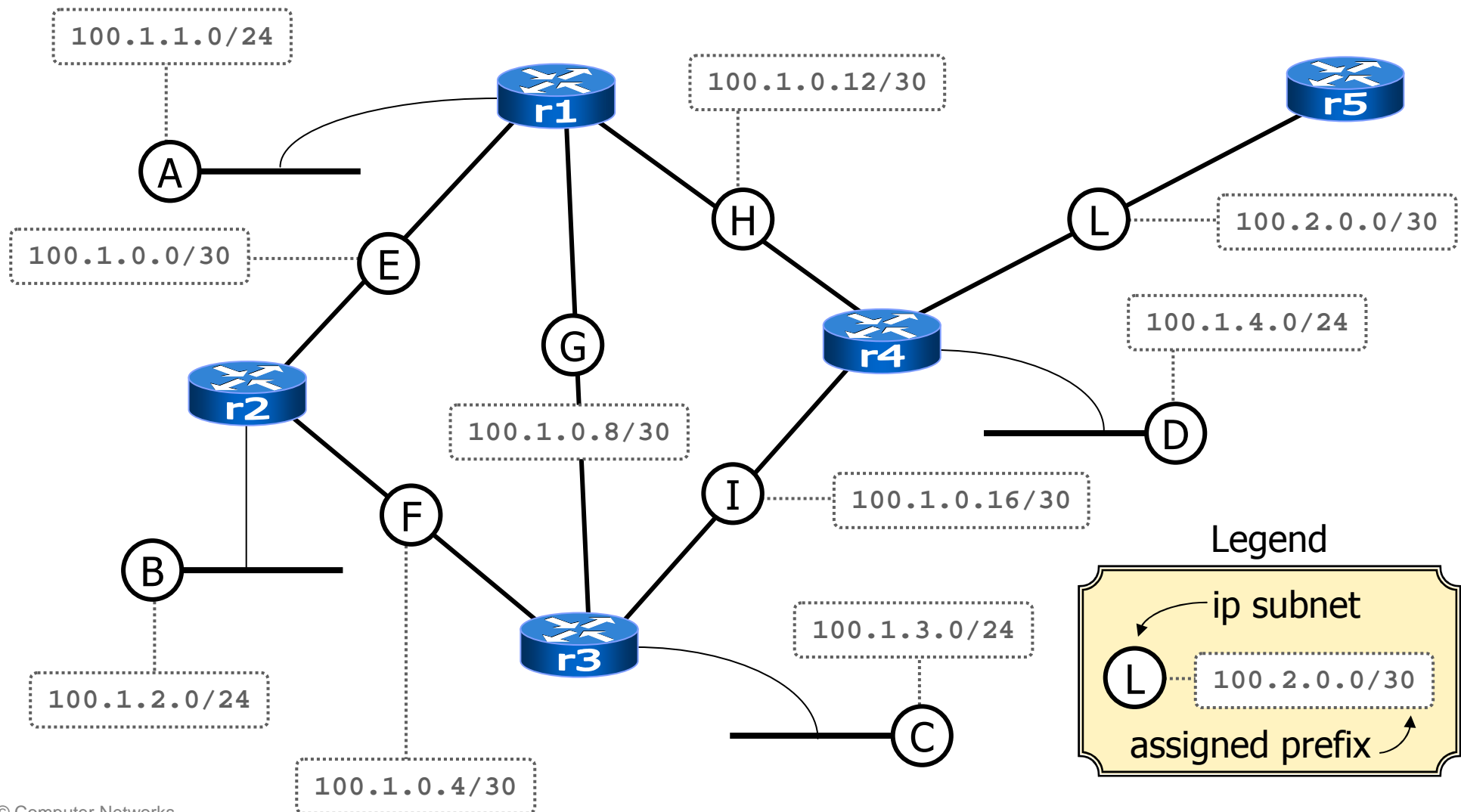
a small network connected to the Internet



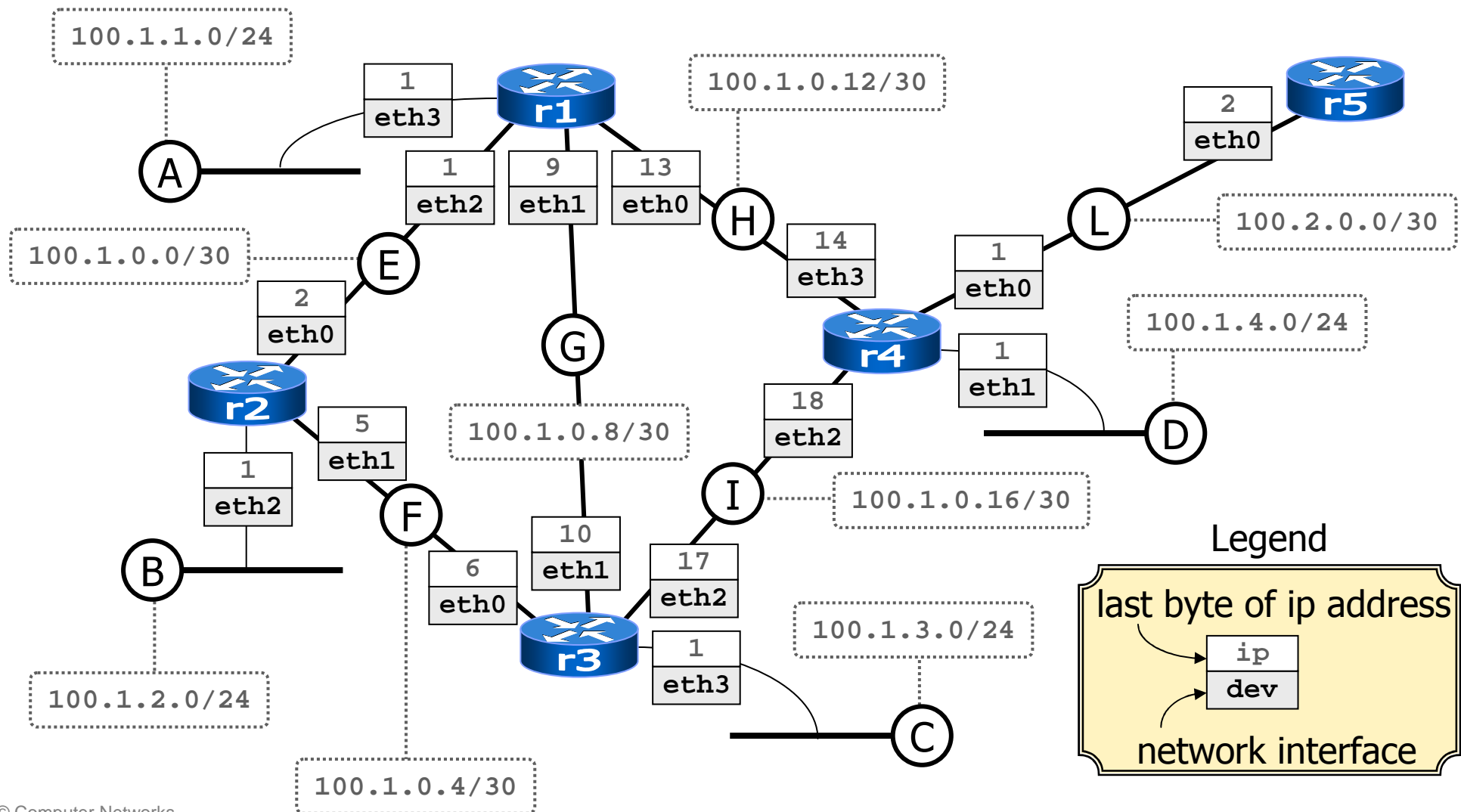
the involved ip subnets



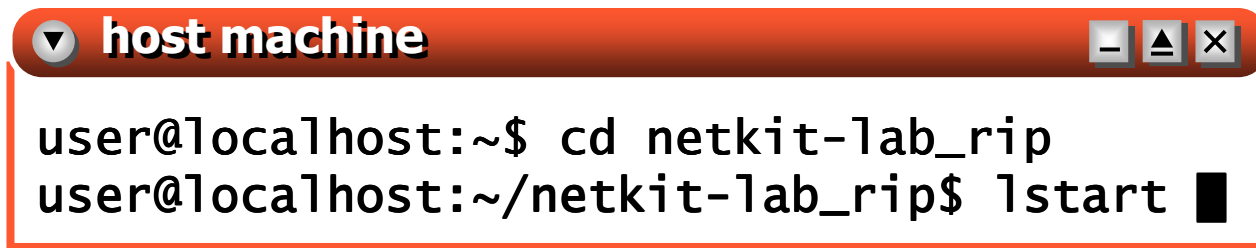
assigning ip numbers to subnets



assigning ip numbers to interfaces



launching the lab script

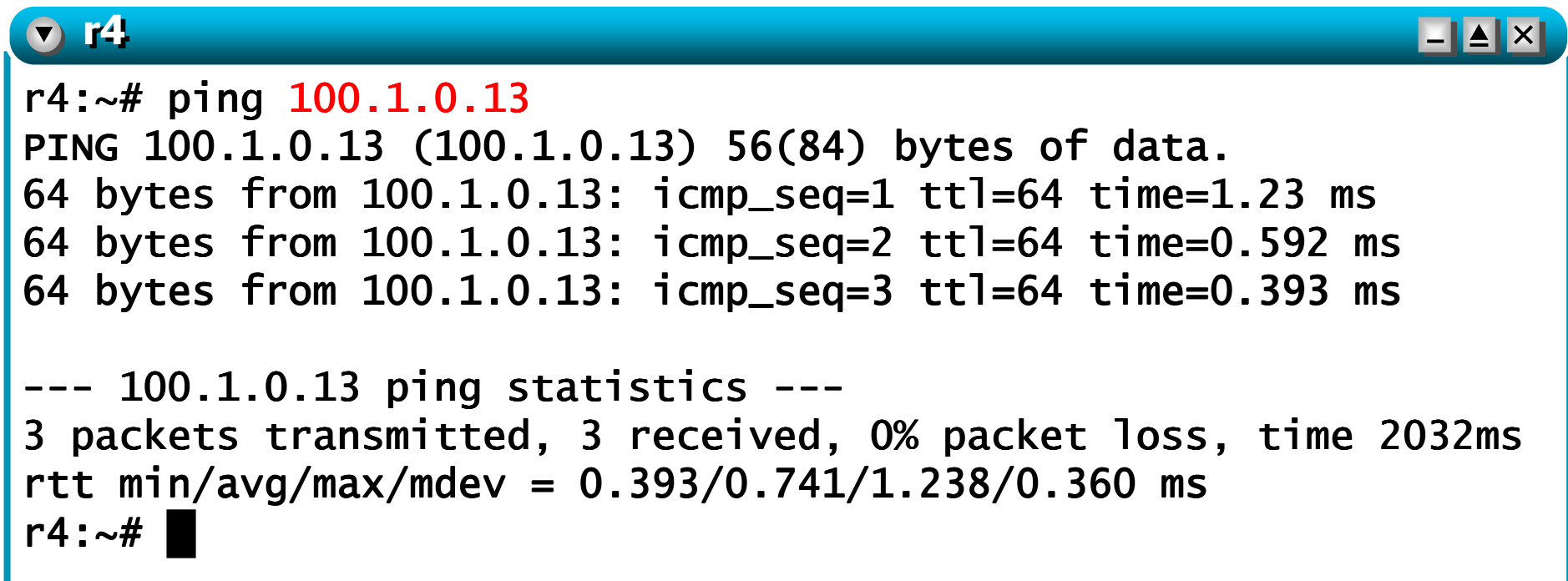


```
host machine
user@localhost:~$ cd netkit-lab_rip
user@localhost:~/netkit-lab_rip$ lstart
```

- the lab configuration is such that
 - five virtual hosts are created and connected to the right collision domains (virtual hubs)
 - for each virtual host
 - network interfaces are automatically configured
 - configuration files `/etc/zebra/daemons`, `/etc/zebra/zebra.conf`, and `/etc/zebra/ripd.conf` are updated
 - the zebra routing daemon is not automatically started

checking connectivity

- towards a directly connected destination

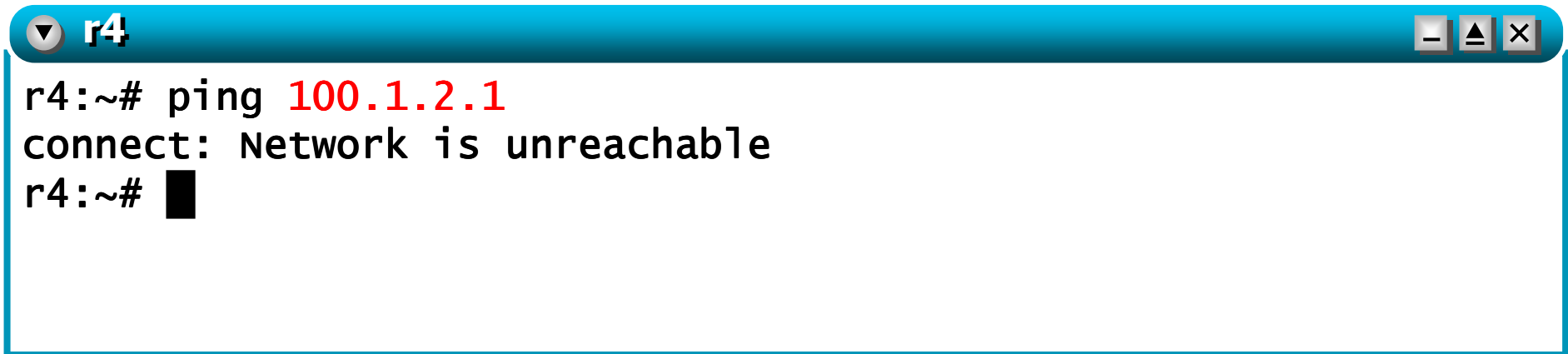


```
r4:~# ping 100.1.0.13
PING 100.1.0.13 (100.1.0.13) 56(84) bytes of data.
64 bytes from 100.1.0.13: icmp_seq=1 ttl=64 time=1.23 ms
64 bytes from 100.1.0.13: icmp_seq=2 ttl=64 time=0.592 ms
64 bytes from 100.1.0.13: icmp_seq=3 ttl=64 time=0.393 ms

--- 100.1.0.13 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2032ms
rtt min/avg/max/mdev = 0.393/0.741/1.238/0.360 ms
r4:~#
```

checking connectivity

- towards a remote destination



```
r4:~# ping 100.1.2.1
connect: Network is unreachable
r4:~#
```

A terminal window with a blue title bar containing a dropdown arrow, the text 'r4', and window control buttons (minimize, maximize, close). The terminal content shows a user at the 'r4' prompt running 'ping 100.1.2.1'. The output is 'connect: Network is unreachable'. The prompt returns to 'r4:~#' followed by a cursor block.

- what's going on?

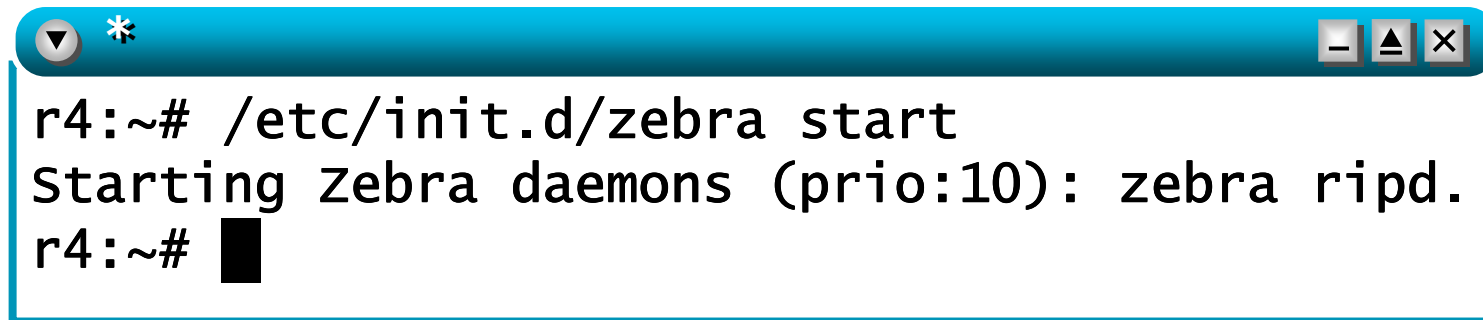
examining the kernel routing table

```
r4:~# route
Kernel IP routing table
Destination      Gateway          Genmask          Flags  Metric  Ref    Use  Iface
100.1.0.16       *               255.255.255.252  U      0        0      0   eth2
100.2.0.0        *               255.255.255.252  U      0        0      0   eth0
100.1.0.12       *               255.255.255.252  U      0        0      0   eth3
100.1.4.0        *               255.255.255.0    U      0        0      0   eth1
r4:~#
```

- since no routing daemon is currently running, only directly connected destinations are known to the router

starting the routing daemons

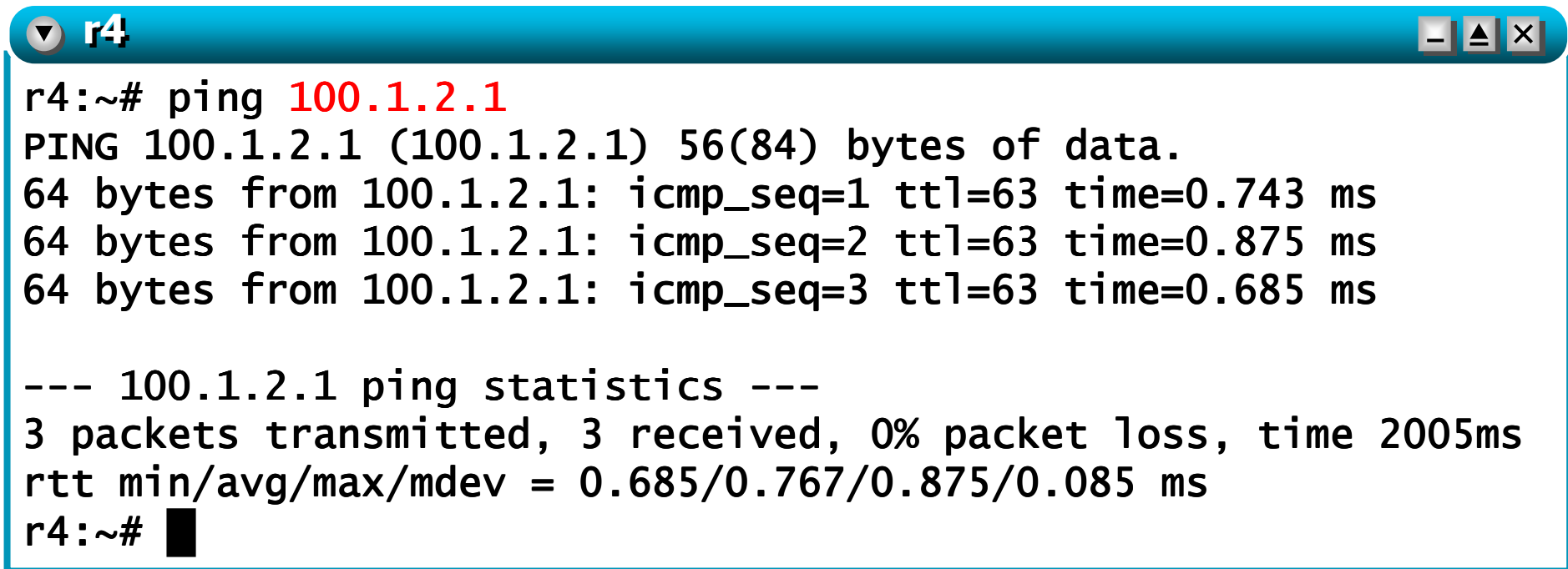
- on each router (but `r5`) issue the following command:



```
r4:~# /etc/init.d/zebra start
Starting Zebra daemons (prio:10): zebra ripd.
r4:~# █
```

checking connectivity (again)

- towards a remote destination



```
r4:~# ping 100.1.2.1
PING 100.1.2.1 (100.1.2.1) 56(84) bytes of data.
64 bytes from 100.1.2.1: icmp_seq=1 ttl=63 time=0.743 ms
64 bytes from 100.1.2.1: icmp_seq=2 ttl=63 time=0.875 ms
64 bytes from 100.1.2.1: icmp_seq=3 ttl=63 time=0.685 ms

--- 100.1.2.1 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2005ms
rtt min/avg/max/mdev = 0.685/0.767/0.875/0.085 ms
r4:~#
```

- after a while, all remote destinations are reachable

checking the routing table

- the routing table is now updated

```
r4:~# route
Kernel IP routing table
Destination      Gateway          Genmask          Flags Metric Ref    Use Iface
100.1.0.16       *               255.255.255.252 U        0      0      0 eth2
100.1.0.0        100.1.0.13      255.255.255.252 UG       2      0      0 eth3
100.1.0.4        100.1.0.17      255.255.255.252 UG       2      0      0 eth2
100.2.0.0        *               255.255.255.252 U        0      0      0 eth0
100.1.0.8        100.1.0.17      255.255.255.252 UG       2      0      0 eth2
100.1.0.12       *               255.255.255.252 U        0      0      0 eth3
100.1.4.0        *               255.255.255.0   U        0      0      0 eth1
100.1.2.0        100.1.0.17      255.255.255.0   UG       3      0      0 eth2
100.1.3.0        100.1.0.17      255.255.255.0   UG       2      0      0 eth2
100.1.1.0        100.1.0.13      255.255.255.0   UG       2      0      0 eth3
r4:~#
```

a look at ripv2 packets

- let's sniff ripv2 packets

```
r4:~# tcpdump -i eth2 -v -n -s 1518
```

display packet details
(enable full protocol decoding)

don't resolve numbers
to names

sniff entire ethernet
packets (by default, only
the first 68 bytes are
captured)

a look at ripv2 packets

- let's sniff ripv2 packets

```
r4:~# tcpdump -i eth2 -v -n -s 1518
tcpdump: listening on eth2, link-type EN10MB (Ethernet), capture size 1518
bytes
16:47:48.333986 IP (tos 0x0, ttl 1, id 0, offset 0, flags [DF], length: 152)
100.1.0.17.520 > 224.0.0.9.520: [udp sum ok]
    RIPv2, Response, length: 124, routes: 6
        AFI: IPv4:      100.1.0.0/30, tag 0x0000, metric: 2, next-hop: self
        AFI: IPv4:      100.1.0.4/30, tag 0x0000, metric: 1, next-hop: self
        AFI: IPv4:      100.1.0.8/30, tag 0x0000, metric: 1, next-hop: self
        AFI: IPv4:      100.1.1.0/24, tag 0x0000, metric: 2, next-hop: self
        AFI: IPv4:      100.1.2.0/24, tag 0x0000, metric: 2, next-hop: self
        AFI: IPv4:      100.1.3.0/24, tag 0x0000, metric: 1, next-hop: self

1 packets captured
1 packets received by filter
0 packets dropped by kernel
r4:~#
```

a traceroute

▼ r4



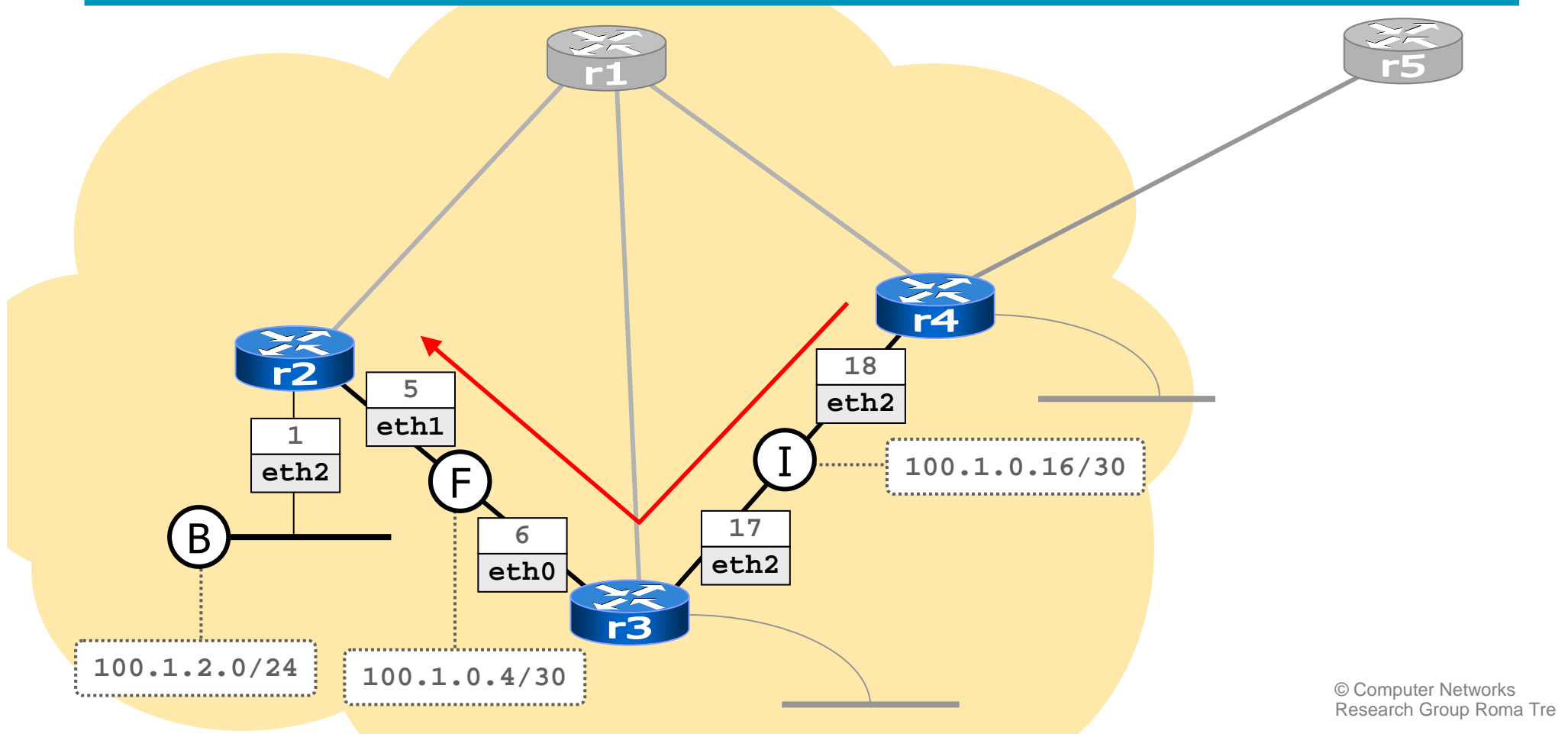
```
r4:~# traceroute 100.1.2.1
```

```
traceroute to 100.1.2.1 (100.1.2.1), 64 hops max, 40 byte packets
```

```
1 100.1.0.17 (100.1.0.17) 10 ms 3 ms 1 ms
```

```
2 100.1.2.1 (100.1.2.1) 15 ms 1 ms 1 ms
```

```
r4:~# █
```



inspecting the rip routing table

▼ r4

```
r4:~# telnet localhost ripd
```

```
.....
```

```
Password: zebra
```

```
ripd> show ip rip
```

```
Codes: R - RIP, C - connected, O - OSPF, B - BGP
```

```
(n) - normal, (s) - static, (d) - default, (r) - redistribute,
```

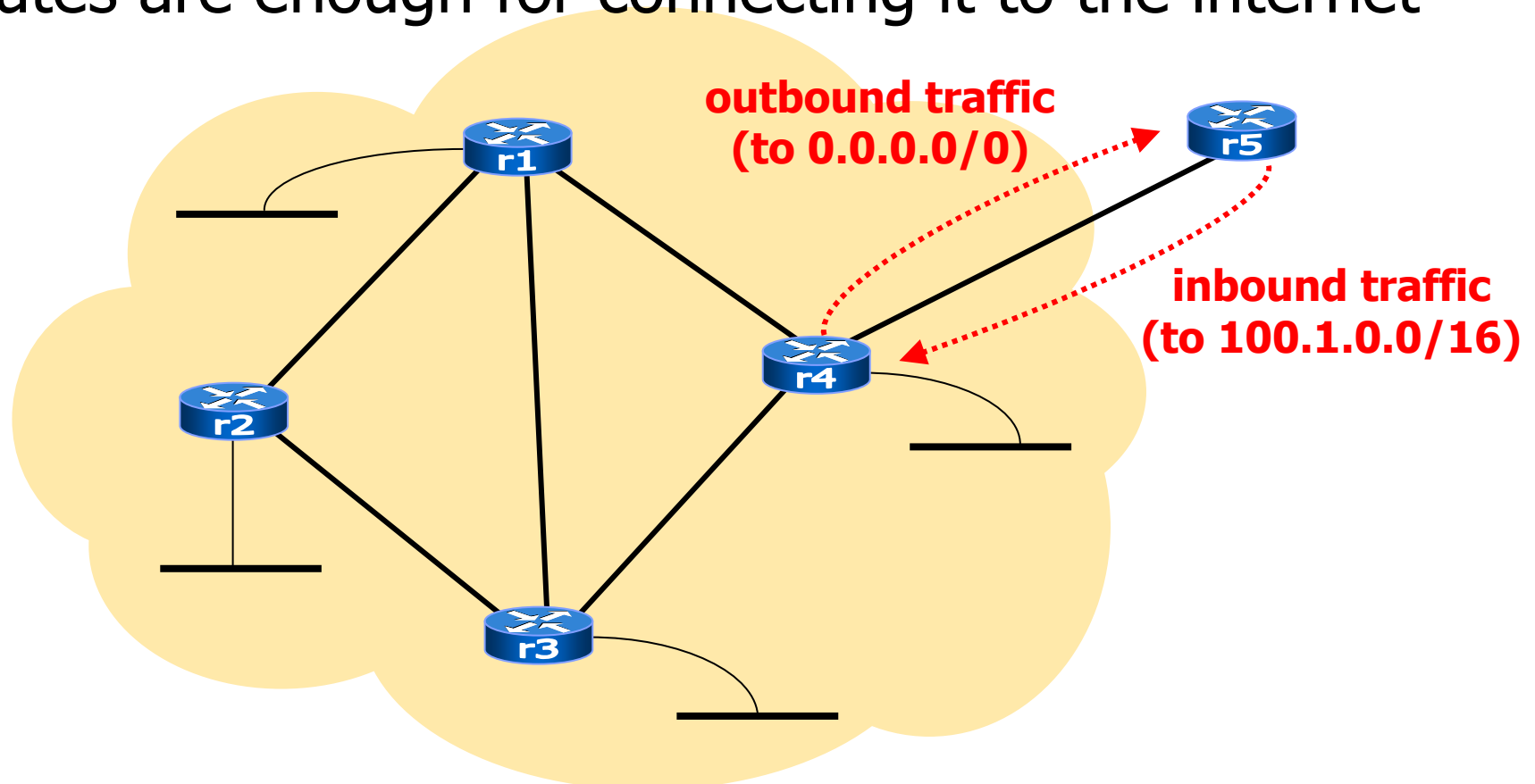
```
(i) - interface
```

	Network	Next Hop	Metric	From	Time
R(n)	100.1.0.0/30	100.1.0.13	2	100.1.0.13	02:43
R(n)	100.1.0.4/30	100.1.0.17	2	100.1.0.17	02:46
R(n)	100.1.0.8/30	100.1.0.17	2	100.1.0.17	02:46
C(i)	100.1.0.12/30	0.0.0.0	1	self	
C(i)	100.1.0.16/30	0.0.0.0	1	self	
R(n)	100.1.1.0/24	100.1.0.13	2	100.1.0.13	02:43
R(n)	100.1.2.0/24	100.1.0.17	3	100.1.0.17	02:46
R(n)	100.1.3.0/24	100.1.0.17	2	100.1.0.17	02:46
C(i)	100.1.4.0/24	0.0.0.0	1	self	
C(r)	100.2.0.0/30	0.0.0.0	1	self	

```
ripd> █
```

static routing

- our network is a **stub network** (i.e., it has just one connection to an external router, r5); hence, static routes are enough for connecting it to the internet



adding a static route to r5

▼ r5

```
r5:~# route add -net 100.1.0.0/16 gw 100.2.0.1
r5:~# ping 100.1.2.1
PING 100.1.2.1 (100.1.2.1) 56(84) bytes of data.
64 bytes from 100.1.2.1: icmp_seq=1 ttl=62 time=24.1 ms
64 bytes from 100.1.2.1: icmp_seq=2 ttl=62 time=1.11 ms

--- 100.1.2.1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1023ms
rtt min/avg/max/mdev = 1.117/12.634/24.151/11.517 ms
r5:~# █
```

checking connectivity

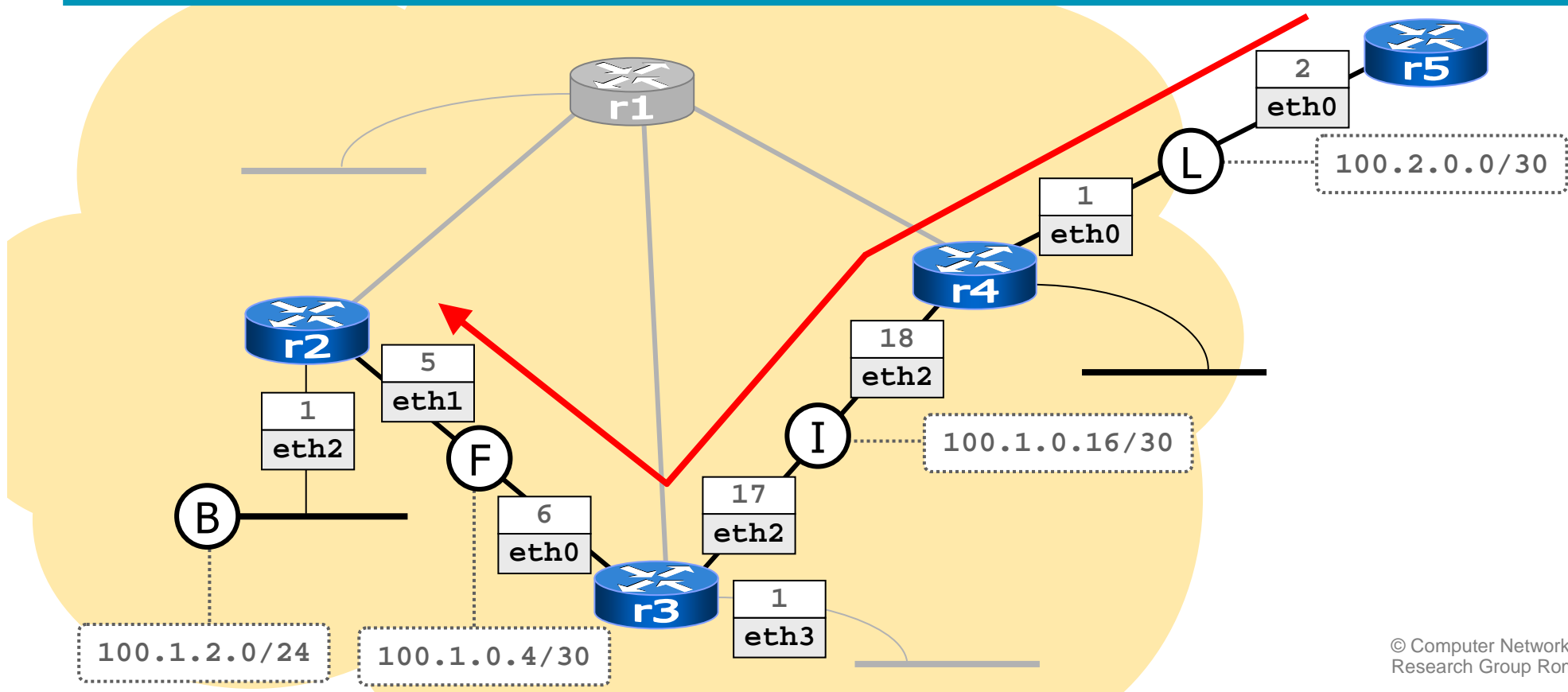
▼ r5

```
r5:~# traceroute 100.1.2.1
```

```
traceroute to 100.1.2.1 (100.1.2.1), 64 hops max, 40 byte packets
```

```
1 100.2.0.1 (100.2.0.1) 75 ms 1 ms 2 ms
2 100.1.0.17 (100.1.0.17) 7 ms 1 ms 1 ms
3 100.1.2.1 (100.1.2.1) 24 ms 3 ms 1 ms
```

```
r5:~# █
```



configuring r4

■ step 1: configuring the default route

```
r4:~# route add default gw 100.2.0.2
r4:~# route
Kernel IP routing table
Destination      Gateway          Genmask          Flags  Metric  Ref    Use  Iface
100.1.0.16       *               255.255.255.252  U      0        0     0   eth2
100.1.0.0        100.1.0.13      255.255.255.252  UG     2        0     0   eth3
100.1.0.4        100.1.0.17      255.255.255.252  UG     2        0     0   eth2
100.2.0.0        *               255.255.255.252  U      0        0     0   eth0
100.1.0.8        100.1.0.17      255.255.255.252  UG     2        0     0   eth2
100.1.0.12       *               255.255.255.252  U      0        0     0   eth3
100.1.4.0        *               255.255.255.0    U      0        0     0   eth1
100.1.2.0        100.1.0.17      255.255.255.0    UG     3        0     0   eth2
100.1.3.0        100.1.0.17      255.255.255.0    UG     2        0     0   eth2
100.1.1.0        100.1.0.13      255.255.255.0    UG     2        0     0   eth3
default         100.2.0.2       0.0.0.0          UG     0        0     0   eth0
r4:~#
```

configuring r4

■ step 2: propagating the default route into rip

```
r4:~# telnet localhost ripd
Trying 127.0.0.1...
Connected to r4.
Escape character is '^]'.

Hello, this is zebra (version 0.94).
Copyright 1996-2002 Kunihiro Ishiguro.

User Access Verification

Password: zebra
ripd> enable
Password: zebra
ripd# configure terminal
ripd(config)# router rip
ripd(config-router)# route 0.0.0.0/0
ripd(config-router)# quit
ripd(config)# quit
ripd# disable
ripd> exit
```

- work as a privileged user
- begin configuration
- configure the rip protocol
- statically configure the default route
- end of rip configuration
- end configuration
- abandon privileges

the default route

- after a while, the default route has been injected (via rip) into the network

```
r1:~# route
Kernel IP routing table
Destination      Gateway          Genmask          Flags Metric Ref    Use Iface
100.1.0.16       100.1.0.10       255.255.255.252 UG        2     0        0 eth1
100.1.0.0         *                255.255.255.252 U          0     0        0 eth2
100.2.0.0         100.1.0.14       255.255.255.252 UG        2     0        0 eth0
100.1.0.4         100.1.0.2        255.255.255.252 UG        2     0        0 eth2
100.1.0.8         *                255.255.255.252 U          0     0        0 eth1
100.1.0.12        *                255.255.255.252 U          0     0        0 eth0
100.1.4.0         100.1.0.14       255.255.255.0   UG        2     0        0 eth0
100.1.2.0         100.1.0.2        255.255.255.0   UG        2     0        0 eth2
100.1.3.0         100.1.0.10       255.255.255.0   UG        2     0        0 eth1
100.1.1.0         *                255.255.255.0   U          0     0        0 eth3
default          100.1.0.14       0.0.0.0          UG        2     0        0 eth0
r1:~#
```

checking connectivity

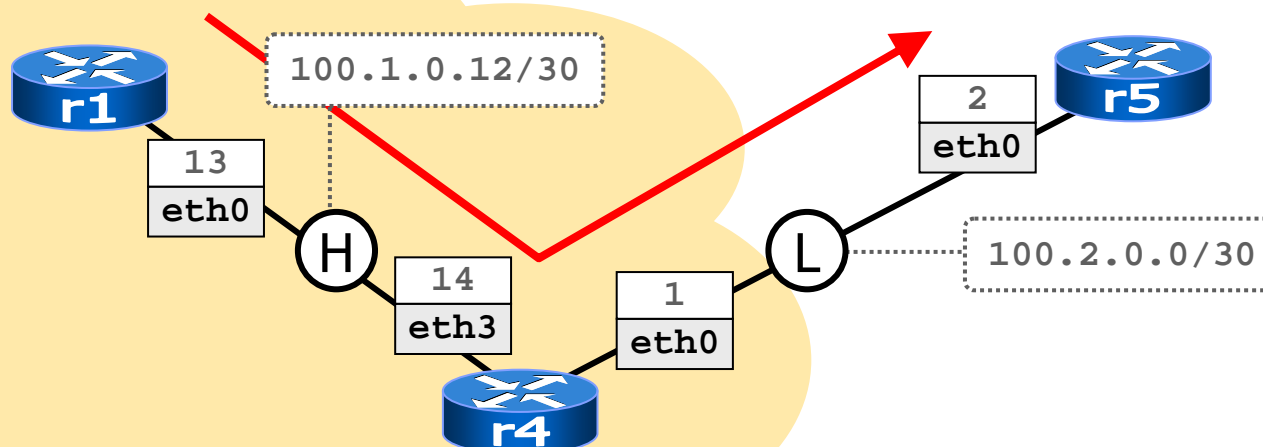
▼ r1

any (even non-existing) destination

```
r1:~# ping 193.204.161.1
PING 193.204.161.1 (193.204.161.1) 56(84) bytes of data.
From 100.2.0.2 icmp_seq=1 Destination Net Unreachable
From 100.2.0.2 icmp_seq=2 Destination Net Unreachable
```

```
--- 193.204.161.1 ping statistics ---
2 packets transmitted, 0 received, +2 errors, 100% packet loss,
time 999ms
```

r1:~# █



checking connectivity

- r5 is actually receiving echo request packets

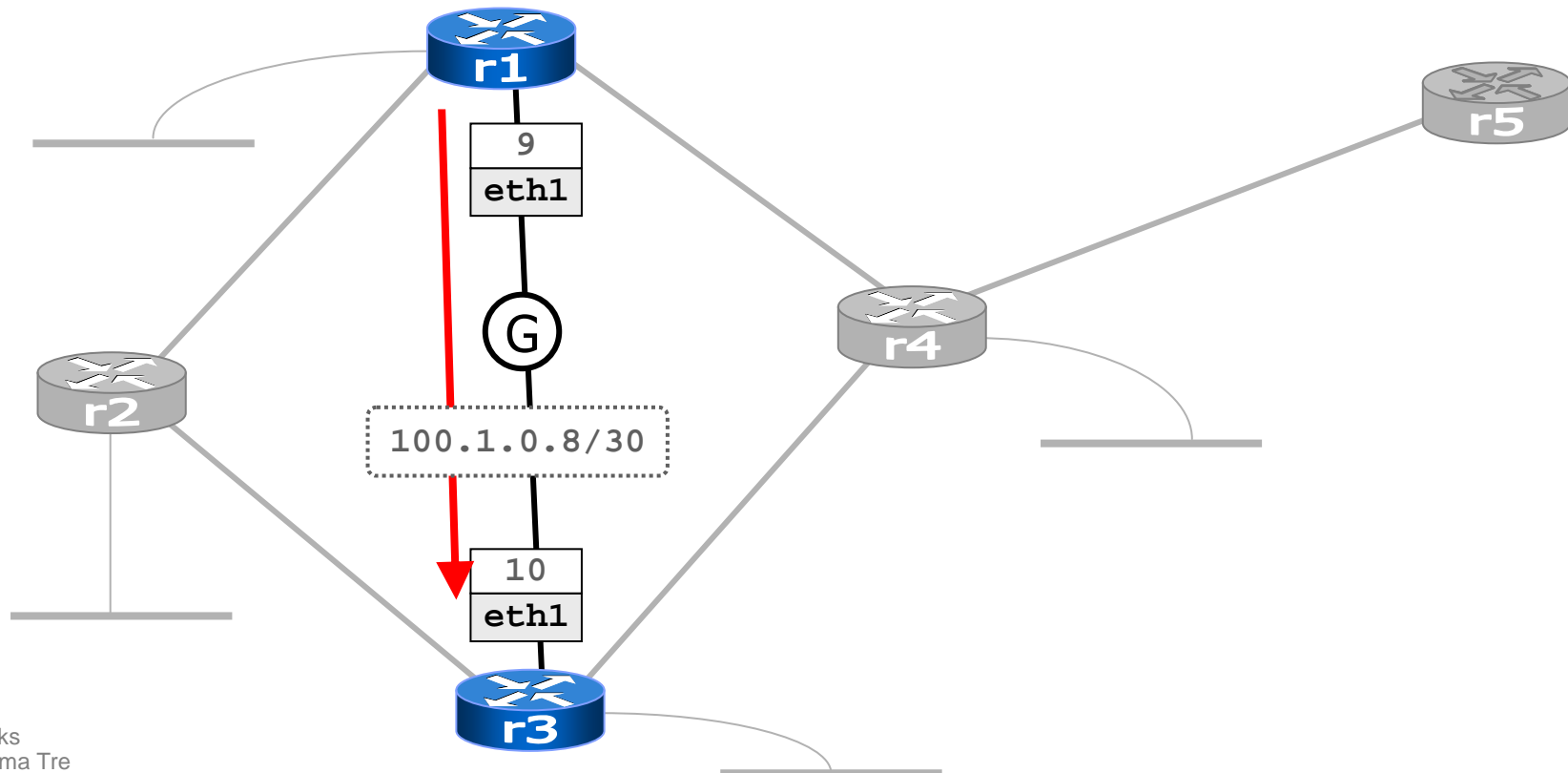
```
r5:~# tcpdump -i eth0 -n -s 1518
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 1518 bytes
11:38:43.822503 arp who-has 100.2.0.2 tell 100.2.0.1
11:38:43.824221 arp reply 100.2.0.2 is-at fe:fd:64:02:00:02
11:38:43.825890 IP 100.1.0.13 > 193.204.161.1: icmp 64: echo request seq 1
11:38:43.827139 IP 100.2.0.2 > 100.1.0.13: icmp 92: net 193.204.161.1
unreachable
11:38:44.841566 IP 100.1.0.13 > 193.204.161.1: icmp 64: echo request seq 2
11:38:44.841651 IP 100.2.0.2 > 100.1.0.13: icmp 92: net 193.204.161.1
unreachable

6 packets captured
6 packets received by filter
0 packets dropped by kernel
r5:~#
```

shutting down an interface

▼ r1

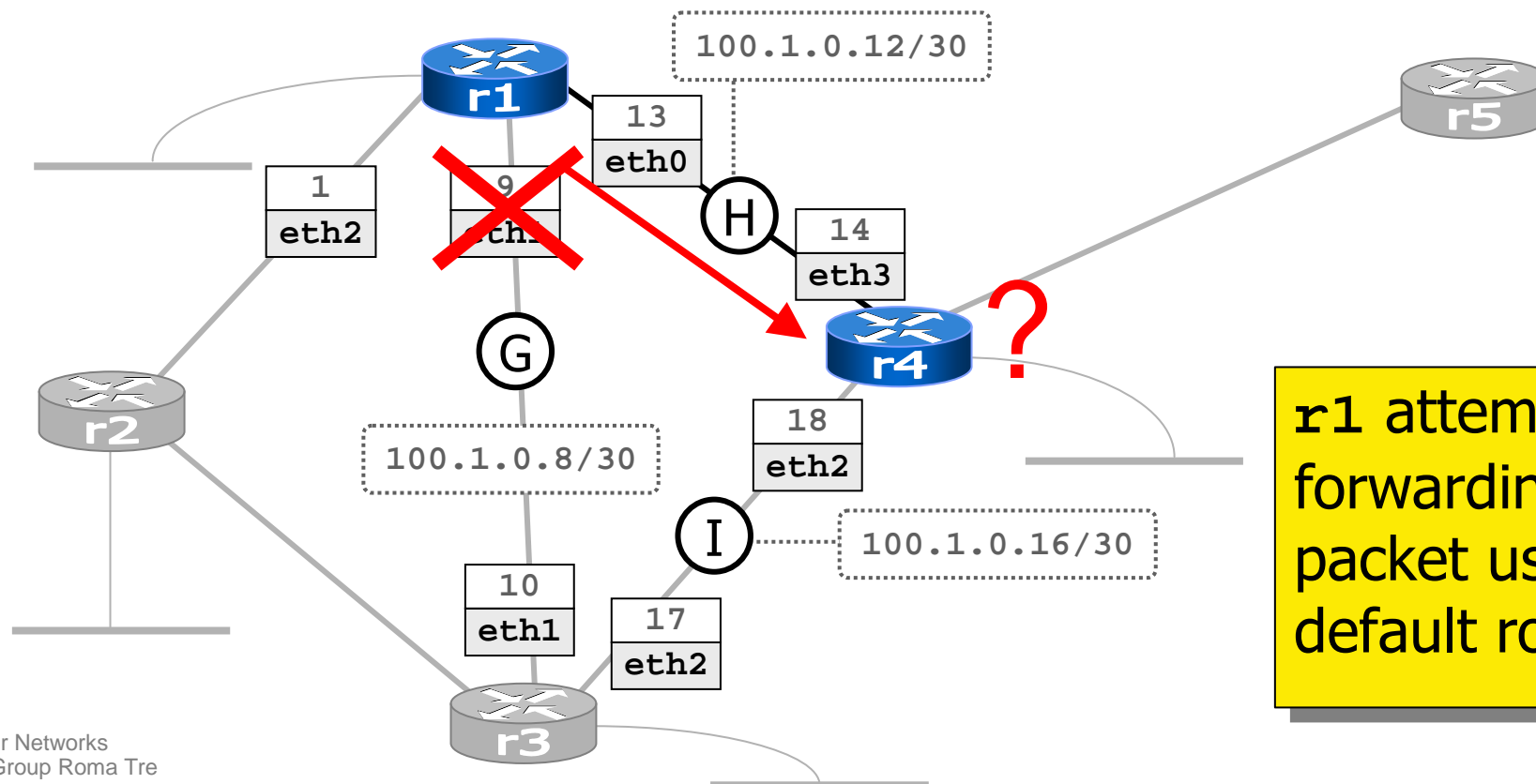
```
r1:~# traceroute 100.1.0.10
traceroute to 100.1.0.10 (100.1.0.10), 64 hops max, 40 byte packets
 1 100.1.0.10 (100.1.0.10)  24 ms  1 ms  1 ms
r1:~# ifconfig eth1 down
```



shutting down an interface

r1

```
r1:~# traceroute 100.1.0.10
traceroute to 100.1.0.10 (100.1.0.10), 64 hops max, 40 byte packets
 1  100.1.0.14 (100.1.0.14)  1 ms  1 ms  1 ms
 2  * * *
 3  * * * █
```

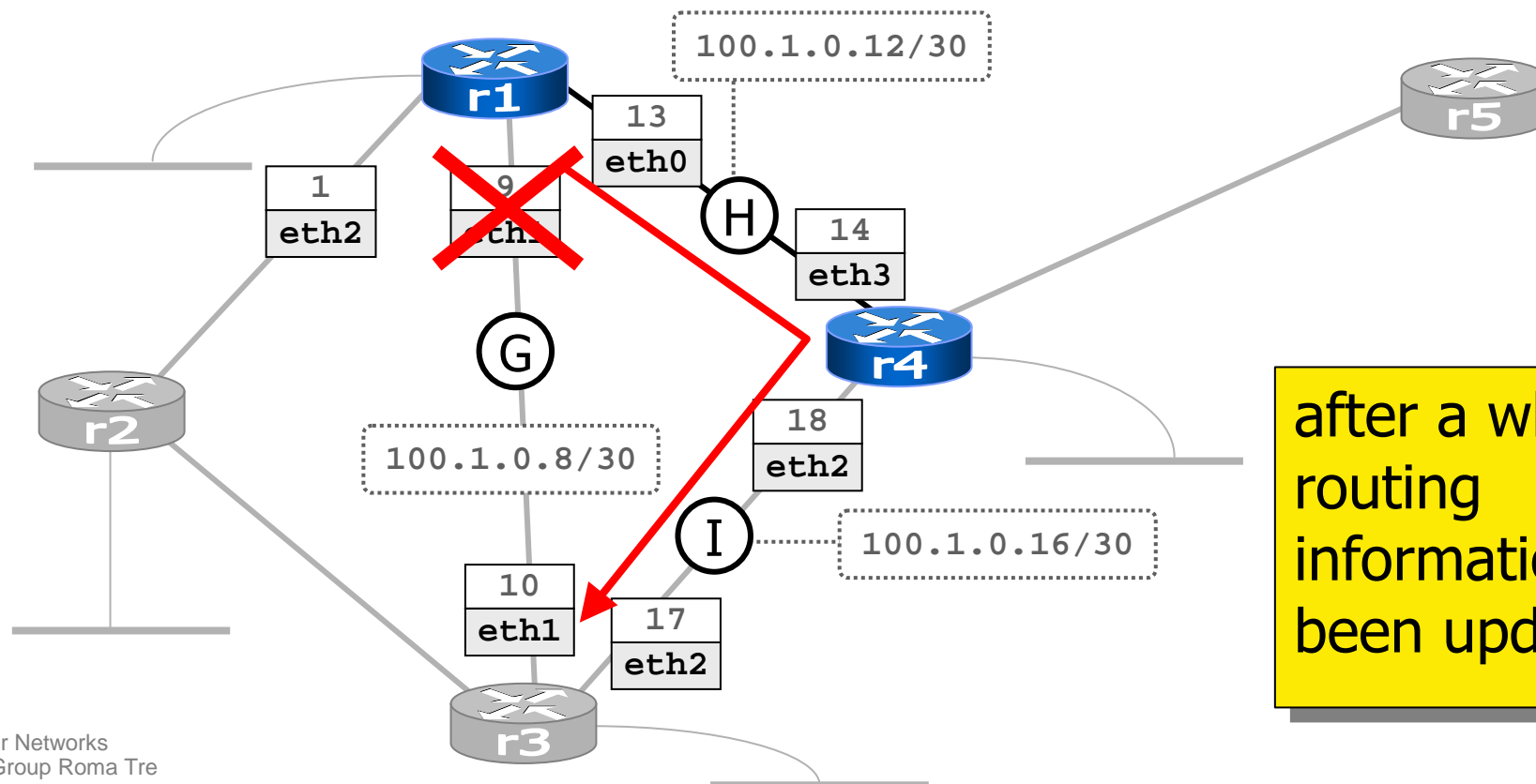


r1 attempts forwarding the packet using the default route

shutting down an interface

r1

```
r1:~# traceroute 100.1.0.10
traceroute to 100.1.0.10 (100.1.0.10), 64 hops max, 40 byte packets
 1  100.1.0.14 (100.1.0.14)  1 ms  1 ms  1 ms
 2  100.1.0.10 (100.1.0.10)  5 ms  2 ms  1 ms
r1:~#
```



shutting down an interface

- r1's routing table has been updated

```
r1:~# route
Kernel IP routing table
Destination      Gateway          Genmask          Flags Metric Ref    Use Iface
100.1.0.16       100.1.0.14      255.255.255.252 UG        2     0      0 eth0
100.1.0.0         *               255.255.255.252 U         0     0      0 eth2
100.2.0.0         100.1.0.14      255.255.255.252 UG        2     0      0 eth0
100.1.0.4         100.1.0.2       255.255.255.252 UG        2     0      0 eth2
100.1.0.8         100.1.0.14      255.255.255.252 UG        3     0      0 eth0
100.1.0.12        *               255.255.255.252 U         0     0      0 eth0
100.1.4.0         100.1.0.14      255.255.255.0   UG        2     0      0 eth0
100.1.2.0         100.1.0.2       255.255.255.0   UG        2     0      0 eth2
100.1.3.0         100.1.0.14      255.255.255.0   UG        3     0      0 eth0
100.1.1.0         *               255.255.255.0   U         0     0      0 eth3
default          100.1.0.14      0.0.0.0          UG        2     0      0 eth0
r1:~#
```