

# Kotlin classes

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# Basic class syntax

```
class Contact {  
  
    var name = ""  
    var email = ""  
    var phone = ""  
  
}
```

- Above example has three properties
- Fields (ivars) created as above but with `private` access modifier
- All fields / properties of a class must be instantiated
  - Either at declaration, in the constructor, or in an init block
- Classes and the methods within are public by default

# Getters and Setters

- In Java, we were forced to think about whether properties had both a getter and setter
  - Backing fields are not generated by default in Kotlin
- In Kotlin, if we do nothing, they will have both
- Quite often we want the 'set' to be private
  - Use `private set` declaration
- Don't forget that if the value is immutable (i.e. set at object initialization and never changed), we can use `val`

# Custom getters and setters

- A backing field will be created if required by a custom getter or setter (as we would create manually in Java)
- E.g. 

```
var name : String = ""  
    get() = field.toUpperCase()  
    set(value) {  
        field = value.trim()  
    }
```
- Use = or the block {} syntax as required
- *Must* use `field` to access backing field
- *Convention* is to use `value` in setter
- Must initialise field inline (cannot use constructor / init block)

# Primary Constructor

- Can declare and initialise properties
  - May result in properties being declared in two places
- Cannot perform operations
  - Possible to use `init` block in some cases, but not always possible or best practice
    - Immutable properties whose values would need to be determined by some operation could not go in primary constructor if initialised differently in a secondary constructor
- Primary constructor is not a requirement
- Demo – primary constructor

```
class Contact(var name: String) {  
  
    var email = ""  
    var phone = ""  
  
}
```

# `init` block

- Additional setup which executes after the constructor
- Code placed inside braces following `init` keyword
- Multiple `init` blocks permitted
  - Execute in the order they appear in the code

# Secondary constructors

- Declared using constructor keyword

```
constructor(name: String, email: String, phone: String){  
    this.name = name  
    this.email = email  
    this.phone = phone  
}
```

- If a primary constructor exists, each secondary constructor must call it, either directly or indirectly

```
constructor(name: String, email: String, phone: String) : this(name){  
    this.email = email  
    this.phone = phone  
}
```



# Demo

- Conversion of Employee class (next slide, from Java Classes lecture)
- Conversion of PokeTutor class (from Java tutorial) to Kotlin

```
package uk.ac.chester;
import java.util.Date;

class Employee {

    private String forename, surname;
    private boolean current;
    private Date startDate, endDate;

    //region Constructors
    Employee(String name, String surname){

        this.forename = name;
        this.surname = surname;
        current = true;
        startDate = new Date();
    }
    //endregion

    //region Accessors and Mutators
    public String getForename() { return forename; }

    public void setForename(String name) { forename = name.trim(); }

    public String getSurname() { return surname; }

    public void setSurname(String surname) { this.surname = surname; }

    public boolean isCurrent() { return current; }

    public Date getStartDate() { return startDate; }

    public Date getEndDate() {
        //may error - revisit to handle later
        return endDate;
    }
    //endregion

    //region Methods
    public String getFullName() {
        return forename + " " + surname;
    }

    public void fire(){
        current = false;
        endDate = new Date();
    }
    //endregion
}
```

```

package uk.ac.chester;
import java.util.Date;

class Employee {

    private String forename, surname;
    private boolean current;
    private Date startDate, endDate;

    //region Constructors
    Employee(String name, String surname){

        this.forename = name;
        this.surname = surname;
        current = true;
        startDate = new Date();
    }
    //endregion

    //region Accessors and Mutators
    public String getForename() { return forename; }

    public void setForename(String name) { forename = name.trim(); }

    public String getSurname() { return surname; }

    public void setSurname(String surname) { this.surname = surname; }

    public boolean isCurrent() { return current; }

    public Date getStartDate() { return startDate; }

    public Date getEndDate() {
        //may error - revisit to handle later
        return endDate;
    }
    //endregion

    //region Methods
    public String getFullName() {
        return forename + " " + surname;
    }

    public void fire(){
        current = false;
        endDate = new Date();
    }
    //endregion
}

```

```

import java.util.Date

class Employee (var forename: String, var surname: String) {

    val startDate : Date

    var endDate : Date?
    private set

    var current : Boolean
    private set

    init{

        current = true
        startDate = Date()
        endDate = null
    }

    fun fullName() : String{
        return "$forename $surname"
    }

    fun fire() {
        current = false
        endDate = Date()
    }
}

```

# Data classes

- Uses properties defined in a primary constructor to automatically provide implementations of:
  - `equals()` & `hashCode()`
  - `toString()`
  - `copy()`
- Prefix the class declaration with the `data` keyword
- Ensure primary constructor includes at least one property and that all parameters are properties
  - Above functions generated based on primary constructor properties alone
- Cannot be open

# Extension Functions

- Allows us to add functions an existing class, without extending it
- Prepend the class name to the method, with a dot

```
fun Int.isValidHourOfDay() : Boolean{  
    return this in 0 ≤ .. ≤ 23  
}
```

- Usage: 

```
fun getHourComponent() : Int{  
    val userHour = readln().toInt()  
    if (userHour.isValidHourOfDay()){  
        return userHour  
    } else {  
        println("Not a valid hour, try again")  
        return getHourComponent()  
    }  
}
```

# Extension Properties

- Cannot add backing fields so typical use is for calculated values

```
val Int.negative  
    get() = -this
```

```
val penalty = 10.negative
```

```
val String.initials : String  
    get() {  
        val initials = StringBuilder()  
        var spaceFound = true  
        for (i in indices){  
            if (this[i] == ' ') {  
                spaceFound = true  
            } else if (spaceFound){  
                initials.append(this[i].toString().uppercase())  
                spaceFound = false  
            }  
        }  
        return initials.toString()  
    }  
}
```