

Chapter 6

Applications of Definite Integrals

Thomas' Calculus, 14e in SI Units

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Section 6.1

Volumes Using Cross-Sections

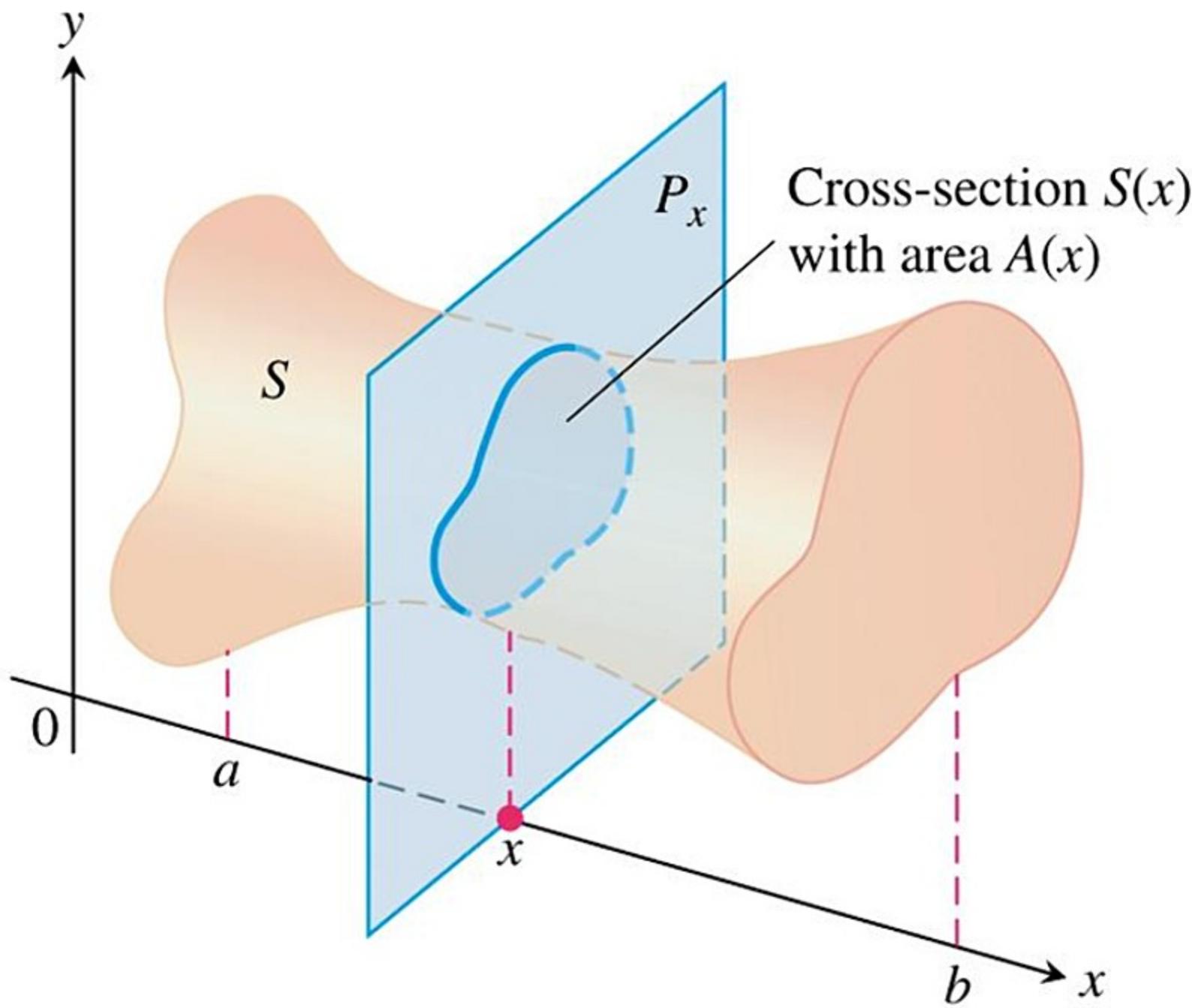
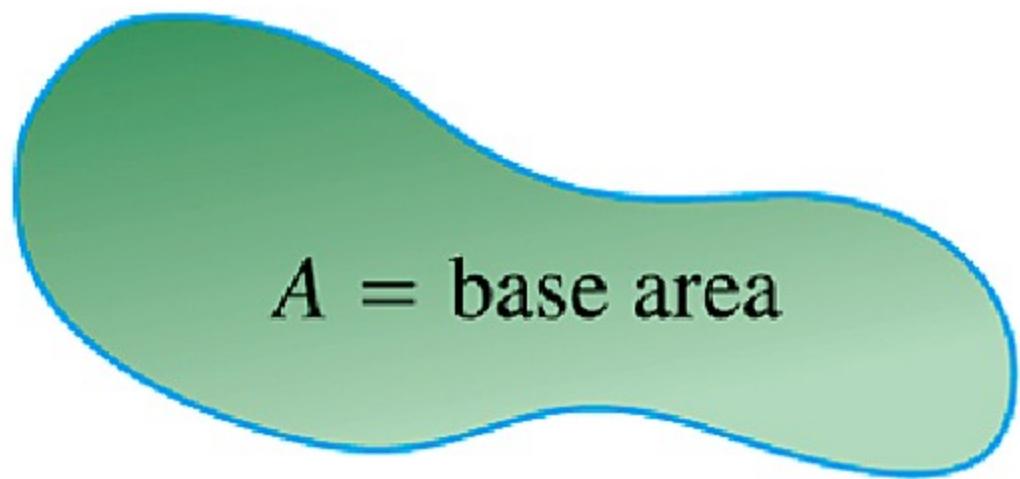
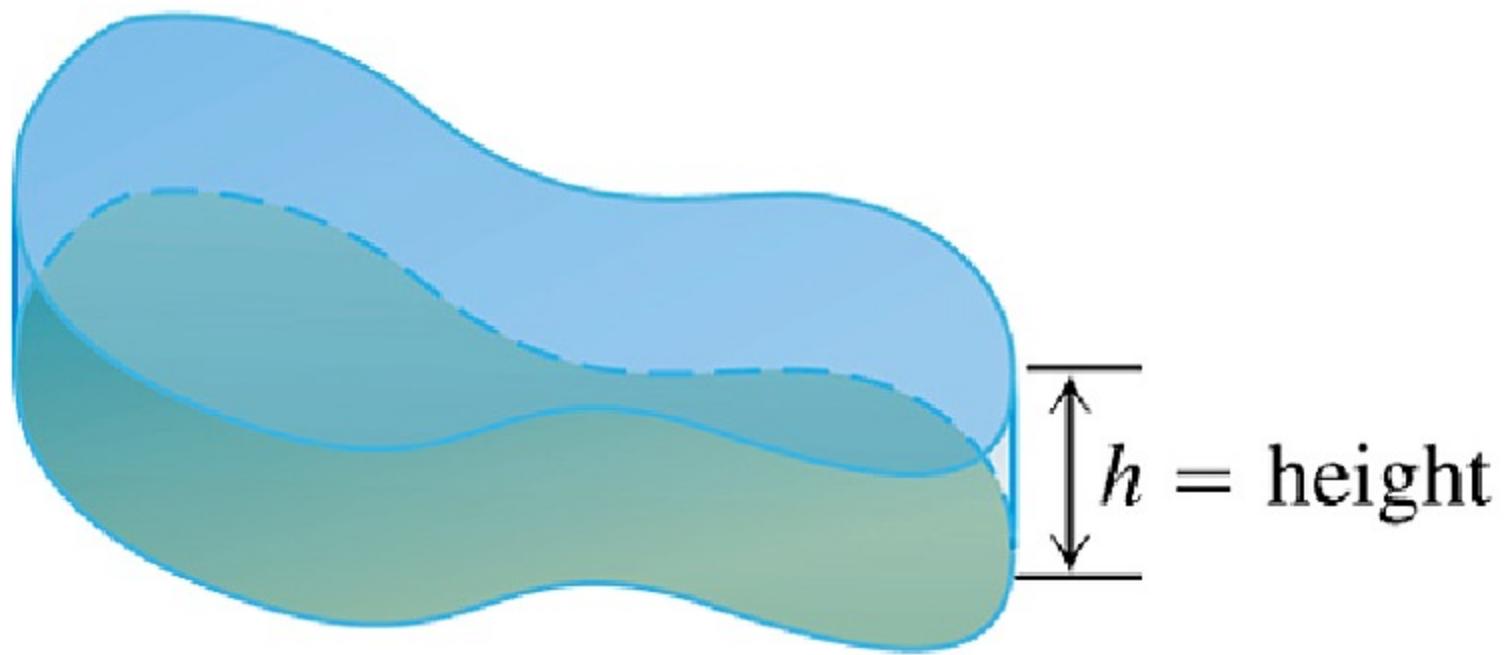


FIGURE 6.1 A cross-section $S(x)$ of the solid S formed by intersecting S with a plane P_x perpendicular to the x -axis through the point x in the interval $[a, b]$.



Plane region whose
area we know



Cylindrical solid based on region
 $\text{Volume} = \text{base area} \times \text{height} = Ah$

FIGURE 6.2 The volume of a cylindrical solid is always defined to be its base area times its height.

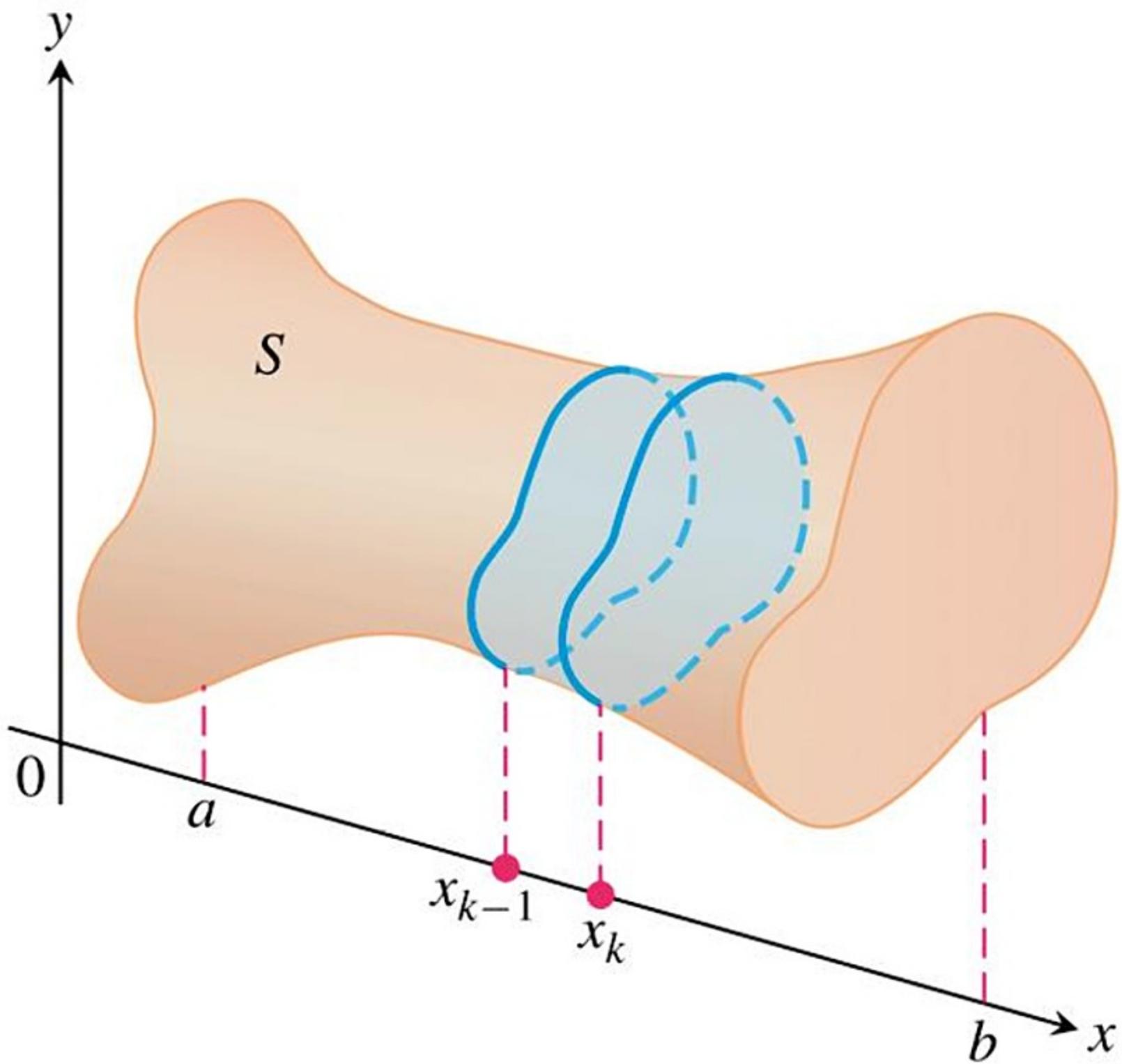


FIGURE 6.3 A typical thin slab in the solid S .

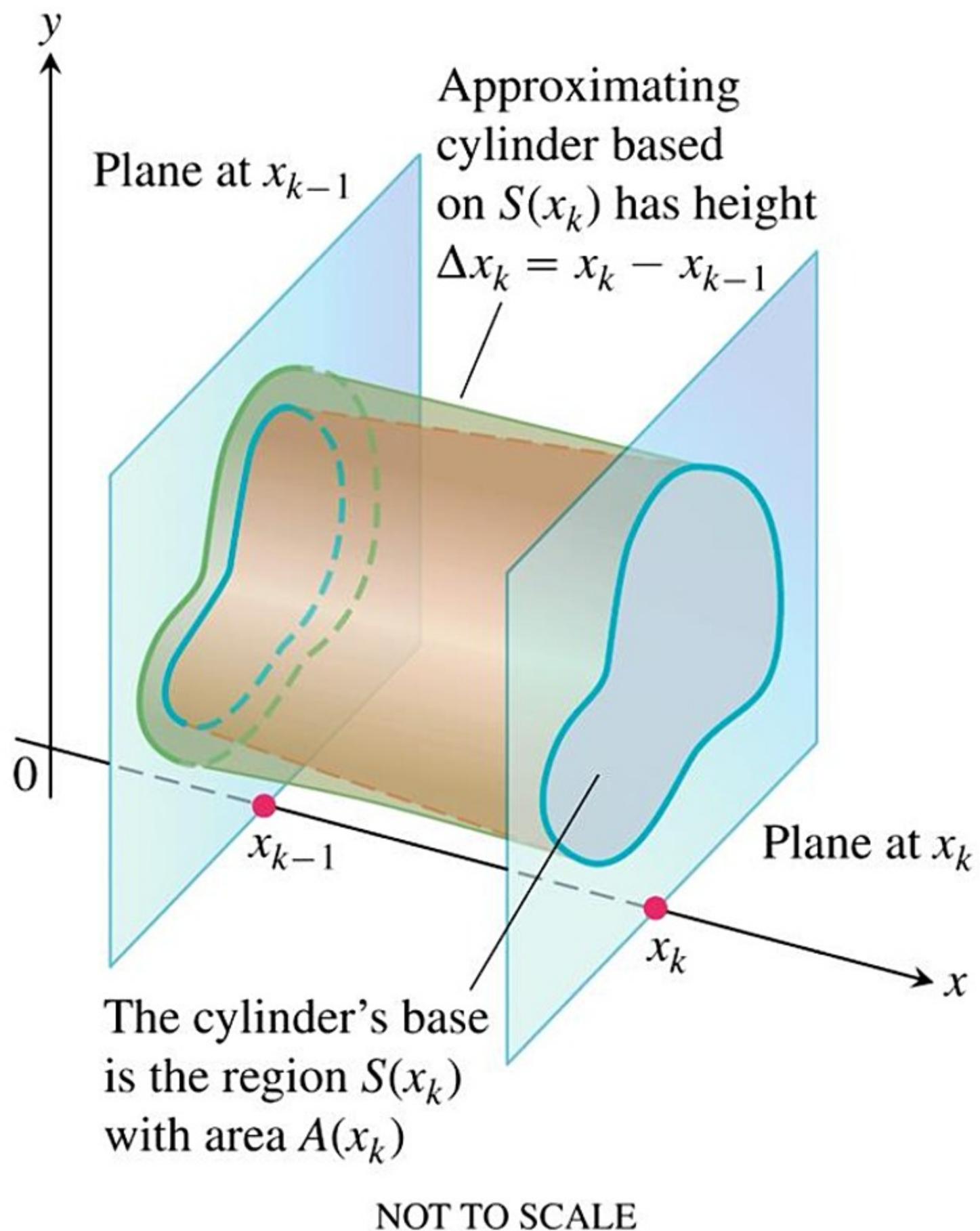


FIGURE 6.4 The solid thin slab in Figure 6.3 is shown enlarged here. It is approximated by the cylindrical solid with base $S(x_k)$ having area $A(x_k)$ and height $\Delta x_k = x_k - x_{k-1}$.

DEFINITION The **volume** of a solid of integrable cross-sectional area $A(x)$ from $x = a$ to $x = b$ is the integral of A from a to b ,

$$V = \int_a^b A(x) dx.$$

Calculating the Volume of a Solid

1. Sketch the solid and a typical cross-section.
2. Find a formula for $A(x)$, the area of a typical cross-section.
3. Find the limits of integration.
4. Integrate $A(x)$ to find the volume.

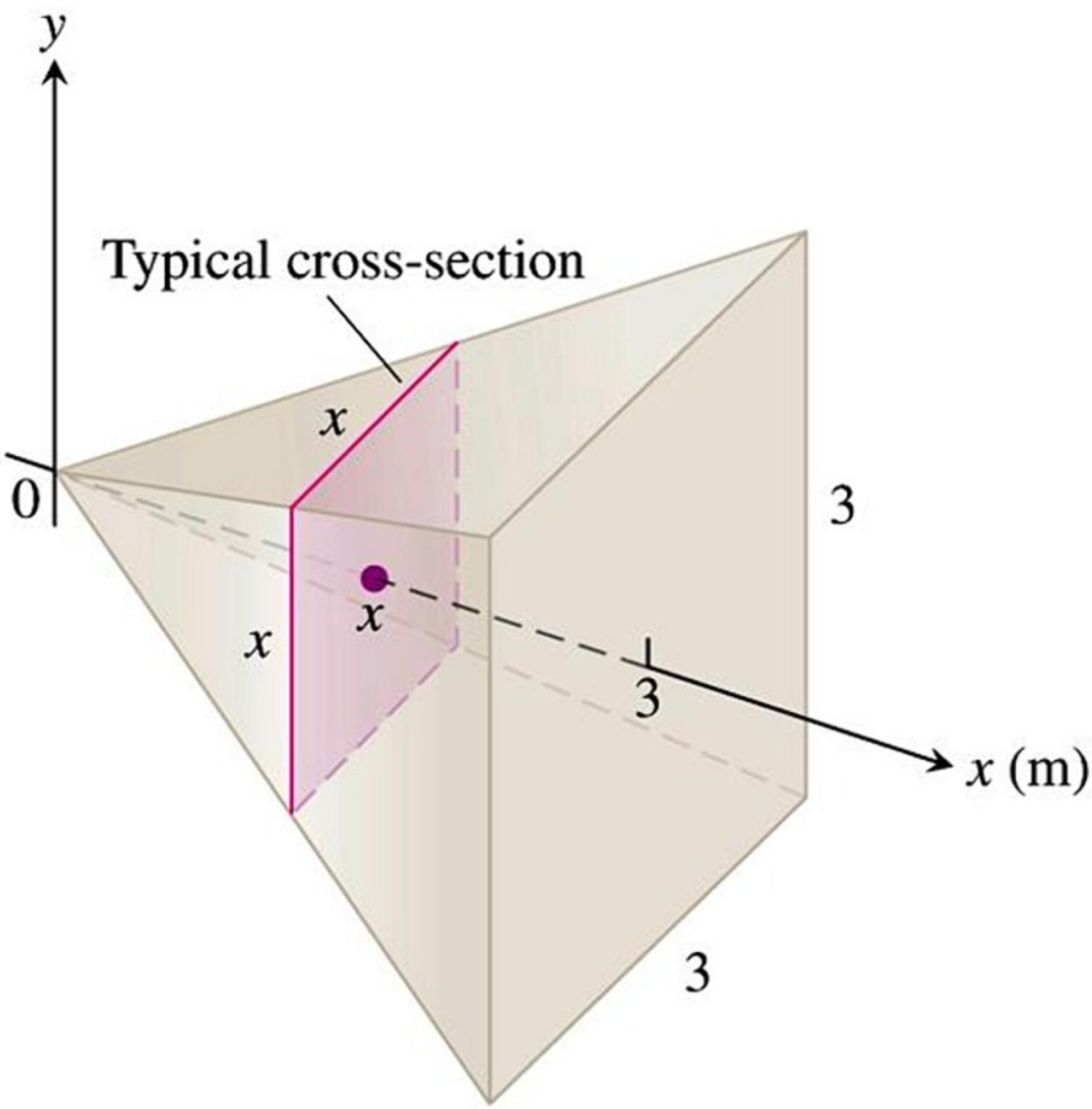


FIGURE 6.5 The cross-sections of the pyramid in Example 1 are squares.

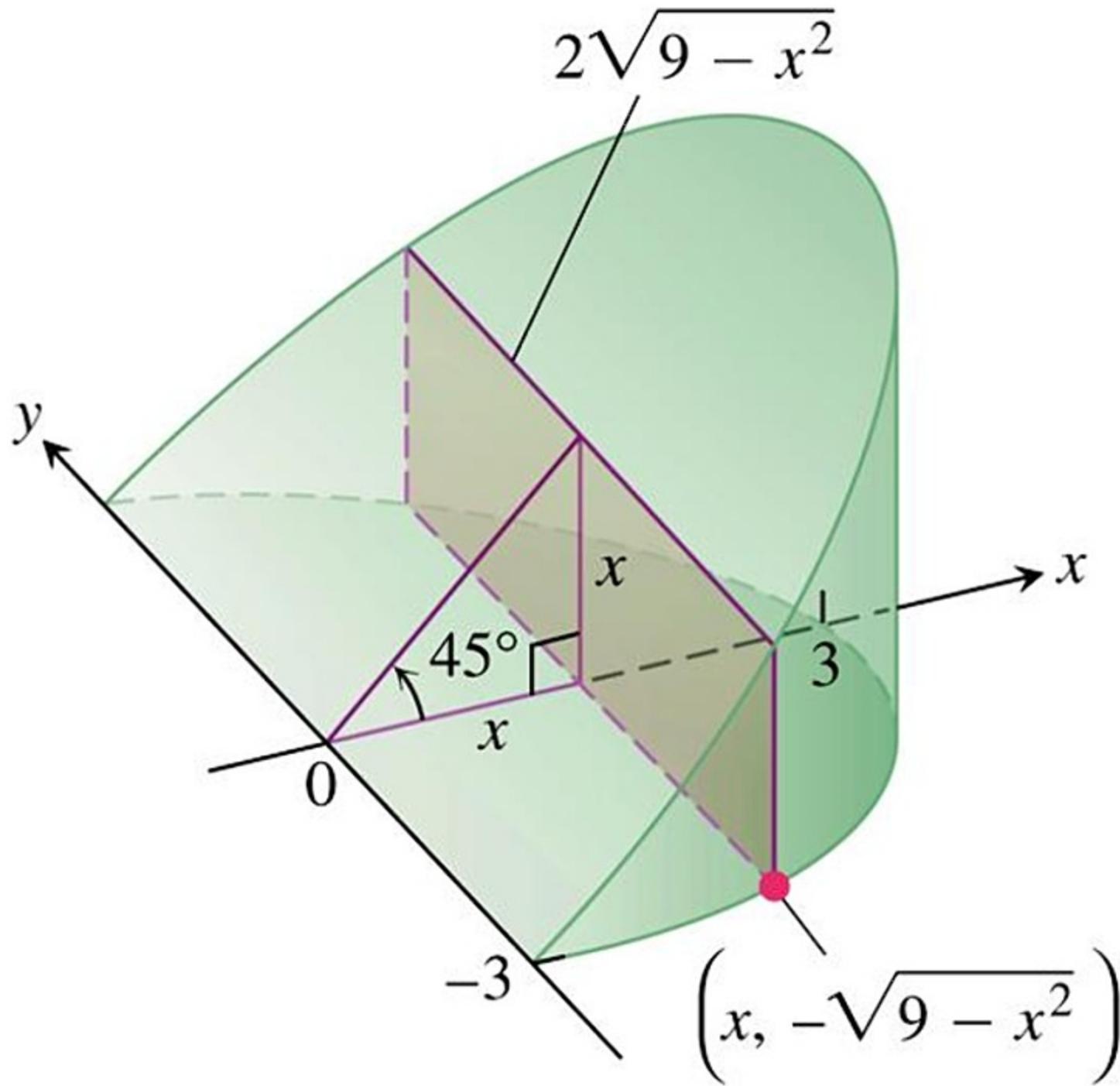


FIGURE 6.6 The wedge of Example 2, sliced perpendicular to the x -axis. The cross-sections are rectangles.

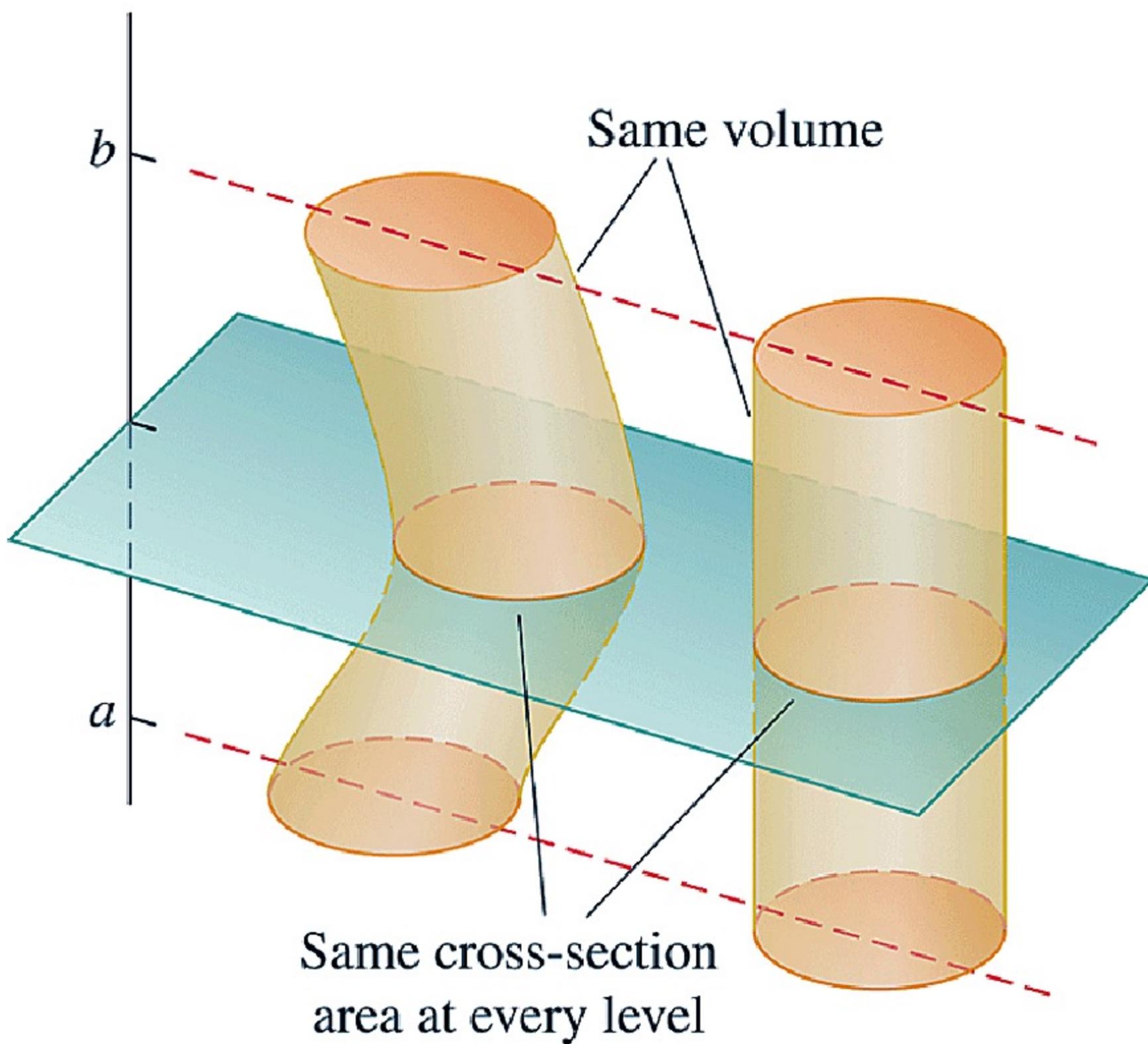


FIGURE 6.7 *Cavalieri's principle:*
These solids have the same volume
(imagine each solid as a stack of coins).

Solids of Revolution: The Disk Method

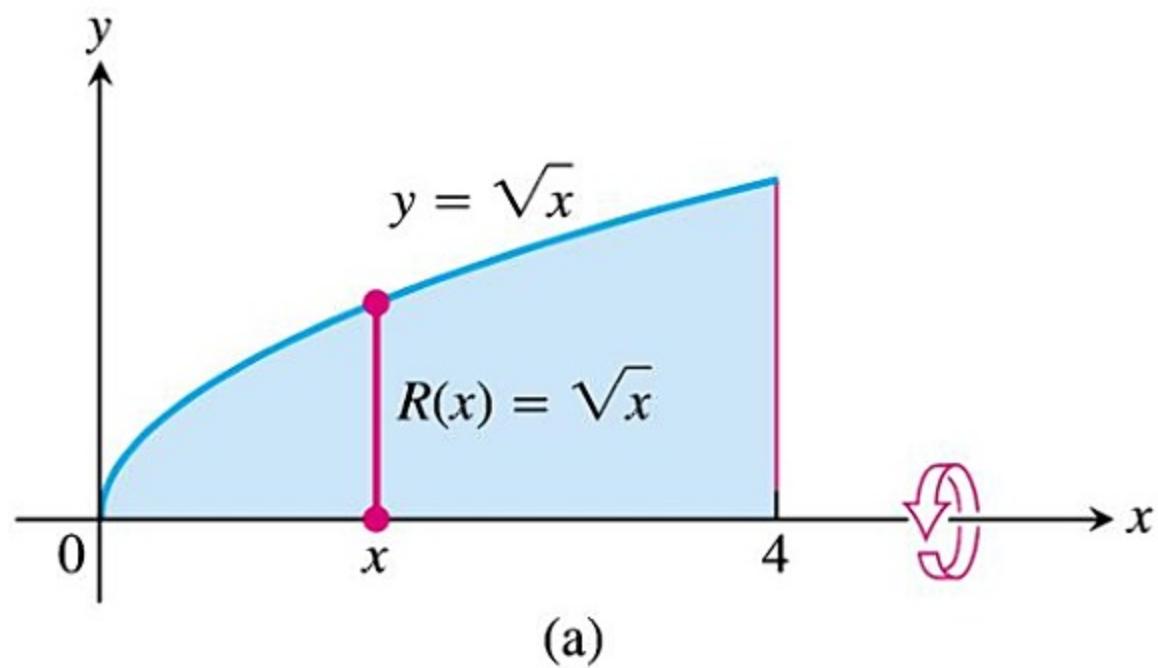
The solid generated by rotating (or revolving) a planar region about an axis in its plane is called a **solid of revolution**. To find the volume of a solid like the one shown in Figure 6.8, we first observe that the cross-sectional area $A(x)$ is the area of a disk of radius $R(x)$, where $R(x)$ is the distance from the axis of revolution to the planar region's boundary. The area is then

$$A(x) = \pi(\text{radius})^2 = \pi[R(x)]^2.$$

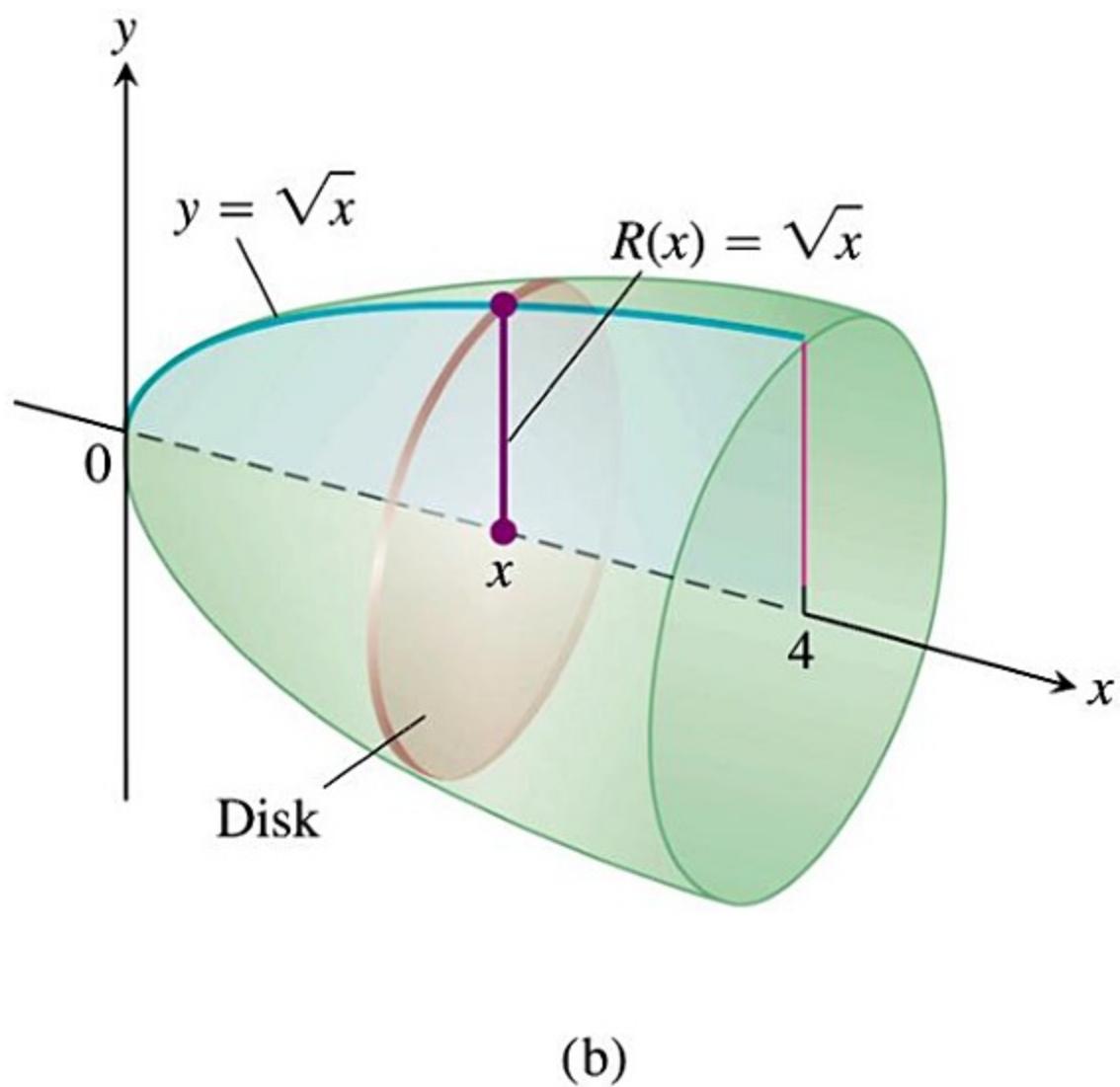
Therefore, the definition of volume gives us the following formula.

Volume by Disks for Rotation About the x -Axis

$$V = \int_a^b A(x) dx = \int_a^b \pi[R(x)]^2 dx.$$



(a)



(b)

FIGURE 6.8 The region (a) and solid of revolution (b) in Example 4.

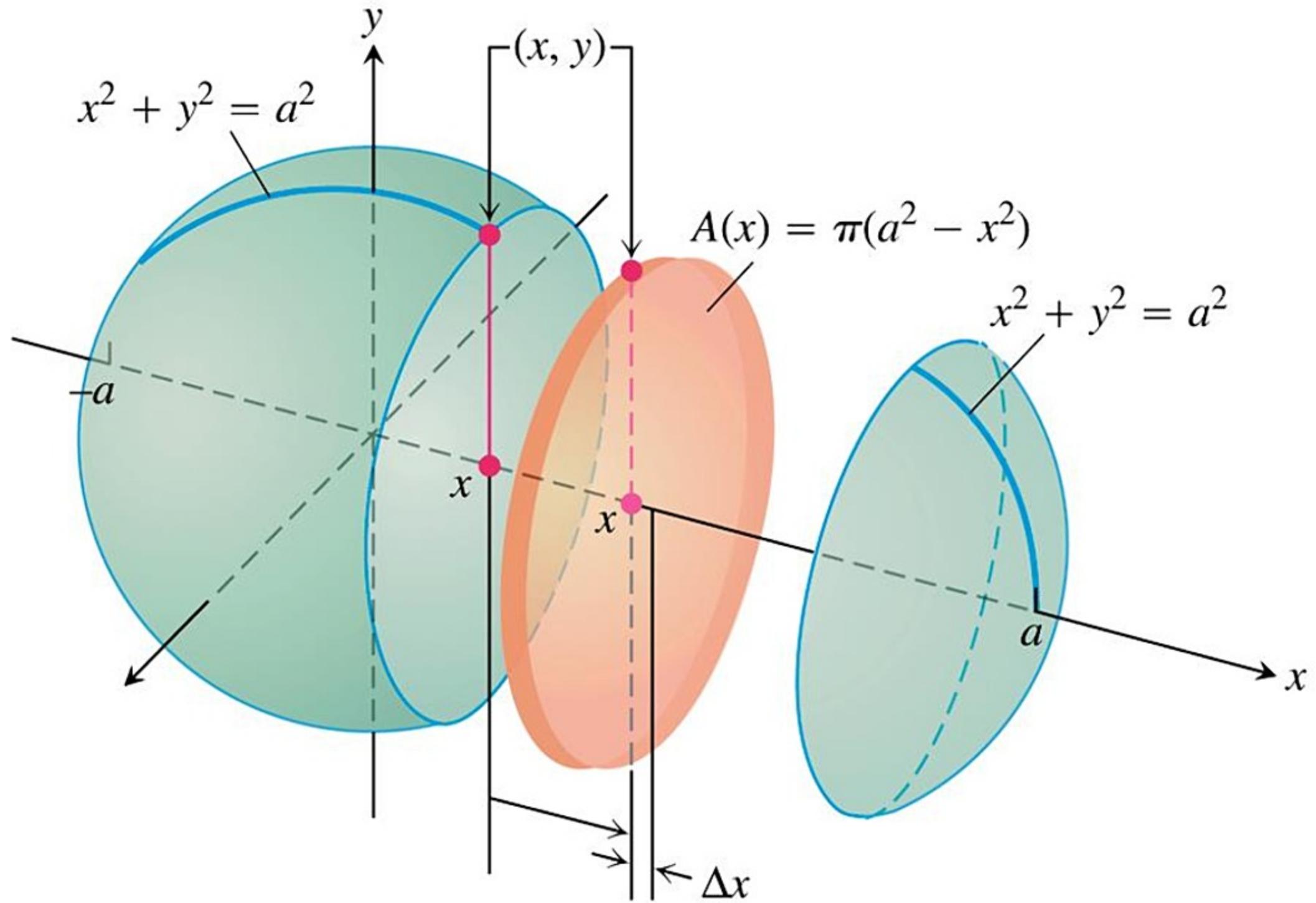
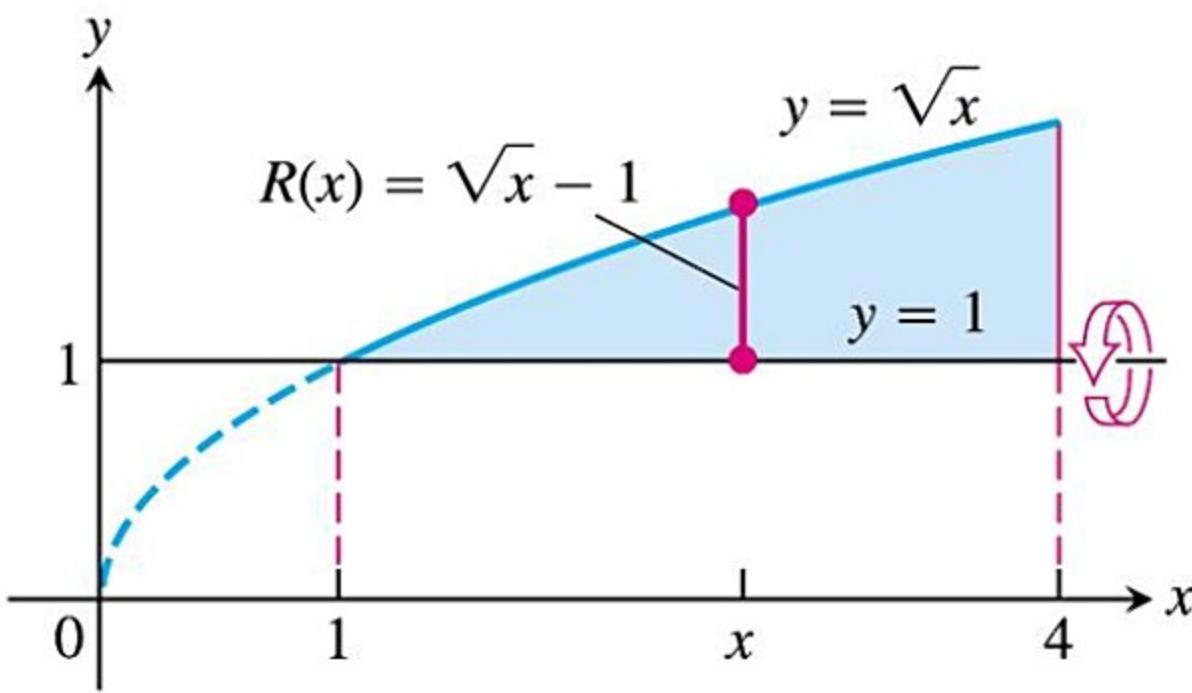
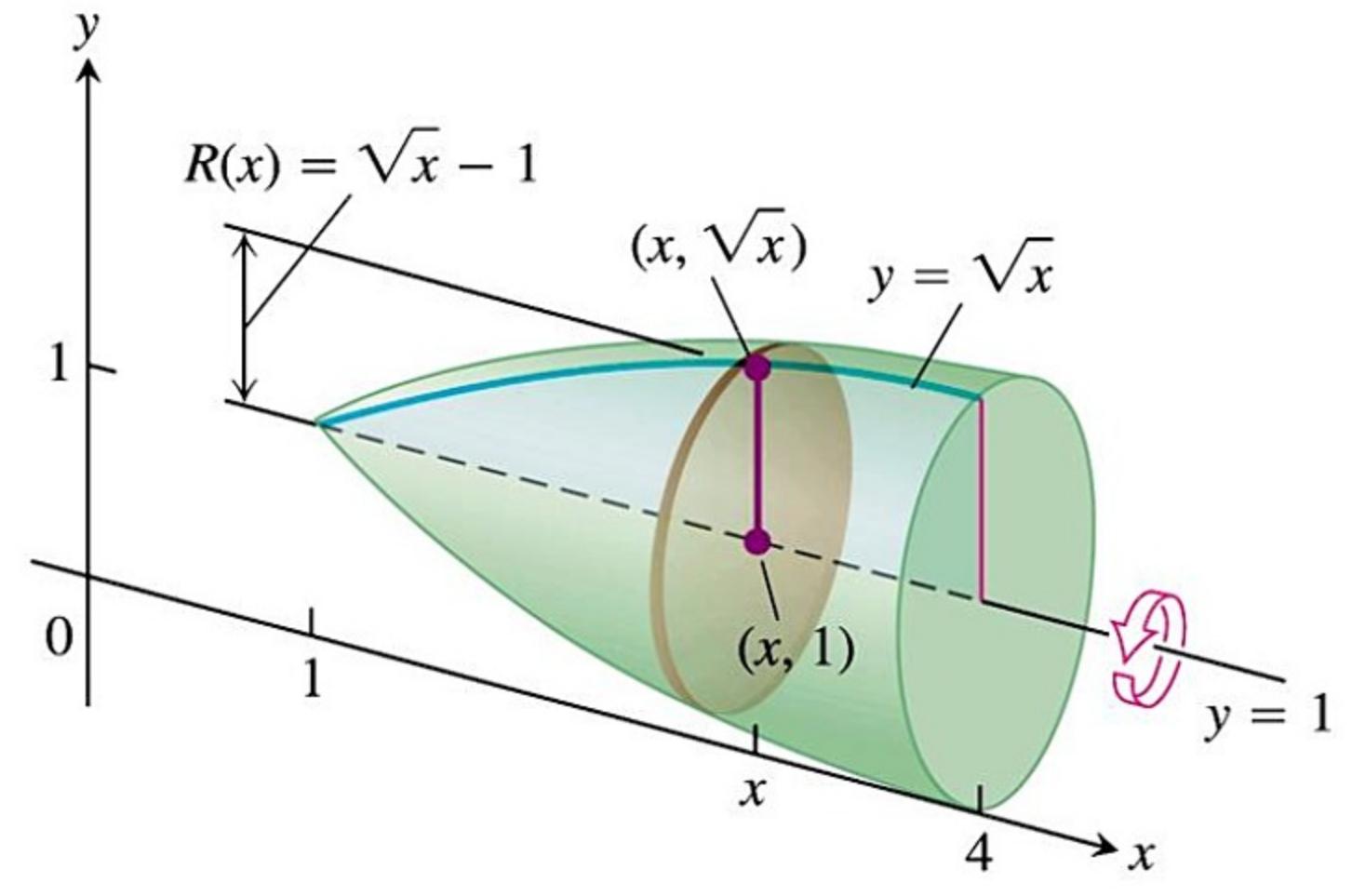


FIGURE 6.9 The sphere generated by rotating the circle $x^2 + y^2 = a^2$ about the x -axis. The radius is $R(x) = y = \sqrt{a^2 - x^2}$ (Example 5).



(a)

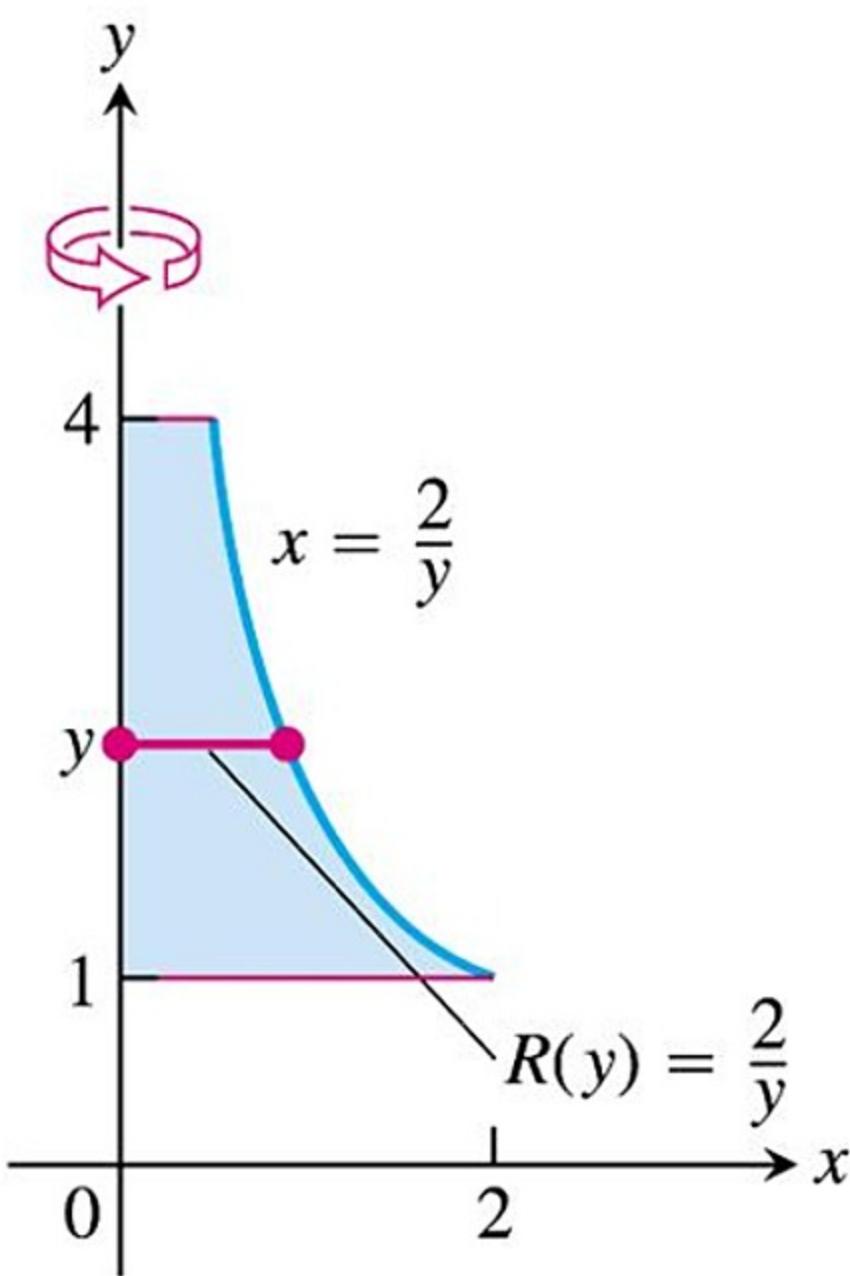


(b)

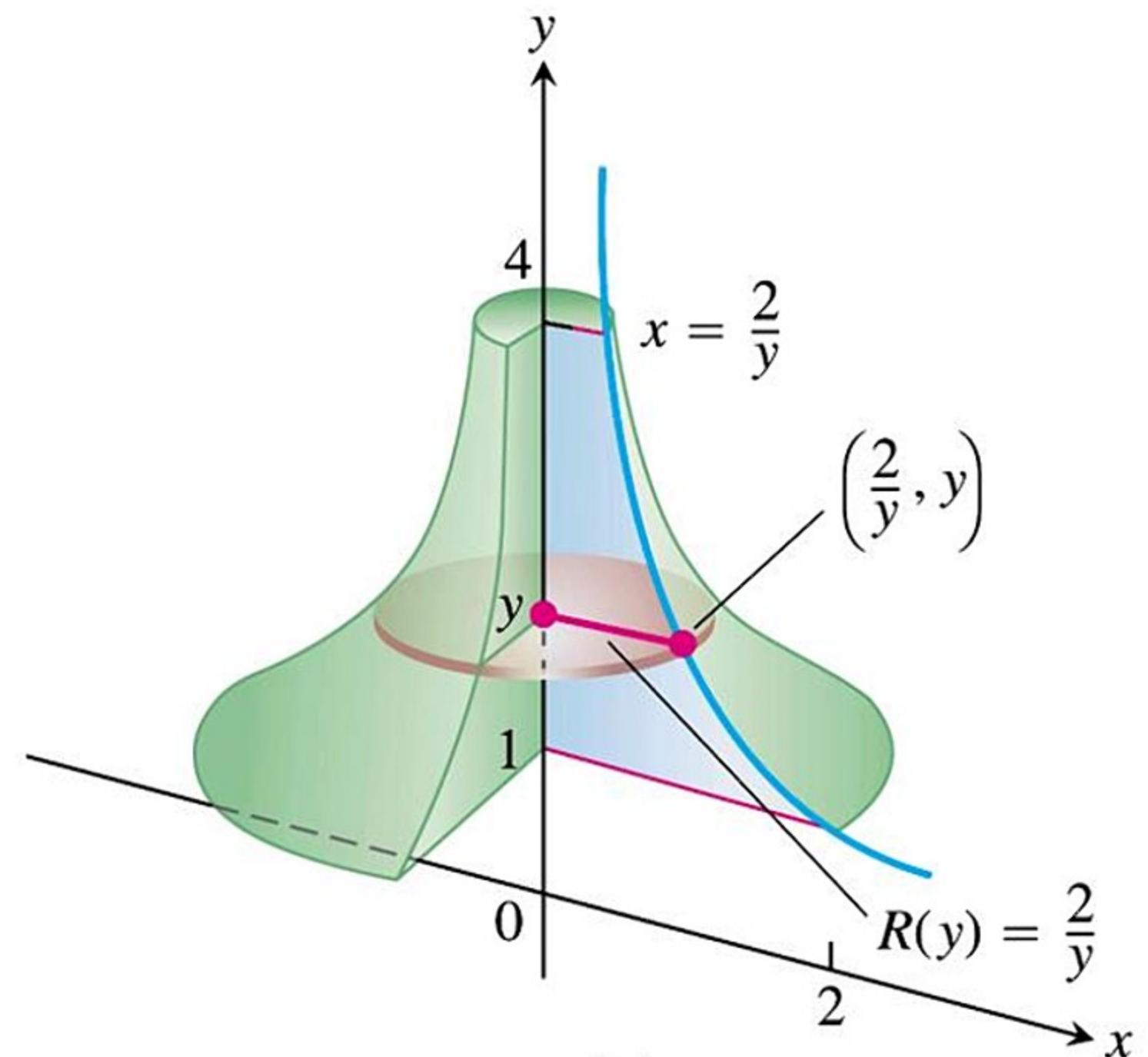
FIGURE 6.10 The region (a) and solid of revolution (b) in Example 6.

Volume by Disks for Rotation About the y -axis

$$V = \int_c^d A(y) dy = \int_c^d \pi[R(y)]^2 dy.$$

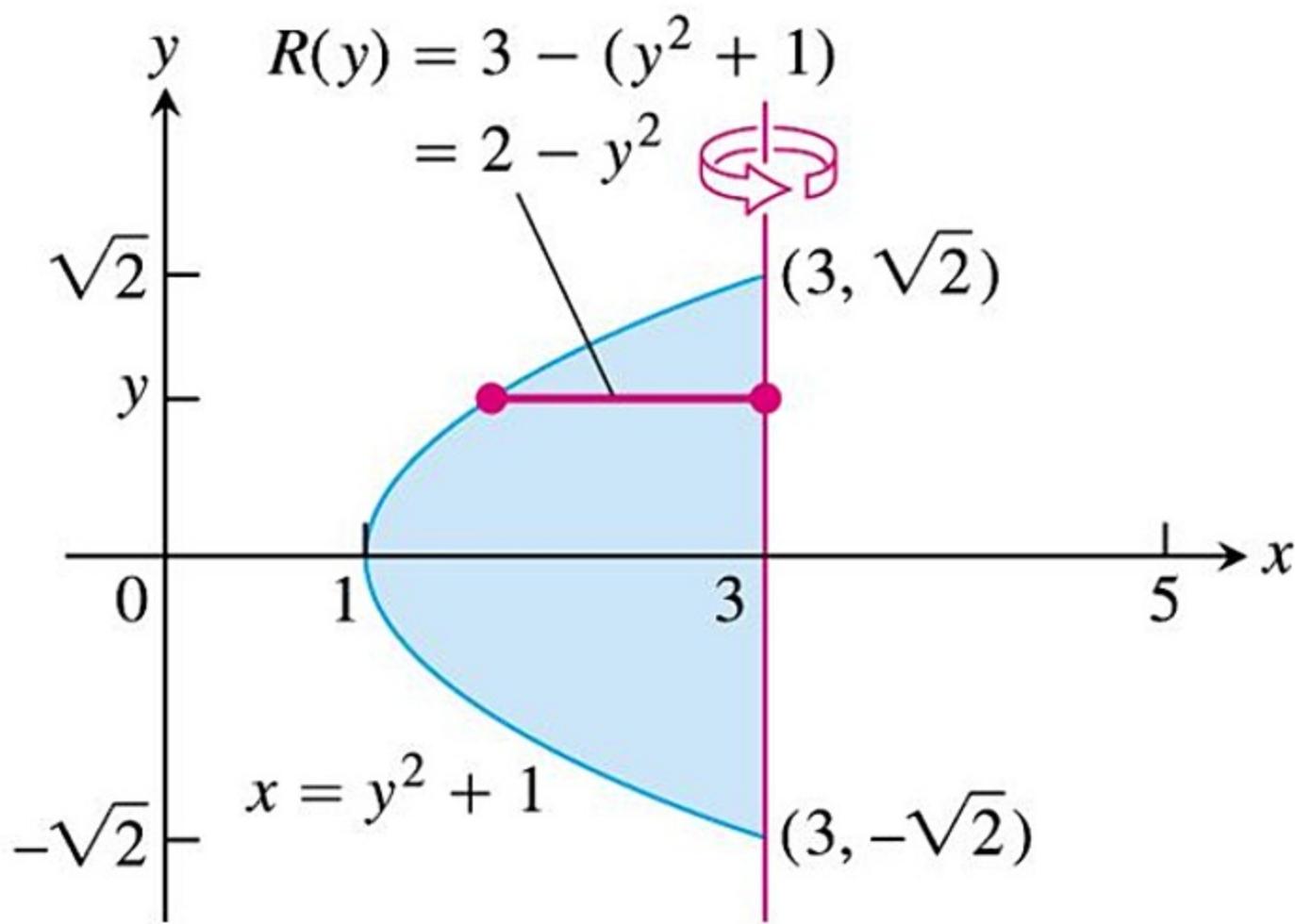


(a)

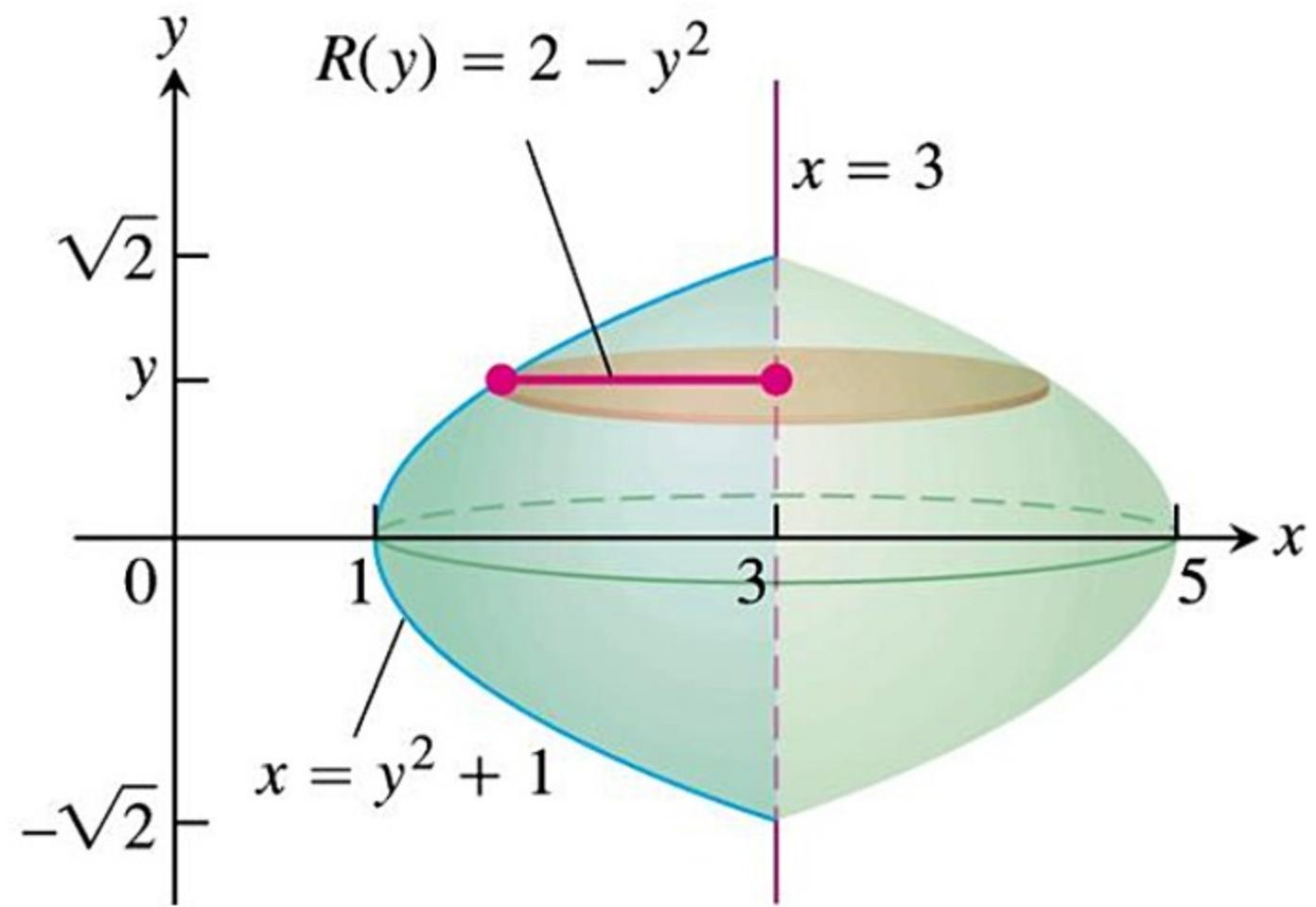


(b)

FIGURE 6.11 The region (a) and part of the solid of revolution (b) in Example 7.



(a)



(b)

FIGURE 6.12 The region (a) and solid of revolution (b) in Example 8.

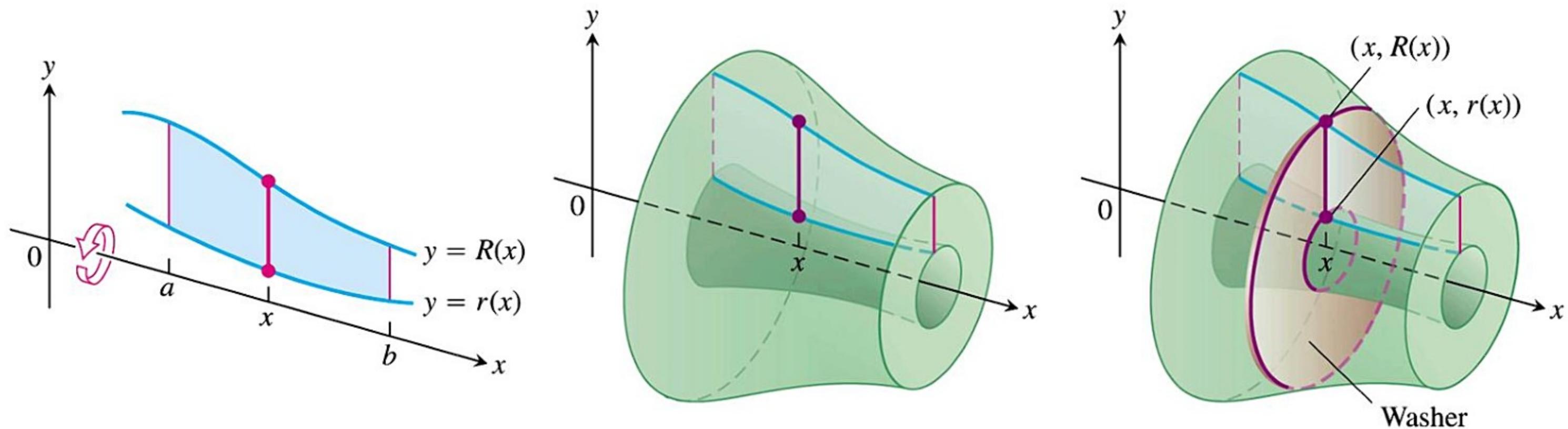


FIGURE 6.13 The cross-sections of the solid of revolution generated here are washers, not disks, so the integral $\int_a^b A(x) dx$ leads to a slightly different formula.

Solids of Revolution: The Washer Method

If the region we revolve to generate a solid does not border on or cross the axis of revolution, then the solid has a hole in it (Figure 6.13). The cross-sections perpendicular to the axis of revolution are *washers* (the purplish circular surface in Figure 6.13) instead of disks. The dimensions of a typical washer are

Outer radius: $R(x)$

Inner radius: $r(x)$

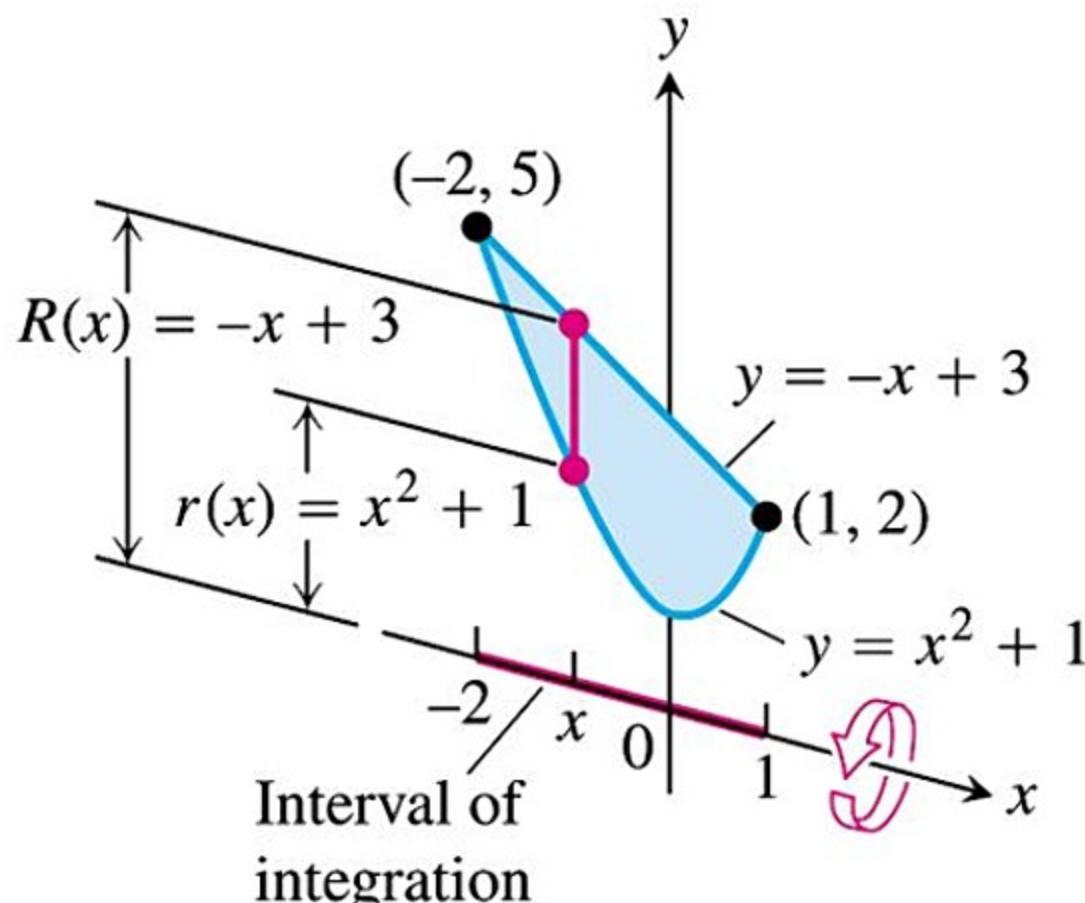
The washer's area is the area of a circle of radius $R(x)$ minus the area of a circle of radius $r(x)$:

$$A(x) = \pi[R(x)]^2 - \pi[r(x)]^2 = \pi([R(x)]^2 - [r(x)]^2).$$

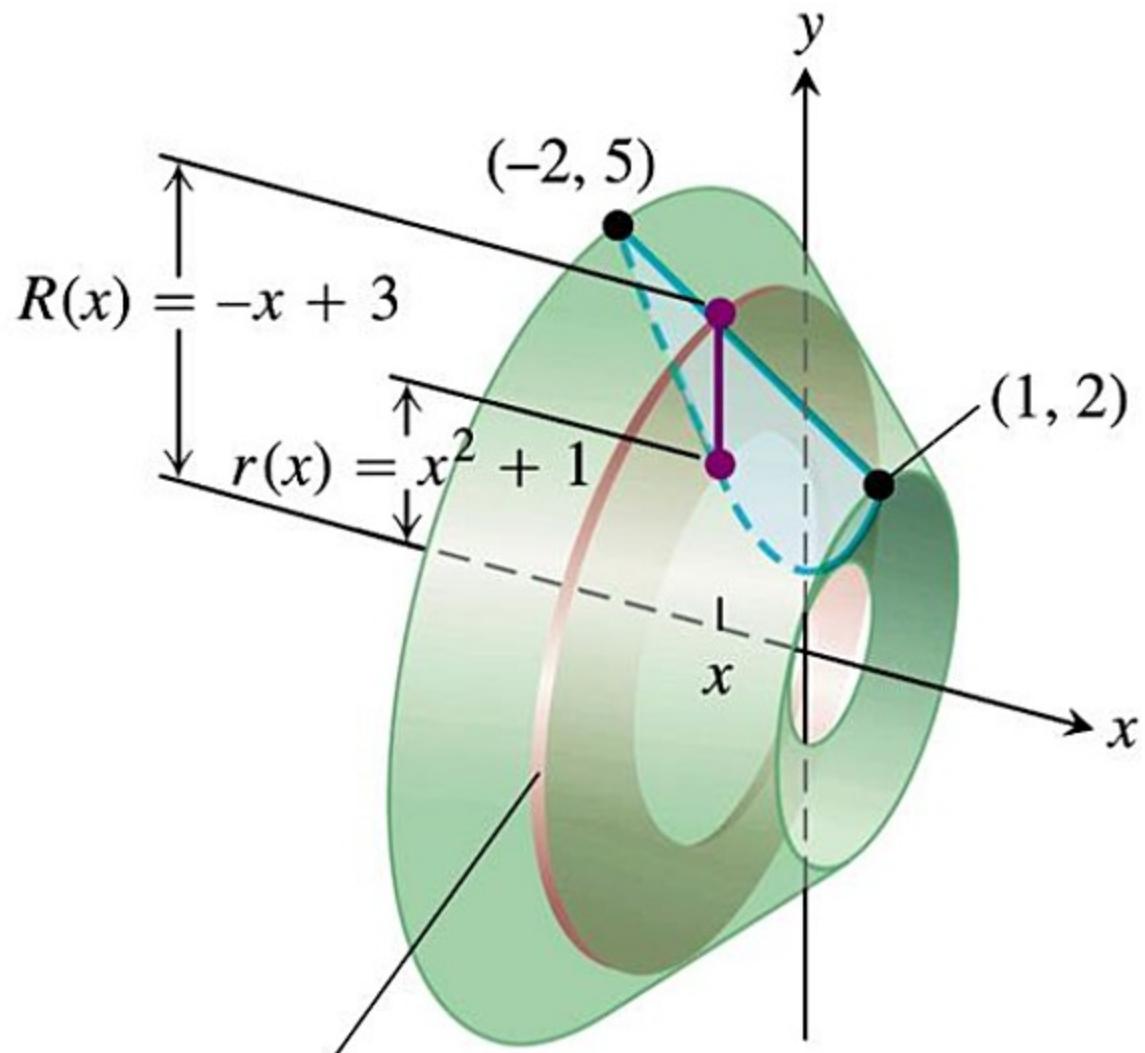
Consequently, the definition of volume in this case gives us the following formula.

Volume by Washers for Rotation About the x -Axis

$$V = \int_a^b A(x) dx = \int_a^b \pi([R(x)]^2 - [r(x)]^2) dx.$$

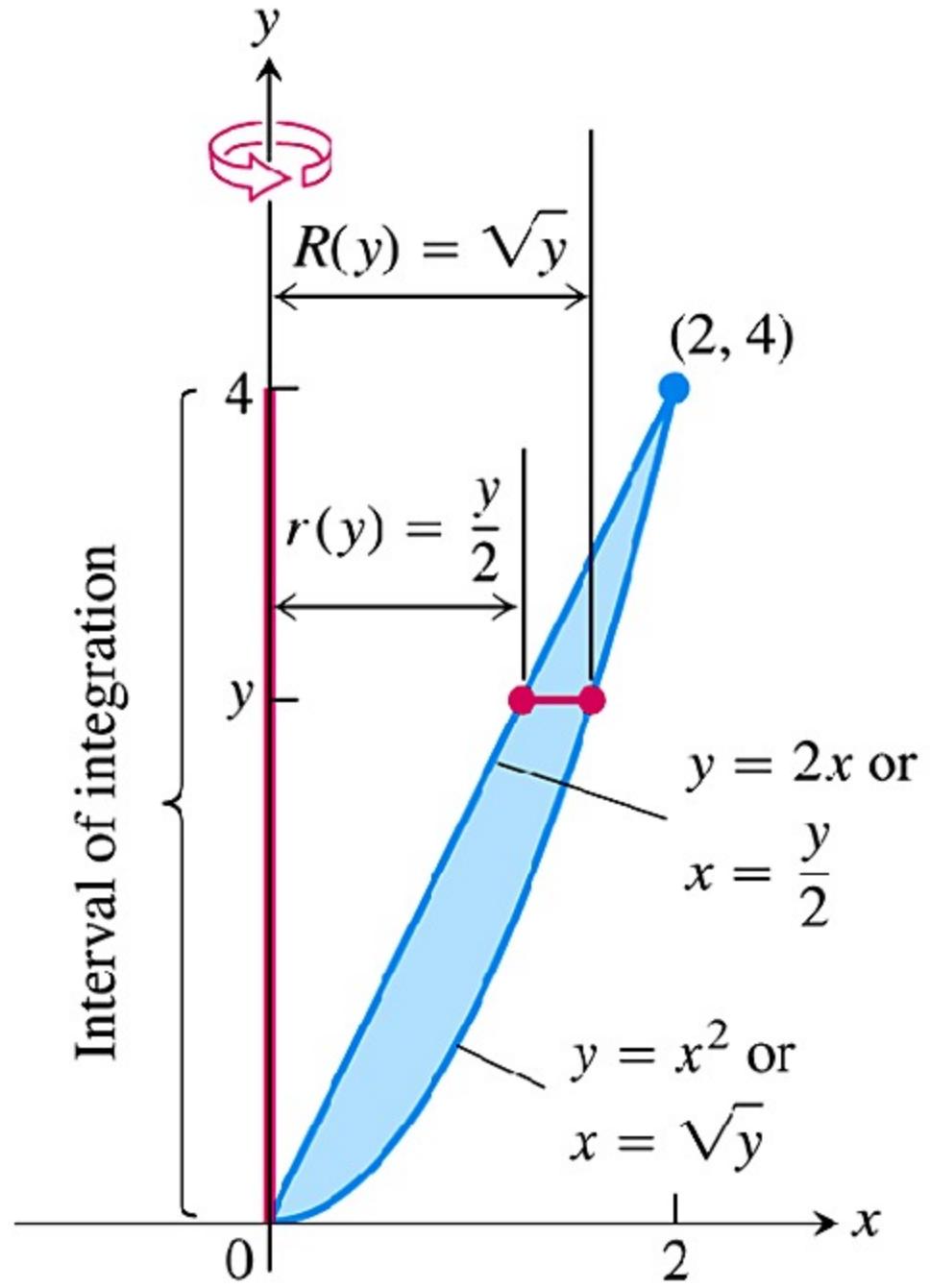


(a)

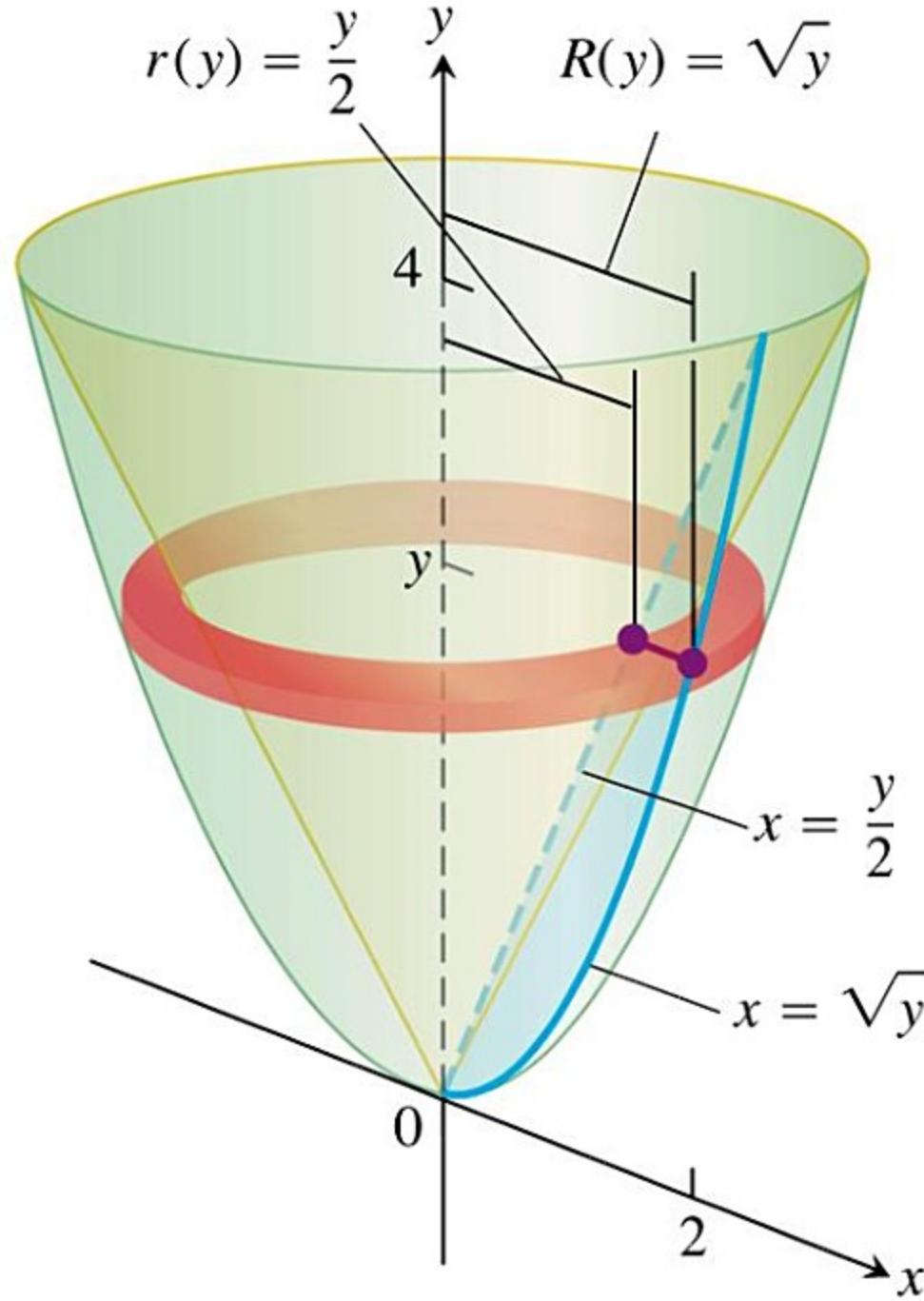


(b)

FIGURE 6.14 (a) The region in Example 9 spanned by a line segment perpendicular to the axis of revolution. (b) When the region is revolved about the x -axis, the line segment generates a washer.



(a)



(b)

FIGURE 6.15 (a) The region being rotated about the y -axis, the washer radii, and limits of integration in Example 10.
 (b) The washer swept out by the line segment in part (a).

Section 6.2

Volumes Using Cylindrical Shells

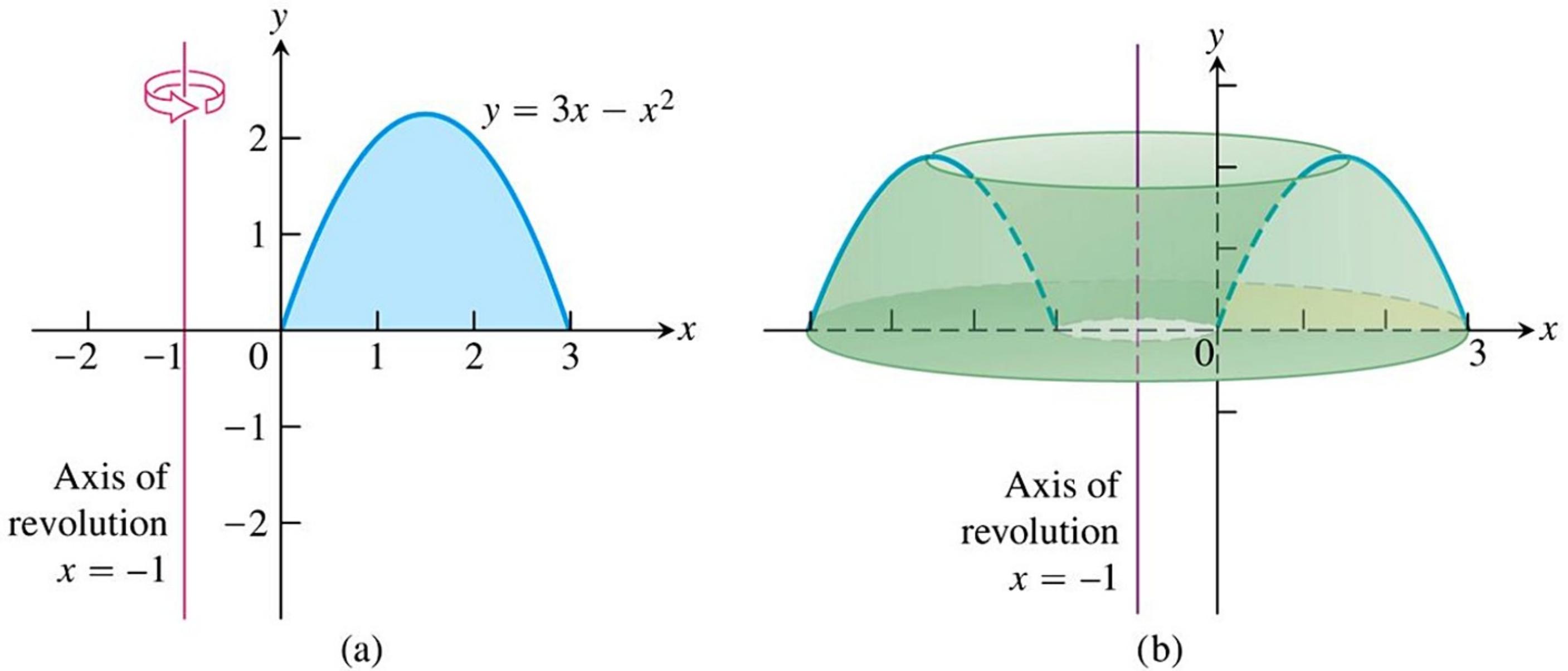


FIGURE 6.16 (a) The graph of the region in Example 1, before revolution.
 (b) The solid formed when the region in part (a) is revolved about the axis of revolution $x = -1$.

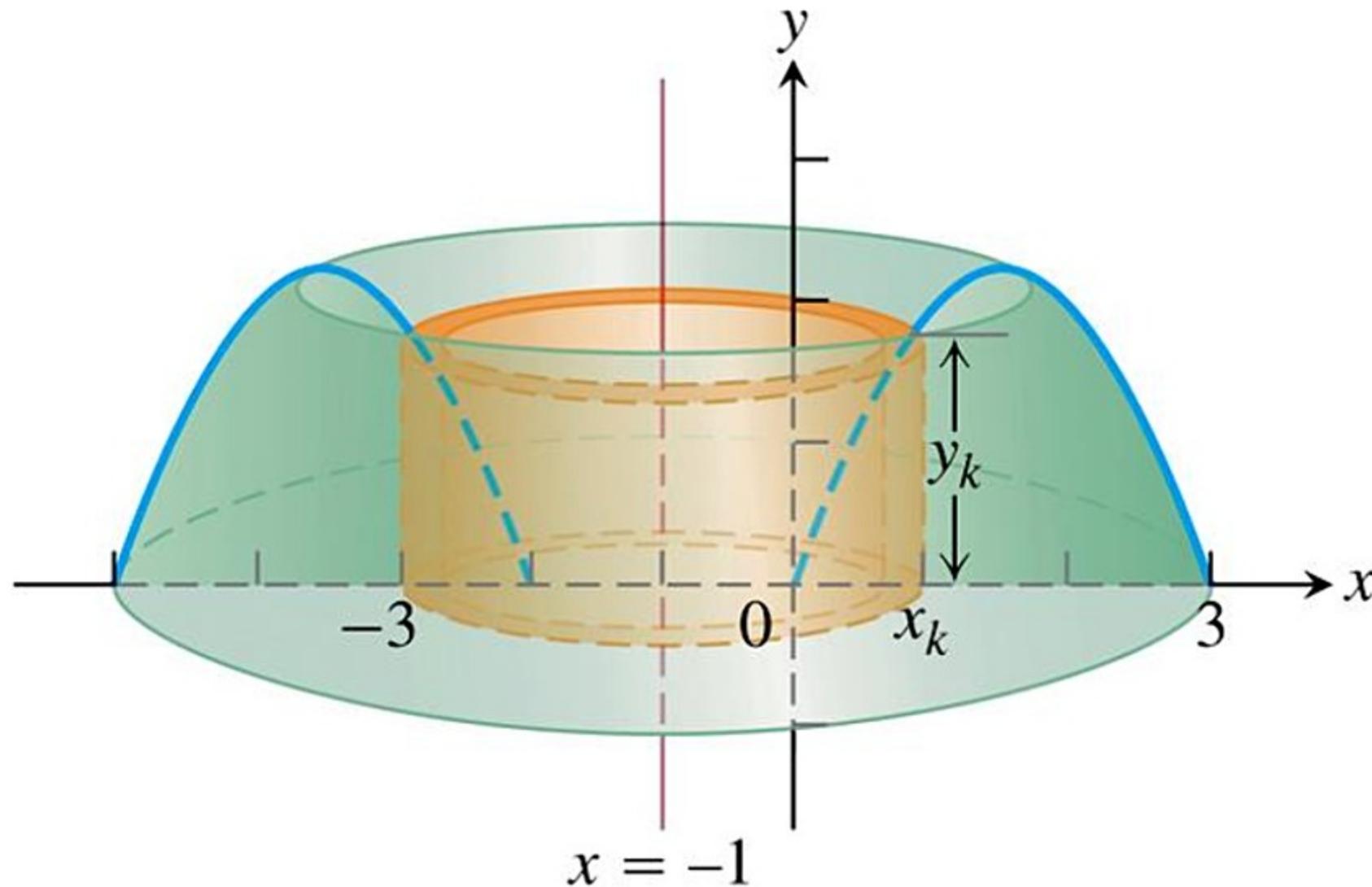


FIGURE 6.17 A cylindrical shell of height y_k obtained by rotating a vertical strip of thickness Δx_k about the line $x = -1$. The outer radius of the cylinder occurs at x_k , where the height of the parabola is $y_k = 3x_k - x_k^2$ (Example 1).

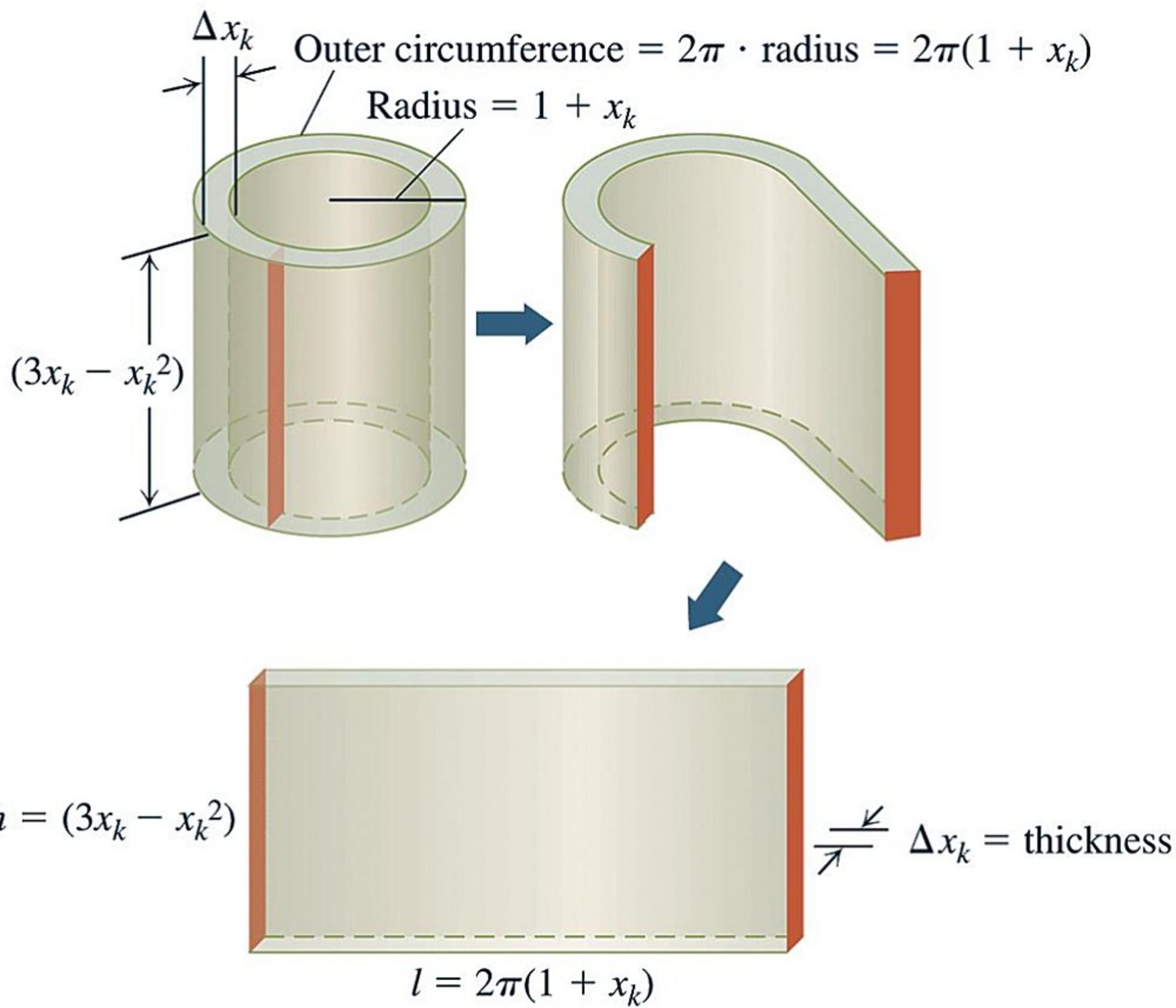
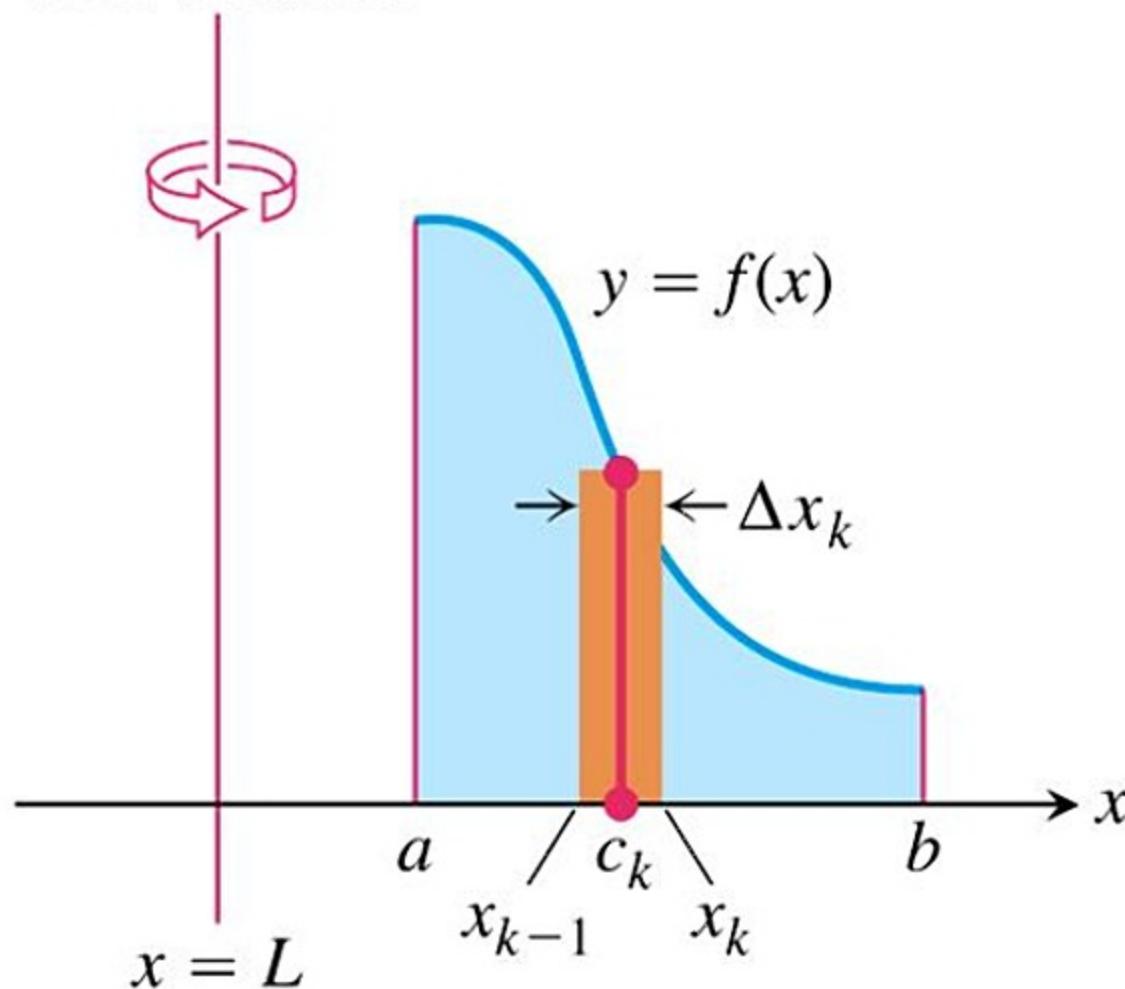


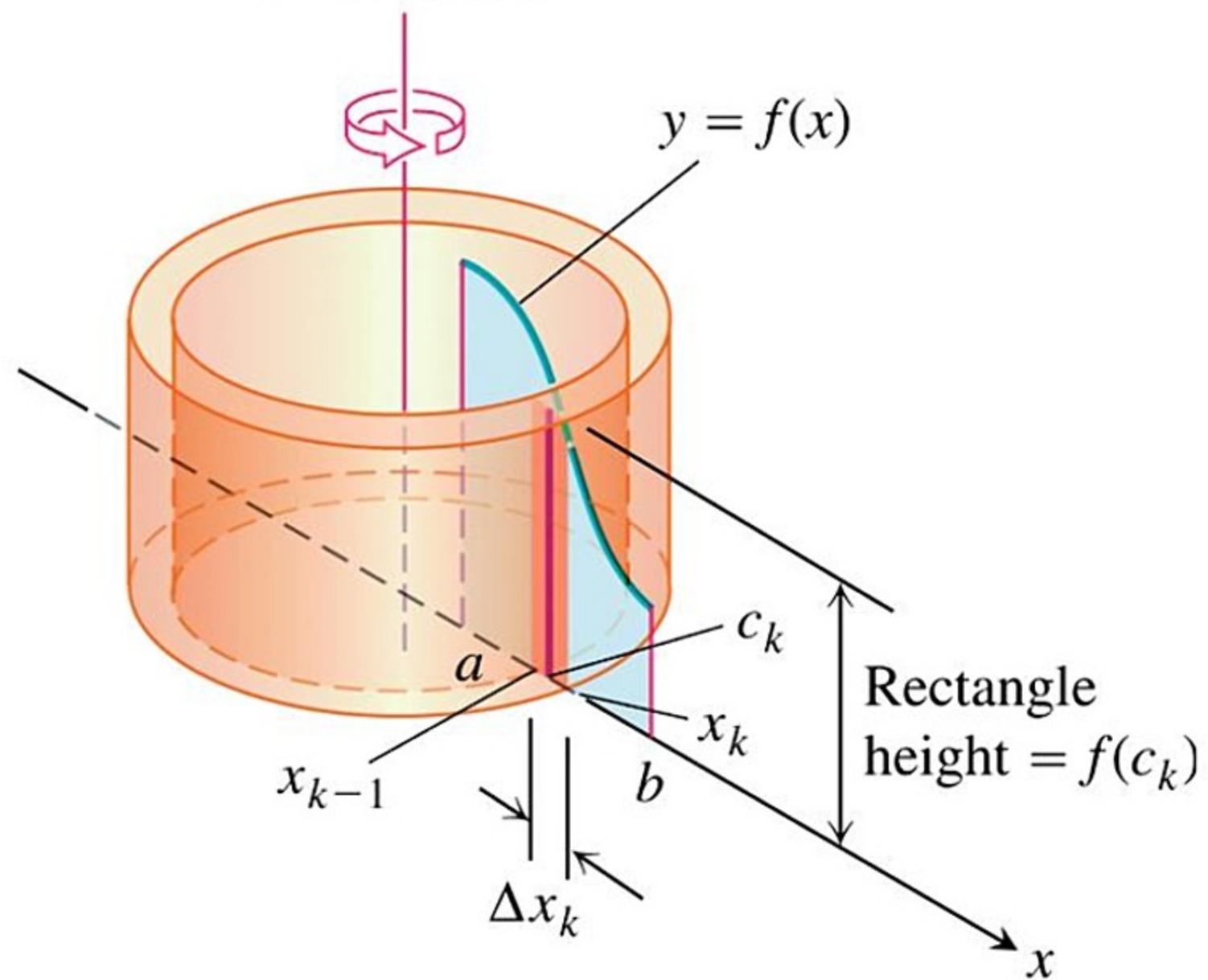
FIGURE 6.18 Cutting and unrolling a cylindrical shell gives a nearly rectangular solid (Example 1).

Vertical axis
of revolution



(a)

Vertical axis
of revolution



(b)

FIGURE 6.19 When the region shown in (a) is revolved about the vertical line $x = L$, a solid is produced which can be sliced into cylindrical shells. A typical shell is shown in (b).

Shell Formula for Revolution About a Vertical Line

The volume of the solid generated by revolving the region between the x -axis and the graph of a continuous function $y = f(x) \geq 0, L \leq a \leq x \leq b$, about a vertical line $x = L$ is

$$V = \int_a^b 2\pi \left(\frac{\text{shell}}{\text{radius}} \right) \left(\frac{\text{shell}}{\text{height}} \right) dx.$$

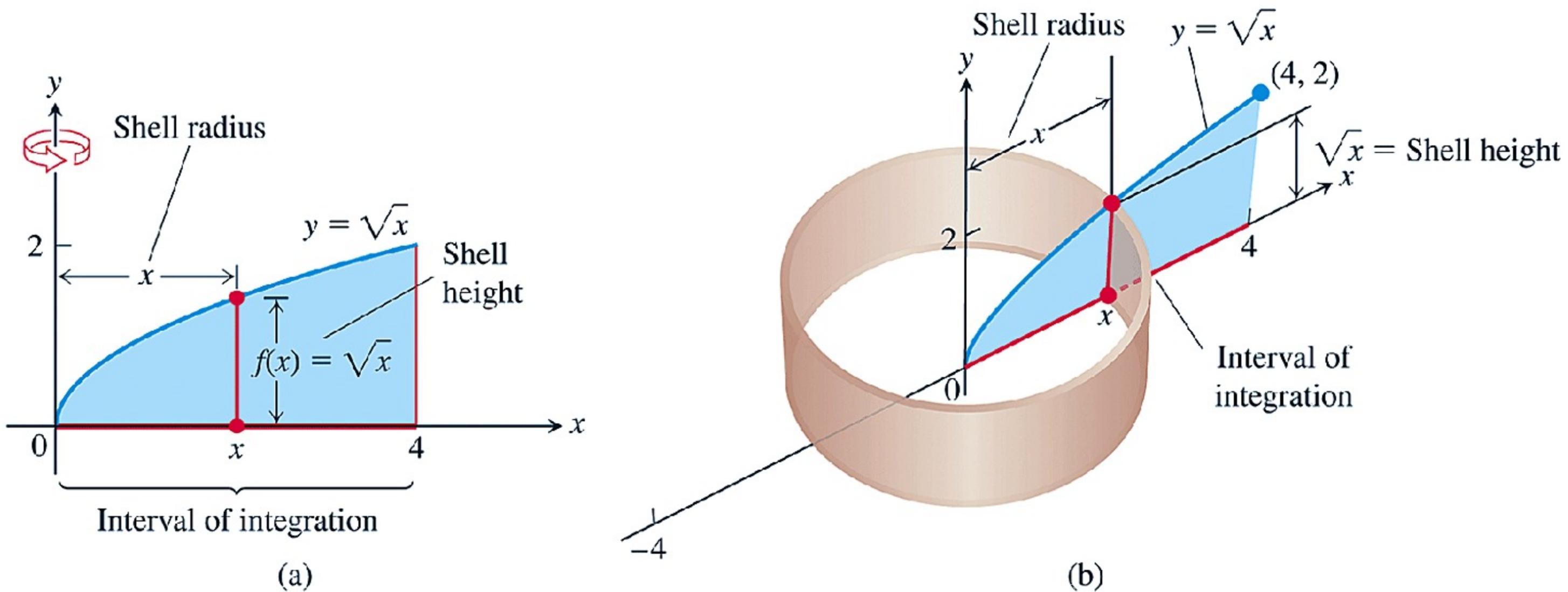


FIGURE 6.20 (a) The region, shell dimensions, and interval of integration in Example 2. (b) The shell swept out by the vertical segment in part (a) with a width Δx .

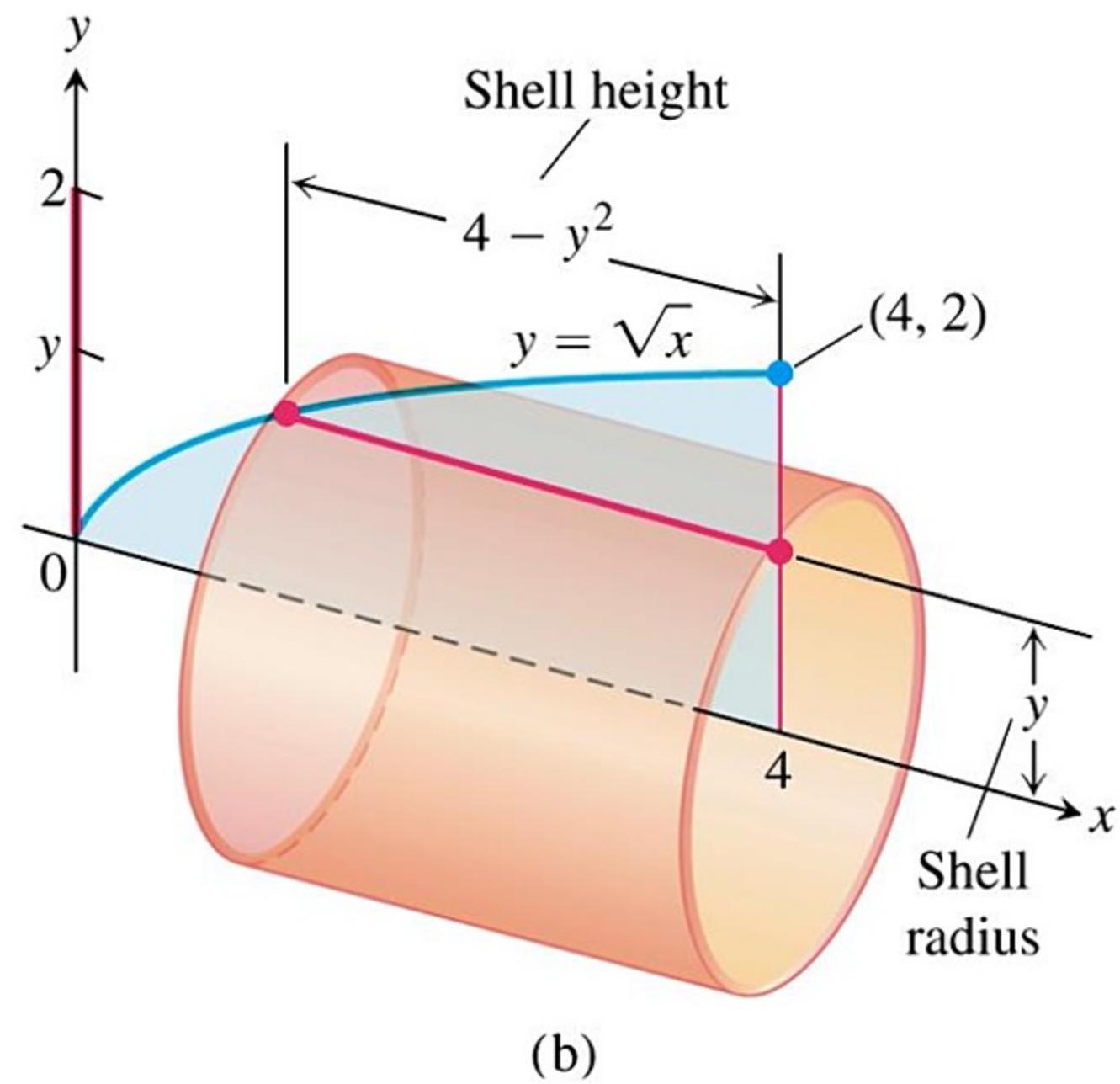
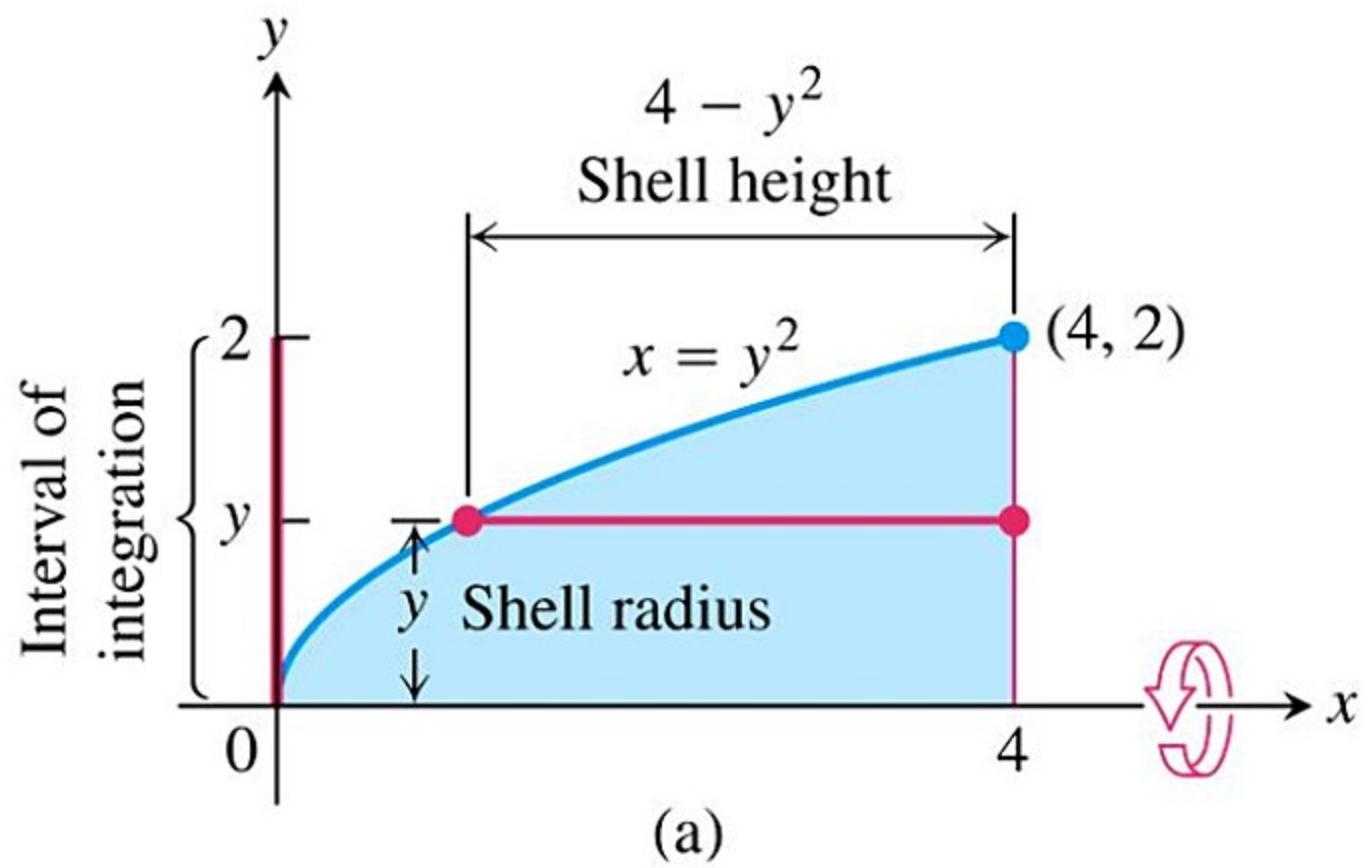


FIGURE 6.21 (a) The region, shell dimensions, and interval of integration in Example 3.
 (b) The shell swept out by the horizontal segment in part (a) with a width Δy .

Summary of the Shell Method

Regardless of the position of the axis of revolution (horizontal or vertical), the steps for implementing the shell method are these.

1. *Draw the region and sketch a line segment across it parallel to the axis of revolution. Label the segment's height or length (shell height) and distance from the axis of revolution (shell radius).*
2. *Find the limits of integration for the thickness variable.*
3. *Integrate the product 2π (shell radius) (shell height) with respect to the thickness variable (x or y) to find the volume.*

Section 6.3

Arc Length

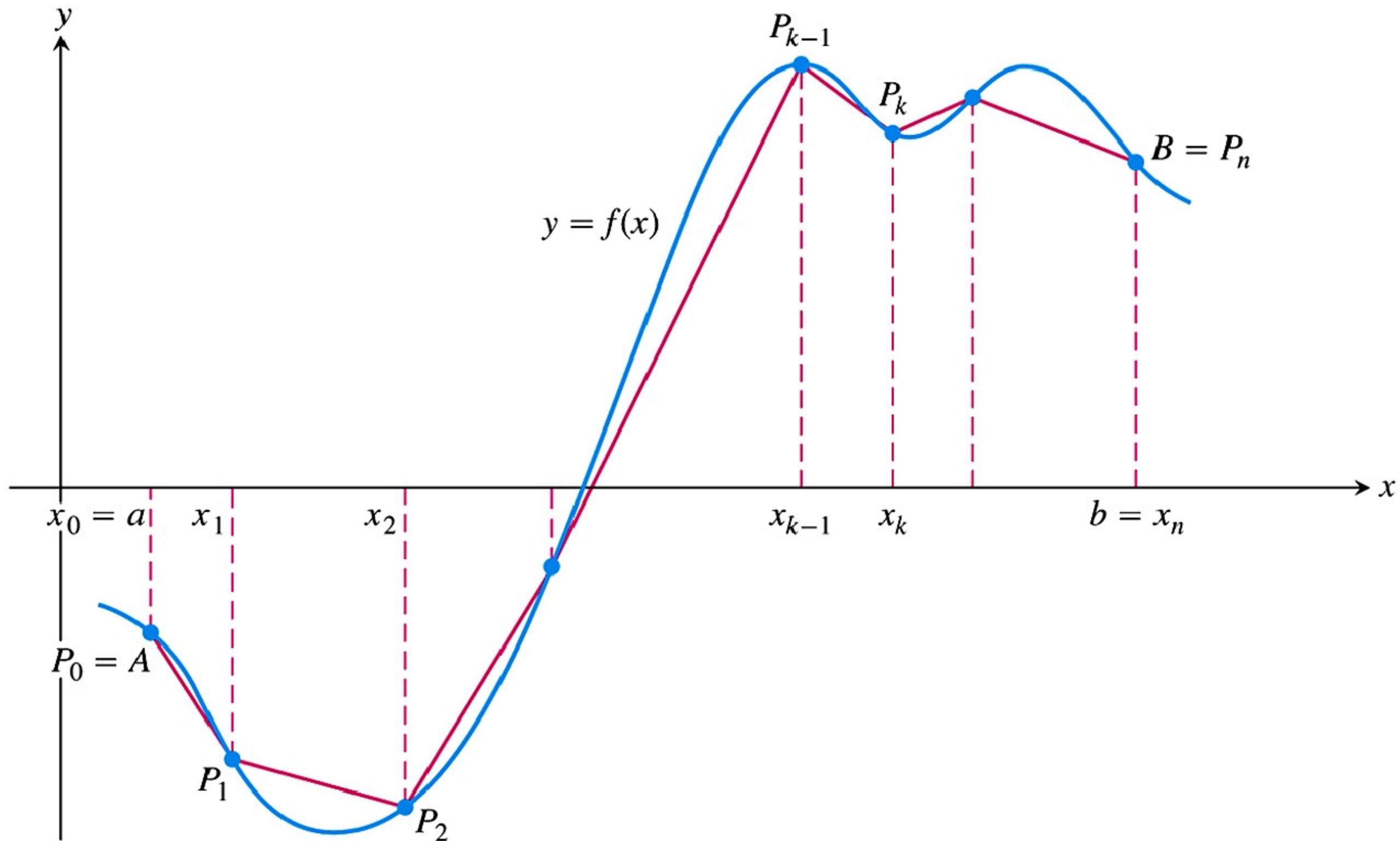


FIGURE 6.22 The length of the polygonal path $P_0P_1P_2 \cdots P_n$ approximates the length of the curve $y = f(x)$ from point A to point B .

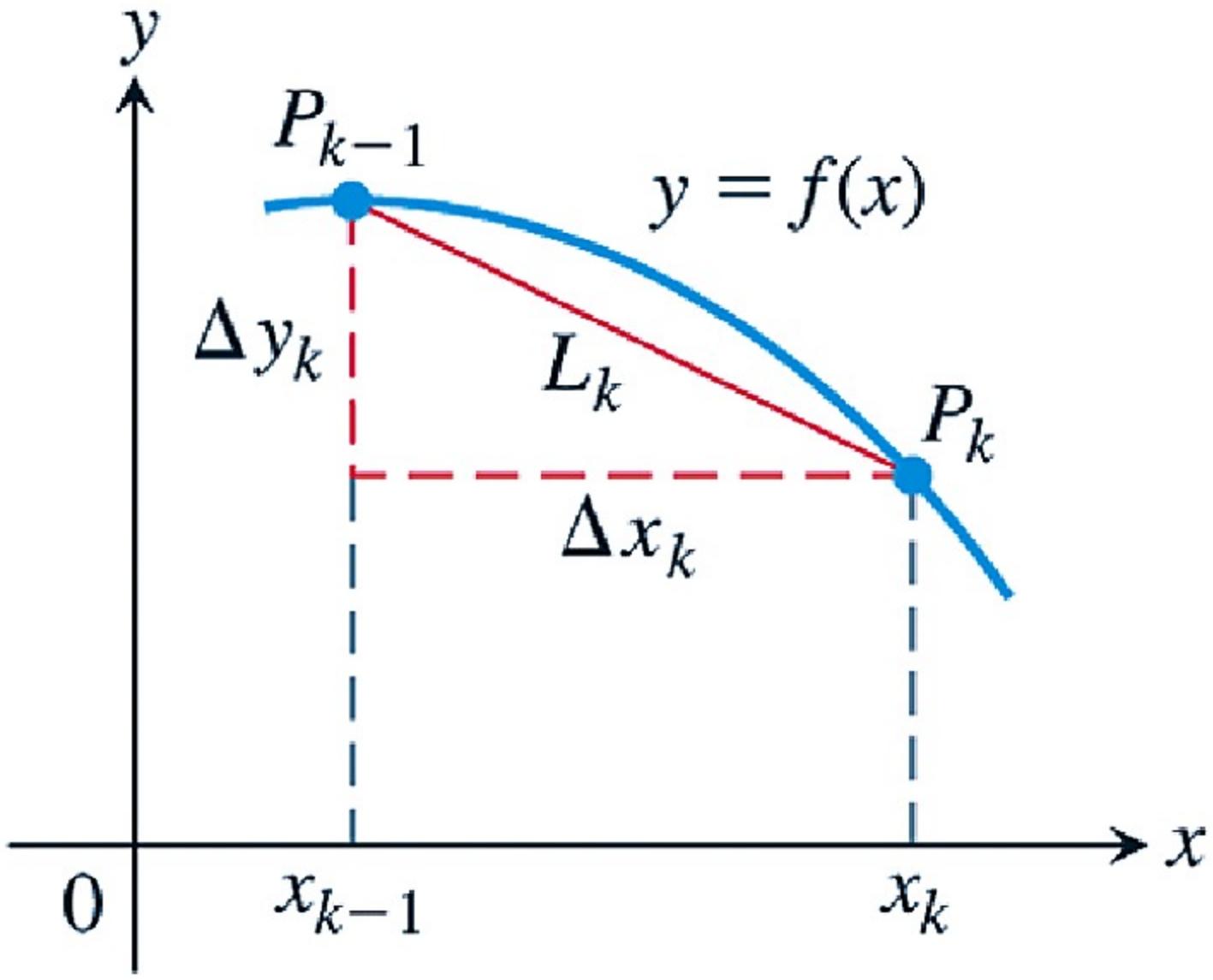


FIGURE 6.23 The arc $P_{k-1}P_k$ of the curve $y = f(x)$ is approximated by the straight-line segment shown here, which has length $L_k = \sqrt{(\Delta x_k)^2 + (\Delta y_k)^2}$.

DEFINITION If f' is continuous on $[a, b]$, then the **length (arc length)** of the curve $y = f(x)$ from the point $A = (a, f(a))$ to the point $B = (b, f(b))$ is the value of the integral

$$L = \int_a^b \sqrt{1 + [f'(x)]^2} dx = \int_a^b \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx. \quad (3)$$

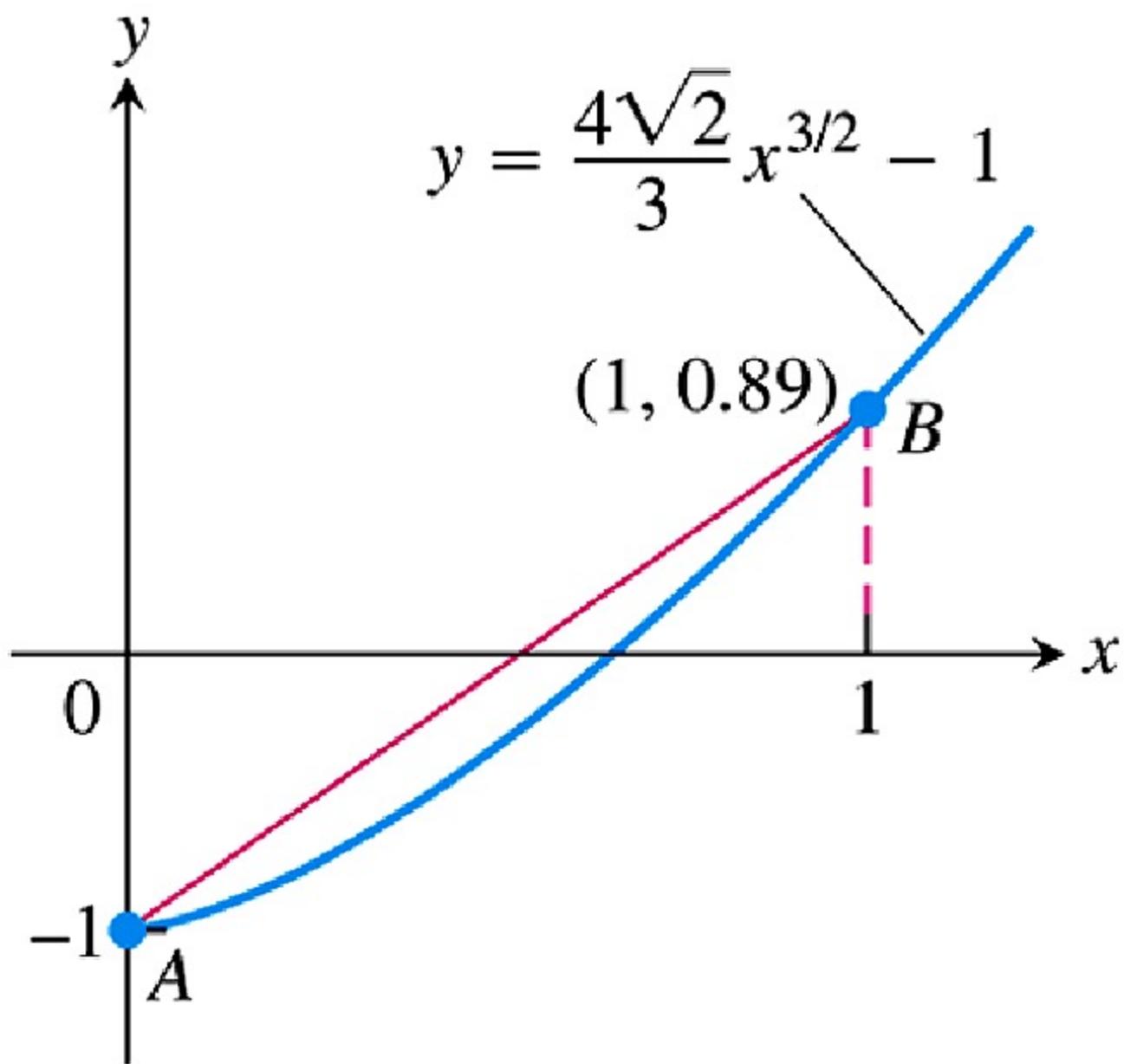


FIGURE 6.24 The length of the curve is slightly larger than the length of the line segment joining points A and B (Example 1).

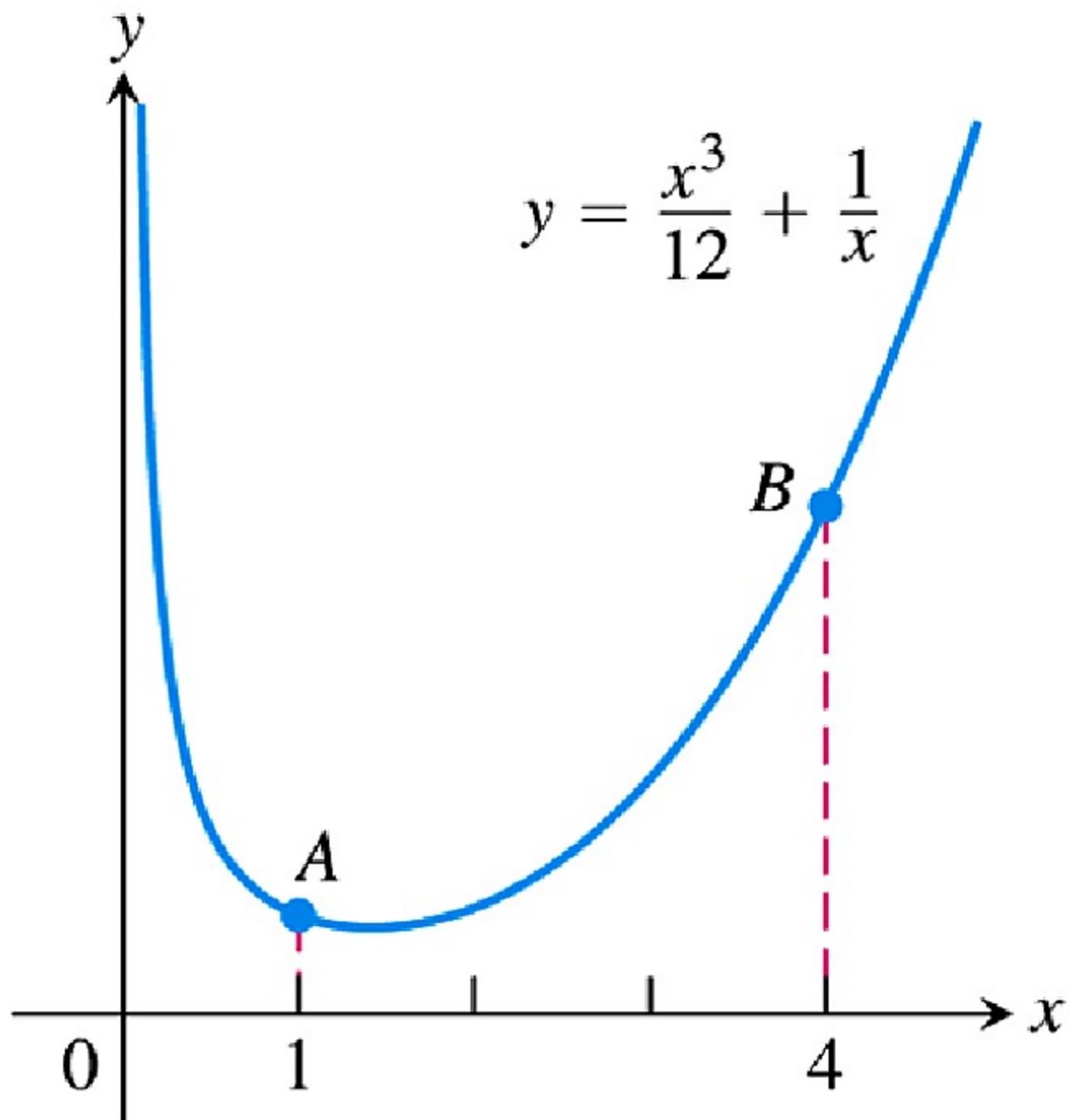


FIGURE 6.25 The curve in Example 2, where $A = (1, 13/12)$ and $B = (4, 67/12)$.

Formula for the Length of $x = g(y)$, $c \leq y \leq d$

If g' is continuous on $[c, d]$, the length of the curve $x = g(y)$ from $A = (g(c), c)$ to $B = (g(d), d)$ is

$$L = \int_c^d \sqrt{1 + \left(\frac{dx}{dy}\right)^2} dy = \int_c^d \sqrt{1 + [g'(y)]^2} dy. \quad (4)$$

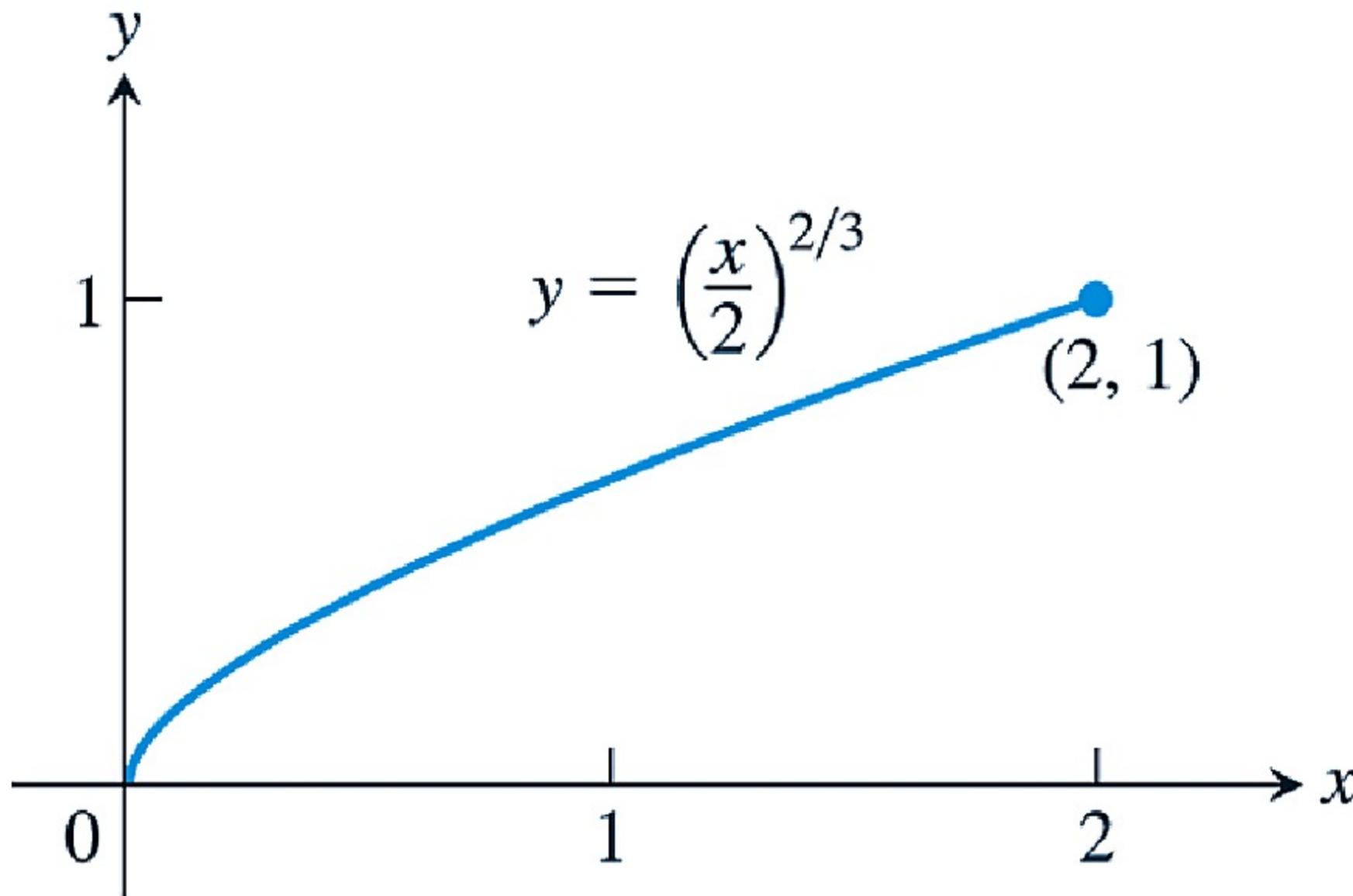
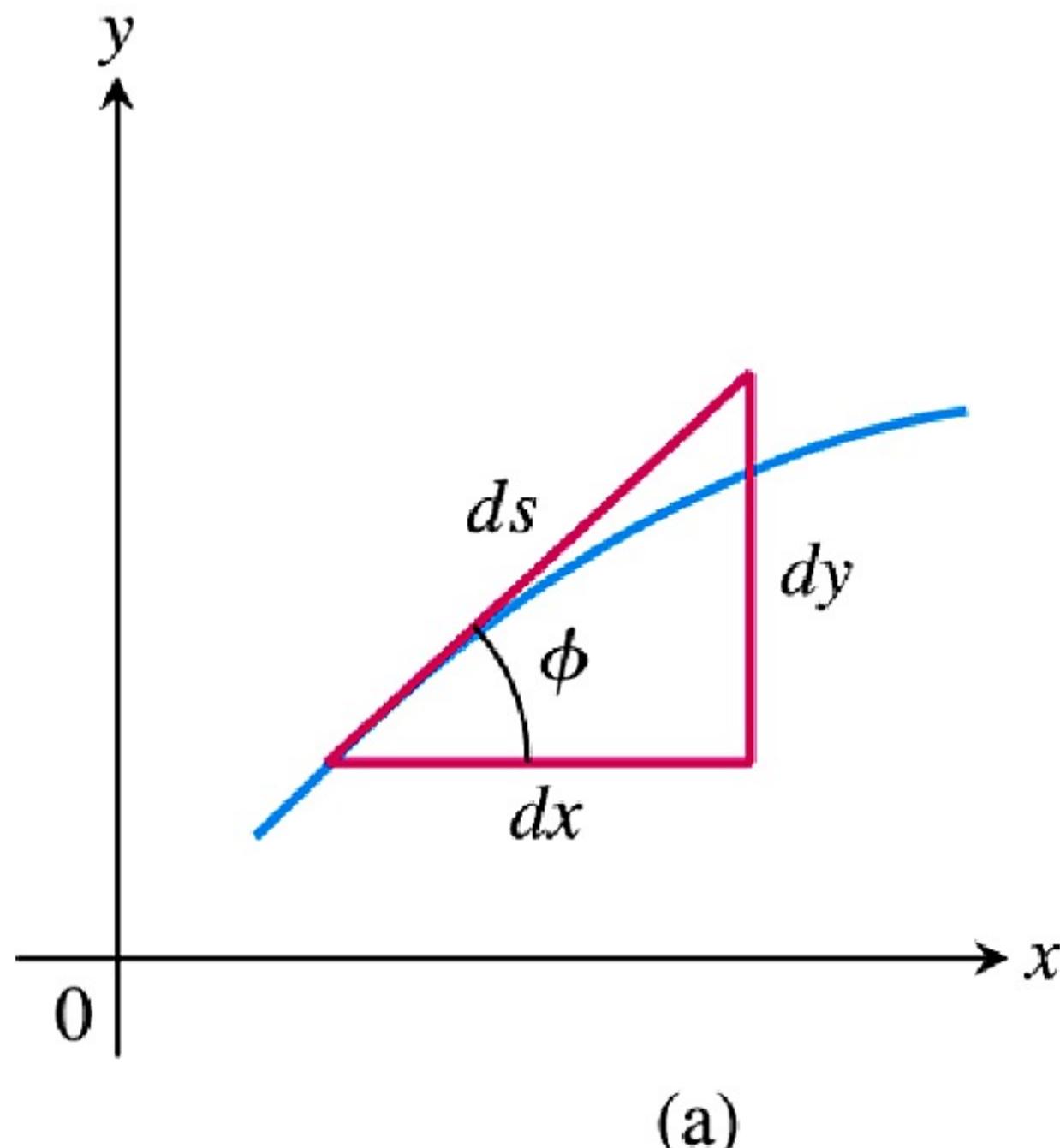
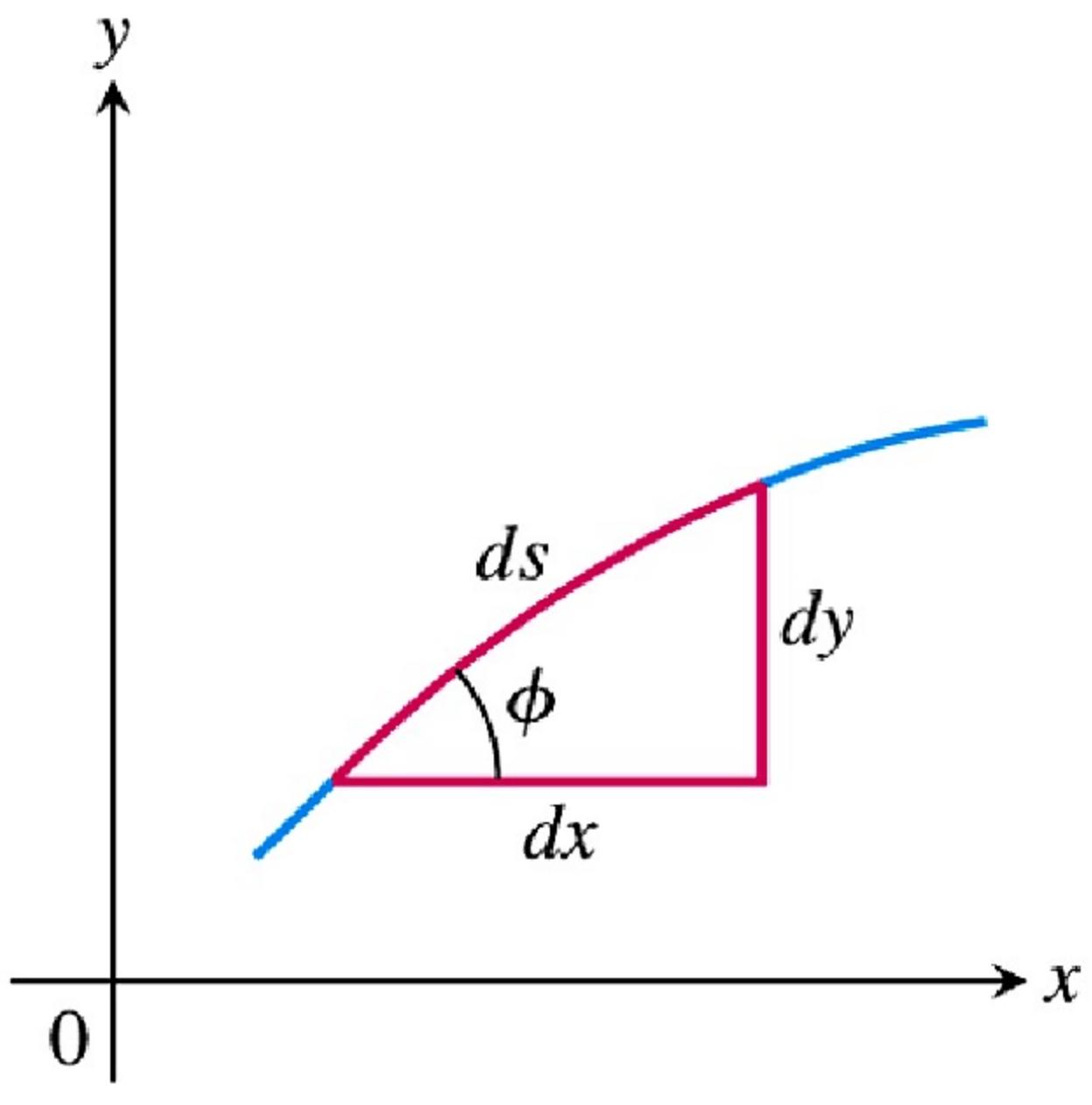


FIGURE 6.26 The graph of $y = (x/2)^{2/3}$ from $x = 0$ to $x = 2$ is also the graph of $x = 2y^{3/2}$ from $y = 0$ to $y = 1$ (Example 3).



(a)



(b)

FIGURE 6.27 Diagrams for remembering
the equation $ds = \sqrt{dx^2 + dy^2}$.

Section 6.4

Areas of Surfaces of Revolution

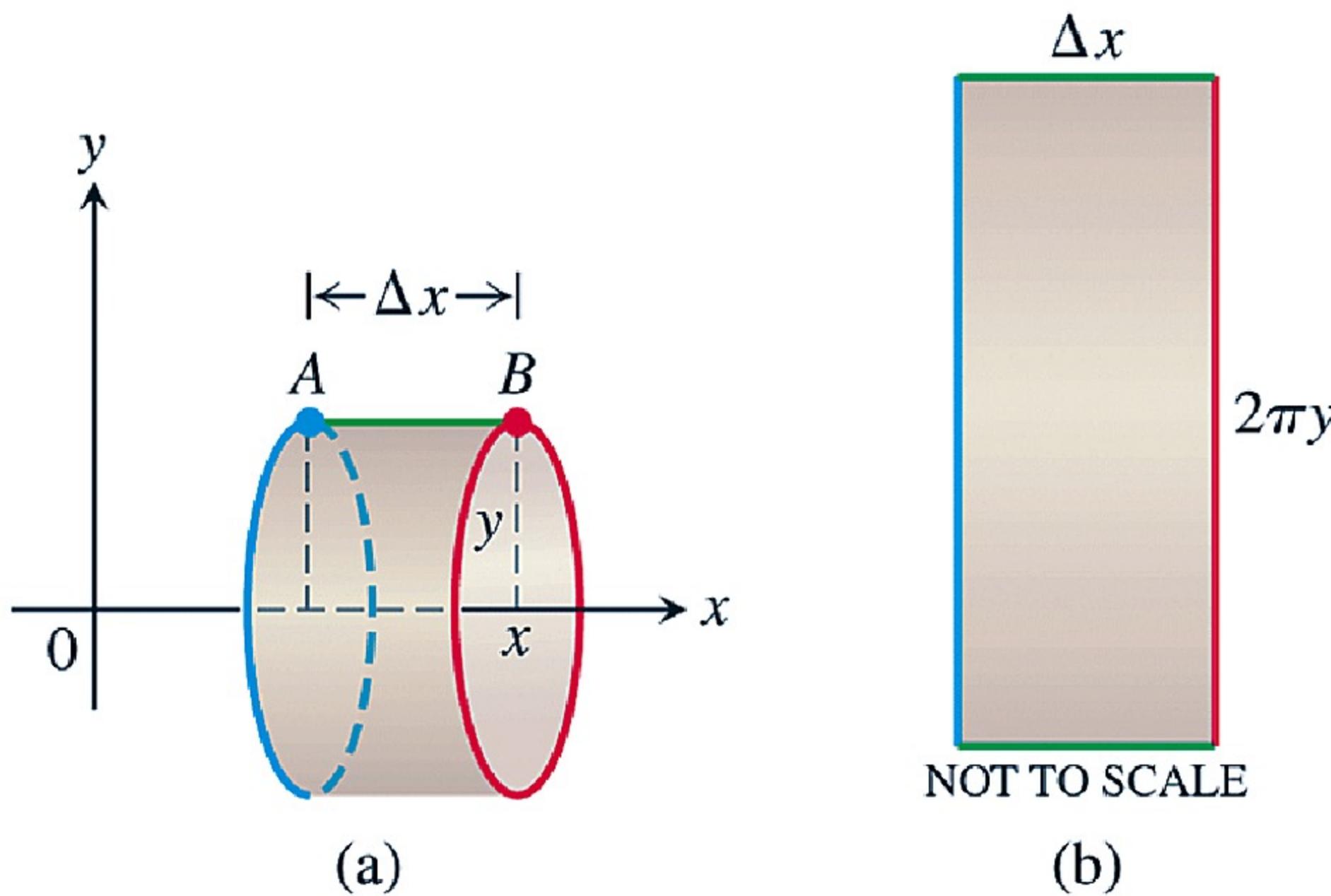
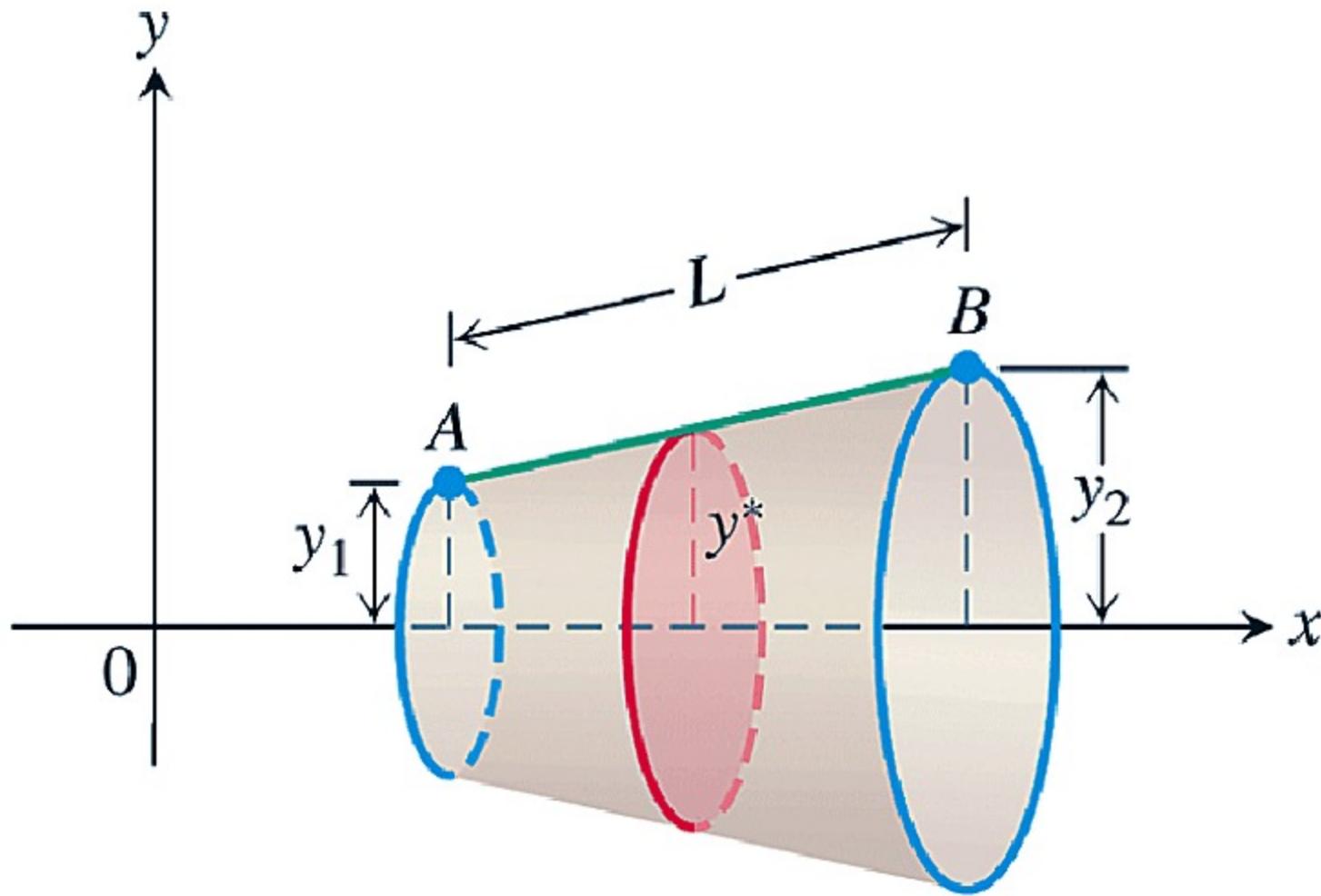
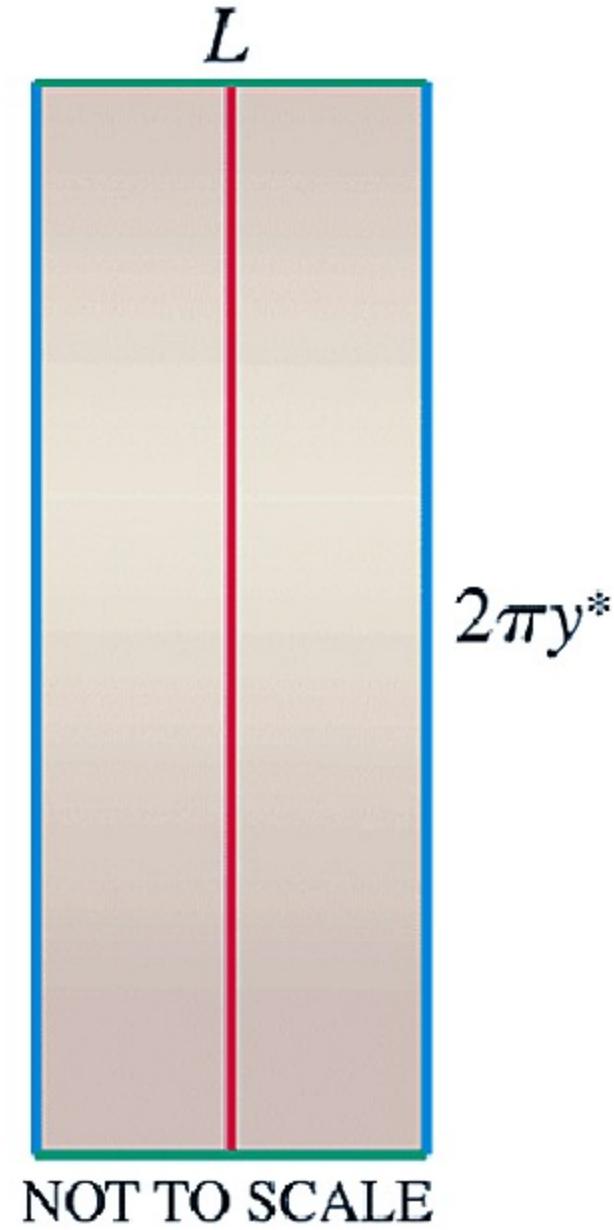


FIGURE 6.28 (a) A cylindrical surface generated by rotating the horizontal line segment AB of length Δx about the x -axis has area $2\pi y\Delta x$. (b) The cut and rolled-out cylindrical surface as a rectangle.



(a)



(b)

FIGURE 6.29 (a) The frustum of a cone generated by rotating the slanted line segment AB of length L about the x -axis has area

$2\pi y^* L$. (b) The area of the rectangle for $y^* = \frac{y_1 + y_2}{2}$, the average height of AB above the x -axis.

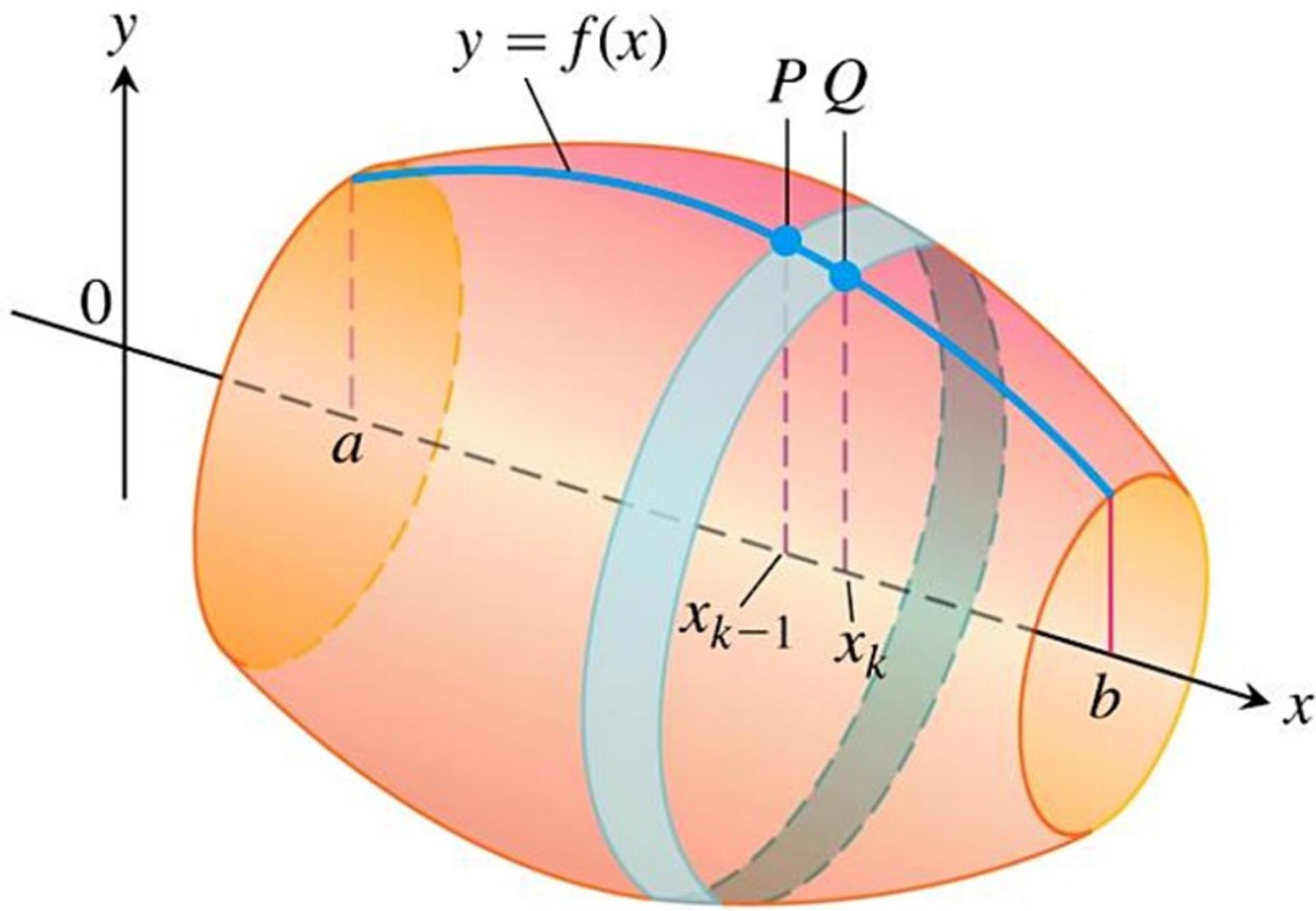


FIGURE 6.30 The surface generated by revolving the graph of a nonnegative function $y = f(x)$, $a \leq x \leq b$, about the x -axis. The surface is a union of bands like the one swept out by the arc PQ .

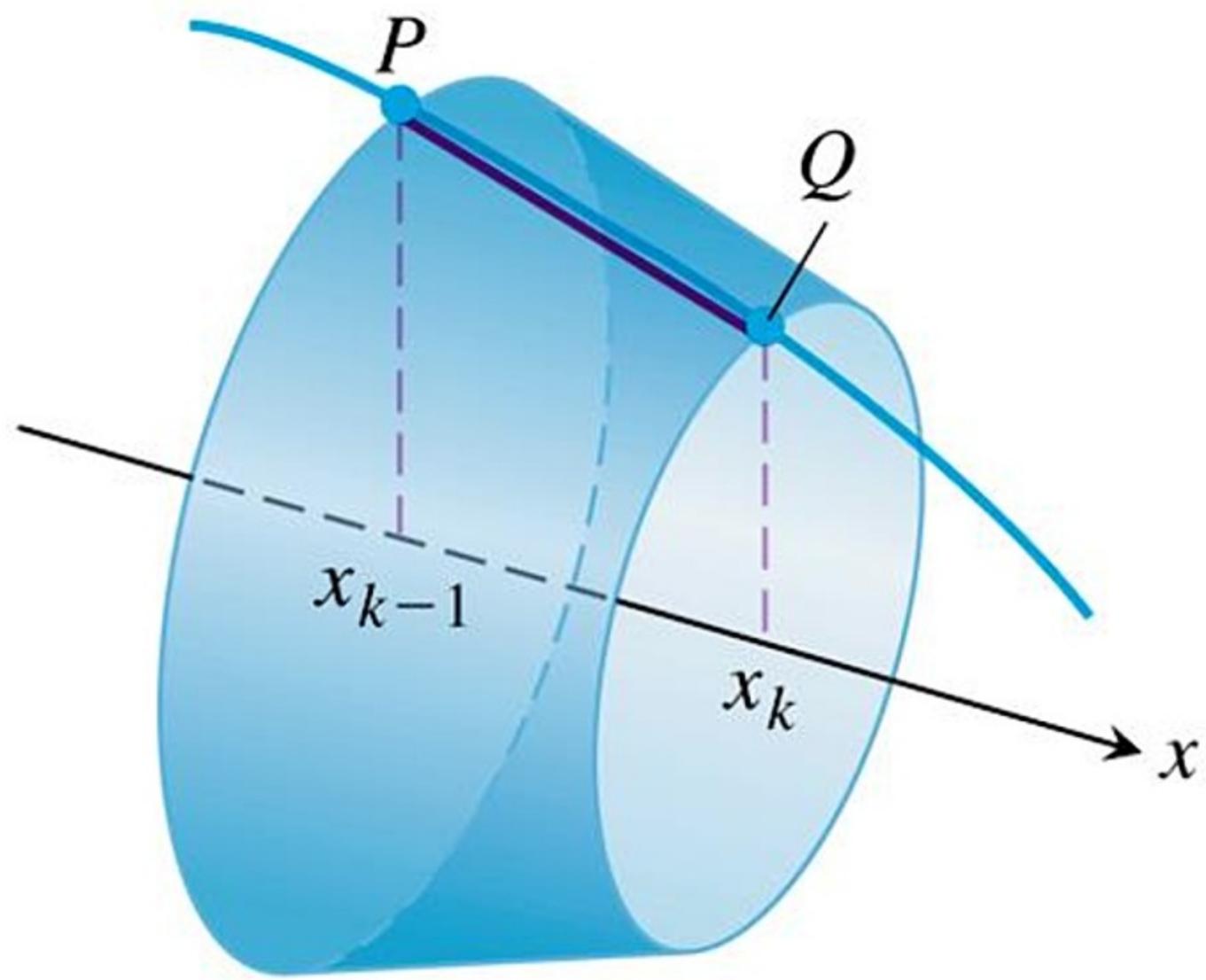


FIGURE 6.31 The line segment joining P and Q sweeps out a frustum of a cone.

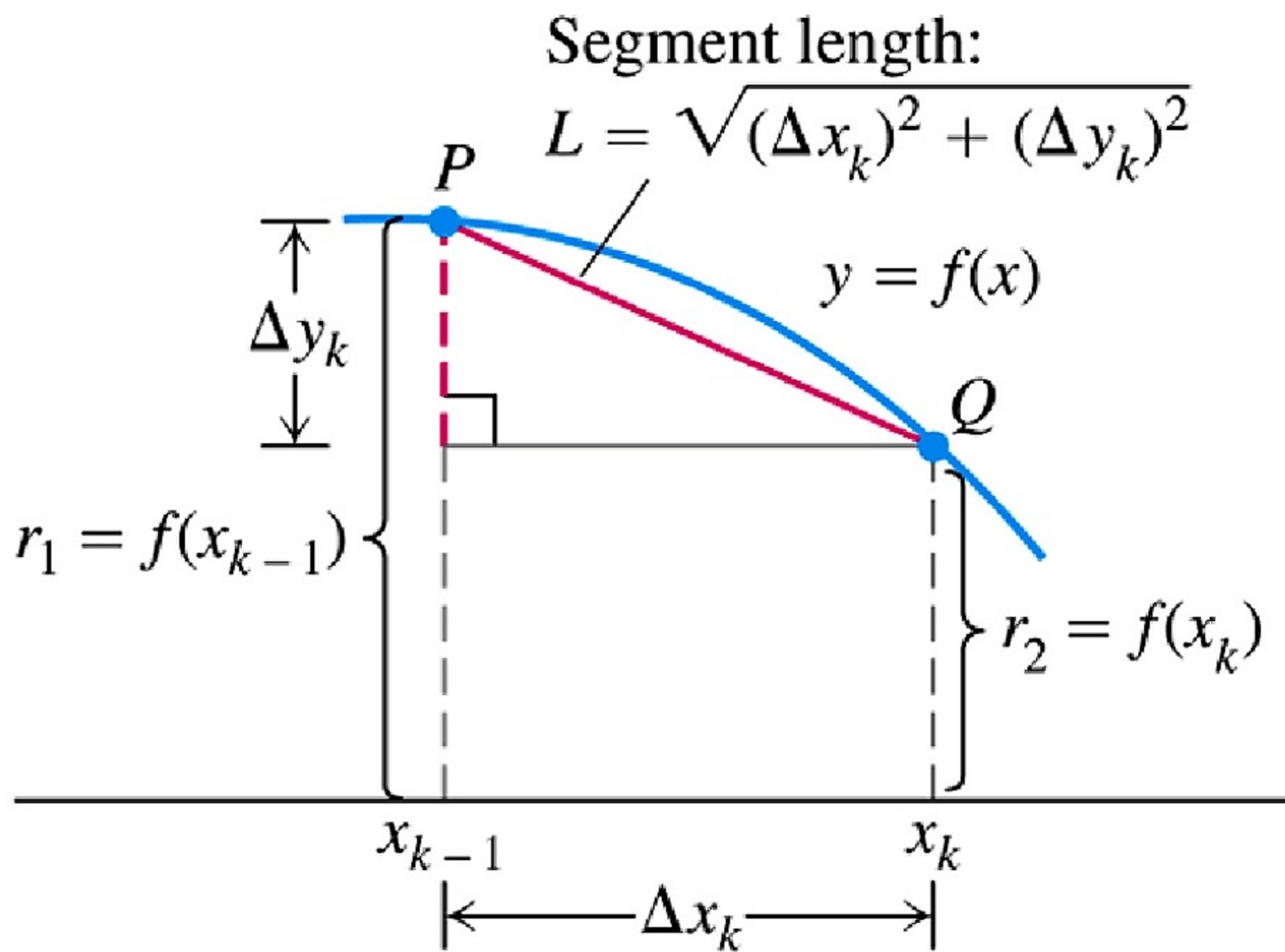


FIGURE 6.32 Dimensions associated with the arc and line segment PQ .

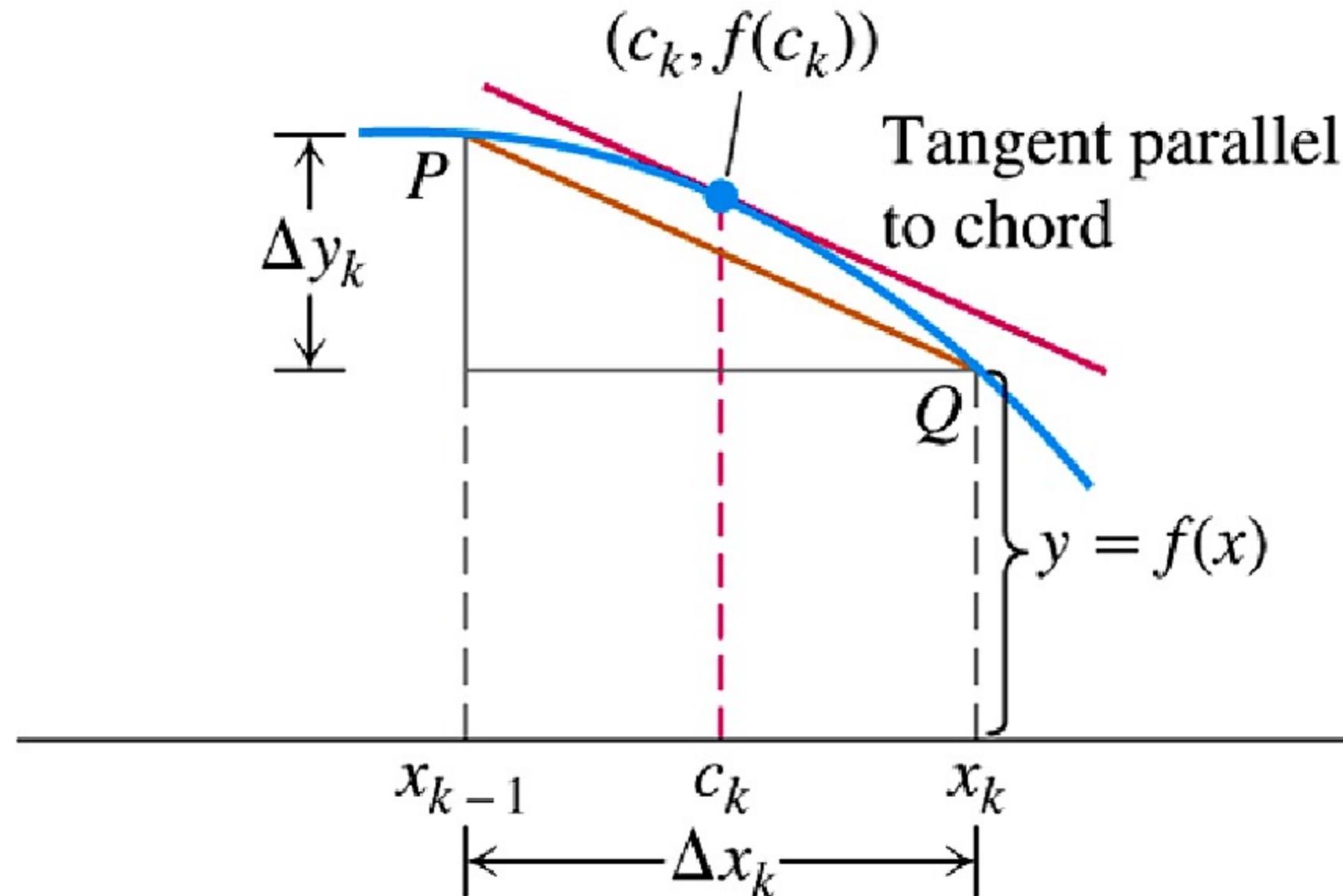


FIGURE 6.33 If f is smooth, the Mean Value Theorem guarantees the existence of a point c_k where the tangent is parallel to segment PQ .

DEFINITION If the function $f(x) \geq 0$ is continuously differentiable on $[a, b]$, the **area of the surface** generated by revolving the graph of $y = f(x)$ about the x -axis is

$$S = \int_a^b 2\pi y \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx = \int_a^b 2\pi f(x) \sqrt{1 + (f'(x))^2} dx. \quad (3)$$

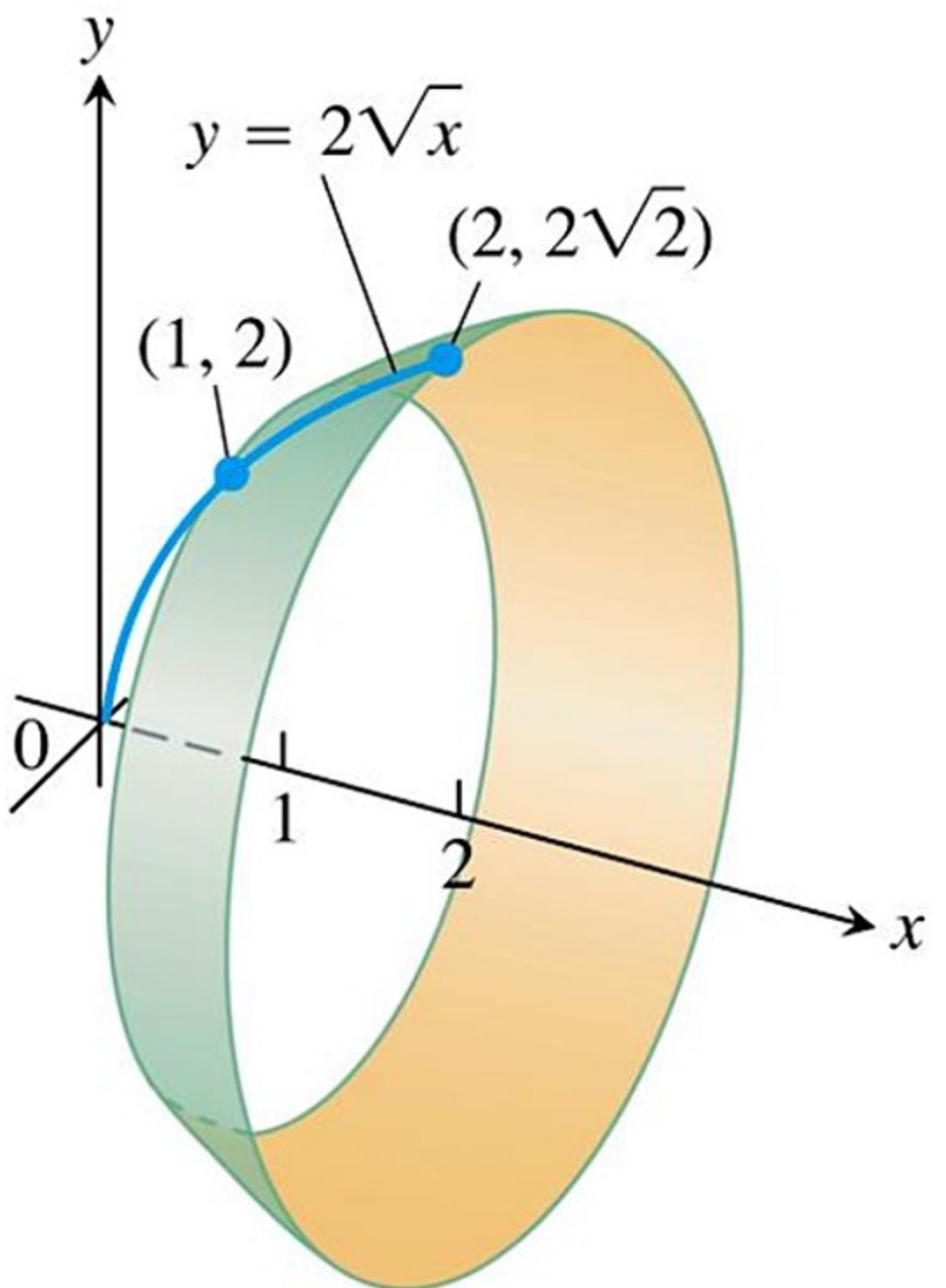


FIGURE 6.34 In Example 1 we calculate the area of this surface.

Surface Area for Revolution About the y -Axis

If $x = g(y) \geq 0$ is continuously differentiable on $[c, d]$, the area of the surface generated by revolving the graph of $x = g(y)$ about the y -axis is

$$S = \int_c^d 2\pi x \sqrt{1 + \left(\frac{dx}{dy}\right)^2} dy = \int_c^d 2\pi g(y) \sqrt{1 + (g'(y))^2} dy. \quad (4)$$

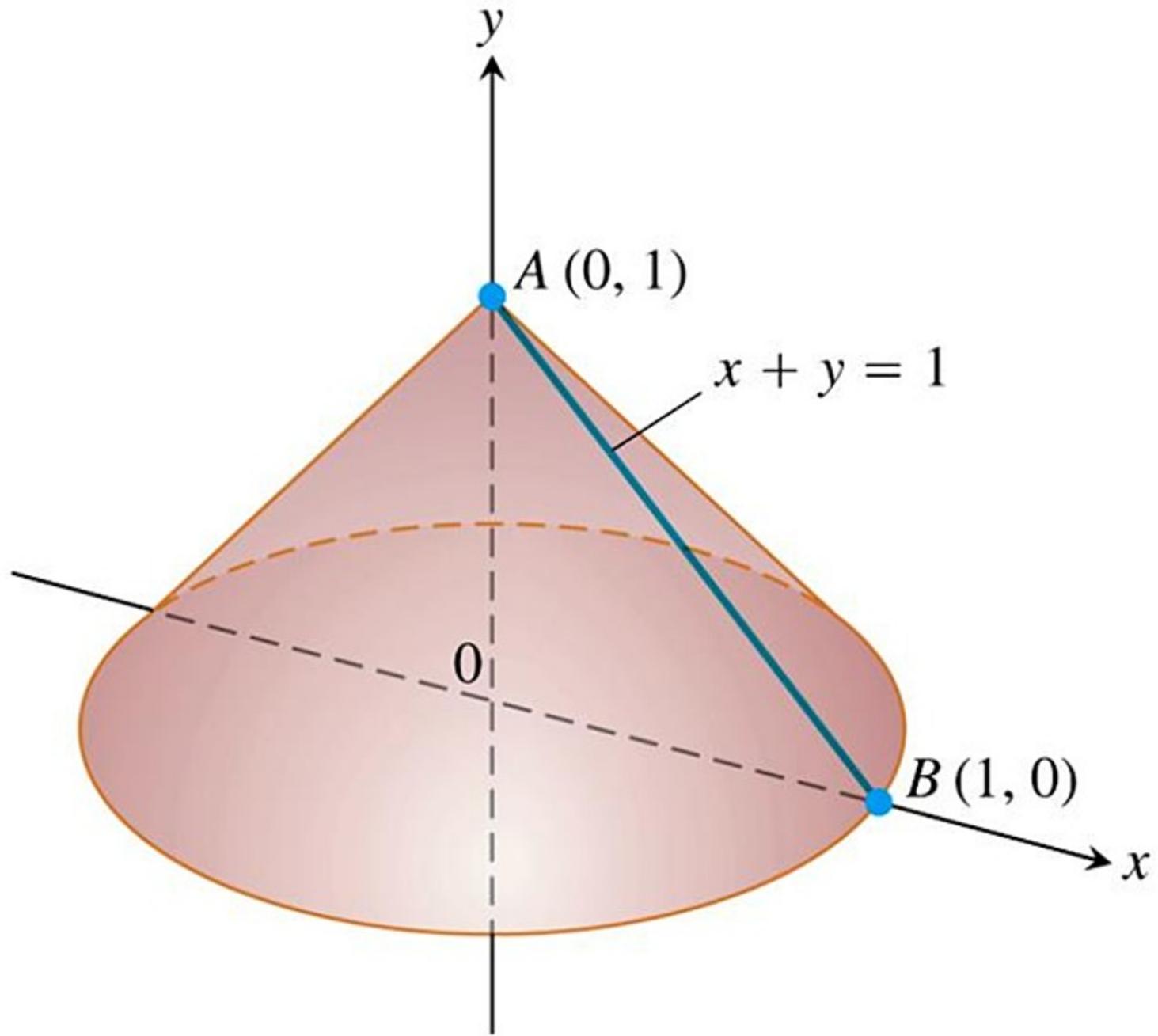


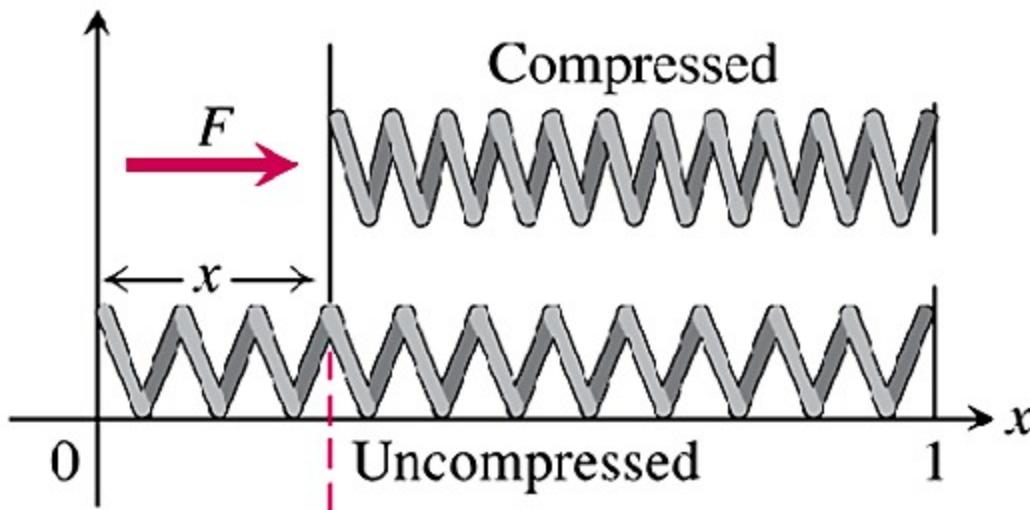
FIGURE 6.35 Revolving line segment AB about the y -axis generates a cone whose lateral surface area we can now calculate in two different ways (Example 2).

Section 6.5

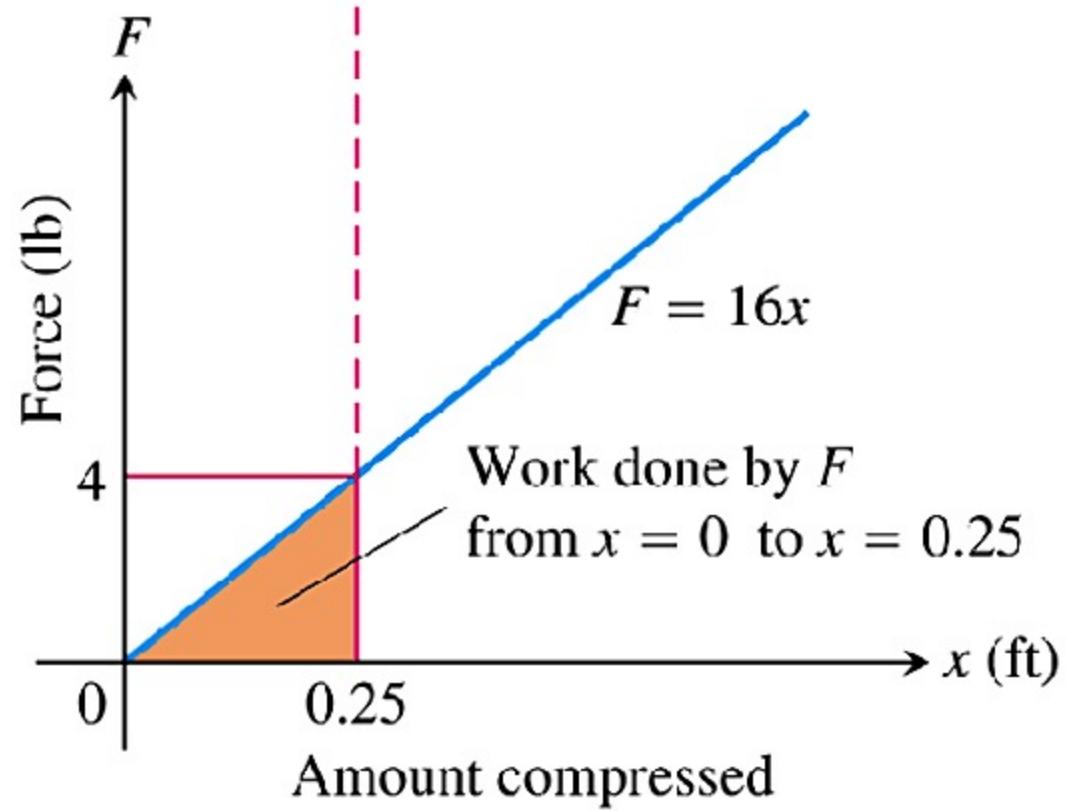
Work and Fluid Forces

DEFINITION The **work** done by a variable force $F(x)$ in moving an object along the x -axis from $x = a$ to $x = b$ is

$$W = \int_a^b F(x) dx. \quad (2)$$



(a)



(b)

FIGURE 6.36 The force F needed to hold a spring under compression increases linearly as the spring is compressed (Example 2).

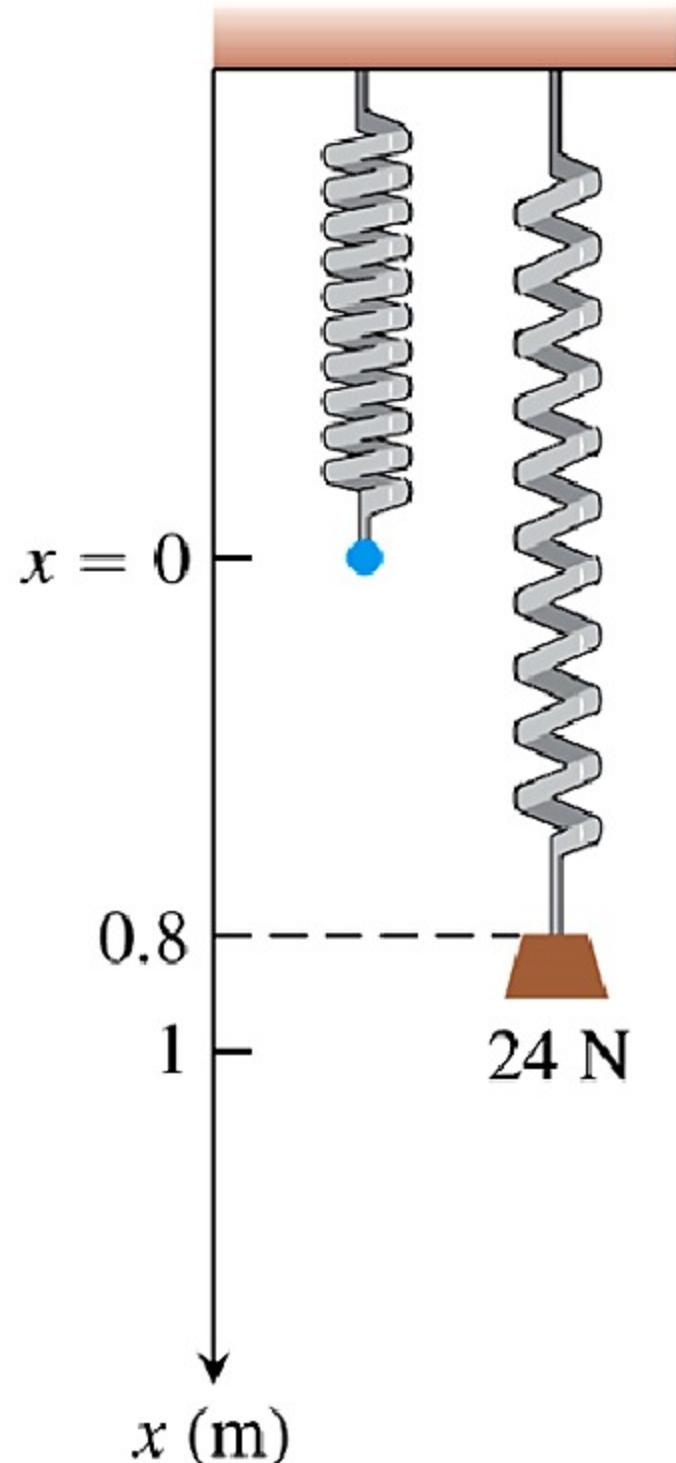


FIGURE 6.37 A 24-N weight stretches this spring 0.8 m beyond its unstressed length (Example 3).

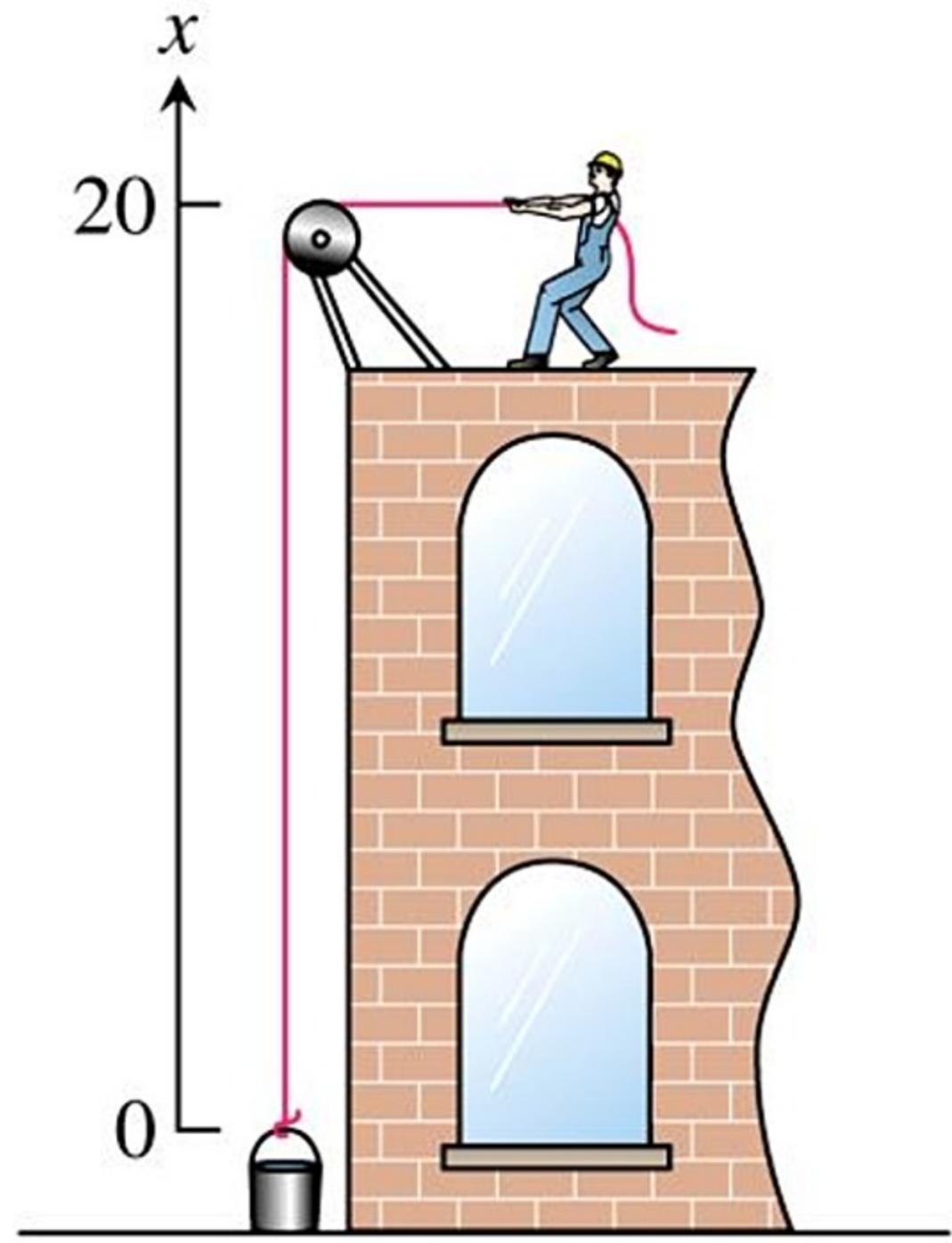


FIGURE 6.38 Lifting the bucket
in Example 4.

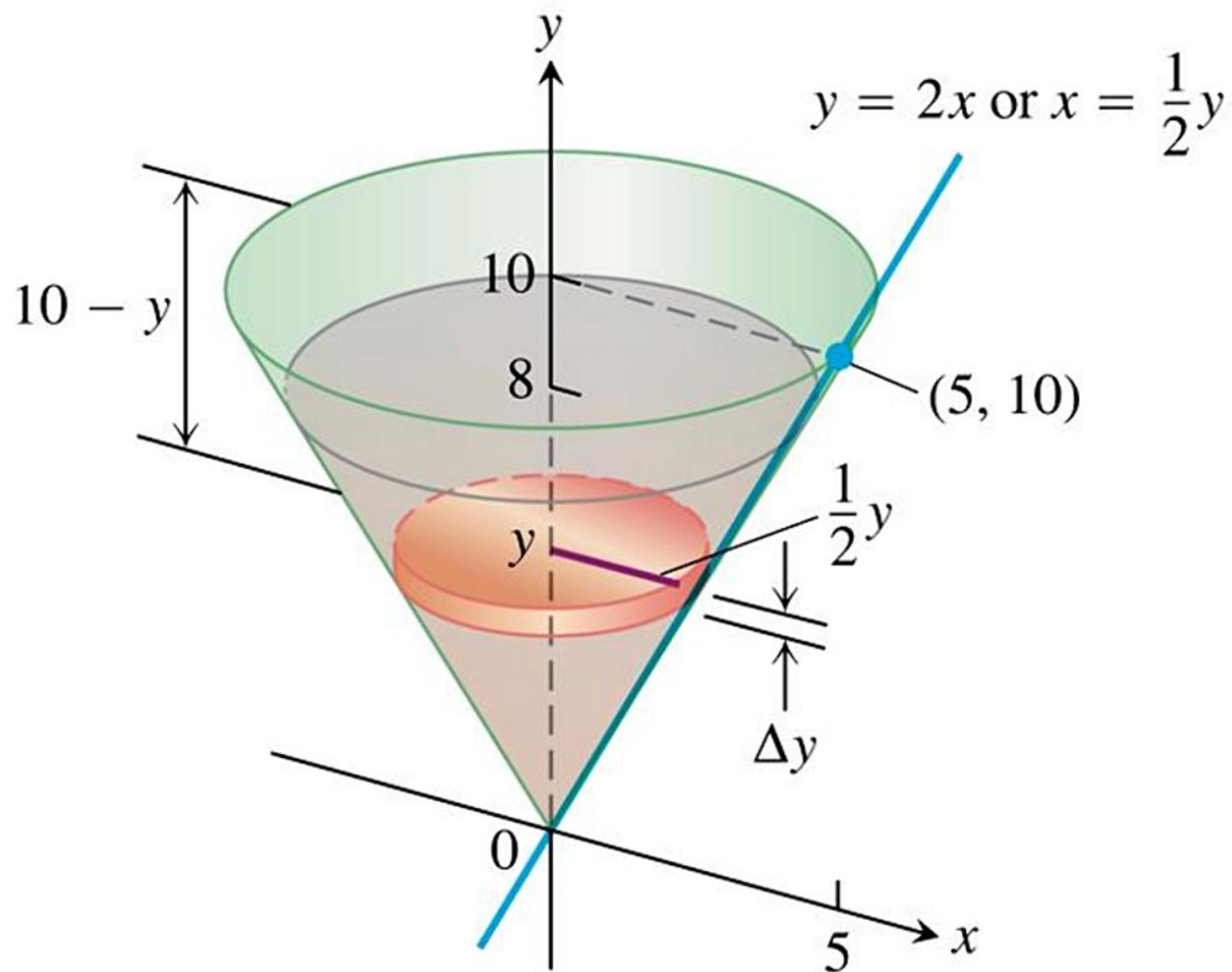


FIGURE 6.39 The olive oil and tank in Example 5.

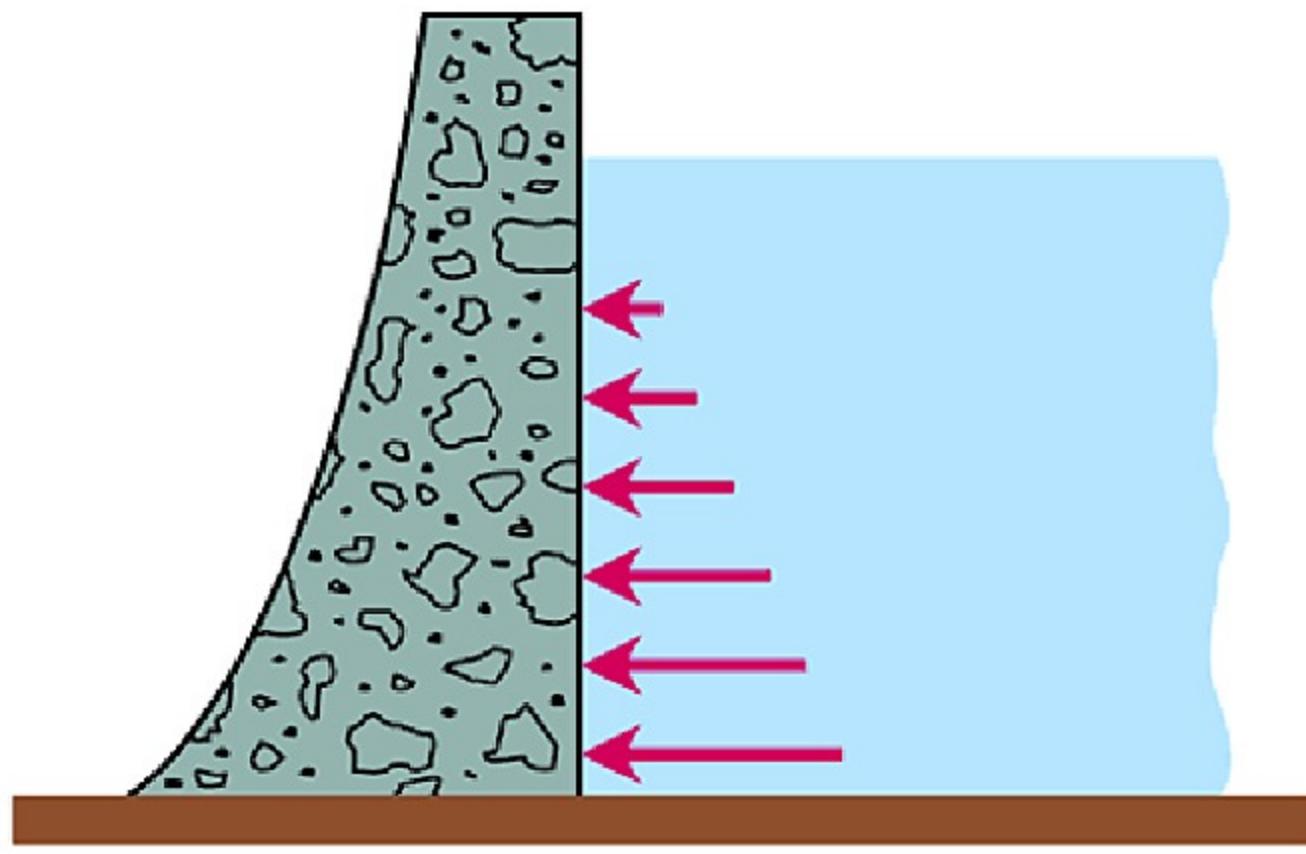


FIGURE 6.40 To withstand the increasing pressure, dams are built thicker as they go down.

The Pressure-Depth Equation

In a fluid that is standing still, the pressure p at depth h is the fluid's weight-density w times h :

$$p = wh. \quad (4)$$

Weight-density

A fluid's weight-density is its weight per unit volume. Typical values (lb/ft^3) are

Gasoline	42
Mercury	849
Milk	64.5
Molasses	100
Olive oil	57
Seawater	64
Water	62.4

Fluid Force on a Constant-Depth Surface

$$F = pA = whA \quad (5)$$

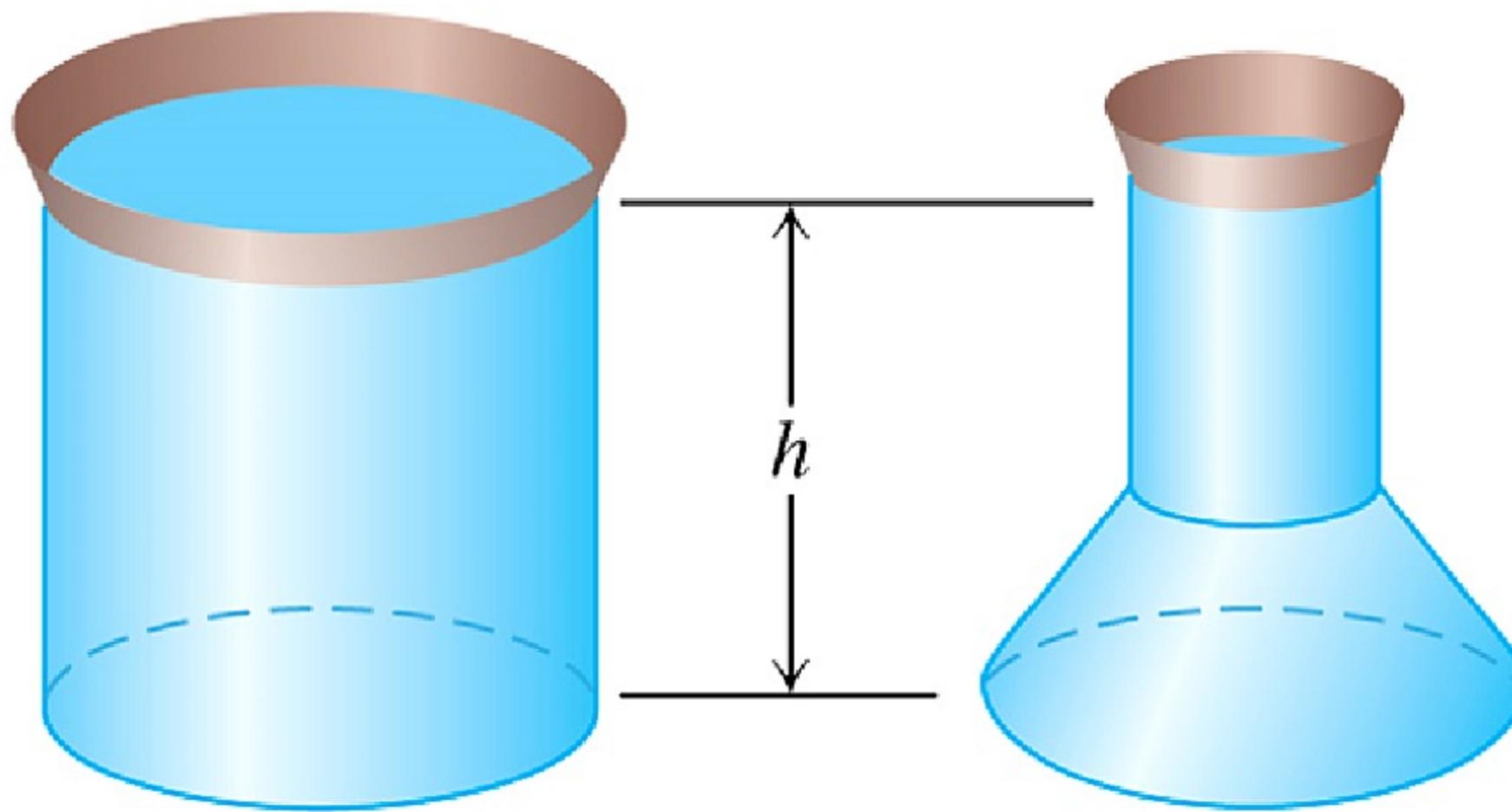


FIGURE 6.41 These containers are filled with water to the same depth and have the same base area. The total force is therefore the same on the bottom of each container. The containers' shapes do not matter here.

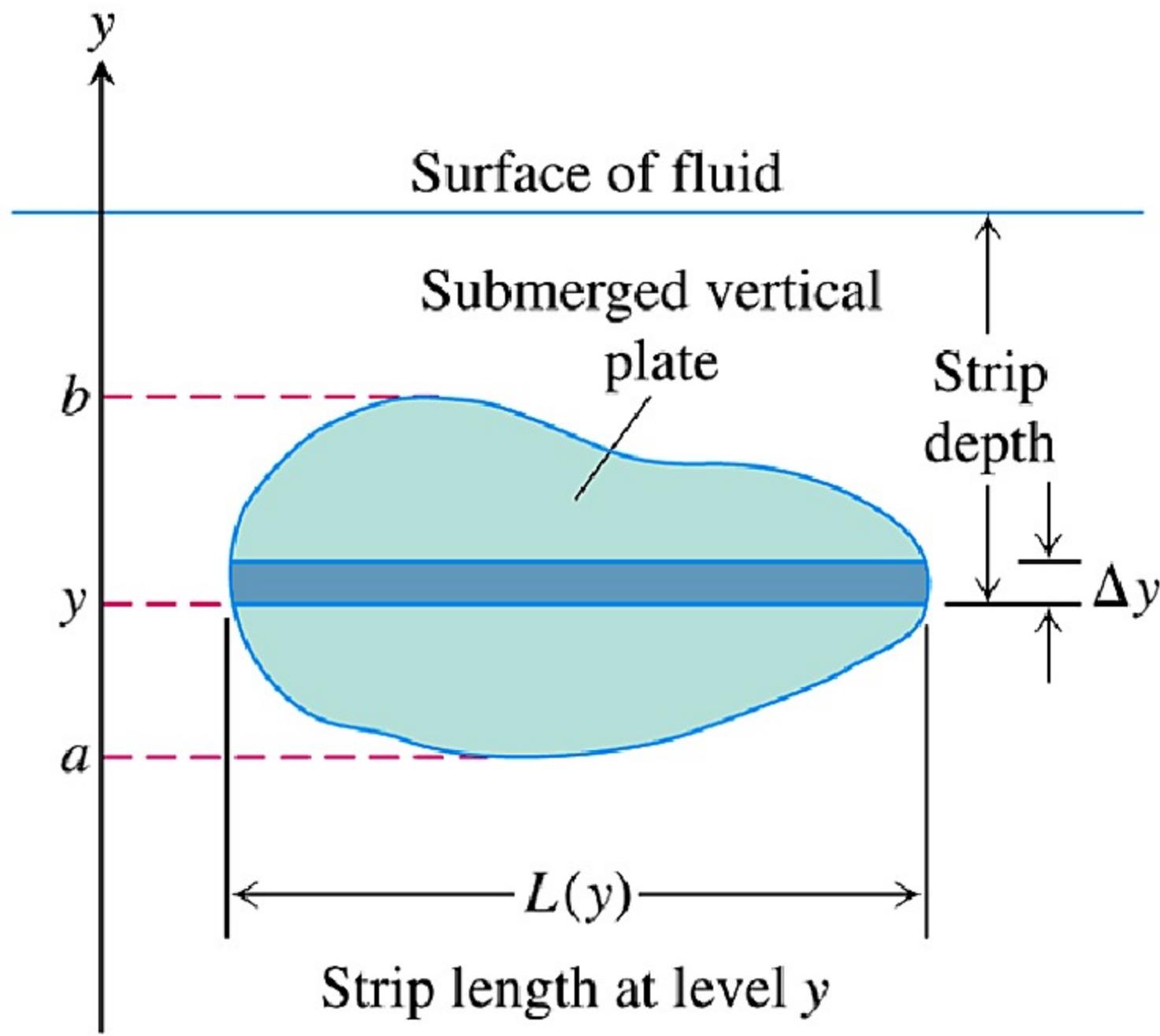


FIGURE 6.42 The force exerted by a fluid against one side of a thin, flat horizontal strip is about $\Delta F = \text{pressure} \times \text{area} = w \times (\text{strip depth}) \times L(y) \Delta y$.

$$F \approx \sum_{k=1}^n w \cdot (\text{strip depth})_k \cdot L(y_k) \Delta y_k. \quad (6)$$

The Integral for Fluid Force Against a Vertical Flat Plate

Suppose that a plate submerged vertically in fluid of weight-density w runs from $y = a$ to $y = b$ on the y -axis. Let $L(y)$ be the length of the horizontal strip measured from left to right along the surface of the plate at level y . Then the force exerted by the fluid against one side of the plate is

$$F = \int_a^b w \cdot (\text{strip depth}) \cdot L(y) dy. \quad (7)$$

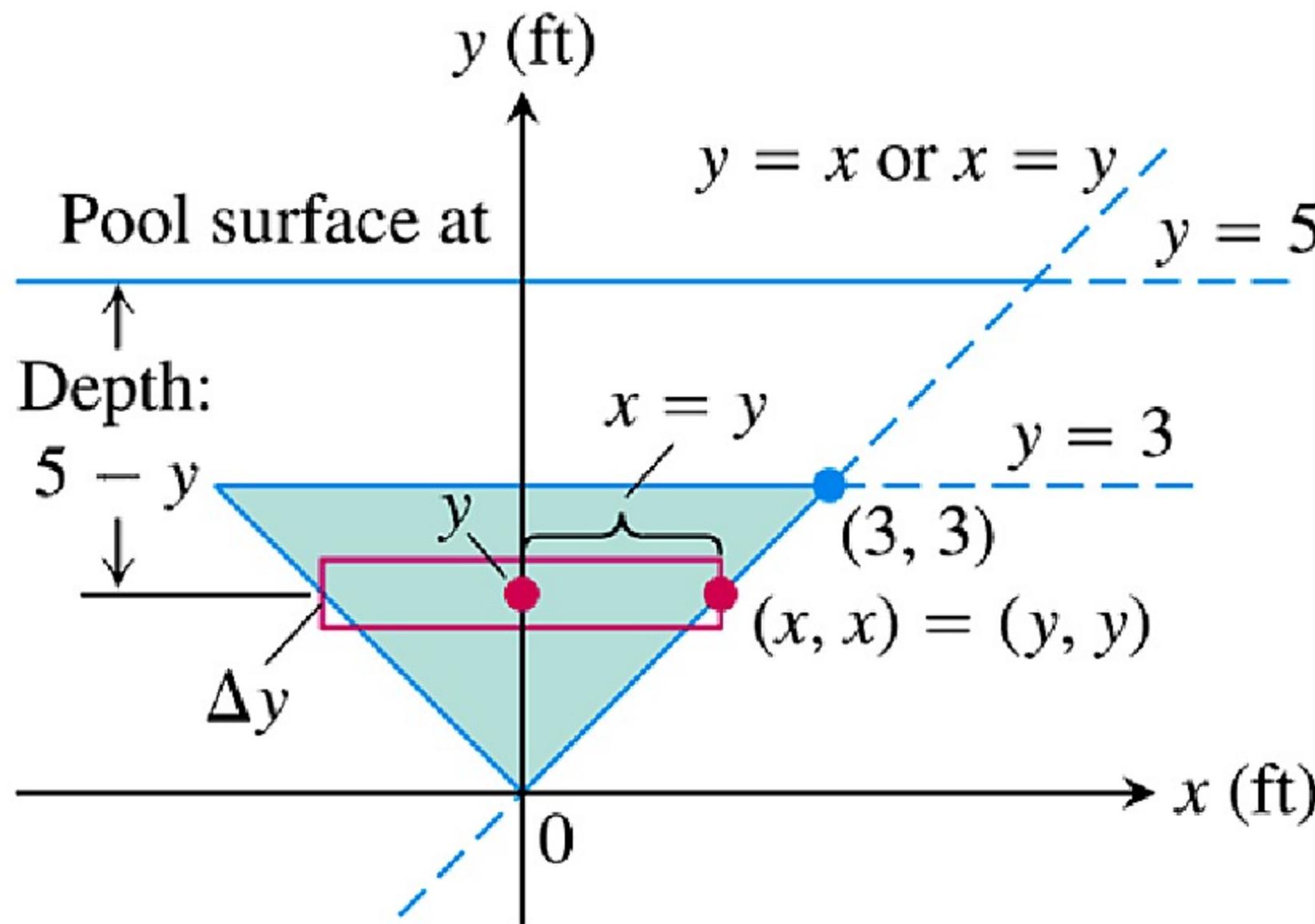


FIGURE 6.43 To find the force on one side of the submerged plate in Example 6, we can use a coordinate system like the one here.

Section 6.6

Moments and Centers of Mass

Masses Along a Line

We develop our mathematical model in stages. The first stage is to imagine masses m_1 , m_2 , and m_3 on a rigid x -axis supported by a fulcrum at the origin.



The resulting system might balance, or it might not, depending on how large the masses are and how they are arranged along the x -axis.

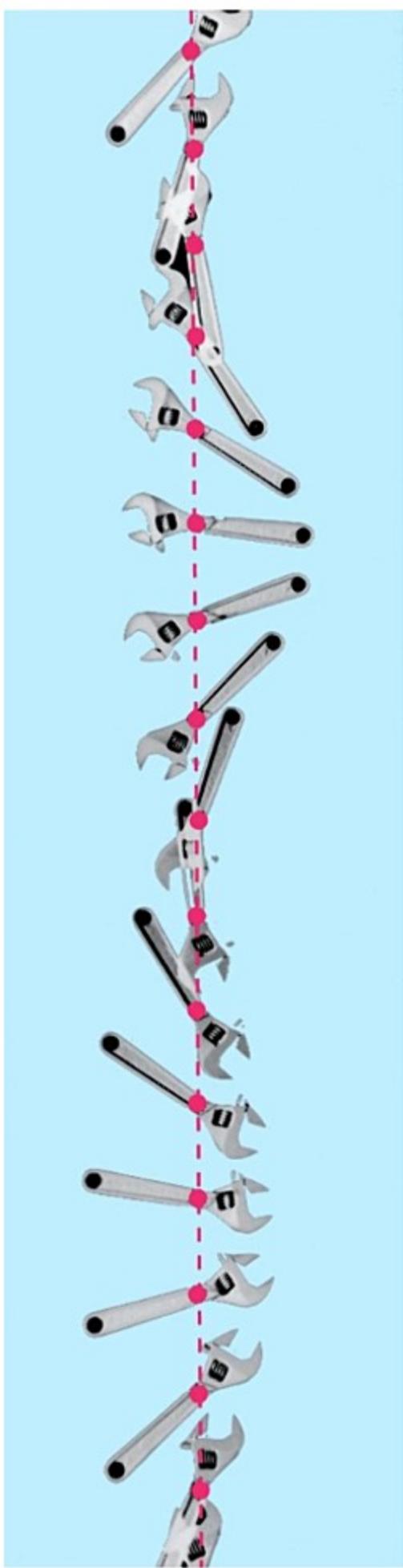
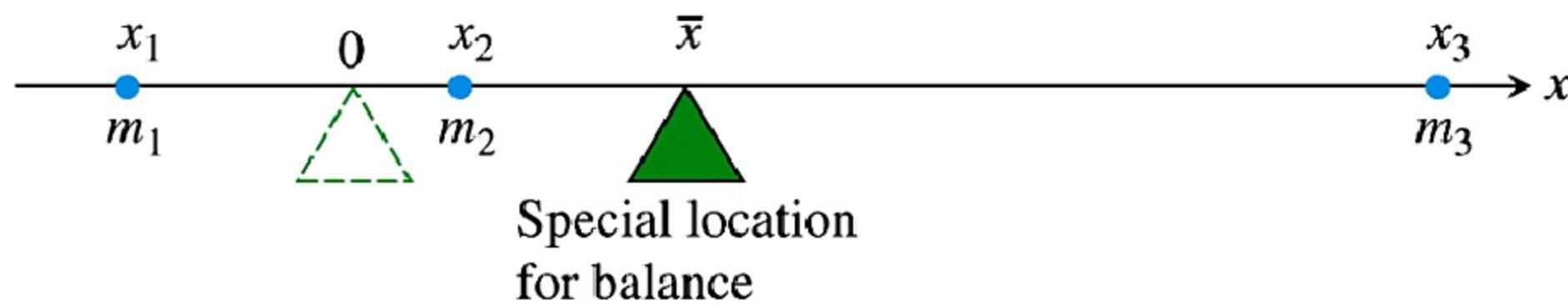


FIGURE 6.44 A wrench gliding on ice turning about its center of mass as the center glides in a vertical line. (*Source: PSSC Physics, 2nd ed., Reprinted by permission of Education Development Center, Inc.*)

We usually want to know where to place the fulcrum to make the system balance, that is, at what point \bar{x} to place it to make the torques add to zero.



The torque of each mass about the fulcrum in this special location is

$$\begin{aligned}\text{Torque of } m_k \text{ about } \bar{x} &= \left(\begin{array}{l} \text{signed distance} \\ \text{of } m_k \text{ from } \bar{x} \end{array} \right) \left(\begin{array}{l} \text{downward} \\ \text{force} \end{array} \right) \\ &= (x_k - \bar{x})m_kg.\end{aligned}$$

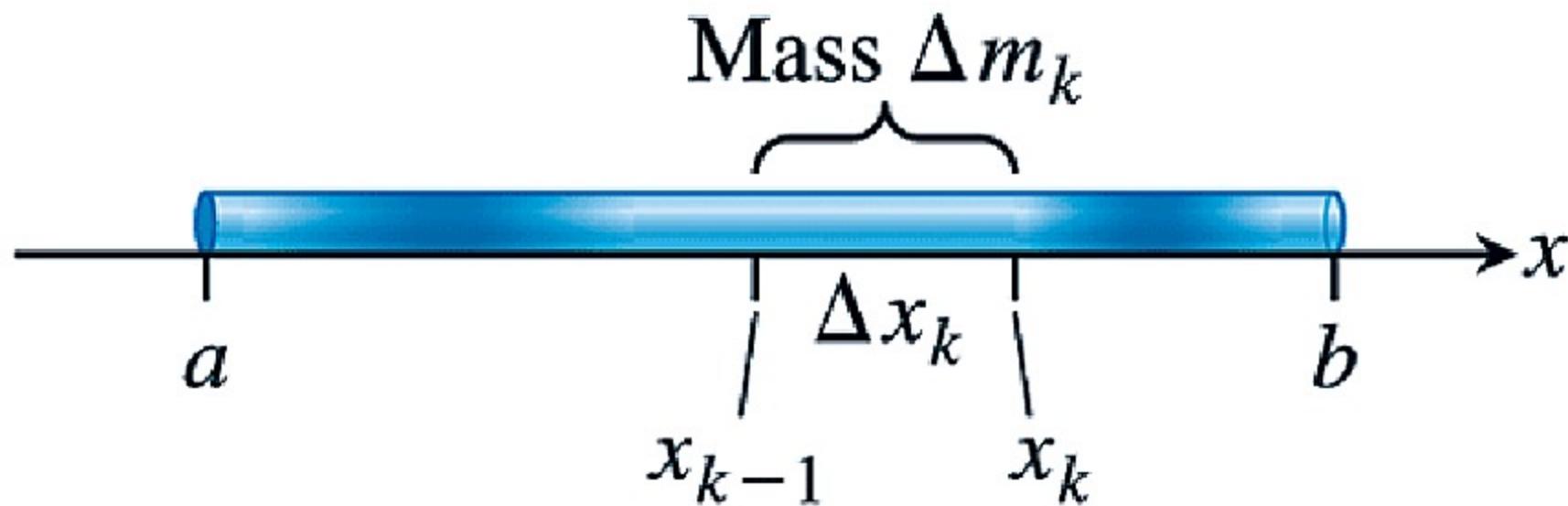


FIGURE 6.45 A rod of varying density can be modeled by a finite number of point masses of mass $\Delta m_k = \delta(x_k) \Delta x_k$ located at points x_k along the rod.

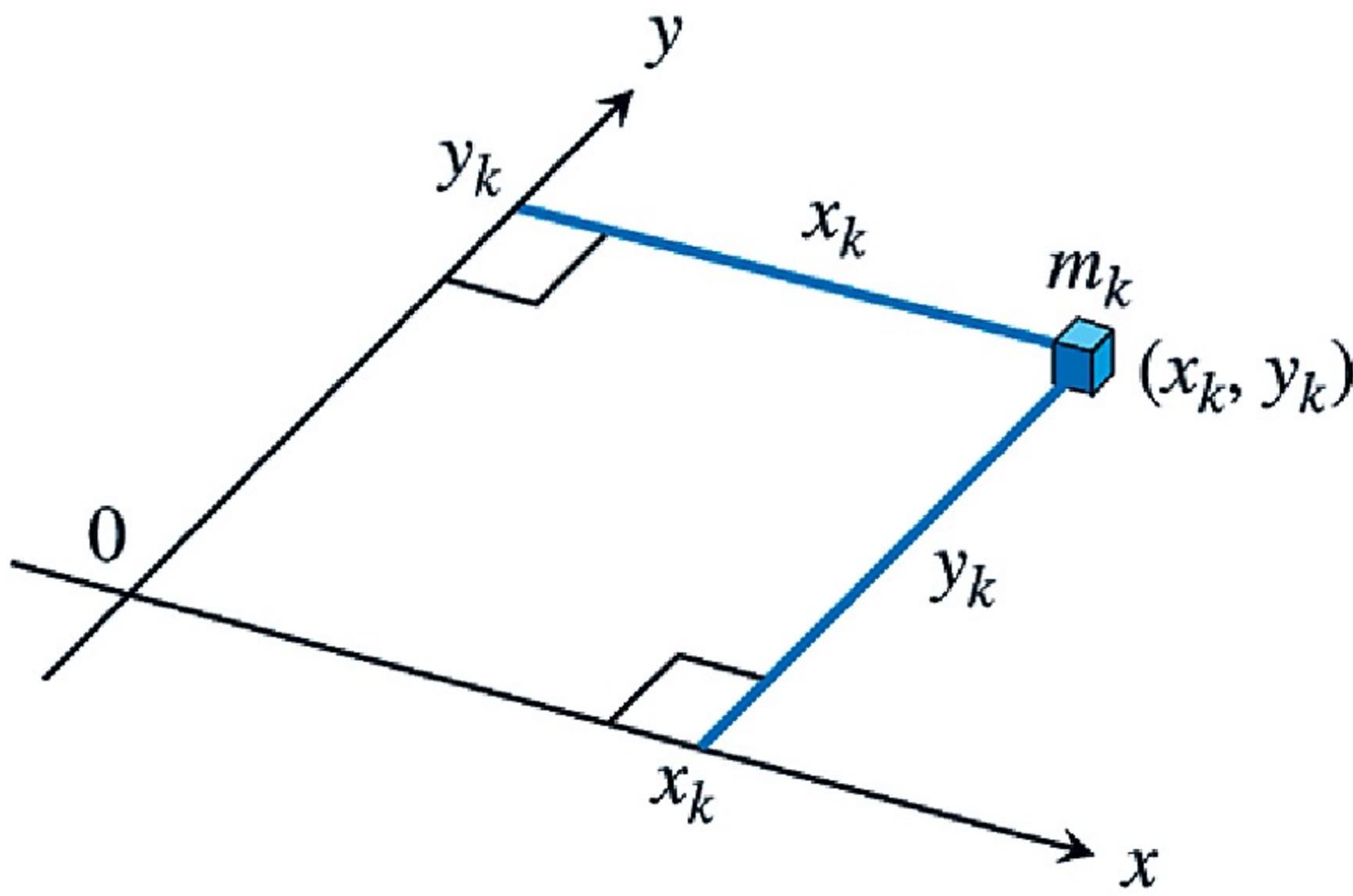


FIGURE 6.46 Each mass m_k has a moment about each axis.

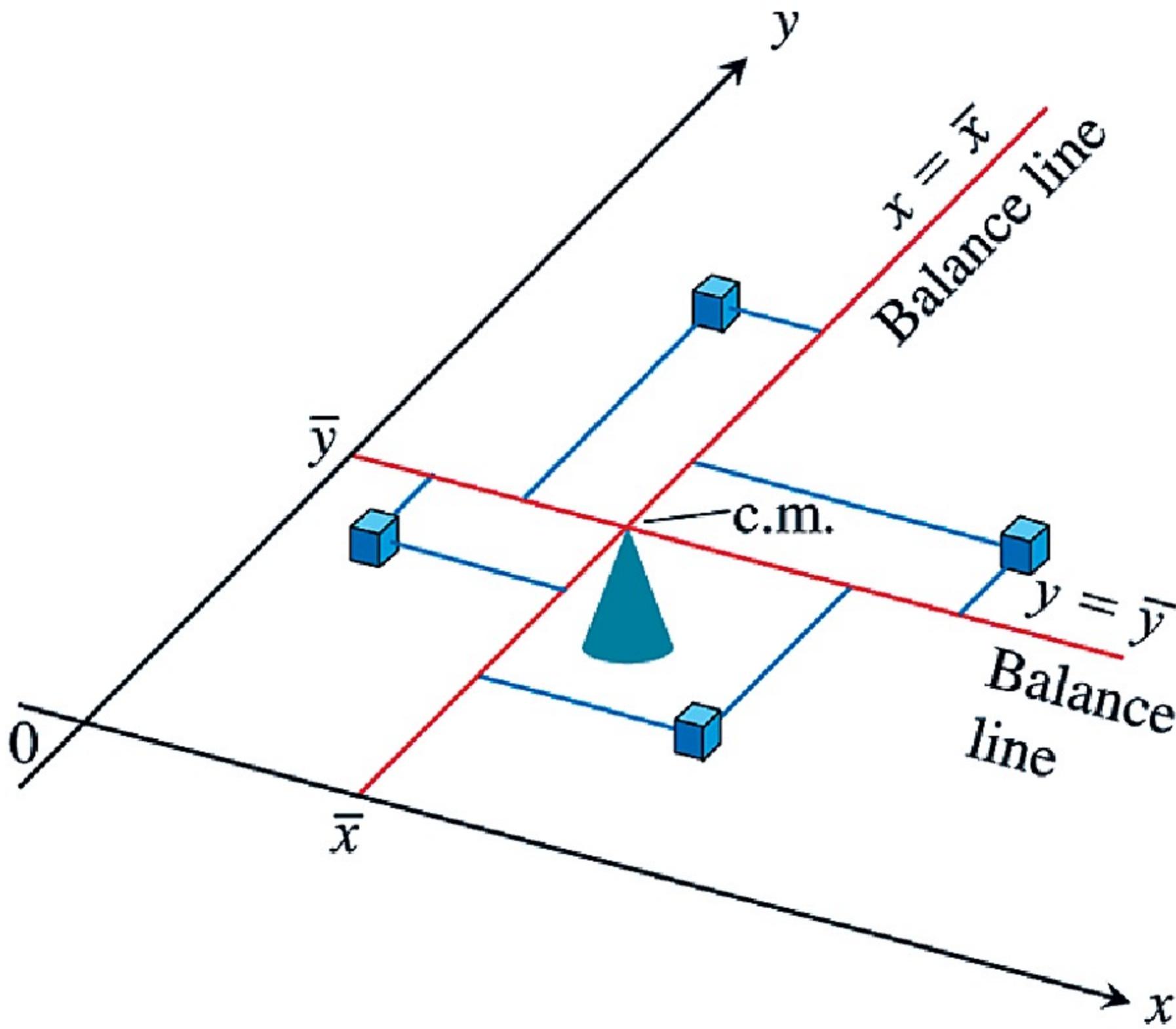


FIGURE 6.47 A two-dimensional array of masses balances on its center of mass.

$$\bar{x} = \frac{M_y}{M} = \frac{\sum \tilde{x} \Delta m}{\sum \Delta m}$$

$$\bar{y} = \frac{M_x}{M} = \frac{\sum \tilde{y} \Delta m}{\sum \Delta m}$$

$$\bar{x} = \frac{\int \tilde{x} dm}{\int dm}$$

$$\bar{y} = \frac{\int \tilde{y} dm}{\int dm}$$

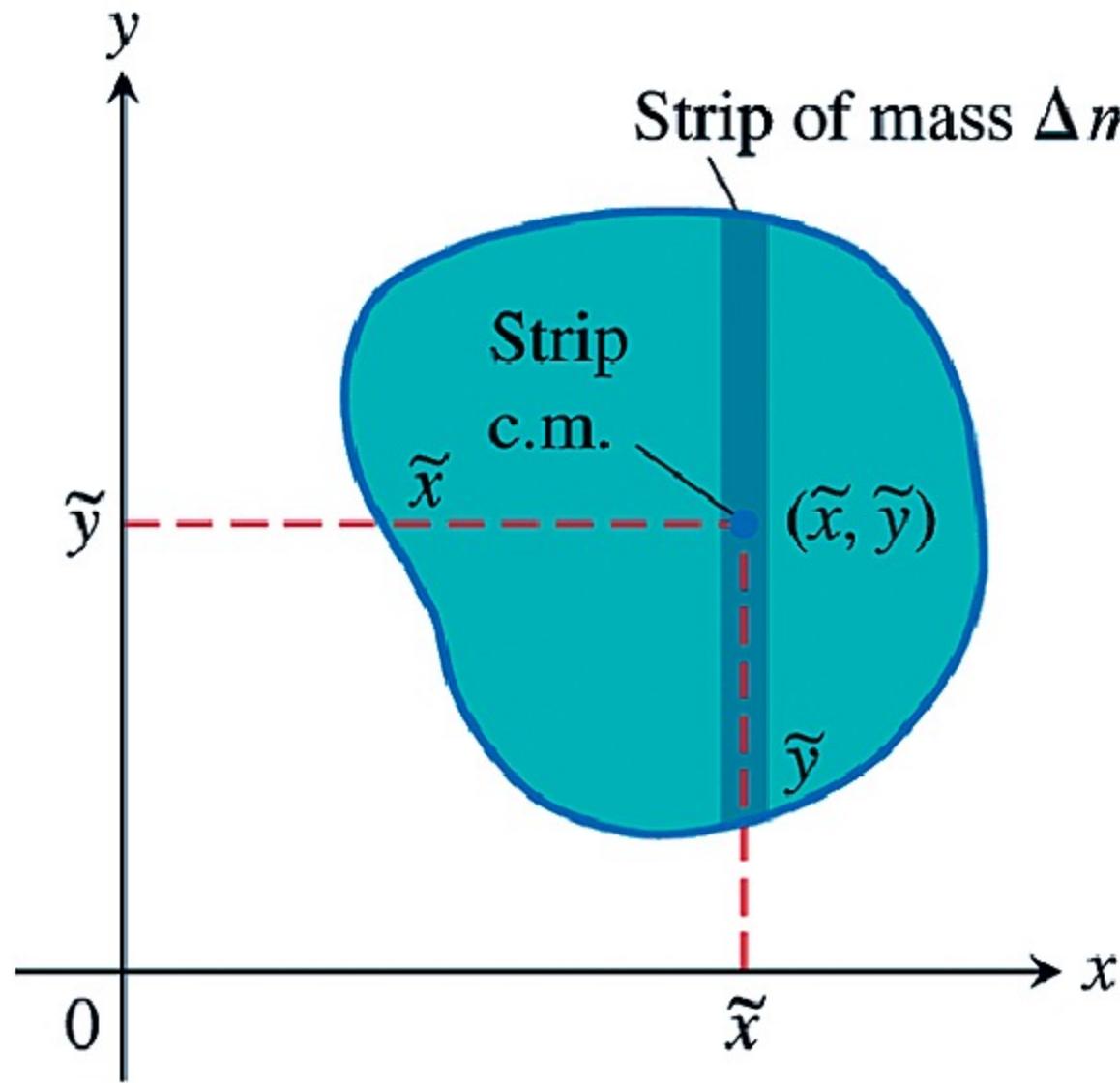


FIGURE 6.48 A plate cut into thin strips parallel to the y -axis. The moment exerted by a typical strip about each axis is the moment its mass Δm would exert if concentrated at the strip's center of mass (\tilde{x}, \tilde{y}) .

Moments, Mass, and Center of Mass of a Thin Plate Covering a Region in the xy -Plane

Moment about the x -axis:
$$M_x = \int \tilde{y} dm$$

Moment about the y -axis:
$$M_y = \int \tilde{x} dm$$
 (5)

Mass:
$$M = \int dm$$

Center of mass:
$$\bar{x} = \frac{M_y}{M}, \quad \bar{y} = \frac{M_x}{M}$$

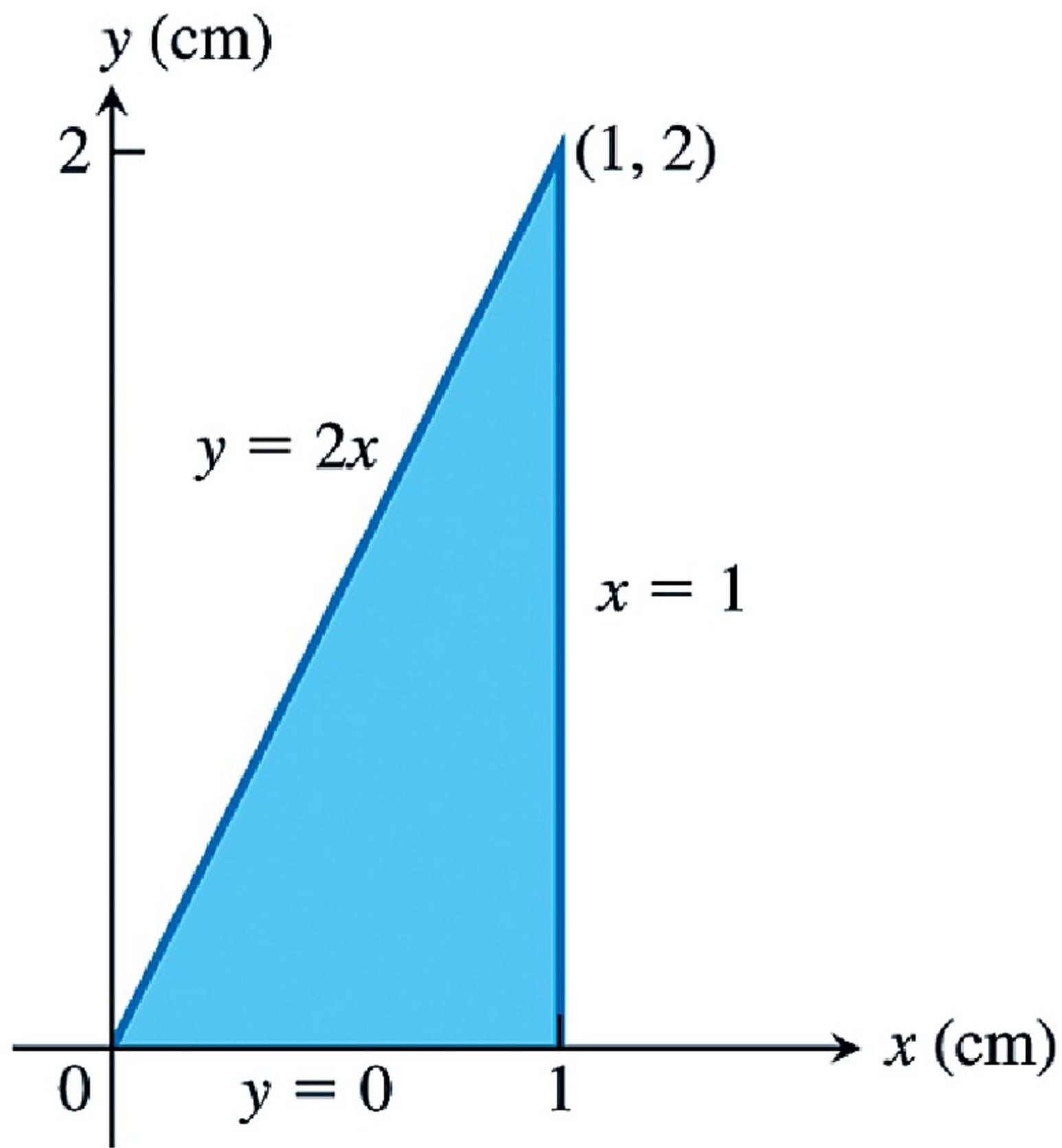


FIGURE 6.49 The plate in Example 2.

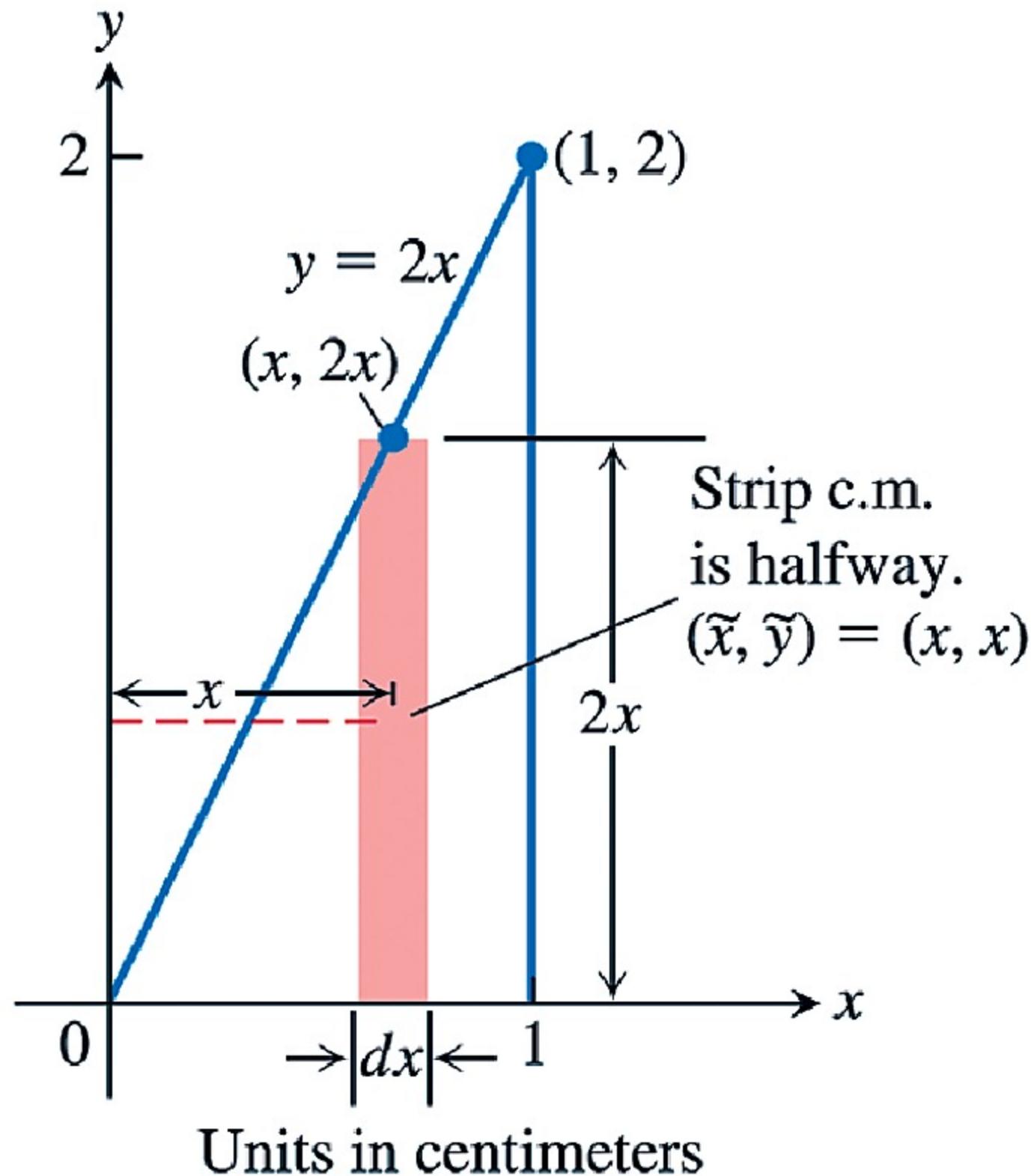


FIGURE 6.50 Modeling the plate in Example 2 with vertical strips.

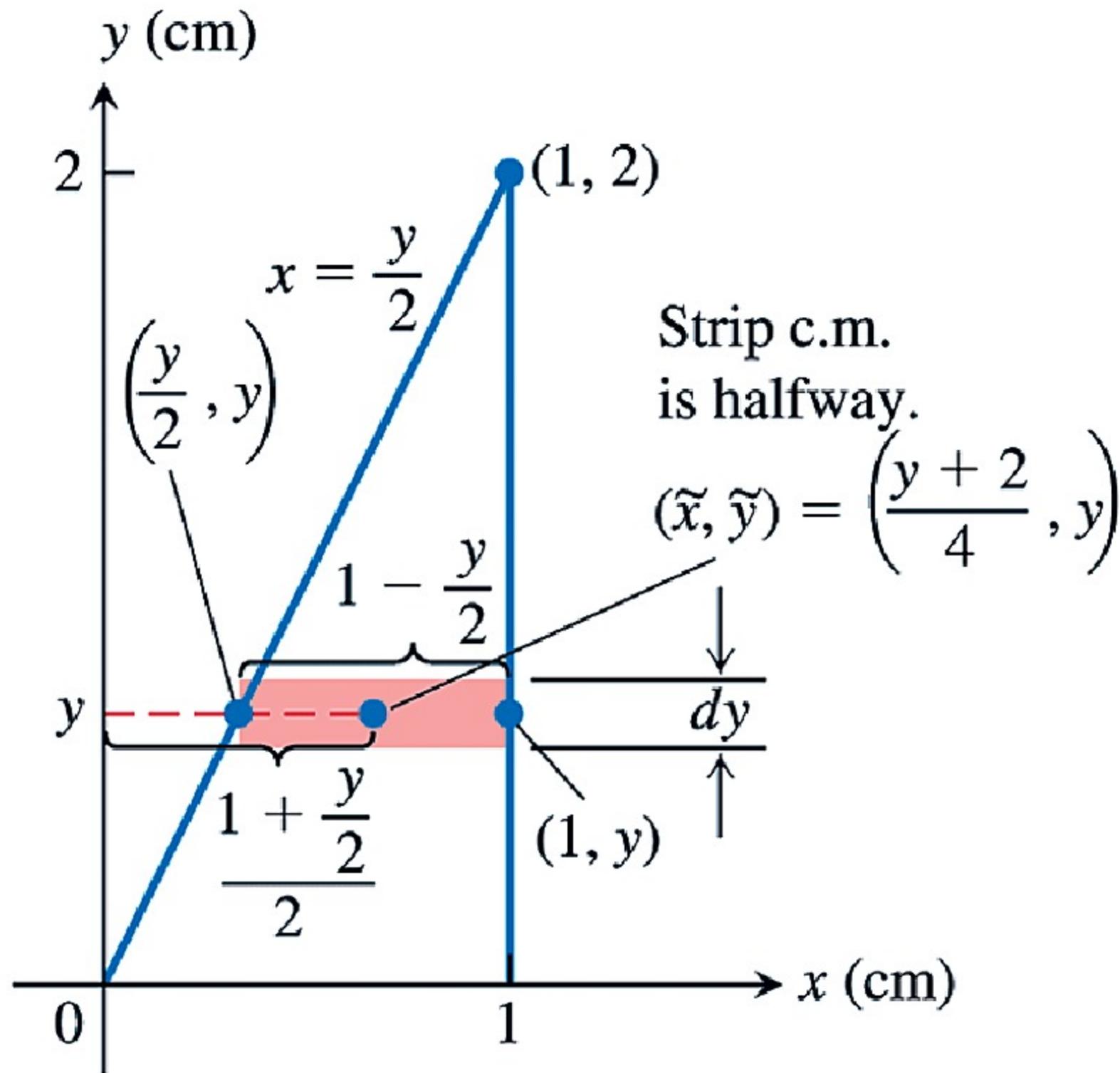


FIGURE 6.51 Modeling the plate in Example 2 with horizontal strips.

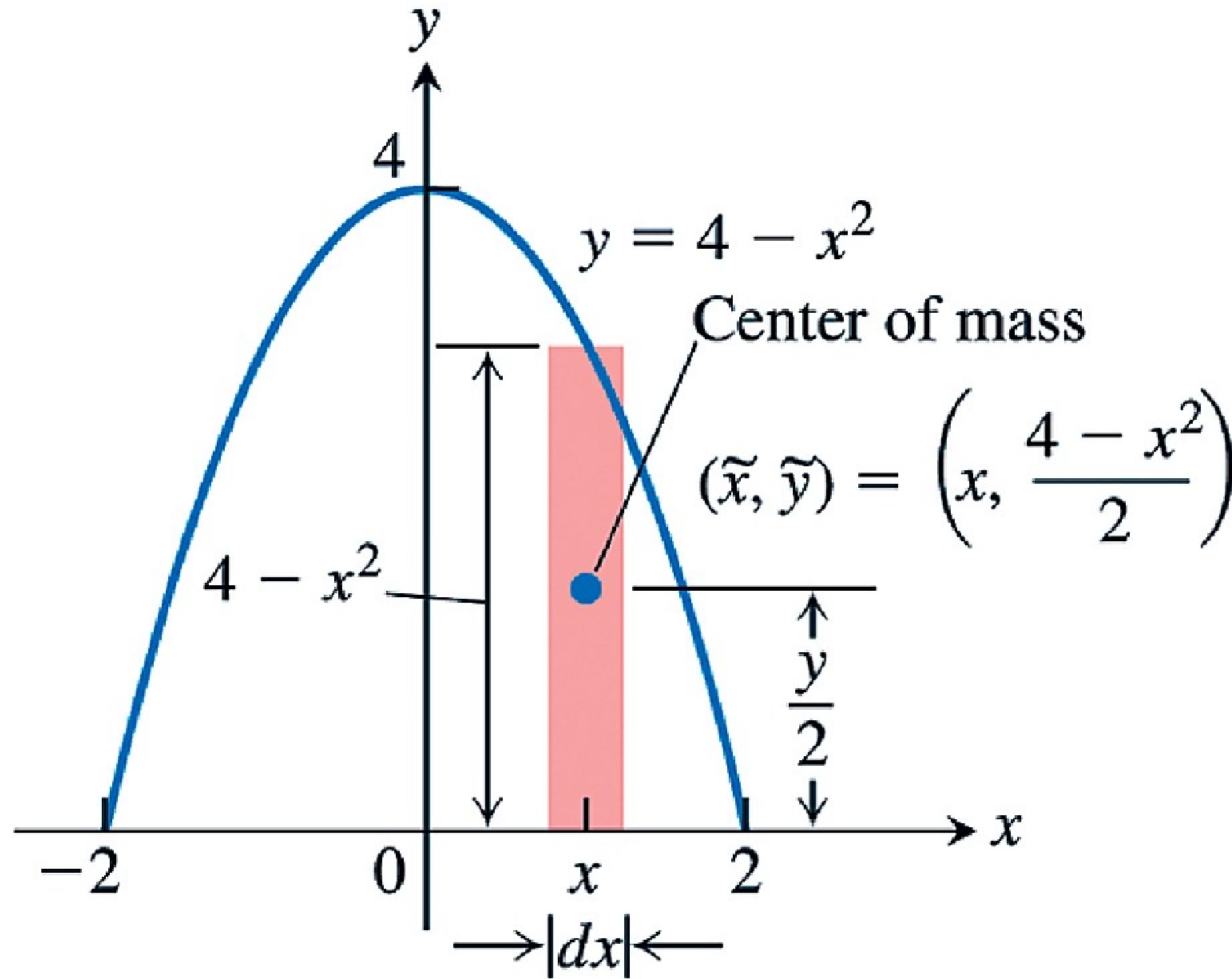


FIGURE 6.52 Modeling the plate in Example 3 with vertical strips.

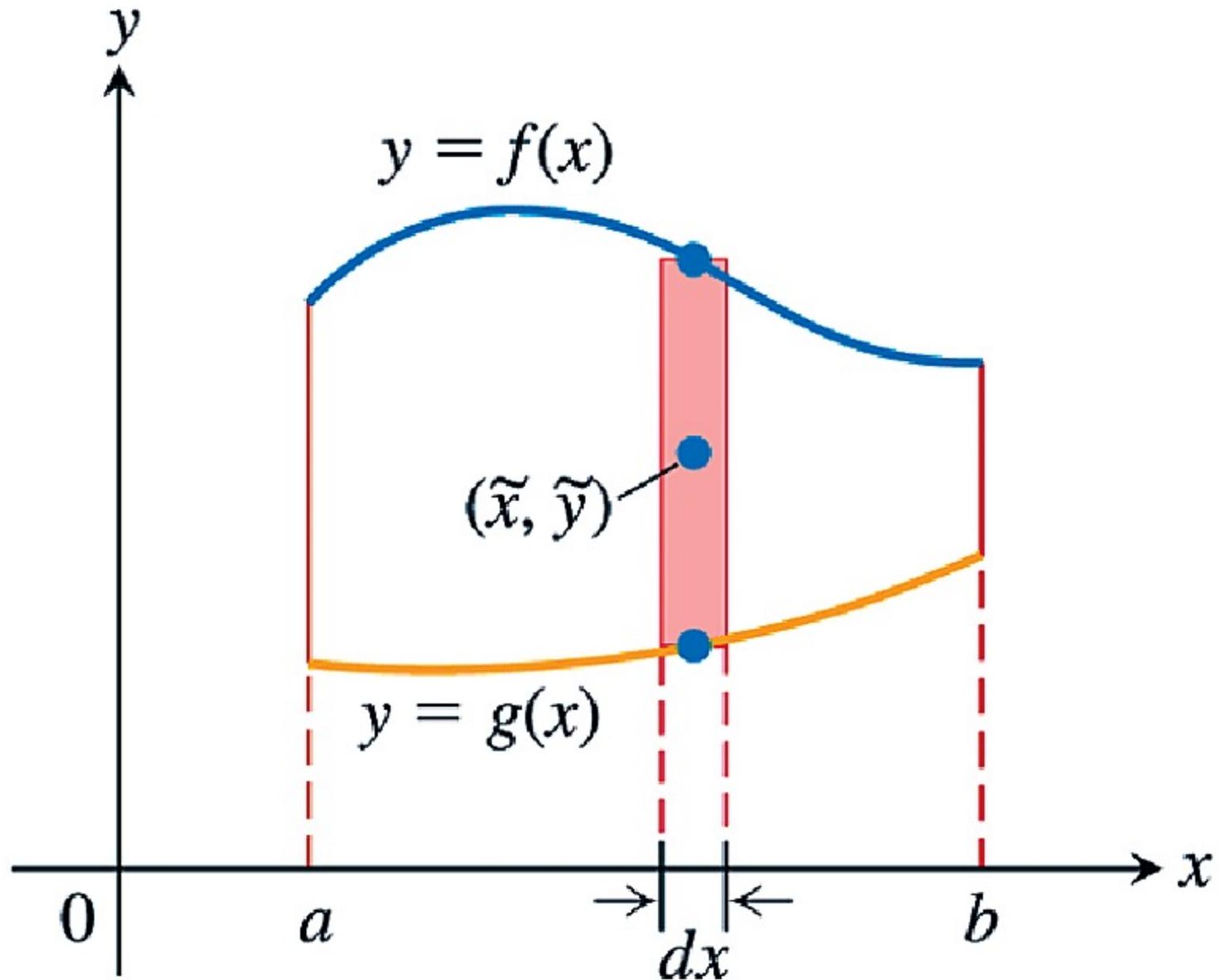


FIGURE 6.53 Modeling the plate bounded by two curves with vertical strips. The strip

c.m. is halfway, so $\tilde{y} = \frac{1}{2} [f(x) + g(x)]$.

$$\bar{x} = \frac{1}{M} \int_a^b \delta x [f(x) - g(x)] dx \quad (6)$$

$$\bar{y} = \frac{1}{M} \int_a^b \frac{\delta}{2} [f^2(x) - g^2(x)] dx \quad (7)$$

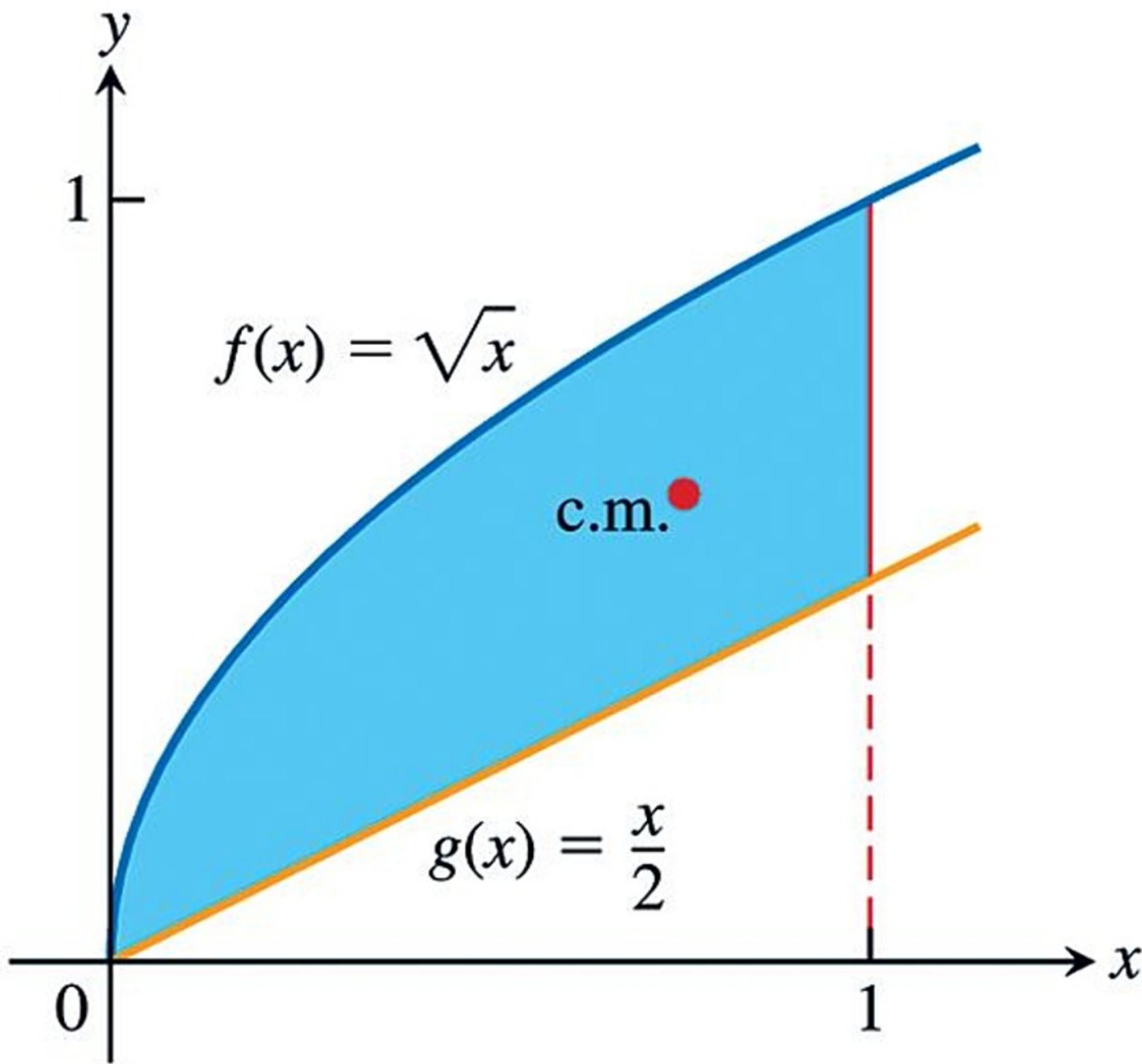


FIGURE 6.54 The region in Example 4.

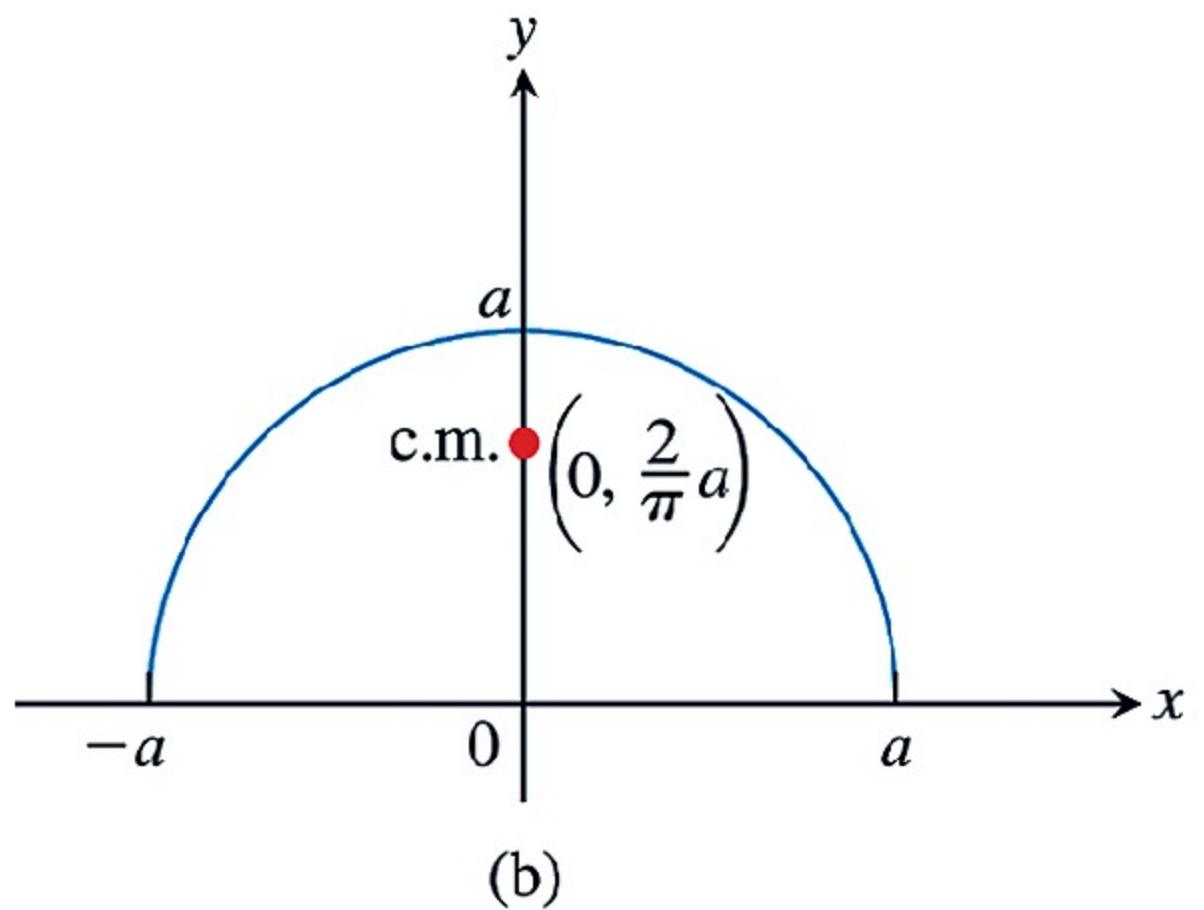
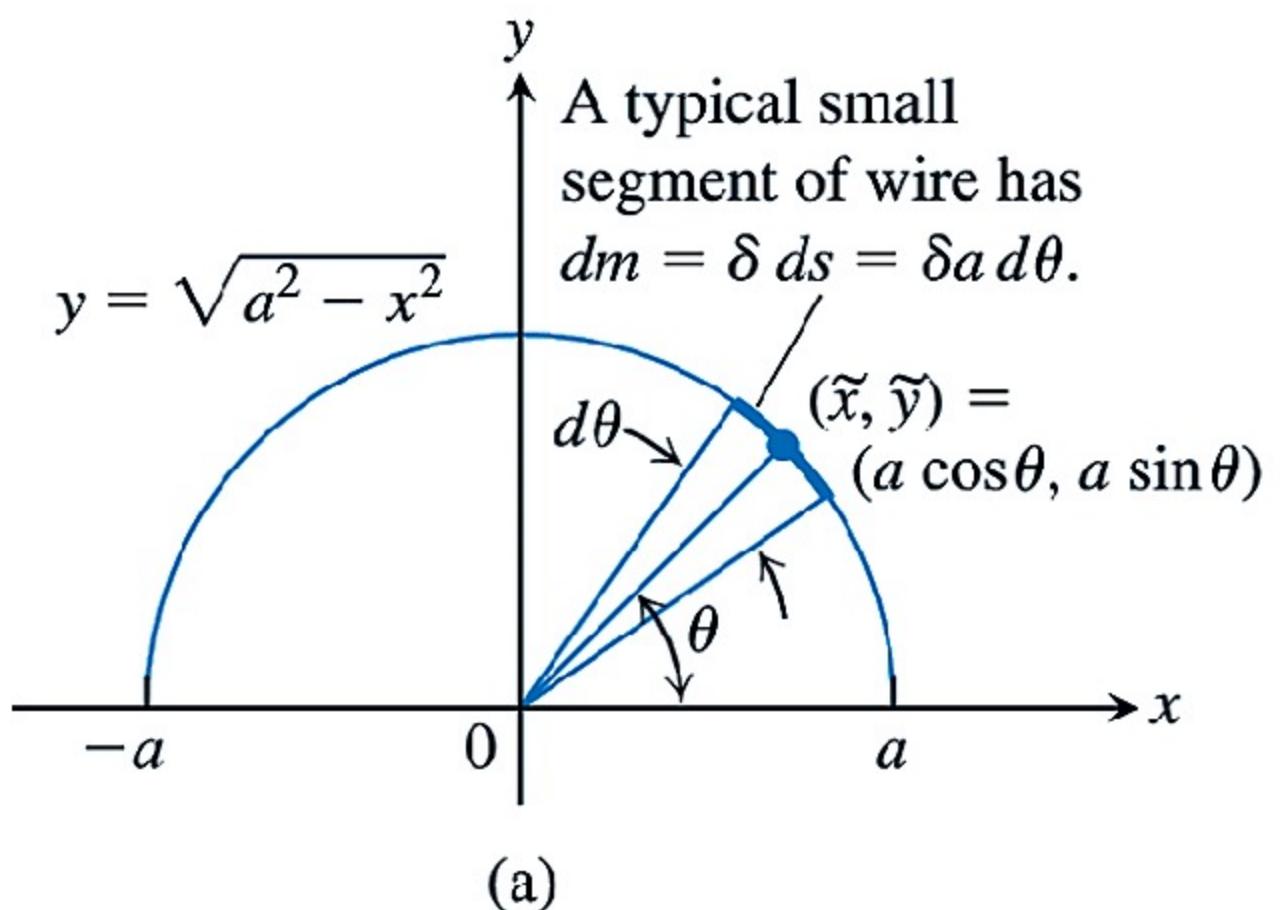


FIGURE 6.55 The semicircular wire in Example 5. (a) The dimensions and variables used in finding the center of mass. (b) The center of mass does not lie on the wire.

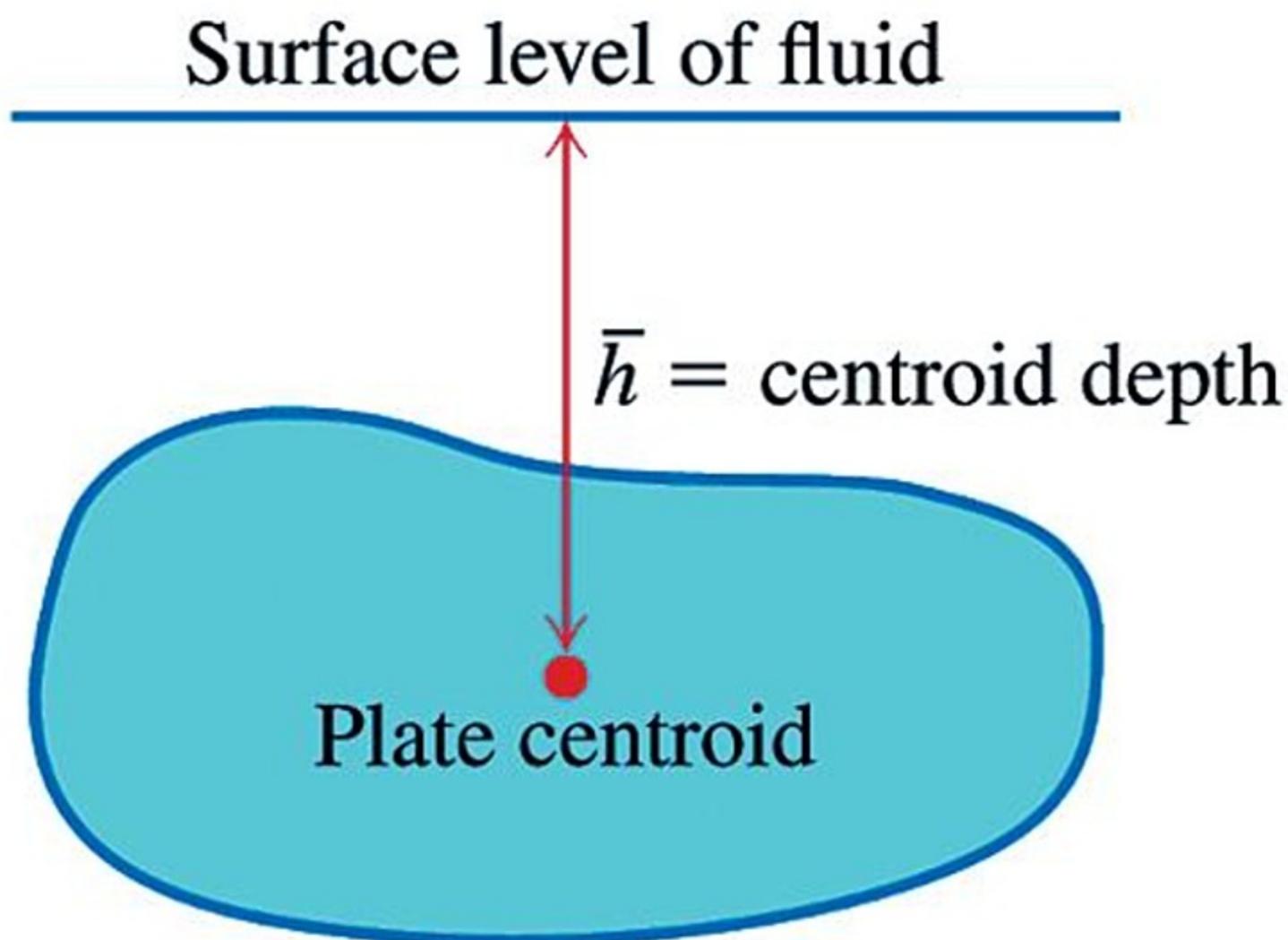


FIGURE 6.56 The force against one side of the plate is $w \cdot \bar{h} \cdot$ plate area.

Fluid Forces and Centroids

The force of a fluid of weight-density w against one side of a submerged flat vertical plate is the product of w , the distance \bar{h} from the plate's centroid to the fluid surface, and the plate's area:

$$F = w\bar{h}A. \quad (8)$$

THEOREM 1 Pappus's Theorem for Volumes

If a plane region is revolved once about a line in the plane that does not cut through the region's interior, then the volume of the solid it generates is equal to the region's area times the distance traveled by the region's centroid during the revolution. If ρ is the distance from the axis of revolution to the centroid, then

$$V = 2\pi\rho A. \quad (9)$$

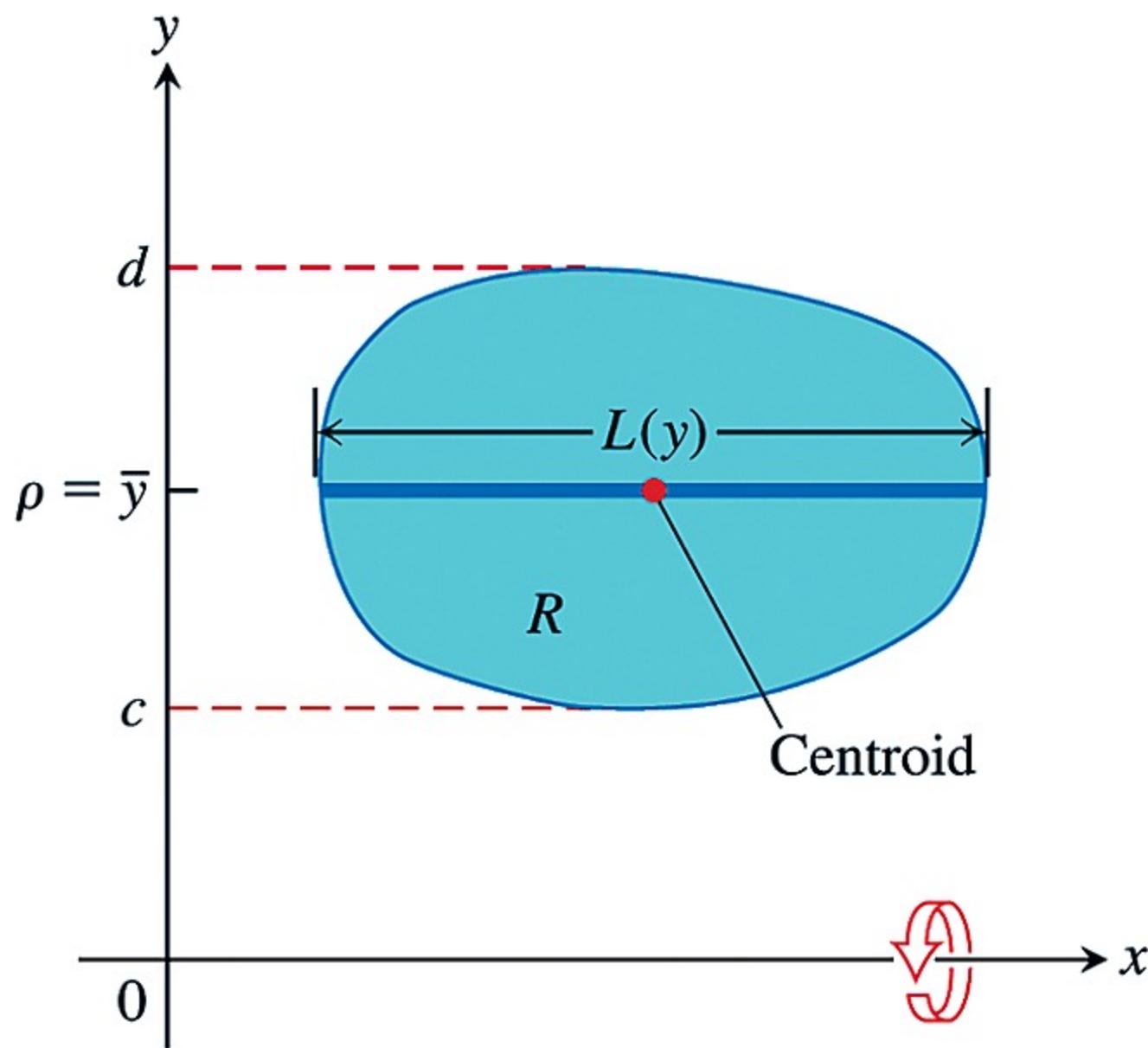


FIGURE 6.57 The region R is to be revolved (once) about the x -axis to generate a solid. A 1700-year-old theorem says that the solid's volume can be calculated by multiplying the region's area by the distance traveled by its centroid during the revolution.

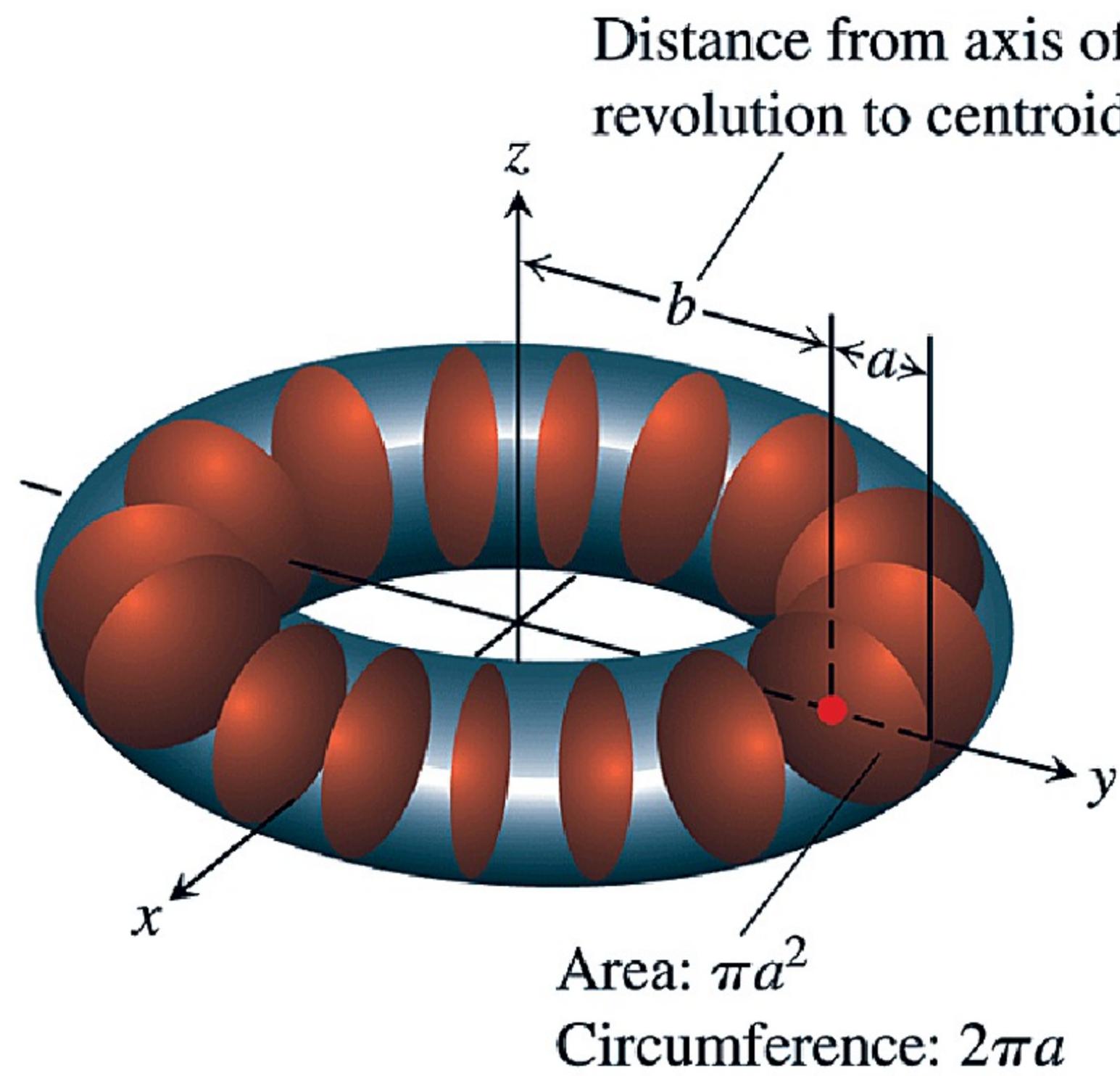


FIGURE 6.58 With Pappus's first theorem, we can find the volume of a torus without having to integrate (Example 7).

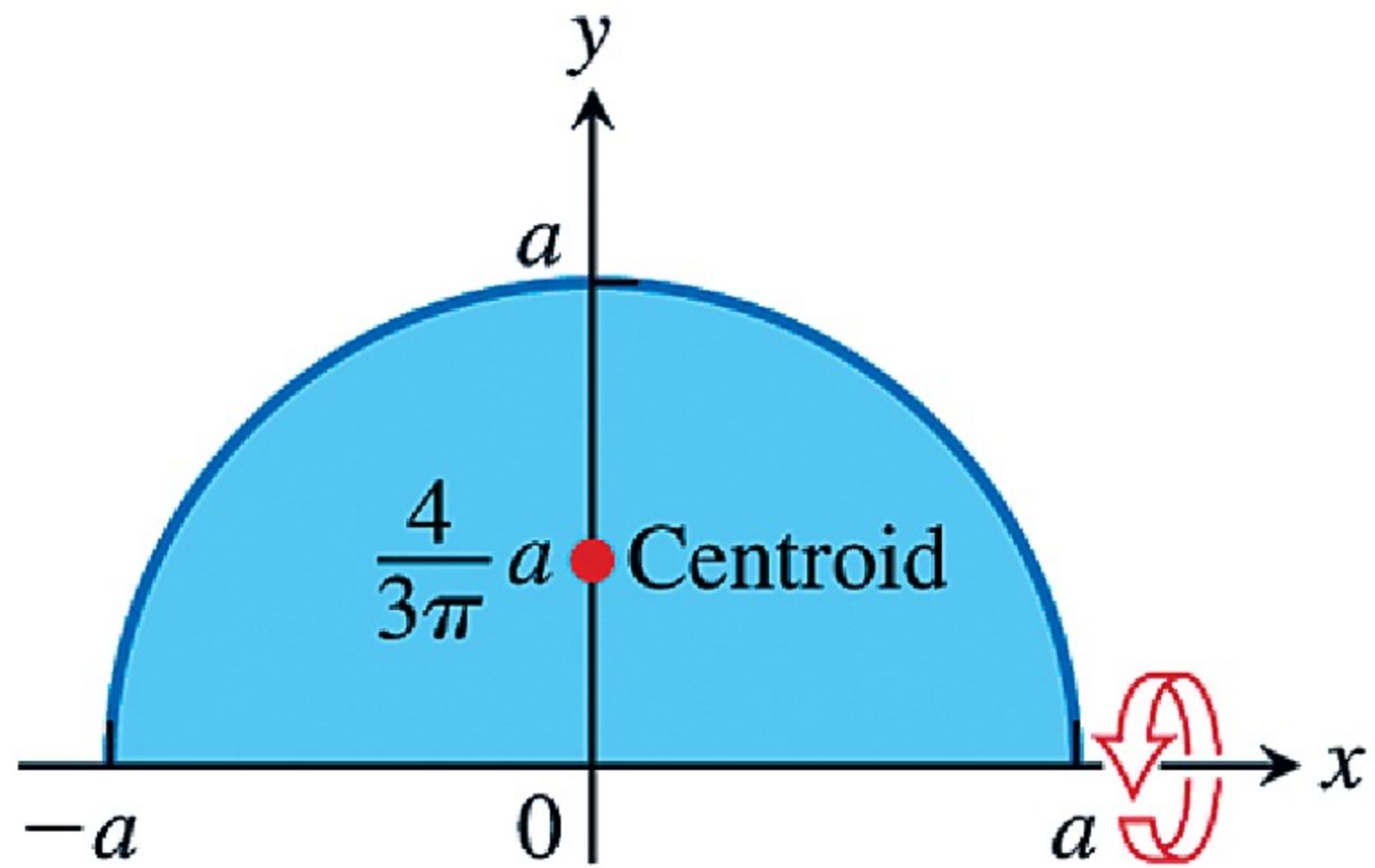


FIGURE 6.59 With Pappus's first theorem, we can locate the centroid of a semicircular region without having to integrate (Example 8).

THEOREM 2 Pappus's Theorem for Surface Areas

If an arc of a smooth plane curve is revolved once about a line in the plane that does not cut through the arc's interior, then the area of the surface generated by the arc equals the length L of the arc times the distance traveled by the arc's centroid during the revolution. If ρ is the distance from the axis of revolution to the centroid, then

$$S = 2\pi\rho L. \quad (11)$$

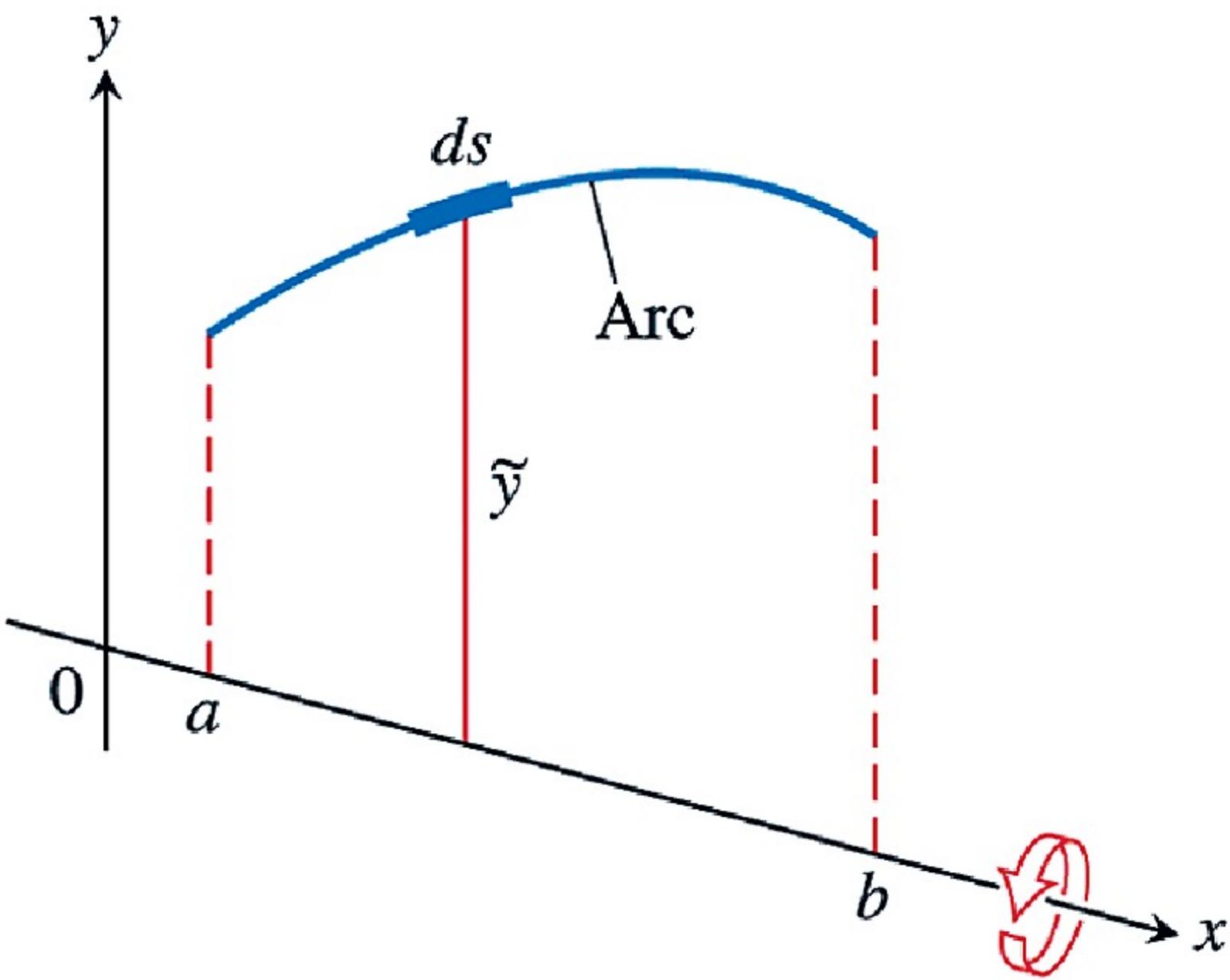


FIGURE 6.60 Figure for proving Pappus's Theorem for surface area. The arc length differential ds is given by Equation (6) in Section 6.3.