



TP de Especificación

Sudoku

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Algoritmos y Estructuras de Datos I

Grupo 17

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1. Problemas

```
proc sudoku_esTableroValido (in t: seq⟨seq⟨ℤ⟩⟩, out result: Bool) {  
  Pre {True}  
  Post {result = esTableroValido(t)}  
}  
  
proc sudoku_esCeldaVacía (in t: seq⟨seq⟨ℤ⟩⟩, in f: ℤ, in c: ℤ, out result: Bool) {  
  Pre {esTableroValido(t) ∧L 0 ≤ f, c < |t|}  
  Post {result = (t[f][c] = 0)}  
}  
  
proc sudoku_nroDeCeldasVacías (in t: seq⟨seq⟨ℤ⟩⟩, out result: ℤ) {  
  Pre {esTableroValido(t)}  
  Post {∑i=0|t|-1 (∑j=0|t|-1 if t[i][j] = 0 then 1 else 0 fi)}  
}  
  
proc sudoku_primeraCeldaVacíaFila (in t: seq⟨seq⟨ℤ⟩⟩, out result: ℤ) {  
  Pre {esTableroValido(t)}  
  Post {if (∃i : ℤ)(0 ≤ i < |t| ∧L filaTieneCeldaVacía(t[i]) ∧L (∀j : ℤ)  
    (0 ≤ j < i →L ¬filaTieneCeldaVacía(t[j])))  
    then result = i  
    else result = -1 fi}  
}  
  
proc sudoku_primeraCeldaVacíaColumna (in t: seq⟨seq⟨ℤ⟩⟩, out result: ℤ) {  
  Pre {esTableroValido(t)}  
  Post {if (∃i : ℤ)(0 ≤ i < |t| ∧L filaTieneCeldaVacía(t[i]) ∧L (∀j : ℤ)(0 ≤ j < i →L ¬filaTieneCeldaVacía(t[j])))  
    then result = indicePrimeraCeldaVacíaEnFila(t[i])  
    else result = -1 fi}  
}  
  
proc sudoku_valorEnCelda (in t: seq⟨seq⟨ℤ⟩⟩, in f: ℤ, in c: ℤ, out result: ℤ) {  
  Pre {esTableroValido(t) ∧L 0 ≤ f, c ≤ 8 ∧L t[f][c] ≠ 0}  
  Post {result = t[f][c]}  
}  
  
proc sudoku_llenarCelda (inout t: seq⟨seq⟨ℤ⟩⟩, in f: ℤ, in c: ℤ, in value: ℤ) {  
  Pre {esTableroValido(t) ∧L 0 ≤ f, c ≤ 8 ∧L t[f][c] = 0 ∧L 1 ≤ value ≤ 9 ∧L t = t0}  
  Post {t[f][c] = value ∧L (∀i : ℤ)(∀j : ℤ)((0 ≤ i, j < |t| ∧L (i ≠ f ∨ j ≠ c)) →L t[i][j] = t0[i][j])}  
}  
  
proc sudoku_vaciarCelda (inout t: seq⟨seq⟨ℤ⟩⟩, in f: ℤ, in c: ℤ) {  
  Pre {esTableroValido(t) ∧L 0 ≤ f, c ≤ 8 ∧L t[f][c] ≠ 0 ∧L t = t0}  
  Post {t[f][c] = 0 ∧L (∀i : ℤ)(∀j : ℤ)((0 ≤ i, j < |t| ∧L (i ≠ f ∨ j ≠ c)) →L t[i][j] = t0[i][j])}  
}  
  
proc sudoku_esTableroParcialmenteResuelto (in t: seq⟨seq⟨ℤ⟩⟩, out result: Bool) {  
  Pre {True}  
  Post {result = esTableroParcialmenteResuelto(t)}  
}
```

```

proc sudoku_esTableroTotalmenteResuelto (in t: seq⟨seq⟨ℤ⟩⟩, out result: Bool) {
  Pre {True}
  Post {result = esTableroTotalmenteResuelto(t)}
}

proc sudoku_esSubTablero (in t0, t1 : seq⟨seq⟨ℤ⟩⟩, out result : Bool){
  Pre {True}
  Post {result = esSubTablero(t0, t1)}
}

proc sudoku_tieneSolucion (in t: seq⟨seq⟨ℤ⟩⟩, out tieneSolucion: Bool) {
  Pre {esTableroValido(t)}
  Post {tieneSolucion = (∃ s : seq⟨seq⟨ℤ⟩⟩)(esTableroTotalmenteResuelto(s) ∧L esSubTablero(s, t))}
}

proc sudoku_resolver (inout t: seq⟨seq⟨ℤ⟩⟩, out tieneSolucion: Bool) {
  Pre {esTableroValido(t) ∧L t = t0}
  Post {if (∃ s : seq⟨seq⟨ℤ⟩⟩)(esTableroTotalmenteResuelto(s) ∧L esSubTablero(s, t))
    then tieneSolucion = True ∧ t = s
    else tieneSolucion = False fi}
}

proc sudoku_copiarTablero (in src: seq⟨seq⟨ℤ⟩⟩, out target: seq⟨seq⟨ℤ⟩⟩) {
  Pre {esTableroValido(src)}
  Post {esTableroValido(target) ∧L (∀ i : ℤ)(∀ j : ℤ)(0 ≤ i, j < |src| →L target[i][j] = src[i][j])}
}

```

2. Predicados y Auxiliares generales

```

pred esMatriz (t: seq⟨seq⟨ℤ⟩⟩) {
  (∀ i : ℤ)(∀ j : ℤ)(0 ≤ i, j < |t| →L |t[i]| = |t[j]|)
}

fun cantidadFilas (t: seq⟨seq⟨ℤ⟩⟩) : ℤ = |t|;

fun cantidadColumnas (t: seq⟨seq⟨ℤ⟩⟩) : ℤ = if cantidadFilas(t) > 0 then |t[0]| else 0 fi;

pred esMatrizCuadrada (t: seq⟨seq⟨ℤ⟩⟩) {
  esMatriz(t) ∧ (cantidadFilas(t) = cantidadColumnas(t))
}

pred esTableroValido (t: seq⟨seq⟨ℤ⟩⟩) {esMatrizCuadrada(t) ∧L |t| = 9 ∧L
  (∀ i : ℤ)(∀ j : ℤ)(0 ≤ i, j < |t| →L 0 ≤ t[i][j] ≤ 9)
}

pred filaTieneCeldaVacía (f: seq⟨ℤ⟩) {
  (∃ i : ℤ)(0 ≤ i < |f| ∧L f[i] = 0)
}

fun indicePrimeraCeldaVacíaEnFila (s: seq⟨ℤ⟩) : ℤ = if ((∃ i : ℤ)(0 ≤ i < |s| ∧L s[i] = 0 ∧L
  (∀ j : ℤ)(0 ≤ j < i →L s[j] ≠ 0))) then i else -1 fi;

pred noHayRepetidosEnRegion (t: seq⟨seq⟨ℤ⟩⟩) { (∀ i : ℤ)(∀ j : ℤ)(∀ k : ℤ)(∀ l : ℤ)
  (0 ≤ i, j, k, l < 9 ∧ (i div 3 = k div 3) ∧ (j div 3 = l div 3) ∧ (i ≠ k ∨ j ≠ l) →L (t[i][j] = 0 ∨L t[k][l] = 0 ∨L t[i][j] ≠ t[k][l]))
}

```

pred noHayRepetidosEnFila ($s: seq\langle \mathbb{Z} \rangle$) $\{(\forall i: \mathbb{Z})(\forall j: \mathbb{Z})(0 \leq i, j < |s| \wedge j \neq i \longrightarrow_L (s[i] = 0 \vee_L s[j] = 0 \vee_L s[i] \neq s[j]))\}$

pred noHayRepetidosEnColumna ($t: seq\langle seq\langle \mathbb{Z} \rangle \rangle$) $\{(\forall j: \mathbb{Z})(0 \leq j < |t| \longrightarrow_L (\forall l: \mathbb{Z})(\forall k: \mathbb{Z})(0 \leq l, k < |t| \wedge l \neq k \longrightarrow_L (t[l][j] = 0 \vee_L t[k][j] = 0 \vee_L t[l][j] \neq t[k][j])))\}$

pred esTableroParcialmenteResuelto ($t: seq\langle seq\langle \mathbb{Z} \rangle \rangle$) $\{esTableroValido(t) \wedge (\forall i: \mathbb{Z})(0 \leq i < |t| \longrightarrow_L noHayRepetidosEnFila(t[i])) \wedge_L noHayRepetidosEnColumna(t) \wedge_L noHayRepetidosEnRegion(t)\}$

pred esTableroTotalmenteResuelto ($t: seq\langle seq\langle \mathbb{Z} \rangle \rangle$) $\{esTableroParcialmenteResuelto(t) \wedge (\forall i: \mathbb{Z})(0 \leq i < |t| \longrightarrow_L \neg filaTieneCeldaVacía(t[i]))\}$

pred esSubTablero ($t_0, t_1: seq\langle seq\langle \mathbb{Z} \rangle \rangle$) $\{esTableroValido(t_0) \wedge esTableroValido(t_1) \wedge (\forall i: \mathbb{Z})(\forall j: \mathbb{Z})((0 \leq i|t| \wedge_L t_0[i][j] \neq 0) \longrightarrow_L t_0[i][j] = t_1[i][j])\}$

3. Decisiones tomadas