



CS 113 / INF 125

Computer game Development

History

- Play
 - What is it?
 - Humans, animals, birds, and reptiles, display this behavior
 - Does it have purpose?
 - What about for us?

History

- Play
 - Gordon Burghardt
 - Five Criteria for Play
 - Play is not fully functional in the context of its expression
 - Play is spontaneous, Pleasurable, rewarding, and / or voluntary
 - Play is different from other, more serious behaviors, in form or timing
 - Play is repeated, but not in the exact same way every time
 - Play is initiated when animals are well fed, healthy, and stress free

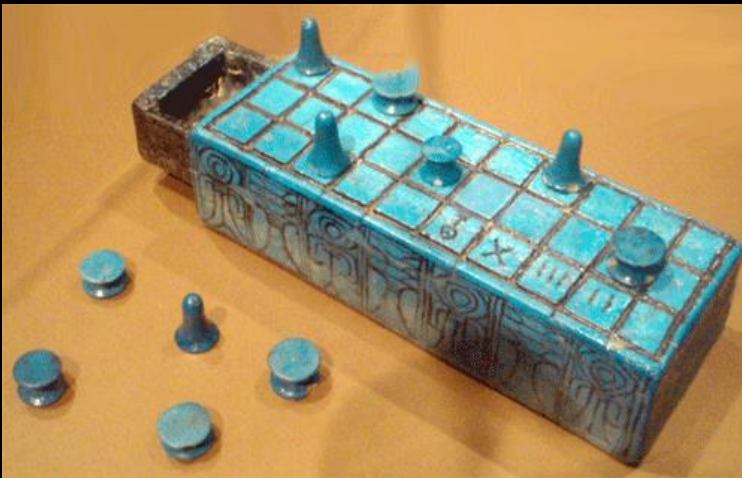
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 - Humans, animals, birds, and reptiles display this behavior
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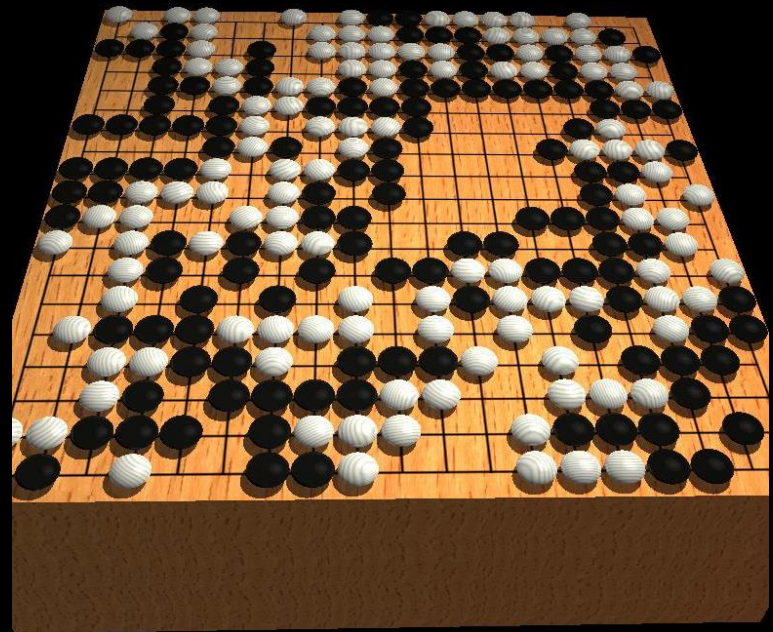
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