Program 4.

Write a program to demonstrate the working of the decision tree based **ID3** algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample.

```
import pandas as pd
import numpy as np
import math
class Node:
       def __init__(self, l):
               self.label = 1
               self.branch = {}
def entropy(data):
       total ex = len(data)
       p_ex = len(data.loc[data['PlayTennis']=='Yes'])
       n_ex = len(data.loc[data['PlayTennis']=='No'])
       en = 0
       if(p_ex>0):
               en = -(p_ex/float(total_ex)) * (math.log(p_ex,2)-math.log(total_ex,2))
       if(n_ex>0):
               en += -(n_ex/float(total_ex)) * (math.log(n_ex,2)-math.log(total_ex,2))
       return en
def gain(en_s,data_s,attrib):
       values = set(data_s[attrib])
       #print(values)
       gain = en s
       for value in values:
               gain -= len(data_s.loc[data_s[attrib]==value])/float(len(data_s)) *
entropy(data_s.loc[data_s[attrib]==value])
       return gain
def get attr(data):
       en_s = entropy(data)
       attribute = ""
       max_gain = 0
       for attr in data.columns[:len(data.columns)-1]:
               g = gain(en_s, data, attr)
               if g > max\_gain:
```

```
max\_gain = g
                       attribute = attr
       return attribute
def decision_tree(data):
       root = Node("NULL")
       if(entropy(data)==0):
               if(len(data.loc[data[data.columns[-1]]=="Yes"]) == len(data)):
                       root.label = "Yes"
               else:
                       root.label = "No"
               return root
       if(len(data.columns)==1):
               return
       else:
               attr = get_attr(data)
               root.label = attr
               values = set(data[attr])
               for value in values:
                       root.branch[value] =
decision_tree(data.loc[data[attr]==value].drop(attr,axis=1))
               return root
def get_rules(root, rule, rules):
       if not root.branch:
               rules.append(rule[:-1]+"=>"+root.label)
               return rules
       for val in root.branch:
               # print(val)
               get_rules(root.branch[val], rule+root.label+"="+str(val)+"^", rules)
       return rules
def test(tree, test_str):
       if not tree.branch:
               return tree.label
       return test(tree.branch[str(test_str[tree.label])], test_str)
data = pd.read_csv("tennis.csv")
tree = decision_tree(data)
rules = get_rules(tree," ",[])
for rule in rules:
```

```
print(rule)

test_str = {}
print("Enter the test case input: ")

for attr in data.columns[:-1]:
        test_str[attr] = input(attr+": ")
print(test_str)

print(test(tree, test_str))
```