Module Interface Specification for CVT Simulator

Team #17, Baja Dynamics
Grace McKenna
Travis Wing
Cameron Dunn
Kai Arseneau

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1 Revision History

Date	Version	Notes
January 17	1.0	Initial Version
March 23	1.1	Removed blank exceptions

2 Symbols, Abbreviations and Acronyms

See SRS Documentation at https://github.com/gr812b/CVT-Simulator/blob/develop/docs/SRS/SRS.pdf

Contents

3 Introduction

The following document details the Module Interface Specifications for the CVT Simulator-program which is designed for optimizing McMaster Baja vehicles. This document specifies how each module interacts with one another throughout the program.

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at https://github.com/gr812b/CVT-Simulator.

4 Notation

The structure of the MIS for modules comes from Hoffman and Strooper (1995), with the addition that template modules have been adapted from Ghezzi et al. (2003). The mathematical notation comes from Chapter 3 of Hoffman and Strooper (1995). For instance, the symbol := is used for a multiple assignment statement and conditional rules follow the form $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | ... | c_n \Rightarrow r_n)$.

The following table summarizes the primitive data types used by CVT Simulator.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	$\mathbb{Z}$	a number without a fractional component in (-∞, ∞)
natural number	$\mathbb{N}$	a number without a fractional component in [1, ∞)
real	$\mathbb{R}$	any number in (-∞, ∞)
positive real	$\mathbf{R}_+$	any real number ($\mathbf{R}$) in (0, ∞)
input	$\mathbb{I}$	a set of values {$\mathbf{R}_+$, $\mathbb{R} \rightarrow \mathbb{R}$, $\mathbf{R}_+$, $\mathbf{R}_+$, $\mathbb{R} \rightarrow \mathbb{R}$, $\mathbf{R}_+$,$\mathbf{R}_+$, $\mathbf{R}_+$, $\mathbf{R}_+$, $\mathbf{R}_+$} that represent the input of the program
state	$\mathbb{S}$	a set of values {$\mathbb{R}$, $\mathbb{R}$, $\mathbb{R}$, $\mathbb{R}$, $\mathbb{R}$, $\mathbb{R}$, $\mathbb{R}$, $\mathbb{R}$} representing the state of the simulation
dataPoint	$\mathbb{D}$	Tuple of Time: $\mathbb{R}$, Position: $\mathbb{R}$

The specification of CVT Simulator uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, CVT Simulator uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

Level 1	**Level 2**
Hardware-Hiding Module	
Behaviour-Hiding Module	Engine Simulator Module External Forces Module Primary CVT Module Secondary CVT Module Initialize Module ODE Solver Module Main Module Playback Module Visualizer Module Constants Module State Module Backend Controller Module
Software Decision Module	GUI Module File Output Module Communication Module

Table 1: Module Hierarchy

6 Engine Simulator Module

6.1 Module

Engine Module

6.2 Uses

- Constants Module (15)

6.3 Syntax

6.3.1 Exported Constants

None

6.3.2 Exported Access Programs

Name	In	Out	Exceptions
getTorque	angularVeloctiy ($\mathbb{R}$)	torque ($\mathbb{R}$)	-
getPower	angularVelocity ($\mathbb{R}$)	power ($\mathbb{R}$)	-
calcuAngularAccel	angularVeloctiy ($\mathbb{R}$), loadTorque ($\mathbb{R}$)	angularAcceleration ($\mathbb{R}$)	ValueError

6.4 Semantics

6.4.1 State Variables

- Torque curve $\mathbb{R} \rightarrow \mathbb{R}$
- Inertia $\mathbb{R}$

6.4.2 Environment Variables

None

6.4.3 Assumptions

- Torque Curve is initialized from the constants module

6.4.4 Access Routine Semantics

getTorque(angularVeloctiy):

- output: torque:= torqueCurve(angularVeloctiy)

getPower(angularVeloctiy):

- output: power:= getTorque(angularVeloctiy) * angularVeloctiy

calcAngularAccel(angularVeloctiy, loadTorque):

- output: angularAcceleration:= (loadTorque - getTorque(angularVeloctiy))/inertia
- error: ValueError iff inertia = 0

6.4.5 Local Functions

None

7 External Forces Module

7.1 Module

Load Simulator

7.2 Uses

- Constants Module (15)

7.3 Syntax

7.3.1 Exported Constants

None

7.3.2 Exported Access Programs

Name	In	Out	Exceptions
calcInclineForce	-	inclineForce $\mathbb{R}$	-
calcDragForce	velocity $\mathbb{R}$	dragForce $\mathbb{R}$	-
calcLoadTorque	velocity $\mathbb{R}$	loadTorque $\mathbb{R}$	-
calcGearboxLoad	velocity $\mathbb{R}$	gearboxLoad $\mathbb{R}$	ValueError
calcAcceleration	velocity $\mathbb{R}$, power $\mathbb{R}$	acceleration $\mathbb{R}$	ValueError

7.4 Semantics

7.4.1 State Variables

- gravitational acceleration ($\mathbb{R}$) denoted as g
- air density ($\mathbb{R}$) denoted as ρ
- frontal area ($\mathbb{R}$) denoted as A
- drag coefficient ($\mathbb{R}$) denoted as C_d
- car mass ($\mathbb{R}$) denoted as m
- wheel radius ($\mathbb{R}$) denoted as r
- gearbox ratio ($\mathbb{R}$) denoted as R
- incline angle ($\mathbb{R}$) denoted as θ

7.4.2 Environment Variables

None

7.4.3 Assumptions

Constants are initialized from the constants module

7.4.4 Access Routine Semantics

calcInclineForce():

- output: inclineForce:= $m \times g \times sin(\theta)$

calcDragForce(velocity):

- output: dragForce:= $\frac{1}{2} \times \rho \times A \times C_{\mathrm{d}} \times \text{velocity}^2$

calcLoadTorque(velocity):

- output: loadTorque:= calcInclineForce() + calcDragForce(velocity)

calcGearboxLoad(velocity):

- output: gearboxLoad:= $\frac{\text{calcLoadTorque(velocity)} \times r}{R}$
- error: ValueError iff gearboxRatio = 0

calcAcceleration(velocity, power):

- output: acceleration :=

$$\frac{\text{power}}{\text{velocity} \times m} - \frac{\text{calculate\_drag\_force(velocity)}}{m} - g \cdot \sin(\theta)$$

- error: ValueError iff gearboxRatio = 0

7.4.5 Local Functions

None

8 Primary CVT Module

8.1 Module

Primary Module

8.2 Uses

- Constants Module (15)

8.3 Syntax

8.3.1 Exported Constants

8.3.2 Exported Access Programs

Name	In	Out	Exceptions
calcFlyForce	shiftDistance ($\mathbb{R}$), angularVelocity ($\mathbb{R}$)	force ($\mathbb{R}$)	-
springForce	compression ($\mathbb{R}$)	force ($\mathbb{R}$)	-
calcNetForce	shiftDistance ($\mathbb{R}$), angularVelocity ($\mathbb{R}$)	netForce ($\mathbb{R}$)	-

8.4 Semantics

8.4.1 State Variables

1. flyweight radius ($\mathbb{R}$) (Initial) denoted as r_{fly}
2. spring coefficient ($\mathbb{R}$) denoted as k_{prim}
3. Initial compression of primary spring ($\mathbb{R}$) denoted as d_{prim}
4. flyweight mass ($\mathbb{R}$) denoted as m_{fly}
5. ramp type ($\mathbb{R}$) (either ramp 1 or ramp 2)
6. ramp ($\mathbb{F}$): Linear Segement ($\mathbb{F}$) and Circular Segment ($\mathbb{F}$) denoted as $ramp_{\text{prim}}$

8.4.2 Environment Variables

None.

8.4.3 Assumptions

8.4.4 Access Routine Semantics

springForce():

- output: force := springForce($k_{\text{prim}}, d_{\text{prim}} + \text{shiftDistance}$)

calcFlyForce():

- output: force := centForce($m_{\text{fly}}, r_{\text{fly}}, \text{angularVelocity}$) $\times$ tan($ramp_{\text{prim}}$(shiftDistance))

calcNetForce():

- output: force := calcFlyForce(shiftDistance, angularVelocity)$-$springForce(shiftDistance)

8.4.5 Local Functions

- springForce: springForce(k, x) := k $\times$ x
- centrifugal force: centForce(m, r, w) := m $\times$ r $\times$ w^2

9 Secondary CVT Module

9.1 Module

Secondary Module

9.2 Uses

- Constants Module (15)

9.3 Syntax

9.3.1 Exported Constants

9.3.2 Exported Access Programs

Name	In	Out	Exceptions
helixForce	torque (ℝ), springTorque (ℝ), shiftDistance (ℝ)	force (ℝ)	ValueError
compSpringForce	shiftDistance (ℝ)	force (ℝ)	-
calcRotation	shiftDistance (ℝ)	rotation (ℝ)	ValueError
torsSpringTorque	shiftDistance (ℝ)	force (ℝ)	ValueError
calcNetForce	torque (ℝ), shiftDistance (ℝ)	force (ℝ)	ValueError

9.4 Semantics

9.4.1 State Variables

1. springCoefficientTor (ℝ) denoted as k_{tors}
2. springCoefficientComp (ℝ) denoted as k_{comp}
3. Initial torsional rotation of secondary spring (ℝ) denoted as θ_{sec}
4. Initial compression of secondary spring (ℝ) denoted as d_{sec}
5. helix radius (ℝ) denoted as r_{helix}
6. Torsional distance given by distance shifted ($\mathbb{R} \to \mathbb{R}$) denoted as $f_{\text{sec}}(d)$
7. Ramp angle given by distance shifted ($\mathbb{R} \to \mathbb{R}$) denoted as $g_{\text{sec}}(d)$

9.4.2 Environment Variables

None.

9.4.3 Assumptions

9.4.4 Access Routine Semantics

helixForce():

- output: helix force: $\frac{\text{torque} \cdot \text{springTorque}}{2 \cdot r_{\text{sec}} \cdot \tan(\theta)}$
- error: ValueError iff $\tan(g_{\text{sec}}(\text{shiftDistance})) = 0$

compSpringForce():

- output: force := springForce($k_{\text{comp}}, d_{\text{comp}} + \text{shiftDistance}$)

calcRotation():

- output: force := shiftDistance $\cdot\, g_{\text{sec}}(d) \cdot 2/r_{\text{helix}}$

torsSpringTorque():

- output: force := torsForce($k_{\text{tors}}, \theta_{\text{sec}} + f_{\text{sec}}(\text{shiftDistance})$)/($2 \cdot r_{\text{helix}} \cdot \tan(g_{\text{sec}}(\text{shiftDistance}))$)
- error: ValueError iff $\tan(g_{\text{sec}}(\text{shiftDistance})) = 0$

calcNetForce():

- output: force := helixForce(torque, torsSpringTorque(shiftDistance), shiftDistance) + compSpringForce(shiftDistance)

9.4.5 Local Functions

- comp spring force: springForce(k, x) := k $\cdot$ x
- tors spring force: torsForce(k, θ, r) := $\frac{k \cdot \theta}{r}$

10 MIS of Initialize Module

10.1 Module

initializer

10.2 Uses

None.

10.3 Syntax

10.3.1 Exported Constants

None.

10.3.2 Exported Access Programs

Name	In	Out	Exceptions
parse	receivedInput ($\mathbb{I}$)	parsedInput ($\mathbb{I}$)	-
initialize	input ($\mathbb{I}$)	state ($\mathbb{S}$)	-

10.4 Semantics

10.4.1 State Variables

None.

10.4.2 Environment Variables

None.

10.4.3 Assumptions

None.

10.4.4 Access Routine Semantics

parse(receivedInput):

- transition: parses the received input into the appropriate format.

initialize(input):

- output: converts input into the initial state of the simulation.

10.4.5 Local Functions

None.

11 MIS of ODE Solver Module

11.1 Module

ODE Solver

11.2 Uses

- Constants Module (15)
- External Forces Module (7)
- Engine Simulator Module (6)
- State Module (16)

11.3 Syntax

11.3.1 Exported Constants

None

11.3.2 Exported Access Programs

Name	In	Out	Exceptions
simulate	initialState ($\mathbb{S}$)	result ($\mathbb{S}^n$)	-

11.4 Semantics

11.4.1 State Variables

- time: a tuple of ($\mathbf{R}_+$, $\mathbf{R}_+$) representing the start and end time of the simulation
- step: a value of $\mathbf{R}_+$ representing the time step of the simulation

11.4.2 Environment Variables

None

11.4.3 Assumptions

None

11.4.4 Access Routine Semantics

simulate(initialState):

- output: simulates the ODEs of the simulation for the given initial state, time and step size and returns the result.

11.4.5 Local Functions

None

12 MIS of Main Module

12.1 Module

Main

12.2 Uses

- Communication Module (22)
- Visualizer Module (14)

12.3 Syntax

12.3.1 Exported Constants

12.3.2 Exported Access Programs

Name	In	Out	Exceptions
main	-	-	-

12.4 Semantics

12.4.1 State Variables

None

12.4.2 Environment Variables

None

12.4.3 Assumptions

The GUI module is assumed to be running in the background and is used to display the results of the simulation.

12.4.4 Access Routine Semantics

main():

- transition: Connects the backend controller module to the visualizer module.

12.4.5 Local Functions

None

13 MIS of Playback Module

13.1 Module

Playback

13.2 Uses

None.

13.3 Syntax

13.3.1 Exported Constants

carSpinTransform: Transform

13.3.2 Exported Access Programs

Name	In	Out	Exceptions
StartPlayback	-	-	-
RestartPlayback	-	-	-
PausePlayback	-	-	-
PlaybackCoroutine	-	-	-

13.4 Semantics

13.4.1 State Variables

- isPlaying: $\mathbb{B}$
- currentIndex: $\mathbb{Z}$
- startTime: $\mathbb{R}$
- carTransform: Transform

13.4.2 Environment Variables

- Start Button: Button
- Restart Button: Button
- Pause Button: Button

13.4.3 Assumptions

Assume that there is data to playback.

13.4.4 Access Routine Semantics

StartPlayback():

- transition: isPlaying:= True, currentIndex:= 0, startTime:= time.time()

PausePlayback():

- transition: isPlaying:= False

RestartPlayback():

- transition: isPlaying:= False, currentIndex:= 0, startTime:= time.time(), carTransform:= back to start position

PlaybackCoroutine():

- transition: carTransform updates to new positions, carSpinTransform updates to new rotations based on position

13.4.5 Local Functions

None

14 MIS of Visualizer Module

14.1 Module

Visualizer

14.2 Uses

- GUI Module (20)
- Playback Module (13)

14.3 Syntax

14.3.1 Exported Constants

None

14.3.2 Exported Access Programs

Name	In	Out	Exceptions
LoadCsvData	-	-	-

14.4 Semantics

14.4.1 State Variables

- dataPoints: list of $\mathbb{D}$

14.4.2 Environment Variables

None

14.4.3 Assumptions

Assume that the simulation results are stored in a csv file.

14.4.4 Access Routine Semantics

LoadCsvData():

- transition: dataPoints:= load data from csv file
- output: dataPoints

None

14.4.5 Local Functions

None

15 MIS of Constants Module

15.1 Module

Constants

15.2 Uses

None.

15.3 Syntax

15.3.1 Exported Constants

- `ENGINE_INERTIA`: A positive real value ($\mathbf{R}_+$) representing the inertia of the current car's engine (in $\text{kg} \cdot \text{m}^2$) used for calculations involving car specifications.
- `GEARBOX_RATIO`: A positive real value ($\mathbf{R}_+$) representing the current car's gearbox ratio (unitless) used for calculations involving car specifications.
- `FRONTAL_AREA`: A positive real value ($\mathbf{R}_+$) representing the current car's frontal area (in m^2) used for calculations involving car specifications.
- `DRAG_COEFFICIENT`: A positive real value ($\mathbf{R}_+$) representing the current car's drag coefficient (unitless) used for calculations involving car specifications.
- `CAR_WEIGHT`: A positive real value ($\mathbf{R}_+$) representing the current car's weight (in lbs) used for calculations involving car specifications.
- `CAR_MASS`: A positive real value ($\mathbf{R}_+$) representing the current car's weight converted to kilograms (in kg) used for calculations involving car specifications.
- `WHEEL_RADIUS`: A positive real value ($\mathbf{R}_+$) representing the current car's wheel radius (in m) used for calculations involving car specifications.
- `AIR_DENSITY`: A positive real value ($\mathbf{R}_+$), set at `1.225` (in kg/m^3).
- `GRAVITY`: A positive real value ($\mathbf{R}_+$), set at `9.80665` (in m/s^2).
- `engineSpecs` A list of dictionaries representing various engine rpm's and corresponding torque values (in ft*lbs):=["rpm": 2400, "torque": 18.5, "rpm": 2600, "torque": 18.1, "rpm": 2800, "torque": 17.4, "rpm": 3000, "torque": 16.6, "rpm": 3200, "torque": 15.4, "rpm": 3400, "torque": 14.5, "rpm": 3600, "torque": 13.5]
- `engineData`: A list of dictionary values for angular velocity(in rad/s), torque(in N*m), and power(torque*angular velocity) converting the above `engineSpecs` into SI units.

- `angular_velocities`: A list of angular velocity values (in rad/s) extracted from `engineData`.
- `torques`: A list of torque values (in N*m) extracted from `engineData`.
- `powers`: A list of power values (in watts) calculated from `engineData`.
- `torque_curve`: A cubic interpolation function that maps `angular_velocities` to `torques`, created using the `interp1d` method with extrapolation for values outside the range.

15.3.2 Exported Access Programs

Name	In	Out	Exceptions
constants	-	-	-

15.4 Semantics

15.4.1 State Variables

None.

15.4.2 Environment Variables

None.

15.4.3 Assumptions

None.

15.4.4 Access Routine Semantics

None.

15.4.5 Local Functions

None.

16 MIS of State Module

16.1 Module

State

16.2 Uses

None.

16.3 Syntax

16.3.1 Exported Constants

None.

16.3.2 Exported Access Programs

Name	In	Out	Exceptions
toArray	-	outputState ($\mathbb{S}$)	-
fromArrary	inputState ($\mathbb{S}$)	outputState ($\mathbb{S}$)	-

16.4 Semantics

16.4.1 State Variables

- currentState: A value of $\mathbb{S}$ representing the current state of the simulation.

16.4.2 Environment Variables

None.

16.4.3 Assumptions

None.

16.4.4 Access Routine Semantics

toArray():

- output: outputState:= currentState

fromArray():

- transition: currentState:= inputState
- output: outputState:= currentState

16.4.5 Local Functions

None.

17 MIS of Backend Controller Module

17.1 Module

Backend Controller

17.2 Uses

- Initialize Module (10)
- ODE Solver Module (11)
- File Output Module (21)

17.3 Syntax

17.3.1 Exported Constants

None

17.3.2 Exported Access Programs

Name	In	Out	Exceptions
main	-	-	-

17.4 Semantics

17.4.1 State Variables

None

17.4.2 Environment Variables

None

17.4.3 Assumptions

Assume that the other modules are functioning correctly.

17.4.4 Access Routine Semantics

main():

- transition: Connects the different parts of the backend together

17.4.5 Local Functions

None

18 MIS of Belt Simulator Module

18.1 Module

`Belt Simulator`

18.2 Uses

- Constants Module (15)

18.3 Syntax

18.3.1 Exported Constants

None.

18.3.2 Exported Access Programs

Name	In	Out	Exceptions
centrifgual	w $\mathbb{R}$, shiftDistance $\mathbb{R}$, wrapAngle $\mathbb{R}$	Force $\mathbb{R}$	-
radialFromClamp	clampingForce $\mathbb{R}$	Force $\mathbb{R}$	-
calcNetRadial	centrifugalForce $\mathbb{R}$, radialForce $\mathbb{R}$, wrapAngle $\mathbb{R}$	netForce $\mathbb{R}$	-
radialForce	shiftDistance $\mathbb{R}$, wrapAngle $\mathbb{R}$, clampingForce $\mathbb{R}$	radialForce $\mathbb{R}$	-
calcSlackTension	radialForce $\mathbb{R}$, wrapAngle $\mathbb{R}$, u $\mathbb{R}$	slackTension $\mathbb{R}$	-
maxTorque	tension $\mathbb{R}$, wrapAngle $\mathbb{R}$, u $\mathbb{R}$, radius $\mathbb{R}$	torque $\mathbb{R}$	-

18.4 Semantics

18.4.1 State Variables

1. primary $\mathbb{B}$
2. uStatic $\mathbb{R}$ = RUBBER ALUMINUM STATIC FRICTION denoted as u_s
3. uKinetic $\mathbb{R}$ = RUBBER ALUMINUM KINETIC FRICTION denoted as u_k

18.4.2 Environment Variables

18.4.3 Assumptions

None.

18.4.4 Access Routine Semantics

centrifgual():

- output: force := centForce(w, mass, shiftDistance)

radialFromClamp():

- output: force := clampingForce $\cdot\, 2 \cdot tan$(SHEAVE ANGLE/2)

calcNetRadial():

- output: force := (centrifugalForce + radialForce) $\cdot 2 \cdot sin$(wrapAngle/2)

radialForce():

- output: force := calcNetRadial(centrifgual($w, shiftDistance, wrapAngle$), radialFromClamp(clampi

calcSlackTension():

- output: tension := $\frac{\text{radialForce}}{cos(\text{wrapAngle}-pi/2)\cdot(1+\text{wrapAngle}\cdot\text{u})}$

maxTorque():

- output: torque := tension $\cdot$ radius $\left(e^{\mu\cdot\text{wrap\_angle}} - 1\right)$

18.4.5 Local Functions

- centrifugal force: centForce(m, r, w) := m $\times$ r $\times$ w^2

19 MIS of Piecewise Ramp Module

19.1 Module

`Piecewise Ramp`

19.2 Uses

- Constants Module (15)

19.3 Syntax

19.3.1 Exported Classes and Methods

Name	In	Out	Exceptions
RampSegment (Abstract Base Class)			
height	x: $\mathbb{R}$	y-coordinate: $\mathbb{R}$	NotImplemented
slope	x: $\mathbb{R}$	derivative: $\mathbb{R}$	NotImplemented
LinearSegment (Inherits RampSegment)			
`LinearSegment` (Constructor)	x_start: $\mathbb{R}$, x_end: $\mathbb{R}$, slope: $\mathbb{R}$	LinearSegment instance	-
height	x: $\mathbb{R}$	$y = m \times (x - x_{start}) + y_{start}$	-
slope	x: $\mathbb{R}$	m	-
CircularSegment (Inherits RampSegment)			
`CircularSegment` (Constructor)	x_start: $\mathbb{R}$, x_end: $\mathbb{R}$, radius: $\mathbb{R}$, theta_start: $\mathbb{R}$, theta_end: $\mathbb{R}$	CircularSegment instance	ValueError if 1) θ_{start} or θ_{end} not in $[0, \pi/2]$ 2) $\theta_{start} \geq \theta_{end}$
helpful_guy	$\theta : \mathbb{R}$	offset: $\mathbb{R}$	-
f	x: $\mathbb{R}$	$y = -\sqrt{radius - x^2}$	-
f_prime	x: $\mathbb{R}$	derivative: $\mathbb{R}$	-
map_x	x: $\mathbb{R}$	adjusted x: $\mathbb{R}$	-
height	x: $\mathbb{R}$	computed y-coordinate: $\mathbb{R}$	-
slope	x: $\mathbb{R}$	computed slope: $\mathbb{R}$	-
PiecewiseRamp			
`PiecewiseRamp` (Constructor)	None	PiecewiseRamp instance	-
add_segment	segment: `RampSegment`	None	-
height	x: $\mathbb{R}$	$\lvert y \rvert$ (ramp height) : $\mathbb{R}$	ValueError if x out of range
slope	x: $\mathbb{R}$	$\lvert dy/dx \rvert : \mathbb{R}$	ValueError if x out of range

19.3.2 Exported Constants

None.

19.4 Semantics

19.4.1 State Variables

For the `PiecewiseRamp` class:

1. `segments` ∈ List of `RampSegment`

For the ramp segment classes, the following instance variables are maintained:

- `x_start`, `x_end`: defines the domain of the segment.
- `y_start`: starting height (automatically set to ensure continuity).
- For `LinearSegment`: slope m.
- For `CircularSegment`: radius, θ_{start}, θ_{end} (with internal conversion for computation), and related parameters used in the mapping functions.

19.4.2 Environment Variables

None.

19.4.3 Assumptions

- The segments added to a `PiecewiseRamp` are contiguous and ordered by increasing x.
- The user provides valid input ranges (i.e., $x\_start < x\_end$ and for circular segments, $0 \leq \theta_{start} < \theta_{end} \leq \pi/2$).

19.4.4 Access Routine Semantics

LinearSegment:

- `height(x)`:
  Returns the height computed by $y = m \times (x - x_{start}) + y_{start}$.
- `slope(x)`:
  Returns the constant slope m.

CircularSegment:

- `helpful_guy(`θ`)`:
  Returns an offset computed as $-\sqrt{\frac{radius}{1+\tan^2(\theta)}}$ used in the x-coordinate mapping.
- `f(x)`:
  Returns the y-coordinate on the circle: $-\sqrt{radius - x^2}$.

- `f_prime(x)`:
  Returns the derivative of `f` at x.

- `map_x(x)`:
  Transforms x in the segment's domain to the corresponding coordinate on the circular arc using a linear scaling between offsets computed from θ_{start} and θ_{end}.

- `height(x)`:
  Returns the height at x based on the circular arc and adjusted to maintain continuity with y_{start}.

- `slope(x)`:
  Returns the derivative at x computed via the derivative of the circular function.

PiecewiseRamp:

- `add_segment(segment)`:
  Adds a new ramp segment. If segments already exist, sets the new segment's `y_start` to the end height of the previous segment to ensure continuity.

- `height(x)`:
  Determines which segment covers x and returns the absolute height at that x.
  Exception: Raises a ValueError if x is outside the domain of all segments.

- `slope(x)`:
  Determines which segment covers x and returns the absolute slope at that x.
  Exception: Raises a ValueError if x is outside the domain of all segments.

19.4.5 Local Functions

Within `CircularSegment`, the following internal functions are used to assist computations:

- `helpful_guy`: maps a given angle to an x-offset.

- `f` and `f_prime`: compute the circular arc and its derivative.

- `map_x`: performs the coordinate transformation needed to align the circular segment with the provided x-domain.

20 MIS of GUI Module

20.1 Module

gui

20.2 Uses

None.

20.3 Syntax

20.3.1 Exported Constants

None.

20.3.2 Exported Access Programs

Name	In	Out	Exceptions
gui	None	None	-

20.4 Semantics

20.4.1 State Variables

- Button states (Boolean for clicked state)
- Input Fields ($\mathbb{I}$)

20.4.2 Environment Variables

- Keyboard ($\mathbf{Z}_+$ for keycodes describing the key pressed)
- Mouse (Boolean for click state and $\mathbf{Z}_+$ for cursor position)
- Screen ($\mathbf{Z}_+$ for width and height in pixels)

20.4.3 Assumptions

None.

20.4.4 Access Routine Semantics

gui():

- transition: Provides methods from Unity to build and deploy a GUI to the Visualizer Module 14

20.4.5 Local Functions

None.

21 MIS of File Output Module

21.1 Module

output

21.2 Uses

None.

21.3 Syntax

21.3.1 Exported Constants

None.

21.3.2 Exported Access Programs

Name	In	Out	Exceptions
write	outputPath (String)	-	-

21.4 Semantics

21.4.1 State Variables

- states: $\mathbb{S}^n$, where each entry represents the state of the car at a given time.

21.4.2 Environment Variables

None.

21.4.3 Assumptions

The file path given can be written to.

21.4.4 Access Routine Semantics

write(outputPath):

- output: Writes the states to a file at the given path.

21.4.5 Local Functions

None.

22 MIS of Communication Module

22.1 Module

communication

22.2 Uses

- Backend Controller Module (17)

22.3 Syntax

22.3.1 Exported Constants

None.

22.3.2 Exported Access Programs

Name	In	Out	Exceptions
frontToBack	input ($\mathbb{I}$)	ouput ($\mathbb{I}$)	-
backToFront	-	states ($\mathbb{S}^n$)	-

22.4 Semantics

22.4.1 State Variables

- mainPath: a String representing the path to the main file.
- outputPath: a String representing the path to the file to be read.

22.4.2 Environment Variables

- pythonPath: a String representing the path to the python environment.

22.4.3 Assumptions

All files are in the correct location matching the given paths.

22.4.4 Access Routine Semantics

frontToBack(input):

- transition: Sends the given parameters to the backend controller.

backToFront():

- transition: Reads the states from the output file.

22.4.5 Local Functions

None.

References

Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. *Fundamentals of Software Engineering*. Prentice Hall, Upper Saddle River, NJ, USA, 2nd edition, 2003.

Daniel M. Hoffman and Paul A. Strooper. *Software Design, Automated Testing, and Maintenance: A Practical Approach*. International Thomson Computer Press, New York, NY, USA, 1995. URL http://citeseer.ist.psu.edu/428727.html.

Appendix — Reflection

The information in this section will be used to evaluate the team members on the graduate attribute of Problem Analysis and Design.

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process.

Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing "what you think the evaluator wants to hear."

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

1. What went well while writing this deliverable?
   During this deliverable the team was successfully able to document our design choices for the CVT Simulator. Creating this document helped identify gaps and flaws in our initial planning which lead our team to have a more clear idea and breakdown of our program. By organizing our design choices we now have a strong foundation and structured documentation to build on, setting us up for success in Rev 0 and future revisions. Additionally, our team was able to split up modules that we knew could be easily filled in and for more complex modules these were discussed as a team, ensuring each team member was on the same page. This strategy worked well for this document and allowed us to be time efficient.

2. What pain points did you experience during this deliverable, and how did you resolve them?
   The main pain point our group faced was the discovered need to expand large modules, that had not been fully scoped out yet. While writing this document, specifically large modules such as what was initially the CVT Simulation Module, lead to the realization that having one large module did not make sense. This pain point was resolved by realizing it was necessary to create additional modules and introduce helper functions within these modules to help simplify the expansion and organization of the module. This lead to the creation of additional modules such as the Primary CVT Simulation Module and Secondary CVT Simulation Module which solved this pain point.

3. Which of your design decisions stemmed from speaking to your client(s) or a proxy (e.g. your peers, stakeholders, potential users)? For those that were not, why, and where did they come from?
   The design of the UI and what would be required by our interfaces was guided by client feedback and needs. Based on discussions with the McMaster Baja team we knew how

our interfaces should look and function. The other design decisions that did not stem from client input, the team relied on our own experiences and expertise.

4. While creating the design doc, what parts of your other documents (e.g. requirements, hazard analysis, etc), it any, needed to be changed, and why?
   During the creation of this document our team did not need to change any other parts of any existing document.

5. What are the limitations of your solution? Put another way, given unlimited resources, what could you do to make the project better? (LO_ProbSolutions)
   The two primary limitations of our team's solution are the modeling accuracy and our teams' expertise in advanced mathematics. By increasing our computational power and having more precise(smaller) measurements of time within the simulation, we could allow for more complex simulations with a higher precision. This would enable the modeling of more complex scenarios, such as dynamic interactions between components or real-world variations, that are currently simplified or excluded. Additionally, incorporating improved numerical techniques and improving the level of detail in our simulations would significantly enhance the realism and reliability of the system's outputs.

6. Give a brief overview of other design solutions you considered. What are the benefits and trade-offs of those other designs compared with the chosen design? From all the potential options, why did you select the documented design? (LO_Explores)
   Our team considered using alternative platforms such as Unreal Engine and React for the application. Although Unreal Engine would have likely worked well for the project needs this software was dismissed due it's licensing cost. React was an additional option that was discussed, however the current communication protocol which relies on CVS files for data exchange would likely need to be revised. Unity and Python were chosen as the most feasible and cost-effective solution. These platforms aligned with the projects constraints and needs but also were affordable and functional.