

# System Verification and Validation Plan for CVT Simulator

Team #17, Baja Dynamics

Grace McKenna

Travis Wing

Cameron Dunn

Kai Arseneau

April 4, 2025

## Revision History

Date		Version	Notes
October 11th, 2024	0		First version of VnV extra report
April 1st, 2025	1		Added real-world data into VnV extra

# Contents

<b>1</b>	<b>Symbols, Abbreviations, and Acronyms</b>	<b>iii</b>
<b>2</b>	<b>General Information</b>	<b>1</b>
2.1	Summary . . . . .	1
<b>3</b>	<b>Functional Tests Evaluation</b>	<b>1</b>
3.1	Simulation Model . . . . .	1
3.1.1	Position . . . . .	1
3.1.2	Velocity . . . . .	2
3.1.3	Acceleration . . . . .	2
3.1.4	Shift . . . . .	3
3.1.5	Velocity . . . . .	3
<b>4</b>	<b>Trace to Requirements or Modules</b>	<b>4</b>

## List of Tables

1	Verification and Validation Acronyms . . . . .	iii
---	--	-----

## List of Figures

1	MSE of simulated position vs integrated experimental data. . . . .	1
2	MSE of simulated vehicle velocity and experimental data. . . . .	2
3	MSE of simulated shift curve and experimental data. . . . .	3
4	Second dataset at a different tune, showing the shift curve and experimental data. . . . .	4

# 1 Symbols, Abbreviations, and Acronyms

acronym	definition
CVT	Continuous Variable Transmission
GPS	Global Positioning System
IMU	Inertial Measurement Unit
VnV	Verification and Validation

Table 1: Verification and Validation Acronyms

## 2 General Information

### 2.1 Summary

This document will go into detail on the real-world data validation performed for the CVT Simulator. As per Dr. Smith's instructions, it will be completed prior to the course's end. This document currently serves as a placeholder for the final VnV extra report.

## 3 Functional Tests Evaluation

### 3.1 Simulation Model

#### 3.1.1 Position

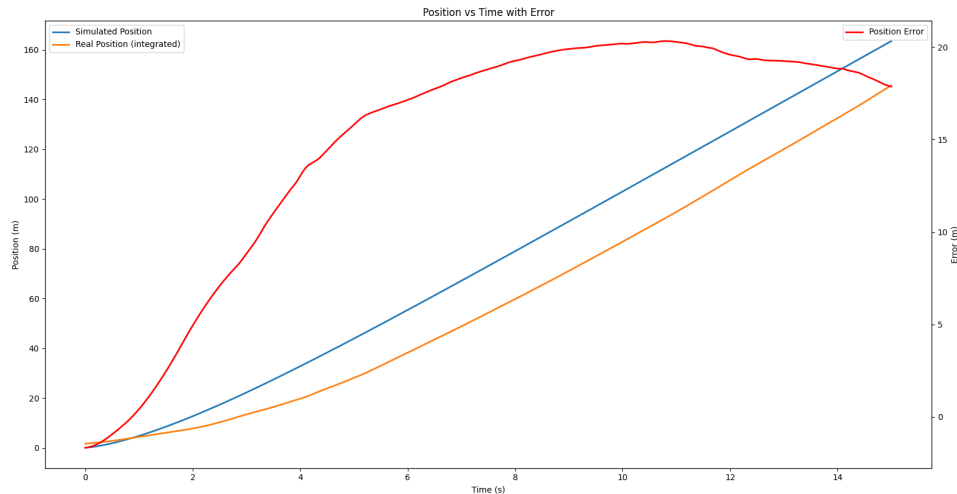


Figure 1: MSE of simulated position vs integrated experimental data.

- Car go fast... still! Explained by poor modelling of air resistance and other resistive forces such as rolling resistance, frictions, etc - At the end you can see error decreases a bit. Perhaps the final force of air resistance was estimated too high, but the other

forces were estimated too low, giving a slightly different final value, so final speed was too high. - Also note the poor tests mentioned later about no max velocity

Car position over time

### 3.1.2 Velocity

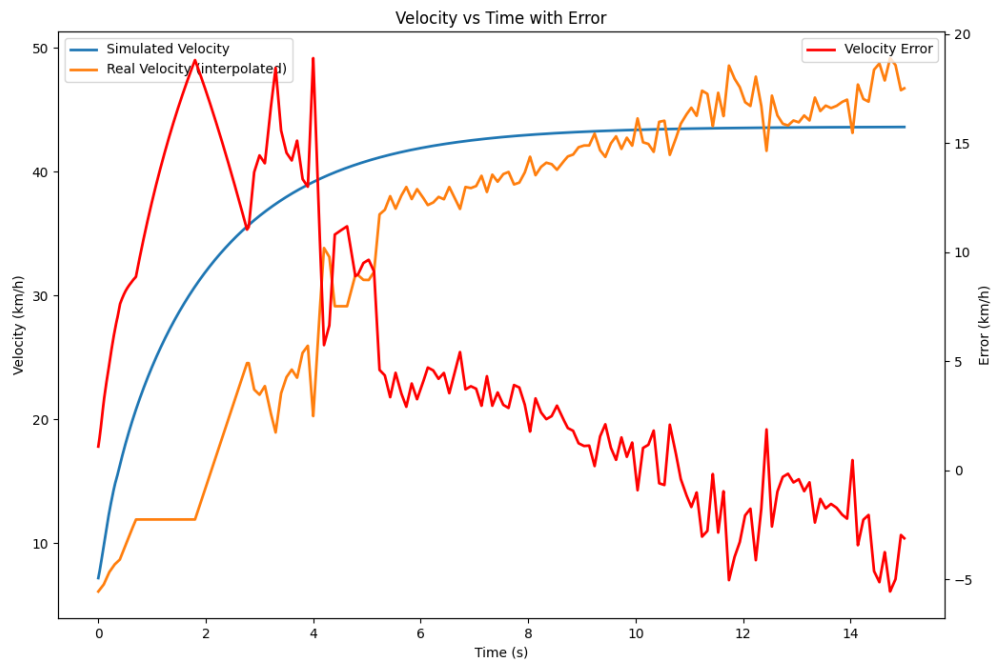


Figure 2: MSE of simulated vehicle velocity and experimental data.

- Car go fast, shocker! Ignored many resistive forces, no slipping so early on its most noticeable.

Car velocity over time

### 3.1.3 Acceleration

Not availabel (no data gotten from IMU)

### 3.1.4 Shift

### 3.1.5 Velocity

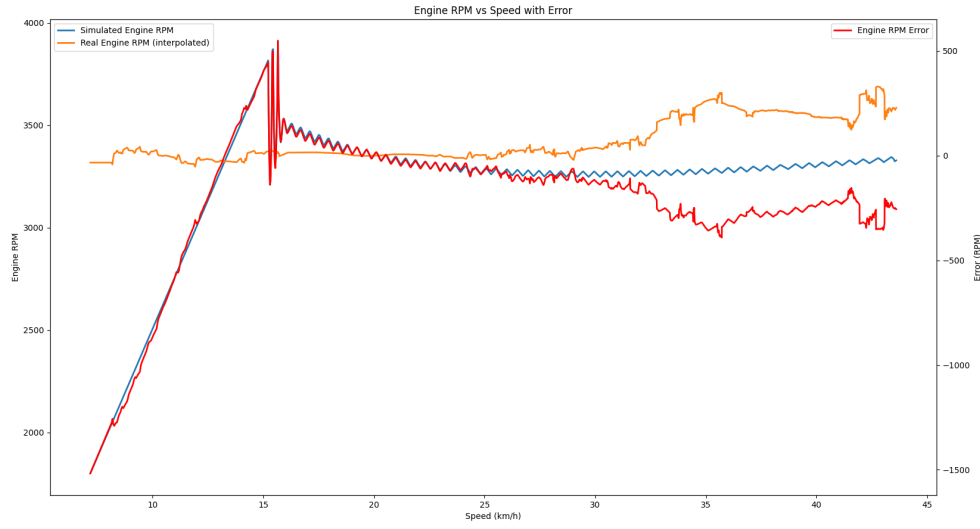


Figure 3: MSE of simulated shift curve and experimental data.

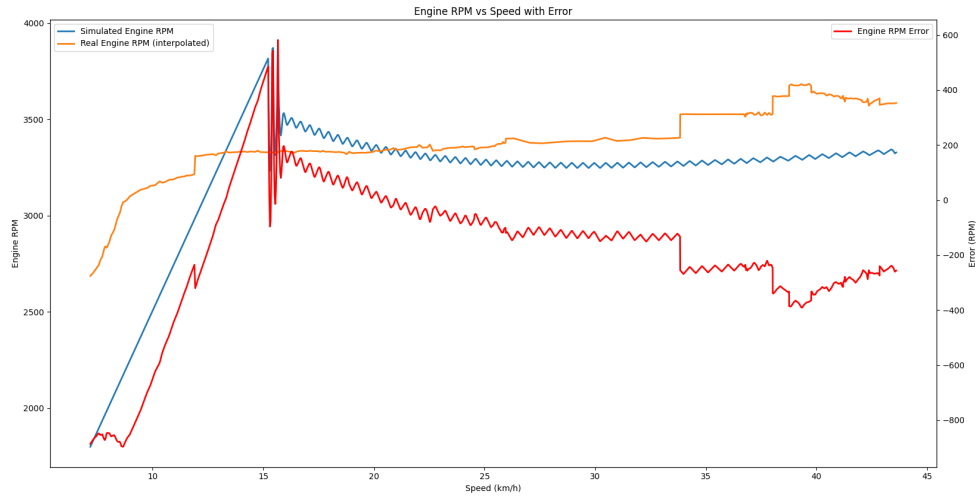


Figure 4: Second dataset at a different tune, showing the shift curve and experimental data.

- We see generally a flat shift in both, which is great! - Both also have a low ratio, although slight differences, they definitely both exist well

- Low ratio is somewhat different in calculations (causes: Wrong geometry, precision in machined parts, assumption of slip) - Through the shift, we see some curve. A subtle change in ramps could cause this, or a poor understanding of the springs in our system. Potential in the real CVT system for spring to bind as it compresses, bringing unknown forces - Don't see max shift much, this is due to poor data collection tests - Limits on the length of track we have access to mean we don't see our top end of the speeds our vehicle can achieve.

1 and 2 (What is 1?)

## 4 Trace to Requirements or Modules