The Problem of Solar Contamination in GLM Data

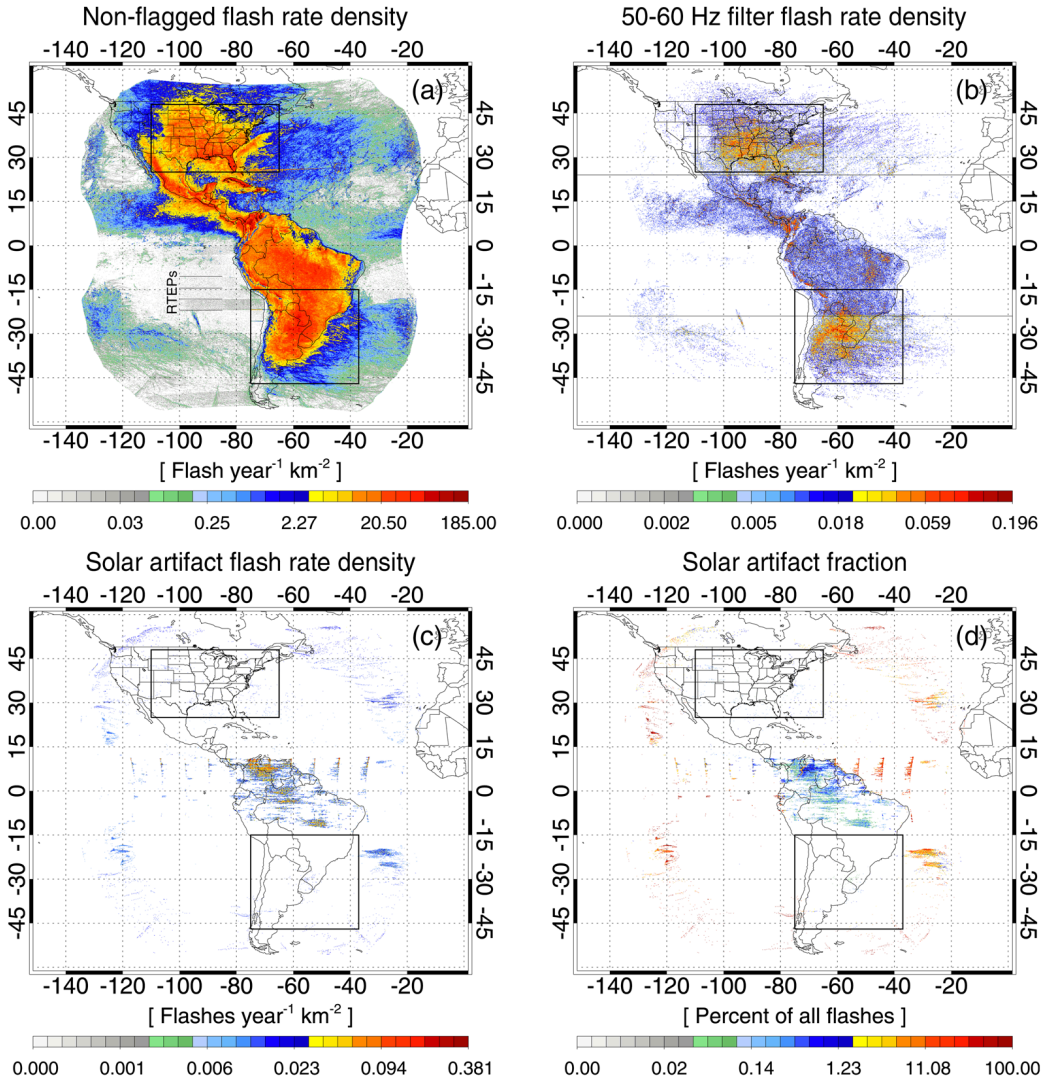
Michael Peterson

Background Reading

- The information in this presentation is summarized from DOI: https://doi.org/10.1117/1.JRS.14.032402

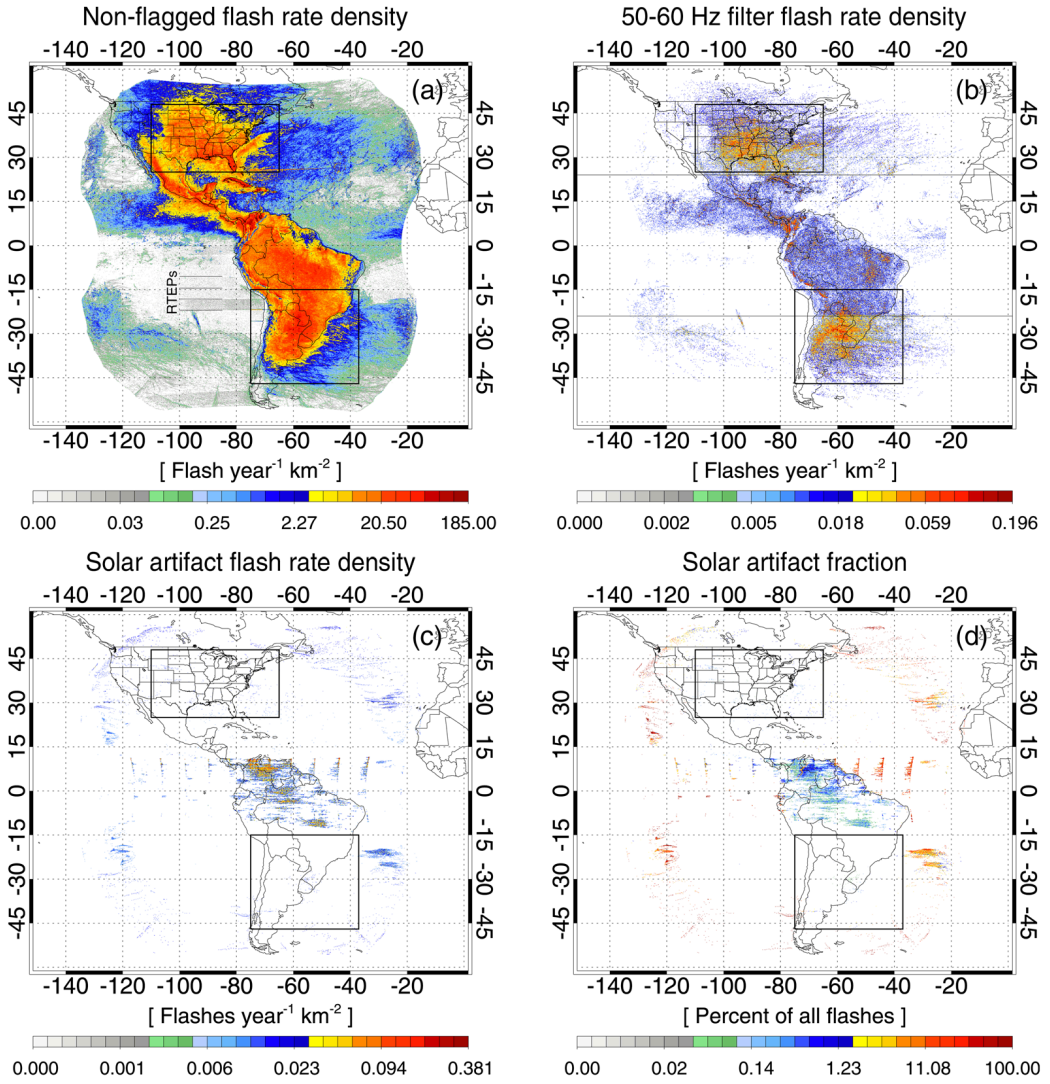
GLM Lightning Maps

- Panel (a) shows all lightning across the hemisphere seen by GLM
  - GLM detects ~1 million flashes per day
    - The edges of the figure show the limits of GLM's field of view
    - The GLM geographic extent is ~55 degrees in lat/lon from the satellite subpoint at 75.2 W
  - Most lightning occurs over land, with much lower flash activity over the oceans



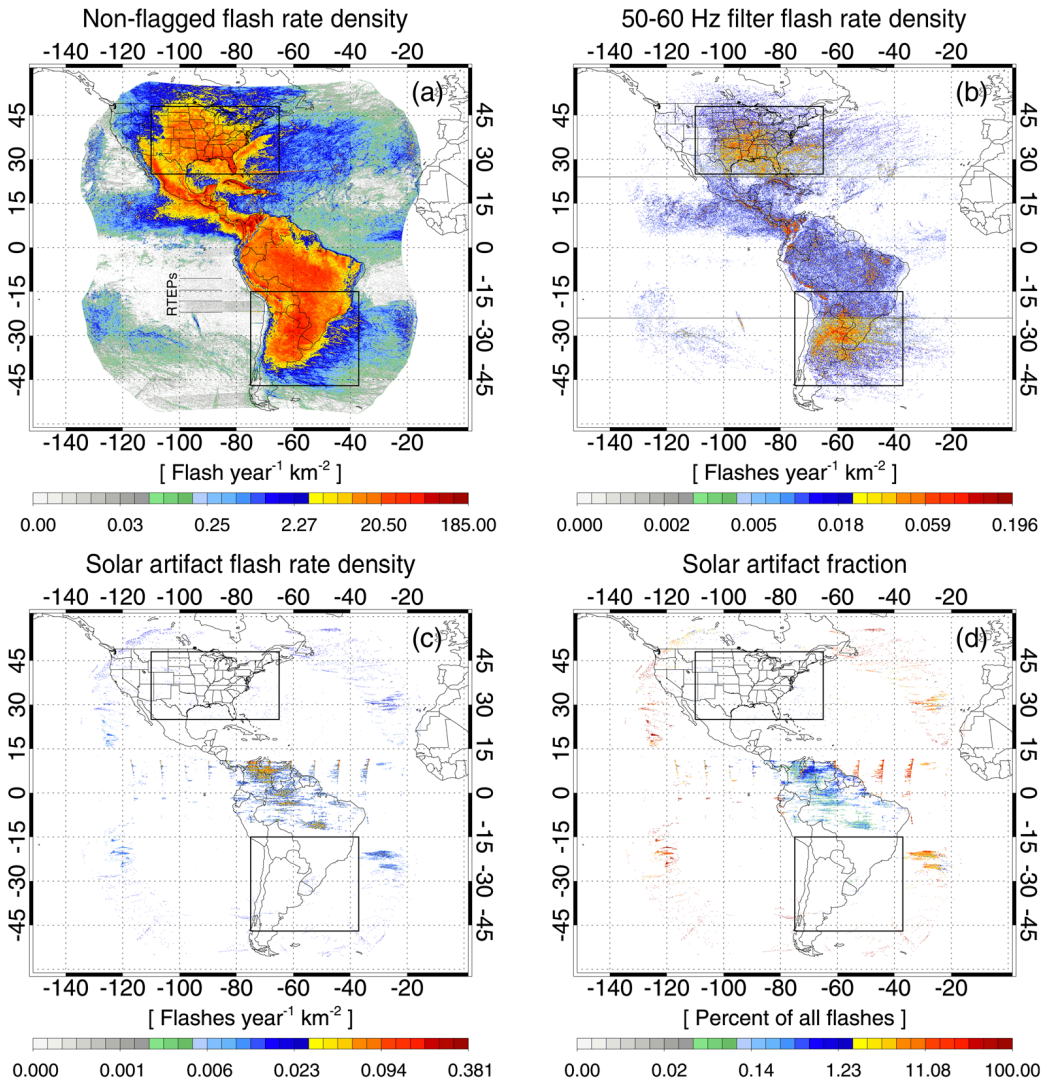
GLM Lightning Maps

- Panel (c) shows where solar contamination occurs
  - Not all solar contamination is included here – just the cases that are easy to find
  - The vertical banding and horizontal streaks near the equator are from sunlight reflecting off water and clouds directly below the satellite (usually at local noon)
  - The clusters at 30 N/S latitude near the edge of the field of view is from dawn / dusk glint off of seawater



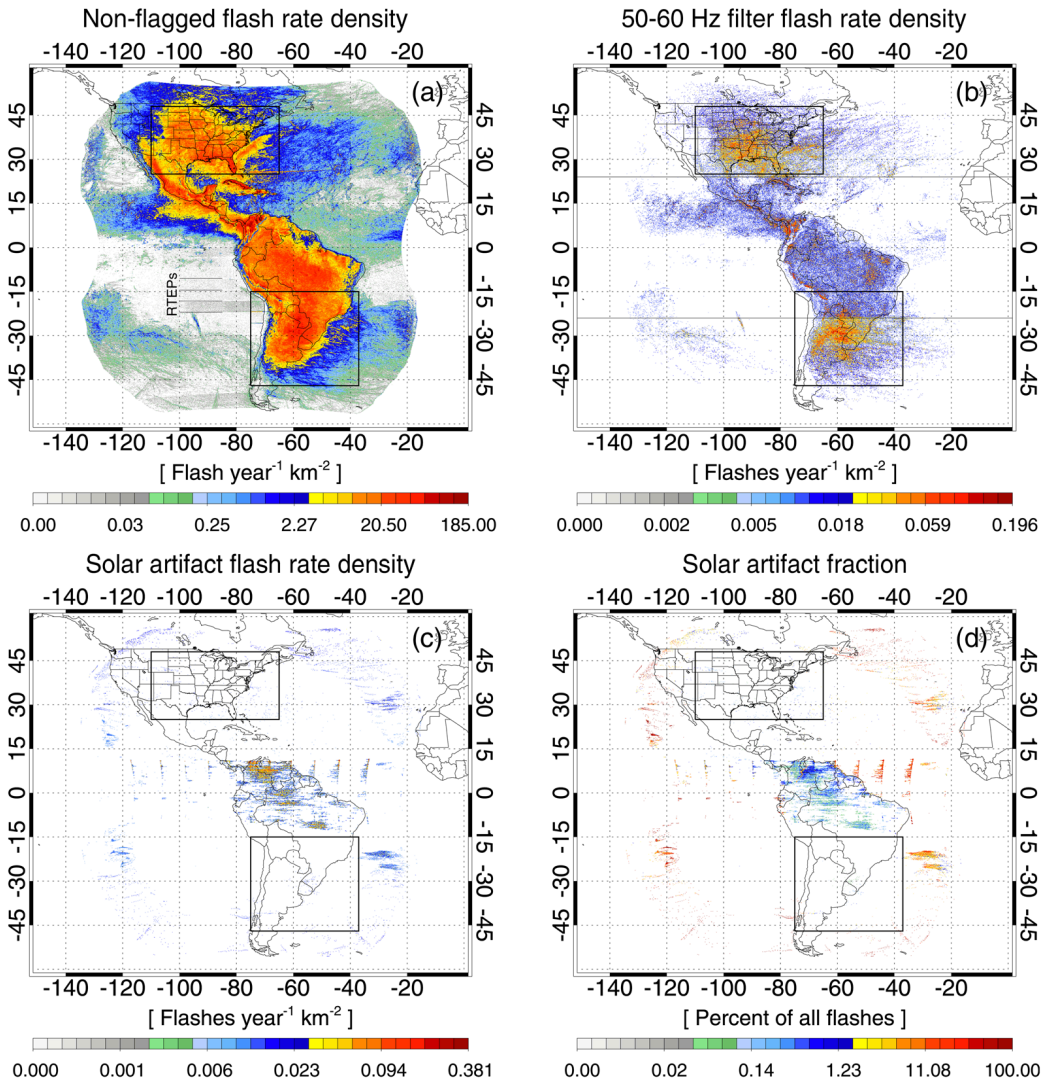
GLM Lightning Maps

- Solar contamination is very episodic. It only occurs when the Sun is in the right spot
  - Some days will have no false flashes from solar contamination. Other days will have dozens to hundreds within a ~1 hour period and none outside of this window



GLM Lightning Maps

- The problem with the artifact distribution in (c) is that a lot of the solar contamination occurs in regions with little lightning
- Thus, the oceanic contamination stands out in (a) and (d)

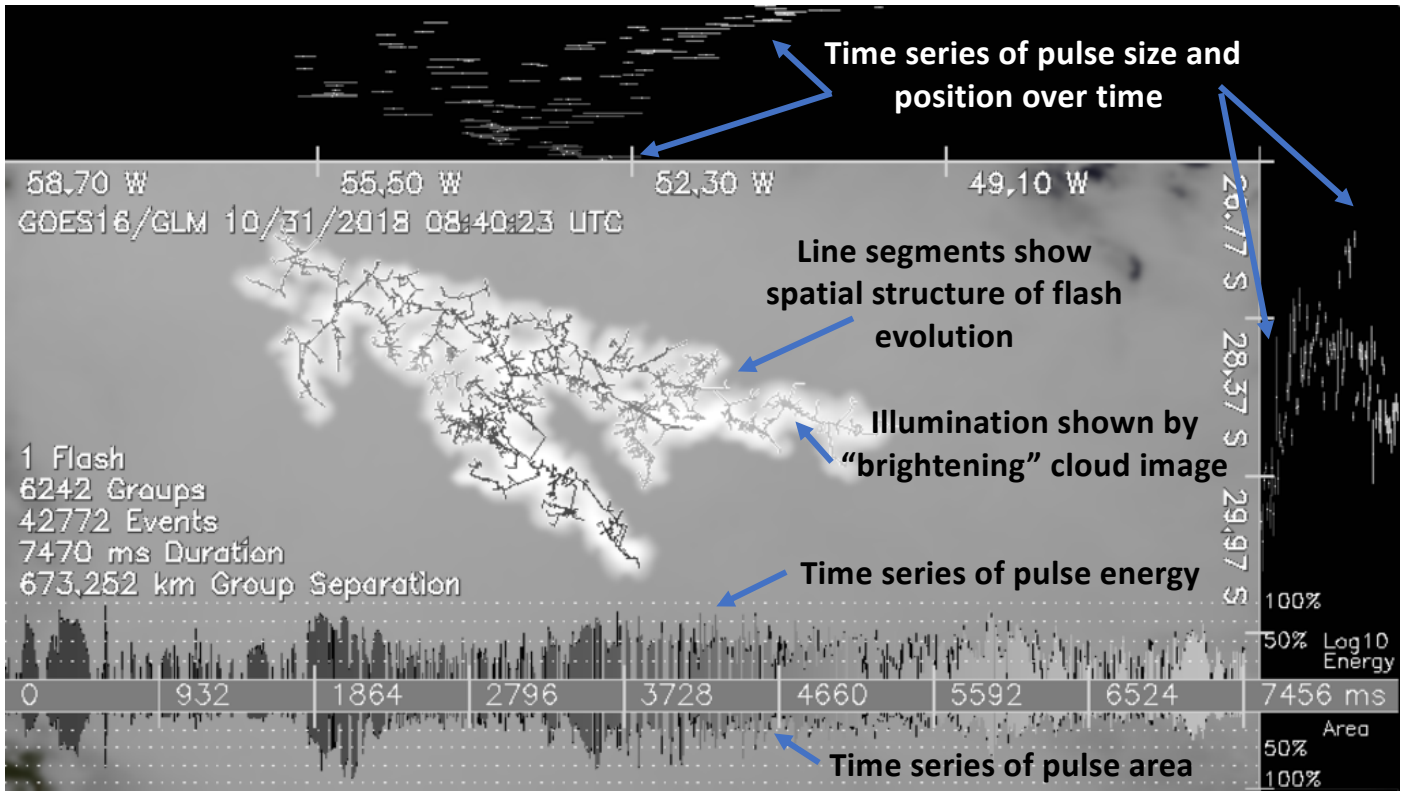


So, How do we Find Solar Artifacts?

- The instrument records each flash at 500 frames per second and can describe how each flash develops over time.
- This raw pixel/frame-level data is used to construct a number of parameters that are reported to describe each flash.
- Examining cases by hand shows that solar artifacts are easily identifiable on an individual basis (some examples in the following slides).
- The challenge is finding a good combination of these summary parameters that can reliably separate natural lightning from solar artifacts.
  - The good news is that we have a LOT of data to throw at this problem

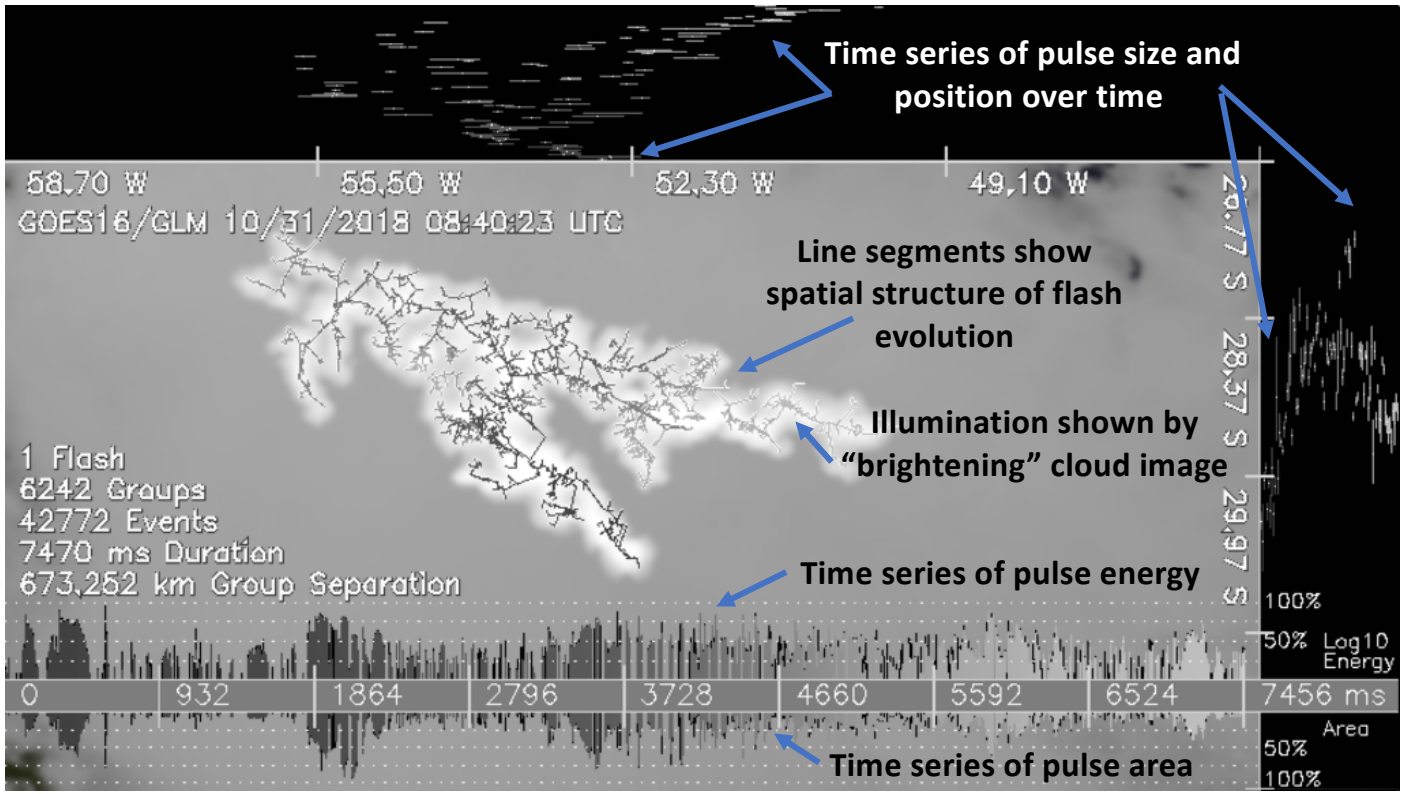
What does Lightning Look Like?

- Example lightning “megaflash”
- Flashes have complicated structures that develop into one or more branches over time



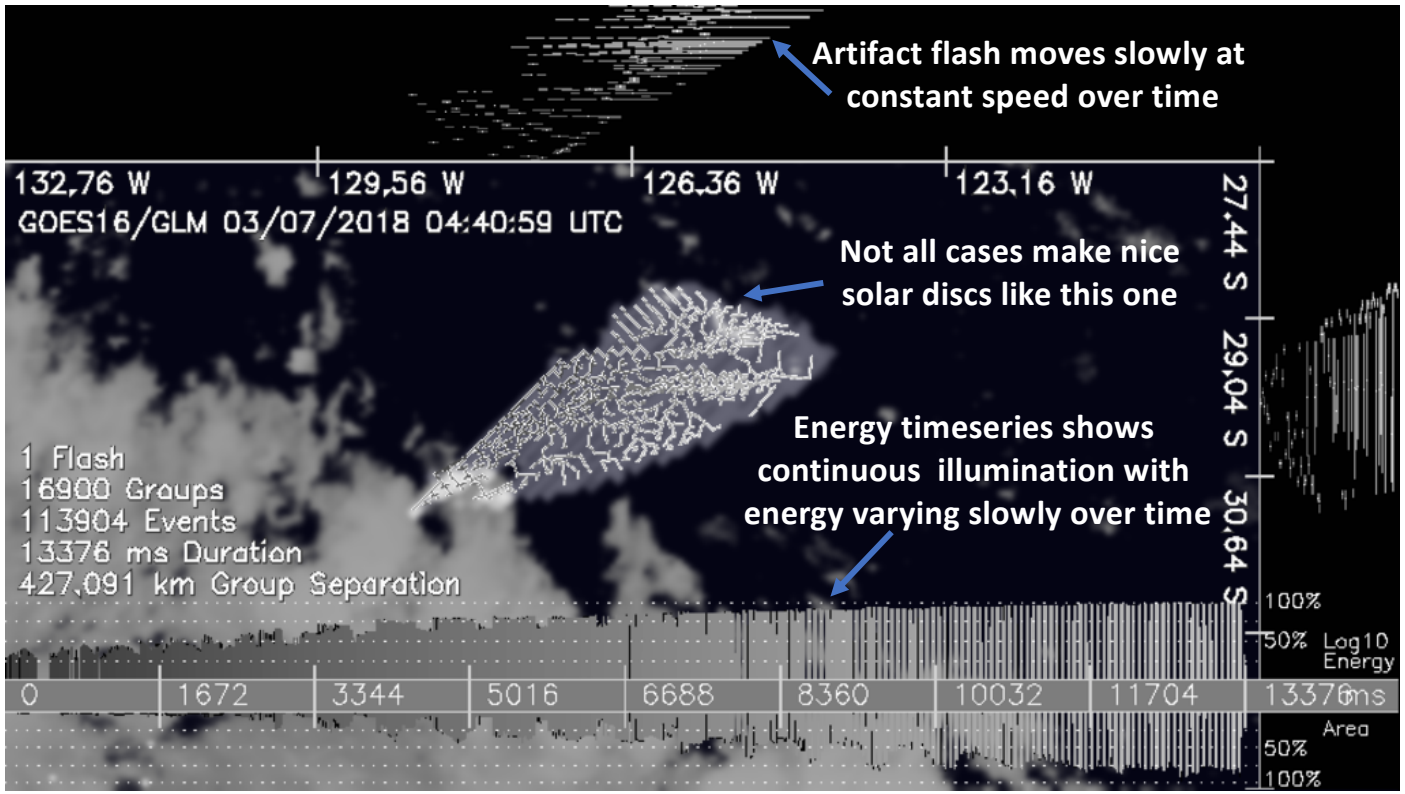
What does Lightning Look Like?

- The area/energy timeseries are also chaotic with many dim pulses interspersed with isolated very bright pulses



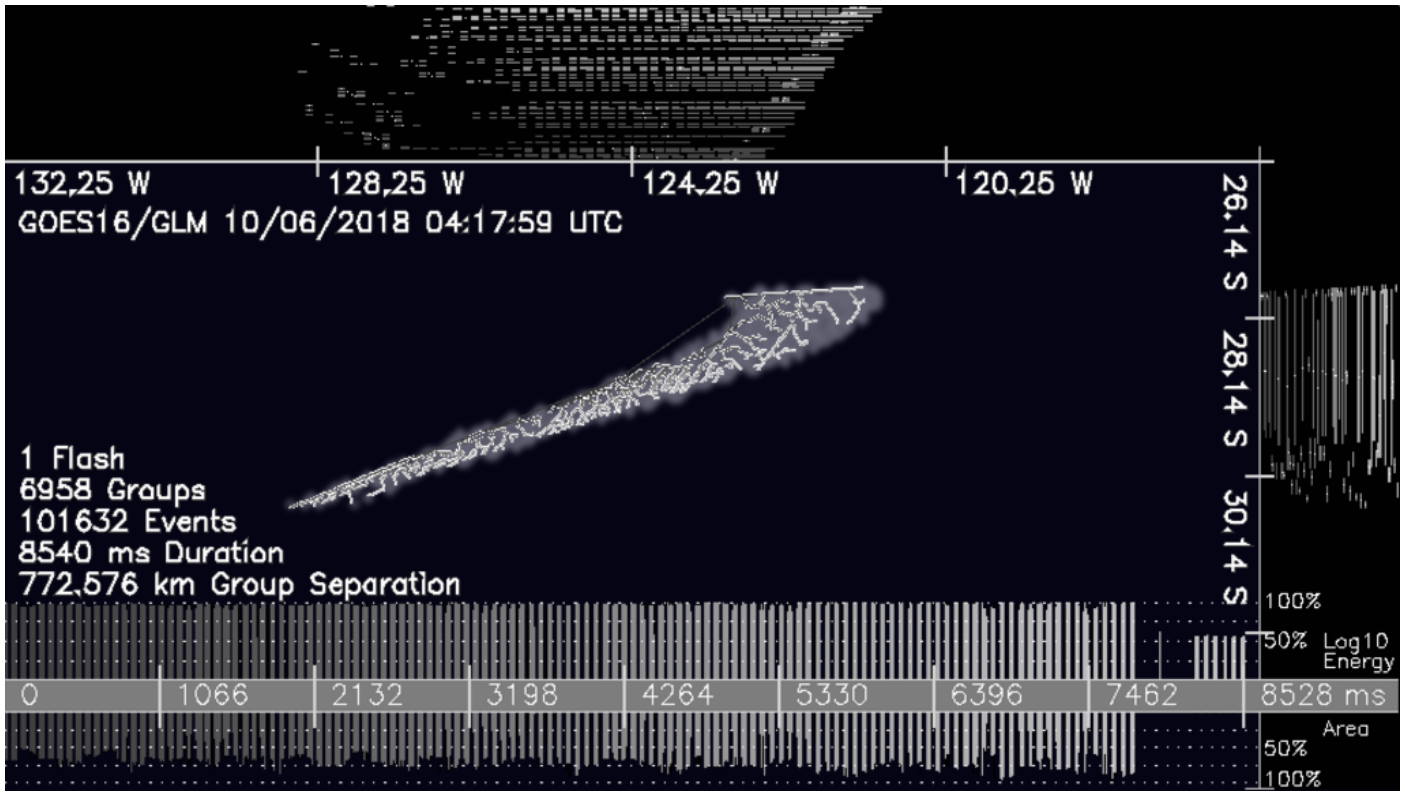
What does Solar Contamination Look Like?

- Example dawn/dusk glint
- Note that the gaps you see near the end of the timeseries are due to instrument overflow and are not physical



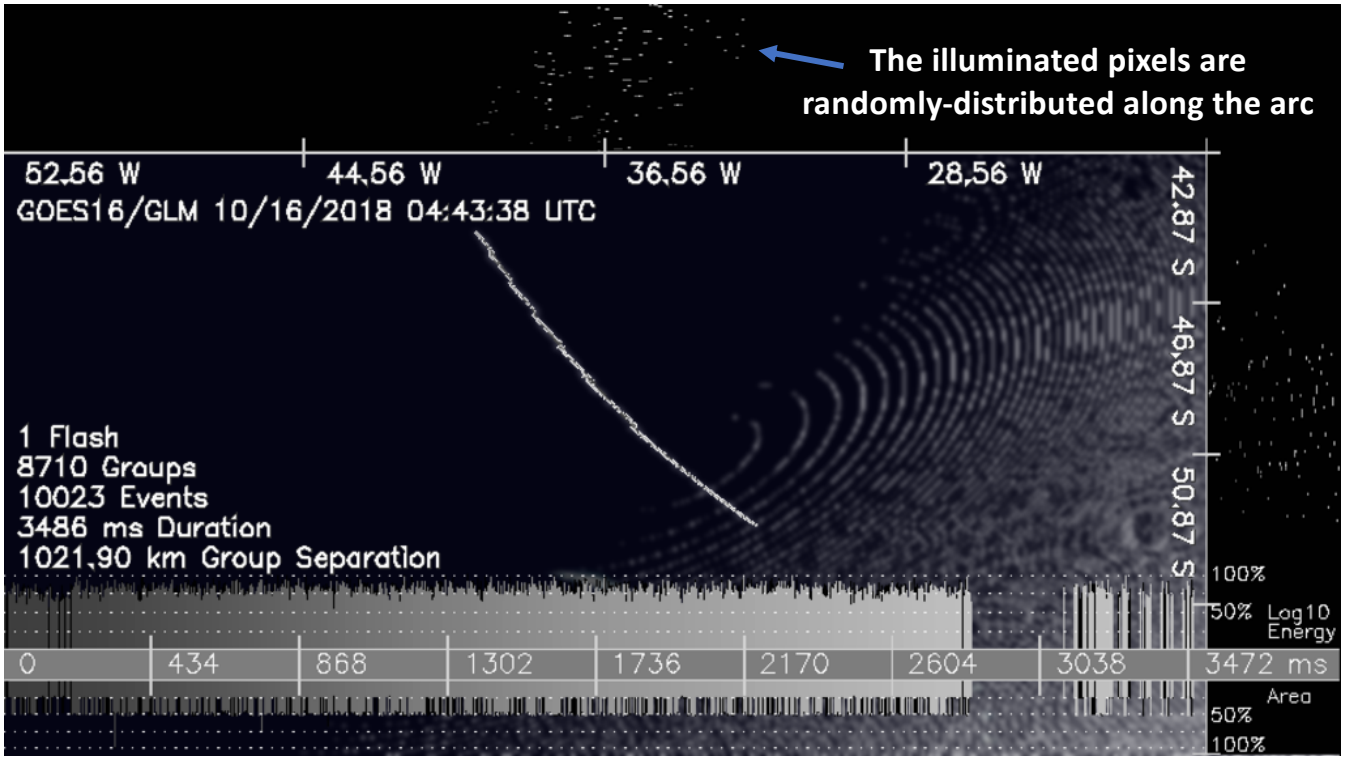
What does Solar Contamination Look Like?

- Another example dawn/dusk glint
- This one is a half-disc case with a flat light curve and lots of instrument overflow gaps



What does Solar Contamination Look Like?

- Example solar “arc” artifact
- Similar to previous example, but only a line of pixels is illuminated (probably refraction with sun near horizon)
- Same overall behavior – continuous illumination, but not always in same pixels



Machine Learning Approach

- GLM data from the paper is organized into 3 types of files:
  - **glm_lightning_db_final.nc** -> list of natural lightning cases. Days are chosen where solar contamination is not observed, so should be free of solar artifacts
  - **glm_glint_db_final.nc** -> list of confirmed solar contamination cases. Identified by continuous illumination in a single pixel. This filter is very good at detecting all types of glint, but has an unreasonably-high missed event rate
    - NOTE: Files for daytime glint only and nighttime glint only also exist.
  - **glm_both_20180901.nc** -> a random sample of GLM data that contains both lightning and glint cases. Can be used for testing an independent sample of data
    - NOTE: 2 other days – 9/30/2018 and 10/20/2018 – also exist.
  - These are NetCDF files that can be loaded via the Python NetCDF4 module (should be available in either pip or conda)
- All 3 files contain lists of parameters describing each flash, which are explained on the following slides…

Contents of glm_lightning_db_final.nc

FLASH_ID	LONG	Array[29000001]	Unique identifier of lightning flash
FLASH_LCFA_CDATE	LONG	Array[29000001]	GLM data packet date stamp YYYYDOY (DOY is day of year)
FLASH_LCFA_TSTAMP	LONG	Array[29000001]	GLM data packet time stamp in UTC HHMMSS
FLASH_TIME_OFFSET_OF_FIRST_EVENT	FLOAT	Array[29000001]	Starting time of flash in seconds after LCFA_TSTAMP
FLASH_TIME_OFFSET_OF_LAST_EVENT	FLOAT	Array[29000001]	Ending time of flash in seconds after LCFA_TSTAMP
FLASH_LAT	FLOAT	Array[29000001]	Flash latitude
FLASH_LON	FLOAT	Array[29000001]	Flash longitude
FLASH_AREA	FLOAT	Array[29000001]	Flash illuminated area in m^2
FLASH_ENERGY	FLOAT	Array[29000001]	Flash total optical energy in J
FLASH_GROUP_COUNT	LONG	Array[29000001]	Number of optical pulses (termed “groups”) in the lash
FLASH_SERIES_COUNT	LONG	Array[29000001]	Number of distinct periods of illumination (termed “series”) in the flash
FLASH_EVENT_COUNT	LONG	Array[29000001]	Number of unique instrument illuminated piels (termed “events”) in the flash
FLASH_DURATION	FLOAT	Array[29000001]	Flash duration in seconds
FLASH_GROUP_MAX_SEPARATION	FLOAT	Array[29000001]	Maximum separation of groups in the flash in km
FLASH_GROUP_TOTAL_SEPARATION	FLOAT	Array[29000001]	Total separation of all line segments connecting groups in the flash in km
FLASH_EVENT_MAX_SEPARATION	FLOAT	Array[29000001]	Maximum separation of events in the flash in km
FLASH_1SIG_GROUP_COUNT	LONG	Array[29000001]	Number of bright groups in the flash at the mean+1*sigma (standard deviation) energy level
FLASH_2SIG_GROUP_COUNT	LONG	Array[29000001]	Number of bright groups in the flash at the 2-sigma energy level
FLASH_3SIG_GROUP_COUNT	LONG	Array[29000001]	Number of bright groups in the flash at the 3-sigma energy level
FLASH_1SIG_SERIES_COUNT	LONG	Array[29000001]	Number of series in the flash with 1-sigma bright groups
FLASH_2SIG_SERIES_COUNT	LONG	Array[29000001]	Number of series in the flash with 2-sigma bright groups
FLASH_3SIG_SERIES_COUNT	LONG	Array[29000001]	Number of series in the flash with 3-sigma bright groups
FLASH_EVENT_MAX_ENERGY	FLOAT	Array[29000001]	Optical energy of brightest event (illuminated pixel) in the flash in J
FLASH_EVENT_MIN_ENERGY	FLOAT	Array[29000001]	Optical energy of dimmest event (illuminated pixel) in the flash in J
FLASH_GROUP_MAX_ENERGY	FLOAT	Array[29000001]	Optical energy of brightest group (i.e., pulse) in the flash in J
FLASH_GROUP_MEAN_ENERGY	FLOAT	Array[29000001]	Mean optical energy of all groups in the flash in J
FLASH_GROUP_MIN_ENERGY	FLOAT	Array[29000001]	Optical energy of dimmest group in the flash in J

Contents of glm_dayglint_db_final.nc

NOTE: the energy / area parameters have different units in this file compared to the other two. Be careful!

FLASH_ID	LONG	Array[61028]	Unique identifier of lightning flash
FLASH_LCFA_CDATE	LONG	Array[61028]	GLM data packet date stamp YYYYDOY (DOY is day of year)
FLASH_LCFA_TSTAMP	LONG	Array[61028]	GLM data packet time stamp in UTC HHMMSS
FLASH_TIME_OFFSET_OF_FIRST_EVENT	FLOAT	Array[61028]	Starting time of flash in seconds after LCFA_TSTAMP
FLASH_TIME_OFFSET_OF_LAST_EVENT	FLOAT	Array[61028]	Ending time of flash in seconds after LCFA_TSTAMP
FLASH_LAT	FLOAT	Array[61028]	Flash latitude
FLASH_LON	FLOAT	Array[61028]	Flash longitude
FLASH_AREA	FLOAT	Array[61028]	Flash illuminated area in **km^2**
FLASH_ENERGY	FLOAT	Array[61028]	Flash total optical energy in **fJ**
FLASH_GROUP_COUNT	LONG	Array[61028]	Number of optical pulses (termed “groups”) in the lash
FLASH_SERIES_COUNT	LONG	Array[61028]	Number of distinct periods of illumination (termed “series”) in the flash
FLASH_EVENT_COUNT	LONG	Array[61028]	Number of unique instrument illuminated piels (termed “events”) in the flash
FLASH_DURATION	FLOAT	Array[61028]	Flash duration in seconds
FLASH_GROUP_MAX_SEPARATION	FLOAT	Array[61028]	Maximum separation of groups in the flash in km
FLASH_GROUP_TOTAL_SEPARATION	FLOAT	Array[61028]	Total separation of all line segments connecting groups in the flash in km
FLASH_EVENT_MAX_SEPARATION	FLOAT	Array[61028]	Maximum separation of events in the flash in km
FLASH_1SIG_GROUP_COUNT	LONG	Array[61028]	Number of bright groups in the flash at the mean+1*sigma (standard deviation) energy level
FLASH_2SIG_GROUP_COUNT	LONG	Array[61028]	Number of bright groups in the flash at the 2-sigma energy level
FLASH_3SIG_GROUP_COUNT	LONG	Array[61028]	Number of bright groups in the flash at the 3-sigma energy level
FLASH_1SIG_SERIES_COUNT	LONG	Array[61028]	Number of series in the flash with 1-sigma bright groups
FLASH_2SIG_SERIES_COUNT	LONG	Array[61028]	Number of series in the flash with 2-sigma bright groups
FLASH_3SIG_SERIES_COUNT	LONG	Array[61028]	Number of series in the flash with 3-sigma bright groups
FLASH_EVENT_MAX_ENERGY	FLOAT	Array[61028]	Optical energy of brightest event (illuminated pixel) in the flash in **fJ**
FLASH_EVENT_MIN_ENERGY	FLOAT	Array[61028]	Optical energy of dimmest event (illuminated pixel) in the flash in **fJ**
FLASH_GROUP_MAX_ENERGY	FLOAT	Array[61028]	Optical energy of brightest group (i.e., pulse) in the flash in **fJ**
FLASH_GROUP_MEAN_ENERGY	FLOAT	Array[61028]	Mean optical energy of all groups in the flash in **fJ**
FLASH_GROUP_MIN_ENERGY	FLOAT	Array[61028]	Optical energy of dimmest group in the flash in **fJ**

Contents of glm_both_20180901.nc

FLASH_ID	LONG	Array[29999999]	Unique identifier of lightning flash
FLASH_LCFA_CDATE	LONG	Array[29999999]	GLM data packet date stamp YYYYDOY (DOY is day of year)
FLASH_LCFA_TSTAMP	LONG	Array[29999999]	GLM data packet time stamp in UTC HHMMSS
FLASH_TIME_OFFSET_OF_FIRST_EVENT	FLOAT	Array[29999999]	Starting time of flash in seconds after LCFA_TSTAMP
FLASH_TIME_OFFSET_OF_LAST_EVENT	FLOAT	Array[29999999]	Ending time of flash in seconds after LCFA_TSTAMP
FLASH_LAT	FLOAT	Array[29999999]	Flash latitude
FLASH_LON	FLOAT	Array[29999999]	Flash longitude
FLASH_AREA	FLOAT	Array[29999999]	Flash illuminated area in m^2
FLASH_ENERGY	FLOAT	Array[29999999]	Flash total optical energy in J
FLASH_GROUP_COUNT	LONG	Array[29999999]	Number of optical pulses (termed “groups”) in the lash
FLASH_SERIES_COUNT	LONG	Array[29999999]	Number of distinct periods of illumination (termed “series”) in the flash
FLASH_EVENT_COUNT	LONG	Array[29999999]	Number of unique instrument illuminated piels (termed “events”) in the flash
FLASH_DURATION	FLOAT	Array[29999999]	Flash duration in seconds
FLASH_GROUP_MAX_SEPARATION	FLOAT	Array[29999999]	Maximum separation of groups in the flash in km
FLASH_GROUP_TOTAL_SEPARATION	FLOAT	Array[29999999]	Total separation of all line segments connecting groups in the flash in km
FLASH_EVENT_MAX_SEPARATION	FLOAT	Array[29999999]	Maximum separation of events in the flash in km
FLASH_1SIG_GROUP_COUNT	LONG	Array[29999999]	Number of bright groups in the flash at the mean+1*sigma (standard deviation) energy level
FLASH_2SIG_GROUP_COUNT	LONG	Array[29999999]	Number of bright groups in the flash at the 2-sigma energy level
FLASH_3SIG_GROUP_COUNT	LONG	Array[29999999]	Number of bright groups in the flash at the 3-sigma energy level
FLASH_1SIG_SERIES_COUNT	LONG	Array[29999999]	Number of series in the flash with 1-sigma bright groups
FLASH_2SIG_SERIES_COUNT	LONG	Array[29999999]	Number of series in the flash with 2-sigma bright groups
FLASH_3SIG_SERIES_COUNT	LONG	Array[29999999]	Number of series in the flash with 3-sigma bright groups
FLASH_EVENT_MAX_ENERGY	FLOAT	Array[29999999]	Optical energy of brightest event (illuminated pixel) in the flash in J
FLASH_EVENT_MIN_ENERGY	FLOAT	Array[29999999]	Optical energy of dimmest event (illuminated pixel) in the flash in J
FLASH_GROUP_MAX_ENERGY	FLOAT	Array[29999999]	Optical energy of brightest group (i.e., pulse) in the flash in J
FLASH_GROUP_MEAN_ENERGY	FLOAT	Array[29999999]	Mean optical energy of all groups in the flash in J
FLASH_GROUP_MIN_ENERGY	FLOAT	Array[29999999]	Optical energy of dimmest group in the flash in J

Machine Learning Approach

- The ML approach I'd recommend is as follows:
  - Load in **glm_lightning_db_final.nc** and **glm_dayglint_db_final.nc**.
  - Make new "glint_flag" field for both datasets. Set 0 for the lightning data and 1 for the glint data.
  - Concat arrays in both datasets. Divide into testing / training data.
  - Run ML fit of choice to predict glint_flag from other fields. Generate performance statistics for large sample. Refine as needed / as makes sense.
    - For example, I wouldn't use all fields in the model. The three I'd definitely remove are FLASH_ID, FLASH_TIME_OFFSET_OF_FIRST_EVENT, and FLASH_TIME_OFFSET_OF_LAST_EVENT because they are just rolling counters.
    - If you want to use FLASH_LCFA_CDATE, first strip off the year first.
    - These refinements provide ample room for creativity. There isn't a clear answer of what will work (at least not to me).
  - Run the data in **glm_both_20180901.nc** through the ML model. We don't know which flashes are which here – but mapping where the solar artifacts found by the model occur and plotting their diurnal cycle will give us a good sense of how well it's doing.