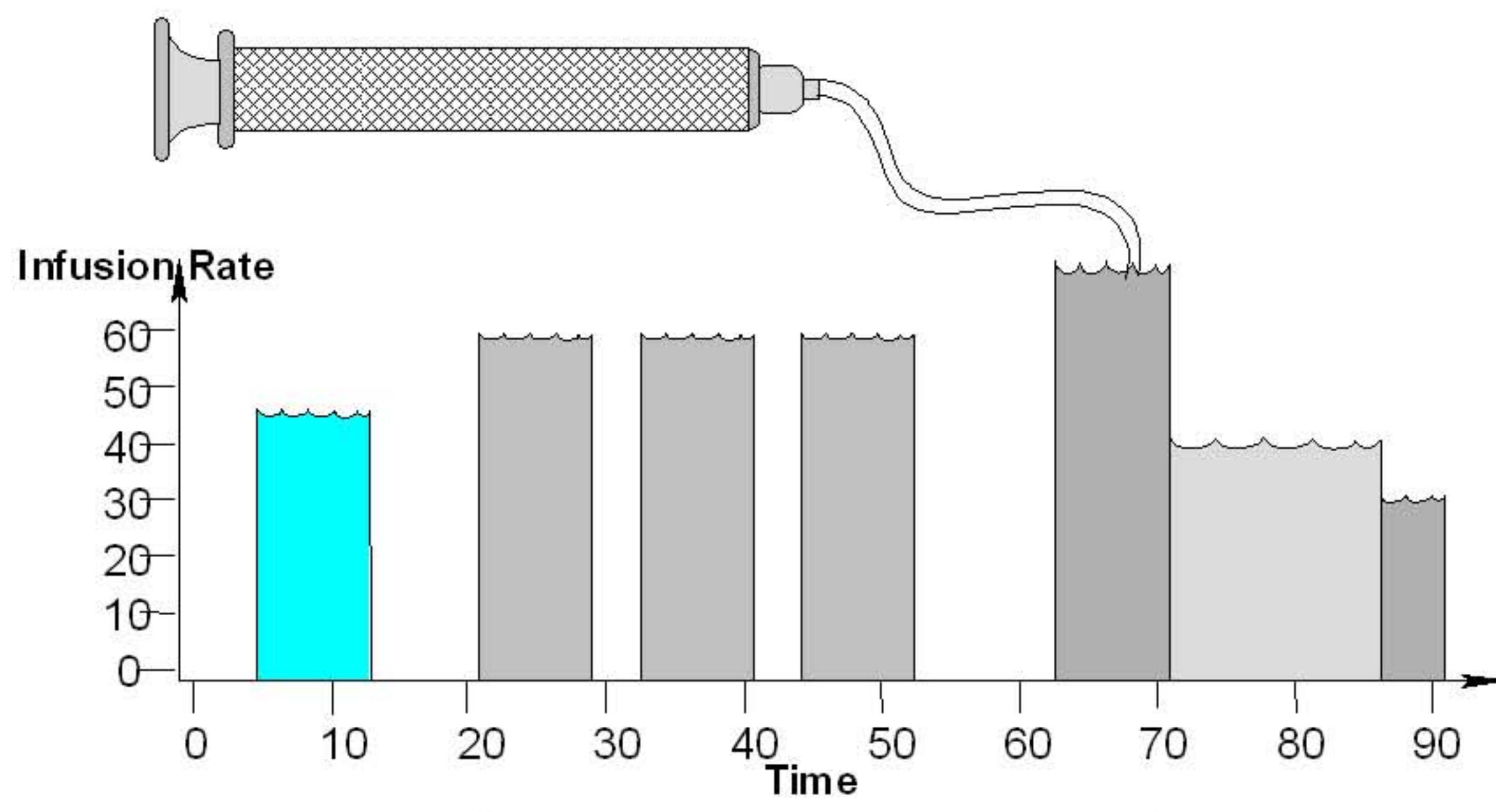


*Braintree Scientific Inc.*

BS-8000/9000

Multi-Phaser™

Programmable Syringe Pump



**WARNING**  
*NOT FOR CLINICAL  
USE ON HUMANS*

# Quick Start Instructions

*Quick start instructions assume that the pump was not previously programmed with a multiple Phase Pumping Program.*

- Plug in the pump.
- Press the power switch to turn on power.
- Press any key to stop the display from blinking.

## Setup Pumping Parameters

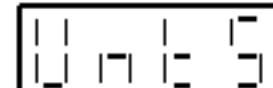
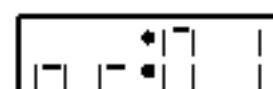
### To Change Numbers:

- Use the arrow keys to increment individual digits.
- To move the decimal point: Press and hold the left-most arrow key for at least 1 second. When the digit increments from 9 to 0, the decimal point will begin to shift.
- Press any non-arrow key, or wait 2 seconds, to set the new number. The display will blink when a new value is set.

### Set the Syringe Inside Diameter:

- Momentarily press the 'Diameter' key. Set the diameter.

### Set the Pumping Rate.

- Momentarily press the 'Rate' key.
- To change the pumping rate units:
  - Momentarily press the 'Rate' key again. The display will show: 
  - Press any arrow key to select the next available rate units.
  - Press any non-arrow key, or wait 2 seconds, to set the rate units.
- Set the pumping rate. If the pumping rate is out of range, the display will show: 

### Set the Volume to be Dispensed or Continuous Pumping

- Momentarily press the 'Volume' key.  

- When the display shows: 

### Set the Pumping Direction

- When the 'Withdraw' LED is lit, the pump is set for withdrawing. When not lit, the pump is set for infusing. Use the ' 

## Load the Syringe

- Press in the white drive-nut button to move the pusher block.
- Insert the syringe plunger in the pusher block slot.
- Insert the syringe barrel flange in the flange brackets with the syringe barrel holder on the syringe. Tighten the flange brackets onto the syringe flange. Tighten the pusher block screw.

## Start the Pump

- Use the 'Start/Stop' key to start or stop the pump.

## When Pumping

- The pumping rate can be changed.
- With continuous pumping, the pumping direction can be changed.

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# 1. General Information

Thank you for purchasing the BS-8000/9000 Multi-Phaser™ Programmable Syringe Pump. With the BS-8000/9000 syringe pump you will be able to perform simple infusions or implement a complex automated dispensing system.

Please familiarize yourself with the BS-8000/9000's operation by reading this user manual. For future reference, record the serial number, located on the rear of the pump, and the date of purchase.

Braintree Scientific, Inc. can be contacted at:

P.O. Box 850929, Braintree, MA 02185-0929 USA  
Phone: (781) 843-2202 FAX: (781) 843-7932  
PUMP Questions Email: [INFO@SYRINGEPUMP.COM](mailto:INFO@SYRINGEPUMP.COM)

This Operating Manual, and the BS-8000/9000's hardware, electronics and firmware are copyrighted.

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## 1.1 *Warnings* and *Cautions*

-  Read the users manual
-  No user serviceable parts are inside.
-  Disconnect power from the pump when connecting or disconnecting cables.
-  Do not immerse the pump in liquid
-  Install on a stable surface.
-  Keep hands and loose clothing away from the pumps moving parts.
-  The pump can automatically start when the Pumping Program is operating or when attached to an external control device.
-  Prevent liquids from entering openings in the rear of the pump.
-  Use only with the supplied power supply connected to a power source as specified on the power supply label.
-  Do not push objects of any kind into the chassis openings, except for appropriate cables and connectors.
-  If the pump becomes damaged, do not use unless certified safe by a qualified technician. Damage includes, but is not excluded to, frayed cords and deterioration in performance.
-  Discharge static from control cables before connecting by touching the cable to ground.
-  Before touching the pump, discharge static by touching ground.

## 1.2 *Disclaimer*

Braintree Scientific, Inc. makes no representations or warranties, expressed, statutory or implied, regarding the fitness or merchantability of this product for any particular purpose. Further, Braintree Scientific, Inc. is not liable for any damages, including but not limited to, lost profits, lost savings, or other incidental or consequential damages arising from ownership or use of this product, or for any delay in the performance of its obligations under the warranty due to causes beyond its control. Braintree Scientific, Inc. also reserves the right to make any improvements or modifications to the product described in this manual at any time, without notice of these changes.

Braintree Scientific, Inc. products are not designed, intended, or authorized for use in applications or as system components intended to support or sustain human life, as a clinical medical device for humans, or for any application in which the failure of the product could create a situation where personal injury or death may occur.

All brand and product names used in this manual are the trademarks of their respective owners.

## **1.3 Warranty**

Braintree Scientific, Inc. warranties this product and accessories for a period of two years, parts and labor, from the date of purchase. The repaired unit will be covered for the period of the remainder of the original warranty or 90 days, whichever is greater.

A return authorization number must be obtained from Braintree Scientific, Inc. before returning a unit for repair. Warranty covered repairs will not be performed without a return authorization number. At the option of Braintree Scientific, Inc., a defective unit will be either repaired or replaced.

This warranty does not cover damage by any cause including, but not limited to, any malfunction, defect or failure caused by or resulting from unauthorized service or parts, improper maintenance, operation contrary to furnished instructions, shipping or transit accidents, modifications or repair by the user, harsh environments, misuse, neglect, abuse, accident, incorrect line voltage, fire, flood, other natural disasters, or normal wear and tear. Changes or modifications not approved by Braintree Scientific, Inc. could void the warranty.

The foregoing is in lieu of all other expressed warranties and Braintree Scientific, Inc. does not assume or authorize any party to assume for it any other obligation or liability.

## **1.4 Packing List**

Included with the BS-8000/9000 Multi-Phaser™ Programmable Syringe Pump are the following items:



- One of the following external unregulated power supply adapters:
  - Input: One of: 120V AC 60 Hz, 220V AC 50 Hz, 240V AC 50 HZ,  
or other custom specified power supply
  - Output: 10V DC @ 1000 mA
- Hex wrench for adjustable guide rod collar (located in the tool holder on the back of the syringe holder).
- This Operating Manual

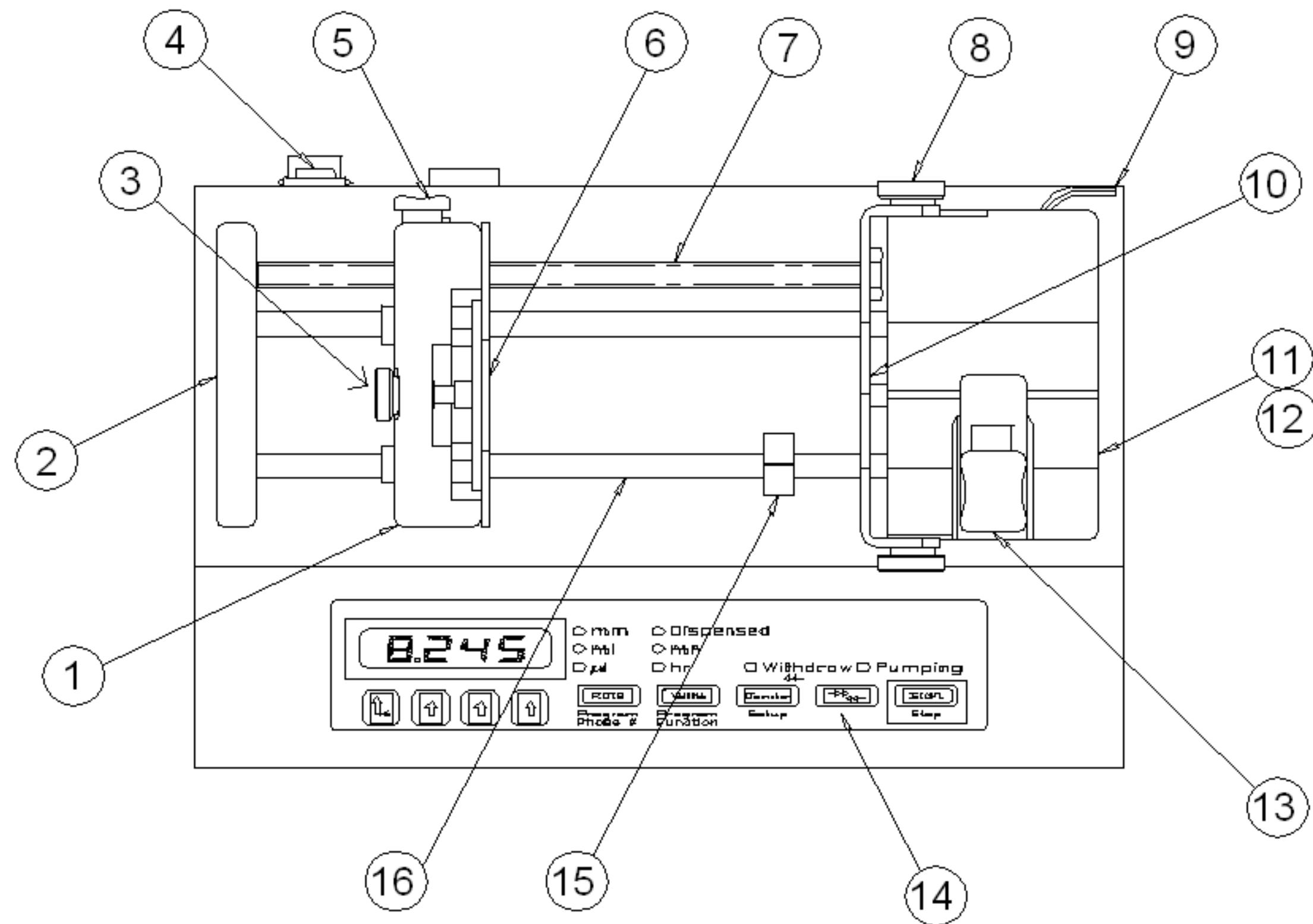
## **2. Overview**

The BS-8000/9000 is a general purpose single syringe pump capable of infusion and withdrawal. It is controlled from a microcontroller based system which drives a step motor, allowing a large range of pumping rates configured to the inside diameter of the loaded syringe. The syringe is driven from a drive-screw and drive-nut mechanism.

### **Features:**

- ◆ Infusion and withdrawal pumping of syringes up to 60 cc.
- ◆ Pumping rates from 0.73 µl/hr with a 1 cc to 2120 ml/hr with a 60 cc.
- ◆ Stall detection: Automatically stops pump when pumping is impeded
- ◆ Infusion and withdrawal volumes separately accumulated.
- ◆ Programmable dispense volumes.
- ◆ Non-volatile memory of all operating parameters and Pumping Program
- ◆ Programmable Phases allowing complex pumping applications and interaction with external devices.
- ◆ RS-232 bi-directional control.
- ◆ Built-in pump network driver. Pump network supports up to 100 pumps and other devices.
- ◆ Two modes of RS-232 control, Basic and Safe. Safe mode provides communication error detection, loss of communication detection, and automatic transmitting of alarm conditions.
- ◆ TTL I/O with software filtered control inputs to eliminate glitches and ringing on the control inputs.
- ◆ Configurable TTL operational trigger.
- ◆ Power Failure Mode: Restarts the Pumping Program after a power interruption.
- ◆ Audible Alarm

## 2.1 Glossary of Terminology and Concepts



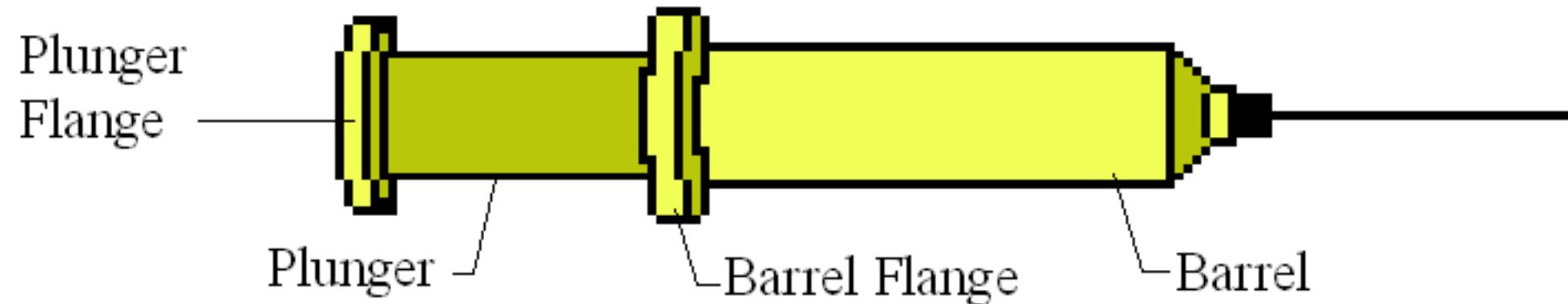
When a device has as many features as the BS-8000/9000, understanding its operation could be a daunting task at first. By understanding the key concepts and terminology used in this manual, the operation of the BS-8000/9000 will become quite intuitive. Every effort has been made to design the BS-8000/9000 with a consistent and intuitive user interface.

To facilitate and enhance your understanding of the BS-8000/9000's operation, please take the time to familiarize yourself with the basic concepts below:

### **Parts of the Pump**

- |  |  |
|--|--|
| 1) Pusher Block                                      | 9) Hex Wrench (in tool holder)         |
| 2) End Plate   | 10) Syringe Retainer Bracket           |
| 3) Anti-Siphon Plate Adjustment Knob                 | 11) Syringe Holder Block               |
| 4) Power On/Off Switch                               | 12) 'V' Slot (on Syringe Holder Block) |
| 5) Drive-Nut Button                                  | 13) Syringe Holder                     |
| 6) Anti-Siphon Plate                                 | 14) Keypad / User Interface            |
| 7) Drive-Screw                                       | 15) Guide Rod Collar Clamp             |
| 8) Syringe Retainer Thumbscrew (2, one on each side) | 16) Guide Rod (2 guide rods)           |

## Parts of a Syringe



## Terminology

Momentary Press:	A quick press, less than 1 second, then release of a key on the keypad.
Display Blink:	A momentary blanking of the LCD display. This indicates that the new data entered by the user is valid and has taken affect.
Program Entry Mode:	The mode where the Program Phase and Program function are selected and modified. In this mode the 'Program Phase #' and the 'Program Function' modes of the 'Rate' and 'Volume' keys are relevant.
Pumping Program:	The sequence of automated operations entered into the pump. This could be as simple as a single function to pump at a single infusion rate continuously.
Pumping Program Operating:	When the pump is started with the 'Start'/Stop' key, or any other source. the pump begins performing the operations in the Pumping Program until the Pumping Program either stops automatically or the pump is stopped when the 'Start/Stop' key is pressed, or from any other source. While performing the operations defined in the Pumping Program, the Pumping Program is referred to as operating.  While Operating, the motor can be pumping or stopped, according to the Pumping Program.
Pumping Program Stopped:	The motor is stopped and the pump is not operating the Pumping Program..
Pumping Program Paused:	The Pumping Program has been stopped, but can be resumed at the point where it was stopped.
Pumping Program Resumed:	Continuing a Pumping Program that was Paused before the completion of the Pumping Program. The Pumping Program continues at the point where the Pumping Program was stopped.
Executed:	The pump has performed a single operational Phase as defined in the Pumping Program.
Program Phase:	A single defined operation in the Pumping Program.
Phase Number:	A Program Phase's numerical sequence location in the Pumping Program.
Currently Selected Function:	Each Pumping Program Phase instructs the pump to perform a particular operation. Only one Program Phase is selected at any one time. this is the current Phase. Each Phase is set to one function. The set function of the current Phase is the currently selected function.
Pumping Rate Function:	Each Pumping Program function instructs the pump to perform a particular operation. If the Phase's operation instructs the BS-8000/9000 to pump, then associated with that Phase is the Phases' pumping information. When 'Program Entry Mode' is exited, the 'Rate', 'Volume', and pumping direction keys refer to the currently selected Program Phase's function. The Program functions that are associated with pumping information are referred to as Pumping Rate functions.

**Function Parameter:** Certain functions, which do not instruct the BS-8000/9000 to pump, require additional data. This additional data, displayed with the function, is the function's parameter.

**Start Trigger:** The Pumping Program may be started, or stopped, from multiple sources. These are the keypad's 'Start'/'Stop' key, the TTL I/O 'Operational Trigger' input, or from a command received through the RS-232 connection.

## 3. Setup

- ◆ Place the pump on a stable surface.
- ◆ Plug the round connector end of the supplied power supply adapter into the power plug located on the lower right of the pump's rear. See section 11, Logic Interface: TTL Input and Output, for a diagram of the rear of the pump. Plug the other end of the power supply adapter into an appropriate electrical outlet. The pump will be powered when the bottom of the power switch, located on the upper right of the rear of the pump, labeled '1', is pressed. The red indicator on the switch is visible when the power switch is in the 'on' position. After power is applied to the pump, the pump's display will flash.
- ◆ Next the Pumping Program can be entered. Before the Pumping Program can be operated, the pump needs the measurement of the inside diameter, in millimeters, of the syringe that will be loaded. The syringe diameter can be entered using the keypad on the front panel of the pump.
- ◆ Finally, the syringe can be loaded and the pump started.

## 4. Loading Syringes

The syringe is loaded by securing the barrel and the pusher flange as follows:

- 1: Loosen the 2 **thumbscrews** on the **syringe retainer bracket**.
  - 2: Press in fully the white **drive-nut button** on the **pusher block**, releasing the block. Taking care not to drag the drive-nut on the drive-screw, slide the block away from the syringe holder, providing sufficient space for the loaded syringe. Then release the white button.
  - 3: Lift the **syringe holder** above the **syringe holder block**. Turn it 1/4 turn and then lower it onto the syringe holder block. The syringe holder should be out of the 'V' slot.
  - 4: Load the syringe with the **barrel** over the syringe holder and the syringe **plunger** towards the middle of the pump. Place the barrel on the syringe holder, in the 'V' slot, with the **barrel flange** inserted between the syringe holder block and syringe retainer bracket.
  - 5: On the pusher block, turn the thumbscrew to make the slot large enough for the **plunger flange**. Press in fully the white drive-nut button on the pusher block, releasing the pusher block. Then slide the block towards the syringe plunger. Place the syringe **plunger flange** into the slot and against the **anti-siphon plate**. When the flange is positioned in the slot, release the white drive-nut button.
  - 6: Lift the syringe holder to slightly above the height of the syringe barrel and turn the syringe holder 1/4 turn back to its original position and then lower it onto the syringe barrel.
  - 7: Firmly push in the syringe retainer bracket against the syringe barrel flange and tighten the 2 thumbscrews on the syringe retainer bracket. On the pusher block, turn the thumbscrew to tighten the plate against the **plunger flange**.
- ⇒ To unload the syringe, reverse the instructions for syringe loading.

## 5. Guide Rod Collar Clamp

To protect a fragile syringe from damage caused by over infusion, use the collar clamp to limit the travel of the pusher block. Using the hex wrench located in the tool holder on the rear of the syringe holder, loosen, but do not remove, the hex screw on the guide rod collar clamp, enabling the collar clamp to slide on the guide rod.

Position the collar clamp as required, then tighten the hex screw on the collar clamp with the hex wrench. Replace the hex wrench in the tool holder. When the pusher block comes in contact with the collar clamp while infusing, a stall alarm will occur. The pump motor will be stopped and the Pumping Program will be paused. If alarms are enabled, the buzzer will sound.

## 6. User Interface

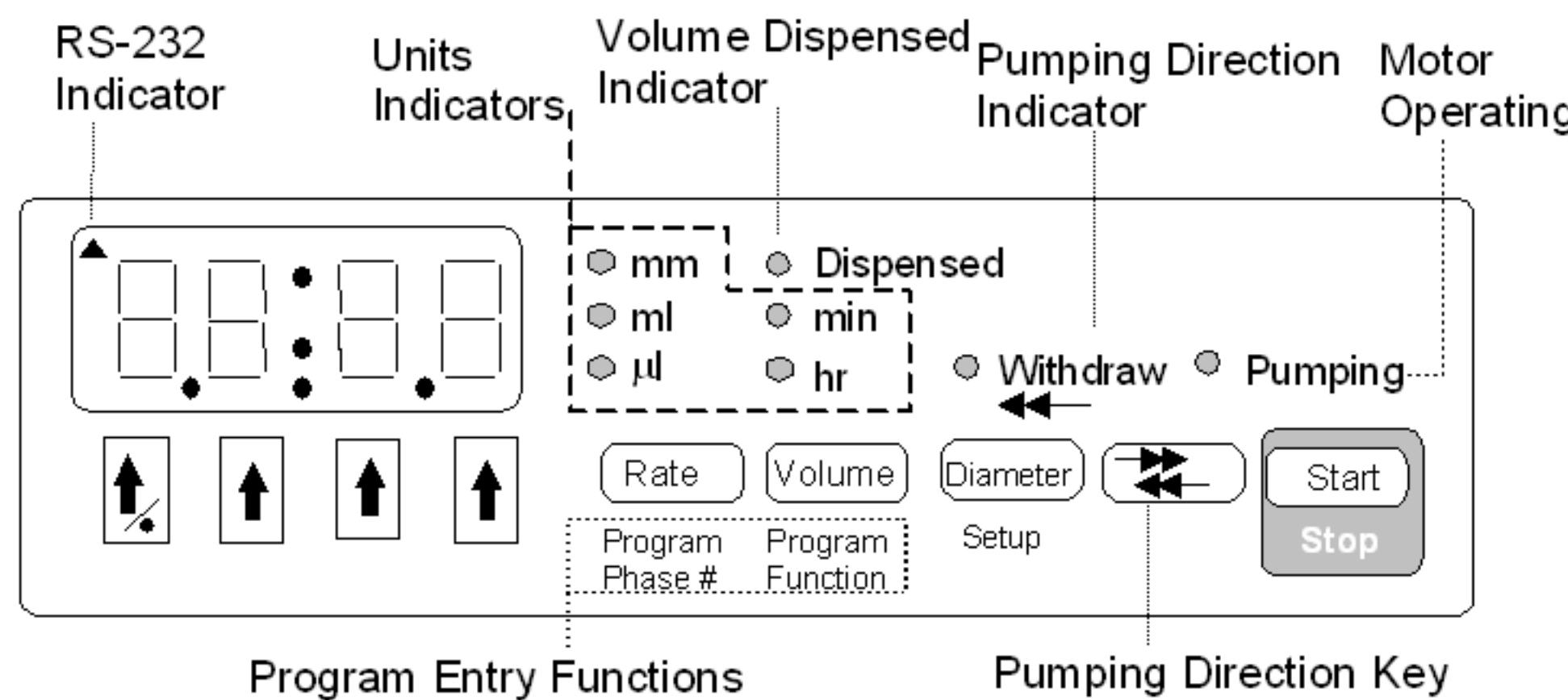


Figure 1: Front Panel

### 6.1 Entering Values

When applicable, values can be changed by either displaying the current value, then using the arrow keys, or from a computer connected to the pump. The new value will be stored in the pump's non-volatile memory, meaning that the new value will not be lost the next time that power is applied to the pump. The only exception is when the pumping rate is changed from an attached computer while the Pumping Program is operating. In this case the new pumping rate will not be stored in non-volatile memory.

A displayed value can be changed by pressing the arrow keys below each digit. If the value to be changed is not currently displayed, when applicable, press the key associated with the required value. The display will show the settings current value and its units, if any.

While the current value is being changed, the units LEDs associated with the value, if any, will blink. Except where noted, the new value is stored, and/or the selected operation takes affect, when either

- 1) A non-arrow key is pressed or
- 2) After a 2 second delay since the last arrow key was pressed.

If the new value is valid and different from the original value, the display will blink, indicating that the new value was stored. Otherwise, if the value was invalid, an error message will be displayed. Pressing any key clears the error message and restores the original value.

In general, if a parameter has 2 values, 'off' and 'on', they are represented by the numbers '0' and '1', respectfully.

### 6.2 LCD Display

The display consists of a 4 digit reflective LCD display. This is the general purpose user display device for displaying floating point values, functions and parameters. The colon (:) is used for displaying time or for separating function abbreviations from their parameter values. In the upper left corner is a triangle that indicates valid reception of RS-232 communications.

### 6.3 LEDs

To the right of the LCD are 8 red, round, LED indicators. The first 2 columns display the units of the displayed values. Units are expressed using 1 or 2 LEDs. For instance, 'ml / hr' is expressed by lighting the 'ml' and the 'hr' LEDs.

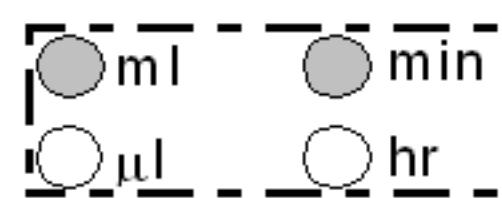
'Dispensed' indicates that the displayed volume is the 'Volume Dispensed'.

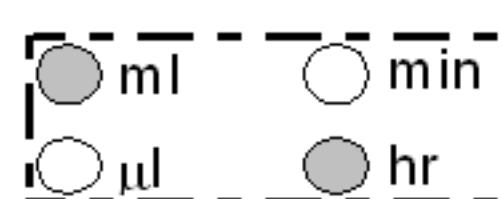
When 'Pumping' is lit (not blinking), the motor is operating, either infusing or withdrawing. If blinking, the motor is not operating, and the Pumping Program is paused. When the pump is restarted, the Pumping Program will resume at the point where the Pumping Program was interrupted. When not lit (not blinking) the pump is stopped, but the Pumping Program may be operating a pause Phase. Starting the pump, when the Pumping Program is stopped, will start the Pumping Program from the beginning (Phase 1).

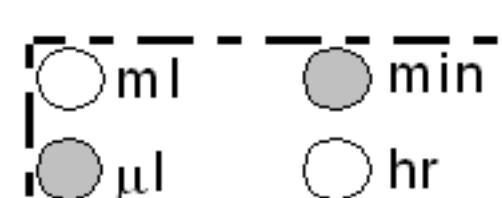
'Withdraw' indicates that the pumping direction is set for withdrawing. If not lit, then the pumping direction is set for infusing. Also, the 'Withdraw' LED indicates the "Volume Dispensed" refers to the volume withdrawn. If not lit, the "Volume Dispensed" refers to the volume infused.

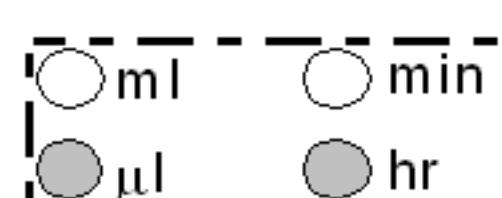
LED	Description
mm	Millimeters
ml	Milliliters
min	Minutes
$\mu\text{l}$	Microliters
hr	Hours
Dispensed	Volume dispensed displayed
Withdraw 	Pumping Direction: Lit: Withdraw Not lit: Infuse
Pumping	Lit: Motor is operating Blinking: The Pumping Program is paused Not lit: The Pumping Program is stopped or executing a pause Phase

*Pumping rate units are expressed using 2 LED's:*

'ml/min' = 

'ml/hr' = 

' $\mu\text{l}/\text{min}$ ' = 

' $\mu\text{l}/\text{hr}$ ' = 

## 6.4 Arrow and Decimal Point Keys

Each of the four digits in the display is associated with the up arrow key directly below it. When applicable, the arrow key is used to increment the value of that digit, or advance to the next selection in a list of functions or settings.

Each press of an up arrow key will increase the digit by 1, up to 9, then back to 0. The arrow keys may also be held down for continuous incrementing of numbers. Some parameters, such as the RS-232 baud rate, scroll through a selection of values when the arrow keys are pressed. Other parameters have a fixed range of values, such as some setup parameters that are either turned on or off. In these cases, the arrow key will only scroll up to the maximum value for that parameter, then back to the minimum value.

When changing the pumping rate units, each press of any arrow key will change the units LEDs to the next units selection.

When the display blinks, the new value is stored and takes affect. This will occur when a non-arrow key is pressed or after a 2 second delay since the last key press.

### 6.4.1 Decimal Point Key

There are 4 decimal point positions on the LCD display. Each decimal point position is to the right of a digit in the display. The last decimal point position, to the right of the right-most digit is not displayed, indicating whole numbers with no decimal point.

To change the position of the decimal point, use the left-most arrow key / decimal point key (/). Press and hold this key for at least 1 second and wait until the left-most digit scrolls past '9' to '0'. While continuing to hold this key, the decimal point will shift 1 position to the right. After the right-most

decimal point position, the decimal point will shift to the first decimal point position. Release the key when the decimal point is in the required position.

## 6.5 ‘Diameter’ and ‘Setup’ Key

The ‘Diameter’ key allows the syringe inside diameter to be viewed and set. While being displayed, the ‘mm’ LED is lit. With the Pumping Program stopped, momentarily pressing this key will display the current diameter setting. Pressing the arrow keys will change the current diameter (see sec. 6.4, Arrow and Decimal Point Key). The ‘mm’ LED will blink while the diameter is being changed.

If the ‘Diameter’ key is pressed and held, ‘Setup’ mode will be entered. (see sec. 6.12, ‘Setup’ ).

When the Pumping Program is operating, pressing this key will display the current syringe diameter for review. When the key is released, the display returns to its previous display.

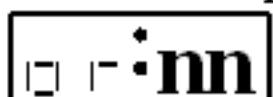
## 6.6 ‘Rate’ and ‘Program Phase #’ Key

When the Pumping Program is stopped, except in “Program Entry Mode”, the ‘Rate’ key allows the pumping rate to be viewed or changed. If the currently selected function allows selection of rate units, momentarily pressing this key will switch between the ‘Rate’ display and the select rate units mode.

To change the pumping rate displayed, use the arrow keys (see sec. 6.4, Arrow and Decimal Point Key).

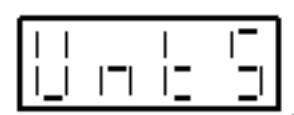
While the Pumping Program is operating, pressing this key will display the current pumping rate, if applicable. After the key is released, the pumping rate will continue to be displayed for 2 seconds. While displayed, the current pumping rate can be changed by pressing the arrow keys. The rate units will blink while the rate is being changed. The new pumping rate takes affect when the display blinks after a 2 second delay or when a non-arrow key is pressed. The new pumping rate is stored in the current Program Phase.

See section 12.1, “Syringe Diameters and Rate Limits”, for a list of minimum and maximum pumping rates. A pumping rate of 0.0, will stop the pump. When the pumping rate is changed, if it is out of range

of the pumping rate limits, the display will show  , where ‘nn’ indicates the currently selected Phase Number. Pressing any key clears the message and returns to the previous pumping rate.

### 6.6.1 Pumping Rate Units

The pumping rate units can only be changed when the Pumping Program is not operating. If the currently selected function allows selection of rate units (‘RATE’ function), a momentary press of the ‘Rate’ key will enter Rate Units Change mode. The 2 LEDs representing the units will blink and the display will

show: 

Each press of any arrow key selects the next rate units, as indicated by the blinking units LEDs. When the required rate units are blinking, press any non-arrow key or wait 2 seconds. The display will blink, indicating the rate units are stored. The rate units are stored in the currently selected Program Phase. The rate units can be independently set for each Phase with a ‘RATE’ function.

### 6.6.2 Program Entry Mode

While the Pumping Program is stopped, “Program Entry Mode” can be entered by pressing and holding

the ‘Rate’ key. Release the key when the display shows the current Program Phase number: 

With the current Program Phase number displayed, if the currently selected Program Phase is set to a pumping rate function, a momentary press of this key will exit “Program Entry Mode” and return to the rate display.

## 6.7 ‘Volume’ and ‘Program Function’ Key

When the Pumping Program is stopped, except in “Program Entry Mode”, momentary presses of this key will switch the display between the “Volume to be Dispensed” and the “Volume Dispensed” displays, as indicated by the ‘Dispensed’ LED.

With the Pumping Program stopped, and the “Volume to be Dispensed” displayed, pressing the arrow keys will change the “Volume to be Dispensed” (see sec. 6.4, Arrow and Decimal Point Key). The units of the volume are set according to the syringe diameter. The new “Volume to be Dispensed” is stored in the current Program Phase. If the “Volume to be Dispensed” is disabled, pressing any arrow key will change the display to 0.0. The “Volume to be Dispensed” can now be set using the arrow keys.

While pumping, pressing and holding this key will display the current “Volume to be Dispensed”.

### 6.7.1 Disabling “Volume to be Dispensed”

To disable the “Volume to be Dispensed”, i.e. continuous pumping, set the “Volume to be Dispensed” to 0.0. After being stored, the display will show  , indicating the “Volume to be Dispensed” is off. In this mode, the pump will not stop at a set volume and will pump continuously until the pump is stopped, or an “event trigger”, programmed into the Pumping Program, occurs.

### 6.7.2 Program Entry Mode

“Program Entry Mode” is entered by pressing and holding the ‘Volume’ key. Release the key when the display shows the currently selected Program Phase’s function.

In “Program Entry Mode”, when the Program Function is not displayed, momentarily pressing this key will display the current Program Function.

When the Program Function is displayed, if the function is a pumping rate function, “Program Entry Mode” can be exited by momentarily pressing the ‘Volume’ key. The display will show the “Volume to be Dispensed”.

Otherwise, pressing the ‘Volume’ key will display the “Volume Dispensed”. Pressing the ‘Volume’ key again will return to displaying the Program Function.

## 6.8 Pumping Direction Key

The pumping direction key, ‘  ’, changes the direction of pumping. Pressing this key switches the pumping direction between ‘infuse’ and ‘withdraw’, as indicated by the ‘Withdraw’ LED. When the LED is lit, the pumping direction is ‘withdraw’, otherwise the pumping direction is ‘infuse’. The new pumping direction is stored in the current Program Phase.

The “Volume Dispensed” is accumulated separately for infusion and withdrawal. When the pumping direction is changed, the current “Volume Dispensed” is also changed accordingly between the infusion and withdrawal “Volume Dispensed” accumulations.

When the Pumping Program is operating and the “Volume to be Dispensed” is non-zero, the pumping direction cannot be changed. Otherwise, when pumping continuously (“Volume to be Dispensed” disabled), the pumping direction can be changed.

## 6.9 ‘Start’/‘Stop’ Key

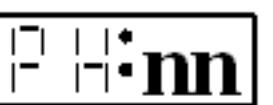
The ‘Start/Stop’ key starts or stops the Pumping Program’s operation. Pressing this key switches between the Pumping Program operating and the Pumping Program paused. When the ‘Start/Stop’ key is pressed before the completion of a Program, the motor is stopped and the Pumping Program will be paused. The ‘Pumping’ LED will then blink, indicating that the Pumping Program is paused.

Pressing this key again will resume the Program at the point it was paused. If any other key is pressed while the Pumping Program is paused, the Pumping Program will be stopped and reset. Pressing the ‘Start/Stop’ key will then start the Pumping Program from the beginning (Phase 1).

Pressing and holding this key while starting the Pumping Program will start the purge mode. Purge will begin after the key is held for one second, and continue until the key is released. The pump will stop after the key is released.

## **6.10 ‘Program Phase #’ (Number) Key**

When in the “Program Entry Mode”, momentary presses of the ‘Program Phase #’ and the ‘Program Function’ keys switch between the Program Phase number and the Program Function displays. The

Program Phase number will be displayed as  nn, where ‘nn’ is the current Program Phase number.

When the Program Phase number is displayed and the current Phase’s function is a rate function, a momentary press of the ‘Program Phase #’ key exits ‘Program Entry Mode’, and displays the pumping rate.

To change the current Program Phase number, press the arrow keys below the Phase number’s digits. The maximum Phase number is 41. To reset to Phase number 1, press and hold the ‘Program Phase #’ key until the Phase number is 1.

When a new Program Phase number is selected, the current value of all settings will be that of the currently selected Program Phase.

## **6.11 ‘Program Function’ Key**

When in the “Program Entry Mode”, momentary presses of the ‘Program Phase #’ and the ‘Program Function’ keys switch between the Program Phase number and the Program Function displays.

With the Program Phase function displayed, the Program Function, can be selected. Pressing any arrow key, or an arrow key to the left of the colon (:) or decimal point (.) if displayed with the function, will select the next Program Function. The selected function is stored by either pressing any non-arrow key, or after a 2 second delay. If the selected function is different than the original function, the display will blink when the selected function is stored.

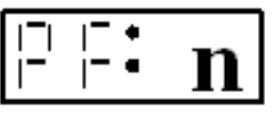
### **6.11.1 Program Phase Function Parameter**

If the selected function has a parameter associated with the function, the value of the parameter will be displayed to the right of the function name, separated by either a period (.) or a colon (:).

To change the parameter’s value, press the arrow keys below the parameter’s digits. The parameter’s new value is stored by either pressing any non-arrow key or after a 2 second delay. If the parameter has changed from its original value, the display will blink when the parameter’s new value is stored.

## **6.12 ‘Setup’ Key**

The secondary function of the ‘Diameter’ key is ‘Setup’. While the Pumping Program is not operating, press and hold the ‘Diameter’ key until the first setup configuration parameter, “Power Failure Mode”, is

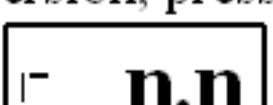
displayed: .

The display will consecutively display, for about 2 seconds, each Setup Configuration parameter and its current setting. Pressing any non-arrow key will immediately advance to the next Setup Configuration parameter.

To change a Setup Configuration parameter, press an arrow key under the parameter’s value. To store the new value, press any non-arrow key or wait 2 seconds. If the parameter value differs from its previous value, the display will blink. The new parameter value will be stored and the next parameter will be displayed. See section 8, Setup Configuration for a complete description of the Setup Configurations.

After the last configuration parameter is displayed, the display reverts back to displaying the syringe diameter. Any new parameter value will take affect immediately upon being stored.

## **6.13 Firmware Version Display**

To display the pump’s firmware version, press the left-most arrow key (/) while turning on power to the pump. The display will show:  n.n, where ‘n.n’ is the firmware version number. Pressing any key will clear the display.

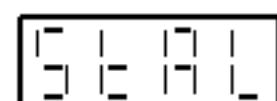
## 6.14 Reset Pumping Program

To clear out the current Program Function setups, press the **right-most arrow key** (**↑**) while turning on power to the pump. The display will show **[P E S E]**. Pressing any key will clear the display.

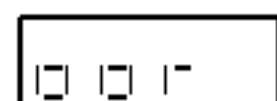
With a pump with as many complex features as the BS-8000/9000, it is easy for a novice user experimenting with the pump's setup to get the pump into a 'weird' state. Performing this reset function will bring the pump out of a 'weird' state.

## 6.15 Error and Alarm Messages

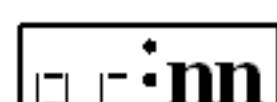
If the value entered is beyond the pump's capabilities or is invalid, or an operational problem occurred, one of the following error or alarm messages will be displayed:



Pump motor stalled alarm.



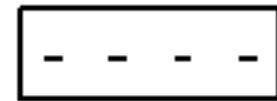
Value entered is 'Out Of Range'.



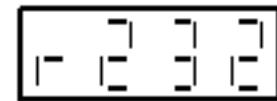
An out of range error occurred at Pumping Program Phase number 'nn', or the value just entered is out of range. Check the pumping parameters and syringe diameter.



A Pumping Program error was encountered at Phase number 'nn'. The indicated Phase is invalid in the context of the entire Pumping Program.



Key pressed is not currently applicable.



A communications time-out alarm occurred with an attached computer while operating in the "Safe Communications Mode". This most likely indicates that the RS-232 cable was detached or the communication program on the computer has ended without turning off "Safe Communications Mode".



An error was detected during power up, where 'n' indicates the error. If n=1, then the values stored in the pump's non-volatile memory were invalid and were reset. If n=2, then the non-volatile memory may need to be replaced.



Pump settings are locked out from the keypad. The lock out key is needed to change settings. Lock out can also be reset with the reset function.

## 6.16 Status Messages



Indicates pumping rate units change mode. The units LED's will also be blinking.



Indicates that the Pumping Program has paused and is waiting for the user to press 'Start', or for an external operational trigger, to continue.



Indicates that the pump is busy completing a long operation.



Indicates that the "Volume to be Dispensed" is 0.00, and is turned off. This is the continuous pumping mode.



Indicates that the pump is purging. Displayed while holding down the 'Start/Stop' key.



Indicates that the Pumping Program paused and is waiting for the user to select a sub-program.

## 7. Operation



Before the pump can be operated, the pumping data must be setup. At minimum, the syringe inside diameter and a non-zero pumping rate needs to be set. The operation of the pump can then be started from the keypad, TTL I/O connector, or from RS-232 control. From the keypad, pressing the 'Start / Stop' key will start the pump operation.

### 7.1 Syringe Inside Diameter

The syringe inside diameter can only be set while the Pumping Program is stopped. Use the arrow keys to set the diameter value. While the diameter value is being set, the 'mm' LED will blink. The new diameter value is stored after pressing any non-arrow key, or after a 2 second delay.

Valid syringe diameters are from 0.1 mm to 50.0 mm. If the diameter is out of this range, the display will show 'oor'. Pressing any key restores the diameter display to its previous value. Changing the syringe diameter **will not zero any current settings**. Section 12.1, Syringe Diameters and Rate Limits, is a representative list, for reference, of syringe diameters for various syringe manufacturers and syringe sizes.

#### 7.1.1 Default Volume Units

The units of the accumulated infusion and withdrawal volumes and the "Volume to be Dispensed" are set according to the diameter setting:

From 0.1 to 14.0 mm	Syringes smaller than 10 ml:	Volume units are 'µl'
From 14.01 to 50.0 mm	Syringes greater than or equal to 10 ml:	Volume units are 'ml'

### 7.2 Start/Stop Triggers

The Pumping Program can be started or stopped from any of the three sources. The keypad 'Start/Stop' key, RS-232 'RUN' command, or the TTL I/O Operational Trigger input. Each can control the Pumping Program's operation.

### 7.3 Operating the Pump

When the "Start/Stop" key is pressed, the Pumping Program begins to operate, starting with Phase 1. If the current Program Phase specifies a pumping rate, the pump will begin pumping, and the 'Pumping' LED will be lit. The pumping direction will depend on the Phase setup. The display will show the "Volume Dispensed" with a volume units LED ('ml' or 'µl') and the 'Dispensed' LED lit.

While pumping, the pump will pump continuously in the current Program Phase, unless a "Volume to be Dispensed" is set, or an Event trigger is set. If a "Volume to be Dispensed" is set, the Program Phase will be complete after the set volume has been infused or withdrawn, measured from the start of the Phase.

Pressing the 'Volume' or 'Diameter' keys will display the current "Volume to be Dispensed" or the syringe diameter setting while the key is held.

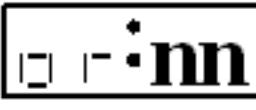
### 7.4 Purgging

To purge the syringe, with the Pumping Program stopped, press and hold the 'Start/Stop' key. The Pumping Program will start, then after one second purge will begin. The pump will pump at its top speed in the currently set direction. Purging will continue until the 'Start/Stop' key is released, then the pump

will stop. While purging the display will show: **P U r g**.

### 7.5 Changing the Pumping Rate and Direction While Pumping

Except with some complex Pumping Programs, the pumping rate can be changed while the pump is operating. To change the pumping rate, momentarily press the 'Rate' key. While the pumping rate is displayed, press the arrow keys to change the rate. The rate units will blink while the rate is being changed. If the arrow keys are not pressed, the display will return to the "Volume Dispensed" display after a 2 second delay. Rate units can not be changed while pumping.

The new rate is stored after a 2 second delay or by pressing a non-arrow key. If the new rate is within the operating range of the pump, the display will blink and the new rate will be stored in the current Program Phase and the pump begins pumping at the new rate. If the new rate is out of the operating range of the pump, the display will show . Pressing any key clears the error message.

The pumping direction can be changed while pumping if the “Volume to be Dispensed” is 0.0 (off). Pressing the direction key will immediately change the pumping direction and store the pumping direction in the current Program Phase. Also changing the pumping direction changes the accumulated “Volume Dispensed” according to the new pumping direction.

## 7.6 Volume Dispensed

While pumping, the display will show the total accumulated volume pumped with the ‘ml’ or ‘ $\mu$ l’ LED lit and the ‘Dispensed’ LED lit. Volume is computed based upon the syringe inside diameter setting.

The volume is accumulated separately for infusion and withdrawal. When the pump changes direction, the “Volume Dispensed” changes to the accumulated volume for the pumping direction.

The “Volume Dispensed” accumulations, for infusion and withdrawal, are reset to 0 when:

- A) The pump is powered on.
- B) The syringe diameter is changed.
- C) From the RS-232 clear “Volume Dispensed” command (CLD).
- D) The accumulated Volume Dispensed rolls over from 9999 to 0.

When the Pumping Program is stopped, and the display shows the Program function or pumping rate information, the accumulated Volume Dispensed can be displayed by pressing the ‘Volume’ key one, two, or three times, depending on the current display.

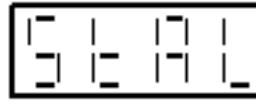
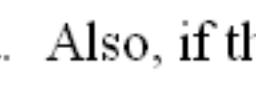
## 7.7 Resuming When Paused

If the Pumping Program is stopped before the completion of the Pumping Program, the ‘Pumping’ LED will blink, indicating that the Pumping Program is paused. While the ‘Pumping’ LED is blinking, starting the pump again will resume the Pumping Program where it was stopped. This means that the Pumping Program will continue at the point in the Phase where it was stopped and the ‘Volume to be Dispensed’ will still be referenced from when the Program Phase first started.

Pressing any key other than the ‘Start’ key will cancel “Pumping Program paused” and the ‘Pumping’ LED will stop blinking. When the Pumping Program is started again, it will start from the beginning (Phase 1).

## 7.8 Pump Stalled

When the operation of the motor is impeded due to excessive force needed to drive the syringe, or when the collar clamp position is reached, the pump will stop, pausing the Pumping Program, and a stall alarm

 will occur. The display will show , the ‘Pumping’ LED will blink, and the buzzer will sound continuously if alarms are enabled. Also, if the RS-232 Safe Mode is enabled, an auto-alarm message will be sent to an attached computer.

Pressing any key will stop the buzzer and clear the alarm. When the problem causing the pump motor to stall has been corrected, the Pumping Program can be resumed by any start trigger, the ‘Start’/‘Stop’ key, TTL input, or RS-232.

## 8. Setup Configuration

To change or view the setup configuration, the Pumping Program must be stopped. Press the 'Diameter'/'Setup' key until the first parameter, 'PF' is displayed. After 2 seconds, or when any non-arrow key is pressed, the next parameter will be displayed (see sec. 6.12, 'Setup'). Pressing an arrow key under a value will increment, select, or scroll through the valid values for the parameter. The Setup Configurations will be displayed in the following order:

**PF: n**

Power Failure mode, where 'n' is the current setting.

**AL: n**

Alarm mode, where 'n' is the current setting.

**TTL**

Display TTL I/O external connector settings. Press any arrow key to display.

If TTL is selected, the following will be displayed:

**t r:aa**

Operational Trigger setting. 'aa' is current setting.

**d r:aa**

Directional control setting. 'aa' is current setting.

**r U n.n**

'Pump Motor Operating' TTL output pin configuration. 'n' is the current setting.

**L o L .n**

\*\*\* The "Lockout Disable Key" needs to be inserted to display this setting. \*\*\* Lockout changing settings from the keypad. 'n' is the current setting.

**K P: n**

Keypad beep enable, where 'n' is the current setting.

**R d:nn**

RS-232 pump network address, where 'nn' is the network address.

**nnnn**

RS-232 pump network baud rate, where 'nnnn' indicates the baud rate.

### 8.1 Power Failure Mode

**PF: n**

Setting: '0' = Disabled, '1' = Enabled.

When enabled, if the Pumping Program was operating when power to the pump was disrupted, the Pumping Program will automatically start operating when power is reconnected to the pump. Pressing any key on the keypad while powering up the pump will stop the Pumping Program from starting.



**CAUTION:** The Pumping Program will start operating from the beginning of the Pumping Program (Phase 1), regardless of what part of the Pumping Program was operating when the power was disrupted.

When the BS-8000/9000 syringe pump is used as a component in an automated infusion/withdrawal dispensing system, a Pumping Program can be designed to automatically synchronize the pusher block at the start of the Pumping Program. This would be accomplished using attached sensors that send signals to the Pumping Program.

## **8.2 Audible Alarm Enable**

**[AL:n]**

Setting: '0' = Disabled, '1' = Enabled.

When alarms are enabled, the buzzer will be sounded as follows:

Condition	Buzzer Action
Pumping Program ended	Continuous beeping
Pumping Program paused for start trigger	Continuous beeping
Alarm condition, such as pump motor stalled	Steady alarm

Pressing any key, will stop the alarm.

## **8.3 TTL I/O Operational Trigger Configuration**

**[tr:aa]**

Configures how the TTL I/O 'Operational Trigger' (pin 2) will control the Pumping Program's operation. (See sec. 11.1, *TTL I/O Operational Controls*). The 2 letter configuration parameter to the right of the colon (:) is defined as follows:

Setting	Name	Function
Ft	Foot Switch	Falling edge starts or stops the Pumping Program
LE	Level Control	Falling edge stops the Pumping Program
		Rising edge starts the Pumping Program
St	Start Only	Falling edge starts the Pumping Program

## **8.4 TTL I/O Directional Control Input Configuration**

**[dr:aa]**

Configures how the TTL input 'Pumping Direction' (pin 3) will control the pumping direction. (See sec. 11.1, *TTL I/O Operational Controls*). The 2 letter configuration parameter to the right of the colon (:) is defined as follows:

Setting	Name	Function
rE	Reciprocating Pumps	Falling edge: Infuse; Rising edge: Withdraw
dU	Dual Pump	Falling edge: Withdraw; Rising edge: Infuse

## **8.5 Pump Motor Operating TTL Output Configuration**

**[rJrn]**

Configures the functionality of the 'Pump Motor Operating' TTL output pin (TTL pin 7).

Settings: 0: Sets the output to logic high only when the motor is operating (pumping).

    Sets the output to logic low when the motor is not operating or when the Pumping Program is executing a pause timer or is stopped

1: Sets the output to logic high when the motor is operating (pumping) or when the Pumping Program is executing a pause timer.

    Set the output to logic low when the Pumping Program is stopped

## **8.6 Keypad Lockout**

**L o l .n**

Setting: '0' = Disabled, '1' = Enabled.

\*\*\* The "Lockout Disable Key" needs to be inserted into the TTL I/O connector to display this setting\*\*\*

When enabled, the "Lockout Disable Key" needs to be inserted in the TTL I/O connector to change any of the pump's settings. When the key is removed, the user can only start or stop the pump and review current settings. Settings can still be changed from RS-232. When the user attempts to change a setting, the

**L o l -**

message **L o l -** will be displayed.

The "Lockout Disable Key" connects the "Program Input", TTL connector pin 6, to Ground, pin 9. The "Lockout Disable Key" is available as an accessory item.

Lockout can also be disabled by performing a system reset, see sec. 6.14, "Reset Pumping Program."

## **8.7 Keypad Beep Enable**

**b p : n**

Setting: '0' = Disabled, '1' = Enabled.

When enabled, a single short beep will sound whenever a key is pressed on the keypad.

## **8.8 RS-232 Pump Network Configuration**

**H d :nn**

Up to 100 pumps can be attached to a computer in a single pump network. The network address is defined by the 2 digits to the right of the colon (:). The valid range of addresses are from '00' to '99'. If only one pump is attached to the computer, set the network address to 0, [Ad:00] (factory default).

After the network address is displayed, the baud rate is displayed. Each pump in the pump network and the computer must have the same baud rate setting. Any arrow key can be used to scroll through the selection of baud rates. The supported baud rates are: 300, 1200, 2400, 9600, and 19200 (displayed as [1920]).

# **9. Pumping Program**

A Pumping Program is simply a pre-defined sequence of actions, or functions, which guarantees consistent and precise operation of the pump, automatically and with or without any user intervention. A Pumping Program can be as simple as continuous pumping at a fixed infusion rate. Or a Pumping Programs could consist of a pumping rate and direction of pumping for a specified volume, then switch to another pumping rate. Also a Program can interact with external devices through the TTL I/O connector, make decisions, or stop pumping for a period of time.

Programs are broken into individual operations called Phases. Each Phase consists of a function that can be a control function or pumping function. A pumping function, such as 'RATE', consists of a pumping rate, optional "Volume to be Dispensed", and the pumping direction.

Complex dispensing systems can be designed, involving multiple liquids, each dispensed from a different pump, plus other equipment and sensors. Pumping Programs can be designed for each pump which enable multiple pumps to synchronize with each other, and the other equipment and sensors, using a cable connected to the TTL I/O connectors of each pump.

When the Pumping Program is started, either from the keypad, TTL I/O connector, or from RS-232, the Pumping Program will begin with Phase 1 of the Program. After the completion of each Phase, the pump will immediately start the next consecutive Phase. This linear sequence of Phases can be altered by certain functions that direct the Pumping Program to continue operation with a different Phase number. Some functions can change the order of operation conditionally based on external events.

## **9.1 How to Enter Pumping Programs**

Start by organizing your pumping requirements into specific actions and conditions that can then be programmed into Phases. For more advance programming methods, common groups of Phases can be grouped together and repeated multiple times using looping and jump functions.

The current values of the pumping rate, optional “Volume to be Dispensed”, and pumping direction, all refer to the currently selected Phase. To display or change the currently selected Phase, enter “Program Entry Mode” by pressing and holding the ‘Rate’/‘Program Phase #’ key until the current Phase number is



displayed. The display will show **P 01**, where ‘01’ refers to Phase 1. The pump will now be in “Program Entry Mode”. If the current Phase is not 1, press and hold the ‘Rate’/‘Program Phase #’ key until the display is as shown. The pump will now be in Phase 1.

When in “Program Entry Mode”, with the display showing the Program Phase number, pressing the ‘Volume’/‘Program Function’ key will display the current “Program Function” for this Phase. If the current function is ‘RATE’, then a pumping infusion or withdrawal can be setup for this Phase.

To change the “Program Function” selected, use the arrow keys to scroll through the functions until the required function is displayed. If the function has an associated parameter, enter the parameter after the function has been stored.

Momentarily pressing the ‘Volume’/‘Program Function’ key again will exit “Program Entry Mode” and display the “Volume to be Dispensed.” The pumping rate data, which includes the pumping rate, “Volume to be Dispensed” and pumping direction, can now be setup as previously described.

When finished setting up the pumping rate data for the current Phase, enter “Program Entry Mode” again to select the next Program Phase. Press and hold the ‘Rate’/‘Program Phase #’ key until the Phase number is displayed. Then use the arrow keys to set the Phase number to the next Phase to be setup. Pressing the right-most arrow once will set the Phase to Phase 2. Now all pumping data will refer to Phase 2. The second Phase can now be setup as described above for Phase 1.

Continue selecting Phase numbers and entering the infusion or control setup for each Phase of the Pumping Program. The entire Pumping Program will be stored in non-volatile memory.

Use the ‘STOP’ function to stop the pump and end the Pumping Program. If the Pumping Program does not operate the pump continuously, the last Phase of the Pumping Program must be a ‘STOP’ function (unless the last Phase number is the maximum Phase number).

When the Pumping Program is started, with the ‘Start / Stop’ key, TTL I/O input, or RS-232 command, the Pumping Program will begin operating from Phase 1.

Very complex dispensing Programs can be created with the Program functions available. Section 9.3 contains a detailed description of all the functions.

### **9.1.1 Pumping Program Phase Number**

To set the current Program Phase number, enter “Program Entry Mode” and display the current Program Phase number.

Using the right-most 2 arrow keys, change the selected Program Phase number. The displayed Program Phase number now becomes the currently selected Program Phase number. All function and pumping rate data will now refer to the currently selected Program Phase number.

If the maximum Program Phase number, 41, is exceeded while changing the Phase number, the displayed Phase number will automatically be set to the maximum Program Phase number.

## **9.2 Pumping Program Edit Functions**

When developing or updating a large Pumping Program, occasionally one or more Program Phases needs to be added or removed from the Pumping Program. Having to re-enter the entire Program could certainly be a tedious task.

Two Program entry functions are available to simplify the Program development process. These are the ‘Insert’ and ‘Delete’ functions. They allow a Program Phase to be removed from any point in the Pumping Program or a Phase to be inserted at any point.

To access these functions, enter “Program Entry Mode” to display the Program Phase number [PH:nn]. Select the Program Phase number that is to be deleted or the Phase number where a new Phase is to be inserted in the Pumping Program.

For example, if a Phase is to be inserted between Phases 24 and 25, select Phase 25. The inserted Phase will be at Phase 25, and all the Phases starting with the old Phase 25 will be shifted one Phase higher.

Using either of the 2 left-most arrow keys, under ‘PH’ in the display, select the editing function. The arrow keys will scroll through the selection of editing functions:

<u>Editing Function</u>	<u>Description</u>
PH	Phase select
In	Insert Phase
dE	Delete Phase

When the required editing function is displayed, press the ‘Rate’/‘Program Phase #’ key before the 2 second time out. After the time out, or with any other key press, the function will be canceled.

If ‘Insert’ or ‘Delete’ was selected, the Pumping Program will be edited. While the Program is being edited, the display will show [BUSY].

If ‘Insert’ was selected, all Phases from the selected Phase to the maximum Phase will be moved to the next higher Phase, with the original maximum Phase being deleted. The inserted Phase will default to a ‘RATE’ function, if it is the first Phase, or a ‘STOP’ function otherwise.

If ‘Delete’ was selected, the selected Phase will be removed, and all Phases higher than the selected Phase, up to the maximum Phase, will be moved to the next lower Phase.

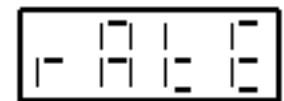
All Phases that reference the Phase number of another Phase, such as a ‘jump’ function or an ‘event’ function, will be automatically updated. The referenced Phase numbers will be automatically adjusted to compensate for the section of the Pumping Program that was shifted during the operation of the edit function.

Ultimately, the easiest method to maintain and develop Pumping Programs is to download the Pumping Program to the pump from an attached computer. This would allow a single Pumping Program to be quickly programmed into multiple pumps. The computer would only need to be attached during the download since the Pumping Program is stored in the pump’s non-volatile memory.

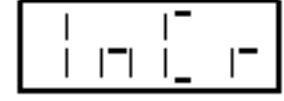
Also, a Pumping Program can be uploaded to an attached computer, which could then store it and produce a printout of the Pumping Program.

## 9.3 Program Function Descriptions

### 9.3.1 ‘rAtE’: Rate Function

 Defines a pumping function with a fixed pumping rate. This function defines a pumping setup consisting of the pumping rate, optional “Volume to be Dispensed”, and pumping direction. Use the ‘Rate’, ‘Volume’, and ‘Pumping Direction’ keys to set or review the pumping setup. For continuous pumping, set the “Volume to be Dispensed” to 0.0 (off). The “Volume to be Delivered” is disabled when the display reads [ off].

### 9.3.2 ‘InCr’: Increment Rate Function

 The increment and decrement functions operate the same as the ‘RATE’ function, except that the specified rate is added (‘INCR’) or subtracted (‘DECR’) from the current pumping rate. The current pumping rate when the function is executed is the base pumping rate for the function. If no base pumping rate exists, such as when executing a pause function or when the Pumping Program is first started, a Program error will occur and the Program will stop.

The pumping rate units will be the same as the base pumping rate, and therefore cannot be set, nor are they displayed, with the pumping rate increment or decrement value. As with the ‘RATE’ function, a “Volume to be Dispensed” and pumping direction can be specified for the increment and decrement functions.

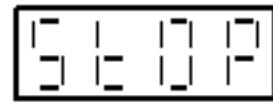
When used within a Program loop, the pumping rate can be incremented or decremented in small step intervals.

### 9.3.3 'DECr': Decrement Rate Function



The decrement function subtracts the specified rate from the current pumping rate. For a full description, see section 9.3.2, 'InCr': Increment Rate Function

### 9.3.4 'StoP': Stop Pumping Operation and End The Program



Stops the pumping operation and stops the Pumping Program. The Pumping Program will begin at Phase 1 when started again. An implicit 'Stop' function is executed when the Program exceeds the maximum Phase number during operation.

If alarms are enabled, the buzzer will beep continuously when the Pumping Program stops.

### 9.3.5 'JP:nn': Jump to Phase



The 'Jump' function alters the consecutive operation of Program Phases. When executed, the Pumping Program will continue operation with Phase 'nn'.

### 9.3.6 'Pr:In': Program Selection Input

The Pumping Program can be broken into sections which can be selected by the user. When the Program

Selection Input function is executed, the Pumping Program pauses and displays:



, where 'nn' is the Program Selection.

Using the right 2 arrow keys, under 'nn', the user enters the Label of the required Pumping Program. The Pumping Program Label is defined by any number from 1 to 99. When the 'Start' key is pressed, the Pumping Program continues execution at the Program Phase with the selected Pumping Program Selection Label.

The pump searches for the selected Pumping Program Selection Label starting with the current Phase and continuing to the end of the Pumping Program memory, then from Phase 1 until the current Phase is

reached again. If the selected label is not found, the 'out of range' error message is displayed. Pressing any key returns the display to the Program Selection Input display.

If more than one Phase is defined with the same label, then execution continues with the first matching label encountered. The last selected program label is stored in non-volatile memory and becomes the default label the next time the current Program Phase is executed. More than one Program Selection Input function can be defined and placed at any Program Phase needed. To cancel the Program Select Input and stop the Pumping Program, turn the power to the pump off and on.

If alarms are enabled, the buzzer will beep continuously while waiting for the start trigger.

### 9.3.7 'Pr:nn': Program Selection Label



The Program Selection Label function defines a Pumping Program sub-program that can be selected by the user during Pump Program execution.

After selecting the function, change '01', if needed, to a unique Program Label, from 1 to 99. See sec: 9.3.6, 'Pr:In': Program Selection Input for a full description. Place a Program Selection Label, with a unique number, from 1 to 99, at the starting Phase of each sub-program section.

When the Pumping Program encounters a Program Selection Label in normal execution, it will ignore the label and continue execution with the next Phase. If you need the Pumping Program to stop at the end of a sub-program, an explicit 'STOP' function needs to be placed as the last Program Phase of the sub-program.

### 9.3.8 'LP:ST': Define Starting Phase of Loop

[]

Defines the start of a Program loop. For a full description of Program looping, see sec. 9.3.10, 'LP:nn': .

### 9.3.9 'LP:EN': Define Continuous Loop End

[]

Loops to the most recently executed, unpaired, 'loop start' Phase, or Phase 1 if none. This function allows a section of the Program to be repeated continuously. For a full description of Program looping, see sec. 9.3.10, 'LP:nn': .

### 9.3.10 'LP:nn': Define Loop End and Loop Repetitions

[]

Repeats execution of the defined loop 'nn' times.

Loop starts and loop ends are uniquely **paired** during looping. When an unpaired 'loop end' function is executed, it is paired with the most recent unpaired 'loop start' function executed ('LP:ST'). If no unpaired 'loop start' function exists, Phase 1 is used as an implied unpaired 'loop start'. This pairing defines the loop and the range of Phase numbers between the paired loop functions defines the **scope** of the loop.

When a 'loop end' function is executed, Program operation continues with the 'loop start' function paired with the loop end function. There are 2 'loop end' functions: Loop continuous ('LP:EN') and Loop for a preset number of iterations ('LP:nn'), indicated by 'nn'. Each time a paired 'loop end' function is executed, an iteration of the loop is complete. With the 'LP:nn' function, after 'nn' number of loop iterations, the defined loop is complete and Program execution continues with the next Program Phase after the 'loop end' function. The loop is then no longer defined or paired.

While executing Phases within the scope of a defined loop, another 'loop start' and 'loop end' can be paired and become a defined loop within the scope of the first loop, which is referred to as the outer loop. The new loop being referred to as the inner loop. The pairing of a loop within a paired loop is referred to as nesting of loops, with each loop being one nested layer for the duration of the loops pairing. Loops can be nested for a total of 3 layers deep. Loops can only be nested within the scope of an outer loop.

### 9.3.11 'PS:nn': Pause Pumping

If 'nn' is non-zero, the Pumping Program will pause pumping (stops pumping) for 'nn' seconds. When

[]

executed, the display will show [], with 'nn' decrementing to indicate the number of seconds until the next Program Phase is executed. After the pause interval, the next Program Phase will be executed.

To set a pause time in tenths of seconds, select the decimal point between the digits. To select the decimal point, press and hold the right-most arrow key until the right-most digit scrolls to 9. After 9, the decimal

[]

point between the 2 digits will toggle on and off []. Release the key when the decimal point is displayed, or cleared, as required. Now enter the required pause time from 0.1 to 9.9 seconds. While executing a pause time set in tenths of seconds, the display will only show '01' seconds during the pause.

For pauses longer than the '99' second maximum pause for this function, put the pause function within a Program loop. A Program section with the following functions in consecutive Phases:

[LP:ST] [LP:ST] [PS:60] [LP:60] [LP:24],

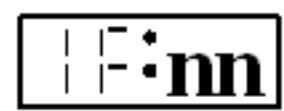
will pause the Pumping Program for 24 hours.

If 'nn' is '00' then the Pumping Program pauses and waits for a start trigger to resume the Program. The display will show [] when waiting for a start trigger.

After the start trigger, the Program will resume with the next Phase. The start trigger can be from any source, the ‘Start’/‘Stop’ key, the TTL I/O Operational Trigger, or from RS-232. Any other key input will stop and reset the Pumping Program.

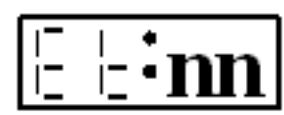
If alarms are enabled, the buzzer will beep continuously while waiting for the start trigger.

### 9.3.12 'IF:nn': Jump to Phase If External Trigger

 The ‘IF’ function conditionally alters the Pumping Program’s execution based on an external signal.

When executed, if the TTL I/O Program Input pin (pin 6) is low level, then the Pumping Program continues operation with Phase number ‘nn’. Otherwise, the Pumping Program continues operation with the next Phase.

### 9.3.13 'Et:nn': Setup Event Trigger Jump Phase

 The ‘Event’ function sets a background event trap that is triggered by an external signal.

This one time background trap, or interrupt, stays set during the Pumping Program’s entire execution until it is triggered, redefined, or reset. This function has no other affect on the operation of the pump until it is triggered.

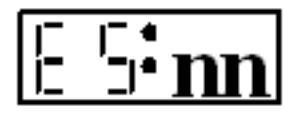
The event is triggered when either:

- 1) A falling edge (high to low TTL transition) occurs on the TTL ‘Event Trigger’ input (pin 4).
- 2) A low level on the ‘Event Trigger’ input pin at the time the function is executed.

When triggered, the current operation of the pump and the Pumping Program is interrupted, and the Pumping Program immediately continues operation (jumps to) with Phase number ‘nn’.

After being triggered, the event trigger is reset. If an event trigger function is executed (either ‘Et’ or ‘ES’ function) while another event trap is still set, the new event trigger will replace the previous event trap. Only one event can be defined at any time.

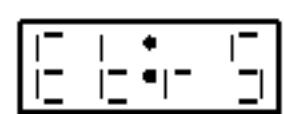
### 9.3.14 'ES:nn': Setup Event Square Wave Trigger Jump Phase

 The ‘Event Square Wave’ function operates the same as the ‘ET’ ‘Event’ function, with the exception of the triggering conditions.

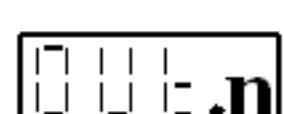
This function will trigger on either the rising or the falling edge of the TTL ‘Event Trigger’ input (pin 4).

Therefore, a square wave function on the input pin can be used to toggle the pump between 2 sections of a Pumping Program. An example of this would be a Pumping Program that switched between a slow and fast pumping rate, controlled by a square wave input.

### 9.3.15 'Et:rS': Event Reset

 ‘Event Reset’ cancels a previously set event trap by either the ‘ES’ or ‘ET’ function.

### 9.3.16 'OUT.n': Set TTL Output Pin

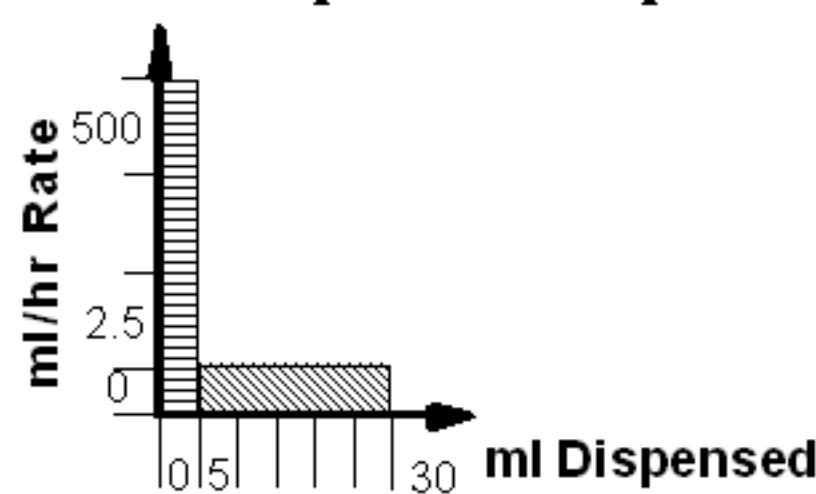
 Set ‘Program Output’ TTL I/O output (pin 5) to level ‘n’. If ‘n’ = 0, the output pin will be set low. If ‘n’ = 1, the output pin will be set high.

### 9.3.17 'bEEP': Beep

 Sounds a short beep.

## 9.4 Pumping Program Examples

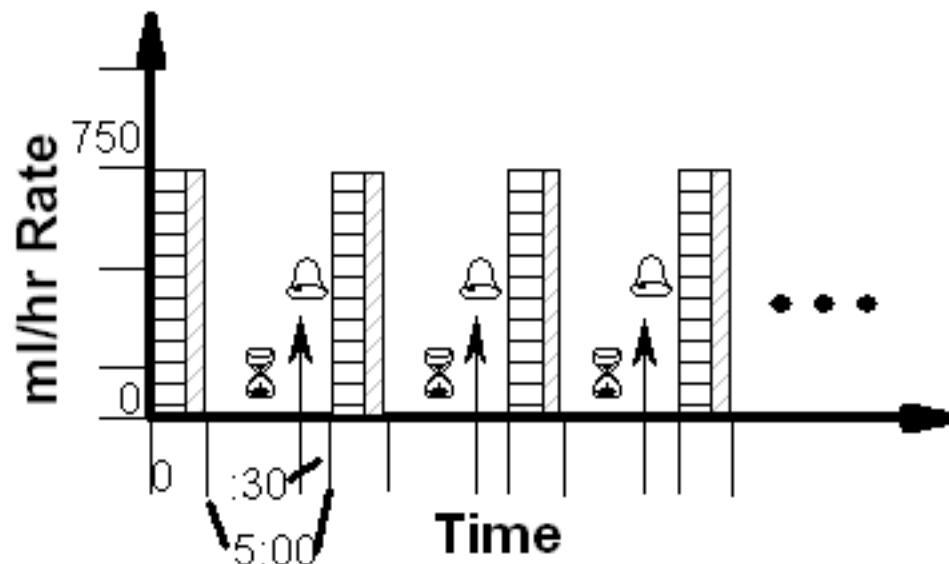
### 9.4.1 Example 1: 2 Step Rate



Infuse 5.0 ml at 500 ml/hr, then infuse 25.0 ml at 2.5 ml/hr. Then stop the pump.

Phase	Function	Rate	Volume	Direction
1	RATE	500 ml/hr	5.0 ml	Infuse
2	RATE	2.5 ml/hr	25.0 ml	Infuse
Phase	Function			
3	STOP			

### 9.4.2 Example 2: Repeated Dispenses with Suck Back



Dispense 2.0 ml with a 5 minute pause between dispenses. In addition, after each dispense, a volume of 0.25 ml is sucked back to prevent dripping. Also, 30 seconds before the end of the pause interval, a beep is sounded to alert the operator to prepare for the next dispense.

Starting with the second dispense, 0.25 is added to the volume dispensed to compensate for the sucked back volume of the previous dispense. By changing the last Phase to a [LP:nn] function, the total number of dispenses can be set.

When entering a function with associated data, such as with the 'Pause' in Phase 5, or the 'Loop' in Phase 6, the function is entered in 2 steps. First select the function and store it. Then enter the associated data.

Phase	Function	Rate	Volume	Direction
1	RATE	750 ml/hr	2.0 ml	Infuse
2	RATE	750 ml/hr	0.25 ml	Withdraw
Phase	Function			
3	LP:ST			
Phase	Function			
4	LP:ST			
Phase	Function			
5	PS:90			
Phase	Function			
6	LP:03			

Phase	Function
7	BEEP

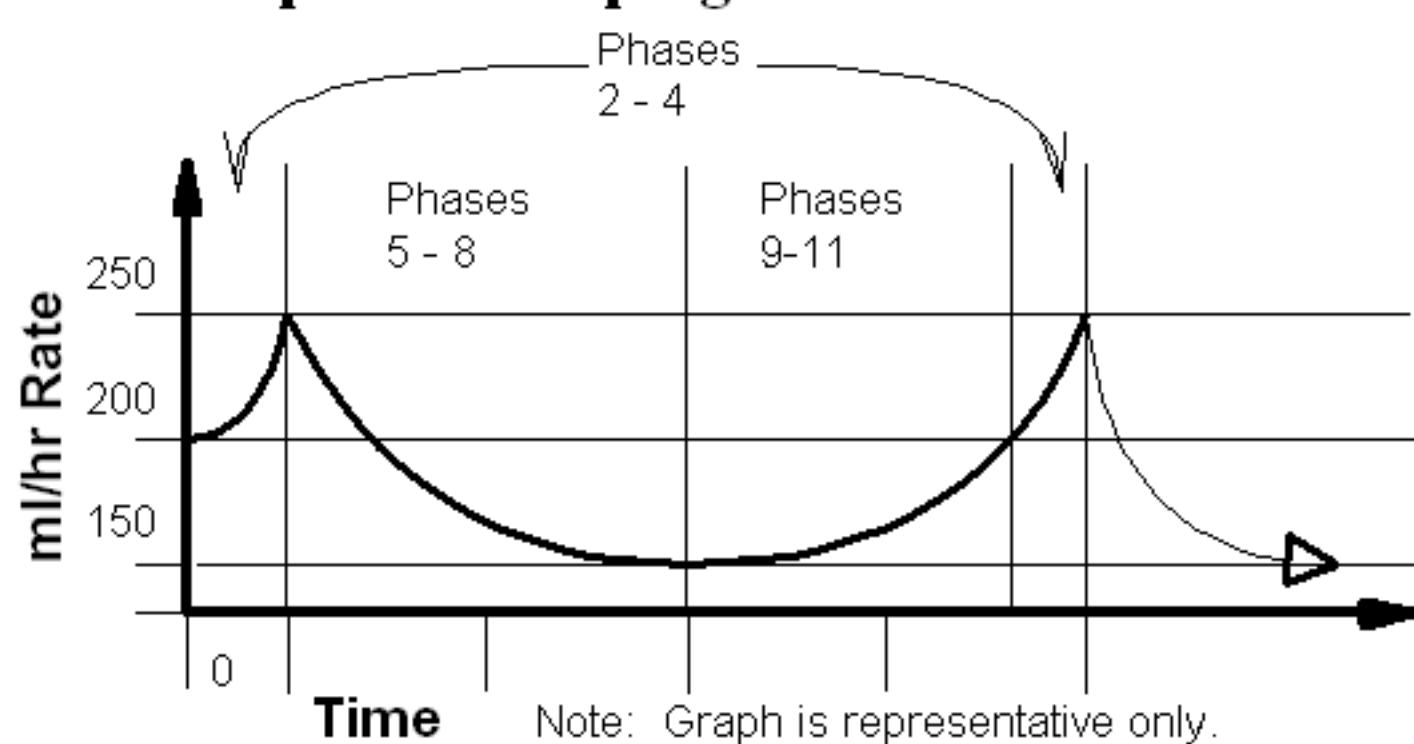
Phase	Function
8	PS:30

Phase	Function	Rate	Volume	Direction
9	RATE	750 ml/hr	2.25 ml	Infuse

Phase	Function	Rate	Volume	Direction
10	RATE	750 ml/hr	0.25 ml	Withdraw

Phase	Function
11	LP:EN

#### 9.4.3 Example 3: Ramping the Flow Rate



Note: Graph is representative only.  
Pumping rate increments and decrements in steps.

Continuously ramp up and down the pumping rate. Starting at 200 ml/hr, the pumping rate will increment to 250 ml/hr in 1.0 ml/hr steps after every 0.1 ml has been dispensed. Then the pumping rate will decrement to 150 ml/hr in 1.0 ml/hr steps after every 0.1 ml has been dispensed. Finally, the pumping rate is incremented back to 200 ml/hr in 1.0 ml/hr steps after every 0.1 ml has been dispensed, then the process is repeated.

Phase	Function	Rate	Volume	Direction
1	RATE	200 ml/hr	0.1 ml	Infuse

Phase	Function
2	LP:ST

Phase	Function	Rate	Volume	Direction
3	INCR	1.0	0.1 ml	Infuse

Phase	Function
4	LP:50

Phase	Function
5	LP:ST

Phase	Function	Rate	Volume	Direction
6	DECR	1.0	0.1 ml	Infuse

Phase	Function
7	LP:99

Phase	Function	Rate	Volume	Direction
8	DECR	1.0	0.1 ml	Infuse

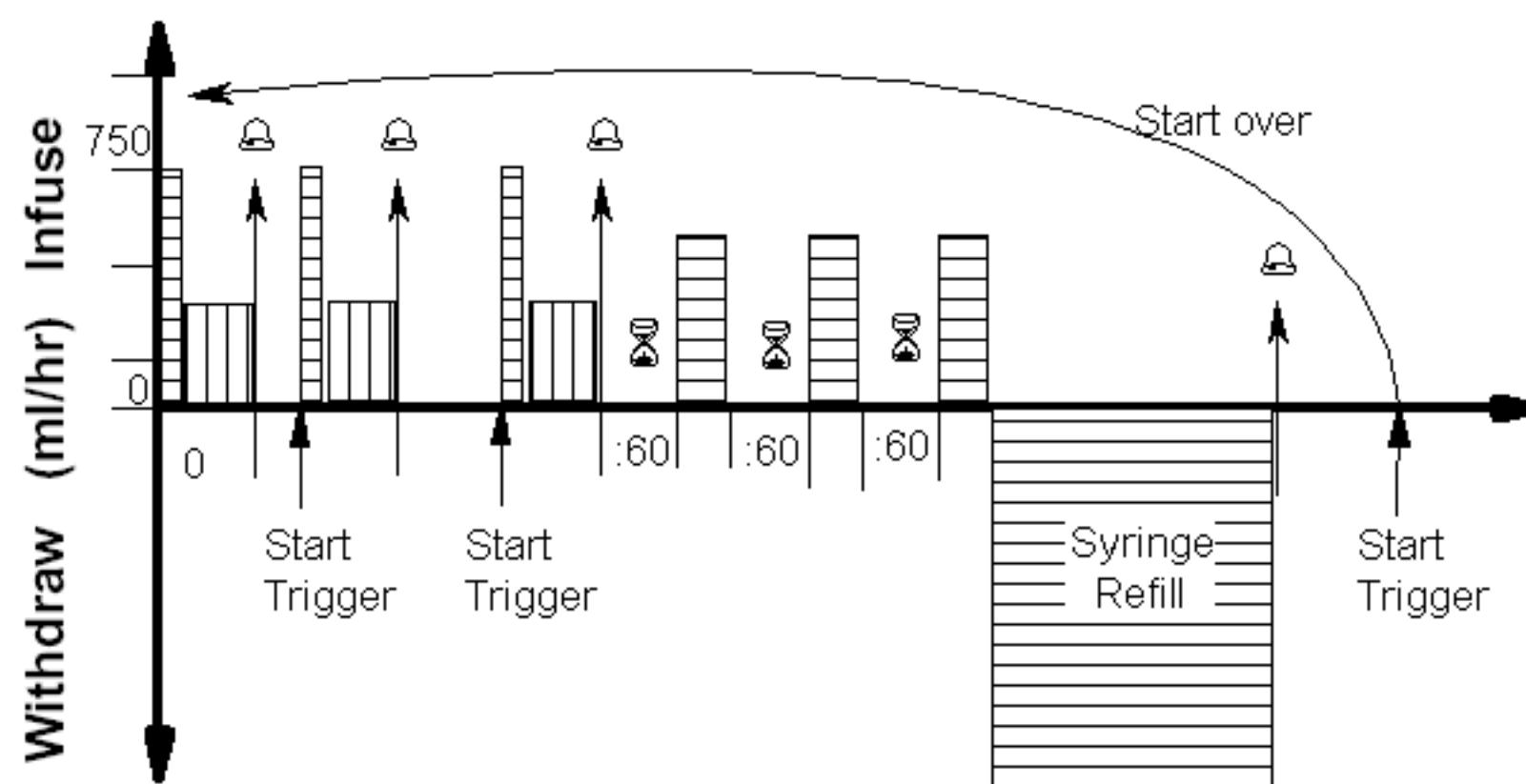
Phase	Function
9	LP:ST

Phase	Function	Rate	Volume	Direction
<b>10</b>	INCR	1.0	0.1 ml	Infuse

Phase	Function
<b>11</b>	LP:50

Phase	Function
<b>12</b>	JP:02

#### 9.4.4 Example 4: Complex Dispenses with External Synchronization



A more complex dispensing example, this Program contains different pumping requirements, including dispenses with multiple pumping rates. The first set of 3 dispenses drops down to a lower pumping rate during the dispense. When each dispense is completed, the buzzer beeps to alert the operator, then the pump waits for a start trigger before starting the next dispense.

The next set of 3 dispenses have a fixed time interval of 60 seconds between dispenses. After the last set of dispenses, the syringe is refilled by the amount infused, 17.25 ml. Then the buzzer beeps, to alert the operator to the start of the first set of dispenses. The process is then repeated.

Phase	Function	Rate	Volume	Direction
<b>1</b>	RATE	750.0 ml/hr	0.5 ml	Infuse

Phase	Function	Rate	Volume	Direction
<b>2</b>	RATE	300.0 ml/hr	1.5 ml	Infuse

Phase	Function
<b>3</b>	BEEP

Phase	Function
<b>4</b>	PS:00

Phase	Function
<b>5</b>	LP:02

Phase	Function	Rate	Volume	Direction
<b>6</b>	RATE	750.0 ml/hr	0.5 ml	Infuse

Phase	Function	Rate	Volume	Direction
<b>7</b>	RATE	300.0 ml/hr	1.5 ml	Infuse

Phase	Function
-------	----------

Phase	Function
-------	----------

Phase	Function
-------	----------

Phase	Function	Rate	Volume	Direction
11	RATE	500.0 ml/hr	3.75 ml	Infuse

Phase	Function
12	LP:03

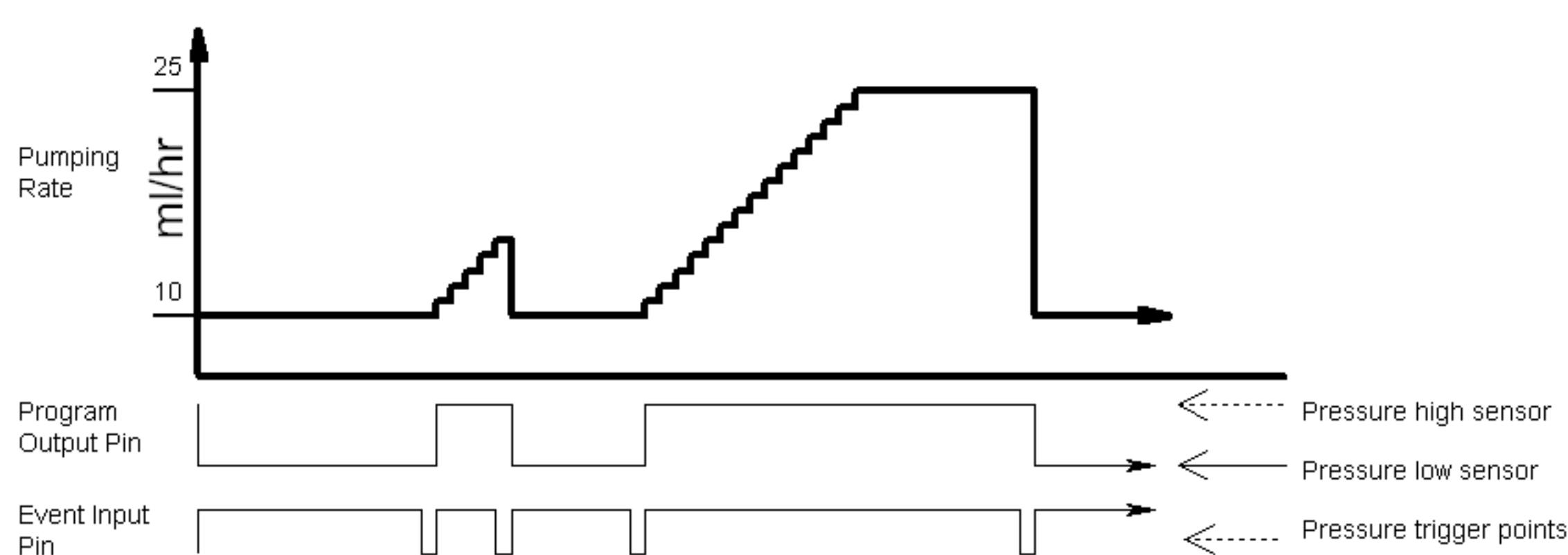
Phase	Function	Rate	Volume	Direction
13	RATE	900.0 ml/hr	17.25 ml	Withdraw

Phase	Function
14	BEEP

Phase	Function
15	PS:00

Phase	Function
16	LP:EN

#### 9.4.5 Example 5: Control from a High-Low Pressure Sensor



This example demonstrates a Pumping Program whose control depends on an external sensor. Assuming a pressure sensor that is configured to detect a high pressure point and a low pressure point, the Pumping Program individually selects whether it will react to the high or low pressure point.

The “Program Output” pin on the TTL I/O connector (pin 5) is used to select the high or low pressure point. When low, the low pressure point is selected (PH:01), and when high, the high pressure point is selected (PH:05). The Program begins by infusing continuously at 10.0 ml/hr (PH:02), while a background trap is set for the low pressure point (PH:03). To create a delay when the pressure sensor is switched from high pressure to low pressure when the “Program Output” pin is set, a small volume is pumped (PH:02, 06) before the background traps are set.

When the low pressure trap is triggered, the pump sets the high pressure trap (PH:07) and begins to increment the flow rate. The flow rate is incremented in 1.0 ml/hr steps with every 0.25 ml dispensed (PH:08-10). If the high pressure trap hasn’t as yet been triggered, the flow rate will max out at 25.0 ml/hr while waiting for the high pressure trap (PH:11). When the high pressure point is reached, the pump immediately will drop down to 10.0 ml/hr (PH:02), and once again wait for the low pressure point.

Phase	Function
1	OUT.0

Phase	Function	Rate	Volume	Direction
2	RATE	10.0 ml/hr	0.005	Infuse

Phase	Function
3	EV:05

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>4</b>	RATE	10.0 ml/hr	0.0 ml (off)	Infuse

<b>Phase</b>	<b>Function</b>
<b>5</b>	OUT:1

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>6</b>	RATE	10.0 ml/hr	0.005	Infuse

<b>Phase</b>	<b>Function</b>
<b>7</b>	EV:01

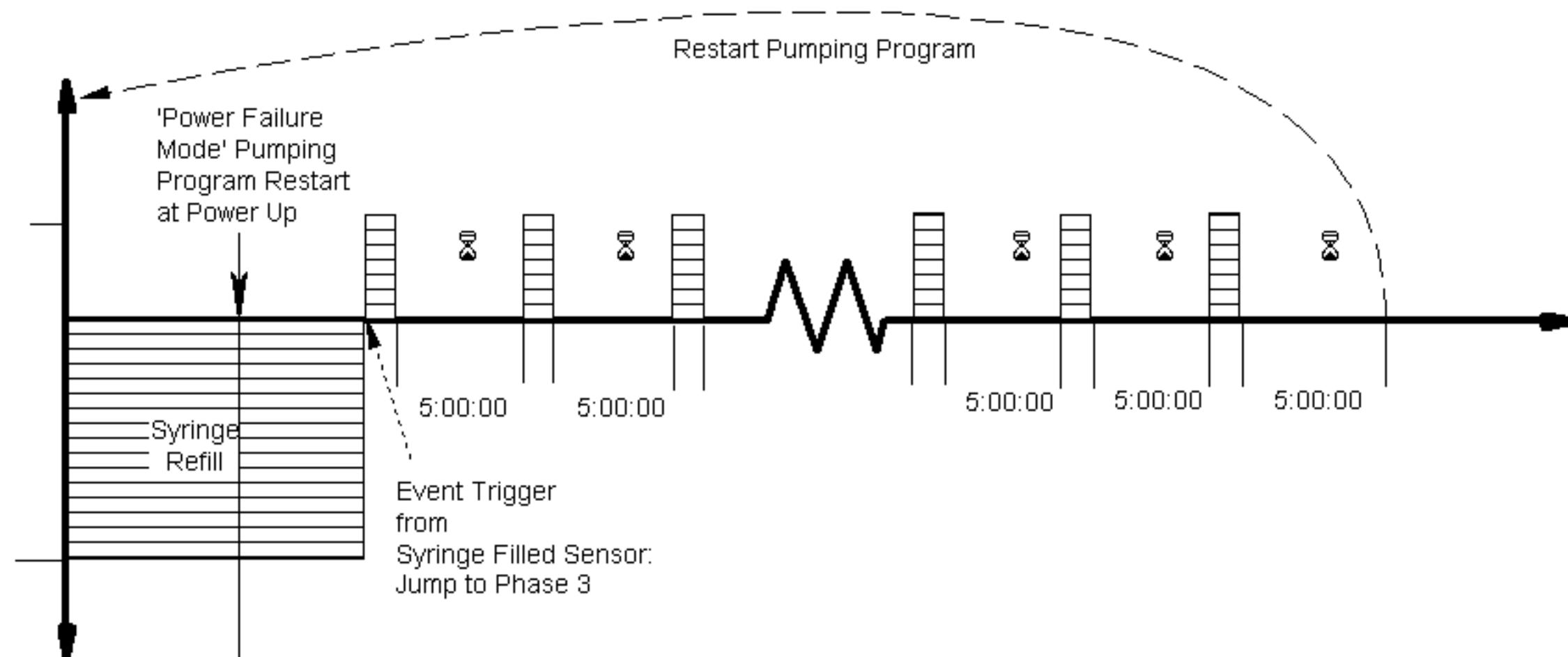
<b>Phase</b>	<b>Function</b>
<b>8</b>	LP:ST

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>9</b>	INCR	1.0	0.25 ml	Infuse

<b>Phase</b>	<b>Function</b>
<b>10</b>	LP:14

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>11</b>	RATE	25.0 ml/hr	0.0 ml (off)	Infuse

#### 9.4.6 Example 6: Automated Dispensing with Synchronization



The following is an automated dispensing Program for a BS-8000/9000 syringe pump equipped with a 'Syringe Filled Sensor' attached to the TTL I/O connector, and a valve system to refill the syringe from a reservoir. It is also assumed that the 'Power Failure' mode is enabled.

After a power fail restart, the pusher block is in an unknown position, making it impossible for an automated dispensing system to regain synchronization. With the Syringe Filled Sensor, the following Pumping Program will automatically synchronize the dispensing system, then continue with the normal dispense.

The first 2 Phases set an event trap for the Syringe Filled Sensor and refills the syringe until the sensor is triggered. When the sensor triggers the event, the pump's pusher block will be synchronized with the Pumping Program. It is assumed that the sensor is positioned to refill the syringe with 60 ml. A withdraw volume of 61 ml is set as a safety feature.

After the syringe is refilled, one 5 ml dispense is made every 5 hours. After 12 dispenses, the syringe is refilled using the sensor again.

<b>Phase</b>	<b>Function</b>
<b>1</b>	EV:03

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>2</b>	RATE	1000.0 ml/hr	61 ml	Withdraw

<b>Phase</b>	<b>Function</b>
<b>3</b>	LP:ST

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>4</b>	RATE	200.0 ml/hr	5.0 ml	Infuse

<b>Phase</b>	<b>Function</b>
<b>5</b>	LP:ST

<b>Phase</b>	<b>Function</b>
<b>6</b>	LP:ST

<b>Phase</b>	<b>Function</b>
<b>7</b>	PS:60

<b>Phase</b>	<b>Function</b>
<b>8</b>	LP:60

<b>Phase</b>	<b>Function</b>
<b>9</b>	LP:05

<b>Phase</b>	<b>Function</b>
<b>10</b>	LP:12

<b>Phase</b>	<b>Function</b>
<b>11</b>	JP:01

#### 9.4.7 Example 7: Sub-Programs

This example shows some of the flexibilities provided by the Program Selection functions. The Pumping Program starts by refilling the syringe with 50 ml at a fast pumping rate (Phase 1), then the Pumping Program pauses for user sub-program selection (Phase 3). Then performs 5 dispenses of 10 ml at the selected rates, then refills the syringe again and pauses for the next user sub-program selection.

The user is given the option of choosing one of three defined sub-programs.

- 1: Dispense 10 ml at 100 ml/hr (Phase 4)
- 2: Dispense 10 ml at 500 ml/hr (Phase 7)
- 3: Dispense 10 ml at 750 ml/hr (Phase 10)

After selecting the sub-program and pressing 'Start', the Pumping program continues execution at the selected sub-program. After the 10 ml dispense, each sub-program jumps or continues with the loop counter function (Phase 12). The first 4 loops continues Program Execution with the next user sub-program selection. After the 5th loop, the program continues with Phase 13, which jumps back to the syringe refill function and starts the whole program over.

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>1</b>	RATE	1500.0 ml/hr	50 ml	Withdraw

<b>Phase</b>	<b>Function</b>
<b>2</b>	LP:ST

<b>Phase</b>	<b>Function</b>
<b>3</b>	PR:IN

<b>Phase</b>	<b>Function</b>
<b>4</b>	PR:01

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>5</b>	RATE	100.0 ml/hr	10 ml	Infuse

<b>Phase</b>	<b>Function</b>
<b>6</b>	JP:12

<b>Phase</b>	<b>Function</b>
<b>7</b>	PR:02

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>8</b>	RATE	500.0 ml/hr	10 ml	Infuse

<b>Phase</b>	<b>Function</b>
<b>9</b>	JP:12

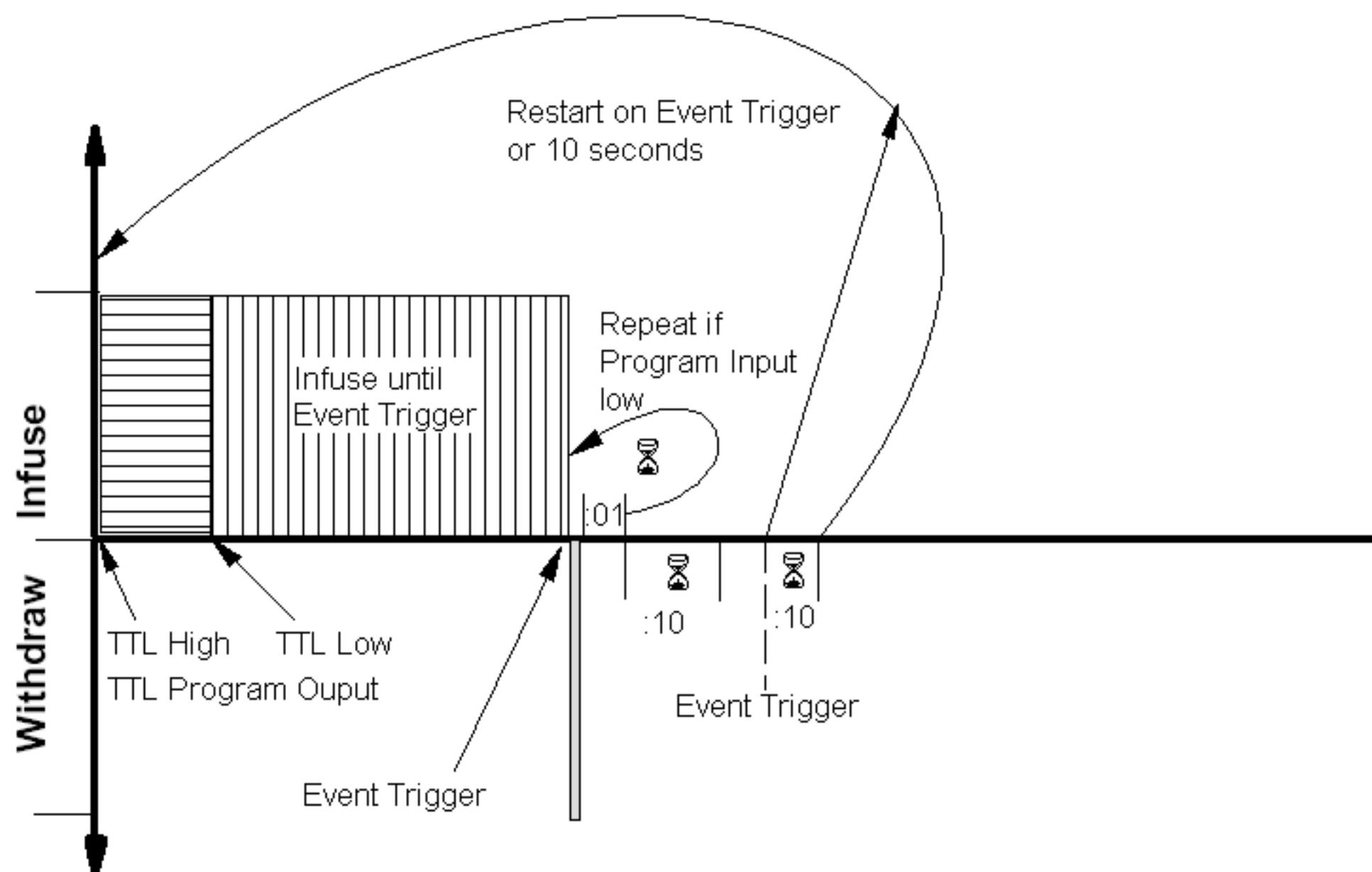
<b>Phase</b>	<b>Function</b>
<b>10</b>	PR:03

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>11</b>	RATE	750.0 ml/hr	10 ml	Infuse

<b>Phase</b>	<b>Function</b>
<b>12</b>	LP:05

<b>Phase</b>	<b>Function</b>
<b>13</b>	JP:01

#### **9.4.8 Example 8: Dispensing with Complex Synchronization**



This example demonstrates a complex interaction with external equipment, such as synchronizing with another syringe pump. The Program includes a variety of interactions with external equipment, which demonstrates the various control possibilities of the BS-8000/9000.

The Pumping Program begins by canceling any previous event traps (PH:01) and raising the 'Program Output' TTL line (PH:02). After 5.0 ml has been dispensed at 800 ml/hr (PH:03), the 'Program Output' TTL line is lowered (PH:04), sending a synchronization signal to another device.

The pump then continues to pump at 800 ml/hr (PH:06) until a synchronization signal is received at the 'Event Trigger' TTL input, causing the Program to jump to Phase 7 (PH:05).

The pump then withdraws 0.25 ml (PH:07), pauses for 1 second (PH:08), then repeats this process if the Program Input TTL line is low (PH:09), otherwise it continues with the next Phase.

Next, the pump pauses for 10 seconds (PH:10). Then it pauses again for the lesser of another 10 seconds (PH:12) or until an Event Trigger occurs (PH:11). The Program then restarts (PH:13).

<b>Phase</b>	<b>Function</b>
<b>1</b>	ET:RS

<b>Phase</b>	<b>Function</b>
<b>2</b>	OUT:1

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>3</b>	RATE	800.0 ml/hr	5.0 ml	Infuse

<b>Phase</b>	<b>Function</b>
<b>4</b>	OUT:0

<b>Phase</b>	<b>Function</b>
<b>5</b>	ET:07

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>6</b>	RATE	800.0 ml/hr	0.0 ml (OFF)	Infuse

<b>Phase</b>	<b>Function</b>	<b>Rate</b>	<b>Volume</b>	<b>Direction</b>
<b>7</b>	RATE	1000.0 ml/hr	0.25 ml	Withdraw

<b>Phase</b>	<b>Function</b>
<b>8</b>	PS:01

<b>Phase</b>	<b>Function</b>
<b>9</b>	IF:07

<b>Phase</b>	<b>Function</b>
<b>10</b>	PS:10

<b>Phase</b>	<b>Function</b>
<b>11</b>	ET:01

<b>Phase</b>	<b>Function</b>
<b>12</b>	PS:10

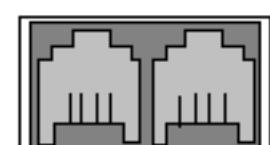
<b>Phase</b>	<b>Function</b>
<b>13</b>	JP:01

# 10. RS-232 Communications

The BS-8000/9000 Syringe Pump can communicate with any computer or device with an RS-232 communications port.



## 10.1 Connection and Networking



On the rear of the pump are 2 square RJ-11 (“phone jack” style) sockets. Connect the RS-232 cable into the socket labeled “To Computer”. Connect the other end to the serial port on the computer, or other control device. Turn power off to the pump and the computer before connecting cables.

If the pump is part of a pump network, connect a pump network cable between the socket labeled “To Network”, on the first pump, and the socket labeled “To Computer” on the next pump in the network. Repeat for each pump in the network, connecting the “To Network” socket of one pump to the “To Computer” socket on the next pump in the network. Up to 100 pumps can be networked together with a computer. See section 11, Logic Interface: TTL Input and Output, for a diagram of the rear of the pump. When communicating with a pump in a multi-pump network, each preceding pump in the network must be powered on.

Each pump in the network needs a unique network address to identify the pump to the computer. Network addresses are from 00 to 99. If the network consists of only 1 pump, set the pump’s address to 0. Also, each pump needs to be set to the same baud rate as the computer. Use the ‘Setup’ function on the keypad to set the network address and the baud rate. See section 6.12, ‘Setup’. The ‘\*ADR’ command can also be used to set the network address.

The supported baud rates are 300, 1200, 2400, 9600, and 19200. The trade-off on baud rates is communications speed versus noise immunity. For most environments, 19200 would be acceptable. But in environments that are electrically noisy and/or over long cables, the communications signal may degrade or be disrupted, causing communications errors. In these situations, a lower baud rate may improve the reliability of the communications.

## 10.2 RS-232 Protocol:

When the pump is used in a multi-pump network configuration, precede each command with a pump address. Pumps will ignore all commands that do not have their defined network address. If the network address is not specified in the command, the address will default to 0.

After a command is sent to the pump, the pump will not accept any further communications until the current command has been processed. Completion of the command processing is indicated when the first byte of the response packet is transmitted. While the user is changing data or configurations from the keypad, command processing is delayed.

A triangle appears in the upper left corner of the LCD display after the pump has received valid communications. This triangle remains in the display until the pump is powered off or until ‘Setup Configuration’ is entered.

Communications to and from the pump use the following data frame:

### Supported RS-232 Data Frames

Baud rates:	19200, 9600, 2400, 1200, or 300
Frame:	10 bit data frame (8N1):
	Start bit: 1
	Data bits: 8
	Stop bits: 1
	Parity: None

Every command received by a pump in the network is acknowledged by the pump with a response packet that includes a status character indicating the current operational state of the pump.

Two packet protocols are supported, Basic and Safe. The enabled communications protocol is stored in non-volatile memory, and therefore will be in effect at power up. Safe Mode provides a safer communications protocol than Basic Mode. Safe Mode detects corrupted data and loss of communication, as well as automatically transmitting status packets when an alarm occurs.

Considering that the 19200 baud rate communicates at 52 µs per bit, a small glitch on the RS-232 cable, flipping a single bit, can convert a transmitted infusion rate of 100 ml/hr into 900 ml/hr, the need for the Safe Mode in a production environment is evident. However, Basic Mode is excellent for simplifying early development of a control program.

While in the Basic Mode, the pump will accept either communications protocol, Basic or Safe. Though the response packet will be in the current communications mode. This allows a computer's communication's driver to be designed with just one mode. A Safe Mode communications driver can send a 'SAF' command to the pump in the Safe Mode protocol while the pump is in Basic Mode. The response to the 'SAF' command, enabling Safe Mode, will then be in the Safe Mode protocol.

### 10.2.1 RS-232 General Syntax Legend

The following syntax expansion legend is common to all syntax expansions:  
Except where indicated, all command and response characters are ASCII data.

<float> => <f> [ <float> ]	Floating point number. Maximum of 4 digits plus 1 decimal point. Maximum of 3 digits to the right of the decimal point.
<volume units> => UL ML	µl (microliters) ml (milliliters)
<TTL level> => 1 0	TTL high level TTL low level
<on-off> => 1 0	On, enabled Off, disabled
<phase data> => <n> [<n>]	Program Phase number. Valid values: 1 to 41
<count data> => <n> [<n>]	Valid values: 1 to 99
<number data> => <n> [<n>]	Valid values: 0 to 99
<text> => "any printable character" [<text>]	
<f> => { <n>   . }	Floating point digits
<n> => { 0   1   2   3   4   5   6   7   8   9 }	Digits
<byte> => "one byte of any data"	
( )	One byte of data expressed as (0xhh), where 'hh' is the data in hexadecimal.
=>	Is defined by. Syntax expands to next level of expansion.
<>	Non-terminal syntax expansion
[ ]	Optional syntax
{ }	Required syntax
	Or. Choose one of the syntax options.
λ	None. Syntax expands to nothing (lambda production).
""	Description of syntax expansion

## 10.2.2 RS-232 Protocol: Basic Mode

### Command syntax (to pump):

<basic command protocol> => <command data> <CR>

### Response syntax (from pump):

<basic response protocol> => <STX> <response data> <ETX>

In the “Basic” communications mode, a master-slave protocol is used, whereby the pump will only transmit in response to a received command.

When the pump receives the <basic command protocol>, <command data> will automatically be stripped of all space and control characters, and all text will be converted to upper case. This simplifies communications with the pump when commands are being manually typed in from a generic terminal emulator.

To return the pump to Basic mode when in the Safe mode, send the following packet to the pump:

(0x2) (0x8) SAF0 (0x55) (0x43) (0x3)

## 10.2.3 RS-232 Protocol: Safe Mode

### Command syntax (to pump):

<safe command protocol> => <STX> <length> <command data> <CRC 16> <ETX>

### Response syntax (from pump):

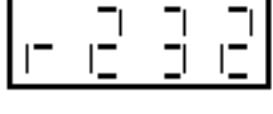
<safe response protocol> => <STX> <length> <response data> <CRC 16> <ETX>

Safe mode uses a more structured protocol, including detection of corrupted communications, communications time outs, and auto-alarm responses. Safe mode is enabled using the ‘SAF’ command whose parameter setting is stored in the non-volatile memory.

Safe mode uses a modified master-slave protocol, whereby the pump transmits in response to a received command. But, the pump also automatically transmits a status packet when an alarm condition occurs.

Corrupted communications is detected using the 16 bit CCITT CRC algorithm computed over <transmitted data>. Packets transmitted and received include the CRC within the packets.

The parameter sent with the “SAF” command is the communications time out. This time out, in seconds, is the time between the reception by the pump of consecutive valid communications packets. Each time a valid communications packet is received, the time out is reset. If the time out elapses, a pump alarm will

occur, stopping the pump and the Pumping Program. The pump will display , and the buzzer will sound, if alarms are enabled, alerting the user. The communications time out timer will not restart until the next reception of a valid packet.

In addition, there is a 0.5 second packet inter-byte time out. While receiving a communications packet, and before its complete reception, if a delay of 0.5 seconds occurs between bytes, the incomplete packet will be discarded.

With the Auto-Alarm feature, whenever a pump alarm occurs, such as a pump stall, a response packet with the alarm status information will automatically be transmitted.

Until the Safe Mode is disabled, each time power is applied to the pump, the pump defaults to the Safe mode of communications, but the communications time out timer will not be enabled until the first reception of a valid packet.

Although the communications time out timer is not enabled, the Auto-Alarm feature will be enabled. Therefore, the pump will be in an Auto-Alarm only communications mode.

When power is applied to the pump, or if the system should reset, a system reset alarm occurs. The Auto-Alarm feature, therefore, alerts the host computer that a pump reset has occurred.

Also, when the user changes the baud rate, the communications time out timer is disabled until the next valid communications packet.

#### **10.2.4 RS-232 Protocol: Basic and Safe Mode Common Syntax**

<transmitted data> => { <command data>   <response data> }	
<command data> => [<address>] [<command>]	To pump
<response data> => <address> <status> [ <data> ]	From pump
<status> => { <prompt>   <alarm> }	Operational state of pump
<prompt> =>	
I	Infusing
W	Withdrawing
S	Pumping Program Stopped
P	Pumping Program Paused
T	Pause Phase
U	Operational trigger wait (user wait)
<alarm> => A ? <alarm type>	Alarm
<alarm type> =>	
R	Pump was reset (power was interrupted)
S	Pump motor stalled
T	Safe mode communications time out
E	Pumping Program error
O	Pumping Program Phase is out of range
<address> => <n> [ <n> ]	Pump network address, 0 to 99
<data> => <text>	Response to command
<CR> => (0x0D)	Carriage return
<STX> => (0x02)	
<ETX> => (0x03)	
<CRC 16> => <byte> <byte>	16 bit CCITT CRC of <transmitted data> (high byte, low byte)
<length> => <byte>	Number of bytes remaining in packet, including this byte

#### **10.3 Command Errors and Alarms**

If a command received by the pump is not recognized or the data is invalid, an error message will be in the <data> field of the response packet following the <prompt> field. The following are the error responses:

<command error> => ? <error>	
<error> =>	
λ	Command is not recognized ('?' only)
NA	Command is not currently applicable
OOR	Command data is out of range
COM	Invalid communications packet received
IGN	Command ignored due to a simultaneous new Phase start

When an alarm occurs, the alarm must be acknowledged before any data is changed or the pump is started. Alarms are acknowledged by the user clearing the alarm message on the keypad, or the alarm status being sent in response to any valid RS-232 command. An alarm message sent automatically in the Safe Mode will not clear the alarm condition. This is to verify that the alarm message was sent to a receptive host, such as after a power failure when both the computer and the pump were reset. In this case, the pump will most likely send its reset alarm message before the computer has finished booting.

#### **10.4 RS-232 Command Set**

All data changed from RS-232 is stored in the non-volatile memory, except for changes to the pumping rate while pumping. All "Program Phase Data" refers to the currently selected Program Phase. Use the

Phase select command ('PHN') to query or select the current Phase. A Phase consists of the pumping rate, 'Volume to be Dispensed', and the pumping direction.

A packet without a command is interpreted as a status query. The addressed pump responds with a status only response packet.

Except where noted, a command without any parameters is a query command. The response packet data will include the requested data. In general, the query response data will be in the same format as the parameters for setting the command. For example, the query diameter command 'DIA' will respond with '<float>' as the response '<data>'.

Otherwise, the command is a set command. If the data was set, a status only response packet will be sent. If the data was not set, the response packet will include an error (<command error>) message indicating why the data was not set.

All commands are upper case.

<command> =>

#### DIAMETER

DIA [ <float> ]

Set/query inside diameter of syringe. Set is only valid when the Pumping Program is not operating. Setting the syringe diameter also sets the units for "Volume to be Dispensed" and "Volume Dispensed".

#### **10.4.1 Program Function Commands**

The following commands are relevant to the currently select Program Phase. Note: During a Pumping Program's operation, the currently selected Phase can change automatically.

##### PHASE NUMBER

PHN [ <phase data> ]

Set/query currently selected Program Phase:

Set:

Currently selected Phase is set to <phase data>. Previous Phase is stored in non-volatile memory and the requested Phase is recalled from the non-volatile memory. Set is only valid if the Pumping Program is not operating.

Query response:

<phase data>	Currently selected Phase.
--------------	---------------------------

##### PUMPING PROGRAM FUNCTION

FUN [ <phase function> ]

Set/query the Pumping Program Phase's function.

This command is relevant to the currently selected Phase. Set is only valid if the Pumping Program is not operating

For a more detailed description of Program commands, see sec. 9.3, Program Function Descriptions.

<phase function> =>

#### Rate Data Functions

When a Phase's function is set to a "Rate Data Function", use the 'RAT', 'VOL', and 'DIR' commands to setup the pumping parameters.

RAT	Pumping rate. 'RATE'
INC	Increment rate. 'INCR'
DEC	Decrement rate. 'DECR'

#### Non-Rate Data Functions

STP	Stop pump. 'STOP'
JMP <phase data>	Jump to Program Phase. 'JP:nn'
LOP <count data>	Loop to previous loop start 'nn' times. 'LP:nn'
PRI	Program Selection Input. 'Pr:In'
PRL <count data>	Program Selection Label definition. 'Pr:nn'
LPS	Loop starting Phase. 'LP:ST'
LPE	Loop end Phase. 'LP:EN'
PAS <number data>	Pauses pumping for 'nn' seconds. 'PS:nn'
PAS [n.n]	Pauses pumping for 'n.n' seconds. 'PS:n.n'
IF <phase data>	If Program input TTL pin low, jump to Phase. 'IF:nn'
EVN <phase data>	Set event trigger trap. 'EV:nn'
EVS <phase data>	Set event square wave trigger trap. 'ES:nn'
EVR	Event trigger reset. 'EV:RS'
BEP	Sound short beep. 'BEEP'
OUT <TTL level>	Set programmable output pin. 'OUT.n'

#### PUMPING RATE

RAT [ <float> [ <rate units> ] ]

Set/query pumping rate.

<rate units> =>	UM	= $\mu$ l/min
	MM	= ml/min
	UH	= $\mu$ l/hr
	MH	= ml/hr

Applicable only with "Rate Data Functions".

When setting the pumping rate, if the current Phase's function is not 'RATE', then <rate units> is not applicable.

While pumping, the pumping rate can only be set if the current Phase function is 'RATE' and the next Program Phase's function to be executed is not 'INCR' or 'DECR'. Also, while pumping, <rate units> can not be set.

The new pumping rate will only be stored in non-volatile memory if the Pumping Program is not operating.

When the pumping rate is queried while pumping, the response will be the current pumping rate and units. Otherwise, the response will be the rate setting and units, if applicable. With the 'INCR' and 'DECR' functions, these two responses are not the same.

#### VOLUME TO BE DISPENSED

VOL [ <float> ]

Set/query volume to be dispensed. Applicable only with "Rate Data Functions". Can only be set when the Pumping Program is not operating. The volume units are set according to the current syringe diameter setting.

Query response:

<float> <volume units>

## **PUMPING DIRECTION**

**DIR [ INF | WDR | REV ]**

Set/query pumping direction

INF = Infuse

WDR = Withdraw

REV = Reverse pumping direction

Applicable with all Program Phase functions. Cannot be set when the Pumping Program is operating and the “Volume to be Dispensed” is non-zero.

The pumping direction cannot be changed if an alarm condition exists.

Query response:

{ INF | WDR }

### 10.4.2 Pump Operational Commands

#### **START PUMPING PROGRAM**

**RUN [ <phase data> ]**

Starts the Pumping Program operation.

If the Pumping Program was paused, then the Pumping Program resumes at the point where it was stopped. Otherwise, the Pumping Program starts from Phase 1.

If a phase number is specified, then the Pumping Program will start at the specified Phase number.

The pump cannot be started if an alarm condition exists.

#### **STOP PUMPING PROGRAM**

**STP**

If the Pumping Program is operating, the pump will be stopped and the Pumping Program will be paused.

If the Pumping Program is paused, the stop command will cancel the pause and reset the Pumping Program.

#### **VOLUME DISPENSED**

**DIS**

Queries volume dispense only. Set not applicable.

Response:

I <float> W <float> <volume units>

Where: “I <float>” refers to the infusion volume dispensed, and “W <float>” refers to the withdrawn volume.

#### **CLEAR VOLUME DISPENSED**

**CLD { INF | WDR }**

Sets the Infused or withdrawn volume dispensed to 0. Command is only valid while the Pumping Program is not operating.

INF = Infusion volume

WDR = Withdrawn volume

Query is not applicable.

### **10.4.3 Configuration and Setup Commands**

New settings for any of the following commands will be stored in the non-volatile memory.

#### **SET PUMP NETWORK ADDRESS**

\* ADR [ <address> ]

Set/query pump network address

<address> => <n> [<n>]

<address> Valid range: 0 to 99

This is a special system command that will be accepted by the pump regardless of its current address. Once set, the pump will only respond to commands with the set address.

#### **ENABLE SAFE COMMUNICATIONS MODE**

SAF [ <time out> ]

Set/query Safe communications mode setting.

<time out> => <n> [ <n> [ <n> ] ]

<time out> Valid range: 0 to 255.

if <time out> = 0 then Basic communication mode is set, disabling Safe mode,

If <time out> > 0 then Safe communications mode is enabled. After the reception of this command, valid communications must be received every <time out> seconds.

#### **ALARM SETUP**

AL [ <on-off> ]

Set/query alarm setup mode. Set alarm enables or disables alarm buzzer mode.

#### **POWER FAIL SETUP**

PF [ <on-off> ]

Set/query Power Failure mode. Set Power Failure enables or disables Power Failure mode.

#### **TTL I/O OPERATIONAL TRIGGER SETUP**

TRG [ <trigger setup> ]

Set/Query TTL I/O Operational Trigger input configuration.

TTL I/O Operational Trigger is set to <trigger setup>.

<trigger setup> =>  
    FT       = Foot switch trigger (falling edge)  
    LE       = TTL Level trigger (rising and falling edge)  
    ST       = Start only trigger (falling edge)

#### **TTL I/O DIRECTIONAL CONTROL INPUT SETUP**

DIN [ 0 | 1 ]

Set/query directional control input setup

Settings => 0 = Falling edge: Infuse, Rising edge Withdraw

Same as "dr:rE" setting from the keypad.

Use this setting with the CBL-TTL-1, reciprocating pump cable, to create a 2 pump continuous infusion system

1 = Falling edge: Withdraw, Rising edge Infuse

Same as "dr:dU" setting from the keypad.

Use this setting with the CBL-TTL-1, reciprocating pump cable, to create a 2 pump dual pumping system

## **PUMP MOTOR OPERATING TTL OUTPUT CONFIGURATION**

**ROM [ <on-off> ]**

Set/query Pump Motor Operating TTL output configuration (TTL pin 7)

Settings => 0 = Output is logic high only when the pump motor is operating (pumping).

1 = Output is logic high when the pump motor is operating (pumping) or when the Pumping Program is executing a pause timer.

## **SET KEYPAD LOCKOUT**

**LOC [ <on-off> ]**

Set/query keypad lockout mode. Set keypad lockout disables changing any settings from the keypad unless the "Lockout Disable Key" is inserted.

## **SET KEY BEEP**

**BP [ <on-off> ]**

Set/query key beep mode. Set key beep enables or disables key beep mode.

### **10.4.4 General Control and Status Commands**

#### **TTL I/O OUTPUT SETTING**

**OUT <n> <TTL level>**

Sets TTL level on user definable output pin on the 'TTL I/O' connector.

<n> Indicates pin number on 'TTL I/O' connector

Valid value: 5 (Program Output pin)

Query is not applicable.

#### **TTL INPUT QUERY**

**IN <n>**

Queries TTL level of pin on 'TTL I/O' connector. Set is not applicable.

<n> Indicates pin number on 'TTL I/O' connector

Valid values: 2, 3, 4, and 6.

Response: <TTL level>

#### **BUZZER**

**BUZ [ 0 | { 1 [ <n> ] } ]**

Sets / queries buzzer

Set: 0 = Turn buzzer off;

1 = Turn buzzer on

if <n> specified

If <n> = 0, buzzer beeps continuously,

otherwise buzzer beeps <n> times

if <n> not specified, buzzer sounds continuously

Query response: { 0 | 1 }

0 = Buzzer off

1 = Buzzer is on continuously or beeping.

## **FIRMWARE VERSION QUERY**

VER

Response: NE<model>V <n> . <n>

where '<n>.<n>' is current firmware version number.

Set is not applicable.

## **10.5 Getting Started With RS-232**

Before beginning to develop pump control software for a computer, first setup and experiment with the pump's communication. After attaching the pump to the computer, run a terminal emulation Program on the computer. A generic terminal emulator, supplied as standard software with many computers, can be used to communicate with the pump in the Basic communications mode.

New Era Pump Systems supplies a terminal emulator, for demonstration purposes only, which allows more complex control of the pump. Also, this terminal emulator contains a "Pump Programming Language" (PPL™), which allows Pumping Programs to be developed using symbolic text, modified, and stored in computer files, then downloaded to the pump.

With a generic terminal emulator, setup the terminal emulator with the same baud rate as the pump and with an 8 bit data, no parity, and 1 stop bit (8N1) data frame. Set the communications port to the port that is attached to the pump. Also enable local echo (half-duplex) and turn flow control off.

From the terminal emulator, you can interactively control the pump by typing in commands on your computer and seeing the pump's responses on your screen. This will give you a feel for how the commands work in addition to allowing you to quickly develop the control sequence that will eventually be coded into the software being developed.

The final benefit of using a terminal emulator is the elimination of several variables if the control software does not work properly. If the pump works correctly with the terminal emulator, then this verifies that the hardware is working properly and will work with any software. Any communications problems can then be narrowed down to the control software.

## 11. Logic Interface: TTL Input and Output

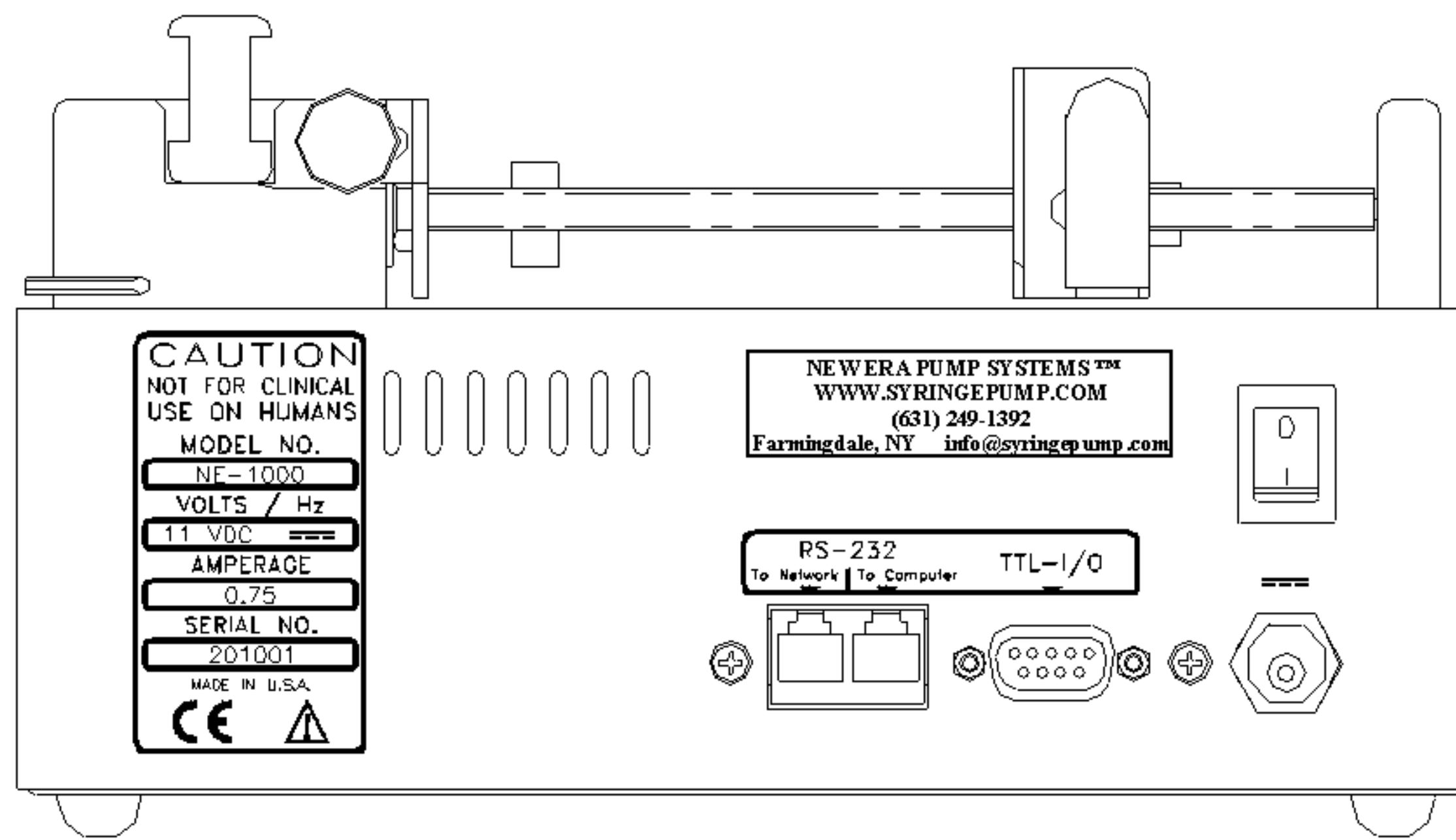


Figure 2: Rear of Pump

On the rear of the pump is a DB-9 connector, below the 'TTL-I/O' label, which is used for TTL I/O. The logic signals on this connector permit bi-directional control with external equipment.

Control input TTL logic levels must be held steady for a minimum of 100 ms to be recognized. To minimize the possibility of false signals caused by glitches and ringing, which could be caused by the closure of mechanical switches, TTL control inputs are software filtered. With a sampling period of 50 ms, glitches of less than 100 ms are filtered out.

Edge detection requires the detection of a change in TTL levels. With a minimum of 100 ms to detect a level, an edge requires a minimum of 200 ms to be detected. Since the next level change can be detected in 100 ms, creating another edge, the maximum edge to edge frequency is 10 Hz.

Edge changes to the 'Pumping Direction' and 'Operational Trigger' inputs must occur at least 50 ms apart. Falling edge refers to a logic high to logic low transition. Rising edge refers to a logic low to a logic high transition. To guarantee recognition of logic levels, voltages on the input lines must be within the following ranges:

TTL logic low (0):	0 to 1.5 V
logic high (1):	3.5 to 5.25 V

The Vcc and Ground pins, pins 1 and 9, are for logic reference only. To assure proper voltage levels, the Ground pin should always be connected to the signal ground of a sensing or controlling device that is attached to any other pin on the TTL I/O connector. The Vcc pin should not be used to source current. The TTL I/O pins are defined as follows:

<b>Pin #</b>	<b>Definition</b>	<b>Type</b>	<b>Function</b>
1	Vcc (5V)	Reference	Logic high reference. Power on indicator.
2	Operational Trigger	Input	Configurable start/stop operational trigger input. Foot Switch      Falling edge: Start or stop trigger Level            Falling edge: Stop trigger Rising edge: Start trigger Start only      Falling edge: Start trigger
3	Pumping Direction	Input	Changes pumping direction according to setup [dr:rE]            [dr:dU] Falling edge: Infuse      Withdraw Rising edge: Withdraw      Infuse
4	Event Trigger	Input	Event input or user definable input
5	Program Output	Output	Program controlled output or user definable output
6	Program Input	Input	Program conditional input or user definable input. Also used by the keypad lockout function.
7	Pump Motor Operating	Output	[RUN.0] High: Pumping; Low: Not pumping [RUN.1] High: Pumping or Pause timer Low: Not pumping
8	Pumping Direction	Output	High: Infuse; Low: Withdraw
9	Ground (0V)	Reference	Logic low reference

## 11.1 TTL I/O Operational Controls

While the user is changing settings or configuration from the keypad, external control by the 'Pumping Direction' and 'Operational Trigger' inputs will be ignored. These controls will also be ignored if an alarm condition exists.

**Operational Trigger (Pin 2):** The input signal on this pin controls the operation of the Pumping Program. Its functionality is user configurable. Use the 'TR:nn' Setup Configuration to configure this input pin (See Section 08.3, TTL I/O Operational Trigger Configuration).

Each option, Foot Switch, Level Control, and Start Only, define when the Operational Trigger input is activated. When activated, the trigger emulates the 'Start/Stop' key.

**Foot Switch:** Operates like the 'Start/Stop' key, whereby each falling edge (contact to ground) either starts or stops/pauses the Pumping Program.

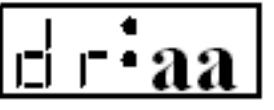
**Level Control:** Falling edge stops/pauses the Pumping Program, Rising edge starts the Pumping Program. This configuration can be used with a contact closure timer or in an automation setup, allowing logic level control over the operation of the pump.

**Start Only:** Falling edge starts the Pumping Program. This configuration only allows the starting of the Pumping Program. This would be useful, for example, with a laboratory animal trained to press a lever. The animal can start the Pumping Program, but repeated presses would have no affect until the Pumping Program permits it.

**Pump Motor Operating (Pin 7):** This output provides an external signal indicating when the pump

motor is operating. This pin is configured with the **r [ ] r.n** setup command, or the "ROM" remote command. When set to 0, the output is only at logic high when the motor is operating (pumping). When set to 1, the output is logic high when the motor is operating or when the Pumping program is executing a pause timer. Otherwise, the output is a logic low.

**Pumping Direction Controls (Input: Pin 3; Output: Pin 8):** Allows bi-directional control of the pumping direction. The input pin, when activated, emulates the pumping direction key, changing the pumping direction. This function, therefore, is only applicable where the pumping direction key would be

applicable. The function of the input pin is configured with the  setup command, or the "DIN" remote command.

When the mode is set to reciprocating pumps ("RE" setup command or "0" remote), then if the current pumping direction is withdraw, a falling edge sets the direction to infuse. If the current pumping direction is infuse, a rising edge sets the direction to withdraw. Otherwise, this input pin has no affect.

When the mode is set to dual pumps ("dU" setup command or "1" remote), then if the current pumping direction is withdraw, a rising edge sets the direction to infuse. If the current pumping direction is infuse, a falling edge sets the direction to withdraw. Otherwise, this input pin has no affect.

Dual and reciprocating pumping systems are created using 2 pumps attached with the accessory cable CBL-TTL-1.

The output pin provides an output signal to external devices indicating the direction of pumping. A logic low indicates withdraw, and a logic high indicates infuse. For example, this pin can be used to control an external valve, allowing the syringe to refill from a reservoir.

## 11.2 TTL I/O Control from the Pumping Program

Various Pumping Program functions can define how the pump reacts to levels on the TTL I/O connector or set output levels. These are summarized in the following table:

Pumping Program Function	TTL I/O Control Pin	Pin #	Action
OUT.n	Program Output	5	Set logic level output to 'n'
EV:nn	Event Trigger	4	Falling edge triggers a jump to Phase 'nn'
ES:nn	Event Square wave Trigger	4	Rising or falling edge triggers a jump to Phase 'nn'
IF:nn	Program Input	6	Low level causes a jump to Phase 'nn'
PS:00	Operational Trigger	2	Trigger activation resumes Program operation

## 11.3 TTL I/O Control From RS-232

The logic levels of pins 2, 3, 4, and 6 can be queried from an attached computer using the RS-232 'IN' command.

The output logic level of pin 5 can be set with the RS-232 'OUT' command.

## 12. Appendix

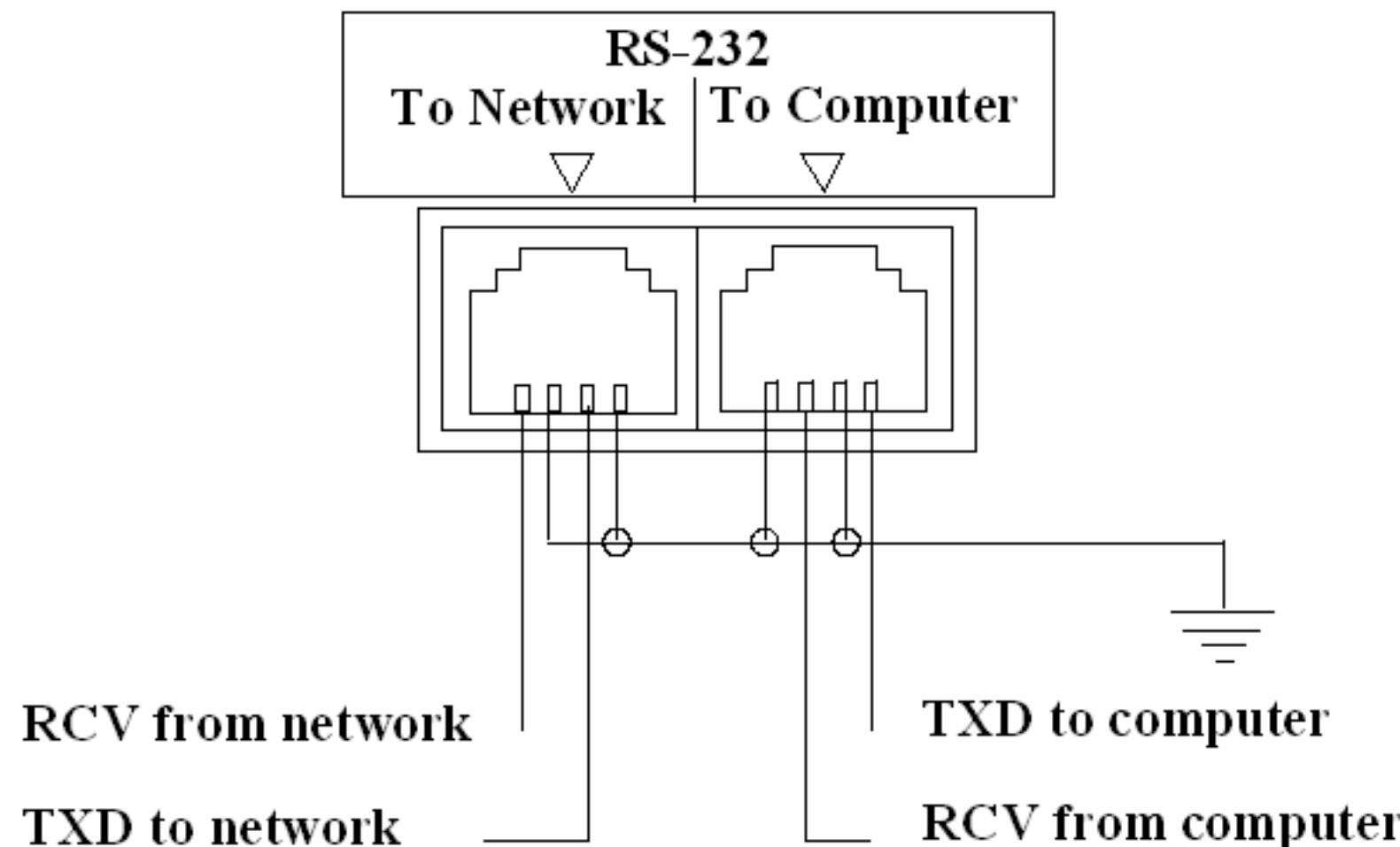
### 12.1 Syringe Diameters and Rate Limits

Manufacturer	Syringe Size (cc)	Inside Diameter (mm)	Maximum Rate (ml/hr)	Minimum Rate ( $\mu$ l/hr)
B-D	1	4.699	53.07	0.73
	3	8.585	177.1	2.434
	5	11.99	345.5	4.748
	10	14.43	500.4	6.876
	20	19.05	872.2	11.99
	30	21.59	1120	15.4
	60	26.59	1699	23.35
Monoject	1	5.74	79.18	1.088
	3	8.941	192.1	2.64
	6	12.7	387.6	5.326
	12	15.72	593.9	8.161
	20	20.12	972.9	13.37
	35	23.52	1329	18.27
	60	26.64	1705	23.44
Terumo	1	4.7	53.09	0.73
	3	8.95	192.5	2.646
	5	13	406.1	5.581
	10	15.8	600	8.244
	20	20.15	975.8	13.41
	30	23.1	1282	17.63
	60	29.7	2120	29.13
Air-Tite	10	15.9	607.6	8.349
	20	20.25	985.5	13.55
	30	22.5	1216	16.72
	50	29	2021	27.78
	Syringe Size ( $\mu$ L)	Inside Diameter (mm)	Maximum Rate ( $\mu$ l/hr)	Minimum Rate ( $\mu$ l/hr)
Hamilton Microliter	0.5	0.103	25.49	0.001
	1	0.146	51.23	0.001
	2	0.206	101.9	0.002
	5	0.326	255.4	0.004
SGE	0.5	0.1	24.03	0.001
	1	0.15	54.07	0.001

## 12.2 RS-232 Command Summary

<command> =>	
DIA [ <float> ]	Syringe inside diameter
PHN [ <phase data> ]	Program Phase number
FUN [ <phase function> ]	Program Phase function
<phase function> =>	
RAT	Pumping rate. 'RATE'
INC	Increment rate. 'INCR'
DEC	Decrement rate. 'DECR'
STP	Stop pump. 'STOP'
JMP <phase data>	Jump to Program Phase. 'JP:nn'
PRI	Program Selection Input. 'Pr:In'
PRL <count data>	Program Selection Label definition. 'Pr:nn'
LOP <count data>	Loop to previous loop start 'nn' times. 'LP:nn'
LPS	Loop starting Phase. 'LP:ST'
LPE	Loop end Phase. 'LP:EN'
PAS <number data>	Pauses pumping for 'nn' seconds. 'PS:nn'
PAS [n.n]	Pauses pumping for 'n.n' seconds. 'PS:n.n'
IF <phase data>	If Program input low, jump to Program Phase. 'IF:nn'
EVN <phase data>	Set event trigger. 'EV:nn'
EVS <phase data>	Set event square wave trigger. 'ES:nn'
EVR	Event trigger reset. 'EV:RS'
BEP	Sound short beep. 'BEEP'
OUT { 0   1 }	Set programmable output pin. 'OUT.n'
RAT [ <float> [ UM   MM   UH   MH ] ]	Pumping rate
VOL [ <float> ]	Volume to be Dispensed
DIR [ INF   WDR   REV ]	Pumping direction
RUN [ <phase data> ]	Starts the Pumping Program
STP	Stop/pauses the Pumping Program
DIS	Query volume dispensed
CLD { INF   WDR }	Clear volume dispensed
SAF [ <n> [ <n> [ <n> ] ] ]	Safe communications mode
AL [ <on-off> ]	Alarm mode
PF [ <on-off> ]	Power failure mode
TRG [ FT   LE   ST ]	Operational trigger mode
DIN [ 0   1 ]	Directional input control mode
ROM [ 0   1 ]	Pump Motor Operating TTL output mode
LOC [ <on-off> ]	Keypad lockout mode
BP [ <on-off> ]	Key beep mode
OUT 5 { 0   1 }	Set TTL output level
IN { 2   3   4   6 }	Query TTL input level
BUZ [ 0   { 1 [ <n> ] } ]	Buzzer control
VER	Query firmware version
*ADR [ <n> [ <n> ] ]	Network address (system command, valid regardless of current address)

## 12.3 RS-232 Pump Network Connector Wiring



### PC Com Port Connectors

#### 25 Pin

3 - Receive  
2 - Transmit  
9 - Ground

#### 9 Pin

2 - Receive  
3 - Transmit  
5 - Ground

Connect to pump TXD  
Connect to pump RCV  
Connect to pump GND

## 12.4 Accessories

### 12.4.1 RS-232 Network Cables

#### RS-232 Network Primary Cable

7 foot cable, part #: CBL-PC-PUMP-7  
25 foot cable, part #: CBL-PC-PUMP-25

Cable to connect a pump, or the first pump in a pump network, to a standard personal computer's serial port with a DB-9 or DB-25 connector. Included with this cable is a 9 pin to 25 pin converter.

#### RS-232 Network Secondary Cable

7 foot cable, part #: CBL-NET-7  
25 foot cable, part #: CBL-NET-25

Cable to connect additional pumps, after the first pump, to the pump network.

### 12.4.2 Automation Cable: Reciprocating/Dual Pumps Control Cable

Part #: CBL-TTL-1

Using two BS-8000/9000 syringe pumps, this cable either creates an automated continuous operation pumping system, whereby one pump is refilling while the other is dispensing, or creates a dual pumping system, with both pumps operating in the same direction.

This cable is attached to two BS-8000/9000 syringe pumps via their 'TTL I/O' connectors. In this setup, with the pumps configured for this operation, one pump will infuse while the other pump withdraws. When one pump changes direction the other pump changes direction. When one pump starts, the other pump starts. When one pump stops, for any reason, the other pump stops.

With this cable, the pumps can also be setup as a dual pump system. In this configuration, both pumps will operate in the same direction and start and stop together.

### **12.4.3 Valve Controller**

Part# ADPT-VALVE-INTERFACE-1 (For one pump)

Part# ADPT-VALVE-INTERFACE-2 (For two pumps, includes CBL-TTL-1)

Provides a control interface for your electronic valves. Attach your electronic valves, and the interface will control the activation of the valves. The 2 pump interface is used to create a continuous infusion/refill system.

### **12.4.4 Foot Switch**

Part #: ADPT-2

Allows the pump to be operated from a foot switch. Attaches to the TTL I/O connector.

### **12.4.5 Lockout Disable Key**

Part#: ADPT-LOCKOUT-KEY

Enables setting Keypad Lockout mode and allows changing of settings while Keypad Lockout is set.

### **12.4.6 Firmware Upgrade**

Contact your dealer to determine the current available version of the pumps internal firmware.

## **12.5 Troubleshooting and Maintenance**

**Maintenance:** Periodically, a small amount of all-purpose oil should be applied to the guide rods.

The mechanism should be kept clean to prevent impeded operation.

No other special maintenance or calibrations are needed

**RS-232 Communications:** If no RS-232 communications is possible or garbled responses are received from the pump, check the following:

If the triangle appears in the upper left of the LCD display, then the pump is receiving valid communications. The communications problem is probably with the receiving communication application or with the receive line on the cable.

If the Basic communications mode is used, check if the pump is in Safe communications mode. See section 10.2, RS-232 Protocol:, for instructions on how to change the communications mode.

Verify the pump's baud rate and network address. To set the RS-232 communications parameters, see section 6.12, 'Setup' .

Using a lower baud rate may also improve the reliability of the RS-232 communications.

**Pusher block makes a snap or click sound when the pump is started:** This is a normal condition.

When the pusher block is manually moved, the drive-nut may not have been fully engaged on the drive screw. The sound heard is the drive-nut engaging on the drive screw.

**Pump doesn't stop after dispensing a set volume:** The pump was previously setup with a multiple Phase Pumping Program. To simply dispense a fixed volume at a fixed pumping rate, the second Program Phase must be the 'Stop' function. See section 9.1, How to Enter Pumping Programs, for instructions on changing the Pumping Program.

## **12.6 Specifications**

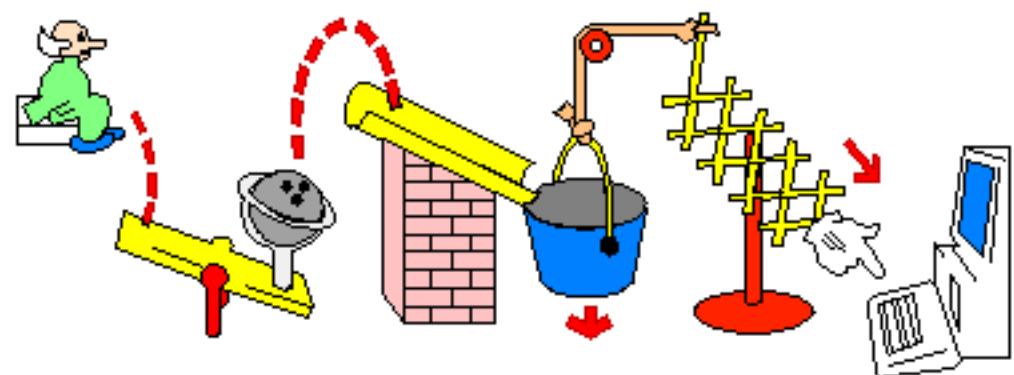
### **12.6.1 Mechanical & Electrical**

Syringe sizes:	Up to 60 cc
Number of syringes:	1
Motor type:	Step motor
Motor steps per revolution:	400
Microstepping:	1/8 to 1/2 depending on motor speed
Advance per step:	0.2126 uM to 0.8504 uM depending on motor speed
Motor to drive screw ratio:	15/28
Drive screw pitch:	20 revolutions/”
DC connector:	2.1 mm, center positive
Voltage at DC connector:	12V DC at full load
Amperage:	750 mA at full load
Power supply type:	Unregulated linear external wall adapter, country and power source specific
Power supply output rating:	10V DC @ 1000 mA
Dimensions:	8 3/4" x 5 3/4" x 4 1/2" High (22.86 cm x 14.605 cm x 11.43 cm)
Weight:	3.6 lbs. (1.63 kg)
Allen Wrench	3/32 Hex

### **12.6.2 Operational**

Maximum speed:	5.1005 cm/min
Minimum speed:	0.004205 cm/hr
Maximum pumping rate:	1699 ml/hr with a B-D 60 cc syringe
Minimum pumping rate:	0.73 µl/hr with a B-D 1 cc syringe
Maximum force:	35 lbs. at minimum speed, 18 lbs. at maximum speed
Number of Program Phases:	41
RS-232 pump network:	100 pumps maximum
RS-232 selectable baud rates:	300, 1200, 2400, 9600, 19200
Syringe inside diameter range:	0.100 to 50.00 mm

## **12.7 Custom Applications**



For specialized and OEM applications, contact your dealer or Braintree Scientific, Inc.. Custom modifications can be made to the mechanics or the firmware.