

# LAB02 - OpenFlow Protocol Observation and Flow Rule Installation

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## Part 1: Answer Questions

1. How many OpenFlow headers with type “OFPT\_FLOW\_MOD” and command “OFPPC\_ADD” are there among all the packets?

A: 共有六種 distinct type 為 OFPT\_FLOW\_MOD 且 command 為 OFPPC\_ADD 的 OpenFlow headers

1.

No.	Time	Source	Destination	Protocol	Length	Info
195	30.484739439	127.0.0.1	127.0.0.1	OpenFlow	274	Type: OFPT_BARRIER_REQUEST
200	30.486405625	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
350	38.404457706	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
576	52.560485521	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST
586	53.448261699	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST

Transmission Control Protocol, Src Port: 6653, Dst Port: 54242, Seq: 1243, Ack: 1917, Len: 208

OpenFlow 1.4

- Version: 1.4 (0x05)
- Type: OFPT\_FLOW\_MOD (14)
- Length: 96
- Transaction ID: 1
- Cookie: 0x00010000ea6f4b8e
- Cookie mask: 0x0000000000000000
- Table ID: 0
- Command: OFPPC\_ADD (0)
- Idle timeout: 0
- Hard timeout: 0
- Priority: 40000
- Buffer ID: OFP\_NO\_BUFFER (4294967295)
- Out port: OFPP\_ANY (4294967295)
- Out group: OFPG\_ANY (4294967295)
- Flags: 0x0001
- Importance: 0
- Match
  - Type: OFPMT\_OXM (1)
  - Length: 10
    - OXM field
      - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
      - 0000 101. = Field: OFPXM\_OFB\_ETH\_TYPE (5)
      - .... ...0 = Has mask: False
      - Length: 2
      - Value: ARP (0x0806)
      - Pad: 000000000000

2.

No.	Time	Source	Destination	Protocol	Length	Info
195	30.484739439	127.0.0.1	127.0.0.1	OpenFlow	274	Type: OFPT_BARRIER_REQUEST
200	30.486405625	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
350	38.404457706	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
576	52.560485521	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST
586	53.448261699	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST

OpenFlow 1.4

- Version: 1.4 (0x05)
- Type: OFPT\_FLOW\_MOD (14)
- Length: 96
- Transaction ID: 2
- Cookie: 0x000100009465555a
- Cookie mask: 0x0000000000000000
- Table ID: 0
- Command: OFPPC\_ADD (0)
- Idle timeout: 0
- Hard timeout: 0
- Priority: 40000
- Buffer ID: OFP\_NO\_BUFFER (4294967295)
- Out port: OFPP\_ANY (4294967295)
- Out group: OFPG\_ANY (4294967295)
- Flags: 0x0001
- Importance: 0
- Match
  - Type: OFPMT\_OXM (1)
  - Length: 10
    - OXM field
      - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
      - 0000 101. = Field: OFPXM\_OFB\_ETH\_TYPE (5)
      - .... ...0 = Has mask: False
      - Length: 2
      - Value: 802.1 Link Layer Discovery Protocol (LLDP) (0x88cc)
      - Pad: 000000000000

3.

openflow\_v5.type == OFPT\_FLOW\_MOD and openflow\_v5.flowmod.command == 0

No.	Time	Source	Destination	Protocol	Length	Info
195	30.484739439	127.0.0.1	127.0.0.1	OpenFlow	274	Type: OFPT_BARRIER_REQUEST
200	30.486405625	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
350	38.404457706	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
576	52.560485521	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST
586	53.448261699	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST

Transmission Control Protocol, Src Port: 6653, Dst Port: 54242, Seq: 1451, Ack: 1933, Len: 104

OpenFlow 1.4

- Version: 1.4 (0x05)
- Type: OFPT\_FLOW\_MOD (14)
- Length: 96
- Transaction ID: 0
- Cookie: 0x000100007a585b6f
- Cookie mask: 0x0000000000000000
- Table ID: 0
- Command: OFPFC\_ADD (0)
- Idle timeout: 0
- Hard timeout: 0
- Priority: 40000
- Buffer ID: OFP\_NO\_BUFFER (4294967295)
- Out port: OFPP\_ANY (4294967295)
- Out group: OFPG\_ANY (4294967295)
- Flags: 0x0001
- Importance: 0
- Match
  - Type: OFPMT\_OXM (1)
  - Length: 10
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 101. = Field: OFPXM\_OFB\_ETH\_TYPE (5)
    - .... ...0 = Has mask: False
    - Length: 2
    - Value: Unknown (0x8942)
    - Pad: 000000000000

Instruction

4.

openflow\_v5.type == OFPT\_FLOW\_MOD and openflow\_v5.flowmod.command == 0

No.	Time	Source	Destination	Protocol	Length	Info
195	30.484739439	127.0.0.1	127.0.0.1	OpenFlow	274	Type: OFPT_BARRIER_REQUEST
200	30.486405625	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
350	38.404457706	127.0.0.1	127.0.0.1	OpenFlow	170	Type: OFPT_BARRIER_REQUEST
576	52.560485521	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST
586	53.448261699	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST

Transmission Control Protocol, Src Port: 6653, Dst Port: 54242, Seq: 3243, Ack: 16677, Len: 104

OpenFlow 1.4

- Version: 1.4 (0x05)
- Type: OFPT\_FLOW\_MOD (14)
- Length: 96
- Transaction ID: 3
- Cookie: 0x00010000021b41dc
- Cookie mask: 0x0000000000000000
- Table ID: 0
- Command: OFPFC\_ADD (0)
- Idle timeout: 0
- Hard timeout: 0
- Priority: 5
- Buffer ID: OFP\_NO\_BUFFER (4294967295)
- Out port: OFPP\_ANY (4294967295)
- Out group: OFPG\_ANY (4294967295)
- Flags: 0x0001
- Importance: 0
- Match
  - Type: OFPMT\_OXM (1)
  - Length: 10
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 101. = Field: OFPXM\_OFB\_ETH\_TYPE (5)
    - .... ...0 = Has mask: False
    - Length: 2
    - Value: IPv4 (0x0800)
    - Pad: 000000000000

Instruction

5.

openflow\_v5.type == OFPT\_FLOW\_MOD and openflow\_v5.flowmod.command == 0

No.	Time	Source	Destination	Protocol	Length	Info
576	52.560485521	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST

OpenFlow 1.4

- Version: 1.4 (0x05)
- Type: OFPT\_FLOW\_MOD (14)
- Length: 104
- Transaction ID: 6
- Cookie: 0x008d00000b66b43e
- Cookie mask: 0x0000000000000000
- Table ID: 0
- Command: OFPFC\_ADD (0)
- Idle timeout: 0
- Hard timeout: 0
- Priority: 10
- Buffer ID: OFP\_NO\_BUFFER (4294967295)
- Out port: OFPP\_ANY (4294967295)
- Out group: OFPG\_ANY (4294967295)
- Flags: 0x0001
- Importance: 0
- Match
  - Type: OFPMT\_OXM (1)
  - Length: 32
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 000. = Field: OFPXMT\_OFB\_IN\_PORT (0)
    - .... ...0 = Has mask: False
    - Length: 4
    - Value: 2
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 011. = Field: OFPXMT\_OFB\_ETH\_DST (3)
    - .... ...0 = Has mask: False
    - Length: 6
    - Value: 5a:64:4c:3d:47:52 (5a:64:4c:3d:47:52)
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 100. = Field: OFPXMT\_OFB\_ETH\_SRC (4)
    - .... ...0 = Has mask: False
    - Length: 6
    - Value: ce:f3:b6:14:9b:5c (ce:f3:b6:14:9b:5c)

6.

openflow\_v5.type == OFPT\_FLOW\_MOD and openflow\_v5.flowmod.command == 0

No.	Time	Source	Destination	Protocol	Length	Info
586	53.448261699	127.0.0.1	127.0.0.1	OpenFlow	178	Type: OFPT_BARRIER_REQUEST

OpenFlow 1.4

- Version: 1.4 (0x05)
- Type: OFPT\_FLOW\_MOD (14)
- Length: 104
- Transaction ID: 7
- Cookie: 0x008d0000f9cadeb4
- Cookie mask: 0x0000000000000000
- Table ID: 0
- Command: OFPFC\_ADD (0)
- Idle timeout: 0
- Hard timeout: 0
- Priority: 10
- Buffer ID: OFP\_NO\_BUFFER (4294967295)
- Out port: OFPP\_ANY (4294967295)
- Out group: OFPG\_ANY (4294967295)
- Flags: 0x0001
- Importance: 0
- Match
  - Type: OFPMT\_OXM (1)
  - Length: 32
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 000. = Field: OFPXMT\_OFB\_IN\_PORT (0)
    - .... ...0 = Has mask: False
    - Length: 4
    - Value: 1
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 011. = Field: OFPXMT\_OFB\_ETH\_DST (3)
    - .... ...0 = Has mask: False
    - Length: 6
    - Value: ce:f3:b6:14:9b:5c (ce:f3:b6:14:9b:5c)
  - OXM field
    - Class: OFPXM\_OPENFLOW\_BASIC (0x8000)
    - 0000 100. = Field: OFPXMT\_OFB\_ETH\_SRC (4)
    - .... ...0 = Has mask: False
    - Length: 6
    - Value: 5a:64:4c:3d:47:52 (5a:64:4c:3d:47:52)

2. What are the match fields and the corresponding actions in each “OFPT\_FLOW\_MOD” message?

3. What are the Idle Timeout values for all flow rules on s1 in GUI?

Match Fields	Actions	Timeout Values
ETH_TYPE = ARP	OUTPUT = CONTROLLER	0
ETH_TYPE = 802.1 Link Layer Discovery Protocol (LLDP)	OUTPUT = CONTROLLER	0
ETH_TYPE = Unknown (0x8942) ( <b>bddp</b> )	OUTPUT = CONTROLLER	0
ETH_TYPE = IPv4	OUTPUT = CONTROLLER	0
IN_PORT=2, ETH_DST=5a:64:4c:3d:47:52, ETH_SRC=ce:f3:b6:14:9b:5c	OUTPUT = 1	10
IN_PORT=1, ETH_DST=ce:f3:b6:14:9b:5c, ETH_SRC=5a:64:4c:3d:47:52	OUTPUT = 2	10

## Part 2: Install Flow Rules

IN\_PORT -> Ingress port Numerical representation of incoming port, starting at 1. This may be a physical or switch-defined logical port.

OUTPUT -> The Output action forwards a packet to a specified OpenFlow port (see 4.1). OpenFlow switches must support forwarding to physical ports, switch-defined logical ports and the required reserved ports (see 4.5).

### Topology

```
sudo mn --controller=remote,127.0.0.1:6653 --switch=ovs,protocols=OpenFlow14
```

## Install one flow rule to forward ARP packets

- Match Fields
  - Ethernet type (ARP)
- Actions
  - Forwarding ARP packets to all port in one instruction

```

1  {
2    "priority": 50001,
3    "timeout": 0,
4    "isPermanent": true,
5    "selector": {
6      "criteria": [
7        {
8          "type": "ETH_TYPE",
9          "ethType": "0x806"
10         }
11       ]
12     },
13    "treatment": {
14      "instructions": [
15        {
16          "type": "OUTPUT",
17          "port": "ALL"
18        }
19      ]
20     }
21   }

```

- Take **screenshot** to verify the flow rules you installed

```
mininet> h1 arping h2
```

```

mininet> h1 arping h2
ARPING 10.0.0.2
42 bytes from 4a:0b:d3:11:08:2b (10.0.0.2): index=0 time=162.338 usec
42 bytes from 4a:0b:d3:11:08:2b (10.0.0.2): index=1 time=6.998 usec
42 bytes from 4a:0b:d3:11:08:2b (10.0.0.2): index=2 time=5.823 usec
42 bytes from 4a:0b:d3:11:08:2b (10.0.0.2): index=3 time=5.548 usec
42 bytes from 4a:0b:d3:11:08:2b (10.0.0.2): index=4 time=5.616 usec
42 bytes from 4a:0b:d3:11:08:2b (10.0.0.2): index=5 time=6.045 usec
42 bytes from 4a:0b:d3:11:08:2b (10.0.0.2): index=6 time=3.587 usec

```

## Install two flow rules to forward IPv4 packets

- Match Fields
  - IPv4 destination address and other required dependencies
- Actions
  - Forwarding IPv4 packets to the right host

```

1  {
2    "priority": 50002,
3    "timeout": 0,
4    "isPermanent": true,
5    "selector": {
6      "criteria": [
7        {
8          "type": "ETH_TYPE",
9          "ethType": "0x800"
10         },
11         {
12           "type": "IPV4_SRC",
13           "ip": "10.0.0.0/8"
14         },
15         {
16           "type": "IPV4_DST",
17           "ip": "10.0.0.0/8"
18         }
19       ]
20     },
21     "treatment": {
22       "instructions": [
23         {
24           "type": "OUTPUT",
25           "port": "ALL"
26         }
27       ]
28     }
29   }

```

- Take **screenshot** to verify the flow rules you installed

```
mininet> h1 ping h2
```

```

mininet> h1 ping h2
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=0.386 ms
64 bytes from 10.0.0.2: icmp_seq=2 ttl=64 time=0.112 ms
64 bytes from 10.0.0.2: icmp_seq=3 ttl=64 time=0.058 ms
64 bytes from 10.0.0.2: icmp_seq=4 ttl=64 time=0.103 ms
64 bytes from 10.0.0.2: icmp_seq=5 ttl=64 time=0.056 ms
64 bytes from 10.0.0.2: icmp_seq=6 ttl=64 time=0.059 ms
64 bytes from 10.0.0.2: icmp_seq=7 ttl=64 time=0.056 ms
64 bytes from 10.0.0.2: icmp_seq=8 ttl=64 time=0.089 ms
64 bytes from 10.0.0.2: icmp_seq=9 ttl=64 time=0.050 ms
64 bytes from 10.0.0.2: icmp_seq=10 ttl=64 time=0.051 ms
^C
--- 10.0.0.2 ping statistics ---
10 packets transmitted, 10 received, 0% packet loss, time 9210ms
rtt min/avg/max/mdev = 0.050/0.102/0.386/0.097 ms

```

## Part 3: Create Topology with Broadcast Storm

- Steps:
  - Create a topology that may cause a "Broadcast Storm".

```

sudo mn --custom=topo_310581040.py --topo=topo_310581040 --
controller=remote,127.0.0.1:6653 --switch=ovs,protocols=OpenFlow14

```

- Install flow rules on switches.

```

curl -v -u onos:rocks -X POST --header 'Content-Type: application/json'
--header 'Accept: application/json' -d @flows_s1-1_310581040.json
'http://localhost:8181/onos/v1/flows/of:0000000000000001'
curl -v -u onos:rocks -X POST --header 'Content-Type: application/json'
--header 'Accept: application/json' -d @flows_s1-2_310581040.json
'http://localhost:8181/onos/v1/flows/of:0000000000000001'

curl -v -u onos:rocks -X POST --header 'Content-Type: application/json'
--header 'Accept: application/json' -d @flows_s2-1_310581040.json
'http://localhost:8181/onos/v1/flows/of:0000000000000002'
curl -v -u onos:rocks -X POST --header 'Content-Type: application/json'
--header 'Accept: application/json' -d @flows_s2-2_310581040.json
'http://localhost:8181/onos/v1/flows/of:0000000000000002'
curl -v -u onos:rocks -X POST --header 'Content-Type: application/json'
--header 'Accept: application/json' -d @flows_s2-3_310581040.json
'http://localhost:8181/onos/v1/flows/of:0000000000000002'

curl -v -u onos:rocks -X POST --header 'Content-Type: application/json'
--header 'Accept: application/json' -d @flows_s3-1_310581040.json
'http://localhost:8181/onos/v1/flows/of:0000000000000003'
curl -v -u onos:rocks -X POST --header 'Content-Type: application/json'
--header 'Accept: application/json' -d @flows_s3-2_310581040.json
'http://localhost:8181/onos/v1/flows/of:0000000000000003'

```

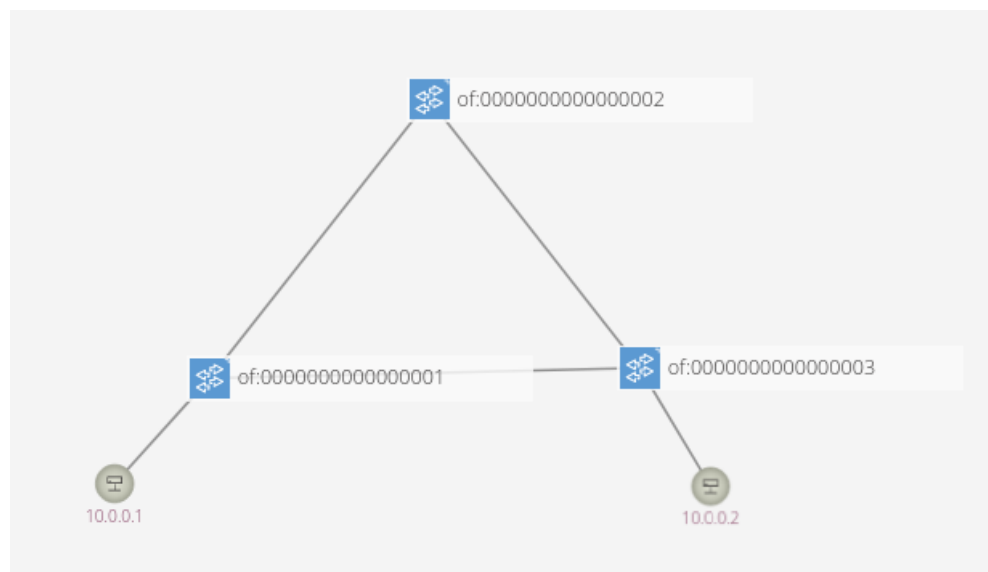
- Send packets from one host to another host.

```
h1 ping h2
```

- Observe link status of the network and the CPUs utilization of VM
- Describe what you have observed and explain why the broadcast storm occurred
  - broadcast storm 設計方式

#### ■ Topology

設計三個 switch 並且有 其中 s1 和 s3 連接 h1 和 h2



#### ■ Flow Rule

沿用 part 2 的實作

- 因為要確保每個 host 知道彼此的 IP 位置所對應的MAC, 所以需要先建立 ARP 傳輸 · OUTPUT 設為 ALL 主要是希望可以在任何的 port 都可以接收到怎麼到另一個 host 的位置

```
{
  "priority": 50001,
  "timeout": 0,
  "isPermanent": true,
  "selector": {
    "criteria": [
      {
        "type": "ETH_TYPE",
        "ethType": "0x806"
      }
    ]
  },
  "treatment": {
    "instructions": [
      {
        "type": "OUTPUT",
        "port": "ALL"
      }
    ]
  }
}
```

- s1 和 s3 分別建立 · 當IPv4\_SRC 或 IPv4\_DIST 為 10.0.0.0/8 則會 OUTPUT 非 ingress 的 port (也就是會有多個 packet 輸出)

```
{
  "priority": 50000,
  "timeout": 0,
  "isPermanent": true,
  "selector": {
    "criteria": [
      {
        "type": "ETH_TYPE",
        "ethType": "0x800"
      },
      {
        "type": "IPV4_SRC",
        "ip": "10.0.0.0/8"
      },
      {
        "type": "IPV4_DST",
        "ip": "10.0.0.0/8"
      }
    ]
  },
  "treatment": {
    "instructions": [
      {
        "type": "OUTPUT",
        "port": "ALL"
      }
    ]
  }
}
```



```

    }
  ]
}
}

```

- s2 分別定義 IN\_PORT 怎麼轉發

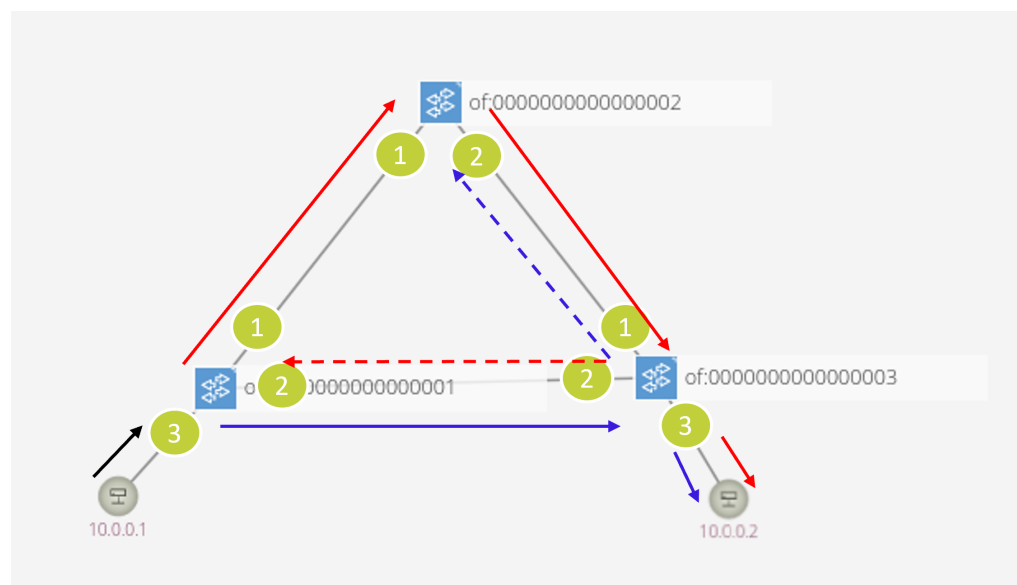
```

{
  "priority": 50000,
  "timeout": 0,
  "isPermanent": true,
  "selector": {
    "criteria": [
      {
        "type": "IN_PORT",
        "port": "1"
      }
    ]
  },
  "treatment": {
    "instructions": [
      {
        "type": "OUTPUT",
        "port": "2"
      }
    ]
  }
}
}

```

- 產生 broadcast storm 原因

當 h1 傳送封包時，因為 OUTPUT 為 ALL 所以會傳輸兩條路徑(分別為紅色和藍色線)，接著當傳輸至 s3 時，因為 s3 的 flow rule 也是 OUTPUT ALL 所以當接收到 packet 時會再回頭傳送導致 s1 會再收到相同的 packet 而產生 loop (虛線)。

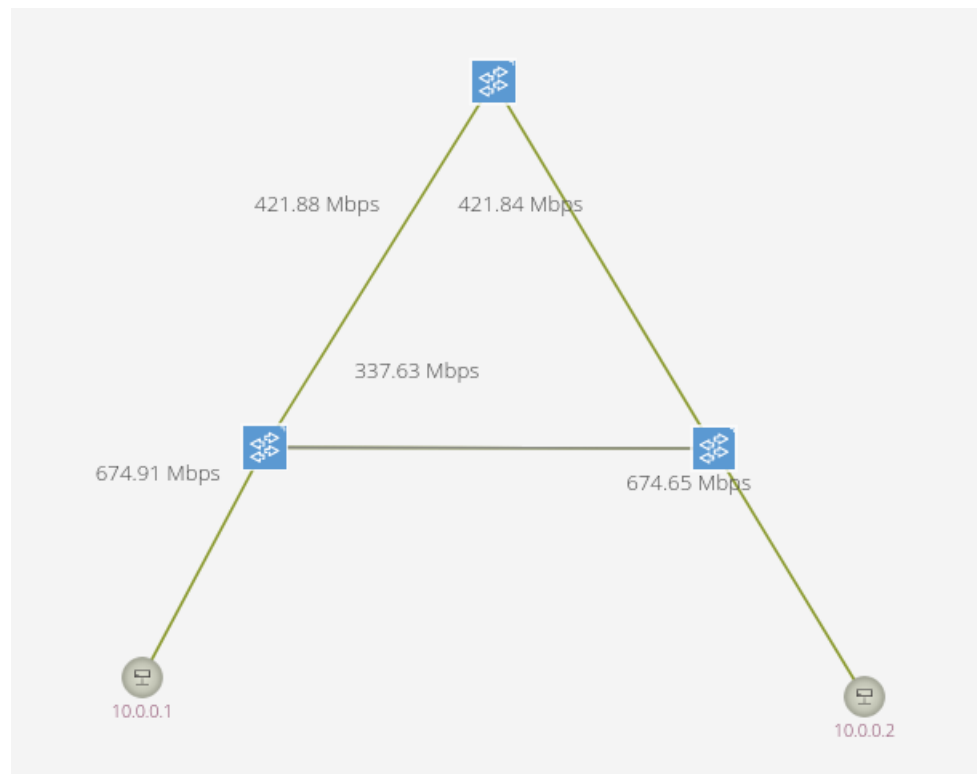


- 當遇到 broadcast storm 的情況時觀察的現象

- link status

會有多個重複的封包不斷在 topology 中打轉產生 loop，且傳送速率以百萬為每秒計算。

當 `h1 ping h2` 時，會出現 (DUP!) 的字樣，表示產生速度過快導致



Flows for Device of:0000000000000001 (5 Total)

STATE	PACKETS	DURATION	FLOW PRIORITY	TABLE NAME	SELECTOR	TREATMENT	APP NAME
Added	4	270	40000	0	ETH_TypeEarp	imm(OUTPUT_CONTROLLER) cleared true	*core
Added	221	270	40000	0	ETH_TypeIddp	imm(OUTPUT_CONTROLLER) cleared true	*core
Added	221	270	40000	0	ETH_TypeIddp	imm(OUTPUT_CONTROLLER) cleared true	*core
Added	2,677,943	152	50001	0	ETH_TypeEarp	imm(OUTPUT_ALL) cleared false	*rest
Added	91,113,685	152	50000	0	ETH_TypeEarp IPv4 SRC 10.0.0.0/8, IPv4 DST 10.0.0.0/8	imm(OUTPUT_ALL) cleared false	*rest

```
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=1726 ms (DUP!)
--- 10.0.0.2 ping statistics ---
2 packets transmitted, 2 received, +75893 duplicates, 0% packet loss, time 999ms
rtt min/avg/max/mdev = 1.910/819.007/1732.023/509.522 ms, pipe 2
```

- CPUs utilization of VM

隨著 host 之間傳送 packet 的時間越長，CPU idle state 的比例不斷下降(右圖)

[illegible]

- Activate only “org.onosproject.fwd” and other initially activated APPs.
- Use Mininet default topology and let h1 ping h2.

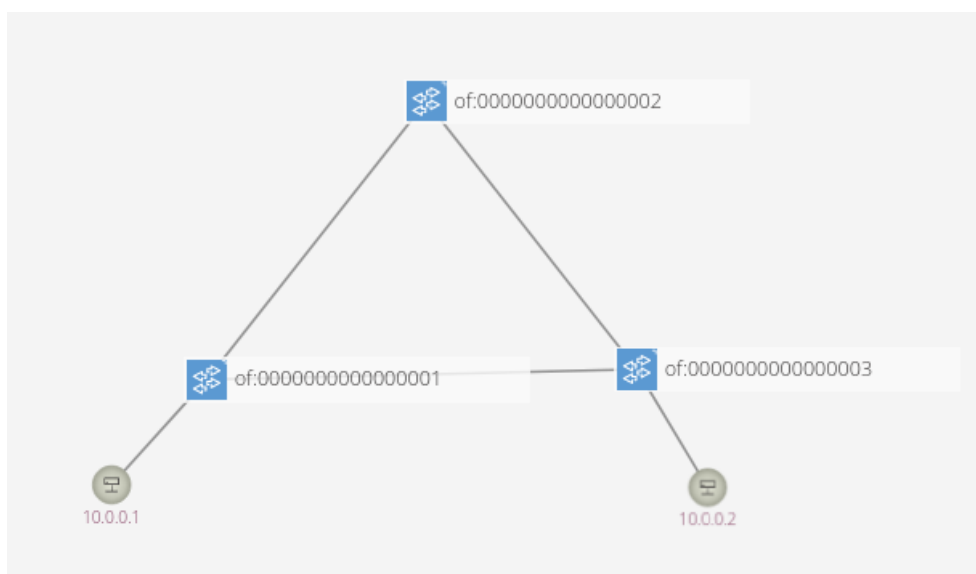
- Observe what happens in control and data planes
  - From the time when h1 pings h2 until h2 receives the first ICMP request
  - Write down each operation made by control and data planes
  - Please refer to the ONOS Reactive Forwarding application -- Source Code
- Describe what you observed step by step in report

1. h1 丟出一個 broadcast ARP Request (Who has 10.0.0.2? Tell 10.0.0.1)
2. 同時 s1 會傳送一個 Open Flow (data 為 ARP request) 去問 c1 (OFPT\_PACKET\_IN: IN\_PORT:1)
3. c1 回傳 s1 一個 Open Flow (OFPT\_PACKET\_OUT: FLOOD)
4. h2 收到 h1 的 ARP Request 後會回傳 ARP reply (10.0.0.2 is at 7a:a6:38:13:e7:dd)
5. 同時 s1 也會傳送一個 Open Flow (data 為 ARP reply) 去問 c1 (OFPT\_PACKET\_IN: IN\_PORT:2)
6. c1 回傳 s1 一個 Open Flow (OFPT\_PACKET\_OUT: OUTPUT:FLOOD)
7. h1 收到 h2 傳送的 ARP reply，得知 10.0.0.2 在哪個 mac，並傳送 ICMP (Echo ping request) 至 h2
8. 同時 s1 會傳送一個 Open Flow (data 為 Echo ping request) 去問 c1 (OFPT\_PACKET\_IN: IN\_PORT:1)
9. c1 回傳 s1 (OFPT\_PACKET\_OUT: FLOOD)
10. h2 收到 **first ICMP request** 後會回傳 ICMP reply
11. 同時 s1 會傳送一個 Open Flow (data 為 Echo ping reply) 去問 c1 (OFPT\_PACKET\_IN: IN\_PORT:2)
12. c1 回傳 s1 (OFPT\_PACKET\_OUT: FLOOD)

1. app activate Activated org.onosproject.fwd 可以簡寫成 app activate fwd
2. 了解 Openflow 有 Ingress port 和 output port，分別為接收 packet 的 port 和傳送 packet 出去的 port
3. Part 2 其中一項要求是只能有一個 instruction 去傳輸 ARP，不能單純只是使用 IN\_PORT 和 OUTPUT 一個特別的 port，特別去查 SPEC，找出可使用 ALL 來做 broadcast 的操作，有利 Part 3 的呈現
4. Part 2 中的 ipv4\_src 和 ipv4\_dst 輸入的是一個網域的 ip，非特定某個 host 的 ip，所以在 OUTPUT 時 直接使用 ALL 而非指定 port 可以直接讓兩組 host 可以 ping 的到
5. cur1 RESTFUL GET 時呈現的 json 很醜，所以特別查了一下怎麼顯現 pretty json (json\_pp)
6. 第三部分中思考了蠻久的，首先專有名詞 Broadcast Storm 沒有很清楚是甚麼，所以上網去了解情境，再到後面的設計沿用了 part 2 的 code 使用 ipv4 來傳輸，因為在設計 json 的時候卡關蠻久的，其中一個發現是若沒有先建立 ARP 傳輸時，IPv4 會無法傳輸，應該是要先知道其他人的 ip 連接在哪裡。
7. 另外，也有觀察到當 fwd app activate 且 h1 ping h2 時產生的 flow role 是依據 MAC 的位址去做傳輸的。

## Observation and Question

在下面中的情境



在未設計 Rule 時 default link 如下

Links (3 total)

PORT 1 ▾	PORT 2	TYPE	DIRECTION
✓ of:0000000000000002/2	of:0000000000000003/1	Direct	A ↔ B
✓ of:0000000000000002/1	of:0000000000000001/1	Direct	A ↔ B
✓ of:0000000000000001/2	of:0000000000000003/2	Direct	A ↔ B

若設計的 s2 flow rule 只有單一方 IN\_PORT = 1, OUTPUT = 2 (沒有 IN\_PORT = 2, OUTPUT = 1)，則 link 如下，會多出一條

s1:1 -> s3:1 的 flow

Links (4 total)

PORT 1 ▾	PORT 2	TYPE	DIRECTION
✓ of:0000000000000002/2	of:0000000000000003/1	Direct	A ↔ B
✗ of:0000000000000002/1	of:0000000000000001/1	Direct	A → B
✓ of:0000000000000001/2	of:0000000000000003/2	Direct	A ↔ B
✗ of:0000000000000001/1	of:0000000000000003/1	Direct	A → B

若設計的 s2 flow rule 雙方向 ( IN\_PORT = 1, OUTPUT = 2 ) & ( IN\_PORT = 2, OUTPUT = 1 )

s1:1 <-> s3:1 的 flow 可以互相通，並且 s2 的 link 都只有單一方向

Links (4 total)

PORT 1	PORT 2	TYPE	DIRECTION
✗ of:0000000000000002/2	of:0000000000000003/1	Direct	A → B
✗ of:0000000000000002/1	of:0000000000000001/1	Direct	A → B
✓ of:0000000000000001/2	of:0000000000000003/2	Direct	A ↔ B
✓ of:0000000000000001/1	of:0000000000000003/1	Direct	A ↔ B

## Tutorial of Curl

- Create new policy

```
curl -u onos:rocks -X POST -H 'Content-Type: application/json' -d  
@flow1.json 'http://localhost:8181/onos/v1/flows/of:0000000000000001'
```

```
curl -I/ -v/ -s/ (Get http reponse)
```

- Get added policy

- All policy

```
curl -u onos:rocks -X GET -H 'Accept: application/json'  
'http://localhost:8181/onos/v1/flows/of:0000000000000001' | json_pp
```

- Get added specific flow policy

```
curl -u onos:rocks -X GET -H 'Accept: application/json'  
'http://localhost:8181/onos/v1/flows/of:0000000000000001/49539596291667367'  
| json_pp
```

- Delete added policy

```
curl -v -u onos:rocks -X DELETE -H 'Accept: application/json'  
'http://localhost:8181/onos/v1/flows/of:0000000000000001/49539596291667367'
```

The `port_no` field uniquely identifies a port within a switch. The `hw_addr` field typically is the MAC address for the port; `OFP_ETH_ALEN` is 6. The name field is a null-terminated string containing a human-readable name for the interface. The value of `OFP_MAX_PORT_NAME_LEN` is 16.

The port numbers use the following conventions:

```
/* Port numbering. Ports are numbered starting from 1. */
enum ofp_port_no {
    /* Maximum number of physical and logical switch ports. */
    OFPP_MAX      = 0xffffffff00,

    /* Reserved OpenFlow Port (fake output "ports"). */
    OFPP_IN_PORT   = 0xffffffff8, /* Send the packet out the input port. This
                                   reserved port must be explicitly used
                                   in order to send back out of the input
                                   port. */
    OFPP_TABLE     = 0xffffffff9, /* Submit the packet to the first flow table
                                   NB: This destination port can only be
                                   used in packet-out messages. */
    OFPP_NORMAL    = 0xffffffa, /* Process with normal L2/L3 switching. */
    OFPP_FLOOD     = 0xffffffb, /* All physical ports in VLAN, except input
                                   port and those blocked or link down. */
    OFPP_ALL       = 0xffffffc, /* All physical ports except input port. */
    OFPP_CONTROLLER = 0xffffffd, /* Send to controller. */
    OFPP_LOCAL     = 0xffffffe, /* Local openflow "port". */
    OFPP_ANY       = 0xfffffff /* Wildcard port used only for flow mod
                                   (delete) and flow stats requests. Selects
                                   all flows regardless of output port
                                   (including flows with no output port). */
};
```

```
chmod +x storm.sh
```