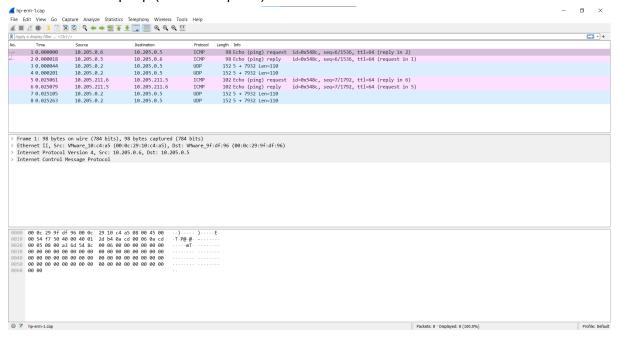
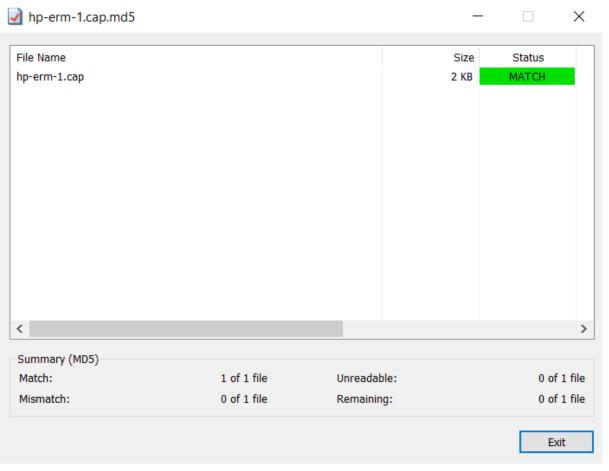
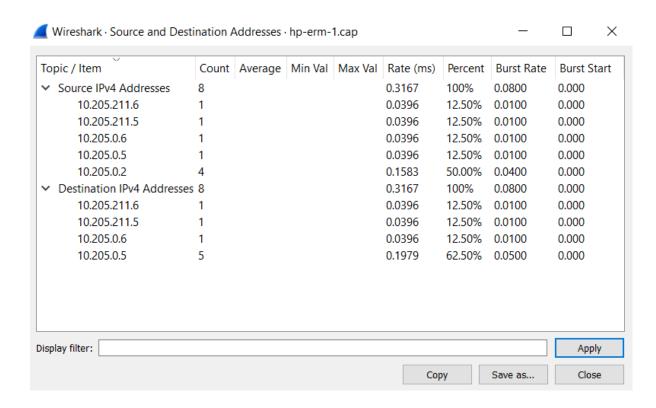
1. The downloaded pcap (Packet Capture) for wireshark:



2. Running the file (hp-erm-1.cap) with Hash Tool (HashCheck) to verify integrity:



3. Source and Destination IP addresses:



The Internet Control Message Protocol (ICMP) isn't designed for carrying data like TCP(Transport Control Protocol) and UDP (User Datagram Protocol).

The purpose of ICMP packets is to carry error messages and implement simple management functions. Unlike HTTP and DNS, it doesn't wrap and carry protocols. As an error messaging protocol, the structure of an ICMP packet is designed to provide the necessary information to the recipient.

Error data in ICMP is carried in 2 values: the type and the code.

In the first figure of captured packets, no error(s) has been shown. In addition, the purpose of ping is to determine if the system at a certain IP address (10.205.0.5 in the example above) exists and is currently functional, and that a route to that system can be found.

The images below will demonstrate an ICMP ping request and response in Wireshark

As shown above, the first 2 values in the packet are the type and the code, indicating the purpose of the packet (type: 8, code: 0 for the request packet) and (type: 0, code: 0 for the response packet).

Next, the packet contains a checksum which is important since a single bit flip in the type or code can convey a completely different error message. In both packets it is shown as correct.

After that, ping packets contain identifiers and sequence numbers. Since ICMP is a **stateless protocol** these values help to match a response received by the sender to the corresponding request.

The ICMP protocol is designed to provide error information and perform simple diagnostic actions (like ping). Ping involves sending an ICMP ping request and looking for an ICMP ping response.

The main purpose of this protocol is to determine whether a system at a particular IP address exists and is operational or not.

It can be used for mapping a network during the reconnaissance phase of an attack. ICMP packets should be blocked at the network boundary, and unusual ICMP traffic from a host may indicate scanning by an attacker in preparation for indirect movement through the network.

The captured data packet does not show outdated or malformed packets.