

Compiler Design Practical 3

NFA To DFA

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Experiment 3- NFA to DFA

Aim

Write a program to convert Non-Deterministic Finite Automata to Deterministic Finite Automata.

Algorithm

- Get the input from the user
- Set the only state in SDFA to “unmarked”.
- While SDFA contains an unmarked state do:
 - Let T be that unmarked state
 - for each a in % do S = e-Closure(MoveNFA(T,a))
 - if S is not in SDFA already then, add S to SDFA (as an “unmarked” state)
 - Set MoveDFA(T,a) to S
- For each S in SDFA if any s & S is a final state in the NFA then, mark S as a final
- state in the DFA
- Print the result.

Program

```
#include<stdio.h>
#include<stdlib.h>

struct node
{
    int st;
    struct node *link;
};
struct node1
{
    int nst[20];
};

void insert(int ,char, int);
int findalpha(char);
void findfinalstate(void);
int insertdfastate(struct node1);
int compare(struct node1,struct node1);
void printnewstate(struct node1);

static int
set[20],nostate,noalpha,s,notransition,nofinal,start,finalstate[20],c,r,buffer
[20];
```

```

int complete=-1;
char alphabet[20];
static int eclosure[20][20]={0};
struct node1 hash[20];
struct node * transition[20][20]={NULL};

int main()
{
    int i,j,k,m,t,n,l;
    struct node *temp;
    struct node1 newstate={0},tmpstate={0};

    printf("\nEnter No of alphabets and alphabets?\n");
    scanf("%d",&noalpha);
    getchar();
    for(i=0;i<noalpha;i++)
    {

        alphabet[i]=getchar();
        getchar();
    }
    printf("Enter the number of states?\n");
    scanf("%d",&nostate);
    printf("Enter the start state?\n");
    scanf("%d",&start);
    printf("Enter the number of final states?\n");
    scanf("%d",&nofinal);
    printf("Enter the final states?\n");
    for(i=0;i<nofinal;i++)
        scanf("%d",&finalstate[i]);
    printf("Enter no of transition?\n");

    scanf("%d",&notransition);
    printf("NOTE:- [Transition is in the form-> qno alphabet
qno]\n",notransition);
    printf("NOTE:- [States number must be greater than zero]\n");
    printf("\nEnter transition?\n");

    for(i=0;i<notransition;i++)
    {

        scanf("%d %c%d",&r,&c,&s);
        insert(r,c,s);

    }
    for(i=0;i<20;i++)

```

```

{
for(j=0;j<20;j++)
hash[i].nst[j]=0;
}
complete=-1;
i=-1;
printf("\nEquivalent DFA.....\n");
printf("Transitions of DFA\n");

newstate.nst[start]=start;
insertdfastate(newstate);
while(i!=complete)
{
i++;
newstate=hash[i];
for(k=0;k<noalpha;k++)
{
c=0;
for(j=1;j<=nostate;j++)
set[j]=0;
for(j=1;j<=nostate;j++)
{
l=newstate.nst[j];
if(l!=0)
{
temp=transition[l][k];
while(temp!=NULL)
{
if(set[temp->st]==0)
{
c++;
set[temp->st]=temp->st;
}
temp=temp->link;

}
}
}
}
printf("\n");
if(c!=0)
{
for(m=1;m<=nostate;m++)
tmpstate.nst[m]=set[m];

insertdfastate(tmpstate);

printnewstate(newstate);
printf("%c\t",alphabet[k]);

```

```

        printnewstate(tmpstate);
        printf("\n");
    }
    else
    {
        printnewstate(newstate);
        printf("%c\t", alphabet[k]);
        printf("NULL\n");
    }

}
}
printf("\nStates of DFA:\n");
for(i=0;i<=complete;i++)
    printnewstate(hash[i]);
printf("\n Alphabets:\n");
for(i=0;i<noalpha;i++)
    printf("%c\t",alphabet[i]);
printf("\n Start State:\n");
printf("q%d",start);
printf("\nFinal states:\n");
findfinalstate();

    return 0;

}
int insertdfastate(struct node1 newstate)
{
    int i;
    for(i=0;i<=complete;i++)
    {
        if(compare(hash[i],newstate))
            return 0;
    }
    complete++;
    hash[complete]=newstate;
    return 1;
}
int compare(struct node1 a,struct node1 b)
{
    int i;

    for(i=1;i<=nostate;i++)
    {
        if(a.nst[i]!=b.nst[i])
            return 0;
    }
    return 1;
}

```

```

}

void insert(int r,char c,int s)
{
    int j;
    struct node *temp;
    j=findalpha(c);
    if(j==999)
    {
        printf("error\n");
        exit(0);
    }
    temp=(struct node *) malloc(sizeof(struct node));
    temp->st=s;
    temp->link=transition[r][j];
    transition[r][j]=temp;
}

int findalpha(char c)
{
    int i;
    for(i=0;i<noalpha;i++)
    if(alphabet[i]==c)
        return i;
    return(999);
}

void findfinalstate()
{
    int i,j,k,t;

    for(i=0;i<=complete;i++)
    {
        for(j=1;j<=nostate;j++)
        {
            for(k=0;k<nofinal;k++)
            {
                if(hash[i].nst[j]==finalstate[k])
                {
                    printnewstate(hash[i]);
                    printf("\t");
                    j=nostate;
                    break;
                }
            }
        }
    }
}

```

```

void printnewstate(struct node1 state)
{
    int j;
    printf("{");
    for(j=1;j<=nostate;j++)
    {
        if(state.nst[j]!=0)
            printf("q%d,",state.nst[j]);
    }
    printf("}\t");
}

```

Output

```

Enter No of alphabets and alphabets?
2
a
b
Enter the number of states?
3
Enter the start state?
1
Enter the number of final states?
1
Enter the final states?
3
Enter no of transition?
6
NOTE:- [Transition is in the form of qno alphabet qno]
NOTE:- [States number must be greater than zero]

Enter transition?
1 a 1
1 a 2
1 b 1
2 b 3
3 a 3
3 b 3

Equivalent DFA.....
Transitions of DFA

{q1,}   a       {q1,q2,}
{q1,}   b       {q1,}

{q1,q2,}   a       {q1,q2,}
{q1,q2,}   b       {q1,q3,}
{q1,q3,}   a       {q1,q2,q3,}
{q1,q3,}   b       {q1,q3,}
{q1,q2,q3,}   a       {q1,q2,q3,}
{q1,q2,q3,}   b       {q1,q3,}

```

```

1
Enter the number of final states?
1
Enter the final states?
3
Enter no of transition?
6
NOTE:- [Transition is in the form qno alphabet qno]
NOTE:- [States number must be greater than zero]

```

Enter transition?

```

1 a 1
1 a 2
1 b 1
2 b 3
3 a 3
3 b 3

```

Equivalent DFA.....

Transitions of DFA

{q1,}	a	{q1,q2,}
{q1,}	b	{q1,}
{q1,q2,}	a	{q1,q2,}
{q1,q2,}	b	{q1,q3,}
{q1,q3,}	a	{q1,q2,q3,}
{q1,q3,}	b	{q1,q3,}
{q1,q2,q3,}	a	{q1,q2,q3,}
{q1,q2,q3,}	b	{q1,q3,}

States of DFA:

{q1,} {q1,q2,} {q1,q3,} {q1,q2,q3,}

Alphabets:

a b

Start State:

q1

Final states:

{q1,q3,} {q1,q2,q3,}